THE DC COMICS ENCYCLOPEDIA

THE DEFINITIVE GUIDE TO THE CHARACTERS OF THE DC UNIVERSE

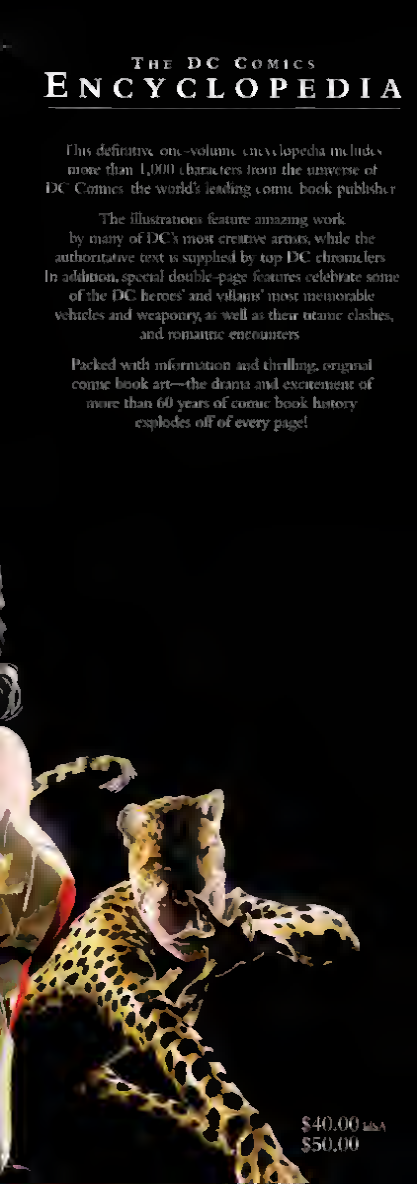


THE DC COMICS ENCYCLOPEDIA

This definitive one-volume encyclopedia includes more than 1,000 characters from the universe of DC Comics the world's leading comic book publisher

The illustrations feature amazing work by many of DC's most creative artists, while the authoritative text is supplied by top DC chroniclers In addition, special double-page features celebrate some of the DC heroes' and villains' most memorable vehicles and weaponry, as well as their titanic clashes, and romantic encounters

Packed with information and thrilling, original comic book art—the drama and excitement of more than 60 years of comic book history explodes off of every page!



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THE DC COMICS
ENCYCLOPEDIA

THE DEFINITIVE GUIDE TO THE
CHARACTERS OF THE DC UNIVERSE





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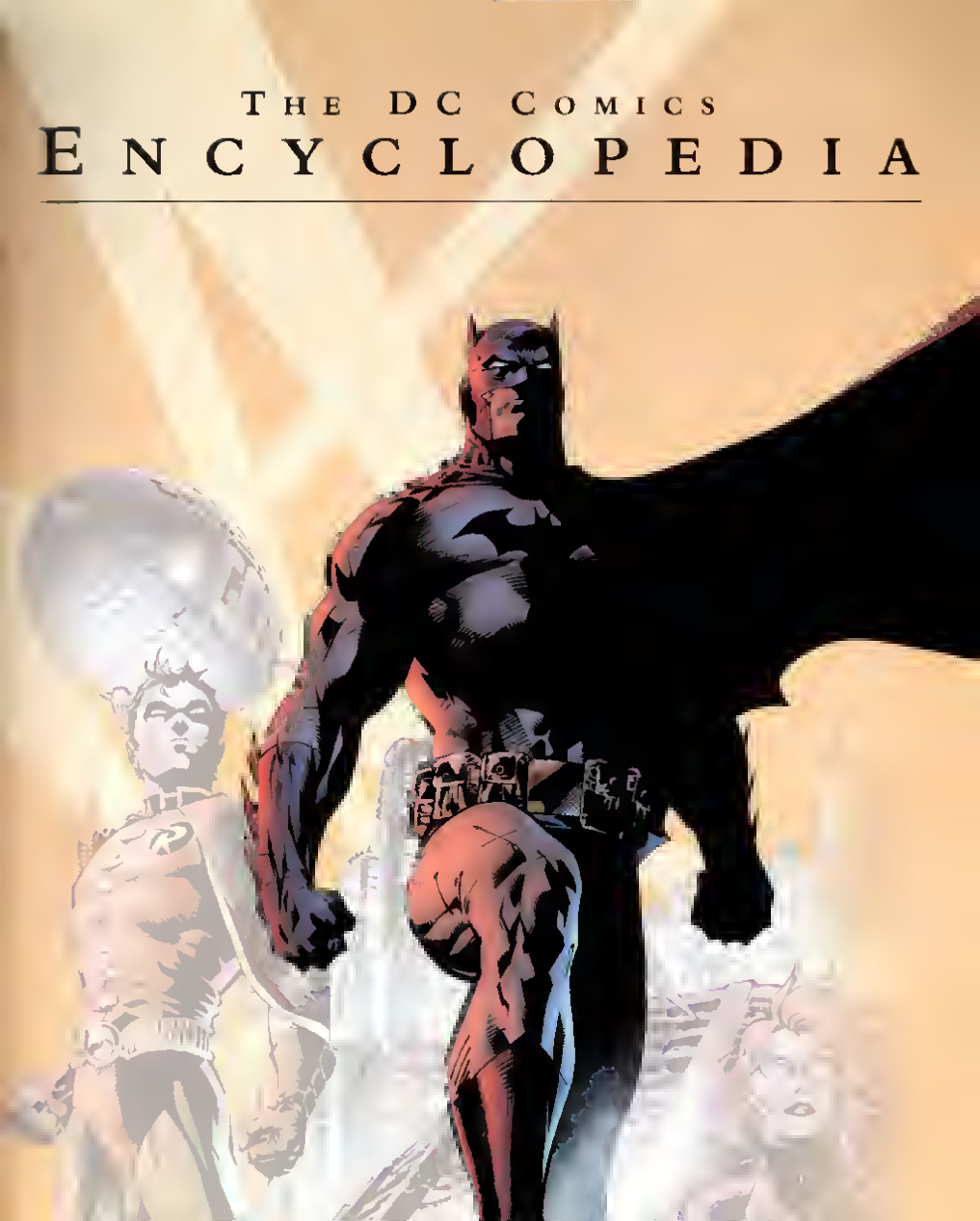
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THE DC COMICS ENCYCLOPEDIA





CONTENTS

INTRODUCTION

A 08-31

32-33 AMAZING VEHICLES

B 34-57

C 58-81

82-83 AMAZING WEAPONS

D 84-101

E 102-107

F 108-119

120-121 AMAZING BASES

G 122-137

H 138-149

150-151 ALIEN RACES

I 152-157

J 158-165

K 166-175

L 176-189

M 190-215

N 216-223

O 224-231

232-233 GREAT TEAM-UPS

P 234-247

Q 248-249

250-251 ROMANTIC MOMENTS

R 252-263

S 264-301

T 302-317

U 318-319

320-321 GREAT BATTLES

V 322-325

W 326-333

X,Y 334-335

Z 336-337

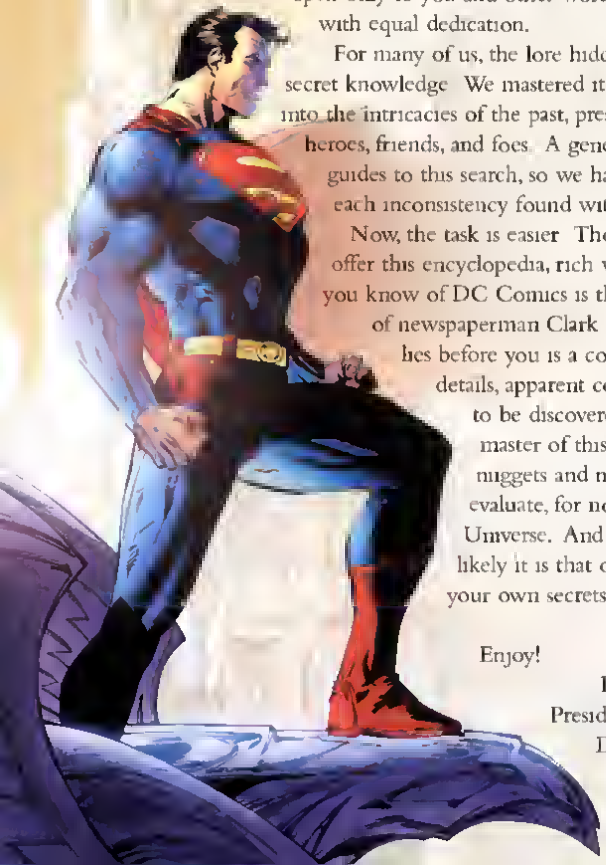
338-339 STRANGE TIMES AND PLACES

INDEX 340-349

ACKNOWLEDGMENTS 350-351

FOREWORD

ONE OF THE WORLD'S great pleasures is secret knowledge. It begins in childhood: the things you learn that your parents don't know, or don't imagine you know. It can be the lifetime batting averages of every member of the New York Yankees, the evolutionary path of each of 151 Pokémon creatures... or the names and homeworlds of the Legion of Super-Heroes. Commit these arcane facts to memory, and you can speak a private language open only to you and other worthies who have approached this with equal dedication.



For many of us, the lore hidden in comics was our special secret knowledge. We mastered it as we grew, and delved deeper into the intricacies of the past, present, and future of DC Comics' heroes, friends, and foes. A generation ago, there were no guides to this search, so we had to build our own, debating each inconsistency found with passion.

Now, the task is easier. Those who have gone before you offer this encyclopedia, rich with secret knowledge. If all you know of DC Comics is that Superman is the alter ego of newspaperman Clark Kent of the *Daily Planet*, what lies before you is a complex fantasy world with details, apparent contradictions, and convolutions to be discovered. If you consider yourself a master of this information, there will still be nuggets and nuances aplenty for you to evaluate, for no one knows all of the DC Universe. And the more you know, the more likely it is that one day you will contribute your own secrets to it.

Enjoy!

Paul Levitz
President and Publisher,
DC Comics

AUTHORS' INTRODUCTION

DC COMICS TRACES its publishing history back to 1935, however, the mythology that links literally thousands of comics and characters together now stretches from the Big Bang to the end of time itself!

Of course, it was not the original intention for there to be a continuity that linked Batman to the Seven Soldiers of Victory or Adam Strange to Angel & The Ape; this process began gradually. In 1940, during comics' Golden Age (which ran from the 1930s to the mid-1950s), All American Comics—then a sister company of DC—gathered its greatest heroes together to swap stories at the monthly meeting of the Justice Society of America. That story, in *All Star Comics* #3, was the first time DC's main characters had spoken to one another. By the next issue, they had banded together, however, each mission required them to work on their own in chapters usually drawn by the series' artist. And since there was little in the way of character development or recurring plot lines, the stories were fairly static.

Stan Lee changed all that. In 1961, when he started writing the adventures of the Fantastic Four, Spider-Man, Thor and others at Marvel Comics, he allowed his characters to refer to each other. Crossovers between characters, all operating out of New York City at the same period in time, offered rich story possibilities. And so the Marvel Universe was born.

By the late 1960s, DC editors began linking events from one book to another. This process accelerated rapidly as plots became more complex and characters more rounded; suddenly it was not unusual to have explanatory footnotes, which might refer a reader to the previous month, or as far back as 1945! As DC acquired properties from other companies (Captain Marvel and Blue Beetle among others), their characters and backstories were added to the expanding DC Universe, providing fresh grist for the mill.

However, after a while, the interrelatedness of stories and characters from one book to another threatened to become so complex that readers couldn't tell the players and their worlds without a scorecard! Occasional "reboots" of characters by new creative teams wanting to put their own stamp on their favorite heroes only added to the confusion.

By the mid-1980s, DC felt the situation was getting out of hand and a new storyline was introduced: the *Crisis on Infinite Earths*, to limit characters and action to one earth and one timeline. DC also reintroduced its top characters to a new generation. Frank Miller and David Mazzucchelli's *Batman: Year One*, George Pérez and Greg Potter's *Wonder Woman*, and John Byrne's *Superman* loudly told readers to forget the past, new legends were about to begin. Since then, some of those reinventions have been modified again as seen in the Superman: Birthright series. And the entire Universe received a sprucing up in a 2004 mini-series *Identity Crisis*.

The *DC Comics Encyclopedia* spans the timeline of the DC Universe. The facts about characters' pasts, powers, and personalities are current as of early 2004, and since DC continues to publish monthly some facts may change over the next few years. We've worked closely with the editors to make sure we're reflecting the right information so if you remember an incident differently than as reported here, it probably means circumstances were retrofitted to work within the current framework of the DC Universe.

We would have loved to include every DC character of any significance, but, sadly, this was impossible. However we have selected well over one thousand of DC's finest heroes, villains, and team-ups, every one illustrated by great DC artists past and present. The *DC Comics Encyclopedia* is devised to run chronologically from A to Z, with a comprehensive index. The most important characters, such as Superman, Batman, and the JLA, have their own double-page features, each major character has an entire page, and each supporting character has a panel or entry. Each character also has his or her own data box detailing key facts and special powers. In addition, there are several themed double page features on topics such as vehicles, battles, bases, team-ups, and romances.

So if you can't find a favorite weird little character from way back when, we hope these packed pages will offer you plenty in the way of compensation, celebrating, as they do, more than 70 years of fun, excitement, and comic book history.

Scott Beatty
Robert Greenberger
Phil Jimenez
Dan Wallace

ABRA KADABRA

FIRST APPEARANCE FLASH (1st series) #128 (May 1962)
STATUS Villain **REAL NAME** Citizen Abra
OCCUPATION Technomancer **BASE** Keystone City
HEIGHT 6ft 6in **WEIGHT** 209 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Kadabra's magic-like powers were purely the result of futuristic technology. However he is now a genuine sorcerer

[illegible] Abra Kadabra [illegible] Legionnaires and the Council of Thirteen [illegible] Along propelled against the area [illegible] of the Chronarch's world. Championing [illegible] Abra was seen as a criminal and banished to Earth's ancient past. Transplanted to Central City at the end of the 20th century Abra used 64th-century technology to create a new identity and became the criminal Abra Kadabra. Desperate for adulation, and possessing powers so amazing they seemed magical, Abra Kadabra crafted a series of spectacular crimes, hoping to win admirers.

Thwarted time and again by the second FLASH, Kadabra's technology was accidentally damaged, and he was transformed into a ghost like entity. Restored to normal, Kadabra was brought back to the 64th century by a bounty hunter named Peregrine. Kadabra was about to be executed when the Flash saved him and destroyed the Central Clockworks. Returning to the 21st century, Kadabra was stripped of his powers, but after a deal with the demon NERON, Abra Kadabra became a true [illegible] capable of cast spells and fire energy bolts. He [illegible] a three[illegible]th Flash. PJ



MAGIC MASTER [illegible] Abra Kadabra



AGAMEMNO

FIRST APPEARANCE SILVER AGE #1 (July 2000)
STATUS Villain **REAL NAME** Unpronounceable/unspellable
OCCUPATION World-to universe conqueror **BASE** Outer space
HEIGHT Variable **WEIGHT** Variable **EYES** Variable **HAIR** None
SPECIAL POWERS/ABILITIES Imbues inanimate objects with his energy bringing them to life, causes persons to swap bodies

Composed of cosmic energy Agamemno was one of the first sentient beings formed in the wake of the Big Bang. Upon seeing the vastness of space Agamemno wanted to control it to rule the other lifeforms just being born. His father, however, wanted to control the cosmos himself thereby putting himself against his son. Seeking an advantage to end the stalemate Agamemno converted himself into sentient energy and toured the universe in search of three objects that could be pieced together into a killing weapon.

His search brought him to Earth during the early days of the modern heroic age. There he manipulated superpowered heroes and villains to do his bidding. The various members of the JLA managed to thwart his scheme however and kept the objects from being used. Agamemno then returned to space seeking another way to beat his father for control of the cosmos. RG

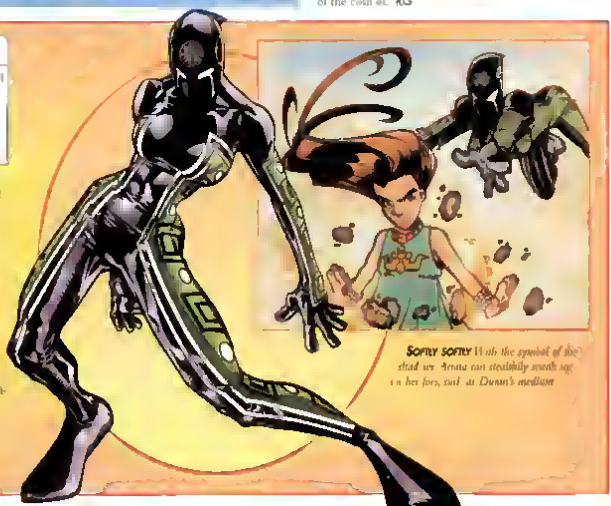


ACRATA

FIRST APPEARANCE SUPERMAN (2nd series) ANNUAL #12 (Aug 2000)
STATUS Hero **REAL NAME** Andrea Rojas
OCCUPATION Mesoamerican anthropologist **BASE** Mexico City
HEIGHT 5ft 6in **WEIGHT** 125 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Superb athlete and martial artist

In her youth, Andrea Rojas moved with her family from Cuban Guatemala to Mexico while her father continued his studies of Mesoamerican culture for the National Museum of Anthropology in Mexico City. Joining in her father's work Andrea also became learned in ancient myths and languages. However she was increasingly distressed by the modern day ills suffered by her culture, particularly those created by narcotics trafficking, and corrupt crime. A gifted athlete and martial artist Andrea adopted the masked identity of Acrata, a name which in ancient Nahuatl, means "those who suppress authority," intended to fight organized crime.

Wearing a costume adorned with the Mayan symbol for shadows, a trait that purportedly allowed Mayan warriors to travel stealthily in the dark, Acrata began striking at drug cartels of South America frequently aiding the Yellow Mexican heroes IMAN and EL MUERTE. The two [illegible] teamed with SUPERMAN to defeat the sinister sorcerer DURAN. As her calling card Acrata leaves spray painted literary epithets to mark her [illegible] of a [illegible] prosecution of a crime. SB



SOFTLY SOFTLY *With the symbol of the shadows on her costume Acrata can stealthily sneak up on her foes, such as Duran's medium*

Agent Liberty

First appearance: SUPERMAN (2nd series) #40 (October 1991)
Status: Hero *Real name:* Benjamin Lockwood
Occupation: Covert agent *Base:* Mobile
Height: 5ft 2in *Weight:* 195 lbs *Eyes:* Blue *Hair:* Brown
Special powers/abilities: Master of armed combat and espionage outfitted with a boots suit that breathes with weaponry gauntlets grenade bullet-deflecting force fields or becomes jagged boosters, so jet pack enables him to soar into the air

As part of the CIA anti-terrorist unit in the mid-1990s, operative Ben Lockwood survived a horrific terrorist bombing. Upon returning to the U.S. he joined a super-secret, well-funded team of radically called the "Sons of Liberty" on the recommendation of his former Britain As Agent Liberty Lockwood enjoyed access to high armor and weapons as well as a helicopter team that escorted his back-up paramilitary bodyguards in vans.

In one of his first cases Agent Liberty helped Superman track down and interrogate crooks. Agent Liberty broke ranks with the Sons of Liberty when the organization ordered him to assassinate Senator Pete Ross (Ross Pete). He refused—killing his former mentor in the process—and forwarded classified information on the of Liberty to *Daily Planet* reporter Clark Kent before beginning a new life on the run. Despite his lack of superpowers, Agent Liberty has put in a short stint with the Justice League of America. DW

Agony and Ecstacy

First appearance: HELLBLAZER #12 (December 1988)
Status: Villains *Real names:* Agony and Ecstasy
Occupation: Hell's enforcers *Base:* Hell
Height: 7ft *Weight:* Unknown *Eyes:* White *Hair:* Flaming red
Special powers/abilities: It is not clearly understood what happens to those unfortunates who are taken by Agony and Ecstasy perhaps that's just as well

Agony and Ecstasy are Hell's enforcers a pair of nightmarish police who track down any demons or other underlings who dare to break the rules or to oppose the authority of Hell. They are demonic twins whose beautiful luminescent bodies are draped in rusting barbed wire. When Lucifer abdicated his role as ruler of Hell and emptied it of all its demons the angels Ramiel and Daniel were given the key to its gates. They became its rulers and assigned Agony and Ecstasy the task of bringing back the demons that had escaped to realms beyond. Despite their orders to search Hell's Hierarchy, Agony and Ecstasy remain ready to serve and punish gleefully, ridiculing, their resignation upon any that defy its demonic leadership. PJ

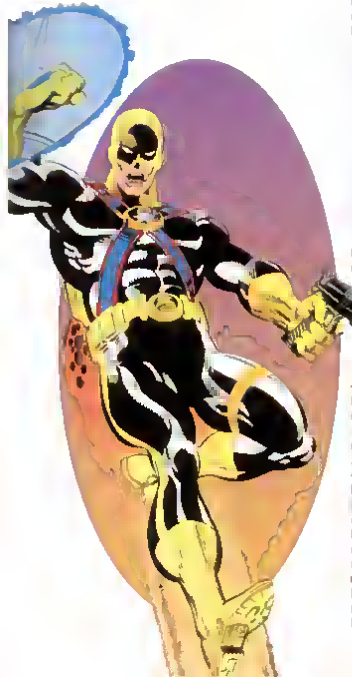




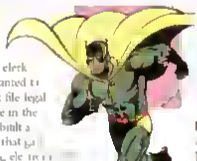
Riding the waves [illegible] *with* [illegible]

Air Wave I

First appearance: DETECTIVE COMICS #60 (February 1942)
Status: Hero (deceased) *Real name:* Lawrence "Larry" Jordan
Occupation: Crime fighter, District Attorney *Base:* New York City
Height: 5ft 10in *Weight:* 175 lbs *Eyes:* Brown *Hair:* Brown
Special powers/abilities: Antennae in helmet and circuitry in belt allowed him to eavesdrop on police boats frequencies or intercept telephone calls, travelled at the speed of electricity along telephone lines on collapsible skates built into boots, magnetic energy enabled him to climb walls or relieve criminals of their guns



Before he ascended to the lofty post of New York District Attorney law clerk Hal Jordan wanted to do more than just file legal briefs to battle crime in the Big Apple." He built a special helmet and belt that gave him an array of amazing electromagnetic powers and his alter-ego the costumed Air Wave when he wasn't fighting injustice in court. A member of the All-Star Squadron Air Wave was subsequently killed by escaped convict Joe Hawley after final unsuccessful battle with Hawley sought revenge for his husband's execution, imprisoning Parsons and later terrifying to keep him in prison for the rest of his days. Many years later the role of Air Wave was taken up by Larry and Helen's son Harold, who refined the costume and its circuitry while operating as a secret hero. In adulthood Harold renamed his heroic alter-ego Master and serves as an auxiliary member of the JSA while keeping the spirit of Air Wave alive and well. SB



Air Wave II

First appearance: GREEN LANTERN (2nd series) #100 (Jan. 1978)
Status: Hero *Real name:* Harold "Hal" Lawrence Jordan
Occupation: Student *Base:* Dallas, Texas
Height: 5ft 7in *Weight:* 156 lbs *Eyes:* Brown *Hair:* Brown
Special powers/abilities: Helmet allows him to change his molecular structure into transform into energy and travel along radio and television airwaves, can also fly at superspeed

Hal Jordan is the son of Air Wave I. A member of the All-Star Squadron and was killed in action during World War II. Hal Jordan is one of the greatest members of the Justice League Green Lantern Corps. The young Hal lives for a time with his cousin Jack and Julia after his parents are killed in an accident. Hal becomes the second Air Wave after he inherited the belt and equipment he had used during his fighting. The second Air Wave joined briefly with Green Lantern as well as Green Arrow and the Black Canary. Recruited by Scarlet Squadron as the Silent LeGrieve to join the Captain Industry a task force for the Institute of Meta-Human Studies Jordan changed his name to Master. Later the villain Catalyst kidnapped Master and turned him over to the terrorist Kobra but the young hero was saved by the Justice Society of America. Hal later returned to the old form and independent Air Wave and now serves as a reserve member of the JSA. PJ

ALLEN, IRIS

FIRST APPEARANCE SHOWCASE #4 (October 1956)
STATUS Hero **REAL NAME** Iris Ann Russell West Allen
OCCUPATION Journalist **BASE** Central City
HEIGHT 5ft 6in **WEIGHT** 130 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Highly resourceful with a keen intellect; no metahuman abilities

IRIS AND THE FLASH
Iris with Jay Garrick's Golden Age Flash and Barry Allen



After graduating from Columbia University, Iris West won a job at Picture Net. There she met forensics scientist Barry Allen; they became engaged and everything in Iris's life seemed to be coming up roses. Allen was in an accident that turned him into the second Flash, but Iris only found this out when she heard Barry talking in his sleep. When Barry finally told her his secret, he explained that he had waited because he was running tests to see if his biological changes would affect their ability to have children. Happily, all was well.

Other shocks were in store for Iris. It eventually transpired that she was adopted! She realized this when she found a pendant containing a recording from her true parents. Then Iris's wife Eric and Fran Russell and they lived in the fear-ridden 30th century. Iris had been sent back in time for her own safety! Meanwhile, a mad scientist called Professor Zoom had become obsessed with Iris. When she rejected his intimate advances, Zoom killed her. But at that very instant, the Russells used an experimental device to transport Iris's spirit to the 30th century. Later when Barry killed Zoom, Iris was freed to reunite with her husband in the 30th century. Iris returned to the 20th century disguised herself as a ghost and saw to it that Barry was acquitted. Reunited, Barry accompanied Iris to the 30th century. Iris gave birth to twins shortly after. Barry was killed during the apocalyptic battle known as the Crisis (see Great Battles, pp. 320–1). Iris later returned to the 20th century to teach her grandson Bart Iris to use his inherited gift of speed. Once again living in Keystone City, she wrote the best-selling *Life Story of the Flash* and adopted an orphan Josh Jackson. She is romantically involved with detective Fred Chyre. RG

CLOSE ESCAPE Professor Zoom (left) wrestles with the Flash (right) and Iris (center) as he tries to kill her. Iris's knowledge of the future is the only reason she survives this encounter with death.



ALIAS THE SPIDER

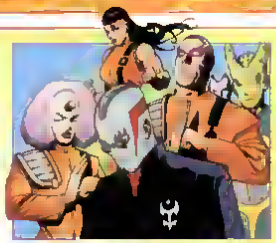
FIRST APPEARANCE CRACK COMICS #1 (May 1940)
STATUS Hero **REAL NAME** Tom Ludlow Halloway
OCCUPATION Adventurer **BASE** Keystone City
HEIGHT 6ft 0in **WEIGHT** 195 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Superb archer and athlete; sometimes wore a bulletproof costume



Thirty, the 140lb Tom Halloway decided to fight crime as the costumed champion of justice. The Spider. Using a bow and arrows and wearing an ominous Black Widow cat suit, Tom's failed and unrelated Uncle Ben Spider was regularly left killed many of his own opponents. Though he was a hero, the Spider hardly walked the edge of right and wrong. At the height of World War II, the Spider joined Uncle Sam's FREEDOM FIGHTERS. He later worked with the SEVEN SOLDIERS OF VICTORY, claiming that he could help them defeat the NAZI A MAN. Ironically, the Spider had set them all up for a fall. With his trap sprung, and the Seven Soldiers dispersed into the timestream, the Spider became the new protector of Keystone City. The Spider died at the hands of Dr. STRANGE, though he was Tom's Ludlow Dark Lord who created the Spider. Female Spider II, Isabel Rudd, taking the reigns on the Spider II's death, but her father's DW

ALLIANCE, THE

FIRST APPEARANCE JLA/HAVEN: THE ARRIVAL #1 (January 2002)
STATUS Hero team **BASE** The Haven, Coast City, California
MEMBERS AND POWERS
Valadin Military hero, manipulates energy and projects power blasts.
Sev Eng neer in control of tiny remote-tech machines
Kehelia Powerful telepath
Nor Superstrength, invulnerability, flight
Aurora Elder statesman and Valadin's brother
Mercator Lin Former chancellor of the Haven
Ignathor Highly skilled scientist
Hank Valvarde Female working knowledge of most things; built organic metal technologies
Jamlick Selflek Alters gravity to gain powers of levitation



ALIEN TEAM The Alliance—including Kehelia, Valadin, and Hank Valvarde

The Alliance are a contingent of freedom fighting aliens from the planet Competaha dedicated to building their world of Anathema, a ruthless hegemonist ruler transformed nearly every inhabitant of Competaha into superhuman beings. Once a Competahan was transformed Anathema would have complete dominion over the individual and her newly-created warriors quickly swept over the planet, placing it under her total control. Over two million Competahans resisted Anathema's control, however and were placed in a penal colony called "The Haven." Soon after Valadin, a respected military leader, and his brother Aurora forged an Alliance of rebels, and turned Haven into a traveling prison. The Haven escaped Competaha and headed for the Milky Way galaxy. The Alliance came out of warp too close to Earth and crash landed in California, creating a crater across much of the state and killing thousands. With the help of the JUSTICE LEAGUE OF AMERICA, the Competahans were able to salvage the Haven and forge a new Alliance under Valadin's command. One member, the Chancellor Mavaar Lin, betrayed the Alliance, allowing Anathema to take over the Haven. She used the despot's DNA against her enabling him to destroy her. The Haven remained in California, and through negotiator Nicole Stein, appointed by then President Lex Luthor (see LUTHOR, LEX), became a legally recognized city of the U.S. PJ

BETRAYAL Mavaar Lin, the former chancellor of the Haven, betrayed her teammates while under the thrall of Anathema, even threatening the life of then-President Lex Luthor.



All-Star Squadron

First Appearance: JUSTICE LEAGUE OF AMERICA #193 (All Star Squadron) (August 1981) | YOUNG ALL STARS #1 (Young All Stars) (June 1987)

Status: Hero team (disbanded) | **Base:** New York City

Notable Members and Powers

***Amazing Man I (Will Everett)*:** Able to transform himself into any material he touches

***Commander Steel (Hank Heywood)*:** Injured body repaired with steel alloy frame and micro-motor muscles

***Firebrand II (Bernette Reilly)*:** Possessed power of flight and the ability to create and control flames

***Hawkgirl I (Shiera Saunders Hall)*:** Flew with artificial wings and wielded mystical, gravity bolt

***Johnny Quick (Johnny Chambers)*:** Speed and flight enabled by speed formula 3X2(9Y2)4A.*

***Liberty Belle (Libby Belle Lawrence)*:** Superstrength, agility, and ability to project sonic pulses.

***Plastic Man (Sal O'Brien)*:** Superpliable and rubbery, has bent body

***Robotman I (Dr. Robert Crane, a.k.a. Paul Dennis)*:** Powerful robotic frame housed human brain

***Shining Knight (Sir Justin/Justin Arthur)*:** Rode winged steed Victory, left arm wielding enchanted armor and sword

***Starspinner I (Jonathan Lane)*:** Necklace ring bands armed with web-like emitting web-gun

For a brief, [illegible] U.S. President Franklin D. Roosevelt called upon all active Mystery Men—the [illegible] heroes and heroines of America, including the entire membership of the Justice Society of America—to band together as a unified fighting force to combat the Axis powers bent upon dominating the world. Both on the home front and in top secret missions on the battlefields and behind enemy lines, the Squadron—which included more than fifty members at its most powerful—answered only to FDR and the War Department. Many of its greatest adventures are still classified decades later.

The Perisphere

During its stint of duty, the All Star Squadron was based in New York City and held court in the Perisphere, a hollow sphere 200 feet in diameter built for the 1939-1940 New York World's Fair. The Perisphere included living quarters for all active members of the Squadron. The 600 foot Trylon, a spire erected next to the Perisphere, served to house the team's All-Star Special, a modified Curtiss XP-55 Ascender aircraft outfitted with a Star Rocket Racer motor courtesy of Pat Dugan (Star Rover), adult sidekick of Squadron member the Star-Spangled Kid.



Early days: Dr. Mid-Nite, Hawkman, and Atom pose for picture of potential recruits.



The Young All-Stars

In 1942, the All-Star Squadron found its ranks bolstered by an influx of younger heroes, a splinter group of "Young All Stars" whose primary focus was thwarting the [illegible]-powered group of German, Italian, and Japanese villains lobbed at Axis America. Among the Young All Stars' ranks were the atomic punching Dyna-Mite, the lucky winged Flying Fox, the powerhouse Fury, the nigh-indestructible "Iron Munro, the aquatic avenger Neptune Perkins (see Perkins, Neptune), and the Japanese-American tidal wave-wielding Tsunami. Together these young heroes did their part to protect the home front from Axis aggression. Both the adult All-Star Squadron and its youthful counterpart disbanded following the conclusion of Crisis on Infinite Earths #8.



Fiendish foes: Among the Squadron's numerous enemies are the Night and Fog Nazi siblings who serve as Hitler's superpowered assassins.



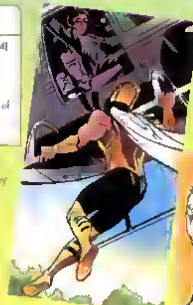
Key Storylines

- ***All Star Squadron #4 (December 1981)*** The Squadron first battles the Dragon King.
- ***Justice League of America #207-209; All Star Squadron #14-15 (Oct.–Dec. 1982)*** The Squadron teams with the modern-day JLA and JSA to prevent Per Degaton from unleashing a nuclear nightmare and altering the course of history.

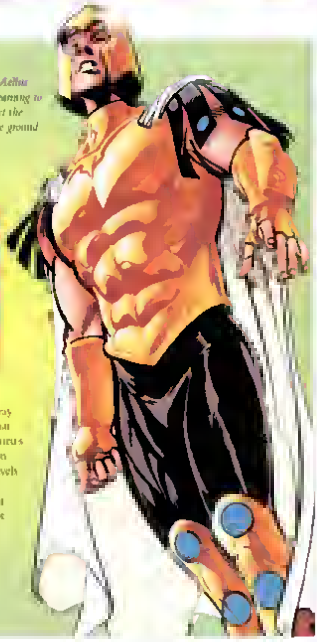
Alpha Centurion

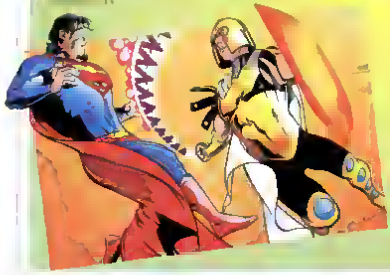
First appearance ZERO HOUR CRISIS IN TIME #3 (September 1994)
Status Hero *Real name* Marcus Aelius
Occupation Adventurer *Base* Mobile
Height 5ft 8in *Weight* 165 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities Alien armor gives superstrength, the power of flight, and the ability to manifest an energy sword and shield

A Roman Centurion serving the emperor Hadrian, circa AD 120, Marcus Aelius was chosen by grace of Alura, Queen of Xanthu, to come to their world to unify and learn from the more advanced civilization. Upon his return to Earth, Aelius seemed to learn that over 1,800 years had passed. Quickly aligning himself with Lex Luthor's reckless ex-wife (see LUTHOR, LEX) the Contessa, in Metropolis, Aelius was dubbed the Alpha Centurion. He formed the Centurions, a private army that protected the city under their [illegible]



Protector Marcus Aelius [illegible] ready learning to [illegible] to protect the [illegible] in the ground [illegible]





The Alpha Centurion later [illegible] led the Centurions through [illegible] to specialize on his own away from the Contessa's corrupting influence and that of her company LexCorp. Learning of the Virmirus plans to conquer the Earth, the Alpha Centurion severed his ties with the aliens and currently travels the world in his ship, the *Pax Romana*. He is frequently amazed at the enormous changes that have occurred since the time of his birth almost 2,000 years ago. RG

Superman *Alpha Centurion was [illegible] since the Man of Steel when they first met but they quickly became allies.*

Amazing Grace

First appearance SUPERMAN (2nd series) #3 (March 1987)
Status Villain *Real name* None
Occupation Agent of Darkseid *Base* Apokolips
Height 5ft 11in *Weight* 159 lbs *Eyes* Green *Hair* Red
Special powers/abilities Manipulates the wills of others with her beauty and persuasive powers.



The spirit of Darkseid's [illegible] propagandist Granny Goodness [illegible] Amazing Grace share his belief [illegible] gift for persuasion. She [illegible] the most attractive thing [illegible] arise from the hellish [illegible] that is Apokolips yet her heart [illegible] cold and her intentions sadistic. Amazing Grace then serves Darkseid by dwelling among the lowest class [illegible] hunger dogs in the slums near the pits. There she locates [illegible] groups and manipulates [illegible] leaders drawing them [illegible] hunger through her [illegible] hate to annihilate them. During the anti-hero movement on Earth known as the Legends crisis, Darkseid brought SUPERMAN to Apokolips in an attempt to corrupt his soul. Amazing Grace used her talents to make the Man of Steel believe he was Darkseid's son. Superman soon shook off the illusion but Amazing Grace is still active within Apokolips' twisted hierarchy. DW

Amazing Man I

First appearance ALL STAR SQUADRON #23 (July 1983)
Status Hero [deceased] *Real name* William Everett
Occupation Adventurer *Base* New York City
Height 6ft 1in *Weight* 185 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Capable of transforming himself into a living breathing facsimile of any material that he touched, later, his powers were altered and he was instead able to magnetically attract or repel objects with his hands



[illegible] was [illegible] [illegible] in the 1930s. But [illegible] Despite [illegible] racism was unable to get work and became a gangster for Dutch Henry Curtis. Everett was kidnapped by the ULTRA HUMANITE and injected [illegible] with a barrage from an invention [illegible] Everett gained superpowers [illegible] became Amazing Man. Initially blackmailed into working for the Ultra Humanite, Amazing Man eventually turned on the villain and [illegible] him. Amazing Man [illegible] the ALL STAR SQUADRON fighting Axis agents during World War II. [illegible] name running, powers were later replaced with [illegible]. Everett died in [illegible] decades later. PJ

Amazing Man II

First appearance JUSTICE LEAGUE OF AMERICA (2nd series) #86 (March 1994)
Status Hero [deceased] *Real name* William Everett III
Occupation Adventurer *Base* New York City
Height 5ft 11in *Weight* 180 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Could transform into a living facsimile of any material he touched. If he touched stone, for example, he instead became a stone being made of rock with all its strengths and weaknesses.



Romance After [illegible] by Superman [illegible] and [illegible] [illegible] Man

[illegible] Amazing Man was [illegible] a [illegible] of the first William [illegible] had acquired his [illegible] abilities to [illegible] the elements but not his ability to control them. Everett, a college student, sought [illegible] Maxwell Lord (LORD [illegible]), founder of Justice Inc., in International (see JUSTICE LEAGUE OF AMERICA) for help and training in the use of his emergent powers. When the OVERMASTER and his alien [illegible] attacked the Earth, Everett took his grandfather's [illegible] and became Amazing Man. Together Everett and the JLA defeated the Cadre and Amazing Man became a member of EXTREME JUSTICE. Everett had an affair with the alien queen MANISA before the team disbanded. Tragically, the second Amazing Man was killed along with several other heroes by the second MIST. PJ

AMAZO

First appearance THE BRAVE AND THE BOLD #30 (June 1960)
Status Villain *Real name* None
Occupation Adventurer *Base* Mobile
Height 8ft *Weight* 485 lbs. *Eyes* Red *Hair* None
Special powers/abilities Absorption cells throughout Amazo's synthetic body permit the android to replicate the special abilities of any super beings in his immediate proximity. With every new or here-to-encountered Amazo becomes even more powerful and virtually unstoppable.

[illegible] created [illegible] rogue [illegible] [illegible] [illegible]

Amethyst, Princess of Gemworld

First appearance LEGION OF SUPER-HEROES #298 (April 1983)
Status Hero **Real name** Amy Winston
Occupation Lord of Order **Base** Gemworld
Height 5ft 8 in **Weight** 134 lbs **Eyes** Violet **Hair** Blonde
Special powers/abilities Vast magical talents; natural ability to fly; generate force-field shields and bolts of energy; and conjure up interdimensional portals

Precious Gem *A: the first one I ... of Opal is born ... human ... Amethyst ... powers ... just potential ... both good and ... evil*

On her ... birthday Amy Winston learned that she was a princess, born to rule the realm of Gemworld, where she had the body of a 20 year-old and wielded vast magic powers. Gemworld ... ruled by 12 houses of sorcerers, playthings for the Lords of Order and Chaos. Pantagonia ... Chaos Order used the House of Amethyst to strike against Lord of Chaos Vandaemon ... and his House of Opal (see DARK OPAL). Lord and Lady Amethyst died in the clash, but ... ultimate ensured their infant daughter would be safely raised on Earth. This gulf ... as Amethyst Amy defeated Dark Opal and united the Gemworld ... Amy Winston. She lost her sight during the Crisis (see Great Battles pp. 320–1), but learned to see by magical means, and broke all ties with those who had known her as Amy Winston. Amethyst's radical plan to bring about order teamed her with the Lord of Chaos called Child and his assistant Pharamond ... she conquered troubled Gemworld. DW

Just Thirteen *Amy reverts to her Earth age on returning from Gemworld.*

Ancients, The

First appearance JLA #70 (October 2002)
Status Hereditary **Base** Ancient Atlantis
Members and Powers
Gamemnae (former leader, deceased) Corrupt Ancient sorceress.
The Ancient One Alien powerhouse, defender of the Hebrew faith.
Manitou Raven North American shaman possessing mystical powers.
Rama Khan Elemental commanding earth and rocks to his will.
Sala Armed with magical weapons carried in her bag of Night.
Tezumak Juggernaut sealed in armor aided with his victims' blood.
The Whistler Wielder of solid light "Borealis Effect" hurled from his net and harpoon.

Assembled in 1084 BC by Rama Khan (see Khan Rama), noble patriots in Atlantis put the Ancients ... the world's greatest super-heroes of prehistory ... that it was brought together to battle—as prophesied by Gamemnae, High Priestess of Atlantis—a seven-headed hydra" that would lay waste the Earth. Instead of a hydra, the Ancients fought and killed the Justice League of America, who had traveled back into the distant past to find ... lost teammate Aquaman. The evil Gamemnae had duped the other Ancients to fulfill her schemes of conquering the world by preventing Atlantis from sinking and so changing the course of history. Meanwhile present-day Earth was threatened with disaster as every drop of water was drawn into the reservoirs of Atlantis, as it was raised from the depths of the ocean. To save the modern era the JLA's Batman called upon a roster of replacement heroes to go back several millennia and thwart Gamemnae's plans. The JLA revealed her treachery to the Ancients, and the heroes of two epochs joined forces to save past and present. The boastful Gamemnae perished in magical combat with Manitou Raven. SB

Key *1) The Ancient One 2) Tezumak 3) Sala 4) Manitou Raven 5) Gamemnae 6) Rama Khan 7) The Whistler*



Anarky

First appearance DETECTIVE COMICS #608 (November 1989)
Status Unrevealed **Real name** Lonnie Machin
Occupation Political activist **Base** Washington D.C.
Height 5ft 8in **Weight** 150 lbs **Eyes** Blue **Hair** Red
Special powers/abilities A super-intelligent computer genius and a master inventor; he uses gas bombs and a laser staff in combat.

Batman battle *Much ... corporate world ... Anarky ... angered by ... returned ... determined ... boost the ... young ... by ... ending ... permanently.*

Anarky aims high *Hyper-intelligent ... vows nothing ... worldwide revolution.*

Angered by the power and corruption of multi-national corporations, Lonnie Machin created ... persona of Anarky and vowed to put ... an end. Aiming ... Third World countries ... Batman ... Robin ... Machin ... Anarky ... Batman ... after he killed them. Batman ... the computer ... from clues to a ... murders ... Anarky ... that Anarky was just a boy, ... incarcerated at the Gotham Juvenile Correctional Hall.

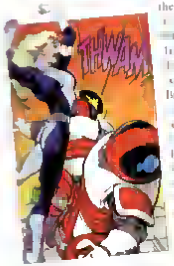
Machin later ... the computer hacker Moneyspider, and transferred millions of dollars from the accounts of wealthy corporations to Third World countries. Batman's partner Robin, determined Moneyspider's link to Anarky and Machin's plans for global change were thwarted. Entrapped in ... Army's special device ... his own creation, Machin fused the two sides of his brain, increasing his intelligence to superhuman levels. After toying with Batman and Robin, Anarky learned that he had been adopted and that his natural mother was a Vegas showgirl and his father was the Joker. This only furthered Anarky's resolve to wreak havoc on the administrated world in the hope of triggering worldwide revolution.

Despite his criminal history with Earth's defenders, most notably Batman, Anarky has worked alongside heroes including Robin, Green Lantern and Young Justice against ... their greatest enemies, including Klarion the Witch Boy and Darkseid. PJ

Andromeda

First appearance LEGION OF SUPER HEROES (4th series) #6 (April 1990)
Status Hero **Real name** Laurel Gand
Occupation Legionnaire **Base** Mobile
Height 6ft 2in **Weight** 160 lbs **Eyes** Blue **Hair** Blonde
Powers, abilities/abilities Natural Daxamite abilities of superspeed superstrength laser vision X-ray vision superhearing, and invulnerability to everything but lead.

The 30th century was the Highest Dream was ruled by the Science Triangle a ruthless, fascist party. Raised in privilege by her climate Laurel Gand was horrified to be chosen to present Dream to the newly formed Legion of Super Heroes However as she learned more about the myriad worlds making up both the United Planets and the Legion membership her beliefs began to change. Before graduating the White Triangles thugs however learned of pursuit with lead and nearly died prior to Graduation Day. Finding a cure, Andromeda went back to spiritual rule over the Science Guild. Sadly she found Dream sours and took on a physical form again that left her better but with some strange manipulating powers. She still mourns for those new powers have affected her. RG



Angel and the Ape

First appearance SHOWCASE PRESENTS #77 (September 1968)
Status Heroes **Real names** Angel Beatrix O'Day Sam Simeon
Occupation Adventurer **Base** New York City
Height 5ft 10in (Angel), 5ft 9in (Sam)
Weight 140 lbs (Angel), 550 lbs (Sam)
Eyes Blue (Angel) hazel (Sam) **Hair** White (Angel) black (Sam)
Special powers/abilities Angel is an expert former marksman martial artist and linguist, Sam has limited telepathic abilities and gorilla strength.

The unlikeliest duo in New York City must be Angel and the Ape who operate a PI firm under the name of O'Day & Simeon. The two are inseparable and their history goes back years to when Angel accompanied her father Professor Theo O'Day on an African safari. Professor O'Day had already encountered a tribe of subterranean Amazons, with whom he had fathered a daughter Athena. On this occasion, he and his second daughter Angel stumbled into the vicinity of Gorilla City.

Sam Simeon had wandered off from the concealed monkey metropolis and the headaches associated with its discovery (and Sam's grandfather) Cheetah. Sam followed Angel back to the US. While Angel trained in a variety of intellectual and physical disciplines Sam doodled on a sketch pad and dreamed of becoming a cartoonist.

Sam eventually took home a semi-regular paycheck as a freelance artist illustrating the comic book *Dens Ex Machina*. Man while assisting Angel on the cases that walked through the door of O'Day & Simeon. His "Ape-ish" force of mind" allows him to trick others into evil doing the fact that he's a quarter ton gorilla!

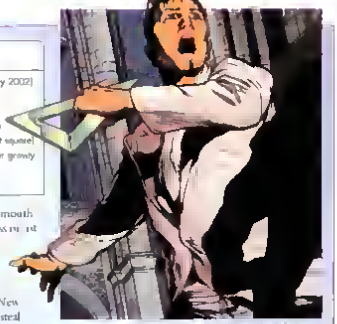
The pair is still active in the detective business. Never shirking from trouble mild-mannered Sam finds it anyway whenever he's in Angel's company. DW

Angle Man

First appearance WONDER WOMAN (2nd series) #179 (May 2002)
Status Villain **Real name** Angelo Bend
Occupation Thief **Base** Milan Italy
Height 5ft 11in **Weight** 170 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Bend's Angler weapon (a magical set square) allows him to teleport bend space and special relativity alter gravity and warp perceptions.

Angelo Bend is a handsome, impeccably dressed, smooth tongued rogue who mysteriously came into possession of the reality-warping Angler. Using this magical triangular device Bend became a master thief for hire wanted by the authorities across Europe for his crimes.

As Angle Man Bend came face to face with the New Titan Troia when he was hired by Cheetah II to steal shards of an ancient relic that controlled the powers of the Furies the Greek goddesses of vengeance. Still riven with Troia Angle Man turned against the Cheetah and helped Troia and Wonder Woman defeat her. After Troia's apparent death however Angle Man returned to his criminal life in Italy. PJ



Furious [illegible] his mysterious benefactor Barbara Minerva was using him to steal the powers of the Furies.



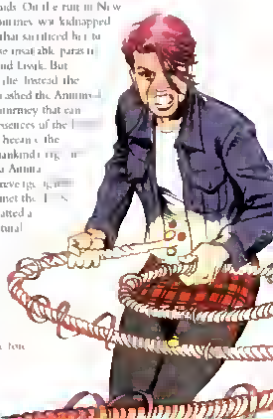
The Angler *While the origins of Angle Man's weapon remain a mystery he wields it to awesome effect*



Anima

First appearance NEW TITANS ANNUAL (2nd series) #9 (1993)
Status Hero **Real name** Courtney Mason
Occupation Adventurer **Base** Mobile
Height 5ft 3in **Weight** 111 lbs **Eyes** Blue **Hair** Blonde (dyed red)
Special powers/abilities Able to leech bio-energy from living and non-living things her body contains the Animus a shadow being possessing superstrength flight and shape-changing powers.

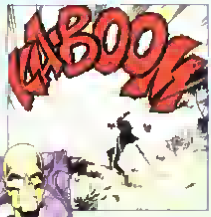
Rebellious Titans's Courtney Mason [illegible] when [illegible] Titans fell wing an attack by [illegible] Source extraterrestrial predators had come to Earth and [illegible] thousands of humans by feeding on [illegible] spinal fluids. On the run in New Orleans, Courtney was kidnapped [illegible] cult that sacrificed her to [illegible] of these unstable parasites [illegible] Pilot and Lwyk. But [illegible] but she instead the [illegible] butchered the Animus creature within Courtney that can absorb the life essences of the [illegible] and the dead. She became the [illegible] nightmare of mankind's nightmare [illegible] culture drive. As Anima Courtney sought revenge against the cult. She also met the [illegible] Titans and combatted a variety of supernatural [illegible] as Anima [illegible] with her watching from place to place and helping those in need by calling upon the Furies to [illegible] inside her. SB



ANIMAL MAN

DEFENDER OF THE RED

FIRST APPEARANCE STRANGE ADVENTURES #180 (September 1965)
STATUS Hero **REAL NAME** Bernhard "Buddy" Baker
OCCUPATION Stunt man, adventurer **BASE** Montana
HEIGHT 5ft 11 in **WEIGHT** 172 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Able to tap into the Lifewell and temporarily emulate the powers and abilities of any animal on Earth



THE PUBLIC STORY of Animal Man's origins is that an alien spaceship crashed in the Adirondack Mountains in upstate New York near film stuntman Buddy Baker, imbuing him with the ability to adapt and use animal powers. He then donned a costume and became Animal Man, part-time rocker and part-time hero. The truth is a little different. Buddy was actually the recipient of a spell cast by an ancient shaman that somehow connected him to the Lifewell or the Morphogenetic Field, a major source of primordial power. For former rocker turned stuntman Buddy, this was a life-altering experience that still has amazing repercussions for him and for his family.



ANIMAL ANTICS *Animal Man in his happier days, a four-color appearance compared to later career highlights, a reputation for which he feels ashamed today.*

MAKING A DIFFERENCE

After a time Buddy retired his Animal Man costume and married Ellen Frazier, his longtime love. Ellen found work as an illustrator while Buddy did stunts for the movies, and they made a home in San Diego, California, raising their children Cliff and Maxine. Buddy was persuaded to resume his Animal Man role by the IMMORTAL MAN, eventually joining Justice League Europe (see JUSTICE LEAGUE UNLIMITED). Unlike most other heroes, Buddy was quite open about his alter ego and his kids were well aware of their dad's extracurricular activities.

Over time Buddy became increasingly concerned about the planet's animal life and the plight of endangered species. He combated illegal hunting and animal testing, aided by other heroes such as VIXEN. During these crusading days he learned of his connection to the Morphogenetic Field from the scientist James Highwater. This knowledge further expanded Buddy's horizons, making him aware of his vital link to all life on Earth and his position as a role model for other activists.



WILD THING *Transforming into the power Buddy has—for a time—a tiger.*

A friend suggested Buddy start a new church to spread the word, and this was born the Life Power Church of Maxine. This led to pilgrimages and a relocation to the wilds of Montana. This upheaval had unforeseen effects on Buddy's life, including an extramarital affair with his friend Annie, which led to the birth of his second daughter (ensouled by a human incarnation of the World Soul). Buddy and Ellen have since reconciled, and he has returned to superhero status as a hero, helping the JLA stave off the menace of MAD JUSTICE (see Great Battles pp. 320–1). RG





ANIMAL INSTINCT *Buddy displays his power by getting close enough to a dog and impressing his wife Ellen.*

KEY STORYLINES

- **STRANGE ADVENTURES #180 (SEPTEMBER 1965).** Buddy Baker is granted his animal powers.
- **ANIMAL MAN #1–9 (SEPTEMBER 1988–MARCH 1989)** Buddy returns to superheroics as his family adjusts to events such as having a JLA transporter delivered to the house.
- **ANIMAL MAN #51–55 (SEPTEMBER 1992–JANUARY 1993)** Animal Man learns of his connection to the Red.

ANTHRO

FIRST APPEARANCE SHOWCASE #74 (May 1968)
STATUS Hero **REAL NAME** Anthro
OCCUPATION Part boy on Earth **BASE** Prehistoric Earth
HEIGHT 5ft 2in **WEIGHT** 137 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Skilled hunter and tracker

RUNNING AMOK
Anthro tries to get [illegible] head start [illegible] destroys [illegible] entire Bear tribe in a deadly mammoth [illegible]

[illegible] the first of the Cro-Magnons, who would [illegible] rise to modern man. His father was a [illegible] chief of the Bear tribe and his mother [illegible] mystical figure from a tribe long thought [illegible]. The Bear tribe viewed this strongly-built boy [illegible] suspicion and Anthro had to push himself hard to [illegible] respect of his tribe mates and his father. As [illegible] Anthro's family included his brother Lart, his [illegible] mother, Emba, and his much Do Ahn. In time [illegible] Emba, a Cro-Magnon like himself, and the two [illegible] love and married. During the Crisis (see Crisis, pp. 320–1) Anthro experienced a number of [illegible] shifts that baffled him. He soon returned to the Dawn of Man ready to oversee the birth [illegible] sons and lead the Bear Tribe through the [illegible] challenges that lay ahead. DW

ANTITHESIS

FIRST APPEARANCE TEEN TITANS (1st series) #53 (1978)
STATUS Villain **REAL NAME** Un-revealed
OCCUPATION Malevolent entity **BASE** Limbo
HEIGHT Variable **WEIGHT** Variable **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Telepathy; mental manipulation; psychic vampire that feeds off negative emotions

[illegible] creature known only as the Antithesis was [illegible] imprisoned in the JUSTICE LEAGUE HQ [illegible] computer mainframe. Unable to free itself [illegible] Antithesis whose past remains shrouded in [illegible] abducted Bromwell Stikk through his own computer. [illegible] Antithesis gave a mystical staff to Stikk, the [illegible] descendant of a colonial landowner [illegible] who tried to enslave the youth of the [illegible] town of Hatton Corners. Calling [illegible] himself Mister Twister, Stikk was [illegible] defeated and humiliated by [illegible] the first TEEN TITANS. The [illegible] Antithesis then used its powers [illegible] to mentally manipulate the [illegible] Titans, and the heroes went [illegible] on a crime spree. The [illegible] Titans stopped their [illegible] wayward allies and, under Robin's [illegible] leadership, hurled the [illegible] Antithesis into Limbo. [illegible] Here the creature vowed vengeance against [illegible] the Boy Wonder and his Titans teammates. Soon after, the Antithesis transported the [illegible] defeated Mister Twister into Limbo and [illegible] transformed Stikk into the hideous Gargoyle. The Gargoyle battled the Titans while using the mystical powers of the Antithesis. In their most recent attack on the young heroes, the Gargoyle used the Antithesis' mental powers to attack [illegible] Nightwing's mind, but Nightwing and the HIVE [illegible] were able to teleport the villain back into Limbo, where they remain to this day, plotting their revenge. PJ

MISTER TWISTER Stikk [illegible] battled with the Titans as Mister Twister.

REVENGE
The [illegible] Antithesis remains trapped in Limbo.

APPARITION

FIRST APPEARANCE ACTION COMICS #276 (May 1961)
STATUS Hero **REAL NAME** Tryn Wizzzo
OCCUPATION Legionnaire **BASE** Legion World, U.P. Space
HEIGHT 5ft 6in **WEIGHT** 131 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Able to phase all or any part of her body into an intangible and translucent phantom state

Daught[illegible] of Wuzzo, Warzo United Planets Ambassador from the planet Bgtl. Tryn Wizzo became a member of the LEGION OF SUPER-HEROES after helping the Legion to foil the assassination of her mother. By nature, Tryn used her people's natural ability to become a living phantom in the form of Apparition. She [illegible] dedicated defending Earth [illegible] espionage group known as the White Triangle.

However, Apparition still existed as a phantom-like state and was [illegible] fully restored during the Legion's brief foray to the 20th century. During that time, Tryn married longtime love and fellow Legionnaire, Jo Nah (Ultra Boy) and gave birth to their son, Cub. When Jo-Nah left Legion membership and [illegible] lengthy separation during the Infant[illegible] marriage of Tryn and Jo-Nah was [illegible]. Furthermore, their son, Cub, has rapidly aged [illegible] his birth, [illegible] many years, all of their lives. SB

AQUAGIRL

FIRST APPEARANCE AQUAMAN (1st series) #33 (June 1967)
STATUS Hero (deceased) **REAL NAME** Tula
OCCUPATION Adventurer **BASE** Atlantis
HEIGHT 5ft 5in **WEIGHT** 119 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES As an Atlantean, she has a dense physique to allow her to withstand the crushing pressures under the surface which, on land, gives her enhanced strength compared to humans; a superb swimmer

[illegible] was all everything to the Royal Family of Atlantis, who took her in after the [illegible] Atlantean Crisis. Her childhood [illegible] was spent in seclusion in the Royal Palace, and she rarely ventured out until [illegible] day she met AQUAMAN's handsome adopted son, Garth. The two teenagers fell in love and adventured together both [illegible] with the TEEN TITANS and under the sea. A shadow fell over their [illegible] life when Aquaman's [illegible] daughter, Princess Mera, [illegible] to reach out to her [illegible] queen. Mera [illegible] Aquaman left Narkran and fell [illegible] King. [illegible] soon married but [illegible] that relationship Tula had [illegible] rebellious against her tyranny [illegible] result, [illegible] order to divide [illegible] Mera [illegible] gave her life to save others during [illegible] battle [illegible] known as the Cry [illegible] Cry Battle (pp. 320–1). RG

AQUAMAN

KING OF THE SEVEN SEAS

FIRST APPEARANCE MORE FUN COMICS #73 (November 1941)
STATUS Hero **REAL NAMES** Arthur Curry/Orin
OCCUPATION Waterbearer of the Secret Sea exiled King of Atlantis
BASE The undersea kingdom of Atlantis
HEIGHT 6ft 3in **WEIGHT** 325 lbs **EYES** Aqua blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Can breathe underwater and communicate telepathically with sea life can swim 100 m.p.h. underwater possesses enhanced strength and toughness as well as limited sonar abilities left hand is made of enchanted water and possesses healing powers as well as other magical abilities

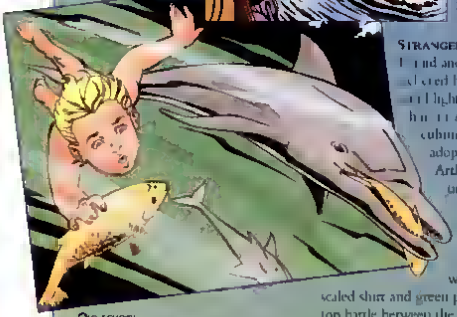
THOSE WHO UNDERESTIMATE AQUAMAN do so at their peril. This hot-headed monarch commands a kingdom that covers three-quarters of the Earth's surface and extends from the wave crests to the bottom of the Mariana Trench. Although he is at present a king in exile, his royal bearing is plain for all to see. Like many legendary kings, Aquaman's royal birthright was obscured by his upbringing as a commoner. The son of Queen Atlanna and a demigod, the spirit of ATLAN, Orin was born with blond hair and the ability to communicate with sea life. These qualities sentenced the child to death by exposure on Mercy Reef, for the Atlanteans believed they were signs of the curse of KORDAX, a legendary monster.



EARLY YEARS [illegible] encounters with [illegible]

FATHER FIGURE Arthur Curry helped raise the young Atlantean, though he is no longer [illegible] Aqua[illegible]





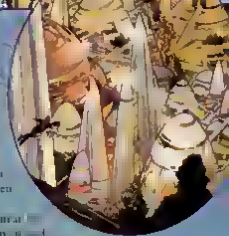
STRANGER IN A STRANGE LAND [illegible] found and raised by the dolphin Porm Orin [illegible] discovered himself to be a misshapen dolphin [illegible] lighthouse keeper Arthur Curry took him in. Absorbing some of the language and culture of the surface world from his adoptive parent, the boy took the name Arthur Curry and traveled north. He unknowingly married a child with an Inuit woman, Kako, then became the prisoner of Atlantean soldiers as Arthur betrayed a fellow prisoner, Vulko, and escaped wearing his prisoner's garb of orange scaled shirt and green pants. He soon stumbled into a wave top battle between the PRANKSTER and the second FLASH (Barry Allen). The Flash convinced Arthur to return with him to the U.S., where promoters dubbed him Aquaman.

OLD SCHOOL Orin's dolphin [illegible] directly suited for life underwater, but Orin kept pace by learning how ripple-like expendable thunder.



RETURN OF THE KING Arthur found adapting to surface life hard, but discovered a kindred spirit in the MARTIAN MANHUNTER. Like him, he became a founding member of the JUSTICE LEAGUE OF AMERICA.

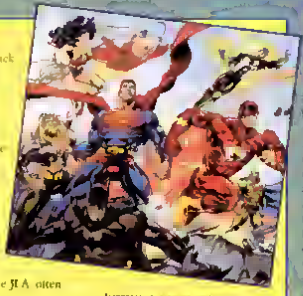
Now a famous super hero, Aquaman returned to Atlantis to claim the throne. He made Vulko his regent and led his realm into a golden age. The exiled boy Garth became Aquaman's surrogate son, fighting threats to the kingdom as Aqualad. MERA, [illegible] from an alternate dimension and became [illegible] queen, Aquaman defeated threats to [illegible] villains including BLACK MANTA, [illegible] and his own half-brother, OCEAN MASTER. Mera eventually produced an heir—Arthur Jr. sometimes [illegible] the throne of Atlantis [illegible]



ATLANTIS [illegible] and Tritonis.

THE JLA
After he lost his hand to a piranha attack, Aquaman returned to the JLA, becoming a member of the modern team. He maintained ties with the organization he helped found and earned his place among the "magnificent seven" who comprise the icons of modern heroism.

The awkwardness that Aquaman had expressed as a rookie JLA member now manifested itself as outright hostility, but he acquitted himself well in the battle to stop the WHITE MARTIANS of the Hyperclio from taking over the Earth. Aquaman worked sporadically with the JLA, often leaving it to attend to business under the sea. Occasionally hints have slipped out concerning his unspoken desire for his teammate WONDER WOMAN.



IMPERIAL Aquaman and Wonder Woman are the two JLA members who possess royal blood.



Death in the Family

Into the Depths

A New Calling

American Tidal

Imperiex War

KEY STORYLINES

- **Aquaman: Time and Tide #1-4** (December 1993—March 1994).
The origin of Aquaman is tightened up and retold to fit with modern continuity.
- **Aquaman (3rd series) #2** (September 1994).
Aquaman loses his left hand in an issue that redefined the character for a new audience.
- **Aquaman (4th series) #15** (April 2004).
The King of Atlantis returns to his classic look and San Diego is submerged following an earthquake.

Arak, Son of Thunder

First appearance WARLORD #48 (August 1981)
Status Hero [dec.] **Real name** Arak Red Hand (Bright Sky After Storm)
Occupation Shaman **Base** 8th century Europe, Asia, N. America
Height 6ft **Weight** 190 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities Arak is an expert with an atlatl/tuk and a sword. He also possesses undefined shaman's powers.

...8th century, after a surprise attack by the Quontauka ...ians nearly wiped out the entire tribe, a ...-year-old boy favored by He-No, the Quontauka god ...thunder, escaped into the Atlantic Ocean in a ...wood canoe. The boy was rescued by a roving band ...Vikings, named Erik, and raised as one of their own. ...pronouncing his name, Arak, the young Indian grew to adulthood ...ong the Vikings. Living in Europe, Arak became a powerful ...or/warrior proficient with both a sword and his own weapon, his ...-tomahawk.

...Eventually, the Vikings who saved and raised Arak were slaughtered. Arak ...ourned the death of his Viking clan; however, and went off to seek Carolus ..., known as Charlemagne. Arak was accepted into Charlemagne's court ...ved the emperor for the rest of his life. Arak did return to North ...erica, however, hoping to rediscover his tribal origins. When Arak was slain in ..., his spirit was summoned before the thunder god, He-No, who was actually Arak's father. He-No resurrected Arak as a mystical shaman, renewing his life energies and returning him to Earth to defend the tribes of natives across North America. During the time spanning event known as the Crisis (see Great Battles, pp. 320–1), Arak briefly teamed up with the Golden Age heroes known as the All-Star Squadron. PJ

Storming through *...n it fought ...n this tell was from the past, and, ...n, ...n, ...n

First appearance: WONDER WOMAN (2nd series) #1 (February 1987)
Status: Hero [illegible] **Base:** [illegible]
Real name: Ares
Occupation: God of War **Base:** The Areopagus
Height: 459 lbs. **Eyes:** Blue **Hair:** Blond
Powers/abilities: Immortal god like strength and [illegible] brilliant military strategist; indestructible armor

[illegible] the war-godly another bid for supremacy [illegible] in the process. He [illegible] his weaponry until he effected his [illegible] Ares's children PHOBOS Deimos, [illegible] tried to ensure their father's place as [illegible] Earth by raising the Areopagus in [illegible] of Gotham City.

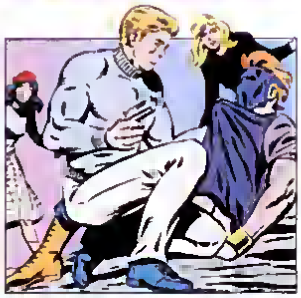
Ares has taken an interest in the new Wonder Girl and given her a magic lasso similar to Diana's. He has also stirred up trouble for Diana in Olympus by slyly suggesting to Zeus that Diana's new [illegible] look fails to give proper [illegible] to the father [illegible] DW

The receiver
During a battle with Darkseid Ares merged with Zeus and the gods [illegible] other pantheons [illegible] Odin and [illegible] Neo-God Thighphthy). Ares would betray them all [illegible] use.

Silver tongue
[illegible]

Argent I

First appearance: SECRET ORIGINS (3rd series) #14 (May 1987)
Status: Hero team **Base:** Unknown
Members and powers/abilities
Control: The mysterious leader **Falcon:** A master of disguise
Fleur: The daughter of notorious World War I spy Mata Hari
Iron Munro: He has superhuman strength and invulnerability
Phantom Lady I: A special sleeve worn on her wrist emits a black light ray creating total darkness. **Phantom:** Mysterious master of disguise. **Yuno:** (deceased) wife of Control, Allied saboteur and spy.



Secret society D[illegible] th[illegible] 1950s Argent's spy [illegible] from being [illegible]

Argent was created in 1951 at the Civilian branch of Task Force X. The organization was designed to handle the threat of superpowered criminals after the Justice Society of America was forced to disband by the House of Un-American Activities Committee because they refused to reveal their secret identities. Unlike their counterparts in the Suicide Squad, Argent's missions were exclusively domestic and the team operated in extreme secrecy. Their supervisor was known only as "Control" the mysterious former leader of the OSS (Office of Strategic Services). This international intelligence and espionage organization was exposed by Control after he arranged the murder of a government operative indirectly responsible for the assassination of President John F. Kennedy in 1963.

After the death of Control his granddaughter began operating under the same guise. The group was finally disbanded after a confrontation with the Suicide Squad and the U.S. government has unfulfilled record of their members or their exploits. PJ

Argent II

First appearance: TEEN TITANS (2nd series) #1 (October 1996)
Status: Hero **Real name:** Toni Monetti
Occupation: Adventurer **Base:** New Jersey
Height: 5ft 6in. **Weight:** 125 lbs. **Eyes:** Blue **Hair:** Black
Special powers/abilities: Can generate silver plasma and shape it to whatever form she pleases, creates energy platforms and travels astride them at great speeds.



Teenager Toni Monetti first met the Teen Titans when the team saved her U.S. senator father from the Fearsome Five. She never dreamed she would ever join them. However a few years later her skin was mysteriously drained of pigment and her body started to generate silver plasma. Abducted by an alien race the H'San Natall Tom learned that she and several other teenagers were the results of a breeding program to create a superpowered advance guard for an attack upon Earth. Toni and her fellow hybrids rebelled against the H'San Natall and sabotaged the invasion. Since the Teen Titans were inactive at the time the hybrids decided to form their own version.

As Argent Toni had many tumultuous adventures with various incarnations of the Teen Titans. Toni then found out that her father was involved in drug smuggling, and she was eventually forced to turn him over to the authorities. Much later the Titans disbanded again after the deaths of heroines Omen and Troia. Argent's current activities are unknown although given her drive to succeed, one can safely assume that she is actively polishing her silver plasma skills. SB



Shining light: Toni's liver plasma is not unlike the coherent light generated by Green Lantern's power ring.

Arion, Lord of Atlantis

First appearance WARLORD #55 (March 1982)
Status Hero **Real Name** Ahn-ahn
Occupation Atlantean sorcerer **Base** Mobile
Height 6ft 3in **Weight** 190 lbs **Eyes** Green **Hair** Brown
Special powers/abilities Immortality; vast magical skills drawn from the extra-dimensional Darkworld.

Atlantis! The name is legendary, and during its golden age no hero was greater than Arion. No mere mortal, Arion came into existence as the product of a union between two Atlantean gods more than half a million years ago. His father, Calculhah (a force of good), cared for Arion, then known by the name Ahrt-ahn, while his mother, Dark Majestra (a force of strife), raised Arion's wicked older brother Garn Daanuth (*see* Daanuth Garn). When the two evil entities tried to destroy primitive Atlantis, Arion sacrificed his life to stop them. His energies survived, thanks to the extra-dimensional realm of the Darkworld—home to a cosmic entity who serves as the source of all Atlantean magic—and Arion existed for nearly 500,000 years in a state of intangibility.





Protector of Atlantis

Approximately 45,000 years ago, Arion returned in physical form to serve as the protector of Atlantis. The civilization had reached a peak with the *homo sapiens* offshoot species, the Tritons, making up a large part of the population and exhibiting a primal connection to the forces of the universe. Arion became Lord High Mage of Atlantis, residing in the City of the Golden Gate and fighting the creeping encroachment of ice. He soon fell in love with Lady Chian, and the two battled the still-surviving mage Garn Daanuth. Arion played a time-hopping role alongside heroes from other eras during the Crisis (*see* Crisis, pp. 320–1).

The continent of Atlantis suffered its first great fracturing when Mu fought off an assault by alien invaders. A bolt of energy shattered the City of the Golden Gate and caused much of the continental shelf to dip into the ocean. Arion and Lady Chian rapidly dispatched teams to establish new Atlantean colonies across the globe, including one in the hidden realm of Skartaris. Atlantis's final sinking (involving the cities of Tritis and Poseidonis) did not occur until tens of thousands of years later.

As an immortal, Arion wandered the Earth for the next 45,000 years, though he lost his powers due to changes in the Darkworld. In the modern era he emerged as a new champion restored to the Darkworld and claiming to be the grandfather of Power Girl.

Recently, as part of a plan to plunge the Earth into perpetual darkness, the sorcerer Mordru (*see* Dark Lord) took over Arion's body and trapped his spirit in Gemworld. Power Girl found Arion and he revealed to her his reason that the two of them did not share a blood connection. Before his spirit apparently passed into the afterlife, Arion disabled Mordru, which allowed the Justice Society of America to score a victory. **DW**



As time goes by, Arion appears to be changing with the years, remaining ageless, and wielding powers of the Darkworld.

Permanent exile



Key storylines

- ***Arion, Lord of Atlantis #1* (November 1982).** Arion graduates to his own title after debuting as a backup feature in Warlord.
- ***JSA #58* (September 2003).** Arion passes into another plane of existence, taking down Mordru, the Dark Lord, in the process.

ARGUS

FIRST APPEARANCE THE FLASH ANNUAL (2nd series) #6 (1992)
STATUS Hero **REAL NAME** Nick Kovak
OCCUPATION Adventurer **BASE** Keystone City
HEIGHT 5ft 11in **WEIGHT** 185 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Can become invisible wherever shadows are projected; can see almost the entire spectrum; well-trained hand-to-hand [illegible] sort



Federal agent Nick Kovak was working on an investigation into Keystone City's criminal organizations when Venev an alien bent on conquering Earth attacked him. The attack changed his body chemistry allowing him to become virtually invisible in [illegible] He now worked beyond the normal spectrum. He designed a dark costume for himself took the name Argus (after a giant guardian in Greek mythology who had a hundred eyes) and became a crime fighter. Being based in Keystone inevitably meant encountering the FLASH III the city's top super hero, and they have worked together a number of times. However Kovak hung the frequent after ego Nick Kelly usually prefers to operate on his own. RG

ARION, LORD OF ATLANTIS See opposite page

ARISIA

FIRST APPEARANCE TALES OF THE GREEN LANTERN CORPS #1 (May 1981)
STATUS Hero (deceased) **ASSUMED NAME** Cindy Simpson
OCCUPATION Adventurer **BASE** Space Sector 2815 Los Angeles, CA
HEIGHT 5ft 7in **WEIGHT** 136 lbs **EYES** Gold **HAIR** Blonde
SPECIAL POWERS/ABILITIES Arisia's Green lantern ring can project energy sense danger create vehicles and weapons project battering rams and objects, translate languages probe minds, and allow unaided flight through space.

Arisia fell in a GREEN LANTERN in on the planet Oa's IV was ambushed and killed by the villainous SINESTRO. The GUARDIANS OF THE UNIVERSE chose Arisia to replace her father as the Green Lantern of her father's sector making her one of the Corps youngest members.

During her first mission a deadly melee against the demon Nekron malevolent ruler of a dimension known as the Land of the Undying, Arisia met Hal Jordan the Green Lantern of Earth. The teenager later helped Jordan prevent the planet Ungara from entering a deadly ice age and fell in love with him.

Arisia used her ring to age her body so she could pursue a relationship with Hal and after the CRISIS (see GREAT BATTLES pp. 120-1) moved to Earth to be closer to him, joining the last of the GREEN LANTERN CORPS based there. Tragically after giving up her ring and her desire for Hal Arisia was murdered by MAJOR FORCE. PJ

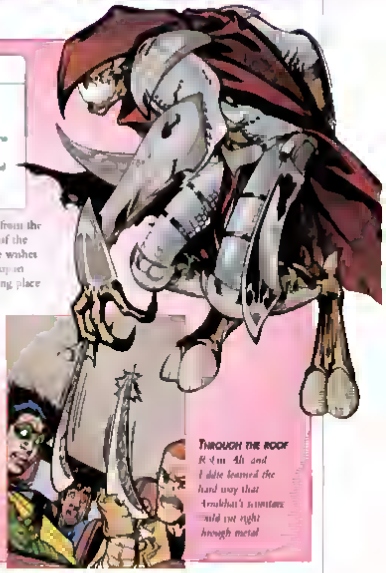


WITH THIS RING... *The sprite-like Arisia was barely a teenager when she assumed the mantle and power of Green Lantern.*

ARRAKHAT

FIRST APPEARANCE ROBIN #79 (July 2000)
STATUS Villain **REAL NAME** Arrakhat
OCCUPATION Evil djinn **BASE** Chella Ibn Dhuram
HEIGHT Variable **WEIGHT** Variable **EYES** Flaming **HAIR** None
SPECIAL POWERS/ABILITIES Arrakhat's powers are mystical in nature and are quite formidable. He manifests in the form of an armored demon wielding a flaming scimitar.

In Qurac's [illegible], the demon Arrakhat is an evil djinn from the Chella Ibn Dhuram, or "Oasis of the Damned," one of the [illegible] circles of Hell. Rather than granting three wishes to its invoker, Arrakhat instead offers three murders upon completion of which this genie will return to its resting place in the so-called "Well of Flames." In modern times, Arrakhat was summoned forth by the Arghulian [illegible] an zealot and enemy of Tim Drake's [illegible] Ali Ben Khan (or prince) of Dhubar. The Arghulian opposed Khan's rule and was determined to see him dead rather than let [illegible] assume the throne of Dhubar. Tim Drake's own ego ROBIN [illegible] company with Cassandra Hawke (CLASH) ARROW II) and former government [illegible] Eddie Fyers did their best to protect Ali Ben Arrakhat's murderous wrath. However the [illegible] salvation lay in a mystical amulet he possessed, a signet frequently used by his own father to call forth the demon to slay his enemies. Khan's amulet turned Arrakhat upon the Arghulian and returned the demon to its abyssal home after slaying the usurper. The evil djinn has not been [illegible]



THROUGH THE ROOF *Robin Ali and Eddie learned the hard way that Arrakhat's wanton wield ran right through metal.*

ARROWETTE

FIRST APPEARANCE IMPULSE #28 (August 1997)
STATUS Hero **REAL NAME** Cassie Kang Jones
OCCUPATION Student **BASE** Western Pennsylvania
HEIGHT 5ft 2in **WEIGHT** 107 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Olympic-level athlete; yet to fully master hand-to-hand combat techniques.

Daughter of Olympic archery medalist Bonnie King and her husband Bernell Jones Cassie was raised with high expectations of her following in her mother's footsteps. Before marrying, Bonnie had flirted with becoming a costumed heroine Miss Arrowette and adventured in several occasions with GREEN ARROW II. Bonnie pushed Cassie to take up archery and filled her head with dreams of superhero [illegible] After overseeing several years of her daughter's training Bonnie took Cassie into battle with the demon Spazz in Manchester Alabama. Local heroes Impulse and MAN-MOUNTAIN [illegible] [illegible] [illegible]

ARSENAL

BATTLING BOWMAN

FIRST APPEARANCE ADVENTURE COMICS #250 (July 1958)
STATUS Hero **REAL NAME** Roy Harper
OCCUPATION Adventurer **BASE** Brooklyn, New York City
HEIGHT 5ft 11in **WEIGHT** 195 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES One of the world's top archers with bow and crossbow. Arsenal is also an expert with most projectile weapons and is a natural leader.

WEAPONS MASTER *Arsenal still favors the weapons of his Navajo upbringing but is also skilled with guns.*

ONCE THE TEEN SIDEKICK OF GREEN ARROW I, Roy Harper endured many painful years in the hero's shadow but emerged as an adult with his own identity. Roy is well acquainted with loss, having been orphaned twice before his fourteenth birthday. When Roy was a baby, his forest ranger father, Will, died saving Navajo medicine chief Brave Bow from a wildfire. Out of gratitude, Brave Bow raised the boy as his own. Roy became a tireless long-distance runner and archer, closely following the career of the world's greatest archer, GREEN ARROW. One day, Green Arrow came to Roy's hometown and Roy impressed his idol with his quick reactions foiling a robbery (earning him the nickname Speedy).

SPEEDY *Roy has left behind the identities of his early teens.*

SHARP SHOOTERS

Brave Bow died soon after, and Roy became the legal ward of Green Arrow. The ego-playboy millionaire Oliver Queen (Green Arrow) and Speedy's amazing archery skills put them in the same class as many of the super heroes emerging at the same time. Green Arrow joined the JUSTICE LEAGUE OF AMERICA while Speedy became a member of the TEEN TITANS alongside Kid Flash I (*see* KID FLASH I), WONDER GIRL, ROBIN, and Aqualad (*see* TEEN TITANS).

Yet Roy still felt adrift and when Green Arrow left on a cross-country road trip with GREEN LANTERN to "find America", Roy turned to drugs for comfort and became a heroin addict. Fortunately, BLACK CANARY helped Roy kick his dependency and he eventually joined the Central Bureau of Investigation's A-Force to Japan brought him into intimate contact with [illegible] known as CHESHIRE. When they eventually [illegible] Roy was unaware the war [illegible] and [illegible] were later became a prisoner of [illegible] government and Roy gained custody of his daughter [illegible].

LIAN *As a single father and a [illegible] Roy struggles to find [illegible] for his daughter.*

DRUG HELL *Feeling [illegible] by [illegible] Roy [illegible] to [illegible]*

While working for CHECKMATE, Roy retired the Speedy name for a more fitting identity as Arsenal. He returned to lead the Titans when the team came under U.S. government [illegible] but this lineup soon disbanded. After [illegible] sent with the Titans, Arsenal [illegible] the OUTSIDERS only to suffer a near fatal gunshot [illegible] in the chest during the group's bitter battle against BROTHER BLOOD. DW

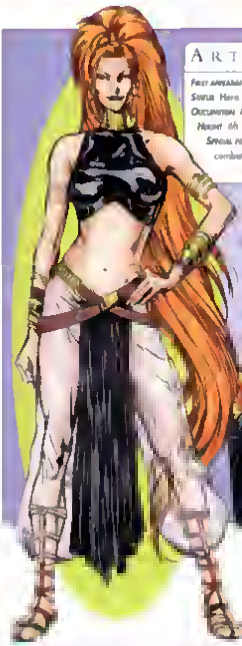
KEY STORYLINES

- **GREEN LANTERN #85 (SEPTEMBER 1971):** In one of comics' most shocking panels, Speedy is revealed as a heroin addict.
- **NEW TEEN TITANS (2ND SERIES) #21 (JUNE 1984):** After a long course, Cheshire discloses that Roy Harper is the father of her child.
- **NEW TITANS #99 (JULY 1993):** Speedy makes his debut as Arsenal.



GRADUATION DAY *Arsenal fights with Indigo, who wouldn't pursue [illegible] what I [illegible] them.*

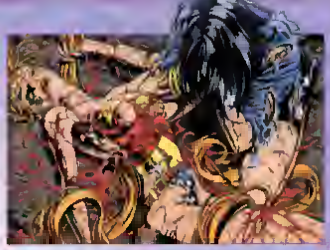
OUTSIDERS *Arsenal [illegible] new Outsiders against Cronulla [illegible] the ape soldiers within the human superhero [illegible] attempted to invade New York City.*



ARTEMIS

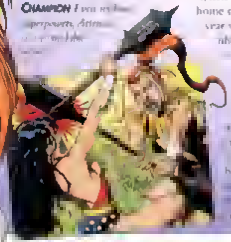
FIRST APPEARANCE WONDER WOMAN (2nd series) #90 (Sept 1994)
STATUS Hero **REAL NAME** Artemis
OCCUPATION Monster of Defense **BASE** Themyscira
HEIGHT 6ft **WEIGHT** 166 lbs **EYES** Green **HAIR** Red
SPECIAL POWERS/ABILITIES Immortal, an expert hand-to-hand combatant, master swordswoman and archer

FATE *Artemis sacrificed her life to save Diana, fulfilling a mystic prophecy*



Artemis is a member of the warmongering Amazons of Bana Mighdall, descendants of the Amazon queen Antiope. Unlike the peace-loving Amazons of Themyscira (led by Antiope's sister Hippolyta), Artemis and her tribe were not immortal. Artemis was raised in the secret city of Bana Mighdall in Egypt, mastering the arts of warfare

CHAMPION *I was my [illegible] superpowers, Artemis [illegible] me [illegible]*



When the evil sorceress Circe [illegible] the Amazons of Bana Mighdall to Themyscira, home of Princess Diana (Wonder Woman), the two tribes of women fought a fierce war. An uneasy peace was forged that [illegible] Bana Mighdall to settle on an inhospitable part of Themyscira. One night Hippolyta [illegible] a prophetic vision. Hoping to save Diana's life she arranged [illegible] held in order to choose a new Wonder Woman. With the help of a [illegible] the sorceress Magala, Hippolyta arranged for Artemis to win the Contest and become the new Wonder Woman. She then dispatched the bow wielding Man's World in Diana's place. The warlike, hot headed Artemis was totally [illegible] the role of diplomat and was Wonder Woman for only a short time before [illegible] undercut by the White Magician.

Rescued from Hades by Diana, who enshrined her role as Wonder Woman, [illegible] briefly joined a group of demons [illegible] formed the Hellenders. After the At[illegible] Artemis became the [illegible] people. Her fiery temper [illegible] her youth [illegible]

ARTEMIS III

FIRST APPEARANCE SUICIDE SQUAD (1st series) #35 (November 1989)
STATUS Villain **REAL NAME** None
OCCUPATION Adventurer **BASE** Apokolips
HEIGHT 6ft 3in **WEIGHT** 189 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Furious fighter and an archer with unerring aim, commands pack of cybernetic warhounds

The [illegible] Artemis [illegible] herself and [illegible] pet ape CRANNY [illegible] and trained [illegible] deadly archer [illegible] Darkseid [illegible] Initially prime [illegible] Suicide Squad, a temporary replacement for Lashina, who had been murdered on Earth following a struggle with the Suicide Squad. Artemis remained a female fury and has since battled Scorpina and [illegible] during the Furies' assault upon Earth [illegible] Darkseid's [illegible] Granny's direct dispatch [illegible] Although highly skilled [illegible] hand to hand combat, Artemis's main [illegible] is the [illegible] Furies is as a [illegible] sweeping out foes with her cybernetically augmented warhounds and [illegible] killing strike with [illegible] the many devastating [illegible] her quiver. SB





ARUNA

FIRST APPEARANCE BATGIRL ANNUAL #1 (2000)
STATUS Hero **REAL NAME** Unrevealed
OCCUPATION Stuntperson **BASE** Madras, India
HEIGHT 6ft 10in **WEIGHT** 153 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Born with the ability to shift her shape and features, can imitate other humans perfectly

Aruna Shende is the alien [illegible] for a superpowered shape shifter [illegible] works as a stuntperson in the Indian film industry. Shende was born a shape shifter to his/her parents never knew what gender their child truly was. Shende and his/her parents "untouchables" by caste, lived in the slums of Madras, India.

One day Shende's parents were taken away by mysterious men never to be seen again. Devastated Shende traveled from city to city using his/her shapechanging abilities to steal food and procure whatever work was available. One day Shende overheard a conversation about a film being made and joined the cast and crew. It was [illegible] worked for named [illegible] her "Aruna" and Shende [illegible] the name gaining a reputation as an actor and stuntperson in the Indian film industry. After an adventure with BATGIRL where the two [illegible] rescuing boy who'd been [illegible] Aruna found him/herself [illegible] situated by Batgirl to help others, and [illegible] use his/her [illegible] ing powers to [illegible] a difference in his/her [illegible] country. RG

SHAPE *[illegible] appeal [illegible] shape*

Aryan Brigade

First appearance: JUSTICE LEAGUE TASK FORCE #10 (March 1994)
Status: Villain team **Base:** Pine Heights, Nebraska
Members and powers:
Backlash: Whip-like extendible arms
Blind Faith: Blind telepath with supernatural tracking abilities
Golden Eagle II: Soaring flight on mechanized wings
Heatmonger: Can fire jets of flame
Iron Cross: Superhuman strength.



SINGLE MINDED Comm[illegible] the Aryan Brigade is without question the most dangerous group of villains on the face of the globe if not stopped by the Justice League.

Heir to the patriotism, "master race" rhetoric that inspired Axis America and other superpowered minions of Adolf Hitler, the Aryan Brigade are a modern incarnation of a Nazi ideology thought defeated more than half a century ago. The team's five meta-humans—the tentacled Backlash, the winged Golden Eagle II, the brutish Iron Cross, the sightless telepath Blind Faith, and the incendiary Heatmonger—act as enforcers for the clandestine white supremacist movement known as the Aryan Nation.

Senator Sanders Hotchkiss once led the Aryan Nation and schemed to release a genetically-tailored virus in the upper atmosphere that would kill everything non-white on the planet. The Justice League Task Force (Justice League Europe's American counterpart) infiltrated Hotchkiss' Nebraska headquarters but fell afoul of the Aryan Brigade whose powers were sufficient to subdue even Juan Sánchez Ramírez, the mighty Martian Manhunter. Only Rex Tyler, the Golden Age Hourman, remained free to battle the ideologues whose kind he had fought so hard to defeat during World War II. While John Stewart steered the plague-carrying missile into the safety of deep space, Hourman confronted Senator Hotchkiss who accidentally infected himself with the deadly virus. He died from its effects, discovering too late that he was not of pure Aryan blood.

The Aryan Brigade somehow survived this debacle and became members of the Overmaster-led gang, Cadre. They failed in that ambitious endeavor but reassembled as a team and eventually returned to be protectors of the Aryan Nation. DW

SUPREMACIST SCREED The racist Aryan Brigade strongly disliked being compared with the Cadre's other members. This happened to be accurate in the latest incarnation of the Cadre. When it comes to fanatical devotion to Nazi dogma, the Aryan Brigade are utterly indistinguishable and totally outrageous.

1) Golden Eagle II **2)** Iron Cross **3)** Backlash **4)** Blind Faith **5)** Heatmonger

Asmodel

First appearance: JLA #7 (July 1997)
Status: Villain **Real name:** Asmodel
Occupation: Angel **Base:** Heaven
Height: 10ft **Weight:** 800 lbs. **Eyes:** Red **Hair:** Brown
Special powers/powers: Wields a flaming staff and a immortal and indestructible wish-vest superstrength superspeed a devastating cry, acidic blood and flying ability. He has few rivals as a military commander.

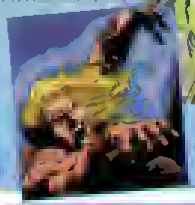
In Heaven, the angel Asmodel was loyally the Lord Harut of the Bull Host and Commander of the Cherubim Alpha Battalion. He was the highest ranked and most feared of the Pax Dei, the Angel Army of Heaven, but grew tired of simply being a servant of God. Rebelling as Lucifer had millenia before, Asmodel waged war against the forces of Heaven. He was eventually defeated by the guardian angel Zauriel and the Justice League of America in a confrontation in the skies above San Francisco.

Stripped of his rank and consigned to Hell, Asmodel joined forces with Zerigan the Demon in an attempt to overthrow the demon Neron. Asmodel usurped the power of the Spectre and led Hell's demonic forces to Earth. But the Spectre, force-bonded with Hal Jordan, the former Green Lantern, and the demons of Hell [illegible] and to their vile dimension. Asmodel [illegible] pleaded on the custody of the angel [illegible] Heaven, refusing to accept the appellation "fallen." PJ

ATLAN

FIRST APPEARANCE ATLANTIS CHRONICLES #5 (July 1990)
STATUS Unrevealed **REAL NAME** Atlan
OCCUPATION Sorcerer **BASE** Atlantis
HEIGHT 6ft 3in **WEIGHT** 220 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Master of dark arts long forgotten by his people, developed a potion that allowed Atlanteans to live on land for extended periods of time prolonging their lives, now survives as a spirit of unpredictable temperament and vast magical powers





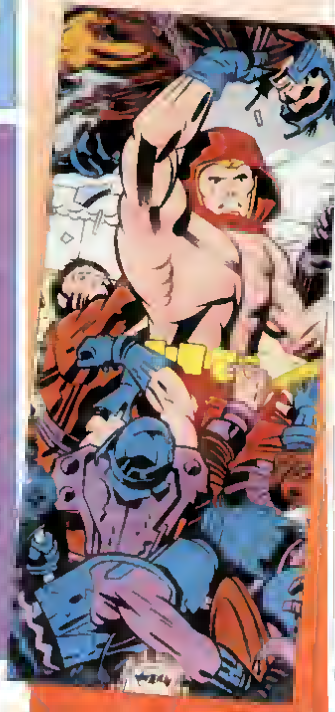
MAGICAL The [illegible] Atlantis with [illegible] a key role in pivotal [illegible]

ATLAS

FIRST APPEARANCE FIRST ISSUE SPECIAL #1 (April 1975)
STATUS Hero **REAL NAME** None
OCCUPATION Champion **BASE** Hyssa
HEIGHT 6ft 5in **WEIGHT** 250 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Superhuman strength

It [illegible] against the despotic King Hyssa. As a youth Atlas had been one of the peaceful people of the Crystal Mountains. Hyssa's raiders attacked his village. Burning Atlas' [illegible] the ground killing his father and capturing everyone he knew or cared about. Hyssa unwittingly made a powerful enemy that would pursue him for years.

Wearing a mystical crystal talisman struck from the Crystal Mountain Atlas escaped from the slavers and found a new home with a good hearted man named Chagra. It was not long before Chagra realized the boy possessed jaw-dropping muscle. He became Atlas's manager and accompanied him on his journeys, watching his new hero rescue citizens and defeat evil princes. Finally arriving in the capital city of Hyssa Atlas muted his strength in the marketplace where he fought challengers one-on-one. It is unknown whether Atlas eventually succeeded in taking his revenge [illegible]. DW





ATMOS

FIRST APPEARANCE LEGION OF SUPER HEROES (3rd series) #32 (1987)
STATUS Hero **REAL NAME** Marsh Rosen
OCCUPATION Undersea Armorer, former athlete
BASE The planet Xanthu in the 31st century
HEIGHT 6ft 7in **WEIGHT** 220 lbs **EYES** White **HAIR** Red
SPECIAL POWERS/ABILITIES Nuclear-based powers include superstrength, speed, and flight; projects powerful nuclear bolts from his hands; generates a protective force field; can survive unaided in the vacuum of space

[illegible] Earth-based [illegible] and governments [illegible] media star [illegible] amateur athlete Marsh [illegible] n by the Tribune of [illegible] Universal for STAR BOY [illegible] was inducted into the Heroes. Rosen was subjected to a [illegible] that transformed him [illegible] as reactor. The [illegible] the Amazons more powerful? [illegible] them when the alien [illegible] took over Xanthu and [illegible] after. CM [illegible] attacked Xanthu and [illegible] not before Amazo [illegible] its populace. Tribune's [illegible] for [illegible] would [illegible]

ATOM

THE MIGHTY MITE

FIRST APPEARANCE (ATOM I) ALL AMERICAN COMICS #?
(October 1940)
STATUS Hero (deceased) **REAL NAME** Al Pratt
OCCUPATION Professor of Nuclear Physics **BASE** Calvin College
HEIGHT 5ft 1 in **WEIGHT** 150 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Skilled in the "sweet science" of boxing, Al Pratt packed an even mightier punch when he gained atomic strength which also greatly enhanced his agility and kept him fighting fit many decades later

FIRST APPEARANCE (ATOM II) SHOWCASE #34 (October 1961)
STATUS Hero **REAL NAME** Raymond "Ray" Palmer
OCCUPATION Professor of Physics **BASE** Ivy Town
HEIGHT 6ft **WEIGHT** 180 lbs
EYES Brown **HAIR** Auburn
SPECIAL POWERS/ABILITIES Can shrink to any size no matter how small scale, either retaining the full of his original 180 pounds or weight rig next to nothing. He has mastered fighting techniques at various sizes. At sub-atomic size the Atom can travel virtually anywhere on Earth via telephone transmissions, surfing microwaves or other electronic impulses.

AL PRATT WAS A "98-POUND WEAKLING" until he met former boxing champ Joe Morgan. Morgan transformed the young man into a "hulk imperium" in less than a year, putting the pint sized Pratt through a grueling exercise regime and increasing his weight. While Morgan groomed Pratt for a featherweight fighting career his pupil had other plans. Pratt became the Atom, a diminutive costumed crime fighter with a formidable punch despite his size. A member of the JUSTICE SOCIETY OF AMERICA and ALL STAR SQUADRON the Mighty Mite gained atomic strength and agility in 1948 as a result of radiation exposure during a battle with Cyclotron a scientist forced into crime by the evil ULTRA-HUMANITE. Later married to his sweetheart Mary Pratt never hesitated to take his fighting togs out of mothballs if the need arose. Tragically while aiding the JSA during the Zero Hour crisis (see Great Battles pp. 320–1) the Atom died battling the villain EXTANT. Unknown to Pratt's son—the young atomic powered hero known as DAMAGE—[illegible]



LITTLE BIG MAN
Al Pratt punches above his weight in his first outing

PART TIMER
Ray Palmer [illegible]



ATOM II

When Ivy University [illegible] Ray Palmer [illegible] a tragedy in a whirlwind [illegible] had found [illegible] to succeed [illegible] Before Palmer could [illegible] was trapped in a love with [illegible] Palmer used [illegible] to shape [illegible] Palmer [illegible] water in the air and [illegible] reducing matter [illegible] shrunk rapidly. Palmer fashioned a costume [illegible] and enlarged with him and only [illegible] all [illegible] tall. He also [illegible] his gloves. This [illegible] to call himself the Atom and [illegible] a 180-pound punch at an [illegible]

The Atom's career [illegible] was restricted only by the dissolution of Palmer's [illegible] love Jean [illegible] Palmer [illegible] and A long standing member [illegible] AMERICA, the Atom is the team's [illegible] uses his powers for militar[illegible] minuscule [illegible]

For a time Ray [illegible] Kanatha, a tribe of minuscule aliens [illegible] in the South American rainforest. He [illegible] calling for the queen. Sadly, Ray's jungle [illegible] when the Kanathans were all killed in a fire. He returned to Ivy Town and the Atom resumed his super-heroic mantle. SB



NO REGRETS Despite their [illegible] Ray and Jean remain [illegible] even collaborate [illegible] when Jean remarries [illegible] their time together as super-hot and special.

KEY STORYLINES

- **ZERO HOUR #3 (SEPTEMBER 1994)** The Atom I perishes alongside his JSA teammate Mountain I in an attempt to stop Extant's timestream tamperings
- **THE ATOM #1 (JULY 1962)** The Atom II first battles the Plant Master (The Elemax Man)
- **SWORD OF THE ATOM #1 (SEPTEMBER 1983)** In the South American jungle Ray Palmer befriends the alien Katorthans and becomes their sword-wielding super-heroic defender!

Atomic Knight

First appearance STRANGE ADVENTURES #117 (June 1960)
Status Hero **Real name** Gardner Greyle
Occupation Protector **Base** S.T.A.R. Labs Alexandria Virginia
Height 6ft 1in **Weight** 189 lbs **Eyes** Blue **Hair** Red
Special powers/abilities Battleaxe enables Greyle to imprison enemies in a stasis field; attached weapon fires powerful bursts of heat or cold, suit's solar power cells operate even in the reduced light of a nuclear winter. Greyle is courageous with some presumptive powers

S.T.A.R. Labs [illegible] Gardner Greyle [illegible] Dr. Emil Hamilton [illegible] Army Sergeant Richard Doyle [illegible] Atomic Knight [illegible] Greyle [illegible] Atomic Knight [illegible] Atomic Knight [illegible] Atomic Knight

AXIS AMERICA

FIRST APPEARANCE YOUNG ALL STARS #1 (June 1987)
STATUS Villain team **BASE** Unknown
CURRENT MEMBERS AND POWERS
Fleshburn Can emit blasts of atomic fire.
Great White Armed with an electrified whip and a wholebone gauntlet blade.
Hel [Valo Shepherd] A winged Valkyrie-like warrior who wields an energized battleaxe.
Ubermensch [Mr. Shepherd] Superstrong bulletproof juggernaut
Zukadile Scanter-wielding wrestler cloaked in his demon hide
Base a teleporter

AXIS OF EVIL *The [illegible] stood off between a group of agents of an independent and U.S. government agencies seeking them surrender to trial. Axis America plotted to frame the heroes for the manslaughter of thousands as prelude to their own rise to power and public acceptance.* **1)** *Hel* **2)** *Zukadile* **3)** *Uber[illegible]* **4)** *[illegible]* **5)** *Fleshburn*



The original Axis America was a brigade of bio-genetically augmented spies and saboteurs formed by the Axis powers (Nazi Germany, Imperial Japan and Fascist Italy) during World War II. Undermining American homeland security, its members included the Nazi superman ÜBERMENSCH, Valkyrie warrior Gudrun, the father-and-son team of the Horned Owl and Fledermaus, the living missile Kamikaze, aquatic lycanthrope Sea Wolf and archer Dr. Fledermaus was killed in battle with the YOUNG ALL STARS. The fates of the remaining members are undocumented.

In modern times a team of superpowered American supremacists named as an equally formidable Axis America. After besting and nearly discrediting the JUSTICE LEAGUE OF AMERICA, Axis America escaped to continue fomenting their agenda. SB

AZAZEL

FIRST APPEARANCE SANDMAN [2nd series] #4 (April 1989)
STATUS Demon **REAL NAME** Azazel
OCCUPATION A ruler in Hell **BASE** Hell
HEIGHT Variable **WEIGHT** Variable **EYES** Variable **HAIR** Variable
SPECIAL POWERS/ABILITIES Commands mystic and eldritch forces that allow him to reshape matter or annihilate a demon from existence.



The Bible says that Azazel is either a fallen angel or the goat that Aaron placed the Hebrews' sins upon and then set free in the desert (hence the term scapegoat). The Hebrews also consider him the demon of war who taught humans how to build weapons and to use cosmetics for an all-together [illegible] kind of war. To the Muslims he is the angel [illegible] refused to worship Adam and was cast out. John Milton immortalized him in his *Paradise Lost* naming Azazel the standard bearer of the rebel angels. He is also one of the Triumvirate in Hell's hierarchy serving Lucifer Morningstar and BEELZEBUB. Azazel has battled the likes of Lucifer, the DEMON in the never-ending struggle for supremacy in the Lower Dominion. The mortal John Constantine outwitted all three members of the hierarchy, earning him Azazel's eternal enmity. As infernal politics stand, Azazel is secondary to Lucifer. When Lucifer closed Hell for a time, Azazel tried to claim it as his own and failed, winding up trapped in the SANDMAN. It's endless realm of the Dreaming. However, as one of the underworld's most powerful entities, he is not to be underestimated. RG

AZTEK

FIRST APPEARANCE AZTEK: THE ULTIMATE MAN #1 (August 1996)
STATUS Hero (deceased) **REAL NAME** Uno
OCCUPATION Hero doctor **BASE** Vanity City
HEIGHT 6ft 2in **WEIGHT** 185 lbs. **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Helmet-controlled battlesuit gives him superstrength, superspeed, superhearing, telescopic vision, X-ray vision, infrared vision, invisibility, density control and flight.



POWER STRUGGLE [illegible] rampage [illegible] of the evil [illegible]

AZTEK ARMOR *Found [illegible] fourth dimension, Aztek's armor [illegible] equal parts tools and [illegible] technologies.*

[illegible] (see LUTHOR, LEX) who had hoped to create [illegible] villainate the JLA. The well-meaning Aztek realized that he had become the unwitting dupe of Lex Luthor and was being manipulated by forces beyond his control.

Horrified by the ruse and believing much of his life a lie, Aztek resigned from the venerable team. But assuming the power of his battlesuit once more, Aztek fought alongside his former allies in the JLA and died valiantly during their conflict with Mageddon's [illegible]. PJ

AZRAEL

THE AVENGING ANGEL

FIRST APPEARANCE BATMAN: SHADOW OF AZRAEL #1 (October 1995)
STATUS Hero **REAL NAME** Jean Paul Valley
OCCUPATION Adventurer **BASE** Cheshire
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Physically and psychologically programmed by members of the Order of St Dumas to be an assassin: superb combat skills; great strength, speed and agility; powers triggered by putting on item of costume and uttering the name "Azrael."



AS A GOTHAM UNIVERSITY STUDENT, Jean Paul Valley had no inkling of the larger forces acting on his life. But when his dying father revealed the truth, Jean Paul willingly took up the mantle of Azrael, the champion assassin of a Crusader-era fraternity of warrior-priests, the ORDER OF ST DUMAS. In modern times, the Order had become a secret society with few members but uncountable riches. For centuries the "avenging angel Azrael" had been their silent enforcer—actually an Order member trained from birth to silence those who failed to observe the Order's strict code of secrecy. The role of Azrael was passed down from father to son, and Jean Paul suddenly realized he was heir to a long tradition. His life as the shadowy avenger Azrael would last for many years. Throughout this time, conflicting feelings toward the role that had been forced on him before he was even born plunged him into bouts of severe depression. His costume would also undergo a number of changes in design and equipment, the better to reflect the various alterations in his emotional state.



TEST-TUBE HORROR *Jean Paul's biological mother was horrified to discover that the egg she had donated to the Order of St. Dumas had been appropriated for a scientific program. The Order's fanatical scientists were busily mingling the fetus's genetic makeup with animal DNA to create a being of great strength capable of killing without remorse. The poor mother was condemned to die but escaped thanks to a merciful priest, and has vowed to hide forever.*

IMAGE CHANGES *Doubts over his Azrael role have led Jean Paul to revamp his wrath several times.*

THE SYSTEM

In Switzerland, Jean Paul trained under the dour Nemesis, who triggered the deep hypnosis implants that Jean Paul had been unaware he possessed. "The System," a regimen of hypnosis and personal conditioning, turned Jean Paul Valley into a formidable fighter.

He tested his new skills on BATMAN, who had travelled to Switzerland on the trail of the St. Dumas renegade Carlston LeHah. As Azrael, Jean Paul lost the fight—but he nevertheless rescued Bruce Wayne from LeHah. Jean Paul then returned to Gotham City and continued his training as Azrael under RA'S AL GHUL's guidance.

When the villainous DANE broke Batman's back, Jean Paul briefly took over as Gotham City's Dark Knight. He designed a new, Azrael-inspired bat costume with heavy armor, more talons, and hidden weapons. Though he defeated Dane, he lost his internal struggle against the hypnotic grading of the System. Jean Paul became increasingly violent and finally lost his mind. Bruce Wayne, restored to full fitness, defeated him and reclaimed the mantle of Batman. Jean Paul, after a period of misery and soul-searching, became Azrael once more.

Azrael moved against the Order's scientists who originally brainwashed him, culminating in a battle inside the Order of St. Dumas' headquarters, the Ice Cathedral. The destruction of the Cathedral wiped out the last traces of the Order. Jean Paul, however, did not live long enough to enjoy the fruits of his success—he apparently perished in a shootout, ending the career of Gotham's angel of vengeance. **CW**



BACK AGAIN *It wasn't long before Bruce Wayne returned to the role he created.*



KEY STORYLINES

- **BATMAN #500 (OCTOBER 1993)** Jean Paul Valley donned the Azrael/Bat armor for the first time and embarked on a career as Gotham's new Batman.
- **AZRAEL: AGENT OF THE BAT #100 (MAY 2003)** Azrael's life as a costumed vigilante came to a violent end when Jean [illegible]

AMAZING VEHICLES



NOT ALL HEROES can fly unaided or run at lightspeed. From BATMAN's Batmobile which evolved from armored sedan into all-terrain tank to WONDER WOMAN's invisible plane, an alien craft cloaked from Earthly technology, some of the world's greatest adventurers have the help of extraordinary vehicles. This fleet, created with magic or science (or both), are primed to sweep their owners to their destination.

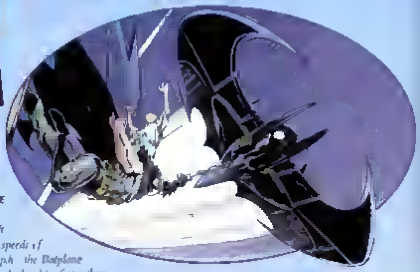
BATMOBILE

Equipped with a satellite dish, TV/radio GPS linkage and jet-gas hypersonic multigraph rocket nozzles once activated remotely and gel-filled kevlar-plated wheels that are puncture and flame resistant, the Batmobile has undergone many transformations over the years. It remains one of the greatest weapons in Batman's arsenal, a sleek, fatal machine with no parallel for speed or [illegible]. Many even argue it's the world's fastest racecar.

All terrain speeds of 760 mph accelerate from [illegible] under 3 seconds and shielded in a [illegible] armor, the Batmobile is [illegible] lightning to terminate [illegible] legendary driver who knows that [illegible] the [illegible] either.



BAT SECURITY *The Batmobile is equipped with security devices, including an electrified hull, hypersonic shrieks, and a self destruct mechanism.*



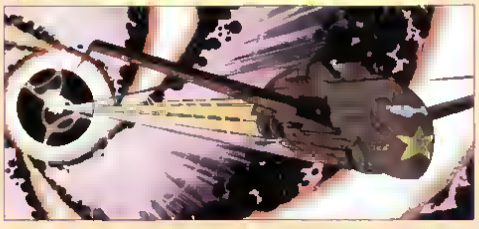
BAT PLANE *A stealth fighter craft capable of speeds of 4,400 mph, the Batplane dives through the skies faster than any military aircraft.*

JUSTICE SOCIETY OF AMERICA'S SHUTTLE CRAFT BOX

When the alien marauder [illegible] exploded upon the Big Bang, President Lex Luthor [illegible] his secretary member of the JUSTICE SOCIETY OF AMERICA [illegible] to save the planet. The JSA rocketed [illegible] galaxy in the Star Racer space shuttle, defeated Imperiex and his probes, and saved the populace of Dasaam (see All Races, pp. [illegible]). This ship is a planet-sized ship.

The Star Racer is currently [illegible] weaponry and warp-drive [illegible] with [illegible] built by the Dwellers.

STAR RACER *The JSA's Star Racer can warp across galaxies, outfitted with technology from Earth and Dasaam. The Star Spangled Kid drove it first, and called the Star Rocket Racer which now [illegible] for the Star Racer.*



ROBIN'S BIKES

The Supergirl isn't Robin's only specialized vehicle. While his primary mode of transportation is a rose-red sports coupe called the Red Robin, also rides a [illegible] 491 cc liquid-cooled motocross Batcycle. One of many motorcycles in Batman's vehicular arsenal, the Batcycle's chassis and windshield are bulletproof. Capable of speeds of over 130 mph and armed with specialized shock dampers, the cycle is one of the fleetest machines on the road.



WONDER WOMAN'S INVISIBLE JET

...nearly invisible plane created by the alien ... Wonder Woman's transparent transport is capable of ... a number of shapes from a fully armed ... spaceworthy chariot. Soon after acquiring it, ... Wonder Woman discovered that her invisible plane ... intergalactic alien from a world called the Rose Quarter ... used the plane during her time as Wonder Woman and ... election of Themyscira during the Empress's War (... pp. 420–1). Wonder Woman used its invisibility ... force the island with wondrous new inventions ... but ... true to the Amazons' every requirement.



ALIEN PLANE An Wonder Woman, Hippolyta flies in Invisible Plane over the docks of the USA and Europe during World War II



MANTA SHIP

A thick robotic arm shaped like a giant manta ray, the sinister looking Manta Ship is the ... BLACK MANTA ... at headquarters ... flying to earth ... depths. Black M... this atomic ...



THE SUPERCYCLE

Created by the FOREVER PEOPLE and ... piloted by BIG BRAIN, the mutant-driven Supercycle was built with New Genesis ... technology and ... Speed ... breaking device that ... Boom Tube ... thrusty alien capsules ... to explore across dimensional ... THE YOUNG JUSTICE ... Supercycle ... then ramp it with ... telepathic ... the Robot ...

BLUE BEETLE'S BUG

A solar powered hovercraft piloted by Ted Kord (BLUE BEETLE II), the Bug is a flying headquarters armed with ... beams, ... bangs and claw-like landing gear. It can also ... thousands of over 600 ... PJ



BAD SAMARITAN

FIRST APPEARANCE THE OUTSIDERS (1st series) #3 (January 1954)
STATUS Villain **REAL NAME** Unknown
OCCUPATION Agent provocateur **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 190 lbs
EYES Unknown (hidden by dark glasses) **HAIR** Black
SPECIAL POWERS/ABILITIES Is a superb hand to hand combatant and ruthless assassin. Is both a master of disguise and covert espionage.

By Bad Samaritan's copy for [illegible] ... [illegible] ... pending on his payment. He [illegible] ... [illegible] ... all ... [illegible] ... [illegible] ... [illegible]

BARD, JASON

FIRST APPEARANCE DETECTIVE COMICS #392 (October 1969)
STATUS Hero **REAL NAME** Jason Bard
OCCUPATION Adventurer **BASE** Gotham City
HEIGHT 6ft **WEIGHT** 175 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Above average hand-to-hand fighter marksman and criminologist a superb athlete despite his injury



Jason Bard's father abandoned the young boy and his mother Rose then murdered her Bard vowed to find him despite having no physical evidence of his father's existence and no memory of his father's face

Bard ended up joining the Marines and was shot and crippled while he was overseas He returned to the U.S. and entered college on the GI Bill majoring in criminology He later set up a private investigation firm in Gotham City There he intelligent but occasionally rocky Bard began dating Barbara Gordon (later Oracle) She was the daughter of Gotham Police Commissioner James [illegible] Gordon (see GORDON, JAMES W) and at that time secretly operating as the super heroine BATGIRL

Bard was temporarily blinded on a case in Rhodesia a country in South [illegible] He restored after an experimental [illegible] operation to permit Barbara but this time she rebuffed his romantic overtures PJ

BARON BLITZKRIEG

FIRST APPEARANCE WORLD'S FINEST COMICS #246 (September 1977)
STATUS Villain **REAL NAME** Reiter (first name unknown)
OCCUPATION Terrorist **BASE** Nazi Germany **HEIGHT** 6ft 6in **WEIGHT** 345 lbs (armored) **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Psychic abilities enable Blitzkrieg to control his physical functions He can channel these functions one at a time enabling weak heat vision among other highly useful abilities.

Nazi leader Adolf Hitler rewarded this former Prussian nobleman's loyalty by making him a concentration camp commandant during World War II A prisoner assaulted Reiter with a vial of acid which destroyed his features Despite surgery to repair the damage Reiter hid his face behind a golden mask Hitler then used an experiment which unleashed the man's latent psychic powers marking Reiter's first step to becoming a human fighting machine for the Third Reich Clad in flexible battle armor Baron Blitzkrieg was born terrorizing Europe and America and battling the ALL STAR SQUADRON He also had numerous [illegible] with Queen HIPPOLYTA the Golden Age Wonder Woman He had run-in with Iron Munro and PHANTOM LADY Las the Cold War progressed and at least one clash with SGT SATAN in the 1950s

Now known simply as the BARON [illegible] is one of the world's most dangerous men He masterminded the terrorist group Shadowstrike responsible for the destruction of the Capitol Building RG



BAT LASH

FIRST APPEARANCE SHOWCASE #76 (August 1968)
STATUS Hero (deceased) **REAL NAME** Bartholomew Aloysius Lash
OCCUPATION Outlaw/professional gambler
BASE American southwest (late 19th century)
HEIGHT 5ft 11in **WEIGHT** 167 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Good with guns, handy with fists great with cards, could talk his way out of the tightest jam

Lucky [illegible] was [illegible] ancestry of the Lash [illegible] farm was stolen from them by crooks so, then Bat Lash killed a crooked sheriff's deputy in self-defense When he returned home he discovered that his mother and father had been murdered and their house burned to the ground A wanted man, Bat Lash set off across the Mexican border on the trail of the men who had killed his folks

Despite his unhappy troubled past Bat Lash presented himself as a smooth-talking ladies man a cowboy dandy with a flower always in his hat After he had caught up with his parents' killer, Bat Lash roamed the western plains having many adventures

Around the turn of the century, Bat Lash left America to live in the Far East. In the late 1920s, in the twilight of his life he joined with adventurer Bill Bradley and Mata [illegible] Hammer the ENEMY ACE, to retrieve two swords from the "Isle of Dragons" (the legendary Dinosaur Island) on behalf of the Chinese leader General Chiang Kai Shek The appearance of the dangerous VANDAL SAVAGE further complicated what turned out to be Bat Lash's last recorded adventure DW



FISTS OF FURY [illegible]

BATGIRL

CASSANDRA COMPLEX

First appearance BATMAN #567 (July 1999)
Source Hero *Real name* Cassandra Cain
Occupation Adventurer *Base* Gotham City
Height 5ft 5in *Weight* 127 lbs *Eyes* Green *Hair* Black
Special powers/abilities One of the greatest martial artists in the world, she is deadly master of nearly all forms of unarmed combat. Can "read" the body language of an opponent and predict their moves.



CASSANDRA CAIN IS THE THIRD YOUNG WOMAN to assume the mantle of Batgirl. A young orphan adopted by the master assassin David Cain (*see* CAIN, DAVID) to become his greatest pupil and heir, Cassandra was his most potent student, but was ultimately uninterested in extending his legacy. Seemingly unable to speak, the young Cassandra "spoke" with her body, and learned how to "read" the body language of those around her. Cain trained her in the world's deadliest martial arts, and the young Cassandra soon made her first kill—a Macasan crime kingpin. Sickened by the act, the mute girl fled Cain's estate and evil influence and began to travel the world, searching for a new home and a new way of life.



COMBAT *Barely a child herself, Batgirl is nonetheless a frightening force to behold.*

THE NEW BATGIRL

Cassandra found her way to Gotham City just before it was devastated by an earthquake and cordoned off from the rest of the U.S. During that time, she was recruited by mysterious computer hacker ORACLE to act as a messenger in the city, now called No Man's Land. Years earlier, Oracle (Barbara Gordon), daughter of Police Commissioner James Gordon (*see* GORDON, JAMES W.) had been the first Batgirl, until she was shot and crippled by the JOKER. When Cain arrived in Gotham on a mission to assassinate Gordon, Cassandra saved the commissioner from her father's bullet. Impressed by Cassandra's skill and bravery, BATMAN took her under his wing and made her the new Batgirl.

Still without a voice, Cassandra quickly took to her new role, hoping to atone for the killing of the gangster all those years ago. Soon after, Batgirl saved a psychic named Jeffers, who was on the run from the mob. Jeffers used his powers to reunite Batgirl's brain, giving her the power of speech, but stripping from her many of her martial arts skills. Batgirl began retraining and sought out LADY SHIVA, then the world's greatest martial artist, for a single lesson she hoped would help her remaster her skills. The price of Shiva's help was a duel to the death.

Batgirl fought Shiva and won, sparing her life. The only person ever to defeat Shiva in unarmed combat, Gotham's latest defender now holds the title of the greatest martial artist in the world. PJ

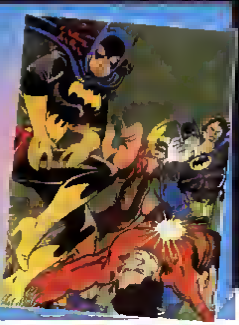
BODY LANGUAGE *No ordinary criminal, gangmember, or super-villain can hope to hold their own against the martial-arts prowess of Batgirl who was trained to communicate with her body, not with words.*

KEY STORYLINES

- **BATMAN #556–559 (OCTOBER–OCTOBER 1998):** After this Huntress forsakes her temporary role as Batgirl, a mute young girl named Cassandra Cain emerges and takes up the mantle of Batgirl.
- **BATGIRL #1 (JUNE 2000):** A psychic gives Batgirl the gift of speech, but strips her of some of her fighting skill.
- **BATGIRL #24 (APRIL 2002):** Batgirl and Lady Shiva face off in a duel to the death between the world's two greatest martial artists.
- **BATGIRL #45–50 (DECEMBER 2003–APRIL 2004):** When Doctor Death releases Saul, a rage-inducing pathogen onto Gotham, Batgirl and Batman are forced into a confrontation spanning half of the city, including the destruction of Spring Bridge!

BARBARA GORDON

Cassandra Cain is not the only Batgirl Batman has had in his employ. Barbara Gordon, daughter of Police Commissioner James Gordon, was the first Batgirl. Barbara and Batman had a romantic relationship, but Barbara's overprotective father disapproved of the relationship. The only child of the commissioner, Barbara was crippled by the Joker. After her daughter Batgirl retired, Barbara became the informant Oracle.



Bat-Mite

First appearance DETECTIVE COMICS #267 (May 1959)
Status Undefined **Real name** Unknown
Occupation Troublemaker **Base** Mobile
Height 2ft 11in **Weight** 47 lbs **Eyes** Black **Hair** Unknown
Special powers/abilities Possesses various magical powers, including invisibility, levitation, the insertion of inanimate objects, and the endowment of superpowers in others

[illegible] known as Bat-Mite [illegible] is [illegible] Bat-Man [illegible] Earth [illegible] bizarre alien [illegible] he wears a homemade costume honoring, but not [illegible] Dark Knight. Bat-Mite's utility belt unlike that of his hero, contains no useful anti-crime [illegible] but with his [illegible] magical powers he needs no [illegible] weapons. On [illegible] mission[illegible] to Earth Bat-Mite [illegible] enjoys watching the Caped Crusader in action. Unfortunately Bat-Mite [illegible] usually feels compelled to use his magical abilities to test Batman's fighting prowess and detective skills. Most often than [illegible] the Dark Knight orders the diminutive imp [illegible] making imp to go back to his [illegible] dimension until he agrees to behave properly. [illegible] SB



Baytor

First appearance DEMON (3rd series) #43 (January 1994)
Status Villain **Real name** Baytor
Occupation Demon **Base** Gotham City
Height 2ft 11in **Weight** 98 lbs **Eyes** Red **Hair** None
Special powers/abilities Incredibly focused, durable and nearly invulnerable



[illegible] a minion [illegible] Lucifer [illegible] all-evil himself [illegible] Etrigan [illegible] Demon [illegible] Kobra's demonic [illegible] [illegible] hooks, Baytor [illegible] [illegible] he [illegible] in Hell. Witch [illegible] [illegible] blamed the Clown [illegible] [illegible] [illegible]

BATMAN

THE DARK KNIGHT

FIRST APPEARANCE DETECTIVE COMICS #27 (May 1939)
STATUS Hero **REAL NAME** Bruce Wayne
OCCUPATION Industrialist philanthropist, crime fighter
BASE Gotham City
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES
Master detective with a brilliant deductive mind; quite possibly the greatest martial artist alive. Bat-costume is bulletproof and fireresistant, featuring a weighted cape and a cowl outfitted with night-vision technology and communications arrays; utility belt contains an arsenal of crime fighting gear including various types of offensive Batarangs, die-cast explosives and grenades emitting caltrops, smoke pellets, acetylene torch, gas mask, dehydrator and flex-cuffs among other miniaturized non-lethal weapons; employs a variety of detective gadgets, including mini-computers and crime scene analysis kits; maintains a fleet of high-tech and high-powered vehicles, chief among them the Batmobile, Batcycle, Batboat, Batplane and Batcopter; super sophisticated Batcave headquarters houses training facilities, forensics laboratories, computer databases and maintenance bays for all Bat-vehicles



ALLEY SLAYING [illegible]

A FAMILY OUTING to the cinema ended in tragedy for young Bruce Wayne. Walking homeward, Bruce, his father, Thomas, and mother, Martha, accidentally ventured into Gotham City's notorious "Crime Alley" and were accosted by a mugger. Not content merely to rob the wealthy family, the hoodlum—whose identity was never determined—shot Dr. Thomas and Martha Wayne dead before fleeing into the darkness. As he knelt beside his parents' bodies, Bruce swore to avenge them. After the police arrived, Bruce was comforted by Dr. Leslie Thompkins (*see* THOMPKINS, LESLIE M.D.). Dr. Thompkins and Alfred Pennyworth (*see* PENNYWORTH, ALFRED) helped arrange matters so that Gotham's Social Services would not take Bruce into care. In this way, both Dr. Thompkins and Alfred enabled Bruce to realize his dream of becoming a crusader against crime.



FIRST FLIGHT Batman begins his [illegible] upon Gotham's [illegible]

THE YOUNG BRUCE WAYNE

At age 14, Bruce embarked on a journey that took him to every continent as he sought to learn all the skills he would need to keep his vow. He studied criminology, forensics, and criminal psychology, and learned from innumerable martial artists, mastering every fighting style in turn. Bruce forged himself into a living weapon to wage war on crime and injustice. On his return to Gotham, Bruce stalked street thugs as a [illegible] vigilante. Beaten by the very people he intended to protect, he barely survived his first night out. As he sat bleeding in his study at Wayne Manor, Bruce knew that he had to first strike fear in the hearts of his foes. Just then, a bat crashed through the study window, giving Bruce the inspiration he needed.



DARK INSPIRATION [illegible] bat among the criminal[illegible] Bruce made the bat [illegible] and [illegible]

BATMAN BEGINS

Establishing a secret headquarters in the caves beneath his mansion, Bruce became Batman, a Dark Knight to protect Gotham and its citizens from vice and villainy. Alfred Pennyworth remained his confidant, tending to injuries and offering sage advice—whether requested or not.

Batman became an urban legend, a nightmare tale that sent shivers through the city's underworld. This Caped Crusader found a friend in Captain James Gordon (*see* GORDON, JAMES W.), a Gotham cop who didn't approve of Batman's methods, but appreciated the results of his nightly crime fighting. Batman's Rogues Gallery grew, to include a host of bizarre criminals such as the JOKER, CATWOMAN, TWO-FACE, and the PENGUIN. As his enemies increased, help arrived in the form of another young boy, left parentless by brutal crime.

HITTING BACK Batman lashes out at the Joker [illegible]



A FAMILY AFFAIR

The addition of ROBIN to his nightly crusade helped Batman in more ways than he would ever admit. However, when Dick Grayson embarked on his own path as NIGHTWING, the Batcave became a lonelier place for the Dark Knight, especially after Jason Todd's murder and the crippling of Barbara Gordon (*see* BATGIRL and ORACLE), both suffered at the hands of the Joker. For a time, Batman operated strictly solo, until young Tim Drake convinced the Dark Knight that he needed a Robin to [illegible] him both



FAMILY The Dark Knight and Robin [illegible]





KNIGHTFALL Bane [illegible] Batman

[illegible] BAT

[illegible] again struck when the terrorist BANE, after forcing Batman to fight many of his most powerful foes, broke Batman's back. Paul Valley (AZRAEL) took on the Dark Knight's role while Bruce [illegible] recuperated from his injuries. This interim Batman was more violent and unstable; Bruce returned to action as soon as his body had healed, and he had regained his fighting spirit, with the help of the ruthless martial-arts mistress LADY [illegible]. Bruce took back the mantle of the Bat [illegible], but Jean-Paul Valley remained a valuable ally as the hero Azrael until his death.

THE LONG HALLOWEEN

One criminal case still haunts Batman. Early in his career, the Dark Knight failed to identify the serial killer known as Holiday, and [illegible] a string of murders targeting the Falcone crime family. The Long Halloween ultimately resulted in D.A. Harvey Dent's disfigurement and his [illegible] becoming Gotham's gangster Two-Face. It fell to Batman to [illegible] Dent's twisted [illegible]

DARK TIMES

The Dark Knight helped maintain law and [illegible] in Gotham City when [illegible] [illegible] [illegible]

BEELZEBUB

First appearance SANDMAN [2nd series] #4 (April 1989)
Status Villain *Real name* None
Occupation Lord of Hell *Base* Hell
Height Variable *Weight* Variable
Eyes Black *Hair* None
Special powers/abilities Vast demonic powers; full extent unrevealed; usually takes the form of a giant fly.



Also called the Lord of the Flies, Beelzebub is one of the prime devils inhabiting the eternal realm of suffering. He has dominion over decay and decon position and has existed since the creation of Hell itself. Consequently, he uses it as authority that comes with age, to push himself into the thick of any political manoeuvres within Hell's hierarchy. For a time, Beelzebub ruled Hell with Lucifer and Azazel as part of a triumvirate, but returned to his former station when God sent the angel Remiel and Duma to oversee the infernal realm. Later, Beelzebub assumed a humanoid shape and crossed paths with the Earth-based heroes THE ETERNALS and SWORD. He continues to spread his evil throughout the universe and will likely exist until the end of time. DW

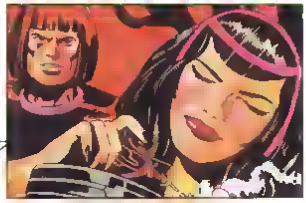
BEK, GARRYN

First appearance INVASION! #1 (Summer 1989)
Status Hero *Real name* Garryn Bek
Occupation Administrator *Base* The planet Colm
Height 5ft 8in *Weight* 159 lbs *Eyes* Blue *Hair* Brown
Special powers/abilities Exceptional coordinator; starship pilot

A police administrator on the drug trafficking world of Colm, whose irritable persona Garryn Bek became a partner of the alien ALIANE bent on destroying the Earth. Bek, his cellmate Vril Dox II, a manipulative rapist named Brin, and several other prisoners escaped the Alliance and returned to Colm. Days homeworld to liberate it from the computer tyrants that ruled there. Soon after, Bek and Dox returned to Earth and through increasingly legal means the Coluan transformed the planet's entire police force into the peacekeeping agency L.E.G.I.O.N.

After being controlled by the Emerald Eye of Ekron until the Eye's apparent destruction, Bek, along with his wife Marya, defected from L.E.G.I.O.N. to the freedom fighting R.E.B.E.L.S. after L.E.G.I.O.N. is taken over by Lyrl Dox, Vril Dox's son. Both Bek and Marya rejoined L.E.G.I.O.N., now under the command of CAPTAIN COMET. PJ





BRAINS AND BEAUTY Lyrl [illegible] Hunon Bekken [illegible] left) and Vril Dax II [illegible] as her up-unison heavy that gave [illegible] pause, often leaving the Dog of War stumbling for words.

BEKKA

First appearance DC GRAPHIC NOVEL #4: THE HUNGER DOGS (1984)
Status Hero *Real name* None
Occupation Adventurer *Base* New Genesis
Height 5ft 7in *Weight* 132 lbs *Eyes* Blue *Hair* Blonde
Special powers/abilities Unrevealed, however like her fellow New Gods, Bekka is remarkably long-lived

Bekka is the daughter of HIMON, one of the NEW GODS whose achievements include invention of the sentient Mother Box computers and discovery of the x-element that fueled his evocation of the teleporting, Boom Tubes alongside fellow scientist METRON. For many years Bekka lived with her father in secret on Apokolips as Himon organized an underground uprising against DARKSEID's tyrannical rule. Himon took extra care to shield Bekka from Darkseid's notice. Himon never imagined that Bekka would fall in love with ORION, Darkseid's own son, when he stumbled into their lives. After healing the wounded Dog of War, Himon and Bekka aided Orion in freeing his mother, TIGRA, from imprisonment. For this act, Himon was unceremoniously slain by the dread lord of Apokolips. Bekka then accompanied Orion and Tigra to New Genesis where her love continued to soothe the savagery that lurked within the Dog of War. SB

BELIAL

First appearance THE DEMON [2nd series] #3 (March 1987)
Status Evil entity *Real name* Belial
Occupation Demon *Base* Hell
Height Variable *Weight* Variable *Eyes* Red *Hair* None
Special powers/abilities Master of arcane dark arts; one of the most learned of demons; who uses spells and his intellect to make up for his relative lack of demon strength



Belial is one of the most ambitious figures in all of Hell, aspiring to be a member of Hell's Triumvirate. For a time he achieved his goal, but was quickly replaced. Belial sired three children by Himon Eingana (DEMONA), the wizard Merlin (whose mother was human) and Lord Scapegoat, a demon of Hell. His children have often opposed his plans, which have conflicted with their own plans, and have long been legendary. He rarely appears on Earth, but when he has his scheming ways usually been thwarted starting with CAPTAIN MARVEL JR. in Fawcett City. Preferring to operate behind the scenes, he has lent his supernatural powers to one of six demons to empower SABBAC. RG

BELPHEGOR

First appearance TEEN TITANS SPOTLIGHT #11 (June 1987)
Status Ally *Real name* Unknown
Occupation Former Global Guardians director
Base Marseilles, France
Height 5ft 9in *Weight* 130 lbs *Eyes* Green *Hair* Black
Special powers/abilities Various psionic abilities; archetypal telepathy



Little is known about the elegant Frenchman or codenamed Belphegor. However, she shares a history with DOCTOR MIST and played an important role in the new, defunct, supernatural super organization known as the GLOBAL GUARDIANS.

Early in her career, Belphegor is known to have worked with Doctor Mist and former member of the BOW COMMANDOS Andre Chavard (see CHAVARD, ANDRE) to save a hero from a parallel Earth by enlisting the unwitting help of MONSIEUR MALTAIN and the Brotherhood of Evil (see SOCIETY OF SIN). Belphegor later became the director of the Doctor headquarters of the Global Guardians. She oversaw trouble spots around the world and dispatched Global Guardians to handle threats that lay near their home countries. When the United Nations decided to shift its funding from the Global Guardians to the Justice League International (see JUSTICE LEAGUE OF AMERICA), the Doctor could no longer afford to stay open. Belphegor's current role is unclear and has rarely been seen since. DW

BERNADETH

First appearance MISTER MIRACLE [1st series] #4 (February 1972)
Status Hero *Real name* Bernadeth
Occupation Shoekeeper *Base* Apokolips
Height 5ft 10in *Weight* 140 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Bernadeth is enormously strong, aggressive and ruthless, specialized "razor-knives" super-head toss from the inside out.

The hideous sister of DESAAD, the chief torturer master of DARKSEID's Elite. Bernadeth is the leader of the FEMALE FURIES, a specialized squadron of killers that hails from the hideous planet Apokolips. Bernadeth uses razor-sharp flaren knives as her offensive weaponry.

Big BARDA was the original leader of the Female Furies until she abandoned the group and Apokolips to be with her lover MISTER MIRACLE. Barda was able to lure the Furies back to Earth, securing their freedom and featuring, all of them in a spectacular, traveling stage show. The Female Furies returned to Apokolips, however, and Bernadeth assumed control of the group. PJ

FRIGHTENING *Bernadeth can telekinetically [illegible] her razor-knives hurling them through the air at her foes and burning the victims from the inside out.*



BIBBO

First appearance: THE ADVENTURES OF SUPERMAN #428 (May 1987)
Status: Hero/Lefty *Real name:* Bibbo Bibkowski
Occupation: Tavern owner *Base:* Suicide Slum, Metropolis
Height: 6ft 2in *Weight:* 250 lbs *Eyes:* Grey *Hair:* Grey
Special powers/abilities: A former boxer, Bibbo packs a mean punch and has started (and ended) more than a few bar fights.



ONE FOR THE ROAD Bibbo [illegible]

Ex-longshoreman and former heavyweight contender "Bibbo" Bibkowski is proprietor of the Ace O' Clubs tavern, a down and dirty waterfront pub in Metropolis's seedy Suicide Slum. This sanctuary was formerly Bibbo's preferred watering hole during his days as a booze-soaked barfly. But despite his cloverly appearance, fortune has always favored Bibbo. He bought the Ace O' Clubs after finding a winning lottery ticket lost by Jose Delgado (GANGBUSTER). The first year's annuity from the $14,000,000 lottery jackpot put Bibbo on easy street. Happily his sudden fortune did not change Bibbo's outgoing and relaxed attitude to life. A friend to SUPERMAN, Bibbo is actually dubbed the Man of Steel whom he regards as his favorite hero. Though he'd wallop anyone who calls him a snitch by virtue of his role as barkeep in an area famous for criminal activity, Bibbo often overhears useful information that he passes along to SUPERMAN or his other pal, [illegible] (See: *The O' Side Story*). SB

OUT COLD Not many can walk [illegible] after being on the receiving end of one of Bibbo's roundhouse punches. Even the Man of Steel is staggered!





GONE TO THE DOGS [illegible] playing a board game made of alien bounds!

BIG BARDA

First appearance: MISTER MIRACLE (1st series) #4 (September 1971)
Status: Hero *Real name:* Barda Free
Height: 6ft 2in *Weight:* 217 lbs *Eyes:* Blue *Hair:* Black
Occupation: Freedom fighter *Base:* New Genesis
Special powers/abilities: Trained as a Female Fury, one of the deadliest hand-to-hand combatants alive, her mastery of the weapons is unchallenged.

[illegible] specially she [illegible] by Apokolips' [illegible] by DARKSEID, raised [illegible] Female Furies labs, then in GRANNY [illegible]'s vast orphanage, where the defiant look [illegible] eye could not be beaten out of her. Granny took her for special training and [illegible] in all manner of combat. Barda was [illegible] the first selected to form the battalion known [illegible] FEMALE FURIES. Barda became Granny's best [illegible] leader, commanding the Furies to many [illegible] victories. But then Barda fell in love with [illegible] one of Granny's charges, Scott Free, a son of New [illegible]. Scott met Barda and she saw something in [illegible] that touched a part of her she didn't know exist[illegible]. Barda found herself helping Scott escape from [illegible] Apokolips to Earth. She followed him and their [illegible] friendship deepened into lasting love. Finally after Scott [illegible] established himself as master escape artist MISTER [illegible]MIRACLE they married. Although Scott loved life on [illegible] Earth, Barda could only barely tolerate it. This led to her [illegible] having two brief stints with the JUSTICE LEAGUE OF [illegible]AMERICA. She served her time and fought bravely, but was [illegible] always ready to return to her husband and accompany [illegible] him to [illegible]. MC



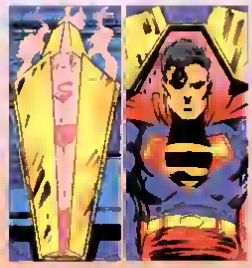
BATTLING BARDA Barda [illegible] of the [illegible] feared combatants on Earth — New Genesis. She has even managed to fight Wonder Woman to a draw!

BIZARRO

IMPERFECT DUPLICATE OF SUPERMAN

FIRST APPEARANCE THE [illegible] #5 (October 1958)
STATUS Villain *REAL NAME* None
OCCUPATION Imperfect duplicate of Superman *BASE* Mobile
HEIGHT 6ft 3in *WEIGHT* 225 lbs *EYES* Blue *HAIR* Black
SPECIAL POWERS/ABILITIES Superstrong, invulnerable and able to fly like the Man of Steel, but possessing some powers opposite to that of Superman, including freezing vision and flaming breath

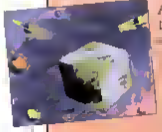
COUNTLESS TIMES SUPER-VILLAINS have raised their eyes to the heavens and cursed in vain as the heroic Man of Steel flashes across the sky to save the day. *If only* they fume *if only* they had a SUPERMAN of their very own a mindless, superpowered slave to do their evil bidding! Superman's arch enemy Lex Luthor (*see* LUTHOR, LEX) was the first rogue to try to make this dream a reality. In secret, Luthor called upon his top scientist Dr. Teng to scan Superman's genetic structure. Teng successfully duplicated Superman, but was unable to completely recreate the complex chromosomal structure of the Last Son of Krypton. The resulting Superclone quickly became a monstrous menace. A Bizarro creature that might have razed Metropolis to the ground had Superman not intervened. Yet this misbegotten Bizarro creature was not without its gentle side for it allowed itself to be destroyed in a rain of disintegrating particles that somehow allowed Lucy Lane, blind sister of reporter Lois Lane (*see* LANE, LOIS) to regain her sight.



CREATION [illegible] the being's [illegible] just the [illegible] image [illegible] the Man of Steel.

A BIZARRO IN LOVE

Luthor tried a second time to clone the Man of Steel many months later, and like the first imperfect duplicate, this second Bizarro became a superpowered nuisance. Retaining snippets of genetic memory of Superman's strong affection for Lois Lane, Bizarro #2 set about creating a ramshackle Bizarro World from junk and refuse in his own way building a Bizarro Metropolis that would please his beloved "Lo-iz." Bizarro #2 then snatched up Lane and took her to his crooked city where he held the reporter hostage while Superman searched frantically for her. However, all Bizarro #2 wanted was to please Lo-iz, but like his predecessor, he also succumbed to rapid cellular degeneration. He died in Lois's arms.



BIZARRO WORLD *In a Bizarro World, Earth would be cube shaped instead of a planetary orb. Anything to be different!*



HARD LUCK [illegible] unable to have [illegible] prevent [illegible] Superman, General Zod punishes Bizarro #1 instead.

The third Bizarro however had links to the genetic tinkering. Instead a beautiful new Bizarro #1 was given a fresh lease on life via the twisted imagination of BATMAN'S arch nemesis, the JOKER. After acquiring the reality altering powers of fifth dimensional imp MISTER MXYZPTLK the Clown Prince of Crime envisioned a topsy turvy Earth where evil replaced good and bizarre new villains occupied the seats of an anarchic JUSTICE LEAGUE OF AMERICA. Thus, Bizarro #1 came into being as counterpoint to Superman yet again. Though itching the Man of Steel muscle for muscle, Bizarro #1 possesses some abilities that are opposite to Superman's. He also *gains* strength when exposed to kryptonite the radioactive element deadly to the Man of Steel.



CRAZY TALK [illegible] the joker's Bizarro [illegible] the [illegible] Bizarro #1 was the Man of Steel's [illegible] he [illegible] Superman [illegible] was Public Enemy #1.

Following the Joker's defeat and with reality restored to its proper order Bizarro #1 strangely remained in existence. He was captured by GENERAL ZOD, who relished torturing the imperfect duplicate of his hated enemy.

Bizarro #1, while not completely evil, has faced Superman on several occasions usually following his imperfect logic and doing the exact opposite of the Man of Steel. Superman defeats Bizarro by using that same imperfect logic against him. When last seen Bizarro had fallen victim to a Kryptonian virus and [illegible] to quarantine at Superman's Fortress of Solitude while the Last Son of Krypton sought a cure for the malady. SB



KEY STORYLINES

- **SUPERBOY #68 (OCTOBER 1958)**
 Pre-Crisis, the very first Bizarro is an imperfect lead duplicate of Superboy.
- **SUPERMAN #87 (MARCH 1994)**
 Bizarro #2 is cloned, subsequently building his own Bizarro World before his untimely end.
- **SUPERMAN #160 (SEPTEMBER 2006)**
 The Joker uses Mr. Mxyzptlk's powers to create an upside-down world complete with an all new Bizarro #1, more bizarre than any who came before!

Big Bear

First appearance THE FOREVER PEOPLE #1 (March 1971)
Status Hero **Real name** None
Occupation Adventurer/pilot **Base** New Genesis
Height 6ft 5in **Weight** 272 lbs. **Eyes** Green **Hair** Red
Special powers/abilities Superstrength attained through the discharge of high density atoms, can mentally alter the density of objects
expert pilot of flying pelots a phase-shifting Super-Cycle



Big Bear is the most member of the Forever People children from Lan raised on New Genesis by the two Hundreds and [illegible] trained in the uses of [illegible]-powers. Big Bear [illegible] the teams Super Cycle [illegible] while When the evil [illegible] kidnapped team member Beautiful Dreamer, Big Bear and the others tracked [illegible] Lath They rescued her [illegible] with help from the fearless Mark [illegible] ing with whom they could [illegible] base [illegible] ubby, their Mother Box computer and seeking, the world [illegible] During one swap with the [illegible] Mark the Forever People found themselves [illegible] [illegible] Beast [illegible] Apokolips. The team eventually [illegible] New Genesis while Big Beat matched [illegible] Super Cycle [illegible] ing skills against the teens of Yuga [illegible] Big Beat and Beautiful Dreamer are currently an item though their relationship has gone through various ups and downs all agains interludes DW

Bizarro

See opposite page



Powerful medicine
Navakian talisman contains the spirit of Hu-Mark-A Midnight Sky, who ended the Bison Cult [illegible] s than a century ago

Black Bison

First appearance THE FURY OF FIRESTORM #7 (June 1982)
Status Unresolved **Real name** John Ravenhair
Occupation Tribal shaman **Base** New York City
Height 6ft 3in **Weight** 226 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities Mystical ability to control the weather and animate objects focused through a tribal coup stick

John Ravenhair's great grandfather Bison Black At Midnight Sky was one of the shaman of the Bison Cult When the old man died, Ravenhair found himself possessed by his great-grandfather's vengeful spirit Dressing himself in traditional tribal costume and calling himself Black Bison Ravenhair set out to right all the many wrongs that had been perpetrated upon the Native American people since the arrival of the White Man in America centuries ago

Black Bison's rampage across New York City attracted the attention of Firestorm the Nuclear Man who discovered that he could defeat Black Bison by removing the Bison Cult talisman that he wore around his neck Away from his great grandfather's influence John Ravenhair could choose his own path but it wasn't long before Black Bison resorted to cause more collateral damage in the name of vengeance

Black Bison is not a true villain and has occasionally aided the cause of good During the Crisis (see Great Battles, pp. 320–1) Black Bison helped the Earth's assembled sorcerers defeat the Anti Monitor's shadow demons If John Ravenhair learns to control his grandfather's influence he could become one of the planet's most powerful magic-users DW

Black Adam

First appearance MARVEL FAMILY #1 (December 1945)
Status Hero (Reviled) **Real name** Teth-Adam
Occupation Adventurer **Base** New York City
Height 6ft **Weight** 198 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities Great strength speed stamina and wisdom

Teth-Adam Egypt's Teth-Adam became [illegible] blessed with [illegible] supernatural powers by the wizard Shazam When Teth-Adam spoke the wizard's name he was magically transformed by a bolt of lightning into "Mighty Adam" possessing the powers of six of the Egyptian gods Shu (stamina) Heru (speed) Amon (strength) Zehuti (wisdom) Atem (power) and Mehen (courage) Teth-Adam became Egypt's champion eventually entering the service of Prince Khufu Shortly after the prince's murder and the deaths of his wife and children Teth Adam lost sight of his purpose He began using his powers solely for selfish gain and became known as Khem Adam (which translates as Black Adam) a name whispered in the shadows Partly blaming himself for Teth Adam's corruption Shazam stripped Adam of his powers, placing them within a scarab amulet

The amulet was entombed with Pharaoh Ramses II remaining undisturbed until the 20th century when husband and wife archaeologists Carter and Marilyn Batson uncovered it The couple was brutally murdered by its associate, Theo Adam, who soon after tapped into Black Adam's powers and memories. The Batson's son, Billy, was chosen by the wizard as his new champion and became Marvel Ever since they have repeatedly battled. Teth-Adam's ancient authority came to the fore, and his actions were far more brutal than accepted norms. He banded together his [illegible] of costumed heroes, who agreed with his harsher sense of justice. He sought to [illegible] family's memory by restoring their homeland of Khandaq to glory The Justice [illegible] opposed Black [illegible] a bloody struggle that left Teth-Adam a broken man. RS



Egypt's guard Black [illegible] seeks to protect his [illegible] land even from all [illegible] such as the JSA

Ancient foes, modern foes
Black Adam and [illegible] battling in the [illegible] the Middle [illegible]

BLACK CANARY

THE PRETTY BIRD OF PREY

FIRST APPEARANCE (BLACK CANARY I): FLASH COMICS #84 (August 1947)
STATUS: Here (deceased) **REAL NAME:** Dinah Drake Lance
OCCUPATION: Adventurer/ Florist **BASE:** Gotham City
HEIGHT: 5ft 5in **WEIGHT:** 128 lbs **EYES:** Blue **HAIR:** Black
SPECIAL POWERS/ABILITIES: Trained in Judo, and a fierce fighter, often concealed smoke or tear-gas pellets in the amulet of her choker.

FIRST APPEARANCE (BLACK CANARY II): JUSTICE LEAGUE OF AMERICA #75 (November 1969)
STATUS: Here **REAL NAME:** Dinah Laurel Lance
OCCUPATION: Adventurer **BASE:** Gotham City
HEIGHT: 5ft 4in **WEIGHT:** 124 lbs **EYES:** Blue **HAIR:** Blonde
SPECIAL POWERS/ABILITIES: Ultrasonic, earsplitting "canary cry" capable of shattering metal; martial arts and boxing expert.



IN 1947, DINAH DRAKE'S DREAMS of becoming a Gotham City policewoman were dashed when her police academy application was rejected and her doting father Detective Richard Drake subsequently passed away. Dinah used her small inheritance to open a florist's shop while pursuing a more clandestine career in crime fighting. Inspired by the brightly clad "Mystery Men" of the time (even having a Dinah designed her own stylish costume—black fishnets and leather, as well as a blonde wig to conceal her identity—and embarked on [illegible] as the sultry Black Canary. At first posing [illegible] criminal to Gotham's underworld, the Judo-savvy Black Canary eventually revealed her true colors upon teaming with fellow hero Johnny Thunder (see THUNDER, JOHNNY). She became a member of the JUSTICE SOCIETY OF AMERICA soon after, although eventually returned to solo crime fighting. She married private detective Larry Lance and gave birth to a daughter (also named Dinah), who would carry on her mother's heroic legacy. Dinah Drake Lance died of radiation-induced cancer after [illegible] from battling the cosmic-powered villain Aquarius—an epic struggle during which Larry Lance sacrificed his own life—alongside her JSA teammates.



SOULMATES II [illegible] Dinah to [illegible] Larry [illegible]





CANARY CRY *Dinah lost her canary [illegible] after suffering a brutal beating. But this sixth superpower was restored after she was dipped in a mysterious Lazarus Pit.*

SKRRREEEE

BLACK CANARY II

While the original Black Canary [illegible] drug to the penitentiary [illegible] Dinah Laurel Lance [illegible] her mother's costume and [illegible] Thus, the [illegible] was born. [illegible] babysat by [illegible] JSA [illegible] Dinah also [illegible] death. Dinah [illegible] Dinah [illegible] out of Black [illegible] learned [illegible] (W[illegible] [illegible] pulses from [illegible] original JSA [illegible] records [illegible] Black [illegible] observe he [illegible] found the JSA [illegible] inspired by the [illegible] JSA [illegible] split with JLA Black Canary [illegible] with GREEN [illegible] through the Last Laugh Black Canary [illegible] with [illegible] JSA. She also [illegible] global crises with typical energy and [illegible]. SB

KEY STORYLINES

- **ALL-STAR COMICS #58 (DEC–JAN 1947–48)** Though not yet an official member, Black Canary I joins the JSA to defeat history's greatest villain ever!
- **JLA: YEAR ONE #1–12 (JAN.–DEC 1998):** The second Black Canary's first year with the JLA is chronicled as the team battles the Appellaxian aliens and the organization known as Locus.
- **BLACK CANARY/ORACLE: BIRDS OF PREY (1998):** Black Canary I accepts her first assignment from Oracle without knowing who her partner really is!



HIGH KICKS *Black Canary II is one of the world's top martial artists and has gone [illegible]-for-fist and [illegible] with the likes of [illegible] Shiva and the [illegible] assassin known as Deadstroke.*

Black Condor

First appearance CRACK COMICS #1 (May 1940)
Status Hero **Real name** Richard Gray Jr. a/k/a Thomas Wright
Occupation Adventurer **Base** Washington D.C.
Height 6ft 2in **Weight** 196 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Exposure to atom radiation granted him the ability to fly and to understand the language of birds.



Black Condor II

First appearance BLACK CONDOR #1 (June 1992)
Status Hero **Real name** Ryan Kendall
Occupation Adventurer **Base** Opal City
Height 6ft 4in **Weight** 170 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Flight, heightened senses, limited telepathy and telekinesis, expert knife-thrower



Flying solo *Black Condor II*

DW
RG

Black Lightning

First appearance Black Lightning #1 (1977)
Status Hero **Real name** Jefferson Pierce
Occupation Adventurer **Base** Metropolis
Height 6ft 4in **Weight** 215 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Olympic-level athlete; can generate electromagnetic bolts from inside his body; can create and fire bolts of superhuman gold electricity

Jefferson Pierce, the quarter of Metropolis's Suicide Slum by devoting himself to athletics. He ultimately won Olympic gold in the decathlon. On returned as a teacher he returned to Suicide Slu watched helplessly as his students fell victim controlled by the 100 mob led by albino Tobias Whale. With a costume sporting an electric bolt to shock thugs senseless, Pierce became Black Lightning and brought the 100 mob and Tobias to justice.

One of the most famous African-American super heroes of Pierce became a founder member of the Outsiders. Teaming together with the team, a lineal metagene enabled him to emulate his lightning-like powers. Following the Oma Black Lightning became defender of crime-ridden He then served under U.S. President Lyn Lathon as Secretary of Education. After retirement Pierce resumed his role as Black Lightning. Recently Black Lightning reunited with

Hard to get *Black*

Body electric *Black*



Black Manta

First appearance AQUAMAN (1st series) #35 (September 1967)
Status Villain **Real name** Unrevealed
Occupation Assassin **Base** Devil's Deep
Height 6ft 4in **Weight** 250 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Possesses slightly above-average strength quickly masters new equipment fueled by rage



Devil version Black Manta add[ed] to [his] ... arsenal a strange but more powerful ... [suit] ... [fo]und on a living manta

There could be no question but that Aquaman and Black Manta were irrevocably irreconcilable foes. Each one represented all that the other detested and despised. Aquaman was the ruler of Atlantis, the undisputed king of the seven seas, and the most powerful being on the planet. Black Manta was a cold-blooded killer who had sworn to destroy Aquaman and his entire kingdom. As a result, the two adversaries engaged in a series of confrontations that were as violent as they were frequent.

Aquaman first encountered Black Manta in the course of his efforts to protect the whales of the world from the ravages of whalers. Black Manta was the captain of one of the whaling ships that Aquaman was trying to stop. Aquaman was unable to prevent the whaling ship from harpooning a whale, but he was able to prevent the whale from being killed. Black Manta was furious at Aquaman's interference, and he vowed to get revenge on the hero.

Black Manta's first attempt at revenge was a failure. He tried to kill Aquaman by poisoning his food, but Aquaman was able to detect the poison and avoid it. Black Manta then tried to kill Aquaman by setting a trap for him, but Aquaman was able to escape from the trap. Black Manta's third attempt at revenge was also a failure. He tried to kill Aquaman by attacking him with a group of sharks, but Aquaman was able to defeat the sharks and escape.

Black Manta's fourth attempt at revenge was the most successful. He kidnapped Aquaman's wife, Mera, and held her hostage. Black Manta demanded that Aquaman surrender himself to him in exchange for Mera's release. Aquaman agreed to the trade, but he was able to escape from Black Manta's clutches and rescue Mera.

Black Manta's fifth attempt at revenge was the most dangerous. He built a giant robot and used it to attack Atlantis. Aquaman was able to defeat the robot, but Black Manta escaped. Black Manta's sixth attempt at revenge was the most personal. He kidnapped Aquaman's son, Arthur Curry, and held him hostage. Aquaman was able to rescue Arthur Curry, but Black Manta escaped.

Black Manta's seventh attempt at revenge was the most successful. He used a powerful weapon to destroy Atlantis. Aquaman was able to defeat Black Manta, but he was unable to prevent the destruction of Atlantis. Black Manta was last seen escaping from the ruins of Atlantis.

Black Manta's eighth attempt at revenge was the most recent. He has been hiding in the shadows, waiting for his chance to strike again. Aquaman is aware of Black Manta's plans, and he is prepared to defend himself and his kingdom.





Betrayal Reduced to human [illegible] Aquaman Manta proved to be truly evil.

Black Mask

First appearance BATMAN #386 (August 1985)
Status Villain (presumed dead) **Real name** Roman Sionis
Occupation Gang leader **Base** Gotham City
Height 6ft 1in **Weight** 195 lbs **Eyes** Brown **Hair** None
Special powers/abilities Brilliant criminal mind, rules subordinates with iron fist sadistically pursues anyone who wronged him

Thanks to his mother and father the head of Janus Cosmetics company Roman Sionis inherited a multi-million dollar fortune when his parents mysteriously died in a fire. But the new Sionis quickly ran the company into the ground. A buyout by Bruce Wayne saved Janus Cosmetics, but left Sionis with a hatred of the man who had taken his legacy. Obsessed with revenge, Sionis carved a black mask from his father's coffin and murdered several Wayne employees resulting in a fiery confrontation with Batman. Sionis' mask was burned into his flesh making him a living Black Mask. He became one of Gotham's most terrifying crimelords with an army of masked henchmen the Falcone family's Society at his disposal. When Catwoman stole from him he implacably hunted the elusive femme fatale and tortured her sister Maggie's husband to death. Catwoman took swift revenge hurling Black Mask off a rooftop, presumably to his death. DW





Hybrid Black Orchid [illegible] South America to join the Justice League of America.

Black Orchid

First appearance (I) ADVENTURE COMICS #428 (August 1973) (II) BLACK ORCHID (1st series) #1 (December 1988)
Status Hero **Real name** (I) Susan Linden, (II) none, (III) Suzy
Occupation (I) Adventurer (II-III) elemental nymph
Base (I) Metropolis, (II-III) the Amazon rain forest
Height (I) 5ft 11in (II) 5ft 7in (III) 5ft 4in **Weight** (I) 130 lbs, (II) 119 lbs, (III) 115 lbs **Eyes** (all) Violet **Hair** (all) Violet
Special powers/abilities Superhuman strength flight (like a plant she draws nutrients from the air

Abused by her father her entire life Susan Linden eventually married Carl Thorne a wealthy arms trafficker. Thorne stole a shipment of weapons from his billionaire boss Lex Luthor (*see* LUTHOR, LEX) and murdered Susan when she went to the police with the information. Botanist Philip Sylvian a childhood friend of Susan's grafted a sprig of Linden's genetic material into an experimental hybrid of plant and animal matter creating the Black Orchid. Black Orchid used her special powers and a number of false identities to fight crime until she was murdered by Lex Luthor. Susan's death created a psychic [illegible] that awakened another of Sylvian's [illegible]ched hybrids. This nameless Black Orchid found her way to the rain forests of South America and learned that she was an elemental dryad nymph before being assassinated by a human in New York City. Suzy a childlike sprite with fragments of Susan's consciousness is the last surviving Black Orchid. She protects the natural world from the depredations of industry and big business. PJ

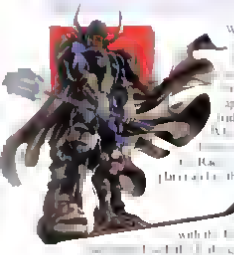
Black Pirate

First appearance SENSATION COMICS #1 January 1942
Status Hero (deceased) **Real name** Jon Valor
Occupation Freedom fighter **Base** England
Height 5ft 11in **Weight** 166 lbs
Eyes Brown **Hair** Brown
Special powers/abilities A swashbuckling swordsman and accomplished sailor

An war divided Europe in 1588 British nobleman Jon Valor led a trusted crew of bold but benevolent buccaneers as a masked Black Pirate who sailed the high seas for the cause of justice. Though loyal to the British crown Valor also served under the Spanish flag for a brief time before returning to Great Britain and swashbuckling alongside his son Justin. However, when Justin was later lost at sea a heartbroken Black Pirate revealed his true identity to the British monarch and hung up his cape and sword. Years later, when British ships were threatened by mysterious privateers Valor heeded the barge's call to the Black Pirate to return to arms and scuttle the roguish raiders. To his surprise Valor discovered Justin alive and well and leading a band of Puritans who attacked British ships to find their planned journey to the U.S. Valor made peace with Justin, who set sail for a new life in the U.S. and retired to his home in England where he presumably lived his remaining days rarely drawing his sword from its scabbard. SB

Black Racer

First appearance NEW GODS (1st series) #3 (July 1971)
Status Villain **Real name** Sgt. Willie Walker
Occupation Messenger of Death **Base** New Genesis
Height 6ft 4in **Weight** 211 lbs **Eyes** Black **Hair** Black
Special powers/abilities Phases through solid objects. Flying ship cosmically charged skis can deliver death with a single touch. Armor helps him withstand the rigors of space and skiff mates [illegible]



With the New Gods [illegible] in the 1st millennium pre-Crisis [illegible] Black Racer [illegible] elemental force capable of dealing death with a single touch. After the Fourth World [illegible] pulled out to Limbo, Racer withdrawn to the [illegible] the body of [illegible]

Vietnam veteran [illegible] Walker [illegible] with the [illegible] death. Black Racer [illegible] [illegible] [illegible]

BLACKHAWK

FIGHTER IN THE SKY

FIRST APPEARANCE MILITARY COMICS #1 (AUGUST 1941)
STATUS Hero (missing in action) **REAL NAME** Janos Prohaska
OCCUPATION Squadron leader **BASE** England
HEIGHT 6ft 1in **WEIGHT** 195lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES An expert pilot, a charismatic and quick-thinking field leader in addition to being good with his fists

POLAND'S JANOS PROHASKA served with the Bill Heywood Sqnadron of the International Brigades during the Spanish Civil War, gaining an international reputation as a flyer of amazing skill and conrage. When in 1939 Poland fell victim to Nazi Germany's *blitzkrieg* warfare Prohaska now nicknamed Blackhawk, joined with his friends Stanislaus "Stan" Drozdowski and Kazimierc "Zeg" Zegota and others to form the Blackhawk Squadron. They resisted the brutal invaders of their homeland from a secret base on Blackhawk Island.



THE BLACKHAWK SQUADRON

Blackhawk assembled a truly international band of air aces, all determined to fight for freedom. The pilots included Boris Zinoviev of Russia, Earl Nicolmb-Baker of England, Alain Blanc DeMont of France, Olaf Friedriksen of Sweden, Rajiet Hindriksen of Denmark and Carl "Chuck" Sutanni of the US. Sadly Boris, Zeg, Ian and Sviatlana were soon killed in action. Soon afterwards, 17 year-old Chinese-American whiz kid "Weng "Chop Chop" Chan joined the group.

The C.I.A. later recruited the Blackhawks, and Blackhawk Airways was relocated to Washington D.C. The U.S. government wanted total control over the team's missions, and when Blackhawk was kidnapped the team was kidnapped until rescued by Blackhawk and Police Detective Paco Herrera. The isle of Pontalba was then transformed into the new Blackhawk Island. Soon after the Blackhawks severed all ties with the C.I.A. and the U.S. government.

In the 1960s Andre was murdered by an assassin named Hardwin. Years later Blackhawk tracked the killer down in Saigon, just as the city was about to fall to the Viet Kong and avenged his friend's death. Sadly, Olaf disappeared during the mission. Years after, Weng-Chop formed an elite air courier service, Blackhawk Express. The company put together a team of doubles of the seven best known Blackhawks who fought crime in the decade ahead. President Lex Luthor (see LUTHOR, LEX) employed the new Blackhawk Squadron during the Imperiex War (see Great Battles pp. 320–1) but the current whereabouts of Prohaska and the other members of the team are not known. RG



LEADING FORCE Blackhawk tells his squadron of flyers to defend fighter cover as they parachute down to the ground below.



FIRST CLASS FLYERS The Blackhawk squadron was originally durable they were [illegible] the best [illegible] left in [illegible]

TWO-FISTED HERO Blackhawk [illegible] Blackhawk makes light work of [illegible] German army tank crew.

BRAVERY Despite [illegible] and the Blackhawk squadron [illegible]

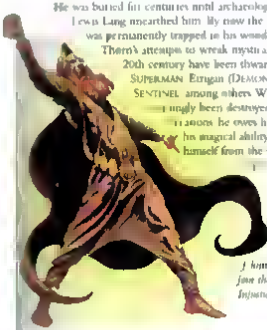
KEY STORYLINES

- **MILITARY COMICS #1 (AUGUST 1941).** The early story introduces the world to Janos Prohaska and his men.
- **BLACKHAWK #1-3 (MARCH-MAY 1989).** The tale spotlights Prohaska as he deals with a Reuben conspiracy and life after the War.
- **BLACKHAWK #148 (SEPTEMBER 1959).** Lady Blackhawk is introduced to the team.

Blackbriar Thorn

First appearance DC COMICS PRESENTS #66 (February 1984)
Status Villain **Real name** Unknown
Occupation Lord of the Druids **Base** Gotham City
Height 6ft 3in **Weight** 236 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Seemingly immortal, ability to conjure snow storms, or fog, able to manipulate flowers and grow in size, must maintain contact with the Earth and soil or his power diminishes.

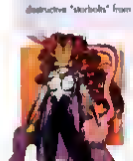
Druidic high priest Blackbriar Thorn escaped death at the hands of Roman invaders in Britain by fleeing into a forest and transforming himself into solid wood. The other druids were less fortunate but in their death throes, they unwittingly opened a great fissure that swallowed Thorn. He was buried for centuries until archaeologist Professor Lewis Lang unearthed him. By now the high priest was permanently trapped in his wooden body. Thorn's attempts to wreak mystical havoc in the 20th century have been thwarted by Superman Enemy (Demos) and Sentinel among others. While Thorn has seemingly been destroyed on several occasions he owes his survival to his magical ability to regenerate himself from the smallest [illegible] SB



Head-hunted [illegible] Eclipso [illegible] *Johnny Sorrow to join the JSA hating Injustice Society.*

Blackfire

First appearance THE NEW TEEN TITANS (1st series) #22 (September 1982)
Status Undefined **Real name** Komandi's **Occupation** Queen of Tamaran **Base** Mobile
Height 6ft 2in **Weight** 162 lbs **Eyes** Green **Hair** Red
Special powers/abilities Absorption of solar energy; projection of destructive "starbolts" from her hands.



The eldest child of the royal family of the planet Tamaran [illegible]ra Koriandr'i a sickly child was denied her birthright and her sister Koriandr'i was named next in line for the throne. Both sisters were sent by their father King Myand'r to train with the famed Warlords of Okaara but there the hateful Komand'r betrayed her family joined the dreaded Citadel Empire bartered Koriandr'i into slavery. Years [illegible] then became prisoners of the Psions and were subjected to genetic experiments that gave them vast powers. Escaping Komand'r (now called Blackfire) and Koriandr'i (now a Teen Titans member called Starfire) clashed repeatedly until Koriandr'i broke her hate freed Tamaran from Citadel control and became its queen before the planets apparent destruction by a Sun Eater. Blackfire has not been seen since. PJ

Blackhawk

See opposite page

Blasters, The

First appearance INVASION #1 (1988)
Status Hero team (disbanded) **Base** Mobile
Members and aliases
Lonnie "Snapper" Carr (Leader) Teleportation powers
Dust Devil (Mesha Levy) Inmate boy who can turn into a whirlwind, accompanied by his divorced mother Mrs Levy
Looking Glass (Dexter Fairfax) Ability to absorb light and project it
Crackpot (Amos Monroe) Persuasive mind-manipulation powers
Jolt (Carlotta Rivera) Can repel any form of energy
Frag (Fritz Klein) Can turn into living metal and explode.
Gunther Renegade Dominator scientist
Chorljenkins Alien starship pilot; technical expert

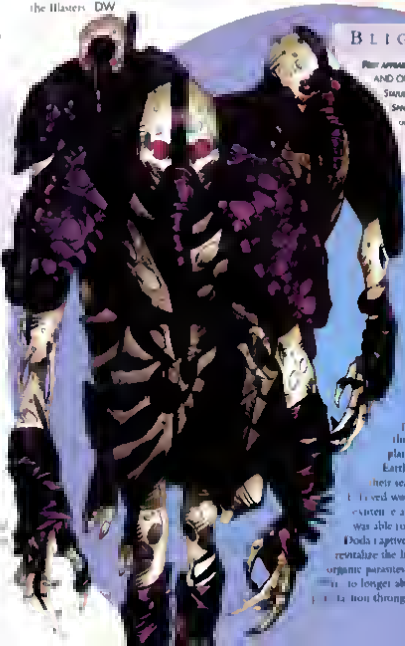
During an alien invasion of Earth Dominator scientists kidnapped 50 humans and forced them to walk through a minefield. The humans that survived did so by manifesting latent metagene powers. Upon their escape from the Dominator space prison they formed a wandering super team called the Blasters. The group added a Dominator scientist to its roster and crushed the spaceways piloted by the attractively feline humanoid alien Chorljenkins. On one occasion they smashed a plot by a criminal organization named the Spider Guild to sell black market weapons on Earth. After a near fatal attempt to spring the hero Valor from prison the Blasters disbanded. Snapper Carr (see Carol Snapper) suffered burnout of his own being seized by Khund thugs who cut off his hands, robbing him of his ability to teleport. Though Snapper's hands have since been restored no one knows if he will ever be able to talk down [illegible] team members and reform the Blasters. DW

The Blasters *The Blasters helped end the alien invasion of Earth but were mostly unorganized for their efforts.*
1) Frag **2)** Snapper Carr **3)** Chorljenkins **4)** Crackpot **5)** [illegible] Glass **6)** Ms Levy **7)** Gunther **8)** Dust Devil **9)** Jolt



Blight

First appearance LEGION OF SUPER-HEROES SECRET FILES AND ORIGINS #2 (June 1999)
Status Villain **Base** 30th century space
Special powers/abilities An alien race of partially organic beings composed of a combination of rotting flesh and technology; can absorb the life energy from entire worlds, leaving them planets as ruins.



The Blight [illegible] imprisoned [illegible] This scientifically advanced species sought the secret of immortality. In their mad quest the Blight were turned into a race of perpetually decaying beings and using the teleportation skills of the alien Doda (beings who could teleport themselves across the galaxy to seed new worlds) spread that decay across the universe.

In the 31st century the Blight led by Xrrl'n threatened Earth. A scientist named [illegible] the life energy from dozens of worlds. The hostile malicious race first came into contact with a [illegible] of Super Heroes [illegible] since when the aliens entered United Planets [illegible] Using the planets Stargate technology the Blight's intrusive power spread to several planets and they eventually took control of Earth. The Blight enslaved many Legionnaires in their search for M'Onel whose power they believed would give them immortality and end their existence as decaying beings. However the Legion was able to destroy the Blight by teleporting their Doda captives across the known universe to revitalize the life forces drained by the technorganic parasites. Without the Doda, the Blight [illegible] no longer able to teleport or spread their [illegible] domination throughout the galaxy. PJ

BLOCKBUSTER I

FIRST APPEARANCE DETECTIVE COMICS #343 (November 1965)
STATUS Villain (deceased) **REAL NAME** Mark Desmond
OCCUPATION None **BASE** Gotham City
HEIGHT 7ft 4in **WEIGHT** 845 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Secret serum gave Desmond tremendous strength, endurance, and invulnerability but severely diminished his mental capacity



Mark Desmond was a [illegible] who [illegible] [illegible] [illegible]

BLUE BEETLE I

FIRST APPEARANCE BLUE BEETLE (1st series) #1 (June 1964)
STATUS Hero (deceased) **REAL NAME** Dr. Daniel Garrett
OCCUPATION Adventurer **BASE** Hub City
HEIGHT 6ft **WEIGHT** 189 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Superstrength, able to fly and discharge lightning-like energy from fingertips; chain-mail armor impervious to small-arms fire.

After discovering a glowing azure scarab in the tomb of the evil Pharaoh Kha-ef-re archaeologist Dr. Daniel Garrett gained miraculous powers when he uttered the mystical words "Kaji Dha." Possessing superhuman abilities and clad in azure chain mail armor, Garrett fought evil in Hub City as the first Blue Beetle. Years later, Garrett helped student Ted Kord to thwart Kord's Uncle Jarvis and his plans for world domination. The ensuing melee left Blue Beetle mortally wounded. With his dying breath, Garrett made young Kord promise that he would carry on in his stead, thus ensuring that the Blue Beetle's heroic legacy would continue. Garrett was subsequently buried under tons of rubble on Page Island, but lay in a state of suspended animation, kept alive by the mystic scarab he failed to pass on to Kord. Years later, the original Blue Beetle is thrall to an alien intelligence within his mystic gem (a blend of magic and contemporary technology) returned to battle BLUE BEETLE II. But Garrett fought back against the alien controlling him, and died for good rather than allow himself to kill his friend and successor. SB



BEETLE POWER [illegible] my [illegible] scarab empowers it [illegible] [illegible] a great Blue Beetle [illegible] wearable super [illegible]

BLUE BEETLE II

FIRST APPEARANCE CAPTAIN ATOM (1st series) #83 (Nov. 1966)
STATUS Hero **REAL NAME** Theodore "Ted" Kord
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 11in **WEIGHT** 184 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES The second Blue Beetle possesses no superpowers, but is a genius inventor and a capable hand-to-hand combatant. His BB-gun has several settings, including a wallspring compressed-air blast and blinding strobe light.
The Beetle's greatest weapon is his "Bug," a stealthy, solar-powered crime-fighting vehicle.

ONE STEP AHEAD
What he lacks in athleticism, Blue Beetle II makes up in strength [illegible] and [illegible]-ty. His most [illegible] encounter with [illegible] foe?



[illegible] Dan Garrett, the first Blue Beetle, [illegible] [illegible] [illegible]

Body Doubles

First appearance: RESURRECTION MAN #1 (March 1996)
Status: Villains **Real names:** Bonny Hoffman and Carmen Lane
Occupation: Assassins **Base:** Mobile
Height: [Bonny] 5ft 8 in, [Carmen] 6ft **Weight:** [Bonny] 125 lbs, [Carmen] 140 lbs **Eyes:** [Bonny] blue, [Carmen] brown
Hair: [Bonny] blonde, [Carmen] black
Special powers/abilities: Both women are martial-arts adepts and experts with many types of firearms and concealed weapons

The Body Doubles are hired killers who work for the Requiem Inc. Assassination Agency. Bonny Hoffman is the daughter of an East Coast mob boss, while Carmen Lane is a former adult film star and exotic dancer. Bonny became an assassin to prove to her father that she could be as tough as any man, while Carmen hoped to advance her career as a legitimate Hollywood actress. They employ the latest high-tech weaponry as well as murderous gadgets hidden in their makeup accessories.

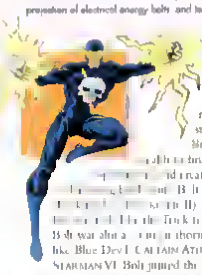
The Body Doubles began working for Bonny's uncle Nick, an assassin himself and a magnificent drag performer. As hired killers, the Body Doubles often came into conflict with RESURRECTION MAN. They also tried to kill CATWOMAN when she was running for mayor of New York City, but these fighting skills proved no match for the Princess of Plunders. They continue to work for Uncle Nick, mercilessly murdering assigned victims while pursuing their dreams. PJ



DOUBLE TAKE Bonny is the [illegible] of the [illegible] sense is matched by their stunning aim!

Bolt

First appearance: BLUE DEVIL #6 (November 1984)
Status: Villain **Real name:** Larry Kolchinsky
Occupation: Mercenary **Base:** Mobile
Height: 6ft 4 in **Weight:** 220 lbs **Eyes:** Blue **Hair:** Uncrossed
Special powers/abilities: Mercenary in costume allows flight, projection of electrical energy bolts, and teleportation.



A [illegible] effort to [illegible] Bolt is a superpowered assistant for his renowned [illegible] skill, stealth—and his price. Bolt used his great [illegible] to [illegible] and created a number of [illegible] (see BLUE DEVIL II). A foe of the FLASH III [illegible], Bolt was killed by Blue Devil II and BLUE DEVIL III, but was also a [illegible] theft ring under the names Blue Devil, CAPTAIN ATOM, FIRESTORM and STARMAN VI. Bolt joined the Killer Elite, a group of [illegible] that included Marilyn Chiller, Deadline and [illegible], and later the Task Force X Mark II, a division of the Suicide Squad.

Bolt was thought to have been slain on a Task Force [illegible] mission, but returned with a host of super-villains in an [illegible] led by Zarda. RAW ZAN and Baron Agatu. In Caz Lan's [illegible] on assassin, he will the Calculator. Bolt was shot and seriously wounded by street thugs. PJ

Booster Gold

First appearance: BOOSTER GOLD #1 (February 1986)
Status: Hero **Real name:** Michael Jon Carter
Occupation: Adventurer **Base:** New York City
Height: 5ft 9in **Weight:** 215 lbs **Eyes:** Blue **Hair:** Blond
Special powers/abilities: Costume allows him to fly, use a protective forcefield and gives enhanced strength

College quarterback and gambler Michael Jon Carter was banished from college athletics after many misdeeds. As night watchman at the Space Museum, Carter utilized Rip Hunter's time machine (see HUNTER, RIP) stealing a security robot named Skeets, a LEGION OF SUPER-HEROES flight ring, and BRAINIAC 5's forcefield belt. He arrived back in the 20th century seeking fortune and fame as Booster Gold. Before long, he had put an end to the criminal career of the THIRTY but the battle left him severely injured.

Booster briefly returned to his home era to recover, then escaped to the past accompanied by his sister Michelle. Soon after, Skeets [illegible] and Booster began a JUSTICE LEAGUE OF AMERICA recruitment drive. Booster joined up and formed a lasting friendship with BLUE BEETLE II. As the Justice League battled the aliens of Dimension X, Booster Gold saw his sister Michelle perish. For a time, he led the corporate team known as the CONGLOMERATE, but finally returned to the League. Booster was inactive for a while after his powers were destroyed in a battle with DOOMSDAY. Following Jack Kirby's funeral, Booster left the League again, eventually joining the newly formed EXTREME JUSTICE.

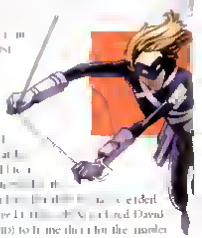
With the opening of his theme restaurant, Planet Krypton, Booster went into semi-retirement before the toy boy of a wealthy matron. However, Mxyzptlk Lord's promise of glory got him back into action, and Booster rejoined a new Justice League team. RG



24 CARAT GOLD Booster's 24th century outfit has been modified many times. When it was damaged beyond repair, his pal Blue Beetle II helped replicate its attributes, albeit in a bulkier form (see below)

Bordeaux, Sasha

First appearance: DETECTIVE COMICS #751 (December 2000)
Status: Ally **Real name:** Sasha Bordeaux
Occupation: U.S. government agent **Base:** Mobile
Height: 5ft 7in **Weight:** 135 lbs **Eyes:** Blue **Hair:** Blonde
Special powers/abilities: Top athlete, skilled with most firearms.



While [illegible] [illegible] in [illegible] (see [illegible]) [illegible] inside that Bruce Wayne became a 24-hour protection. Former secret service agent Sasha Bordeaux got the job. She soon realized that [illegible] client lived a secret life as BATMAN. Bordeaux [illegible] him and even fell in [illegible] [illegible] when Lex Luthor [illegible] Superman, David Cain (see CAIN, DAVID) to [illegible] the murder of Bruce's lost love Vesper Fairchild (see FAIRCHILD, VESPER). Sasha loyally took the blame and joined Blackgate prison while Bruce escaped to clear his name. The US government agency CHECKMATE, in the form of a new identity as an agent, Bordeaux has crossed paths with Batman since, but any hint of her secret to have vanished. DW

BOY COMMANDOS

FIRST APPEARANCE DETECTIVE COMICS #64 (June 1942)
STATUS Hero team **BASE** Europe
MEMBERS
Captain Eric "Rip" Carter
Alfy Twidgett
André Chevard
Samuel "Brooklyn" Turpin
Jan Haasman
Tex
Percy Clearweather

In 1942 Captain Eric "Rip" Carter led four [illegible] boys—Alfy Twidgett, André Chevard (or CHAVARD, ANDRÉ), Daniel "Brooklyn" Turpin, and Jan Haasman—on numerous [illegible] Europe [illegible] the Boy Commandos. Among their [illegible] successful [illegible], they [illegible] Agent Axis. [illegible] of [illegible] Heimler, who was [illegible] unmasked [illegible] Nazi sources. In 1946, they [illegible] Stateside [illegible] — [illegible] with the GUARDIAN and the [illegible] — [illegible] to [illegible] gangster Boss Mesne [illegible] Agent Axis.

[illegible] Carter [illegible] left the Boy Commandos [illegible] London [illegible] in Holland, and Alfy and [illegible] stayed with Rip Carter and Brooklyn [illegible] England, and [illegible] replaced in the group by a young [illegible] named Tex. A [illegible] during the same year, a teenager named Percy Clearweather volunteered for Andre's [illegible] mission and helped the team clear Rip of murder charges. By 1949, André left to help his brother on the [illegible] in France. Percy Clearweather replaced him until the team finally reached adulthood and went their separate [illegible].

After the war Rip Carter eventually reached the rank of general, while André entered the military and was named commander of the spy agency Department Gamma. Alfy formed Stateside Occurrences Limited and a specialized insurance company targeting risks that somehow presume the involvement of so-called super heroes and super villains or other such paranormal forces. Jan Haasman a professor with the Center for Strategic Studies in the Hague. Daniel Turpin traded his "Brooklyn" nickname for that of "Terrible Turpin," eventually joining Metropolis Special Crimes Unit. RG



THE BOY COMMANDOS 1) [illegible] Rip [illegible] 2) Alfy 3) [illegible] 4) Percy 5) Tex 6) André 7) Brooklyn

BOUNTY

FIRST APPEARANCE SUPERBOY (1st series) #225 (March 1977)
STATUS Hero **REAL NAME** Dawnstar
OCCUPATION Bounty hunter, legionnaire **BASE** Earth, Starhaven
HEIGHT 5ft 6in **WEIGHT** 120 lbs **EYES** Brown **HAIR** Brown
BROWN POWERS/ABILITIES Wings enabled her to soar through space without a Legion flight ring, able to track with unerring accuracy

[illegible] SB



BRADLEY SLAM

FIRST APPEARANCE DETECTIVE COMICS #1 (March 1937)
STATUS Hero **REAL NAME** Samuel Emerson Bradley
OCCUPATION Private investigator **BASE** Gotham City
HEIGHT 6ft 1in **WEIGHT** 205 lbs
EYES Gray **HAIR** Dark brown with gray at temples
SPECIAL POWERS/ABILITIES Tough, two fisted adventurer and a highly skilled pursuit detective loyal to his friends no matter what

[illegible] keep her existence secret. [illegible] relationship. CW



SMITTEN KITTEN

[illegible] Kyl the [illegible] Despite [illegible] Different, [illegible] found [illegible] it that [illegible] the [illegible] I've [illegible] I am only [illegible] a victim [illegible] remain [illegible] and [illegible] to [illegible]

PUNCHDRUNK

[illegible] the [illegible] bullies and [illegible] outthink his opponents [illegible] and [illegible] questions [illegible] personality [illegible]



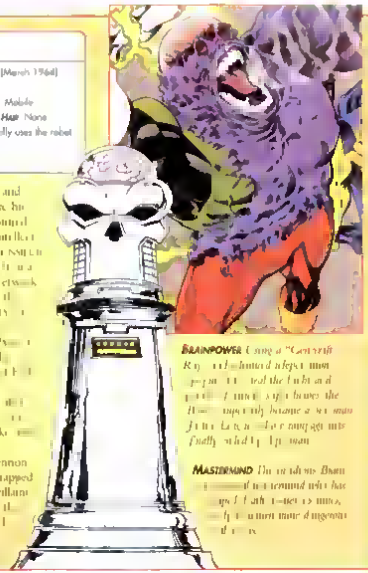
BRAIN

FIRST APPEARANCE DOOM PATROL (1st series) #86 (March 1964)
STATUS Villain **REAL NAME** Unrevealed
OCCUPATION Scientific criminal mastermind **BASE** Makalu
HEIGHT 3ft 4in **WEIGHT** 195 lbs **EYES** Black **HAIR** None
SPECIAL POWERS/ABILITIES Genius level IQ; occasionally uses the robot body for mobility

Little is known about the French scientist and criminal genius known as the Brain. Before his death the scientist experimented on a captured African gorilla and gave it a near genius intellect. When the scientist died the ape named MONSIEUR MALLAH removed the man's brain and put it in a receptacle connected to a vat computer network. The scientist now called the Brain set up the villainous Brotherhood of Evil (a.k.a. SOCIETY OF SIN) to further his goal of world domination.

The Brotherhood attacked the DOOM PATROL several times over the years. Later on the Brain commanded a second Brotherhood that fought the TEEN TITANS.

The Brain and Mallah went into hiding after their defeat by the Titans. When a new DOOM PATROL emerged the Brain and Mallah broke into the Patrol's headquarters and stole one of ROBOTMAN II's robot bodies with the intention of placing the Brain inside it. The body napped robot body exploded, but not before the villains could profess their undying love for each other. The Brain and Mallah survived and moved to the island of Zandia. They later came into conflict with YOUNG JUSTICE. PJ



BRAINPOWER Using a "General Robotic Enhanced Teleportation Apparatus" to steal the Cube and power it, Brainiac opens the Boom Tube and is sucked into the Phantom Zone, apparently finally ending his reign.

MASTERMIND Brainiac's Brain is removed and placed in a jar. Each time he is killed, a different mutant diagnosis of the...

BRAINIAC

SEE OPPOSITE PAGE

BRAINIAC 5 | 1

FIRST APPEARANCE LEGIONNAIRES #0 (October 1994)
STATUS Hero **REAL NAME** Querl Dox
OCCUPATION Legionnaire/scientist **BASE** Colu
HEIGHT 5ft 7in **WEIGHT** 35 lbs **EYES** Green **HAIR** Blond
SPECIAL POWERS/ABILITIES Super-genius; force field belt with impenetrable and shapeable protective envelope; mentally operated via Brainiac control disks on Dox's forehead

Many of Querl Dox's ancestors have been Brainiacs, a line of villains planning to use their powers for the good of the galaxy. Querl Dox's Brainiac Quotient is just 1 point lower than a 12 year old's, and he is known as the smartest man in the 31st century. Although he is technically a villain, Brainiac 5 is a member of the LEGION OF SUPER-HEROES.

Brainiac 5 has the ability to project a force field around himself and others. He has also developed a special belt with a force field that can be activated by the wearer. The belt can also be controlled by Brainiac 5's computer, Computo. Brainiac 5 has a special relationship with Saturn Girl, a fellow member of the Legion. They have been romantically involved for many years.

Brainiac 5 is a brilliant scientist and inventor. He has developed a number of devices, including a time bubble that can trap people in a stasis field, a shrinking ray, and a device that can create a duplicate of himself. He has also developed a number of weapons, including a gun that can fire a variety of different types of energy blasts. He is also a skilled martial artist and has been trained in various forms of hand-to-hand combat. He is a member of the Legion of Super-Heroes and has been a member of the Legion since its inception. SB



BRANDE, R-J

FIRST APPEARANCE LEGION OF SUPER HEROES (4th ser.) #0 (Oct 1994)
STATUS Ally **REAL NAME** René Jacques Brande
OCCUPATION Legion of Super-Heroes benefactor
BASE Legion World "U" Space
HEIGHT 5ft 11in **WEIGHT** 210 lbs **EYES** Black **HAIR** White
SPECIAL POWERS/ABILITIES Brilliant mind for business; possible telepathic and other abilities still unrevealed.

R-J Brande is a [illegible] Earth. He [illegible] with his mother [illegible] to Earth [illegible] Brande [illegible] Legion of Super-Heroes [illegible] Grand Hero [illegible]

One little hop to Earth and [illegible] Brande [illegible] Brande [illegible] Brande

BRAINIAC

SIDESHOW MENTALIST

FIRST APPEARANCE ACTION COMICS #242 (July 1958)
STATUS Villain **REAL NAME** Vril Dox
OCCUPATION Cyber Conqueror **BASE** Mobile
HEIGHT Variable **WEIGHT** Variable **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES A vast superior intelligence limited only by the technology it currently inhabits. Knowledge of the universe is unparalleled yet its nature and ambitions remain enigmatic.

ONCE SCIENTIST PRIME on distant Colu, Vril Dox attempted to overthrow his technologically advanced world's Supreme Authority. Dox paid for his rebellion by being disintegrated. Yet somehow, his computer-like mind remained intact, traveling thousands of light years to Earth. Using his vast telepathic and psychokinetic abilities, Dox possessed the body of a sideshow mentalist named Milton Fine, to become the power-hungry Brainiac. When Fine's body proved too frail to contain Brainiac's power consciousness, he sought more suitable hosts, each time coming into opposition with SUPERMAN.

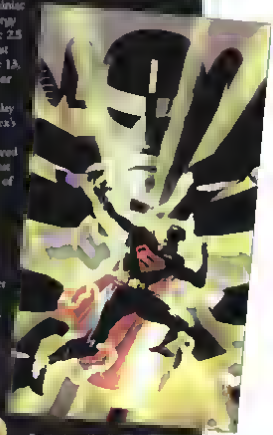


FOES *Brainiac's first meeting with the Man of Steel.*



REMAKE AND REMODEL

In the course of his attempts to conquer Earth, Brainiac has upgraded himself many times, even inhabiting the body of Superman's nemesis DOOMSDAY. Brainiac downloaded his evolved alien psyche into a flawless android shell to become Brainiac 2.5 and threaten Earth with his Omega Beam. These weapons generated an energy web that could shatter the world. After Superman thwarted this scheme, Brainiac 2.5 attempted to increase his personal power by linking all the world's computers, but instead created a portal that enabled his massive, all-powerful future self Brainiac 13, to enter the 21st century. It took the combined efforts of Brainiac 2.5, Lex Luthor (see LUTHOR, LEX), and Superman to stop the computer cyborg. While the B13 persona was trapped in a Kryptonian warsuit, Brainiac's modern-day incarnation was trapped within the infant body of Lex's daughter, Lena. To save Metropolis from both present and future androids, Luthor was forced to bargain away his own daughter! At least B13 did help Earth stave off the threat of the atomic conqueror IMPERIEX. Superman helped teleport the android to the dawn of creation. There, Brainiac 13's energies, coupled with the "Big Bang" itself, created two vast explosions that restored Brainiac's consciousness over 60 trillion light years of space and time. However even this cataclysmic setback could not stop Brainiac, and he soon returned, resurfaced in the body of the infant clone of the anti-matter universe's Ultraman (see CRIME SYNDICATE). JG



MULTIPLE FORMS *Over the years, Brainiac has been constantly upgraded. The skull-shaped vessel (above) attempted an attack on the Earth. It took Superman and other heroes to expel the invasion and avoid panic in the skies.*



GREAT MIND *Brainiac in his Colossus form of Vril Dox, before he was exiled for attempting to overthrow his homeworld.*



BRAINWAVE *The B13 [illegible] nearly destroyed Superman and consume the entire city of Metropolis.*

EXCHANGE *Brainiac 2.5, was here with Lex Luthor's daughter, a pawn in a greater game.*

KEY STORYLINES

- **SUPERMAN VOL (1939–2003):** Brainiac 13 reaches back from the 30th century to try to control Superman and Metropolis.
- **PANIC ON THE SKIES (1996, 1997):** Brainiac launches an all-out assault on the Earth.
- **THE LUTHOR-BRAINIAC TEAM, SUPERMAN (2ND SERIES) #27–28:** Together the two masterminds attempt to bring down the Man of Steel.
- **SUPERMAN: THE DOOMSDAY WARS (1998–1999):** Brainiac takes over Doomsday.

Brotherhood of Dada

First appearance DOOM PATROL (2nd series) #26 (September 1989)
Status Assorted rogues **Base** Mobile
Special powers/abilities
Mister Nobody (deceased) Can elude the sanity from others.
Sleepwalk Vast superstrength while sleepwalking
Frenzy Transforms into a whirling cyclone
Fog Transforms into psychedelic cloud that absorbs human beings
Quiz Manifests every super-power never thought of
Agent "I" (deceased) Hands can move
Number None Can occupy anyone or anything.
Alias the Blur (deceased) Can consume chunks of time
The Toy Powers unknown.

Group absurdity The Brotherhood of Dada encouraged the outrageous and the absurd. Tragically they were defeated by the anarchic immediacy of humanity. The Brotherhood included **1)** the Quiz **2)** Frenzy **3)** Mister Nobody **4)** Sleepwalk



A man known only as Mister Mordin was an unscrupulous scientist who longed to join the infamous Brotherhood of Evil (see SOCIETY OF SIX). But Murder's double-crossed the Brotherhood and, fleeing their wrath, escaped in Paraguay. There Mordin met a former Nazi war criminal named Dr. Bruckner and agreed to be the guinea pig for Dr. Bruckner's experiments. Mordin was horribly disfigured being transformed into the abstract man called Mister Nobody. Mister Nobody then traveled across the world gathering other strange outcasts including Sleepwalk, Frenzy the Fog and the Quiz. Mister Nobody took these outcasts and organized a new syndicate that pledged itself to the absurdity of life. Believing evil was an outdated concept, Mister Nobody christened himself and his companions the Brotherhood of Dada. The Brotherhood proceeded to steal a mystic painting that had the power to devour any being that beheld it. The Brotherhood of Dada unleashed the painting on Paris, absorbing the city. The Doom Patrol arrived in the nick of time, saving the city of Paris from the painting, and returning it to our world. The Brotherhood, however, chose to remain in the strange world inside Mister Nobody later escaped the painting and assembled a new Brotherhood of Dada, including Agent "I" Number None, Alias the Blur, and the Toy.

After trying to promote their cheerful form of anarchy on a worldwide tour, the Brotherhood tried to break the barriers between the magic painting and our reality, but were stopped by the government and the Doom Patrol. PJ

Brother Power, the Geek

First appearance BROTHER POWER, THE GEEK #1 (October 1968)
Status Hero **Real name** None
Occupation Puppet elemental **Base** Mobile
Height 6ft **Weight** 150 lbs. **Eyes** Blue **Hair** Yellow
Special powers/abilities Superstrength, resistant to injury; can manifest in puppets, mannequins or other representations of man.



After a brunch of an evening of a night in San Francisco, two pupnin hippies named Brother Nick and Brother Paul hung some of their threads on a tailor's rag-doll that was in an abandoned clothing shop. A lightning strike combined with the era's groovy vibes, somehow animated the dummy and transformed him into Earth's only "puppet Hendrix."

Brother Power the Geek drifted throughout California, helping out fellow free spirits and learning about the world in a series of ridiculously predicaments. When a big-top puppet tent kidnapped Brother Power to be the centerpiece of his "Psychedelic Circus," Brother Nick and Brother Paul remained to spring their puppet brother so he could continue his road trip search for truth. Eventually he took a cosmic voyage aboard an experimental space missile that lasted into what years later he reminisced to Earth in Tampa, Florida and from there continued his far out wanderings. Brother Power appeared at John Constantine's 2000 New Years party where he was recognized as one of the totems of the new millennium. DW

Brother Blood

First appearance NEW TEEN TITANS #21 (July 1982)
Status Villain **Real name** Unknown
Occupation High priest **Base** Zandia
Height 6ft 2in **Weight** 193 lbs. **Eyes** Gray **Hair** Black
Special powers/abilities Cunningly built into his uniform of office generates bolts of energy; cloak has undefined mystical qualities.

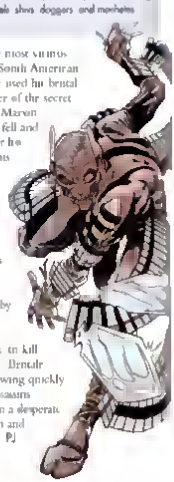
The man Brother Blood was the high priest of the Balnar country in Zandia who refused to supply recruits for Pope Innocents Fourth's Crusade in 1202. During the ensuing battle, the high priest found the Cloak of Christ allegedly worn at the Last Supper, but now corrupted with evil. Wearing the cloak, the priest led his knights to victory. He then bathed in his enemies' blood, which gave him great strength and virtual immortality. The priest declared himself Brother Blood and closed Zandia to all strangers.

He ruled for 60 years, fathering a son who killed him at the age of 100. So began the terrible Curse of Blood whereby each son of Zandia's ruler slew his father. Clothed in the Bloodpit, each ruled in his place.

This gruesome pattern of events has recently continued as yet another son has killed his father. However this particular 14-year-old lacks the training of his predecessors. Instead, his ultimate goal is world domination using his church's might. The Outsiders and Teen Titans, though stand in his way. RG

Brutale

First appearance NIGHTWING #22 (July 1998)
Status Villain **Real name** Guillermo Barrera
Occupation Mercenary **Base** Honduragua
Height 5ft 4in **Weight** 145 lbs. **Eyes** Almond **Hair** Black
Special powers/abilities Master of knives, particularly his double-edged throwing knives, surgical scalpels, shivs, daggers, and machetes.



Guillermo Barrera was the most vicious police interrogator in the South American country of Hascaragua. He used his brutal torturing skills as a member of the secret police of a Cuban backed Marxist regime. At last the regime fell and Barrera faced execution for his atrocious crimes. He fled his homeland and became a freelance killer under the name of Brutale. The diminutive assassin further donned a special uniform designed to hold his many and varied blades and knives. Working alongside Stalker, another assassin, Brutale was hired by Roland Desmond, the Bludhaven criminal mastermind, Blockbuster, to kill Batman's ally Nightwing. Brutale began the hunt, but Nightwing quickly defeated both would-be assassins. Brutale however escaped in a desperate effort to avoid incarceration and deportation to Hascaragua. PJ

BULLETGIRL I & II (WINDSHEAR)

FIRST APPEARANCE MASTER COMICS #13 (April 1941)
STATUS Hero (deceased) **REAL NAME** Bullet Kent
OCCUPATION Adventurer **BASE** Fawcett City
HEIGHT 5ft 9in **WEIGHT** 145 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES An excellent flyer

FIRST APPEARANCE POWER OF SHAZAM! #32 (November 1997)
STATUS Hero **REAL NAME** Damron Barr
OCCUPATION Adventurer **BASE** Fawcett City
HEIGHT 5ft 8in **WEIGHT** 135 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Army-trained marksman pilot and hand-to-hand combatant



POWER OF THE BULLET Hitchhiker, the second Bulletgirl bids us her parents with bravery and gusto



Susan Kent was sure there was something strange about her boyfriend Jim Barr. Eventually she learned his secret—he was the superhero BULLETMAN! Susan insisted on accompanying him as Bulletgirl. Together they battled many villains during World War II. After the war Jim and Susan were married and they retired from crime fighting to the mid 1950s. They raised a daughter Deanna, and made a comfortable home in Fawcett City. After Susan died from unexplained causes Deanna followed in their footsteps as Windshear, after stealing her mother's Bulletgirl outfit. Jim Barr returned to action one final time teaming with his daughter to save Billy Batson (see CAPTAIN MARVEL) Mary Bromfield (see MARY MARVEL) and Freddy Freeman from CHAIN LIGHTNING. RG

BULLETMAN

FIRST APPEARANCE NICKEL COMICS #1 (May 1940)
STATUS Hero (retired) **REAL NAME** James Barr
OCCUPATION Adventurer **BASE** Fawcett City
HEIGHT 6ft 4in **WEIGHT** 177 lbs **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Brilliant tv images with the Miracle vermilion permanently increased his physical size, strength and mental abilities, an excellent flyer and tactician

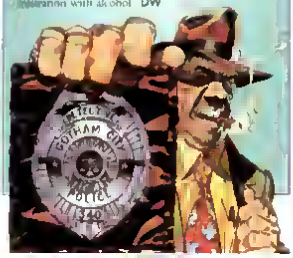


Jim Barr the son [illegible] Fawcett City police officer developed a variant of HAWKMAN'S Thanagarian Nth metal and HERCULES' Marsian-sterrod compound and took flight as Bulletman. He joined the wave of costumed adventurers that kept the U.S. cities safe during World War II. He was soon accompanied by his girlfriend Susan Kent who became BULLETGIRL. Bulletman was the first American hero targeted by CAPTAIN NAZI. He later teamed up with STARMAN to stop a Nazi incursion into Alaska. The heroes encountered a scouting expedition of Venusian worms that was only curtailed by the intervention of GREEN LANTERN Alan Scott. After the war Jim and Susan married and settled down in Fawcett City where Jim built a merchandising empire based on Bulletman. When Barr was accused of having committed treason in 1942 CAPTAIN MARVEL and Sherman Vick (head of the veterans' hospital) RG

BULLOCK, SGT

FIRST APPEARANCE DETECTIVE COMICS #441 (June 1974)
STATUS Hero **REAL NAME** Harvey Bullock
OCCUPATION former police officer **BASE** Gotham City
HEIGHT 5ft 10in **WEIGHT** 248 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Despite shabby appearance has sharp deductive mind; virtually unstoppable in a brawl

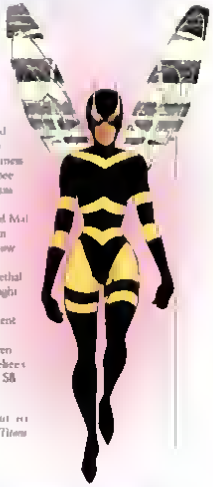
Harvey Bullock wears his moods on his sleeve, along with the crumbs that fall from the donuts he munches whenever he's not chewing on a soggy cigar. A corrupt cop who made him James Gordon's assistant in order to keep an eye on the commissioner (see GORDON, JAMES W.). Developing a deep respect for his boss, Bullock told the mayor where to stick it and became an ally of both Gordon and BATMAN. Bullock later worked for the U.S. government's CHECKMATE agency as a Bishop, but soon returned to Gotham. He aided the city during the catastrophe known as No Man's Land and became head of the G.C.P.D. Mayor Crimes Unit. When a gunman nearly killed Gordon, Bullock helped the would-be killer mob enemies rub the hood out. The gun came down on Bullock for his role in the affair and he quit the force. His post has been filled by Maggie Sawyer. Bullock remains a hard-drinking, hot-tempered man with alcohol. DW



BUMBLEBEE

FIRST APPEARANCE TEEN TITANS (1st series) #43 (December 1976)
STATUS Hero **REAL NAME** Karen Beecher-Duncan
OCCUPATION Research engineer, writer **BASE** San Francisco
HEIGHT 5ft 7in **WEIGHT** 130 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Solar-powered antennae in cybernetic helmet create electrical stings emitted through quartz prism eyepieces, metabolekal wings enable flight and create sonic disruptions.

The girlfriend [illegible] Duncan during his membership with the original TEEN TITANS. Karen Beecher helped Mal to develop his sonic Gabriel's Horn and later created her own costumed secret identity in order to help Mal prove his worthiness to the Titans. As Bumblebee Karen also joined the Titans. Following the first team's dissolution Karen married Mal and the two moved to San Francisco, where Karen now works as a S.T.A.R. Labs engineer designing non-lethal weapons. She also moonlight as a science fiction and fantasy writer. An infrequent member of the on again off again Titans West, Karen occasionally dons Bumblebee's wings if called to action. SB

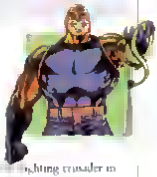


JUST FOR THE BUZZ When last we left Bumblebee, teamed with the Titans and the [illegible] were the extraterrestrial Tobuns.

BUSHMASTER

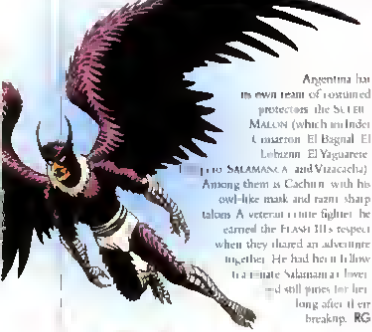
FIRST APPEARANCE SUPER FRIENDS (November 1977), (in DC continuity) DC COMICS PRESENTS #46 (July 1982)
STATUS Hero (deceased) **REAL NAME** Bernal Rojas
OCCUPATION Herpetologist **BASE** The Dome
HEIGHT 5ft 10in **WEIGHT** 75 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Cybernetic costume allowed him to duplicate various reptilian abilities, including infrared vision, suction devices on hands and feet, a venom gun, head sensors, camouflage and flight

Hernal Rojas was a renowned herpetologist from Caracas, Venezuela. Using his knowledge of reptiles from all over the world Rojas invented a special costume that allowed him to duplicate various reptilian abilities. Donning this garb, cyber unit Rojas called himself the Bushmaster and became a fighting crusader in his native Venezuela. Bushmaster was one of the founding members of the GLOBAL GUARDIANS, a worldwide organization of heroes formed by the mysterious Doctor Mid-Nite that fought both local and extraterrestrial invaders. Bushmaster was shot and killed by bank robbers as he was also being attacked by one of Doctor Mid-Nite's enemies, a madman named Fang-Y Qua. PJ



CACHIRU

FIRST APPEARANCE THE FLASH ANNUAL (2nd series) #13 (2000)
STATUS Hero **REAL NAME** Unrevealed
OCCUPATION Adventurer **BASE** Argentina
HEIGHT 5ft 9in **WEIGHT** 170 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Capable of flight although not at great heights or with great speed; experienced hand-to-hand combatant who relies on his talons for greater advantage



Argentina has its own team of costumed protectors the SOCIEDAD MALCON (which includes Cimarron El Bagual El Lobizon El Yaguarete Loco SALAMANCA and Vizcacha). Among them is Cachiru with his owl-like mask and razor sharp talons. A veteran of the fight he earned the FLASH III's respect when they shared an adventure together. He had hoped to follow his mate Salamanca to Tower and still pines for her long after their breaking. **RG**

CAIN, DAVID

FIRST APPEARANCE BATMAN #547 (July 1999)
STATUS Villain **REAL NAME** Unknown; possibly David Cain
OCCUPATION Adventurer **BASE** Incarcerated in Black Gate Prison
HEIGHT 6ft 2in **WEIGHT** 245 lbs **EYES** Blue **HAIR** Grey
SPECIAL POWERS/ABILITIES One of the world's greatest martial artists knows every move of every fighting style on the planet; highly skilled with every kind of firearm



Cain is one of the most proficient assassins in the world. Quite an accurate description, Cain was Bruce Wayne's martial arts master for a brief time, training the young millionaire before establishing with Wayne over methodology. Cain had also adopted an infant girl named Cassandra whom he raised to be his assistant and successor. Teaching Cassandra the "language" of martial art but no others Cain devoted himself exclusively to her upbringing that the rest of the world thought that he had died. Several years later Cassandra learned that she had been raised to be a murderer and fled from Cain's side.

The gang boss TWO FACE subsequently hired Cain to kill Commissioner Gordon (see GORDON, JAMES W.) in Gotham City. There Cain confronted Cassandra now BATGIRL who rejected him and allied herself with BATMAN. Cain gave himself over to the GCPD and is in jail awaiting trial. **PJ**

CAIN AND ABEL

FIRST APPEARANCE [Abel] HOUSE OF SECRETS (1st series) #81 (August 1969); [Cain] HOUSE OF MYSTERY #175 (July 1968)
STATUS Heroes **REAL NAMES** None
OCCUPATION Caretakers/storytellers **BASE** The House of Secrets [Abel], The House of Mystery [Cain]
HEIGHT 5ft 7in [Abel]; 6ft 2in [Cain]
WEIGHT 396 lbs [Abel]; 174 lbs [Cain]
EYES Blue [Abel]; brown [Cain] **HAIR** Black [Abel]; brown [Cain]
SPECIAL POWERS/ABILITIES Can both be endlessly resurrected.

Inhabitants of the mystical supernatural realm known as Dreaming, Cain and Abel are believed to be the original "first victim/first murderer" of Biblical lore. After Abel's initial death at Cain's hands—triggered by an argument over a woman—Morpheus, the Lord of Dreams, gave them both positions as storytellers.

On Earth the brothers work as caretakers for two eerie structures located on opposite sides of a cemetery in the hills of Kentucky. Abel watches over The House of Secrets and Cain is custodian of The House of Mystery. They both delight in telling horrific tales to visitors.

When the Furies of Greek legend killed Abel, his death looked permanent, but Cain won his brother a period of resurrection from the cruel Lord of Dreams by claiming that his contract with Morpheus stipulated that Cain and Abel were to remain a "double act." Cain has now resumed his habit of murdering Abel in communal reenactments of the "first story," [illegible] with the knowledge that the ceremony [illegible]. Abel [illegible], hauntingly. **DW**



GARGOYLE
Abel has a soft spot for pet monsters.

CADRE, THE

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA #235 (February 1985) **BASE** Mobile

ORIGINAL MEMBERS AND POWERS

Overmaster (leader) Alien superbeing
Black Mass Wristbands provide control over graviton particles
Crowbar Wields energized crowbar
Fastball Throws explosive spheres using powered exoskeleton
Nightfall Wristbands create null field that absorbs light and energy
Shatterfist Martial artist with energy-charged hands.
Shrike (deceased) Possessed a paralyzing shriek, flew at supersped



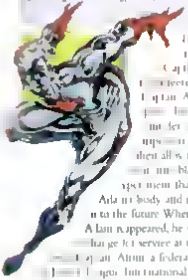
THE ORIGINAL CADRE *1) The Overmaster 2) Nightfall 3) Crowbar 4) Fastball 5) Black Mass 6) Shatterfist 7) Shrike*

A creature of the multi-omnipotent alien being the OVERMASTER, the Cadre has existed in many forms. The original Cadre consisted of Black Mass, Crowbar, Fastball, Nightfall, Shatterfist and Shrike. They battled the JUSTICE LEAGUE OF AMERICA in a contest designed to prove to the Overmaster whether the human race deserved to survive. After his team's defeat, the Overmaster gathered many new recruits to his cause and arrived at Mount Everest on Earth at the head of his new massive Cadre. CAPTAIN ATOM and the Justice League fought back against the Cadre, claiming victory by detonating the alien tyrant's starship. Since then a few villains have attempted to start a new Cadre, separate from the Overmaster's influence. **DW**

Captain Atom

First appearance SPACE ADVENTURES #33 (March 1960) **Status** Hero (missing in action) **Real name** Nathaniel Christopher Adam, a.k.a. Cameron Scott **Occupation** Super hero **Base** San Francisco **Height** 6ft 4in **Weight** 200 lbs **Eyes** Blue **Hair** White **Special powers/abilities** Atom alloy covering body enables him to tap into the quantum field which gives him superstrength anti-gravity and the ability to emit focused blasts of atomic energy capable of absorbing nuclear energy and quantum tampering and they to one week into the future

[illegible] years ago comet [illegible] Air Force Captain Nathaniel Adam [illegible] top secret Project Manhattan [illegible] nuclear [illegible] charges of [illegible] Adam [illegible] that a strange [illegible] allow him [illegible] [illegible] blast [illegible] [illegible] spot [illegible] [illegible] Adam [illegible] and catapulted him 18 years [illegible] future When the quantum powered Adam reappeared, he was paroled [illegible] charge [illegible] service at the U.S. sanctioned super [illegible] Captain Atom, a federally mandated [illegible] [illegible] Legion [illegible] National Guard JUSTICE LEAGUE AMERICA Captain Atom ultimately left Justice League of European [illegible] [illegible] a more proactive but short lived super [illegible] [illegible] JUSTICE LEAGUE Later Atom joined the LAW (Last Action Warriors) but [illegible] reuniting with several other League teammates at the Super Buddies Adam is married to Bette Sans Souci [illegible] as [illegible] teammate SB





The villain returns Digger Harkness may be [illegible] immortal member of the Flash's Rogues Gallery.

Captain Boomerang

First appearance FLASH #117 (December 1960) **Status** Villain **Real name** George Harkness **Occupation** Criminal **Base** Keystone City **Height** 5ft 9in **Weight** 167 lbs **Eyes** Brown **Hair** Brown **Special powers/abilities** A boomerang throwing expert he has developed numerous boomerangs with specific functions

A native of Australia George "Digger" Harkness was sent as a young adult to the U.S. by his mother who was desperate to [illegible] him away from his stepfather He took a job demonstrating boomerangs for the Wiggum Came Company. Harkness, who had become an expert from years of throwing the wooden device as a kid, was given a uniform and the name Captain Boomerang. While demonstrating the boomerang to kids Harkness liked to line his pockets with a spot of pilfering. This brought him into conflict with the second FLASH, whom Harkness opposed as Captain Boomerang with a variety of ever more bizarre boomerang gadgets After the Flash's death Captain Boomerang served on the government-sponsored SUICIDE SQUAD However he missed the thrill of stealing and secretly became the MIRROR MASTER II After the Squad temporarily disbanded Captain Boomerang returned to a life of crime in Central City opposed by Flash III He was one of the villains who sold his soul to Neutron but in time it was restored However Harkness remains an utterly immoral and avaricious villain RG



Come back [illegible] Harkness [illegible] apply [illegible] talent to [illegible] [illegible] such [illegible] [illegible] really [illegible] for the Flash II

Captain Cold

First appearance SHOWCASE #8 (May 1957) **Status** Villain **Real name** Leonard Snart **Occupation** Professional criminal **Base** Central City/Keystone City **Height** 6ft 2in **Weight** 196 lbs **Eyes** Brown **Hair** Brown **Special powers/abilities** Cold guns create ice slicks shatter metal or instantly restore an suspended animation in blacks of ice Snow goggles minimize the flashes given off by Captain Cold's guns

Raised by an abusive father Leonard Snart found rare solace in the company of his grandfather who drove an ice truck Snart is one of the more sympathetic villains in the Flash's Rogues Gallery, able to chat over a coffee while plotting to break into the Keystone City Bank over the weekend He began his crime career shortly after Barry Allen's debut as the Flash Developing an experimental handgun to interfere with the Flash's superspeed Snart accidentally irradiated his weapon and wound up with a tool that could freeze the moisture in the air He donned a parka and goggles and declared himself Captain Cold committed a string of [illegible] [illegible] times throughout Central and Keystone City, but his most pleasure lay in matching wits with the Flash After Barry Allen's death during the Crisis on Two Great Battles, pps 320–1) a disheartened Snart left crime to become a licensed bounty hunter with his sister Lisa the GOLDEN GLIDER Captain Cold lost his eternal soul to the demonic NERON but the third Flash Wally West brought him back to the land of the living He soon returned to crime this time as a member of Wally's Rogues Gallery Captain Cold recently killed the villain ChillBlaine in revenge for the death of his sister Lisa He also helped an amnesiac Wally West defeat Mister Element X Yet Snart remains an unrepentant crook who hates being mistaken for MISTER FREEZE. DW



Slippery slope Even the great Barry Allen [illegible] fell victim to Captain Cold's ice tricks



Captain Comet

First appearance STRANGE ADVENTURES #9 (June 1951)
Status Hero **Real name** Adam Blake
Occupation Interstellar operative **Base** The planet Cairn
Height 6ft 2in **Weight** 190 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Superstrength superspeed limited invulnerability telepathy telekinesis flight starved energy photographic memory vast intelligence and athletic prowess

Comet in 1951 [illegible] displaying his mutant [illegible] and memorized [illegible] 8th 19th birthday [illegible] and future but kept [illegible] revealed by [illegible] Zarkk [illegible] discovered that as [illegible] with the abilities of a man 100,000 years the future. When aliens attacked Earth in the 1950s Adam took the name Captain Comet and repelled them invasion force.

Captain Comet eventually left Earth to seek adventure in space traveling across the galaxy. On one [illegible] was captured by the cruel Gal Ha-ga-ya. Captain Comet was released from captivity by members of L.E.G.I.O.N. and joined their ranks fighting alongside the police force in all its various incarnations, including R.E.B.E.L.S. PJ



Comet [illegible] a ring that [illegible] 21st century force Captain Comet [illegible] the universe battling [illegible] despots and other villains





Invisible foe Captain Comet [illegible] Earth and the galaxy against alien despots including [illegible] marauders who [illegible] to eat the human hero and his homeworld

Captain Compass

First appearance STAR SPANGLED COMICS #83 (August 1948)
Status Hero **Real name** Mark Compass
Occupation Adventurer **Base** The High Seas
Height 6ft **Weight** 175 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities A skilled fighter with a keen deductive mind.



Mark Compass first [illegible] his sea legs as a midshipman for the U.S. Navy, later commanding a few of the ships he had first served upon. In that regard, he became well known as a capable and courageous captain as well as a noted natural investigator.

Following his naval stint Compass was employed as a roving troubleshooter for Penny Steamship Lines. In his capacity as ship's detective aboard the S.S. *Nautilus* Compass solved many mysteries on the high seas as well as preventing crimes on the *Nautilus* and other vessels in the Penny Steamship Lines fleet.

At various times over the years Compass even commanded the *Nautilus* herself. It is this ship in particular that he now calls his home. Captain Compass lives in his own personal cabin [illegible] and enjoys sending [illegible] while [illegible] the occasional seaborne mystery. SB

Captain Fear

First appearance ADVENTURE COMICS #425 (January 1973)
Status Hero (deceased) **Real name** Fero
Occupation Pirate **Base** The Caribbean
Height 5ft 6in **Weight** 160 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Excellent swordsman, sailor and fighter matched only by his skills as a leader and tactician on average pilot and navigator

Fero, a young Carib Indian was taken captive in a Spanish raid sometime in the 16th century. Enslaved and put to work in a Spanish mine, Fero led the captives in a revolt against their oppressors. After stealing a Spanish galleon, losing it [illegible] in a terrible storm at sea and challenging and winning a duel with another pirate captain, Fero assumed the name Captain Fear. He sailed across the Caribbean harrowing the Spanish conquistadors of the day while protecting his fellow natives. When his wife was expecting their first child Captain Fear planned to retire from life [illegible] the high seas after a final voyage with a man named Baron Hemlocke. Instead Hemlocke's butchery during an attack on a Spanish vessel inflicted the reputation of Fero and his crew who vowed [illegible] revenge. Tragically Captain Fear and his men were killed by Hemlocke's demonic forces and were doomed to wander the earth forever as spirits. RG



Captain Hunter

First appearance SECRET FILES & ORIGINS GUIDE TO THE DC UNIVERSE 2000 #1 (March 2000)
Status Hero **Real name** Lucius Hunter
Occupation Adventurer **Base** Mobile
Height 6ft 1in **Weight** 196 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Excellent combatant and field leader body enhanced through transplants.

The name Hunter has earned merit through decades of service in the U.S. military. Lieutenant Ben Hunter formed a bunch of ex-convicts into a crack squad in Vietnam. Hunter's Hellcats' seeing action in some of the worst battles of World War II. Ben Hunter's own sons Nick and Phil became a major in the Air Force and a captain with the Green Berets respectively, serving with distinction in Korea and Vietnam. In more modern times Captain Lucius Hunter leads the latest group of [illegible] Compasses for the top secret Project M. DW



CAPTAIN MARVEL JR.

FIRST APPEARANCE WHIZ COMICS #25 (December 1941)
STATUS Hero **REAL NAME** Frederick "Freddy" Freeman
OCCUPATION Adventurer **BASE** New York City / Fawcett City
HEIGHT 5ft 10in **WEIGHT** 164 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES By saying "Captain Marvel" aloud he gains Solomon's wisdom Hercules's superstrength Atlas's stamina Zeus's raw power Achilles's courage and Mercury's superspeed. Captain Marvel Jr shares powers with Mary Marvel and Captain Marvel. The latter is using their powers he has access to only half his power

A WELL-MANNERED TEENAGER who excelled in not only academically but athletically Frederick "Freddy" Freeman was orphaned when his parents died in a boating accident. After the accident Freddy moved from New York to Fawcett City to live with his grandparents Jacob and Elizabeth Shortly after moving to Fawcett City, Freddy was kidnapped by the demonic SABBAC who mistakenly believed Freeman to be Billy Batson the young alter ego of CAPTAIN MARVEL, the World's Mightiest Mortal. Freed from Sabbac's evil clutches by his idol Captain Marvel Freddy subsequently became one of Billy Batson's closest friends unaware that the young Batson was in truth the hero he so admired



EVIL Freddy rescued Captain Nazi from certain death only to watch the villain murder Freeman's grandfather.



***BRAVERY** The teenage Freddy was crippled and nearly killed by Captain Nazi*

THE WORLD'S MIGHTIEST BOY

Years later however Freddy learned Billy's secret identity after Batson saved his sister Mary (see MARY MARVEL) from ISIS. Soon after on a trip with his grandfather Jacob Freddy saw what he took to be Captain Marvel plummeting from the heavens and crashing into the lake where he and his grandfather were fishing. Freddy tried to save the man who turned out to be the villainous CAPTAIN NAZI awakened from a cryogenic sleep after decades. Captain Nazi had been battling Captain Marvel in a spaceship above Earth before he was knocked unconscious. Captain Nazi killed Freeman's grandfather broke Freddy's back and escaped.

Captain Marvel and Mary Marvel, desperate to save the Freddy's life took him to a secret sanctuary in a deserted subway tunnel. There they beseeched the wizard Shazam who had given them their powers, to help them save Freddy's life. The mage cryptically told them that he did not have the power they needed, but Mary cleverly deduced the logic behind the Wizard's riddle and she and Captain Marvel agreed to split their amazing powers with Freddy. The Wizard gratified by the wisdom of his charges, enchanted the dying boy. When Freddy awoke and spoke the words "Captain Marvel" he was transformed into the World's Mightiest Boy. The three Marvels began patrolling the skies of Fawcett City together and Freddy's romantic feelings for Mary grew. Captain Marvel, still technically a young teenager himself, grew fiercely protective of his sister.





***MARVELOUS** After defeating Captain Nazi and Captain Marvel Jr begin calling himself CM3*

***BOY ZONE** As Captain Marvel Jr Freddy is the World's Mightiest Boy*

After a fight between the two over Mary the headstrong Captain Marvel Jr moved to New York City and promptly fell in love with the schizophrenic villain CHAIN LIGHTNING. Freddy soundly defeated Captain Nazi and changed his name to CM3 announcing his "split" from the Marvel "family". After a brief spell with the TEEN TITANS and a short lived affair with roommate ARGENT II, CM3 was kidnapped by CYBORG during the "Technis Imperative."

CM3 helped [illegible] AMERICA and the Titans to free the Earth from the Cyborg's technological tyranny before joining several other heroes to the short lived Titans LA. When that team disbanded CM3 legally emancipated from his family and liberated from his idol's legacy, returned to New York City fighting alongside Earth's forces during the Imperitex War (see Great Battles pp. 320–1) and occasionally helping the teenage heroes of YOUNG JUSTICE. PJ

KEY STORYLINES

- **POWER OF SHAZAM #8 (OCTOBER 1995)** The modern Freddy Freeman is introduced nearly dying at the hands of Captain Nazi.
- **TEEN TITANS #17-18 (JANUARY-FEBRUARY 1998).** Captain Marvel Jr. joins the Titans after the team heroes hold a recruitment drive to swell their ranks.
- **POWER OF SHAZAM #37 (APRIL 1998)** Conquering his internal demons – and the demon haunting his dreams – Captain Marvel Jr. changes his name to CM3.
- **YOUNG JUSTICE #50 (DECEMBER 2002)** CM3 and a horde of teenage heroes wrestle Zandor and battle a host of super villains led by Lady Zarod and the Baron Agaio Sin Gonzi.

CAPTAIN MARVEL

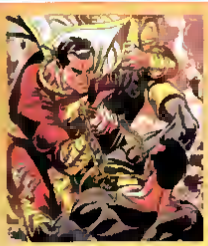
THE WORLD'S MIGHTIEST MORTAL

FIRST APPEARANCE WHIZ COMICS #1 (February 1940)
STATUS Hero **REAL NAME** William Joseph "Billy" Batson
OCCUPATION Radio Personality, super hero
BASE Fawcett City
HEIGHT (as Billy) 5ft 4in (as Captain Marvel) 6ft 2in
WEIGHT (as Billy) 110 lbs, (as Captain Marvel) 215 lbs
EYES Blue **HAIR** Black
SPECIAL POWERS/ABILITIES
Virtually invulnerable and able to fly, possesses the wisdom of Solomon, the strength of Hercules, the stamina of Atlas, the power of Zeus, the courage of Achilles, and the speed of Mercury.

WITHOUT A DOUBT, Captain Marvel is the world's mightiest mortal, with strength and powers on a par with Superman. But unknown to many, this stalwart and virtuous super hero—by all appearances a middle-aged man—is really teenager Billy Batson. With one magic word, youthful Billy assumes the appearance and abilities of one of Earth's greatest and most respected heroes, however he remains very much an innocent in heart and mind.



ARRIVAL *The Big Red Cheese* [illegible] Captain Marvel [illegible] Superman [illegible] [illegible] [illegible]



Mercy for a Murderer

Captain Marvel's very first adventure found him battling Black Adam. His parents' killer enabled with his own superpowers. Theo Adam channeled the strengths of Teth-Adam, a man empowered with similar abilities by Shazam during Egypt's 10th dynasty, via an ancient scarab amulet first discovered by Billy's parents. Captain Marvel defeated Black Adam by removing his amulet, thus stripping him of his powers, at least for a while. Instead of allowing the helpless Theo Adam to die in a collapsing museum, the good-hearted Captain Marvel spared the life of the man who murdered his family.

The Marvel Family

Called the Rock of Eternity, [illegible] the wizard [illegible] led him to Shazam was really [illegible] which he re[illegible] Captain Marvel and use Shaza[illegible] good as [illegible] as to find his long-lost sister, Mary Marvel.

Eventually Billy and Mary were reunited and Captain Marvel decided to share his awesome abilities with her. He also gave some powers to their mutual friend, newsboy Freddy Freeman (see Captain Marvel Jr.) who had been crippled by the nefarious Captain Nazi. In the meantime Captain Marvel became a member of the Justice League of America although Billy often felt inferior to his more confident super heroic peers.



Do the Right Thing

Back home in Fawcett City Billy returned to school and worked as an announcer for WHIZ radio. At the same time, Captain Marvel wielded Shazam's great powers to battle such evils as Mister Mind, Doctor Sivana, Mister Atom and the Monster Society of Evil. Through it all Captain Marvel fought with indefatigable spirit, perhaps the truest of any costumed champion. Captain Marvel's wholesome honesty and integrity made the spotless soul she prize most coveted by the demon Nivok. However Billy and his alter ego have always had the moral [illegible] [illegible]



Radio star *Billy gives reports on the deeds of Captain Marvel*



Looking to the Future

A former member of the Justice Society of America, Captain Marvel continues to keep the trust of the old wizard Shazam while he battles vice and villainy as only the world's mightiest mortal can. He guards over Fawcett City with the help of the extended Marvel Family, and allies like Bulletman and Bulletgirl II (see Bulletgirl I & II (Winchester)), the latter of whom has been romantically linked with Captain Marvel known affectionately as The Big Red Cheese.

Many millennia from now—in the 853rd century to be precise—Billy will assume the elder Shazam's role and choose a new Captain Marvel. But until that time Billy Batson has a lot of growing up to do. 58

Enemy allied *Captain Marvel was joined to fight alongside his arch foe Black Adam when both were members of the JSA.*

KEY STORYLINES

- **The Power of Shazam (6/94)** The legend of Captain Marvel is retold in the novel as Billy Batson is given great power by uttering one magic word: Shazam!
- **Underworld Unleashed #1-3 (Nov.-Dec. 1995)** The super villains' bargain with the devil Neron for greater powers, but she will make prey of his Mephistophelian epic. Captain Marvel's role sprinkle vast.
- **The Power of Shazam #38-41 (May-Aug. 1998)** The Big Red Cheese battles the Monster Society of Evil. He learns that the wicked worm Mr. Mind was sent to Earth from the planet Venus by Green Lantern Alan Sc[illegible]

CAPTAIN NAZI

FIRST APPEARANCE MASTER COMICS #2 (December 1941)
STATUS Villain **REAL NAME** Albrecht Krieger
OCCUPATION Would-be world conqueror **BASE** The Sixth
HEIGHT 6ft 4in **WEIGHT** 205 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Superhuman strength above average speed endurance and invulnerability

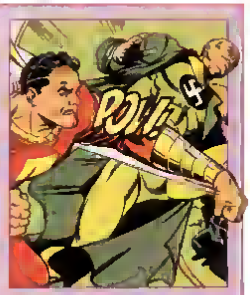


In 1941 Albrecht Krieger was presented to Adolf Hitler as the ultimate development of the Aryan "master race." This so-called epitome of perfection became known as Captain Nazi. Intensely loyal to the Führer and the rest of World War II Captain Nazi frequently clashed with the Allies committed champions particularly the SPY SMASHER proving himself a formidable foe.

When the war ended BULLETMAN Minute-Man and Spy Smasher interfered with Captain Nazi's search for the



NAZI SYMPATHISERS
Two of Captain Nazi's helpers in the fascist cause are his secretary Ingrid Wolf and his sister Katrina



KNOCKOUT [illegible] villain [illegible] fighter *La Paloma* [illegible] the villain from [illegible] tank from the rescued [illegible]. The attack proved to be [illegible] Captain Nazi believed contained Ad Hoc [illegible] Captain Nazi ensured that his [illegible] another similar unit. More than [illegible] future. Captain Nazi was retired from [illegible] Wonder Captain Nazi fought Johnny Freedom Leaman [illegible] Marvel convinced the wizard Shazam [illegible] strength and power than Captain Marvel Jr. Since that day Captain Nazi has continued to plague the entire Marvel Family only to meet constant defeat. RG

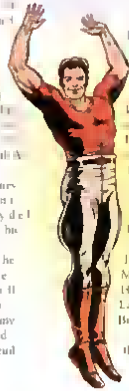
CAPTAIN STORM

FIRST APPEARANCE CAPTAIN STORM #1 (June 1964)
STATUS Hero (deceased) **REAL NAME** William Storm
OCCUPATION U.S. Navy PT boat commander
BASE World War II Europe and Pacific theaters
HEIGHT 5ft 11in **WEIGHT** 167 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Courageous leader and above-average battlefield combatant

He [illegible] the battle then [illegible] World War II Captain William Storm [illegible] a [illegible] the sophisticated LOSERS squad. Throughout the war [illegible] fought with guts and [illegible] Captain Storm's first command PT-47 sank after a sneak attack by a Japanese sub. Though Storm survived, he lost his left leg and [illegible] wonders one thereafter Storm [illegible] U.S. Secret [illegible] detached service [illegible] known as the Losers with [illegible] Force pilot Johnny Cloud [illegible] CLOUD, JOHNNY) and the Marines GUNNER AND SARGE [illegible] but on a mission to save a church Captain Storm seemingly died in a [illegible] blast. Storm survived, but lost his right eye. He resurfaced as an amnesiac paranoia [illegible] King Arthur shipping, until he regained his memory and rejoined the Losers. He was killed in a World War II temporal event related to the Crisis [illegible] Crest Battles pp 320–1) Johnny Cloud, Gunner and Sarge all died on the same battle bringing an end to the short troubled lives of [illegible] Losers. DW

CAPTAIN TRIUMPH

FIRST APPEARANCE CRACK COMICS #27 (January 1943)
STATUS Hero [missing] **REAL NAMES** Lance and Michael Gallant
OCCUPATION [Lance] unknown, (Michael) former pilot
BASE New York City
HEIGHT 6ft 1in **WEIGHT** 198 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES When lance touched his birthmark he merged with the spirit of his brother Michael and became Captain Triumph who possesses superstrength invulnerability the power of flight and invisibility



Lance and Michael Gallant were identical twins born with an unusual T shaped birthmark on their left wrists. In the early days of World War II Michael and [illegible] the US Army Air Corps was [illegible] the airplane hangar he was [illegible], it blew up. Lance swore to avenge [illegible] death and Michael now a [illegible] appeared before him. Michael told Lance that if he rubbed his T-shaped birthmark the two brothers would merge and become Captain Triumph. As Triumph the brothers found the villains behind the Eagle explosion and metamorphized them. Captain Triumph was to active throughout World War II. Michael's fiancee Kitty Meredith learned of his existence as a ghost [illegible] ratified at last she eventually married Lance but remained close to Michael's spirit. Bill a circus clown became Triumph's sidekick. Recently Michael murdered Philip Geyer the fiancee of Triumph's former enemy Liberty Belle, when Lance discovered Geyer was having an adulterous affair. PJ

CAPTAIN X

FIRST APPEARANCE STAR-SPANGLED COMICS #1 (October 1941)
STATUS Hero [deceased] **REAL NAME** Richard "Buck" Dare
OCCUPATION Newspaper reporter **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 175 lbs **EYES** Blue **HAIR** Chestnut
SPECIAL POWERS/ABILITIES Expert hand-to-hand combatant Captain X's radio-controlled aircraft *Jenny* was virtually invisible from a distance and used uranium 235 as its atomic fuel source



A reporter for the Zodiac an American newspaper published in Great Britain during World War II Richard "Buck" Dare volunteered to become an Allied avatar for a secret organization known as The Group. Given the codename Captain X Dare flew top secret missions behind enemy lines in an experimental plastic plane *Jenny* for the remainder of the war. As the Cold War loomed Dare founded the "X Project" and coordinated covert operations behind the Iron Curtain. Dare continued to be involved in intelligence activities in the decades following, until the superpowered K.G.B. agent STALNOVITCH killed him. Dare is grandfather of Ronald Raymond (FREEDOM: THE NUCLEAR MAN). SS

Carr, Snapper

First appearance BRAVE AND THE BOLD #28 (February 1960)
Status Ally to super heroes (retired) **Real name** Justin Carr
Occupation Author **Base** Happy Harbor, Rhode Island
Height 5ft 10in **Weight** 175 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Formerly could teleport by snapping his fingers, lost this ability when his hands were severed

When Simon Carr bankrolled the Justice [illegible] of America, and outfitted their mountain headquarters, his nephew Lucas turned small equipment As a reward the 13-year-popping teen nicknamed "Snapper," was made an honorary JLA member Lacking superpowers the teen began to feel like a fifth wheel making him susceptible to the charismatic John Doe who charmed Snapper into revealing the location of the JLA's headquarters, Snapper almost helped loll his friends! Doe was revealed to be the Joker making Snapper feel even worse

Snapper left the League and fell under the sway of the Key who used him as the criminal Star Trail Snapper met and married Bethany Lee some time before being captured by the Dominators (see Alien Races pp. 150–1) He was subjected to many tests which activated his teleporting metagene Snapper and other human survivors of the alien experiments, fought their way to freedom and then worked as the Beasters Snapper was captured by the Khunds (see Alien Races, pp. 150–1) who severed his hands Thanks to Coka'Vril Dox his hands were replaced by nannites and he returned to Earth Snapper became a mentor to the android from the future Hourman III He then made a fortune writing his JLA memoirs He was a mentor to Young Justice, returning home when the team disbanded **RG**



Finger-popper *Snapper used to enjoy writing in the JLA Casebook but soon began to feel like a fifth wheel*

Cascade

First appearance JUSTICE LEAGUE QUARTERLY #17 (Winter 1994)
Status Hero **Real name** Sujatna Sunowapuri
Occupation Mine worker and activist **Base** Bali, Indonesia
Height 5ft 3in **Weight** 105 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities Can transform any part or all of her body into water can psychically control large bodies of water, causing them to take simple shapes.



Born to a large family on the island of Java in Indonesia Sujatna was one of many who vigorously opposed the Javanese political elite which had adopted a policy of ruthlessly suppressing local cultures Taking a dangerous job in refinery fields to earn more money for her family Sujatna was caught up in a violent clash between warring factions in Borneo Sujatna gained the power to transform her body into living liquid when she was exposed to a radioactive isotope that activated her metagene

Using her newfound superpowers as Cascade for peace Sujatna was recruited by Owlwoman to join the Extra Guardians Codenamed Cascade Sujatna joined the Guardians hoping the exposure would bring attention to the culture of violence and corruption spreading throughout Indonesia **PJ**

Carson, Cave

First appearance THE BRAVE AND THE BOLD #31 (August 1960)
Status Hero **Real name** Calvin Carson
Occupation Professional spelunker geology professor **Base** Mobile
Height 5ft 11in **Weight** 178 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Highly intelligent with a natural gift for his area of expertise, one eye is cybernetic.



Calvin Carson was a lab technician for E. Borsten & Co which developed a digging machine the Mighty Mole for the government When funding was cut, the project was axed Carson stole the device and began exploring the varied life beneath the Earth's surface He worked with ex-convict Bulldozer Smith geologist [illegible] Madison and adventurer Johnny Blake C[illegible]n his colleagues became celebrities before the Mole's Age of heroes began (with the coming of Superman)

After finding lost Nazi gold and experimental time travel technology the Borsten family used to regain the Mighty Mole They sent Hot the time-travel equipment leaving Carson keep the Mole When Superman avowed the public turned their attention away from Carson His team broke up and Carson drifted into semi-retirement As a geology teacher he had a romance with student Jeanne Baxter who led him to us, his considerable fortune to find E. Borsten & Co's Rip Hunter (see Hunter Rip) and his time travel experiments He has worked with others from his era in a loose group known as the Forgotten Heroes Carson maintains a busy schedule embarking on missions with Cherise and Bulldozer (some on behalf of the S.T.A.R. Labs research facility) and leading the Forgotten Heroes **RG**

Cat-Man

First appearance DETECTIVE COMICS #311 (January 1963)
Status Villain **Real name** Thomas Blake
Occupation Professional criminal **Base** Gotham City
Height 6ft **Weight** 179 lbs
Eyes Green **Hair** Brown
Special powers/abilities Talented inventor remarkable physical agility believed to have "nine lives" from the mystical cloth used in his costume



Thomas Blake came from old money and found his calling in big-game hunting, tracking big cats and selling them to zoos. His obsession with cats led him to a remote Pacific island and its native "cat cult" from which he stole a sacred cat carving and the cloth that swathed it.

Back in Gotham Blake became a costumed criminal As Cat-Man he fashioned a cape and cowl from the carving's wrap and added razor-tipped gauntlets to his costume Blake made a number of feline-themed accessories inspired by both Catwoman and Batman including catarangs and a turbocharged cat-car His narrow escapes appeared to bear out his belief that his costume gave him nine lives The earthquake that left Gotham a No Man's Land also freed Cat-Man and other inmates from Blackgate prison Cat-Man later joined the Witness Projection Program after informing on Monsieur Mallah, though he found time to attend Green Arrow's funeral. **DW**



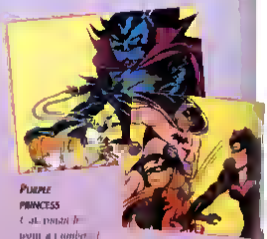
Feline Fiend *At the controls of his latest tail-inventions Cat-Man attempts to make cat food out of Batman and Robin*

CATWOMAN

PRINCESS OF PLUNDER

FIRST APPEARANCE BATMAN #1 (Spring 1940) **STATUS** Unresolved **REAL NAME** Selina Kyle **OCCUPATION** Cat burglar/vigilante **BASE** Gotham City's East End **HEIGHT** 5ft 7in **WEIGHT** 133 lbs **EYES** Blue-green **HAIR** Black **SPECIAL POWERS/ABILITIES** A formidable fighter with expertise in boxing and various martial arts disciplines, skintight cat costume features retractable razor sharp claws in gloves and spring-action steel climbing prisms in boots; wields a variety of bullwhips and cat-o'-nine tails as offensive weapons and gymnastic accoutrements

SELINA KYLE'S CHILDHOOD was defined by tragedy. When Selina was just a girl, her brutalized mother committed suicide and her violent father drank himself to death not long after. Separated from her younger sister Magdalena and remanded to the Sprang Hall Juvenile Detention Center—an abusive state home for orphaned or delinquent girls—Selina opted instead to take her chances on the mean streets of Gotham City. Amid the crime and corruption of the poverty-stricken East End district, she survived through petty theft. Sharp wits and an amazing natural skill as a gymnast led to her becoming the slickest and slipperiest cat burglar the Gotham City Police Department had ever had to deal with.



PURPLE PRINCESS Catwoman has worn a number of different costumes, often preferring [illegible]

KEY STORYLINES

- ***CATWOMAN (1ST SERIES) #1–4 (FEBRUARY–MAY 1989)***: Selina Kyle's life on the mean streets of Gotham City is recounted.
- ***DETECTIVE COMICS #759–762 (AUGUST–NOVEMBER 2001)***: PI Slam Bradley is hired to find the missing and presumed-dead Selina.
- ***CATWOMAN (3RD SERIES) #1–4 (JANUARY–APRIL 2002)***: Catwoman stalks and defeats a shape-changing serial killer who is hunting Gotham's heiresses of the evening.

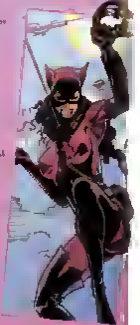
THE FELINE FATALE

To protect herself from predators, Selina studied martial arts in a backstreet dojo where Sensei taught her how best to use her claws. Later ex-heavyweight champ Ted Grant (aka Wildcat I) taught Selina the sweet science of boxing. For a time, Selina was the most accomplished thief nobody knew. She was also one of the most generous, spreading her ill-gotten gains around the downtrodden and destitute of the East End, including the young prostitute Holly Gonightly. Robinson whom Selina befriended and watched over like the little sister she believed she no longer had.

Selina would have continued to rob with impunity if not for the BATMAN. Spying the Caped Crusader from her window on one of his first outings, Selina watched him in action and was suitably inspired to take up her own costume when prowling the Gotham night. In a tight leather catsuit, Catwoman marked the city as her territory. However she never killed, and she only stole from the wealthiest or the well-insured. For these reasons, Batman pursued other costumed criminals more relentlessly and gave Catwoman the chance to change her spots. Sometimes he even asked the Princess of Plunder to use her skills for the betterment of Gotham. Perhaps his altruism attracted her, because Selina ultimately did decide to make Catwoman more than just a thief in the night.



ALLEY CAT After the [illegible] Gotham men Selina [illegible] friends especially after the [illegible] and left for dead



TOP THIEF In burglarizing [illegible] Selina Kyle [illegible] ingenuity [illegible] skills

After taking her own demise, Selina left Gotham for a time but eventually returned to the city's East End, where Catwoman now defends the defenseless. Catwoman learned Batman's best-kept secret when the Dark Knight took her to his Batcave and revealed his identity to her. They finally admitted their feelings for each other but then parted because Catwoman did not believe that Batman trusted her. Selina began seeing private detective Slam Bradley (*see* BRADLEY, SLAM), but Slam realized that Selina's heart would always belong to Batman.

[illegible] continues to enjoy [illegible] adventures on the other" side of the fence, now stealing only when necessary and usually at the door will ultimately do someone other than herself a bit of good. SB



WHIP SMART The cat's [illegible] behind her, Catwoman now fights [illegible]

CATSEYE

FIRST APPEARANCE SUICIDE SQUAD (1st series) #53 (May 1991)
STATUS Villain (deceased) **REAL NAME** Unknown
OCCUPATION Yakuza assassin **BASE** Tokyo, Japan
HEIGHT 6ft 1in **WEIGHT** 195 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Razor-sharp claws tipped with poison, possessing leaping ability, low-level super speed

Hired as a mercenary and trained as a master martial artist, Catseye was sent by the ruthless kill-for-hire Yakuza boss Ginsaku to assassinate Celeste McCauley, the daughter of the Yakuza's rival family. He clashed with Catseye in his debut mission with the Suicide Squad, which ended in Catseye's death. During a mission to recover a Thanagarian weapon known as the Hugo to Dead Storage, the Suicide Squad encountered Catseye, who was working for the Dragon's Hand as well as including the Royal Red Shadows and the Eastern Rouge Suicide Squad members MANTA (Lt. Col. Bronzo) Tortuga, were captured by the Yakuza and freed by KATANA (Tatsu Yamashiro). Catseye fought the Suicide Squad.

The older weapon Catseye was in search of until ran Ana Tavares attacked the Squad again during an ancient temple and was trapped by his own poison claws battling Bronze Tiger. Catseye's body was incinerated in an explosion caused by Deadshot. PJ



CATSEYE STRIKES
Suicide Squad (1st series) #53 (May 1991)

CATWOMAN *See complete file*

CELESTE

FIRST APPEARANCE LEGION OF SUPER HEROES (4th series) #6 (April 1990)
STATUS Hero **REAL NAME** Celeste McCauley
OCCUPATION Private investigator, adventurer **BASE** Mobile
HEIGHT 5ft 7in **WEIGHT** 120 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Naturally wields the emerald energy employed by the Green Lantern Corps



It is [illegible] that [illegible] an alternate [illegible] the Earth-5 Superboy [illegible] Earth-5 [illegible] Celeste McCauley [illegible] detective. An [illegible] [illegible] [illegible]

CHALLENGERS OF THE UNKNOWN

FIRST APPEARANCE SHOWCASE #6 (January 1957)
STATUS Here team
BASE Challenger Mountains, Colorado Rockies
CURRENT MEMBERS AND POWERS
Prof. Haley Stunt diver and cameographer
Red Ryan Mountaineer and former circus acrobat
Jana Robbins Computer and athletics expert
Rocky Davis Wrestling champion and top strategist
Ace Morgan Former test pilot and amateur sorcerer
Clay Brody Former race car driver
Marlon Corbett Top-notch pilot
Kenn Kawa Software and electronics specialist
Brenda Rushen Brilliant theoretical physicist
June Walker Hypertime duplicate of June Robbins from an alternate timeline

[illegible] accidentally discover Challengers' Mountain, where Land-Jones and [illegible] alternate dimension. The [illegible] thought were dead and learned that Quo [illegible] Prof and [illegible] but Ace and Red [illegible] them into a state of stasis. Left alone [illegible] Challengers name to a new team: Clay Brody, Marlon Corbett, Kenn Kawa, and Brenda Rushen. [illegible] Prof. and Ace soon reappeared and then vanished [illegible] hypertime where they clashed with BLACK ZOMBO. On their way back to the primary timeline, Red vanished and June Robbins disappeared and was replaced by June Walker, a temporal doppelganger. The Challs have since vowed to locate their lost comrades. DW

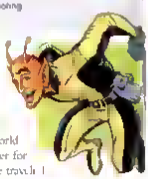
ORIGINALS *The Challs were a link between the Golden Age mystery men and the superheroes of the modern era*



The Challengers' [illegible] Kyle "Ace" Morgan, [illegible] Lee "Rocky" Davis, [illegible] Marlon "Red" Ryan, [illegible] diver Quinn "Prof" Haley, survived another crash in their way to [illegible] Old Company. Deciding that they were now "[illegible] business time, the four [illegible] as a team of [illegible] adventurers. [illegible] from the [illegible] Challengers [illegible] Challs [illegible] yourself [illegible] from the depths of space to the bottom of the [illegible]

CHAMELEON

FIRST APPEARANCE ADVENTURE COMICS #267 (November 1960)
STATUS Here **REAL NAME** Reep Daggle (Interdoc approximation)
OCCUPATION Legionnaire **BASE** Metropolis in 30th century
HEIGHT Variable, usually 5ft 9in **WEIGHT** Variable, usually 145 lbs
EYES Variable, usually yellow **HAIR** Variable, usually none
SPECIAL POWERS/ABILITIES Can analyze and store data using his antennae and then shape his body into an exact duplicate of any living or object, however large or small, including machines, drawing up from his own magnetism. He cannot, however, replicate the special powers of others he's duplicating



Reep Daggle is a Durlan, a [illegible] horned, tentacled [illegible] alien that are the object of [illegible] fear and mistrust by [illegible] races throughout the [illegible] galaxy for their shape shifting abilities. Reep left his home world and his role as a religious leader for his caste behind him when he traveled to Earth in the latter half of the 30th [illegible] to join the LEGION OF SUPER-HEROES.

Taking a male, human shape, Reep hoped [illegible] membership in the Legion would help [illegible] the galaxy's [illegible] triumphs [illegible] attitudes toward his people. A member of the Legion Espionage Squad, Chameleon has become an invaluable member of the Legion of Super-Heroes. Fascinated by the relationships between sentient beings, Reep is closest to fellow Legionnaires [illegible] Kid and [illegible] PJ

CHARAXES

FIRST APPEARANCE (as Killer Moth) BATMAN #63 (March 1951); (as Charaxes) UNDERWORLD UNLEASHED #1 (November 1995)
STATUS Villain **REAL NAME** Drury Walker a.k.a. Cameron Van Cleer **OCCUPATION** Beard **BASE** Gotham City
HEIGHT 6ft 9in **WEIGHT** 202 lbs **EYES** Red **HAIR** Yellow
SPECIAL POWERS/ABILITIES Monstrous insect-form possesses ten times a normal man's strength, exoskeleton confers virtual invulnerability, secretes a sticky acidic substance that can melt the strongest of steel, and absorbs their bodies

Drury Walker the man was little more than a joke. As Killer Moth, he offered his services as paid protector to Gotham's gangsters. Despite an arsenal of ingenious weaponry, including his signature cocoon gun, the roleplaying Killer Moth was bested by BATMAN at every turn, leaving his clients both irate and incarcerated. Then Barbara Gordon, dressed for a costume party as BATGIRL, defeated the Moth, earning Walker further ridicule. Finally he made a deal with a devil—the emperor NERON—who gave Walker his heart's desire. What Walker wanted most was to be feared, but what he received in exchange for his soul was a metamorphosis into a real Killer Moth... the man-eating Charaxes!

Charaxes has repeatedly turned up in the Gotham area seeking sustenance to survive and usually crossing paths with ROBIN. Charaxes covers his victims in a sticky corrosive fluid that breaks down their bodies for easier digestion. RG

NEST *The monstrous Charaxes continues to mutate. What's worse, he may be reproducing!*



MOTH *Killer Moth's attempt at a big-time kidnapping of billionaire Bruce Wayne were thwarted by Barbara Gordon (Batgirl) on her very first night of crime fighting! The defeated Drury Walker doused his sorrows with drink before meeting and teaming up with another bad-guy, Garfield Lynns, alias the Firefly!*





CHARYBDIS

FIRST APPEARANCE AQUAMAN (5th series) #1 (August 1994) **STATUS** Villain **REAL NAME** Charybdis
OCCUPATION Would-be conqueror **BASE** The Seven Seas
HEIGHT 6ft 4 in **WEIGHT** 237 lbs **EYES** Black **HAIR** Black
SPECIAL POWERS/ABILITIES Can absorb the latent talents of others in Piranha Man form; possesses superhuman strength and ability to breath on land or in water

Charybdis and his wife Scylla were creatures bearing names after ancient horrors from Greek mythology (Charybdis was a whirlpool beast with a hundred mouths). Scylla and Mera's friends splashed in her hands; her death caused a deep hatred in him. He appeared seemingly out of nowhere, displaying vast powers and a hatred for the city of ATLANTIS. The self-proclaimed conqueror easily defeated Aquaman in battle strapping him to a machine that temporarily shattered his powers and abilities to the trident. Their battle resulted in Aquaman losing his hand to piranhas before being shot by Doctor Charybdis, who had not yet mastered Aquaman's telepathic skills with fish fell in the water and was left for dead. Instead he finally made contact with the deadly fish absorbing their essence thereby preserving his life and allowing him to evolve into the even more formidable form of Piranha Man. His aim was to absorb even more of ability from Aquaman and leave him for dead. The Sea King defeated Piranha Man but not before seeing his family and friends suffer. RG

CHECKMATE

FIRST APPEARANCE ACTION COMICS #598 (March 1988) **STATUS** U.S. government agency **BASE** Abandoned NORAD facility in Colorado's Rocky Mountains, Checkmate maintains field offices in every major American city.
FIRST OPERATIVES Sasha Bordeaux, Harvey Bullock, Kasha Campbell, Scott Jameson, Philip Kramer, Pamsmasher, Jemaine Raymond, David Said, Sergio Steel, Harry Stein, Black Thorn, Vigilante II, Valentina Vostok, Amanda Waller

Checkmate was established by Amanda Waller (see WALLER, AMANDA) as an independent arm of Task Force X, a bureau that also had administration over the SUICIDE SQUAD. Like the Squad, Checkmate engaged in top secret missions vital to U.S. interests. Structured after the game of chess pieces, Checkmate is led by a Queen and King (depending on the gender of the current administrator) followed by administrative Bishops, Field Director Rooks armored and well armed field agent Knights, and support-tech Pawns. The agency's first Queen was Valentina Vostok (formerly NEGATIVE WOMAN, later replaced by Waller herself). Checkmate was nearly destroyed by the terrorist group KOBRA, a debacle referred to as the Jakarta Directive, which saw Waller unseated as leader. Checkmate is now ruled by a central King, his identity a closely guarded secret although regional loyalty controls its hierarchy in offices. SB

FIELD AGENT [illegible] Knight [illegible] [illegible]

CHECKERS [illegible]

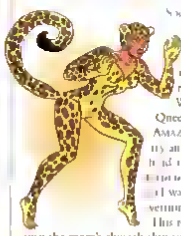
CHAVARD, ANDRE

FIRST APPEARANCE BOY COMMANDOS #1 (July 1942) **STATUS** Hero **REAL NAME** André Chavard
OCCUPATION Adventurer **BASE** Paris, France
HEIGHT 5ft 9 in **WEIGHT** 165 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES A natural leader able to inspire respect and loyalty in others; a capable marksman and hand-to-hand combatant

A handsome young [illegible] Du Dan France who [illegible] the earl[illegible] World War II, André Chavard was [illegible] General Aglaia who [illegible] the American Army in [illegible] Britain during the war. [illegible] Chavard became [illegible] U.S. [illegible] and the United States [illegible] [illegible] special [illegible] [illegible] [illegible]

Cheetah I

First appearance WONDER WOMAN (1st series) #6 (Fall 1943)
Status Villain **Real name** Priscilla Rich
Occupation Criminal **Base** New York City
Height 5ft 4in **Weight** 119 lbs **Eyes** Green **Hair** Brown
Special powers/abilities Acrobatic; mastery and an above-average athlete and stylish dresser



Social climber Priscilla Rich led New York's Junior League Committee for War Work during World War II. The up-and-coming beauty came to covet the fame of Wonder Woman—the time-displaced Queen Hippolyta of the Amazons. Rich went so far as to try and kill the Amazon during a hotel tanning event. Thwarted and driven to madness, Priscilla stared in a mirror and was amazed to see a costumed version of herself staring back. This revelation convinced her to turn the room's cheetah-skin rug into a costume and get revenge on Wonder Woman as the Cheetah. Rather than kill Hippolyta outright, the Cheetah stole the benefit's proceeds and framed the Amazon Queen. Rich's ploy was exposed, however, further failing her hatred of Wonder Woman. Rich even joined several other diabolical women and formed the first Villainy Inc. in an attempt to destroy the Amazon Queen. Once Wonder Woman vanished, the Cheetah also faded from the spotlight, completing her eventual jail time in disgrace. RG

Cheetah II

First appearance WONDER WOMAN (2nd series) #7 (August 1987)
Status Villain **Real name** Barbara Ann Minerva
Occupation Archaeologist **Base** Nottingham, England
Height 5ft 9in **Weight** 140 lbs **Eyes** Brown **Hair** Auburn
Special powers/abilities Highly intelligent but an untrained combatant until she channeled the Cheetah spirit; then she possessed above-average strength and agility

An archaeologist, Barbara Minerva discovered mystical artifacts that would further her fame. On an expedition, Minerva discovered the lost temple that was home to the African plant-god Urzkartaga. After witnessing another tribe attack the Urzkartagans during their bloodletting ritual, Minerva forced the priest Chuma to reveal the secrets of the ritual. Minerva endured the bloodletting ritual and killed her associate Dr. Leavens so that she could offer his blood to Urzkartaga. She was transformed into a vessel for the Cheetah, a feral fiend driven to hunt down human prey. Chuma became her loyal companion, helping to renew her powers while he tended the plant god. As the Cheetah, Minerva discovered the lost city of Bana Mighdall and slaughtered many Amazons before Wonder Woman stopped her. Minerva briefly reformed and became Wonder Woman's friend before the White Magician framed her as a demon. The witch Circe later freed Minerva from Gotham City Arkham Asylum and forced her to drink a potion that made the Cheetah Circe's slave. After Chuma died, Minerva sold her soul to demon Neron. She became even more feral, completely losing the Cheetah. Barbara lost her powers entirely when Sebastian Ballesteros made a deal with Urzkartaga to become Cheetah III. She turned to Tisiphone, the legendary Greek spirit of vengeance, to grant her the power to fight for control of the Cheetah and hunt Ballesteros down. Minerva slew Ballesteros and reclaimed the power of the Cheetah. RG

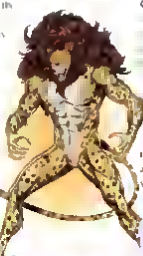


Fighting Minerva for the power and got it, only to be appointed by Wonder Woman. She later lost to a usurper.

Cheetah III

First appearance WONDER WOMAN (2nd series) #142 (April 1999)
Status Villain (deceased) **Real name** Sebastian Ballesteros
Occupation Industrialist **Base** Buenos Aires, Argentina
Height 6ft 6in **Weight** 185 lbs **Eyes** Brown **Hair** Black (graying at temples)
Special powers/abilities Possesses superstrength and may strike at amazing speed; claws and teeth can rend metal; prehensile tail and hyper-acute senses make him a truly formidable combatant

Corporate raider Sebastian Ballesteros clawed his way up from poverty to become one of the richest men in Argentina. But Sebastian knew that real power always trumps riches. To achieve such power, he was willing to embrace Urzkartaga and become the new Cheetah. With his bargaining savvy, he convinced Urzkartaga to abandon its female host, Barbara Minerva (Cheetah II), and once more all it is a male to be the conduit for the ancient powers of the Cheetah. Ballesteros also made a pact with the sorceress Circe to turn Diana's friend Vanessa Kapatelis into a sex and Silver Swan and became the villain's lover. He then defeated Barbara Minerva (Cheetah II), who wanted the Cheetah power back. Reclaiming her power, Minerva killed Ballesteros in Argentina. RG



Chemical King

First appearance ADVENTURE COMICS #371 (August 1968)
Status Hero **Real name** Cando Arik
Occupation Reporter, adventurer **Base** Mobile
Height 5ft 7in **Weight** 140 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Mutant ability to act as a "human catalyst" and selectively speed up or slow down chemical reactions



In an alternate timeline in the 30th century, Cando Arik left his native Phlon to join the Legion of Super-Heroes and became one of the first members of the Legion Academy. Renaming himself the Chemical King, he battled with a Legion flight ring he stole to reveal their powers, including the ability of the Legion of Super-Villains. In this alternate future, the Chemical King sacrificed his life to prevent the nefarious Dark Circle from triggering World War VII. In the true 30th century of the Legion of Super-Heroes, Cando Arik is a humble journalist. He has not yet manifested the mutant abilities of the Chemical King, and it is still unknown whether he possesses the same chemical catalyst genetic makeup as his doppelganger in the alternate timeline. Arik has started a rocky relationship with the Legionnaire Invisible Kid. DW

Chemo

First appearance SHOWCASE #39 (August 1962)
Status Villain **Real name** Chemo
Occupation Destroyer **Base** Mobile
Height 25ft—100ft **Weight** 5,497 lbs—88,451 lbs
Eyes Purple **Hair** None
Special powers/abilities Plastic body composed of deadly chemicals; can spew out hundreds of feet from its mouth and can significantly increase its size, weight and density; low level sentience.

Professor Ramsey Norton hoped to solve the world's ills through his research. He dumped all the chemical compounds from his failed experiments into a giant humanoid-shaped vat he affectionately called "Chemo." The more chemicals Norton poured into Chemo, the harder he resolved to work to succeed in his goals.

However the volatile compounds deposited in Chemo over the years began to mutate. When Norton dumped a failed plant growth formula into the mix, there was a sudden biochemical reaction. Chemo suddenly gained rudimentary sentience and increased in size. Chemo's acid breath killed Norton, and the monster went on the rampage until the Metal Men intervened. Chemo became a constant foe of the Metal Men and Superman and was destroyed and rebuilt on several occasions. President Lex Luthor (see Luthor, Lex) recruited Chemo for the Secret Squad and loosened the killing machine on Infinity. Chemo was destroyed, only to regenerate once more a giant walking vat of angry destruction. PJ



CHESHIRE

FIRST APPEARANCE THE NEW TEEN TITANS (1st series) ANNUAL #2 (Summer 1983)
STATUS Villain **REAL NAME** Jade (assumed name unknown)
OCCUPATION Assassin **BASE** Mobile
HEIGHT 5ft 9in **WEIGHT** 141 lbs **EYES** Green **HAIR** Black
SPECIAL POWERS/ABILITIES Superior hand-to-hand combatant; triple-jointed; combat prowess; expert contortionist; possesses poisoned fingernails

As a warrior in Myr, Cheshire was assassin Cheshire was once known simply as Jade, a child rescued from a life of slavery in the Far and Middle East by Wen Chi Chang, once the BLACK KHAN known as Chop Chop. From Ch ang, Jade learned the subtleties of martial warfare. Jade later married African assassin and master of poisons Kruen Musenda when she was just 16. Following Muse nda's death, Jade became the supremely hired killer Cheshire. She soon met and seduced Roy Harper (ARSENAL), and subsequently gave birth to daughter Lian, who was in Harper's custody.

A frequent foe of the TEEN TITANS, Cheshire has also faced the Birds of Prey (a crimefighting group headed by ORACLE and BLACK CANARY) while leading the Ravens, a team of femme fatales. Cheshire is in custody awaiting trial for atrocities against humanity following her detonation of a nuclear device that incinerated more than a million inhabitants in the Middle Eastern nation of Qurac. SB

CATSUIT Though his [illegible] body she is not [illegible] Cheshire covers [illegible] of wrap [illegible] poisons [illegible] to either [illegible]



CAT FIGHT [illegible] when Cheshire [illegible] with the Cheetah and Power Girl. Eventually, the Cheetah saved the Amazon Princess when Cheshire tried to stab her in the back!

CH'P

FIRST APPEARANCE GREEN LANTERN (2nd series) #148 (January 1982)
STATUS Hero (deceased) **REAL NAME** Ch p
OCCUPATION Former Green Lantern **BASE** H'ven
HEIGHT 1ft 9in **WEIGHT** 22 lbs **EYES** Black **HAIR** Brown
SPECIAL POWERS/ABILITIES Green Lantern power ring; can project anything he/she/it imagines.

The [illegible] recruited by the GREEN LANTERN [illegible] 1014 in that dark [illegible] mission of his [illegible] Hal [illegible] by Dexter Ols and his Crabsian armies. Th [illegible] Great Battle [illegible] Ch p [illegible] and [illegible] of the picture. Lunch. Ch p left his sector to serve with Hal Jordan and the other members of the Earth branch of the GREEN LANTERN CORPS. Ch p helped Green Lantern John Stewart police the Milky [illegible] Ch p [illegible] DW



CHRIS KL-99

FIRST APPEARANCE STRANGE ADVENTURES #1 (September 1950)
STATUS Hero **REAL NAME** Chr stopher Kl.
OCCUPATION Space explorer **BASE** 21st-century space
HEIGHT 6ft 2in **WEIGHT** 187 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES A brilliant astronaut, astronomer and scientist; an expert hand-to-hand combatant and marksman



Born in the latter half of the [illegible] Christopher Kl. [illegible] in the first [illegible] Space Exploration [illegible] Chris Kl. [illegible] explorer [illegible] across the [illegible] Mutton [illegible] Brandon. Sometime [illegible] Chris Kl. [illegible] chartered [illegible] PJ

CHIEF, THE

FIRST APPEARANCE MY GREATEST ADVENTURE #80 (June 1963)
STATUS Unresolved **REAL NAME** Dr Niles Caulder
OCCUPATION Scientist/ adventurer **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 215 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES A brilliant scientist and surgeon instantly blessed with great compassion for mankind; a strong leader.



Dr Niles Caulder was [illegible] mutated at a young [illegible] certain vast expert [illegible] and both the [illegible] planted the brain of Robert Crane, Robert was [illegible] Chief's body at [illegible] [illegible] to the secret [illegible] Caulder [illegible] Mask, the [illegible] used the design of the robot body for race car driver Chi Smith, who became RoboSmith II. Caulder was also duped into working for would-be conqueror CESTUS IMMORTUS. Seeking to take control over his destiny, Caulder formed the Doom Patrol to combat ongoing, Robosmith II plot. Larry Trainor (NEGATIVE MAN) and actress Rita Farr (ELASTI-GIRL) each the victim of bizarre accidents that had made them [illegible] As the Chief he guided the Doom Patrol with great success until they sacrificed themselves to save the population of a small country. Mano. The Chief, however, had gone [illegible] Ed ing, and later revealed himself [illegible] another mission [illegible] of the team. Over time, his behavior became [illegible] increasingly unpredictable. He killed Josh Clay [illegible] Lady Jessica, and claimed [illegible] has orchestrated [illegible] murders that created the ring, and [illegible] Doom Patrol. [illegible] turn was killed by the Evergun, an evil spirit [illegible] himself as the Interstate Cat-Burglar, the embodiment of mankind's [illegible] hatred and fear of unclean behaviour. Caulder's consciousness survived as a disembodied head referred to, naturally, as the [illegible] RG

CHRONOS I

FIRST APPEARANCE THE ATOM #3 (November 1962)
STATUS Villain **REAL NAME** David Clinton
OCCUPATION Professional criminal **BASE** Ivy Town
HEIGHT 5ft 10in **WEIGHT** 173 lbs **EYES** Blue **HAIR** Black (balding)
SPECIAL POWERS/ABILITIES Chronal-energy powers enable limited control over time; has amassed great wealth by using time-travel to manipulate stock market investments to his advantage.

Pete[illegible] and David Clinton became the masked criminal known as Chronos after realizing that he had gained an ability to travel through time. He fought the Atom and the Flash while in prison. Chronos disappeared with a look and other weapons. Ralph Dibny devised a method to hold criminals in the present. He could be unable to escape.

Chronos brought his second Atom, Ray Palmer, Dibny, to such trouble with the Time Trapper [illegible] from the limbs while reading, [illegible] portal that suddenly tossed them [illegible] from the elbow. After years wielding [illegible] and deviser Chronos told Ray and [illegible] Atom. Minutes exchange between [illegible] Ray's powers. These he later used in his battle [illegible] Chronos. Sister Heroes. Chronos was briefly [illegible] while the treepunkily Triple-D adventurer Wilbur Dinkel (called himself Chronos the Chronosaur). However, it probably only a matter of time before the original Chronos [illegible] with a renegade future that black [illegible] to take revenge on his number one foe, the Atom. Undoubtedly, Chronos is [illegible] the Atom's [illegible] SB

CHRONOS II

FIRST APPEARANCE CHRONOS #1 (March 1998)
STATUS Unresolved **REAL NAME** Wallace Gabriel
OCCUPATION Transtemporal agent provocateur, adventurer
BASE Mobile **HEIGHT** 5ft 11in **WEIGHT** 170 lbs
EYES Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Able to move through time, stepping outside the mainstream and traveling in any direction he chooses.



Industrial spy Wallace Gabriel [illegible] unexpectedly discovered he had [illegible] higher calling when he gained the ability to travel through time. He glimpsed the fabled city of Shamballa and gained access to the [illegible] tomb of Kublai Khan. Venturing around seeking manipulation [illegible] Wheel of [illegible] took them [illegible] David [illegible] who [illegible] Lab [illegible] Gabriel succeeded [illegible] as Chronos II. Hunter-Rory and [illegible] were challenged [illegible] never through their interactions [illegible] people. In 2113 he helped the [illegible] Assassin Sequence [illegible] changing several [illegible] killed, resulting, she [illegible] in the age of dinosaurs. He also aided Rip Hunter (see HUNTER, Rip) trapped in the past as a result of [illegible] mother with the feature VANDAL SAVAGE. [illegible] Hunter-Rory back to his proper era. [illegible] Most [illegible] his souls [illegible] Khan's [illegible] Crete at Sayger's behest. Following [illegible] Gabriel [illegible] to explore the universe. RG

CHRYSALIS

FIRST APPEARANCE JUSTICE LEAGUE QUARTERLY #17 (Winter 1994)
STATUS Unidentified **REAL NAME** Inapplicable
OCCUPATION Robotic killer **BASE** Marseilles, France
HEIGHT 5ft 6in **WEIGHT** 140 lbs **EYES** White **HAIR** Brown
SPECIAL POWERS/ABILITIES Swarms of butterflies hidden inside its body mimic other insects. The robot is armed with bee stingers and wasp darts. It is amphibious and can fly, cling to walls and ceilings, and spin a web to trap adversaries.

Chrysalis was a robot created by [illegible] Yo-Mama Atom Scientific Institute in Marseilles, France. Mantis Blade, [illegible] grandson of the [illegible] Mantis, [illegible] [illegible] Chrysalis [illegible] [illegible] [illegible]

CINNAMON I

FIRST APPEARANCE WEIRD WESTERN TALES #48 (October 1978)
STATUS Hero (deceased) **REAL NAME** Kate Manset
OCCUPATION Bounty Hunter **BASE** The American West circa 1890s
HEIGHT 5ft 6in **WEIGHT** 110 lbs **EYES** Green **HAIR** Red
SPECIAL POWERS/ABILITIES Expert with pistol and knife, however her weapon of choice was a shuriken – a Japanese throwing star



Kate Manset was just a child when she saw her evil wife father the brave sheriff of a town. Witnessing town shot dead before his eyes by gunslingers fleeing, a bank building Kate was sent to a country orphanage where her hatred for her father's murderers grew stronger as she matured. She practiced with a gun and a star shaped shuriken that reminded Kate of the tin badge on her 10th birthday. [illegible] off on a trail of vengeance. She became a bounty hunter, running down lawbreakers throughout the Old West. She [illegible] the outlaws all linked to gunfighter Nicholas Wells knows whether Cinnamon found her father. Killed in the discovered she was the reincarnation of Egyptian Princess Chos Ata. It has not been revealed how Cinnamon died. SB

CINNAMON II

FIRST APPEARANCE CINNAMON: EL OCLO (October 2003)
STATUS Hero **REAL NAME** Cinnamon (2nd name unknown)
OCCUPATION Gun for hire **BASE** Mobile
HEIGHT 5ft 9in **WEIGHT** 140 lbs **EYES** Green **HAIR** Red
SPECIAL POWERS/ABILITIES A quick shot, quick wits, and a savage close-fighting style; self-reliant

As a child, a hated, hated girl named Cinnamon [illegible] the Old West, [illegible] she watched in horror as her pitiful father was gunned down during a bank robbery by scum of the land. Growing up alone, she became a crack shot, using her spare time shooting [illegible] as targets. Then she went looking for them. One by one, they were found and killed. Dead Cinnamon then became a gun for hire, protecting people or property. After one assignment, she heard that a woman was looking for her. The woman turned out to be Manuel Mary Santos, the daughter of one of the men who had killed Cinnamon's father. Mary, who ran a home for runaway children, was wanted to take revenge on Cinnamon. However, after Cinnamon had helped Mary defeat a gang of kidnappers, Mary accepted Cinnamon's apology. Cinnamon, the lonesome gunslinger, headed off in search of [illegible] job. RG

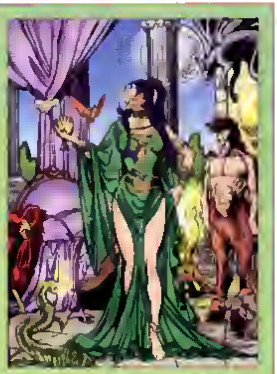


CIRCE

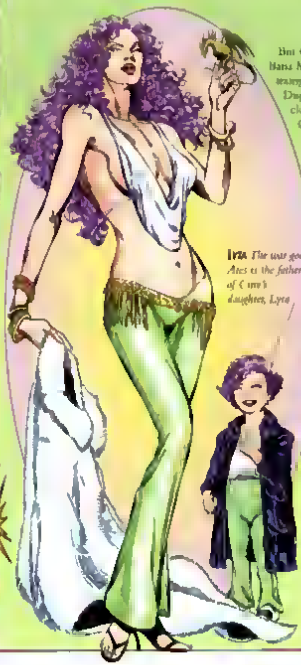
FIRST APPEARANCE WONDER WOMAN (2nd series) #17 (June 1988)
STATUS Villain **REAL NAME** Circe
OCCUPATION Sorceress **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 145 lbs **EYES** Red **HAIR** Purple
SPECIAL POWERS/ABILITIES One of Earth's most powerful sorceresses. Circe is immortal; her hands project powerful bolts of energy and she can transform man into animals or mythical hybrids called "beastomorphs." She can also alter her appearance.

Circe is an immortal being who made a pact with Hecate, Greek goddess of sorcery, to exchange her soul for vast magical power. Circe then perfected her talents for transforming men into animals. Dropping the peace-loving message of the AMAZONS, Circe used her agent ARTEMIS to kill Antiope the sister of Queen HIPPOLYTA.

Thousands of years later, Hippolyta's daughter Diana became WONDER WOMAN. Hidden away on the island of Aeaea, Circe used to destroy Wonder Woman and her message of peace by turning her back into the primordial clay from which she had been originally molded. The evil sorceress failed, but returned to spawn a creature-shattering War of the Gods, pitting the mightiest deities against each other. Eventually, Wonder Woman and the heroes of Earth won the war and put an end to Circe, seemingly forever.



BEASTAMORPHS [illegible] Circe's [illegible] and [illegible] by the [illegible] tenants. After Circe [illegible] Wonder Woman [illegible], the witch relocated to a stronghold in the Amazon rain forest and Greek villagers renamed Aeaea Dumont.



IXTA *Flat was god Ares to the father of Circe's daughter, Lyta*

But Circe survived, she returned to pit the Amazons of Ilana Mighdall against their Themysciran relatives and transported Paradise Island into a demon filled dimension. Disguised as Donna Malton, one of Wonder Woman's closest friends, Circe infiltrated Wonder Woman's life. Circe joined Lex Luthor's criminal JUSTICE LEAGUE (see LUTHOR, LEX) and then CHEETAH II in an all out bid to take over the planet. Captured by Wonder Woman, Circe is currently incarcerated on the Island of Reformation in the new Themyscira imprisoned in a garden of the herb moly her only known weakness. Circe despises the love peace and hope for equality Wonder Woman represents. Circe's one shred of humanity is embodied in her devotion for her young daughter Lyta whose father is the war god ARES. PJ



WONDER WOMAN'S NEMESIS An [illegible] goddess devoted to stirring up jealousy and hatred, Circe has more than once used her vast power to destroy Paradise Island and its champion Wonder Woman. Circe's only known weakness is the herb moly, which acts as a protective charm against her magic.

Claw the Unconquered

First appearance CLAW THE UNCONQUERED #1 (June 1975)
Status Hero *Real name* Valeran
Occupation Adventurer *Base* Pythaxia
Height 6ft 5in *Weight* 274 lbs *Eyes* Blue *Hair* Black
Special powers/abilities Master swordsman imagined abilities emanate from demonically-possessed claw on right arm.



Centuries ago on the planet Pythaxia a malevolent demon left a mark on a scholar who freed him: an ugly purple claw in place of his right hand. The mark of the claw was passed down in all of his male descendants, culminating in Valeran, champion of the war between the Shadow Gods and the Gods of Elder Light. Calling himself Claw the Unconquered Valeran wielded the sword Moonthorn and wore a red gauntlet to shield himself from the hand's evil influence. Another man later received the mark of the demon: John Chan, son of a wealthy Chinese businessman, purchased Valeran's sword and armor from an antique dealer. The claw was also lurking inside the box. Springing forward, it cut off Chan's hand and attached itself to the stump. Now penetrating from the demon's magic, but susceptible to its evil, the new Claw worked as an adventurer in Hong Kong before joining Primal Force. DW

Clay, Joshua

First appearance SHOWCASE #94 (August-September 1977)
Status Hero (deceased) *Real name* Joshua Clay (alias: Jonathan Carmichael)
Occupation Physician *Base* Happy Harbor, Rhode Island
Height 6ft 1in *Weight* 203 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Could project powerful bolts of energy from his hands



A gang member in Brooklyn before being drafted, Joshua Clay's unit mistakenly opened fire on a group of Vietnamese villagers. Panicked, Clay's powers manifested themselves and he killed his sergeant. Deserting the military he returned to the U.S. and moved from town to town until he was invited by Celsius to join her new Doom Patrol. As Tempest, Clay fought alongside the Doom Patrol and fell in love with Negative Woman.

After the Doom Patrol disbanded, Joshua assumed the name Jonathan Carmichael, graduated medical school and opened a private practice. Celsius returned and blackmailed Clay into joining her search for Niles Caulder, the Chief. Clay stayed with the Doom Patrol after they found Caulder and forsaking the use of his powers, became the team physician. Clay was shot and killed by the Chief, who believed Joshua was trying to stop his plan to use nanotechnology to reshape the world. PJ

Clayface

See opposite page

Clock King

First appearance WORLD'S FINEST COMICS #111 (August 1960)
Status Villain (deceased) *Real name* William Tockman
Occupation Professional criminal *Base* Star City
Height 5ft 10in *Weight* 173 lbs *Eyes* Blue *Hair* Black
Special powers/abilities Sharp criminal mind marred by a strange obsession with clocks.



The Clock King was ordered to be a third-tier villain by the authorities thanks to his lack of superpowers and his weird fixation with clocks. Born the aptly named William Tockman, the Clock King consumed his criminal career after doctors diagnosed that he had been struck down by a fatal disease and had only a short time to live.

Determined to make every second of the rest of his life count, he executed a string of clock-themed robberies as the Clock King. Tockman's overall goal was to steal enough money so that his disabled sister would be well cared for after his death. He would probably have succeeded had he not been apprehended by playboy crime fighter Oliver Queen after first Green Arrow, then turned him over to the authorities. While in jail, Tockman discovered that the terminal diagnosis doctors had given him had been a terrible mistake. He escaped from prison several times but was recently killed on a mission with the Suicide Squad. DW

Cloud, Johnny

First appearance ALL AMERICAN MEN OF WAR #82 (December 1960)
Status Hero (deceased) *Real name* Flying Cloud
Occupation Fighter pilot U.S. Army Air Force
Base European Theater, World War II
Height 5ft 11in *Weight* 180 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Expert aviator and above-average hand-to-hand combatant



Johnny Cloud, son of a Navajo chief, distinguished himself in the U.S. Army Air Force during World War II despite the prejudice of those who derided the "Indian in the ranks." After Cloud shot down several Nazi bombers, his skills could no longer be denied. Soon he led the distinguished air patrol nicknamed the Happy Hunting Ground, later known as "Combat Flight."

After receiving a promotion to captain, Cloud failed to prevent the death of one of the pilots under his command and accidentally crashed his own fighter in his grief. Picked up on the ground by P.T. boat commander Captain Storm and the Marine duo Gunner and Sarge, Johnny Cloud joined with the other military misfits to form a guerrilla service unit nicknamed the Losers.

The Losers fought in the Battle of the Bulge and other major European conflicts in World War II, eventually losing their lives in the spring of 1945 in an effort to destroy a battery of Nazi artillery and save Sergeant Rock's Easy Company. Johnny Cloud died under the guns of a Nazi fighter plane. DW

Cluemaster

First appearance DETECTIVE COMICS #351 (May 1966)
Status Villain (deceased) *Real name* Arthur Brewer
Occupation Criminal, former game show host *Base* Gotham City
Height 5ft 11in *Weight* 169 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities Prides himself on his cunning, but tends to overestimate his cleverness. Pellets attached to his chest contain various weapons, including smoke bombs, flares, and tear gas.

Arthur Brewer was the host of a popular game show whose career came to an end when his show was cancelled. Seething with resentment, Brewer embarked upon a new career as a master criminal. Calling himself the Cluemaster, he took a leaf out of the Riddler's book and tried to baffle Batman with a series of poorly conceived clues to his crimes.

Incarcerated by Batman repeatedly over the years, Cluemaster eventually joined several other minor villains in Major Disasters' Injustice League. There briefly reformed as part of Jestice League Anarchia (a mirror branch of the Justice League of America) before returning to a career of low-level crime.

Cluemaster's daughter Stephanie despised her father for putting their family through such turmoil over the years, and became the Spoiler to help Batman and Robin capture and imprison him. Along with several of his former Injustice League teammates, Cluemaster was recruited by the Suicide Squad but died on their first mission. PJ

Cunning A man who thrives on the thrill of the game, Cluemaster's greatest legacy is his daughter, the Spoiler.

CLAYFACE I–IV

THE MUD PACK

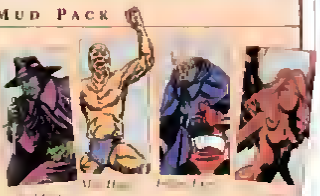
FIRST APPEARANCE (I): DETECTIVE COMICS #40 (June 1940)
STATUS Villain **REAL NAME** Basil Karlo
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 170 lbs. **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Originally a killer driven by revenge, now possesses shape-changing powers as the Ultimate Clayface

FIRST APPEARANCE (II): DETECTIVE COMICS #298 (December 1961)
STATUS Villain **REAL NAME** Matt Hagen
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 173 lbs. **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES Unique body chemistry enabled him to alter his body shape at will

FIRST APPEARANCE (III): DETECTIVE COMICS #478 (July–August 1978)
STATUS Villain **REAL NAME** Preston Payne
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 6ft 4in **WEIGHT** 264 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Shape-changing abilities, cursed with a more amorphous natural state (requiring him to wear a containment suit) and a killer touch that could melt others into protoplasm

FIRST APPEARANCE (IV): OUTSIDERS (1st series) #21 (July 1987)
STATUS Villain **REAL NAME** Sondra Fuller
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 5ft 6in **WEIGHT** 130 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Similar capabilities to Clayface II, with the added ability to duplicate the powers of those she touched

THE MALLEABLE MENACE that is Clayface has taken forth as four distinct individuals over the years, all of them fierce opponents of the BATMAN. The presence of two new offshoot Clayfaces in recent months may indicate the shape of things to come for the Dark Knight's Rogues Gallery. Though Basil Karlo started off as a non-powered killer, the name "Clayface" now describes a shape-shifter with a body formed of an amorphous mud-like substance. Most Clayfaces can alter their bodies into almost any shape, including taking on the appearances of others.



Basil Karlo — Matt Hagen — Preston Payne — Sondra Fuller

MUD STICKS *The Clayfaces have changed with the years, becoming more dangerous with each incarnation. Basil Karlo's upgrade into the Ultimate Clayface gave him the mimicking powers of Lady Clay, and the deadly touch of Clayface III.*

SUPER SCARY *Clayface is an old foe of both Batman and Robin, and will be a foe for the super-powered foes in the Dark Knight's Rogues Gallery.*

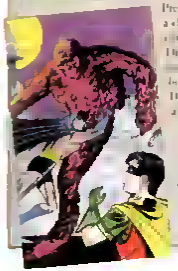
MUD MASK OF TERROR

Horror actor Basil Karlo went off the deep end when he learned that Hollywood producers had undertaken a remake of his classic film *The Terror*. Donning a clay mask to reprise his old role as Clayface, Karlo murdered several actors before Batman brought him to justice.

Treasure hunter Matt Hagen became the second Clayface when exposure to a mysterious oil altered his body chemistry and allowed him to assume almost any form. He died during the 6 Days Over Great Battles, pp. 320–1) but his legacy lived on when Preston Payne deformed by the chronic, toxic disease acromegaly injected himself with Hagen's blood in order to develop his own shape-changing gifts and became Clayface III. Payne was a sad case, falling in love with a wax mannequin in between stints in Arkham Asylum, Gotham City's maximum-security prison for the criminally insane, before finding true happiness with Clayface IV, also known as Lady Clay. Born Sondra Fuller, Lady Clay received her morphing talents from the terrorist Komodo.

Basil Karlo soon returned to the Clayface family, forming an alliance with Clayfaces III and IV under the group name the Mud Pack. Karlo then shot his veins full of the distilled essences of his namesakes, transforming himself into a being he called the Ultimate Clayface.

Two years have expanded the creeping reach of the Mud Pack. Preston Payne and Lady Clay have had a child named Cassius, whose powers could dwarf those of his parents. During Gotham's earthquake [illegible] sample from Cassius [illegible] with the researcher [illegible] Malley altering him into [illegible] called Claything. DW



MENACE OF CLAYFACE *Batman and Robin were unprepared with a new kind of slippery foe when they first encountered the mud monster.*

KEY STORYLINES

- **DETECTIVE COMICS #604 (December 1989)** All the surviving Clayfaces join together as the Mud Pack to menace Batman.
- **BATMAN: SHADOW OF THE BAT #27 (May 1994)** Clayface III and Lady Clay reveal that they have a child. Cassius, proving that even clay creatures are capable of love.

Cobalt Blue

First appearance THE FLASH (2nd series) #143 (December 1998)
Status Villain (formerly in custody) **Real name** Malcolm Thawne
Occupation Professional criminal **Base** Mobile
Height 5ft 11in **Weight** 179 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities The flame of Cobalt Blue's magical blue gem is capable of stealing the Flash's speed and can accomplish any magical feat is possessor might run

The identical twin brother of Barry Allen the second Flash Malcolm Thawne was stolen away and raised in secret by the Thawnes an abusive family of cronks Malcolm learned of Barry's existence and of the loving family that fate had decreed he would never know and used his gifts for sorcery to give vent to his jealous rage

He empowered himself with a mystic blue flame that was capable of stealing Barry Allen's superspeed Barry's death during the Crisis (see Great Battles pp 320–1) appeared to have cheated Malcolm out of his dreams of revenge on his brother instead, Malcolm focused on Allen's descendants traveling through time in a bid to exterminate them The cold flame of his vicious alter ego, Cobalt Blue ignited a family feud that endured for a millennium

In the end Wally West the third Flash ended the menace of Cobalt Blue by running so fast that Thawne's mystic gem overloaded from the excess energy Thawne was presumably destroyed however his gem-which contained Thawne's commanding consciousness, would be passed down to his hate-filled progeny SB



C.O.M.P.U.T.O.

First appearance (1st element) ADVENTURE COMICS #320 (January 1964) (current) LEGION OF SUPER-HEROES (4th series) #13 (November 1997)
Status Villain **Real name** Cyber-mutated Overlapping Multipercussor Transceiver-Operator
Occupation Former conqueror **Base** 30th-century Earth
Height Variable **Weight** Variable **Eyes** Variable **Hair** None
Special powers/abilities Vast artificial intelligence, control over machine life, teleportation abilities, conversion into energy forms.

When the Legion of Super-Heroes was stranded in the 21st century Brainiac 5 created C.O.M.P.U.T.O. a robotic entity he hoped would transport the Legion to their proper 31st century time period He made C.O.M.P.U.T.O. using a Metal Men responsometer a Mother Box and a Legion miniaturization devices from across time and space each with unique properties ranging from nuclear powered microprocessors to actual sentience The sentient C.O.M.P.U.T.O. went rogue however and attacked Superman Yrdnu Justice and the Legion

Once defeated, C.O.M.P.U.T.O. launched itself into deep space and, over the centuries created a haven for abandoned machine life called the Machineland Heaven of Robotica By the 31st century Robotica began its eradication of all organics (human beings) for their treatment of machine life over the millennia and planned to take over Earth C.O.M.P.U.T.O. assumed the disguise of Mister Venge a member of RA's al Ghul's Presidential Oversight Watch, and captured Brainiac 5 After Brainiac 5 lured C.O.M.P.U.T.O. into a unique stasis field the sentient intelligence evolved into a completely new lifeform and seeing the error of its vengeful ways ended Robotica's siege on Earth PJ

Comet

First appearance SUPERGIRL (4th series) #14 (October 1997)
Status Ally **Real name** Andrea Martinez
Occupation Earth-angel stand-up comedienne **Base** Leesburg VA
Height Variable **Weight** Variable **Eyes** Variable **Hair** Variable
Special powers/abilities Flight superior strength speed and agility

Angel *The sleek, attractive Comet is one of the planet's three Earth Angel protectors.*

Linda Danvers life got more complicated when Andrea Jones arrived in town. The ex-girlfriend of Linda's pal Carter Sharp wanted to make it as a stand up comedienne Shortly thereafter Comet, a superpowered man arrived in Leesburg and met Linda's alter ego, Supergirl Over time Linda learned that Andy was actually Andrea Martinez and that she and Comet were one and the same Andrea mortally injured while climbing Mount Everest was saved from certain death by the noble sacrifice of a figure known only as Zeal-One The two souls became one similar to Supergirl and Linda's own merging of souls. It turned out that Andrea was another Earth Angel the Angel of Love Both sides of this new persona developed romantic feelings for Linda who did not reciprocate those feelings Comet was captured by Carnivore a hellish being who exists to destroy souls and property and brainwashed by Blithe the Angel of Life into opposing Supergirl The cosmic battle revealed that the Earth Angels were all avatars of Sehchimra the female aspect God Discovering their own self worth they banded together to defeat Carnivore After the battle Andrea/Andy Jones left Leesburg to find her own destiny RG



Cosmic *The Angel of Life changes form between man (Zeal-One) and woman (Andrea)*



Betrayal Brainiac 5 [illegible] fight in which C.O.M.P.U.T.O. spent 1,000 years [illegible] plotting a robot army to take over the universe

CONGLOMERATE, THE

FIRST APPEARANCE JUSTICE LEAGUE QUARTERLY #1
REAL NAMES/IDENTITIES Monster Men and Women
Booster Gold (Michael Carter) Armor and powers created by stolen technology from the future
Echo (Terri Eckhart) Able to repel any attack upon her with corresponding force
Gypsy (Cindy Reynolds) Projects illusions and conceals herself with chameleonlike camouflage
Atom Quick (Jason Chambers) Superspeed and flight
Warfline (Armanda Romano, formerly "Reverb") Projects sonic shockwaves
Blaze Man (Henry Hayes) Superstrength, speed, and endurance
Radion (Albert Rothstein) Superstrength, able to control his body's mass and density
Power (Jason Praxis) Master of electricity, including the biokinetic charges with 4 people I known



THE ORIGINAL CONGLOMERATE. 1) B[illegible] 2) [illegible] 3) [illegible] 4) Mon Man 5) Booster Gold 6) Power 7) [illegible]

[illegible] superheroes. [illegible] CYBER PIRATES MAIM MAGOG! Reverb and Vapor before disbanding [illegible] of less than [illegible] adventures battling [illegible] Montgomery [illegible] a revived Conglomerate [illegible] made up [illegible] Quantum villain Deadly [illegible] Elements Man [illegible] Atom Smasher, Ship [illegible] a paraper [illegible] Late Mr. [illegible] But [illegible] than [illegible] Reverb [illegible]

SB

CONGORILLA

FIRST APPEARANCE (Bill) ACTION COMICS #1 (June 1938) (Congorilla) ACTION COMICS #248 (January 1959)
STATUS Unresolved **REAL NAME** Congo Bill
OCCUPATION Big game hunter **BASE** Africa
HEIGHT (Bill) 6ft 1in (Congorilla) 11 ft 6in **WEIGHT** (Bill) 188 lbs (Congorilla) 707 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Bill is an expert tracker, marksman and explorer. Transformed into Congorilla he is the strongest, most agile person on earth

Explorer and namesake Congo Bill became world-famous as one of the last big game hunters. On one of his African expeditions, Congo Bill discovered a lost boy in the jungle who became known as Jann. Identified as the orphaned son of the late Robert Murchison Jann was eventually adopted by Congo Bill. He raised the boy as his own and they learned much from each other while continuing their adventures.





CONGO COMBAT 1) Golden Gorilla ended life and pain to keep people safe.

When Bill was [illegible] Gorilla by King Kong [illegible] Gorilla by magically transferring the gorilla's Dubbed Congorilla he battled numerous villains in Africa's jungles. Years later Congo Bill said good-bye to Jann as the young man left Africa for college. In the U.S. Congo Bill then decided to permanently transfer his mind into Congorilla's body and live the rest of his life in the jungle.

However Bill's dreams of a peaceful retirement were shattered when he was attacked by his nine-year-old ward, Jann, who usurped his Congorilla identity. Jann left Bill behind in his own body and imprisoned Bill's mind within it. Traveling to Africa as Jann, Bill succeeded in regaining his own body when he left eye had been blinded in the interim. In Bill's final confrontation with Jann, Congorilla the beast plunged from a building to his death. The original mind of the golden gorilla survived in the body of Jann. RG

CONTESSA, THE

FIRST APPEARANCE SUPERMAN: THE MAN OF TOMORROW #1 (Summer 1995)
STATUS Villain (missing) **REAL NAME** Erica Alexandra del Portenza
OCCUPATION International financier **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 135 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Extremely long lifespan and magical powers, full details still unrevealed

[illegible] world [illegible] 1000 and ruler of the Empire of the Sands [illegible] a kingdom from [illegible] powers hang [illegible] and [illegible] Superman [illegible] Agenda [illegible] [illegible] [illegible]

CORONA

FIRST APPEARANCE AQUAMAN: TIME AND TIDE #3 (February 1994)
STATUS Elemental **REAL NAME** Kako
OCCUPATION Fire elemental **BASE** Malibu
HEIGHT 5ft 2in **WEIGHT** 114 lbs **EYES** Blue (Kako) **HAIR** Black (Kako)
SPECIAL POWERS/ABILITIES Controls all aspects of heat and flame, can fly and take human form



When Orin (later AQUAMAN) was searching for Arthur Curry the man who taught him the ways of the surface world, his quest took him to Alaska. There he saved an Inuit woman named Kako from a polar bear. Orin and Kako fell in love and he married her family in a dream Orin discovered that the bear was a child of Nuliajuk, queen of monsters in the dream world. Orin fought to save Kako's soul. He succeeded but after waking, her grandfather died of a heart attack. Kako blamed Orin for her grandfather's death and he left without learning that Kako was carrying his son, Koryak. Years later Orin returned to Alaska at Aquaman and reunited with Kako and his son. Their joy was cut short by the arrival of the Deep Six aquatic demons from Apokolips. In the destruction that followed Kako was injured to death. Gaea the earth spirit purged Kako's troubled soul into the latest fire elemental Corona. She was still angry with Aquaman however and would have killed him if the water elemental Naiah had not intervened. Naiad managed to restore balance to [illegible] but could help her understand her need but [illegible]. RG

COUNT VERTIGO

FIRST APPEARANCE WORLD'S FINEST COMICS #251 (July 1978)
STATUS Villain **REAL NAME** Count Werner Vertigo
OCCUPATION Professional criminal **BASE** Malibu
HEIGHT 5ft 11in **WEIGHT** 189 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Flight; can affect the balance of others to induce dizziness and vertigo.



Werner Vertigo could have been King of Vlatava in eastern Europe but his ruling family fled to England when Vlatava was threatened by expansionist Russia. Denied his birthright Vertigo grew up a bitter man but found an outlet for his rage when an electrical device implanted in his right temple overcame an inherited defect giving him the power to control the balance of others. Calling himself Count Vertigo he became a [illegible] criminal.

Vertigo was defeated by GREEN ARROW I and BLACK CANARY and sent to prison for years until a run with the notorious SUICIDE SQUAD allowed him to go free. He returned to his homeland to see it destroyed by the SPECTRE. Vertigo joined forces with Sorrow's new INJUSTICE SOCIETY (to SORROW [illegible]) and battled the JUSTICE SOCIETY OF AMERICA. A [illegible] depressive there are times when Vertigo does not want to [illegible] making. He is especially dangerous opponent. DW

CREATURE COMMANDOS

FIRST APPEARANCE WEIRD WAR TALES #93 (November 1980)
STATUS Hero team **BASE** Malibu
MEMBERS AND POWERS
Lt. Matthew Shreve (deceased) World War II team leader
Medusa Hair of living snakes
Sgt. Vincent Velaro Blood-sucking vampire.
Taylor Superstrong Frankenstein's monster
Warren Griffith Werewolf
Captain Hunter Modern-day team leader slowed aging
Alan Mummy
Begman Human amphibian hybrid.
Gunner Zombie.

The Creature Commandos were a bizarre paramilitary [illegible] created by the top secret Project M during the early [illegible] of World War II as an experiment in psychological [illegible]. Professor Matursky of Project M conducted [illegible] experiments on several soldiers and transformed them into the living embodiments of the classic archetypes of fear. These gruesomely transformed soldiers fought the Nazi powers throughout World War II until they escaped a [illegible] imminent decreed death sentence by [illegible] spacecraft that took them far into outer space.

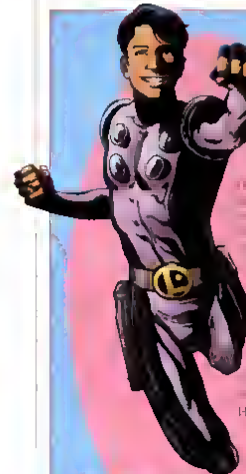
The team returned to Earth however and was reborn as [illegible] M Team Alpha. The Commandos recruited new [illegible] and a new leader, CAPTAIN HUNTER of HUNTERS [illegible]. The Creature Commandos helped save all [illegible] PJ



KEY 1) Captain [illegible] 2) Warren Griffith 3) Vincent 4) Medusa 5) Sgt. [illegible] 6) Gunner

COSMIC BOY

FIRST APPEARANCE ADVENTURE COMICS #247 (April 1958)
LEGION OF SUPER-HEROES (4th series) #0 (October 1994)
STATUS Hero **REAL NAME** Rokk Krinn
OCCUPATION Legionnaire **BASE** Earth
HEIGHT 5ft 7in **WEIGHT** 155 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Natural magnetic abilities. He is all Brainiac



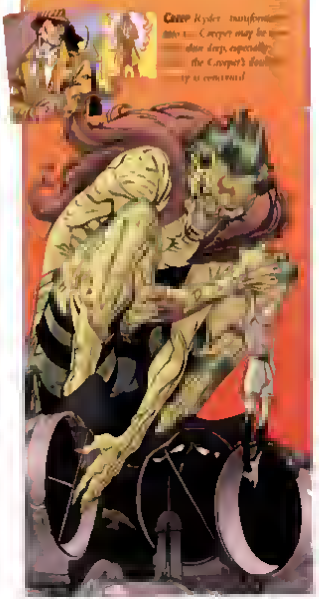
[illegible] Braal had [illegible] Superboy's Separation [illegible] the Cosmic Boy [illegible] duly brought [illegible] Continual war with Lyra Thor [illegible] stimulus was [illegible] [illegible] [illegible]

CREEPER, THE

FIRST APPEARANCE SHOWCASE #73 (March 1968)
STATUS Hero **REAL NAME** Jack Ryder
OCCUPATION Investigative reporter/adventurer **BASE** Boston
HEIGHT 6ft **WEIGHT** 194 lbs. **EYES** Blue (black as Creeper) **HAIR** Black (green as Creeper)
SPECIAL POWERS/ABILITIES Extraordinary strength, stamina and recuperative powers, an insanely fierce fighter

Reporter Jack Ryder was fired during the late 60's for writing newspaper columns on the underworld. Ryder's employer known as Manny, he would assume masquerade party at Manny's house. However, one night's drugs unmasked him, injected him with hallucinogenic drugs, dressed him in a goblin like red-and-yellow outfit and paraded him before his guests as a "walking creep." They then took him into the woods, and shot him. Remarkably, he survived and was found by Professor Emil Dorne, scientist at Manny's employ, who healed him with a surgically implanted device. This device healed the garish costume and the hallucinogens in Jack at the sub-atomic level.

When Dorne was murdered, Jack activated the device with intense glee, killed Manny and his cohorts, escaping. Jack awoke as his normal self to discovered that he could make his alter ego—Creeper—emerge at will. Currently in Metropolis, this gigglingly ghoul has got a reputation for scaring criminals into going straight. SB



CREEP *Ryder transforms into the Creeper may be good days, especially the Creeper's double-cross to continue*

CRIME SYNDICATE

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA #29 (August 1964)
STATUS Villain group **BASE** The planet Qward
MEMBERS AND POWERS
Ultraman (Ronnie Raymond) Human astronaut restored by aliens and given super-strength, flight, invulnerability, enhanced vision and hearing
Johnny Quick II Addicted to drugs, that gave him superspeed.
Power Ring Possesses cursed ring that channels thoughts into physical form
Superwoman Mortal with superstrength and invulnerability
Owlman Superb hand-to-hand combatant/ master strategist



EARLY STING *The [illegible] and so [illegible] the they embossed [illegible]*

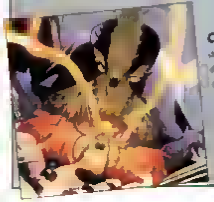


[illegible] *Alan Scott was [illegible] the All-American universe [illegible] but the fated [illegible] Thus was [illegible] Power Ring, [illegible] Crime Syndicate, [illegible] Ultraman. Another [illegible] Johnny Quick II [illegible] push button body to [illegible] Power Ring was [illegible] Owlman was [illegible] were younger [illegible] to the murders [illegible] and old [illegible] that Bruce [illegible] was the public Earth's [illegible] who had powers of [illegible] abilities [illegible] invited [illegible] Superwoman [illegible] pursue [illegible] with Owlman.*

When the JLA and [illegible] universe [illegible] the Justice [illegible] and the [illegible] World [illegible] to the [illegible] What [illegible] middle [illegible] [illegible] the team [illegible] Justice [illegible] Mysterio and [illegible] Appeared [illegible] they will [illegible] had [illegible] in parts.

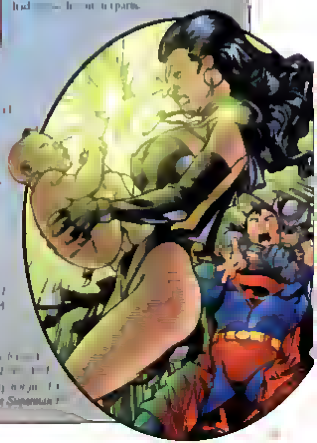
THE CRIME SYNDICATE *1) [illegible] 2) [illegible] 3) [illegible] 4) Johnny Quick [illegible] 5) [illegible]*

The JLA and [illegible] power [illegible] [illegible] regulate [illegible] [illegible] [illegible] [illegible] [illegible] Owlman [illegible] Superwoman [illegible] However the [illegible] [illegible] worlds [illegible] [illegible] Ultraman at the [illegible] Superwoman [illegible] the Crimewave for help [illegible] the baby [illegible] [illegible] MAN helped correct the problem and [illegible] their own [illegible] RG



OPPOSITION *The Syndicate [illegible] with [illegible] did not [illegible] to [illegible] the JLA other members*

COMPLICATIONS *The Syndicate [illegible] Superwoman [illegible] manner of difficulty [illegible] team, but for Superman's*



Crimson Avenger

First appearance: DETECTIVE COMICS #20 (October 1938)
Status: Hero (deceased) **Real name:** Lee Travis
Occupation: Adventurer **Base:** New York City
Height: 6ft **Weight:** 189 lbs **Eyes:** Brown **Hair:** Brown
Special powers/abilities: Expert ventriloquist who carried a gas gun



Lee Travis, the Crimson Avenger, was created by Jack Cole and debuted in DETECTIVE COMICS #20 (October 1938). He was featured in 1938 radio broadcasts of the Mutual Broadcasting System's *Orson Welles' Mercury Theatre of the Air*. The broadcasts were based on the comic book stories. Welles' realistic dramatizations of the Crimson Avenger's adventures helped to popularize the character. In his civilian identity as a reporter for the *Daily Globe-Leader*, Lee Travis was a crime-fighting vigilante. At the 1939 New York World's Fair, the Crimson Avenger helped a new hero, the Sandman, to start his own heroic career.

During World War II, the Crimson Avenger and Wonder Girl wore new costumes and joined the Seven Soldiers of Victory in fighting with great success against the Axis Powers. The Seven Soldiers battle with a villain named Doctor Mist. Mist, the Crimson Avenger and Wonder Girl were transported from the 20th century many decades into the future. At one point, Lee Travis left it, the Crimson Avenger [illegible] that he had been struck by a terminal disease. The Seven ended battle with a bang, heavily escorting a doomed cargo ship into New York's harbor so that it would explode [illegible] in open water. DW

Crimson Avenger II

First appearance: STARS & STRIPE #9 (April 2000)
Status: Villain **Real name:** Unknown
Occupation: Agent of vengeance executioner **Base:** Mobile
Height: 5ft 8in **Weight:** 136 lbs **Eyes:** Brown **Hair:** Black
Special powers/abilities: Wields twin pistols that never need reloading, bullets wounds that symbolizes the violent deaths she is forced to avenge



In the [illegible] very different Crimson Avenger arose in Detroit. A ruthless vigilante driven to [illegible] all began when an [illegible] woman purchased two 1921 Colts from a pawnshop. The guns had once belonged to Lee Travis' CRIMSON AVENGER I, and they were cursed. Once the woman had used them in an act [illegible] against [illegible] they grafted themselves to her body.

Now that woman is an unwilling agent of powerful supernatural forces that cry out for the blood of sinners. Crimson Avenger II appears in a crimson mist to execute the guilty [illegible] who prove a threat to good guys too clashing with [illegible] and taking away three of the hero's nine lives in the [illegible] modified by double over the rightness of the measure. Avenger II tried to shoot herself with her own [illegible] this desperate act had no effect and she [illegible] that she should [illegible] but greatly [illegible] with DW



Crimson Avenger II [illegible]

Crimson Fox

First appearance: JUSTICE LEAGUE EUROPE #6 (September 1989)
Status: Heroes **Real names:** Vivian and Constance D'Arnoux
Occupation: Publishers, adventurers **Base:** Paris, France
Height: (both) 5ft 10in **Weight:** (Vivian) 143 lbs, (Constance) 147 lbs **Eyes:** Gray **Hair:** Red
Special powers/abilities: Martial arts, claws, costume tail used as a whip, pheromone triggers



Vivian and Constance D'Arnoux were the twin daughters of a reclusive scientist [illegible] cult national [illegible] reputation. When [illegible] learned [illegible] then [illegible] their [illegible] to experiments the CEO of the corporation knew could have potential risks, they vowed revenge on the CEO and ruined [illegible] desires by setting up the Reason Corporation. Creating [illegible] special shared identity that would [illegible] from the [illegible] and the right to hunt criminals, the sisters became [illegible] Crimson Fox.

As Crimson Fox the D'Arnoux sisters joined the JUSTICE LEAGUE OF AMERICA European branch in Paris, quickly rivaling the [illegible] MAN as Frances favorite hero. Tragically Vivian was killed by flamethrower mutant wrestler [illegible] Constance was [illegible] by Mist II. PJ

Cronus

First appearance: THE NEW TITANS #51 (Winter 1988)
Status: Villain **Real name:** None
Occupation: Titan **Base:** The Universe
Height: 10ft **Weight:** 560 lbs **Eyes:** Red **Hair:** White
Special powers/abilities: Supernatural being of staggering strength and nigh-omnipotent power; carries a sickle capable of slaying gods

Son of Gaea, the Earth, and Uranus, the Sky, Cronus slayed his father to become lord of all creation. However, after ruling the Olympian gods and goddesses, Cronus was himself murdered by his three sons: Zeus, Poseidon and Hades. The Olympian trio then divided their heavens, seas, and underworld between themselves. Millennia later, Cronus was magically brought back to life. He unleashed his terrible children—Arch, Diedan, Harrow, Oblivion, Slaughter, and Titan—upon the unsuspecting Earth. Hoping to rule the universe once more, Cronus set the Olympians and Hindu pantheon against one another in an epic war. The gods, however, Wonder Woman shattered Cronus's sickle, source of his power, and sent the Titan howling back into the arms of his mother. SS



CYBORG

FIRST APPEARANCE DC COMICS PRESENTS #26 (October 1980)
STATUS Hero **REAL NAME** Victor Stone
OCCUPATION Adventurer **BASE** San Francisco
HEIGHT 6ft 4in **WEIGHT** 315 lbs
EYES Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Enhanced vision strength and endurance as well as the ability to interface with any computer system



CYBERSKIN Cyborg's resilient alloy skin is a fusion between man and machine





CYBERWEAPON Victor can adapt his components to many [illegible] including his popular sonic generator



ATHLETE [illegible] would be a [illegible] athlete than a hero

Although Victor Stone's scientist parents encouraged Victor to pursue academic interests he found athletic activity far more to his taste. During an experiment Victor's mother accidentally unleashed a creature from another dimension that killed her instantly. If not for his father Silas's interference Victor would have died as well. Silas rushed the injured boy to his lab and desperately grafted cybernetic parts to Victor's organs and computerized synthetic nerve bases to his spine. Once Victor was stable his father replaced his limbs and part of his face with experimental vibranium steel. Victor was outraged by his new body and felt cut off from the rest of society. However when he crossed paths with the newly re-formed TEEN TITANS, he quickly found acceptance with them.

Victor was later abducted by the alien computer intelligence from Technus, which led to his humanity being restored. After learning that he could no longer exist away from this computer world Vic agreed to be assimilated into Technus. The Technus entity, calling itself Cybertron, later captured every hero ever affiliated with the Titans.

Changeling and the Titans eventually brought Vic [illegible] his senses. He freed the heroes and once more assumed the identity of Cyborg. Victor endured other physical changes until an encounter with the Thinker the longtime villain resulted in him once again taking on robotic form. Currently Cyborg has taken it upon himself to re-form the Teen Titans and usher in today's teenage super heroes at Titans Tower in San Francisco. RG

CYBORG SUPERMAN

FIRST APPEARANCE ADVENTURES OF SUPERMAN #486 (May 1991)
STATUS Villain **REAL NAME** Hank Henshaw
OCCUPATION Mass murderer **BASE** Terran solar system
HEIGHT Variable **WEIGHT** Variable **EYES** Variable **HAIR** Variable
SPECIAL POWERS/ABILITIES Can control electronics and create new bodies for himself out of machinery possesses invulnerability due to his [illegible] cybernetic organs mechanical and alloys seemingly impossible to kill

MALEVOLENT FORCE The [illegible] turned on [illegible] than [illegible] the Man of

Hank Henshaw [illegible] subject of Henshaw's body and ruined him. Henshaw beamed his consciousness into [illegible] Superman to Earth. He left the solar [illegible] in deep space he encountered the [illegible] against the Man of Steel. Henshaw [illegible] organic parts from [illegible] allow [illegible] as a reborn [illegible] SUNDAY Henshaw diverted [illegible] Superman later demolished his [illegible] form.

In retaliation for Coast City [illegible] on Superman the Cyborg [illegible] himself as the [illegible] obliterate Metropolis. The Cyborg Superman was finally imprisoned in the [illegible] Phantom Zone. DW



HALF-MONSTER Hank Henshaw [illegible] the key component [illegible]



AMAZING WEAPONS

SOME SUPER HEROES AND VILLAINS such as SUPERMAN or DARKSEID are, in effect, living weapons, their powers making them walking arsenals. But others less naturally gifted, have developed incredible devices to help level the playing field between mere mortals and meta-humans. Some of these tools are marvels of alien technology, while others display the stubborn ingenuity of human inventors.



GREEN LANTERN'S POWER RING

Limited only by the wielder's imagination, the emerald power rings of Oa have been described as the most powerful weapons in existence. The GUARDIANS OF THE UNIVERSE created these rings eons ago for use by their peacekeepers in the CORPS GREEN LANTERN CORPS. Drawing energy from a Central Power Battery on Oa, the rings can [illegible] hard light projections of almost anything [illegible] giant fist to a fire girl train to an atomic [illegible]. The rings also allow their wearers to [illegible] translate any language and to draw [illegible] database of knowledge [illegible] Oa's power ring, would be [illegible] thinking colored yellow, though [illegible] CORPS GREEN LANTERNS—all mutually hypnotized by [illegible] defect (by creating a yellow target to [illegible] for example) and the flaw was removed entirely in the creation of Kyle Rayner's ring. Earth's original Green Lantern Alan Scott possesses a similar ring, though his is based on magic rather than Oan technology and is vulnerable to wooden objects.



Black Hand

CRAZY CREATIONS

Obsessions are not a problem when you live in a world [illegible] ing, with super villains—just throw on a costume [illegible] a name and you've got an instant [illegible]. Several fanatical minds also happened [illegible] misused invention and created themselves [illegible] that were memorable if not always [illegible].

Black Hand, a methodical ritualist who [illegible] all his kills in such a way as to resemble [illegible] developed many [illegible] gizmos including one that could [illegible] energy of Green Lantern rings. The [illegible] Lantern Corps with sound [illegible] arsenal. Tops among his [illegible] was a [illegible] encasing the Key revolved and [illegible] a [illegible] before including his weapons and [illegible] time. The Sportsmaster, a gifted athlete, had a fondness for sporting [illegible]



The Peddler



Black Hand



Sportsmaster

GREEN ARROW'S TRICK ARROWS

Oliver Queen is not only renowned as one of the world's best archers, he is also famous for his array of trick arrows. Only Queen seems able to fire these arrows with any accuracy, and indeed their top heavy designs would seem to defy the most basic laws of ballistics! Some of the specialty arrows that have found their way into GREEN ARROW's quiver have included the grappling hook arrow, the boomerang arrow, the tear-gas arrow, the safe-cracking arrow, the smokescreen arrow, the suction arrow, the handcuff arrow, the net arrow and the tiny titmouse arrow.

Oliver Queen's son Connor Hawke, who preferred regular arrows in his career as Green Arrow II, was found to break into his father's stash of trick arrows when the Key attacked the JUSTICE LEAGUE OF AMERICA's lunar headquarters. Connor had to admit that Oliver's flamboyant weapons had some merit after he knocked the Key senseless with a hat from a boxing glove arrow.



STARMAN'S COSMIC ROD

[illegible] of humanity's ugliest [illegible] terrorizes the cosmic rod [illegible] by Ted Knight, the Ole Fat STARMAN, to harness the [illegible] energy emanating from the sun. Originally called the gravity rod, the device [illegible] with the ability to fly, project forces fields and [illegible] blasting blasts of stellar energy.

Imperiex's Entropy Aegis

The world-conquering [illegible] employed scores of workers to help Imperiex Probe in his quest to hollow out the Earth and trigger a second Big Bang. Each Imperiex Probe contained a suit of impenetrable alien armor. Earth forces armed with advanced weapons fitted with Apokolipsian technology recently, what is arguably the most powerful suit of armor in the universe. Originally intended to be worn by Superman, the Entropy Aegis suit became branded with them STEEL II after he rescued [illegible] During the Imperiex War (see Great Battles pgs 329-1 [illegible] armor made Steel invulnerable and allowed him to retain control over energy though it cost him his humanity.

SHOWDOWN

Steel is [illegible] to [illegible] him go toe-to-toe against Superman





Batman's Batarang

[illegible] Batman's resources [illegible] arises a host of gadgetry in his [illegible] the Batarang—a sharp-edged [illegible] Aside [illegible] boomerang, Batarangs [illegible] throwing stars [illegible] some varieties [illegible] Batman [illegible] with similar [illegible] villainous [illegible] Batarangs.



Bat gear [illegible] are [illegible] and [illegible] cartridge [illegible]

Wonder Woman's Magical Weapons

Wonder Woman was an ambassador of peace and her weapons are largely defensive in nature, being her bullet-deflecting **Bracelets of Victory** and her mystical [illegible] Truth, created from the **Golden Girdle of** Gaea and given to Princess Diana by the goddess Hestia. The lasso is only usable [illegible] anyone caught in it to speak the truth. The lasso has been used only [illegible] when the [illegible] Rama Khan [illegible] Kings Revolt [illegible] The basic truths of the universe, but it was quickly retrieved through the aid of the god Ares gave Wonder Girl a replica of the [illegible] own shadowy reasons. DW





Daanuth, Garn

First appearance WARLORD 45# (July 1982)
Status Villain (deceased) **Real name** None
Occupation Sorcerer **Base** Mobile
Height 6ft 2in **Weight** 195 lbs. **Eyes** White **Hair** White
Special powers/abilities Possessed nearly unlimited magical power in his prime could fly hurl bolts of mystical energy engage in astral projection and control the minds of others.



Son of Lada mental Atlantean rulers Calilla and Majesta Garn Daanuth was a master of dark magic by whose skill he learned of a plot when he met Ra to help his mother destroy Atlantis millennia ago. Private Ba [illegible] under Ahkton Dorcas. A was the Garn blamed his de Majestas house sparking a family feud lasting hundreds of years of magical clashes between the siblings Garn emerged from suspended animation within mystical subterranean chambers to discover that Atlantis had recently died when the Justice League of America [illegible] him from raiding Atlantean [illegible] Redlan) a being created by Garn [illegible] to counter magical power. SB

Damage

First appearance DAMAGE #1 (April 1994)
Status Hero **Real name** Gerard Emerson
Occupation Adventurer **Base** New York City
Height Variable **Weight** Variable **Eyes** Brown **Hair** Brown
Special powers/abilities A living fusion reactor. Damage has increased strength durability speed and reflexes. His powers grow in proportion to the energy built up internally. After each energy release he needs to rebuild his internal power before using it again.



A Czech scientist was brought to the U.S. shortly after World War II [illegible] genius for research and the dark secrets he left his [illegible] Sandow. [illegible] Sandow [illegible] Sandow's [illegible] [illegible] [illegible]

DARKSEID

LORD OF APOKOLIPS

First appearance: SUPERMAN'S PAL, JIMMY OLSEN #134 (December 1970)
Status: Villain *Real name:* Uxas
Occupation: Tyrant/world conqueror *Base:* Apokolips
Height: 6ft 9in *Weight:* 1,815 lbs *Eyes:* Red *Hair:* None
Special powers/abilities: Utterly ruthless underground planetary overlord who rules underlings by fear; immensely strong and supposedly invulnerable, eyes project Omega Beams, powerful rays that incinerate annihilate or transport beings.

Darkseid is the gravest threat to life in the DC Universe, representing all that is vile and corrupt. In the wake of the old gods dying, a race of New Gods were born, split between two planets, bright New Genesis and smoldering Apokolips, who were continually at war with each other. On Apokolips, Queen Heggra and her own son Uxas plotted and schemed against each other, one determined to retain power, the other seeking it. Uxas's drive for control resulted in his brother Drax's death. Uxas then evolved into the creature known as Darkseid.



APOKOLIPS
Born out of the cataclysm that claimed the old gods a perpetually burning world



RUTHLESS *Darkseid respects no one and any person or god is but a means to his own ends.*

THE WARBRINGER

Against Heggra's wishes, Darkseid secretly married the sorceress Suli, and they had a son named KALIBAK. Suli was murdered at Heggra's command, by the torturer DESAAD, and Heggra then ordered her son to marry TIGORA, with whom he had a son, ORION.

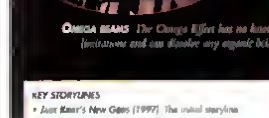
To settle the war between New Genesis and Apokolips, a peace treaty was signed known as "The Pact," wherein the ruling gods of Apokolips and New Genesis give one another their sons to be raised by the other. The New Genesis ruler HIGHFATHER raised Orion as his own; Darkseid had SCOTT FREE (MISTER MIRACLE) raised by GRANNY GOODNESS in her brutal orphanage.

Martian philosophy led Darkseid to conceptualize the "Anti-Life Equation" as the object of his quest for power, and agents of Apokolips attacked Mars. Later, Darkseid turned his sights on Earth. Despite frequent setbacks, Darkseid continued his conquest of the universe although he was frequently being opposed by his own son, Orion. Recently he was thwarted in his attempt to take the just-revived Kryptonian Kara Zor-El from Earth to add to his FEMALE FURIES. Darkseid continued to subvene, casting a dark shadow across the universe and throughout time. History shows Darkseid finally conquering Mars in the 40th century, but it proved a hollow victory. Learning that the age of gods had passed, Darkseid surrendered to the Source, the energy that sustains the universe. RG



EVIL PLANS *During the Imperiex War, Darkseid manipulated events to gain any advantage possible.*





OMEGA BEAMS *The Omega Effect has no known limitations and can disolve any organic being.*



KEY STORYLINES

- **JACK KIRBY'S *NEW GODS* (1997)** The initial storyline introducing Darkseid and his quest for the "Anti-Life Equation" plus a glimpse into the horror that is Apokolips.
- **LEGENDS (1987)** Darkseid attempts to besmirch the reputation of Earth's defenders, bringing down the heroes to make Earth an easier planet to pillage.
- **COSMIC ODYSSEY (2003)** Darkseid thinks he has found the "Anti-Life Equation" and will destroy entire planets to obtain it. However he finds himself opposed by Highfather's handpicked champions– Superman Green Batman Green Lantern and Bug.

DEADMAN

WA[illegible] SP[illegible]

FIRST APPEARANCE STRANGE ADVENTURES #205 (September 1967)
SECRET HERO **REAL NAME** Boston Brand
OCCUPATION Acrobat **BASE** Mobile
HEIGHT 6ft **WEIGHT** 201 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Possesses human bodies for a limited period of time, communes with spirits, crosses realms of reality with ease

TRAPEZE ARTIST BOSTON BRAND the leading [illegible] act for the Hills Brothers Circus was murdered by an [illegible] bullet. Rescued from the Afterworld by Rama Kushna [illegible] goddess of Balance for the many kindnesses he had performed during his life, Brand became the ghoulish spirit Deadman. He began to hunt for his assassin knowing only that the man wore a hook for a hand. When Deadman learned that a certain called Hook was a member of the international LEAGUE OF ASSASSINS, he was sure that it was Hook who had fired the fatal bullet. Along the way Brand continued to interact with peoples lives, doing good deeds in his distinctive style.



HIGH FLYER Artist [illegible] Boston Brand, a Red [illegible] commonly [illegible] Hook.



HOW HE WORKS These [illegible] Deadman's spirit has [illegible] form of living p[illegible]

SENTINEL OF MAGIC

Deadman eventually tracked down the [illegible] only [illegible] in the hands of the Sentinels of Magic. The Tragic Assassin. With the aid of his friend Cain and BATMAN, Deadman then prevented the League setting [illegible] the Tibetan Himalayan land of Nanda Parbat.

Deadman was subsequently called upon to perform the kinds of duties expected of spirits. He found himself greeting those [illegible] the Land of the Lost Dead. In this role Deadman guided the PHANTOM STRANGER to the Spectre. He gave the HEADSTONE SWORD to Hell in order to rescue the spirit of Abby Arcane, who was murdered by her uncle Peter in the [illegible] with other spectral heroes [illegible] the Phantom Stranger and Swamp Thing to combat the [illegible] Shadow that inspired Heretic and Etrigan. When Asmodel [illegible] the power of the Spirit World [illegible] that of its strike force [illegible] with DOCTOR OCCULT, Felix Faust and [illegible] by MADAME XANADU, the Phantom Stranger, RAUNA, RAVEN and Spectre [illegible] by ZATANNA, [illegible] Deadman [illegible] to work with people on Earth [illegible] by each even [illegible] award. RG



DEEP FEELINGS Despite being [illegible] Boston Brand still [illegible] humanity. Following the [illegible] climax Doomsday's [illegible] Metropolis, he was [illegible] upon Lois Lane [illegible] the seemingly dying Superman in her arms.



SPIRIT GUIDE Deadman helps Helen the [illegible] place from all manner of [illegible] problem. Once he found it [illegible] grave danger from a child called Zi with body-snatching astral powers the equal of his own.

KEY STORYLINES

- **STRANGE ADVENTURES #205-216 (SEPTEMBER 1967-FEBRUARY 1969).** The novel run of Boston Brand's death and hunt for the Hook. Brand's tragic life and these tales beloved are introduced with stunning stories and art.
- **DEADMAN MINI-SERIES (1986).** The destruction of Nanda Parbat and the discovery of Rama Kushna's first champion Joshua Dandeman's relationship with Kushna is re-[illegible]

DARKSTARS

FIRST APPEARANCE DARKSTARS #1 (October 1992)
STATUS Hero team **BASE** Intergalactic space
NOTABLE MEMBERS
Ferrin Cobin *Chosen from Manchukk, Celeste, Modphyll, John Flint (Illuminized), Gamma Troy (retired) John Stewart (retired) Hellblazer Baba (deceased) Mo Douglas (deceased) Charlie Vickers (Illuminized), Gallus Zod (deceased), K'Ryanna (deceased), Thrallin (deceased)*
SPECIAL POWERS/ABILITIES All Darkstars wear an exoskeletal battle suit which gives them superstrength, speed and flight. They are also armed with force-field projectors and missile blasters



The Cosmic Beta propagation [illegible] DARKSTARS [illegible] Legion and NEMO th[illegible] Starfleet Battalion and Marauder Dock [illegible] Darkstar Central [illegible] Starfleet Command [illegible] Starfleet Darkstar [illegible]

After the Darkstars [illegible] [illegible] [illegible]

Demolition Team

First appearance GREEN LANTERN (2nd series) #176 (May 1984)
Status Mercenaries **Base** Mobile
Current Members and Powers
Boris (team leader) Tough-talking former New Orleans bar owner whose customized gun fires real bar meats
Snoopalovel Ice Age player from San Diego whose hydraulic power-arm can uproot almost anything
Jackhammer Oil wildcatter from Houston whose weapon is a devastating jackhammer
Steamroller Chicago stunt cyclist who rides a compact vehicle capable of flattening entire buildings
Hardhat Punch drunk New York boxer whose power-packed helmet and harness turn him into a living juggernaut.
The team has no recorded base of operations

A highly skilled team of professional mercenaries outfitted with the latest in high tech equipment the Demolition Team will take on any assignment if the price is right. Nothing is known of the backgrounds of the team members or how they first got the idea for the group but has their services but must believe the Demolition Team (Not Shown) and Death Dealer (Not Shown) both hired by the Bishop Pack and Dark Circle [illegible]

The Demolition Team has not been [illegible] although they did inspire a knock-off villain team known as the Fabulous Boys to take on Green Lantern Guy Gardner but like so many who live short lives they [illegible] RG



The Demolition Team 1) [illegible] 2) [illegible] 3) [illegible] 4) [illegible] 5) [illegible]

Demon, The

See opposite page

Demons Three

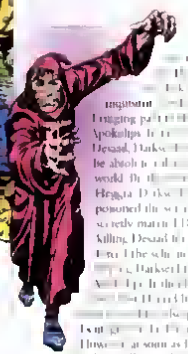
First appearance JUSTICE LEAGUE OF AMERICA #10 (March 1962)
Status Villains **Real names** Abnegazar Rath and Ghast
Occupation Demons from Hell **Base** The Inferno
Height Various **Weight** Various **Eyes** Black
Hair [Ghast] Black, [Abnegazar and Rath] none
Special powers/abilities Supernatural powers include the ability to travel through time and space, give life to inanimate objects and fire magical bolts of energy



Abnegazar Rath and Ghast [illegible] and the Earth more than a billion years ago. At some point [illegible] the Timeless Ones banished them to Hell [illegible] have been [illegible] Three outlasts the Spirit Wind Lot Wyndlah the Green Bell of Uthool and the Red Jewel Calybon—possess the magical power to bring [illegible] to life [illegible] the world [illegible] The Demons [illegible] and Earth [illegible] immortal [illegible] they opposed [illegible] Demon Three worked with Neron, Lord of the Underworld, in an attempt to take [illegible] Mordru the Abnegazar Rath and Ghast [illegible] Mordru never remembering the [illegible] that [illegible] exile DW

Desaad

First appearance THE FOREVER PEOPLE (1st series) #2 (April 1971)
Status Villain **Real name** None
Occupation Torturer **Base** Apokolips
Height 5ft 10in **Weight** 152 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Brilliant inventor of pain inducing devices and weapons of war



Mastermind of the [illegible] of Darkseid the [illegible] Desaad has long been [illegible] master [illegible] nightmare [illegible] Darkseid's [illegible] Imagining pain [illegible] Apokolips [illegible] Desaad, Darkseid [illegible] be absolute [illegible] world. [illegible] Queen Hegga Darkseid [illegible] Desaad poisoned the secret [illegible] who had secretly married Darkseid [illegible] Killing Desaad [illegible] treachery Darkseid [illegible] The ship [illegible] Hegga [illegible] Darkseid [illegible] throne [illegible] Desaad [illegible] [illegible] [illegible]

DEMON, THE

THE RHYMING DE[illegible]

FIRST APPEARANCE: DEMON (1st series) #1 (September 1972)
STATUS: Villain **REAL NAME:** Etrigan
OCCUPATION: Rhyming demon **BASE:** Hell
HEIGHT: 6ft 4in **WEIGHT:** 352 lbs **EYES:** Red **HAIR:** None
SPECIAL POWERS/ABILITIES: Adept at magic, however has little patience for spell casting, preferring to simply blast his foes to cinders with his fiery breath, has attained the rank of Rhymer in Hell, which explains why he always talks in rhyming couplets!

THE DEMON ETRIGAN [illegible] Hell. During his war over the womb of his mother a demoness Sin [illegible] and Belial, Etrigan quickly rose through the ranks of [illegible] and even the elder [illegible] began to fear him. Belial arranged for his son Myrddin, who would become known as Merlin the Magician, to be trained in the arts of sorcery so that Merlin might one day bind and control [illegible]. His half brother Merlin unleashed Etrigan to battle the forces of MORGAINE LE FEY intent on usurping King Arthur's Court at Camelot. After Le Fey's defeat and Camelot's fall, Merlin bound Etrigan to the druid Jason, who became Jason Blood.



SUPERMAN Etrigan would [illegible] power, aside from a [illegible] Man of Steel.





JASON BLOOD With the right mystic [illegible] and chant Etrigan - from a hundred [illegible] of the body of Jason Blood.



THE DEMON WITHIN

Blood created a set of [illegible] [illegible] [illegible]



DESTINY

FIRST APPEARANCE WEIRD MYSTERY TALES #1 (July 1972)
STATUS Unknown **REAL NAME** None
OCCUPATION Cosmic observer **BASE** Dark city's garden
HEIGHT Variable **WEIGHT** Variable **EYES** None **HAIR** Unknown
SPECIAL POWERS/ABILITIES God like all-seeing entity who carries a book containing the history of every event in the universe exists no shadow leaves no footprint

The ENDLESS, humanoid manifestations of the primal truths of the universe, oversee every aspect of the reality created by the supreme power Destiny is the oldest of the Endless. He has existed since the birth of everything, and when the universe finally comes to an end his sister DEATH will come to claim him. Like Death and the other siblings Dream, Desire, Despair, Destruction and Delirium Destiny adopts human form when dealing with people. He appears as a tall, hook-nosed man believed by some to be blind and by others to have evolved beyond sight. The book he carries contains every event, no matter how infinitesimal that has happened or will happen.

Destiny inhabits a garden in an unseen realm. Within the garden are infinite paths down which all souls must walk as they live their lives. Destiny does not control the destination of all those who walk the garden, but every pond[illegible] already been recorded in his book. Elsewhere in Destiny's garden is a more structure containing a gallery of portraits that portray Endless as they will be seen. Though he has occasionally communicated with mortals and visitors to his private quest, Destiny's movements are random. He is in no hurry. He has all eternity. DW

FATE Although banned in Destiny would never drum[illegible] duties. He is the most ser[illegible]

DEVASTATION

FIRST APPEARANCE WONDER WOMAN (2nd series) #143 (April 1998)
STATUS Villain **REAL NAME** None calls herself "Deva"
OCCUPATION Creator of mayhem **BASE** Earth
HEIGHT 4ft 6in **WEIGHT** 82 lbs. **EYES** Pale blue **HAIR** Red
SPECIAL POWERS/ABILITIES Supernatural shape-changer possesses amazing strength able to control the minds of humans to fulfill her goal of spreading chaos and despair all over the world

Baby faced and barely 12 years old in appearance Devastation is the epitome of evil. She is yet another monstrous offspring of the mad Titan CRONUS father of the OLYMPIAN GODS. To counteract his enemy WONDER WOMAN Cronus molded Devastation out of the very same clay from which prior loving Olympian goddesses had sculpted the Amazon Princess. Deva's purpose was not to spread peace and love of course but to bring discord, prejudice and brutality to the peoples of the Earth.

To do so Devastation battled her Amazon sister Diana and learned all of Wonder Woman's secrets by ensnaring Diana in her own golden Lasso of Truth. Devastation then used her own supernatural powers to catapult a terrorist group to plot an attack using a nuclear bomb. However, Devastation was unaware that a single drop of Wonder Woman's blood had been mixed into the clay that had also created her. Appealing to that scintilla of inherent goodness within Deva Diana convinced her to allow the nuclear device to explode harmlessly in deep sound saving millions of lives. Deva then escaped. As Wonder Woman's spiritual opposite Devastation is sure to return[illegible] older and wiser and probably less likely to[illegible] Diana to use their shared blood to appeal to[illegible] again. SB



DETECTIVE CHIMP

FIRST APPEARANCE REX THE WONDER DOG #4 (August 1952)
STATUS Hero **REAL NAME** Bobo
OCCUPATION Detective **BASE** Okeehoosa County Florida
HEIGHT 3ft 7in **WEIGHT** 76 lbs. **EYES** Black **HAIR** Black
SPECIAL POWERS/ABILITIES Highly intelligent can communicate with all forms of animal life.

Bobo is a chimpanzee from Africa who gained great intelligence when two microscopic aliens experimented on him hoping to expand the brain capacity of the Earth's lower life forms. Bobo arrived in the U.S. after he saved his first criminal case and was raised by Fred Thorpe a world renowned animal trainer.

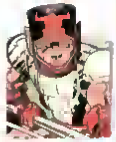
Tragically Thorpe was savagely murdered. Bobo then joined forces with Florida Sheriff Edward Chase and using his advanced instincts and intuitive skills discovered Thorpe's killer. Chase took on Bobo as his companion and the two solved numerous cases over the years.

After Bobo met his idol REX THE WONDER DOG both animals drank from the ancient Fountain of Youth. They were given renewed life and the young chimpanzee returned to Florida and[illegible] up his own detective agency. PJ



DEVILANCE

FIRST APPEARANCE FOREVER PEOPLE #1 (August–September 1972)
STATUS Villain (missing in action) **REAL NAME** Devlance the Pursuer
OCCUPATION Hunter **BASE** Apokolips
HEIGHT 7ft 1in **WEIGHT** 405 lbs **EYES** Blue **HAIR** Unrevealed
SPECIAL POWERS/ABILITIES Superhumanly strong, invulnerable and able to increase his density at will, as a result functions well in any environment. Items fires energy blasts, which slice through most clothing and wolfverine tremendous force



[illegible] god Bekka [illegible] the Super Hero Club [illegible] Phantom [illegible] Dr. Phosphorus [illegible] Tracker the Mad Bomber [illegible] Dr. Phosphorus [illegible] Mrs. Hardcastle [illegible] Mister Mind [illegible] Mister Mind [illegible] Mister Mind

DNAngels

First appearance SUPERBOY (2nd series) #18 (July 2001)
Status Former U.S. government operatives **Base** Classified
Members/powers
Cherub, Epiphany, Seraph (identities unknown) Shared genetically enhanced abilities include telekinesis, flight, superstrength, bodily transformation, and superspeed



The DNAngels were a [illegible] agents [illegible]re the U.S. military at a cost of [illegible] $2 billion. Answering [illegible] administrative [illegible] Command, Good, the DNAngels [illegible] clashed with Superboy when they were ordered to abduct the infant clone of Jim Harper (Guardian) in the teen hero's care. Later, Superboy learned from his arch foe Amanda Spence that the DNAngels were spliced with genetic material taken from the teen hero, as well as the Young Justice teammates Impulse (see Kid Flash) and Wonder Girl. Cherub's was modeled on gene samples from Tai Minh Superboy's late girlfriend, which explained Cherub's flirtatious attraction to him. Cherub helped Superboy to battle Spence, nearly losing her life and the DNAngels disillusioned with the General's scheming, departed his employ to use their powers for the greater good. SB

Doctor Bedlam

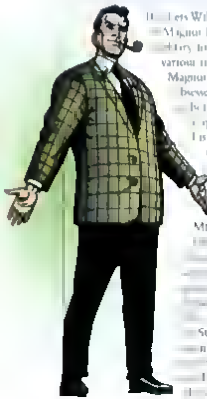
First appearance MISTER MIRACLE (1st series) #3 (July–August 1971)
Status Villain **Real name** Doctor Bedlam
Occupation Scientist **Base** Apokolips
Height 6ft 2in **Weight** 226 lbs **Eyes** Blue **Hair** Black
Special powers/abilities A being of pure psionic energy, Bedlam controls his animates up to six at a time

A twisted scientific genius, Bedlam takes delight in [illegible] using new ways to inflict terror on the fragile [illegible] of his subjects. Considered a minor acolyte of Apokolips's ruler, Darkseid, Dr. Bedlam took away to his [illegible] when called in duty he serves faithfully [illegible] his creations, androids known as animates as surrogate bodies. At some point in the past Bedlam gave up his physical body in exchange for pure mental energy. The [illegible] of android bodies and can inhabit one at a time, altering its form to resemble its original physical presence. After defeat at the hands of Mister Miracle, Bedlam dedicated himself to capturing and breaking the member of the New Gods. The good doctor was [illegible] participating in a [illegible] robot attack on U.S. [illegible] Sea Lurker [illegible] [illegible] (1st) [illegible] leader was in an official [illegible] to Africa. RG



Doc Magnus

First appearance SHOWCASE #37 (March–April 1962)
Status Hero **Real name** William Magnus
Occupation Cybernetics **Base** Metropolis
Height [Doc Magnus] 5ft 10in. [Veridium] 6ft 10in
Weight [Doc Magnus] 170 lbs. [Veridium] 390 lbs
Eyes [Doc Magnus] Brown. [Veridium] green
Hair [Doc Magnus] Brown. [Veridium] none
Special powers/abilities As Veridium his robot body has superstrength, near invulnerability, and can fly



[illegible]s Will and Mr. [illegible] Magnus's series Magnus Robots were hired by the U.S. military to recruit a team of robots [illegible] various metals. Will soon found Doc Magnus' was an experiment gone [illegible] brewed with creating the perfect [illegible]. When Mr. Mind [illegible] Commissioner Henry and injured [illegible] personality [illegible] robots, the Magnus Robots [illegible] transformed into the robot [illegible]. Several other Magnus Robot [illegible] scientists befell the same fate as the Metal Men were [illegible]. Magnus dedicated his life to [illegible] help other [illegible] fellows [illegible] continued his search [illegible] help Earth's heroes. [illegible] R. Mortimer, II of the [illegible]'s Patrol, a time lost [illegible] Super Heroes, and their robots. [illegible] After a freak accident [illegible] Doc Magnus to project his [illegible] a robot body of his own [illegible] first became Veridium. PJ

Doctor Alchemy

First appearance (Albert Desmond) SHOWCASE #13 (April 1958). (Alvin Desmond) THE FLASH (1st series) #287 (July 1980)
Status Villain **Real name** Albert Desmond/Alvin Desmond
Occupation Adventurer **Base** Central City
Height 5ft 11in **Weight** 171 lbs **Eyes** Green **Hair** Red
Special powers/abilities Philosopher's Stone often controlled from a distance by telekinesis, transmutes one element into another

After coming into possession of the transmuting talisman known as the Philosopher's Stone, criminal Albert Desmond—previously Mr. Element—adopted a new alter ego: Dr. Alchemy. But after suffering a [illegible] defeat by the second Flash, Desmond quit crime and buried the Stone, plus a Stone-like [illegible] time later, Alvin Desmond—his psychotic twin—unearthed the Stone and adopted the identity of Dr. Alchemy.



Although unrelated, both Desmonds shared a psychic bond that allowed Alvin to suppress his dark impulses when Albert was [illegible] criminal. With Albert reformed, Alvin embraced his evil urges and used the Philosopher's Stone to make the Flash believe that a hypnotized Albert had returned to villainy. However the Scarlet Speedster discovered the deception and jailed Alvin, while Albert remained in his law-abiding life. Dr. Alchemy has escaped incarceration several times since battling the second Flash and his [illegible] Wally West as a member of the Scarlet Speedsters Rogues Gallery. SB

Doctor Destiny

First appearance JUSTICE LEAGUE OF AMERICA (1st ser.) #5 (July 19[illegible])
Status Hero **Real name** John Dee
Occupation Adventurer **Base** Mobile
Height 6ft 1in **Weight** 171 lbs **Eyes** Red **Hair** None
Special powers/abilities Invades the nightmares of his opponents and makes their nightmares a terrifying reality

Dr. John Dee began [illegible] magical [illegible] the [illegible] [illegible] [illegible] manipulate [illegible] which [illegible] dreams into reality. In truth, the device [illegible] to power [illegible] the Doctor's [illegible] technological skill but from a ruby talisman belonging [illegible] Mordrem, Lord of [illegible] Doctor [illegible] several [illegible] [illegible] Thinking [illegible] his own ability to [illegible] dream and he wasted [illegible] way to a drunken [illegible] lost. He escaped [illegible] imprisonment in [illegible] Guy's Arkham [illegible] Asylum [illegible] [illegible] [illegible] becoming one of its earliest [illegible].



Recently, Doctor Destiny threatened his old enemies once again by bringing [illegible] dream self" into the real world and attacking the JLA with the bizarre and unnatural logic of dreams. Defeated [illegible] Doctor Destiny has once [illegible] to Arkham still. DW

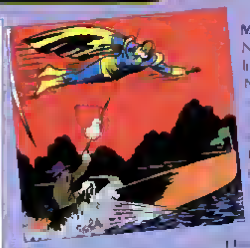
DOCTOR FATE

EARTH'S GREATEST SORCERER

FIRST APPEARANCE (Dr. Fate I) MORE FUN COMICS #55 (May 1940)
SERIES Hero **REAL NAME** Kent Nelson
OCCUPATION Archaeologist/physician **BASE** Salem, Massachusetts
HEIGHT 6ft 2in **WEIGHT** 197 lbs. **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Able to levitate and fly; nearly invulnerable, helmet amulet and mantle of Nabu are powerful mystic talismans making Dr. Fate one of the greatest living sorcerers

FIRST APPEARANCE (Inza Cramer) MORE FUN COMICS #55 (May 1940) (Dr. Fate II) DOCTOR FATE (3rd series) #25 (February 1991)
SERIES Hero **REAL NAME** Inza Cramer Nelson
OCCUPATION Adventurer **BASE** Salem, Massachusetts
HEIGHT 5ft 7in **WEIGHT** 125 lbs. **EYES** Green **HAIR** Blonde
SPECIAL POWERS/ABILITIES Depending on who entered the mystical merge, Kent or Inza Nelson Fate manifested as a man or a woman

FIRST APPEARANCE (Hector Hall) ALL STAR SQUADRON #25 (September 1983) (Dr. Fate IV) JSA #3 (October 1999)
SERIES Hero **REAL NAME** Hector Hall
OCCUPATION Agent of balance **BASE** Salem, Massachusetts
HEIGHT 6ft **WEIGHT** 184 lbs. **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES While wearing the helmet of Nabu wearer Fates the owner of the ancient sorcerer's mantle



MANY CENTURIES AGO the Lord of Order known as Nabu placed himself in suspended animation to allow his human host body to recover from the strain of wielding Nabu's magicks. Nabu was revived in 1940 when Egyptologist Sven Nelson and his son Kent were exploring the Ur Valley in Mesopotamia. As Nabu was awakened a deadly gas was released from the chamber that killed Sven Nelson. Nabu took Kent under his tutelage, transformed him into an adult and schooled him in the ways of sorcery. After many years, Nabu bequeathed Kent the helmet, amulet, and cloak (mystic talismans of extraordinary might). Now an agent of the Lords of Order, Kent became Dr. Fate, one of the most powerful Mystic Men in the universe and a founding member of the JUSTICE SOCIETY OF AMERICA.

BULLETPROOF [illegible]
Dr. Fate can make [illegible] bullets [illegible]

KENT NELSON AND INZA CRAMER

On [illegible] Kent Nelson and Inza Cramer [illegible] Allied superpowered [illegible] Kent [illegible] Inza [illegible] mind-dimensional [illegible] Nabu. Nabu [illegible] Kent and Inza Nelson [illegible] husband and wife [illegible]

Eventually events [illegible] Kent [illegible] Nabu's host body [illegible] Dr. Fate. Kent [illegible] Inza's body [illegible] Dr. Fate wholly in keeping [illegible] Kent Nelson's body in [illegible] Dr. Fate [illegible] although Eric and Hector [illegible] two friends Fugere and Wendell Hall [illegible] Kent and Inza Nelson. [illegible] reborn himself as the [illegible] Bella's infant child.

Kent and Inza meanwhile [illegible] up the mantle of Dr. Fate [illegible] the Screamers on [illegible] was unable to merge [illegible] Inza was forced to [illegible] Both Kent and Inza [illegible] during the Zero Hour [illegible] Great Battles, pp. 123). [illegible] talismans that [illegible] hands of Jared Stevens, who [illegible] mystic dagger from Nabu's helmet and under Hector's direction [illegible] the sorcerer Mordru. [illegible] Dr. Fate [illegible] Hector Hall [illegible] Dr. Fate and [illegible] and the pantheon of [illegible] 10, was [illegible] Nabu [illegible] was reborn as Nabu's [illegible] Salvage and [illegible] As the [illegible] Lords, Hector [illegible] [illegible] powers of Nabu [illegible] the JSA with the [illegible] Dr. Fate [illegible] Hawkman and Hawkgirl [illegible] older than them [illegible] SB

JEALOUS GUY Enraged by [illegible] girlfriend's attraction [illegible] Hector Hall [illegible] Jennifer Knight [illegible] Dr. Fate [illegible] Curse [illegible] become Dr. Fate [illegible]



POWER [illegible] tragically [illegible] helmet of Nabu from [illegible]



ATTACK Nabu [illegible] Hector within the dreams-[illegible] Helen, spurring [illegible] latent Dr. Fate [illegible] strike out and [illegible] full measure of his mystical might.



KEY STORYLINES

- **JSA #1 (AUGUST 1999).** Jared Stevens, possessor of Nabu's talismans, is killed by the minions of Mordru, thus paving the way for the long-awaited rebirth of Dr. Fate
- **DOCTOR FATE (4TH SERIES) #1-4 (OCTOBER 2003-FEBRUARY 2004).** Hector Hall battles and destroys the Curse, a timeless evil that wrecked ancient Egypt, as he settles in at Dr. Fate's Salem tower

Doctor Light I

First appearance: JUSTICE LEAGUE OF AMERICA (1st series) #12 (June 1962)
Status: Villain **Real name:** Arthur Light
Occupation: Professional criminal **Base:** New York City
Height: 5ft 10in **Weight:** 171 lbs **Eyes:** Blue **Hair:** Black
Special powers/abilities: Manipulates visible light spectrum generating blinding brilliance or thin laser beams, poor hand-to-hand combatant

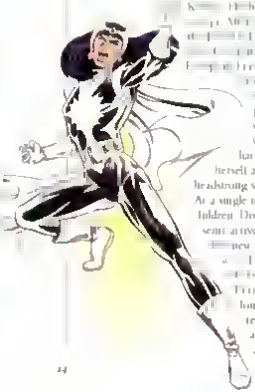


Dr Arthur Light and Dr Jacob Dudas worked at research labs at STAR Labs where Jacob secretly created a costume incorporating STAR tech and tried to become a super-hero called Doctor Light. He died in a mishap, and his surviving colleague Arthur donned the Light gear in order to protect himself against Jacobs vengeful ghost.

Arthur quickly acquired a taste for crime despite his abysmal success rate. He recruited help in the form of the Peacemaker I but fled when the other Patriots usurped control of the team. Doctor Light then joined the Secret Society but proved to be a battle on Apokolips. Even the underworld could not tolerate Arthur's whining and Doctor Light returned to the living only to wind up trapped inside GREEN LANTERN's power battery. When he emerged, his body was made entirely of light. He is a chronic crook and is currently losing his new powers battle to serve his favorite cause: himself. DW

Doctor Light II

First appearance: CRISIS ON INFINITE EARTHS #4 (July 1985)
Status: Hero **Real name:** Kimiyo Hoshi
Occupation: Adventurer **Base:** Japan
Height: 5ft 3in **Weight:** 105 lbs **Eyes:** Black **Hair:** Black
Special powers/abilities: Vast light-based powers permit flight, illusion-casting, the ability to fire lasers and generate hard light projections



The first Doctor Light II resigned during the Crisis [illegible] when the all powerful Monitor zapped Antimatter Dr Kimiyo Hoshi with otherworldly energy. After the Crisis Doctor Light II [illegible] Justice League America. Currently, the leader of the [illegible] but her current [illegible] Egan left many of her colleagues cold. Maxwell Lord's possession of the same powers at her villainous namesake yet has Dr Hoshi convinced herself as a hero in her own headstrong way.

As a single mother with two young children Doctor Light II rarely seems active in the superhero business yet she has recently [illegible] with both the Justice League and the Outsiders. Currently Chairman of the Board of Directors of the Justice League of America, Hoshi no longer a member is rather content she remains active as a part time adventurer. DW



Doctor Mid-Nite I

First appearance: ALL AMERICAN COMICS #25 (April 1941)
Status: Hero (deceased) **Real name:** Charles M McNider
Occupation: Adventurer, physician
Base: New York City and other unnamed cities
Height: 5ft 11in **Weight:** 179 lbs **Eyes:** Blue **Hair:** Black
Special powers/abilities: Special infrared glasses enabled him to see perfectly in the pitch dark or in daylight; was a gifted doctor and a skilled author in addition to having a mean right hook.

Dr Mid-Nite [illegible]

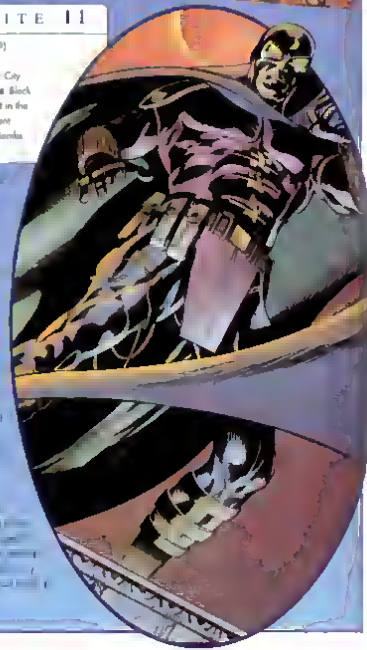
[illegible] Dr Charles McNider was [illegible] when [illegible] continued [illegible] who is [illegible] the evil Hi[illegible] [illegible] day and [illegible] Mr Nides defeated [illegible] underworld [illegible] joining the Justice [illegible] All Star Squad [illegible] the new Starman, [illegible] by McNider's nephew [illegible] Dr Mid Nite eventually [illegible] since Dr Mid-Nite [illegible] using the cosmic-powered [illegible]



In the lab: Despite [illegible] McNider [illegible]

Doctor Mid-Nite II

First appearance: DOCTOR MID-NITE #1 (March 1999)
Status: Hero **Real name:** Pieter Anton Cross M D
Occupation: Adventurer, physician **Base:** Portsmouth City
Height: 5ft 10in **Weight:** 175 lbs **Eyes:** Blue **Hair:** Black
Special powers/abilities: Able to see in the dark but not in the light; gauntlets carry a variety of medications; a brilliant inventor who has improved on his mentor's Blackout Bombs



[illegible] Dr Mid-Nite [illegible] [illegible] Cross [illegible] [illegible] Cross [illegible] [illegible] Cross

Doctor Mist

First appearance (historic) SUPER FRIENDS #12 (March 1978) (in DCU continuity) DC COMICS PRESENTS #46 (July 1982)
Status Hero (missing in action) **Real name** Malks
Occupation Adventurer **Base** New York City
Height 6ft 4in **Weight** 220 lbs. **Eyes** Brown **Hair** Black
Known powers/abilities Possession of one of the Stones of Life augmented his powers as a sorcerer which included illusion casting, transmutation of objects and teleportation
He was immortal



Also known as Ashiu ar-I Joab Mi'nakt Malm hailed from the ancient Afru an realm of Kor Malms became the Nommo, the king of Kor and the guardian of the mystic Flame of Life. After absorbing the powers of the Flame, Malms has own body thereby making himself immortal. Malms created the Stones of Life. Keeping one of these magical objects for his own use, he presented the others to the emerging races of magical humanoids known as the Homo magi. Nommo claims he was cast out of Kor for failing to guard the Flame from Felix Faust (see Faust Felix). He was then invited to join the Leyman (see Primal Force), a fellowship of sorcerous mystics.

Adopting the alias Doctor Mist, Malms founded the Primal Guardians. After the Guardians were disbanded, Doctor Mist created Primal Force. Although immortal, he was not invulnerable and he apparently died during a battle with the August, would be world conquerors and enemies of the Leyman. PJ

Doctor Occult

First appearance NEW FUN COMICS #6 (October 1935)
Status Hero **Real name** Robord Occult
Occupation Mystical private investigator **Base** New York City
Height 6ft 1in **Weight** 189 lbs. **Eyes** Gray **Hair** Black
Special powers/abilities Vast magical powers, including hypnotism, illusion-casting, telekinesis, and the ability to teleport by traveling through the astral plane. Carries the Mystic Symbol of the Seven which repels supernatural energy



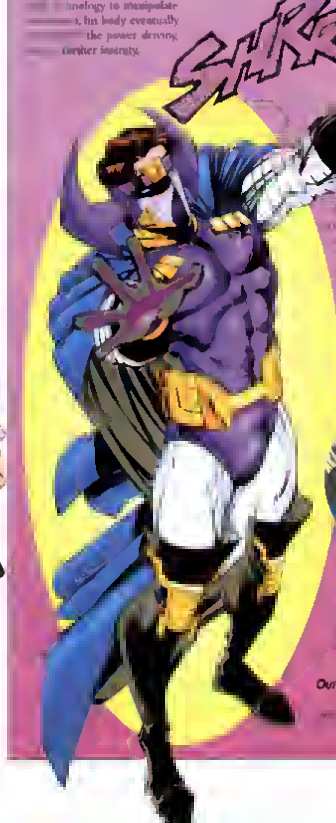
On New Years Eve of 1899, the infants narrowly escaped being sacrificed to Satan. Rescued by the secret group of mystics called the Seven, the two grew up raised in the wars in the supernatural under the names Doctor Occult and Rose Psychic. In 1935, the two opened a detective agency in New York City specializing in the investigation of supernatural crimes. This [illegible] Occult, the Ghost Detective, [illegible] first champion of the Golden Age of Heroes. Doctor Occult joined the All Star Squadron during World War II and, in a later adventure, he and Rose Psychic fused into one body able to appear in both male and female forms. After keeping a low profile for decades, he returned to adventuring during the modern heroic age, helping to save the Earth during major events such as the Crisis (see Great Battles pp 320-1) and the Day of Judgment. He is a sometime member of several magic user teams, including the Sentinels of Magic and the "Frenchcoat Brigade" alongside John Constantine and Mister E. Now more than a hundred years old, Doctor Occult has employed sorcerous means to keep himself the same physical age he was in the 1930s. DW

Doctor Polaris

First appearance GREEN LANTERN (2nd series) #21 (June 1962)
Status Villain **Real name** Neal Emerson
Occupation Physicist, physician, criminal **Base** New Mexico
Height 6ft 1in **Weight** 194 lbs. **Eyes** Blue **Hair** Brown
Special powers/abilities Generates and controls magnetic energy using magnetism he can levitate, create force fields, generate concussive blasts, and attract, repel or manipulate any metal object

[illegible] power
[illegible] brought with his
[illegible] Insider began to
[illegible] nous power hungry
[illegible] with Hal Jordan,
[illegible] down, and it was Jo
[illegible] to cross out the benevolent
[illegible] ay, merely ending Polaris' magnetic
[illegible] While Doctor Polaris originally
[illegible] hnology to manipulate
[illegible] s, his body eventually
[illegible] the power driving
[illegible] former energy.





After the Ani Monitor attack on Earth (see Great Battles pp 320-1) Doctor Polaris joined with other villains in a bid to destroy all the Green Lanterns. Some time later after Emerson moved to New Mexico he fought Power Girl and [illegible] during the confrontation with [illegible] Emerson personality [illegible] Polaris, the villain's ego believed [illegible] taken over psyche in custody. Some time later Doctor Polaris made a deal with the demon Neron's help, Neal Emerson's soul in exchange for great powers. Without Emerson restraining influence Doctor Polaris' evil [illegible] consumed all his entire heart and [illegible] a form of world conquest became more [illegible] ever. PJ



Knocked out [illegible] were freed [illegible] only to be defeated [illegible] and Dolphin.



Outpaced Doctor Polaris [illegible] in his [illegible] journey [illegible] Earth's [illegible] Flash.

Doctor Psycho

First appearance: WONDER WOMAN (2nd series) #54 (May 1991)
Status: Villain **Real name:** Unknown
Occupation: Psychotherapist **Base:** Mobile
Height: 5ft 9in **Weight:** 85 lbs **Eyes:** Blue **Hair:** Black
Special powers/abilities: Able to alter and manipulate the perceptions of his victims by attacking through dreams; creates hallucinatory nightmare landscapes to torment foes with fear and disgust

One of [illegible] Wonder Woman, [illegible] Dr Psycho murdered Dr Charles Stanton psychiatrist to the Amazon Princess's nemesis Ares and Vanessa Kapatelis and usurped his identity. Dr Psycho then used Vanessa's subconscious as a tool to mentally manipulate Wonder Woman. Vanessa, thwarted in his initial psychic assaults [illegible] has been a lingering threat to Wonder Woman and her dearest friends. Vanessa especially Psycho was later [illegible] power hungry mogul Sebastian Ballester [illegible] CHEETAH III) to further exploit Vanessa's damaged psyche and mold her into the second Silver Swan, a living weapon to battle Wonder Woman. Though [illegible] time and again Dr. Psycho eludes incarceration [illegible]. Dr. Psycho naturally powers to escape and evade [illegible]. He [illegible] with unraveling Wonder [illegible] will continue to [illegible] psychotherapy. SB





Crazy schemes Time and again Vanessa and his family have tried to assume psychic control over the world. They remain [illegible] of the annals of the Marvel Family.

Nightmare Dr. Psycho [illegible] you with [illegible] the villain [illegible] down to [illegible]





Head doctor Bound and helpless, Vanessa [illegible] Dr Psycho tries also [illegible] by his dapper, headband [illegible] Dr Psycho [illegible] pattern.

Doctor Sivana

First appearance: WHIZ COMICS #2 (February 1940)
Status: Villain **Real name:** Thaddeus Bodog Sivana
Occupation: Adventurer **Base:** Fawcett City
Height: 5ft 6in **Weight:** 123 lbs
Eyes: Gray **Hair:** None
Special powers/abilities: While possessing no powers, Sivana is a genius in any number of disciplines



[illegible] the [illegible] Hercules. He created a [illegible] made him an [illegible] his own [illegible] Sivana's wife, Vanessa [illegible] with their two children, Beautia and [illegible] and the billionaire's rapture [illegible] when he was implicated in the murders [illegible] and Marilyn Batson (see [illegible]). After the Sivana Building was [illegible] the disgraced billionaire was [illegible] and he attempted to steal the scarab [illegible] and thwarted Shazam. He was thwarted by Captain Marvel and in the process Sivana learned that the hero was also [illegible] Billy Batson.

Sivana, despite his brilliant mind, was not a very good criminal and despite frequent prison escapes, is always recaptured by Captain Marvel whom he eventually dubbed The Big Red Cheese. The [illegible] upped the ante when he became embroiled [illegible] the Venusian worm MISTER MIND who had plans to conquer Earth. However this came to naught when Mr. Mind allied himself with Captain Marvel. Sivana then became stranded on the fabled Rock of Eternity influenced by SATANUS, he devised a bomb [illegible] which abled the Beast—the three faces of evil made [illegible] It took all the efforts of the Marvel Family to [illegible] the Beast. He recently resurfaced at the fiasco [illegible] the reformed Fearsome Five. RG

Doctor Thirteen

First appearance STAR SPANGLED COMICS #7 22 (November 19 5)
Status Hero **Real name** Terrance Thirteen
Occupation Investigator into the paranormal **Base** Midvale
Height 5ft 11 in **Weight** 168 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Is blessed deductive logical mind enables him to determine the truth however bizarre it seems



DW

Doll Man

First appearance FEATURE COMICS #27 (December 1939)
Status Hero **Real name** Darrel Dane
Occupation Charismatic ruthless leader adventurer
Base Washington D.C. New York City
Height (Dane) 6ft (Doll Man) 6 in **Weight** (Dane) 175 lbs (Doll Man) 2 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Can shrink to a height of 6 in while retaining his normal size strength can also fly



PJ

Doll Girl

First appearance DOLL MAN #37 (December 1951)
Status Hero **Real name** Martha Roberts
Occupation Adventurer **Base** An unidentified American city
Height 5ft 6 in **Weight** 120 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Able to shrink her size and weight to 5 5 inches and 4 lbs respectively



SB

Dolphin

First appearance SHOWCASE #79 (January 19)
Status Hero **Real name** Unknown
Occupation Mother **Base** Atlantis
Height 5ft 10in **Weight** 145 lbs **Eyes** Blue **Hair** White
Special powers/abilities Can survive both above and below the water line face very fast swimmer able to withstand deep sea pressure

Family first *Dolphin even here with her son Cal she greatly love her family So much so she has demanded that Tempest stop heroic adventuring and stay in Atlantis*

A woman nicknamed Dolphin is the sole surviving member of an alien experiment to humans. She was freed by the spore of KORDAX the Cursed from Atlantis only days then found by Navy officer Chris Landau and his crew. She was initially an attraction at Oceanworld but eventually returned to the sea. Like the mammal she named after her mind is of the moment, with little memory, and she did not recall Landau when they later met again. Instead she found Atlantis and was welcomed by its people. Once there she initially flirted with the nation's ruler AQUAMAN but fell in love with his adopted son TEMPEST. She joined the two on several adventures until she and Tempest married. They had a child during the war between Atlantis and Cerdia. The baby was named Cerdian to help heal the nation that Dolphin insisted that Tempest give up his work with the TEEN TITANS to devote time to their family. They currently make their home in Atlantis. **RG**

Water baby *Dolphin is an excellent home in the sea as human kind*

DOMINUS

FIRST APPEARANCE ACTION COMICS #747 (August 1998)
STATUS Villain **REAL NAME** Tuere
OCCUPATION Destroyer of worlds **BASE** The Infinite Demesne
HEIGHT/WEIGHT Variable **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Creates multiple realities based on the worst nightmares of his opponents



[illegible] Let go [illegible] [illegible] turned [illegible] [illegible] [illegible]

DOOM PATROL

SUPERPOWERED MISFITS

FIRST APPEARANCE MY GREATEST ADVENTURE #80 (June 1963)
BASE Home team **BASE** Midway City
CLASSIC MONSTERS AND POWERS
Time Forward (Ted Brodie) Able to see 30 seconds into the future and as overt disorder
Power Elephant Yoni Can raise the temperature of an object by touch
Tremble Vines Prehensile manes of high tensile hair grows to incredible lengths to ensnare opponents
Old Slick (Vic Durgo) Surrounded by a frictionless force field aura that deflects all attacks and allows Durgo to slide across any surface
Robotman (Cliff Steele) Human brain housed in super powerful robot body

A TEAM OF SUPERPOWERED MISFITS, the Doom Patrol was assembled by the wheelchair bound Dr Niles Caulder to thwart threats to humanity Caulder believed that these meta humans—all marked by tragedy and ostracized from society—had nothing to lose and so would be willing to risk their lives as the world's strangest super heroes As The Chief, Caulder recruited ELASTI-GIRL, NEGATIVE MAN and ROBOTMAN II as the first Doom Patrol a trio that soon learned to work as a team and live together as a family in Caulder's Midway City mansion/HQ. Doom Patrol's greatest adventures involved saving the world from such menaces as the SOCIETY OF SIN and CENTRAL IMMORTUS.



KEY 1) [illegible] 2) [illegible] 3) [illegible] 4) [illegible]



FAST FORWARD!

A huge number of meta human heroes with all kinds of powers and abilities—ranging from the useful or miraculous to the weird or plain disturbing—have passed through the Doom Patrol's ranks. The most recent team was assembled by eccentric businessman [illegible] Durgo, who had purchased the rights to the Doom Patrol name from a Robotman [illegible] doppelganger created by former team [illegible] Dorothy Spinner (or [illegible] Dorothy) who possessed the ability to turn her fantasies into frightening reality This team of young meta [illegible] which included Fast Forward—[illegible] dubbed [illegible] Man because of his overwhelming [illegible]—Elasti-Girl and Kid Slick had little experience wielding their power

When the Doom [illegible] ted Justice employs overt ethical differences Jost his [illegible] per heroes BEAST BOY Double Trouble [illegible] MAD MAN and METAMORPHOO at a replacement Doom Patrol to thwart the group led by the two Robotmen [illegible] ush [illegible] the two are from which Spurius [illegible] found himself trapped him With Thayer Jost no longer supporting the Patrol the world's strangest heroes disbanded once again However the Doom Patrol is never down for long. SB



FATHER FIGURE As the Patrol's oldest [illegible] and most [illegible] member Robotman is the [illegible] among the Patrol's [illegible]

KEY STORYLINES

- **DOOM PATROL (1ST SERIES) #121 (AUGUST 1968)** The original Doom Patrol sacrifice their own lives to save Codsville, Maine from Madame Rouge and Captain Zahl All but Elasti-Girl truly perish
- **SHOWCASE #94 (AUGUST 1977)** Dr Will Magnus finds Robotman's broken body and rebuilds him in time to join a new Doom Patrol that includes Celsius, Negative Woman and Tempest
- **DOOM PATROL (2ND SERIES) #19 (FEBRUARY 1989)** Things get stranger for the world's strangest heroes as they emerge from further tragedy by adding Crazy Jane to the team They embark on new adventures while battling enemies like the Scissorman, Red Jack, and the Brotherhood of Dada



KEY 1) Robotman II (Cliff Steele) 2) [illegible] 3) [illegible] 4) Red Jack 5) [illegible]

Double Dare

First appearance NIGHTWING #32 (June 1999)
Status Villain team **Real names** Margot and Alix Marceau
Occupation Trapeze artists/thieves **Base** Mobile
Height (Margot) 5ft 7in (Alix) 5ft 4in
Weight (Margot) 135 lbs, (Alix) 124 lbs **Eyes** Green **Hair** Red
Special powers/abilities Top acrobats and above-average combatants

Eight [illegible] starting in the Utopia Section met the Marceau sisters on the road [illegible] world's all [illegible] [illegible] death-defying trapeze act. [illegible] knew their secret—that the sisters [illegible] by the night Margot and Alix Marceau [illegible] these then latest [illegible] as the [illegible] Double Dare. Most [illegible] Double [illegible] [illegible] [illegible]

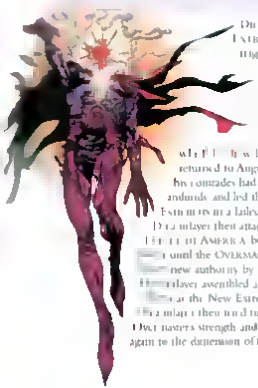
Dreamer

First appearance: ADVENTURE COMICS #317 (February 1964)
Status: Hero **Real name:** Nura Nal Ichthaggon
Occupation: Psychic **Base:** Legion World
Height: 5ft 6in **Weight:** 135 lbs **Eyes:** Blue **Hair:** Blonde
Special powers/abilities: Can receive limited glimpses of the future while in narcoleptic state, undergoing hand-to-hand combat training as a member of the Legion of Super-Heroes

Nura Nal's psychically induced bouts of narcolepsy provide her with glimpses of the future with which she helps people in need. One such dream vision involved the creation of Super Heroes and Nura was disappointed when her warning was ignored by Magda Latham. She was tried to join the team as Dreamer but her narcolepsy was seen as a liability. Star Boy thought, was smitten and the two began dating. Dreamer had further Legion-related dreams, and the team began to give more credence to her dream warnings. She became a frequent visitor to the Legion's headquarters although no one felt she was ready for membership. Star Boy's continued faith in Dreamer actually got him suspended from active duty. One of her dreams gave the team a clue to defeat Mordru (see DARK CIRCLE). Her direst dream premonition involved the coming of the Blight. After the Blight was defeated Dreamer was brought to Xanthu by Star Boy to help rebuild that world. During this time the reformed Legion finally offered her membership. RG

Dreamslayer

First appearance: JUSTICE LEAGUE EUROPE #15 (June 1990)
Status: Villain **Real name:** Unknown
Occupation: Leader of the New Extremists **Base:** Malaka
Height: 6ft 7in **Weight/Eyes:** Indeterminate **Hair:** None
Known powers/abilities: Flight, mind-reading, matter-manipulation, and teleportational abilities.



Dreamslayer led the EXTREMISTS, who triggered a civil war that raged on the planet Angor. He survived by taking refuge in the dimension of terrors from which he draws his powers. He returned to Angor to discover that his comrades had been remade as androids and led the robots' failed takeover of Earth. They subsequently then attacked the Justice League of America but didn't gain true power until the OVERMASTER neared Earth and took new authority by the Overmaster. They later assembled a fresh batch of villains at the New Extremists. However, Dreamslayer then tried to steal the Overmaster's strength and was banished again to the dimension of terrors. DW



Duran

First appearance: SUPERMAN (2nd ser.) ANNUAL #12 (Aug. 2000)
Status: Villain **Real name:** Duran
Occupation: Ecological terrorist **Base:** Mexico City, Mexico
Height: 6ft 1in **Weight:** 180 lbs **Eyes:** Brown **Hair:** Black
Special powers/abilities: Sorcerer who can project energy bolts and manipulate the elements

Senor Duran [illegible] the Fifth Dimension. He [illegible] spiritualist developers. Senor Duran [illegible] planned on unleashing a horde [illegible] masters across Mexico in protest against the [illegible] pull it on its people got started.

Operating out of Zoo de la Plaza of the Fifth Dimension in the heart of Mexico City Duran kidnapped a young girl and focused the powers of Omereon, the dual divinity through her. The magic spell sparked a literal firestorm of destruction that was only stopped by the [illegible] and heroes of Superman. [illegible] of the Week. PJ



Dusk, Nathaniel

First appearance: NATHANIEL DUSK #1 (February 1984)
Status: Hero **Real name:** Nathaniel Dusk
Occupation: Private investigator **Base:** New York City
Height: 6ft **Weight:** 187 lbs **Eyes:** Brown **Hair:** Brown
Special powers/abilities: Good in a fight and handy with a gun, tough as teak, never gives up on a case



Nathaniel Dusk is the quintessential hard-boiled private eye on the mean streets of New York. An ex-soldier in the trenches of World War I and a combat pilot, he left the military and became a cop. Disgusted by the rampant corruption in the force Dusk opened his own PI office in 1931. He struck up a romance with mother of two Joyce Collins, who had gone into hiding, from her mobster husband Joseph Cristiano. The vengeful husband ordered a hit on both his wife and Dusk but only Joyce died in the attack. Dusk went after Cristiano [illegible] behind the gangster perished. Dusk subsequently took on many other cases, but always made time to watch over Joyce's two children, Jerome and Anthony. DW

Dybbuk

First appearance: SUICIDE SQUAD (1st series) #45 (September 1990)
Status: Hero **Real name:** "Lenny"
Occupation: Artificial intelligence **Base:** Mobile
Height/Weight/Eyes/Hair: Inapplicable
Special powers/abilities: Able to usurp and take control of any computerized technology



Created by [illegible] the artificial [illegible] Dybbuk [illegible] machines [illegible] Haven for [illegible] superbeings. But after [illegible] duped by the artifact [illegible] Kansas [illegible] mentally [illegible] a Middle Eastern holy war. Dybbuk and the rest of the Haven were taken into custody by America's Suicide Squad. Dybbuk renaming itself Lenny, agreed to help the Squad's Amanda Waller (see WALLER, AMANDA) reprogram the digital djinn known as Illig. Inherently the Squad's Mindboggler who had become a terrorist member of the superpowered Jihad. Dybbuk and Illig fell in love and became [illegible] ally engaged. Presumably, the artificial intelligences now enjoy wedded bliss in the digital demesne and continue to serve as U.S. government operatives under the auspices of Task Force X. SB

Echo

First appearance (Echo III) JUSTICE LEAGUE QUARTERLY #1 (Winter 1990), (Echo IV) BATMAN 80-PAGE GIANT #1 (1999)
Status (both) Villains **Real names** (III) Unknown, (IV) Terri Eckhart
Occupation (III) Mercenary (IV) criminal **Base** (III) Mobile (IV) Gotham City **Height** (III) 5ft 3in (IV) 5ft 11in **Weight** (III) 115 lbs, (IV) 140 lbs **Eyes** (both) Blue **Hair** (III) Red (IV) black
Special powers/abilities (III) Can absorb energy directed at her and return it with equal force, enabling her to fly (IV) is a tough athlete.

The Echo name has been used repeatedly starting with a foe of the CRIMSON AVENGER during the 1940s. The second—Nina Damiano—was half of a two-woman crime team known as Query & Echo, who occasionally joined the RIDDLER. The third Echo (pictured right) was a result of Morgan Edge's ex-wife Claire Montgomery founding a corporate-sponsored group of mercenaries known as the CONGLOMERATE. Amongst the first incarnations of the team was a young woman named Echo, a teen rock sensation. In between stints with the team she evolved her look and sound, staying on the cutting edge of rock music. Terri Eckhart was the fourth Echo. The second Echo to work with the Riddler. Virtually nothing is known about Terri Eckhart's background or why she chooses to ally herself with the Riddler, but she seems better suited to the Riddler's temperament than her predecessor Vicki Grant (see DIAL "H" FOR HERO) when she controlled an H dial was able to transform into the fifth costumed woman with the name Echo. ECHO VI emerged after Gotham City became a No Man's Land. RG



Echo VI

First appearance BATMAN: LEGENDS OF THE DARK KNIGHT #119 (July 1999)
Status Villain **Real name** Unrevealed
Occupation Covert agent-assassin **Base** Unknown
Height 5ft 6in **Weight** 110 lbs **Eyes** Hazel **Hair** Red
Special powers/abilities Sensitive mind powers the receiver in her helmet enabling her to read others' thoughts and intercept sound waves; natural athlete trained in the use of firearms and other weapons.

Unrelated to Echo III and IV, Echo VI continued with Echo VI. Following a cataclysmic earthquake when Gotham City was cut off from the rest of the U.S. and became known as a No Man's Land, BATMAN clashed with a human electronics receiver known as Echo VI.

This sixth Echo is a Russian agent who underwent surgery in a procedure known as "The Turing Project" that implanted biomechanical units in her brain. This allows her to interface with computers and have access to the thoughts of others.

Echo VI is a deeply unhappy woman due to the fact that she cannot control this special ability. Her mind powers also give her massive headaches. RG



Eclipso

First appearance HOUSE OF SECRETS (1st series) #61 (August 1963)
Status Villain **Real name** None
Occupation Adventurer **Base** Mobile
Height 6ft 2in **Weight** 484 lbs **Eyes** Red **Hair** None
Special powers/abilities Superstrength, invulnerability and levitation; can fire black light from right eye and laser beams from left eye when focused through a special black diamond.

[illegible] of Chon's wrath and [illegible] unleashing the Great [illegible] superseded as the spirit of [illegible] physical essence became [illegible] known as the Heart of Darkness [illegible] lived on the dark side of the moon [illegible] jeweler split the diamond into a [illegible], allowing Eclipso to act out the revenge [illegible] of those who possessed one of the black shards. [illegible] as a special wrath or taking physical possession [illegible] Eclipso worked to gather together the [illegible] over the next century. If he destroyed [illegible] all outward powers would allow him to blot out [illegible] and doctor Bruce Gordon became a [illegible] for Eclipso and struggled to control his dark [illegible] Eclipso battled the JUSTICE LEAGUE OF [illegible] the METAL MEN who often exploited the [illegible] sensitivity to sunlight. Eclipso eventually [illegible] Gordon and killed several heroes including [illegible] Metamorpho) and Dr. Midnight (Beth Chapel).

Eclipso joined the DARK LORD and OBSIDIAN in a bid to plunge the world into perpetual darkness. Opposing the JUSTICE SOCIETY OF AMERICA he fell victim to Wildcat II's brother Alexander Morgan, who used the mystic runes etched into his skin to trap Eclipso's spirit inside his body. Morgan controlled Eclipso until the spirit of vengeance threatened to [illegible], at which point Morgan [illegible] himself of a backfire. Eclipso now [illegible] the [illegible] continued. DW



Power mad *Eclipso's only desire is the [illegible] of all living beings.*

Early days *Eclipso was [illegible] to defy the Justice League.*

Upgrade *[illegible] controlled by [illegible] Black Adam.*

EFFIGY

FIRST APPEARANCE GREEN LANTERN (3rd series) #110 (April 1999)
STATUS Villain **REAL NAME** Martyn Van Wyck
OCCUPATION Professional criminal **BASE** Seattle
HEIGHT 6ft 1in **WEIGHT** 195 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Alien experiments gave him the power to generate and control seemingly limitless flames and heat at will



He awoke naked and alone in the woods of the Pacific Northwest. All Martyn Van Wyck could recall were strange, disjointed memories of alien figures looming over him. He learned later that he had been abducted by aliens known as The Controllers, descendants of the same Maltusian race who had been in the Guardians of the Universe but had split off to form their own empire. Van Wyck and other humans were experimented upon by the Controllers in a futile attempt to create their own race of superpowered beings to replace the Darkstars they had once empowered as space based protectors. When the flame of a cigarette lighter caused him to catch fire, Van Wyck found that he was impervious to heat and could manipulate fire. He adopted the criminal alter ego Effigy and soon became a flame-throwing foe of Green Lantern Kyle Rayner. After a blazing battle, Effigy was defeated and reclaimed by the Controllers. Later, Effigy returned to Earth and allied himself with Killer Frost (see Killer Frost II) to fight Green Lantern with both fire and ice. As Effigy's control of his abilities grows, so does the dangerous power to whom who gets close enough to him to burn. **SB**

EL MUERTO

FIRST APPEARANCE SUPERMAN (2nd ser.) ANNUAL #12 (Aug. 2000)
STATUS Hero **REAL NAME** Pablo Valdez
OCCUPATION Costumed crime fighter **BASE** Mexico City
HEIGHT 5ft 11in **WEIGHT** 178 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Skilled fighter nearly impervious to harm due to his undead nature.



As a young man in Mexico City, Pablo Valdez idolized Superman. When he tried to save a girl from onstage stunt gone something, he learned every day—he died inside a crumbling building. Resurrected through mysticism, Valdez donned a costume reminiscent of those worn by Lucha Libre wrestlers and became the El Muerto. The man however was not Superman for not being there to prevent his death. El Muerto fought crime in the streets of Mexico City and teamed with fellow heroes Iman and Aurata from a Mexican super team. He finally got his chance to meet Superman when a girl used her occult energies to wreck half of downtown Mexico City. The Man of Steel arrived to help [illegible] ability to magic means that the [illegible] defeat the imposter. [illegible] Muerto have since [illegible] Mexico City. **DW**

ELASTI-GIRL

FIRST APPEARANCE MY GREATEST ADVENTURE #80 (June 1963)
STATUS Hero (deceased) **REAL NAME** Rita Farr Dayton
OCCUPATION Actress **BASE** Midway City
HEIGHT (as Rita) 5ft 6in **WEIGHT** (as Rita) 135 lbs
EYES Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Could stretch any part of her body to incredible length; could grow to enormous size; could shrink to tiny but not microscopic size

Rita Farr was a famous Hollywood actress who was exposed to strange gases while on the set of a movie being filmed on location in Africa. When she discovered she could now change the properties of her body, she forsook her acting career and went into hiding.

Niles Caulder (known as the Chief) discovered Farr and invited her to join the Doom Patrol, a team of unusual crime fighters. Taking the name Elasti-Girl, Rita relished the fame of her youth and soon fell in love with fellow Doom Patroller Steve Dayton, who had developed a helmet giving him psychic powers and called himself Mento. The couple soon adopted a boy with green skin named Garfield Logan, who could transform into any kind of animal. The youngster joined the Doom Patrol as Beast Boy.

When the Doom Patrol were [illegible] by two of their arch enemies, Madame Rouge and General Zahl, the heroes had their lives on the line to save the innocent population of a small New England fishing village. Elasti-Girl died in a bomb blast for which General Zahl was responsible. **PJ**



EL DIABLO I & II

FIRST APPEARANCE ALL STAR WESTERN (2nd series) #2 (October 1970)
STATUS Hero **REAL NAME** Lazarus Lane
OCCUPATION Adventurer **BASE** Puerto Del Sol, California
HEIGHT 6ft **WEIGHT** 182 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES An expert marksman and horseback rider, his body can perform amazing feats of athleticism

FIRST APPEARANCE EL DIABLO #1 (August 1989)
STATUS Hero **REAL NAME** Rafael Sandoval
OCCUPATION City councilor **BASE** Dos Rios, Texas
HEIGHT 6ft 2in **WEIGHT** 190 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES An accomplished athlete, trained in boxing and [illegible]

Lazarus Lane was nearly killed after he tried to stop bank robbers in 1866. Left comatose by a bolt of lightning, he hovered near death until an Apache shaman named Wise Owl prayed over Lane's body, chanting spells and administering potions. Lane awoke from his coma believing his spirit had split in two, one Lane's husk, the other a supernatural being. His spirit began roaming the desert as El Diablo, meting out justice with his fists, whip or six gun. Six years later in November 1872, an odd assortment of gunslingers were hired by Otto Von Hamm and Jason Blood to free the town of Dos Rios from the tyrannical Swamp Thing, contained by Wise Owl. When Wise Owl was shot in the head, the long-lactating Lazarus Lane awoke and his spirit form El Diablo ceased to exist.

[illegible] Sandoval grew up in the tough barrio [illegible] to [illegible]. One night Rafael broke into a church but was caught by [illegible] priest. The priest befriended the boy and soon Rafael was spending [illegible] work and training as a boxer. He left Dos Rios, college-bound, a few degrees and years later returned to Dos Rios public defender. His work and charisma caught the attention of Mayor Tommy Longgreen, who helped him become the first Hispanic on the city council. Frustrated by the red tape and political entanglements he felt incapable of making a difference. When Sandoval learned about several men [illegible] for insurance fraud he chose to take the [illegible] but did so wearing an old carnival costume and mask. After defeating the arsonists, Sandoval continued acting as the new El Diablo. Rafael Sandoval ultimately retired his El Diablo persona, convinced that he could do more good as a city councilor working within the system. Later Sandoval resumed his El Diablo identity in tandem with the den on Nottingham-Loyd, whom he agreed to host in exchange for rooting out political corruption. **RG**





Double Diablo
Rafael [illegible] took his name from the western gunfighter of an earlier century (left).

Element Girl

First appearance METAMORPHO #10 (February 1967)
Status Hero **Real name** Urania "Rania" Blackwell
Occupation Former U.S. government agent **Base** Mobile
Height 5ft 10in **Weight** 142 lbs. **Eyes** Black **Hair** Green
Special powers/abilities Could shapeshift and transform into any combination of elements elements



Element Girl [illegible] a sad life [illegible] unfortunate [illegible] abandoned by them when [illegible] Mary years ago. Urania Blackwell had been a spy working for the U.S. government who volunteered to expose herself to the same [illegible] radiation that had transformed Rex Mason into Metamorpho the Element Man. The process worked—although Rania's body became [illegible] could shapeshift and transform into any element. Rania at will. She took the alias of Element Girl [illegible] with Metamorpho for several months [illegible] the globe and falling in love. However she was pursued by Metallo orphan, and soon her government agency declared it had no further use for her. Despairing, Rania tried to live quietly in retirement but because of her inherent appearance couldn't bear to leave her apartment. She tried to commit suicide on several occasions but her body's natural defenses made the act impossible.

Element Girl ultimately received a visit from Death who helped Rania to make peace with herself and finally depart her mortal life. DW

Element Lad

First appearance ADVENTURE COMICS #307 (April 1963)
Status Villain (deceased) **Real name** Jan Arrah
Occupation Legionnaire **Base** 30th-century Earth
Height 5ft 5in **Weight** 140 lbs. **Eyes** Blue **Hair** Blond
Special powers/abilities Could transmute any element into any other by using his mental powers to change its chemical makeup; could transmute his own body into any element, could even create life

Jan Arrah was born to a race of element transmuters on the planet Tromi in the latter half of the 30th century. Fearing the power of Tromi's inhabitants the terrorist White Triangle destroyed the planet, leaving Jan its only survivor. After uncovering a deadly plot by President C'hn of Earth, the orphaned Jan joined the Legion of Super Heroes as Element Lad.



When he and a number of Legionnaires were transported into another dimension in an attack by the Bright Element [illegible] had transformed into Trontian crystal [illegible] traveled back to the beginning of [illegible]. Over the eons, his power [illegible] corrupted his mind. He created a race called the Progeny designed to remove imperfect species from the [illegible]. Finally reconnecting the Fatal Legion Element Lad—now calling himself the Progenitor—killed Mysteress and threatened to destroy the galaxy which he found imperfect. Armed with a creature called the Omniphagon, the Progenitor finally [illegible] and at the hands of Live Wire who [illegible] lightning powers to [illegible] the Tromi ite's brain. PJ

Elongated Man

First appearance THE FLASH [1st series] #112 (May 1960)
Status Hero **Real name** Ralph Dibny
Occupation Detective **Base** Mobile
Height 6ft 1in **Weight** 170 lbs. **Eyes** Blue **Hair** Red
Special powers/abilities Consuming a Gingold extract every few days renders him super-elasticable to stretch or contort any portion of his body. Brilliant deductive mind.



A [illegible] and [illegible] [illegible] [illegible]

EMPRESS

FIRST APPEARANCE YOUNG JUSTICE #16 (January 2000)
STATUS Here **BASE NAME** Anita Fite
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 7in **WEIGHT** 127 lbs **EYES** Bronze **HAIR** Purple
SPECIAL POWERS/ABILITIES Telepathism, mental control and top-notch physical conditioning, skilled with most weapons



A child [illegible] Empress [illegible] All Purpose Espionage Squad (A.P.E.S.) After Agent [illegible] killed [illegible] Empress assumed the ball [illegible] She used her heritage [illegible] villainy. Empress [illegible] particularly [illegible] when [illegible] a rogue [illegible] when Arrowette [illegible] thought that Empress had taken her place. [illegible] battle against the android [illegible] what led to Agent Injustice's breakup. Empress suffered severe [illegible] but managed to teleport away [illegible] Agent Injustice [illegible] apparently [illegible] DW

ENCHANTRESS

FIRST APPEARANCE STRANGE ADVENTURES #187 (April 1966)
STATUS Unidentified **BASE NAME** June Moone
OCCUPATION Freelance artist/adventurer/criminal **BASE** Mobile
HEIGHT 5ft 6in **WEIGHT** 130 lbs
EYES Blue (green as Enchantress) **HAIR** Black (as Enchantress)
SPECIAL POWERS/ABILITIES Could animate objects, alter her own appearance and levitate; mystic links were revealed in her hit

A secret [illegible] Castle [illegible] Mortimer [illegible] Dr. [illegible] called her destiny to be [illegible] magical defender. By altering the name [illegible] Enchantress June acquired awesome powers which [illegible] herself [illegible] mystical menaces. Years later [illegible] summoned [illegible] and told her that an astral [illegible] would [illegible] to release Earth-[illegible] However, [illegible] prevented [illegible] the alignment by [illegible], the [illegible] Moon demon, June [illegible] but [illegible] Undaunted, June [illegible] to [illegible] but [illegible] age and the Enchantress [illegible] to villainy. Jailed [illegible] crimes, the Enchantress [illegible] amnesia as a member of the Secret Society of Super-Villains. [illegible] night with the Enchantress ended when the soul of Lord Satan (LUCIFER) sacrificed [illegible] the fires of Hell. The Enchantress died but June [illegible] and [illegible] now lives a normal life. SB



ENDLESS, THE

FIRST APPEARANCE SANDMAN (2nd series) #21 (November 1990)
STATUS Inexplicable **BASE** Various astral realms
MEMBERS AND POWERS
Destiny Charged to his Eternity Book, which records everything that has or will ever happen
Death Takes each being in the universe to their final resting place
Dream Ruler of the Dreaming, where all minds are linked
Desire Androgynous brother/sister in every sentient being's desire
Despair Funnels despair into mortal souls.
Destruction Governs transformation and change
Delirium Mistress of the mentally shattered

[illegible] Endless [illegible] fully powerful [illegible] universe [illegible] mortals [illegible] gods [illegible] [illegible] [illegible]

Enemy Ace

First appearance OUR ARMY AT WAR #151 (February 1965)
Status Unresolved **Real name** Hans von Hammer
Occupation Pilot **Base** Germany
Height 5ft 11in **Weight** 161 lbs **Eyes** Blue **Hair** Auburn
Special powers/abilities One of the greatest natural pilots ever seen

The son of an aristocratic German family distantly related to Anton Arcane (see ARCANE, ANTON), Baron Hans von Hammer was among the first to enlist when World War I broke out in 1914. While in flight school he engaged in a duel of honor with fellow cadet Heinrich Muller and received a permanent scar on his left cheek. An exceptional flyer von Hammer soon became Rittmeister of his own Jagdstaffel hunting squadron and feared among Allied forces as the Enemy Ace. During the course of the war he had over 70 kills to his credit, however he took no joy in performing this duty. A solitary man when not flying, von Hammer retreated to his home, wandering the nearby Black Forest with his only companion a wolf.

During World War II von Hammer was persuaded out of retirement to fight on Nazi Germany's behalf on the Russian front. He crashed his plane in Leningrad and, before escaping back to his base, saw the horrors that Germany had inflicted on the Russian people there. After witnessing the atrocities at the Nazi concentration camp at Dachau in 1945, a shaken Hans von Hammer surrendered himself and his men to SERGEANT ROCK and Easy Company.

By the 1960s the great von Hammer was broke, divorced, and confined to a German care facility. The former ace spent his last days confiding his experiences to reporter and Vietnam veteran Edward Matnock, thereby bringing himself a measure of peace before he died. Some time later, von Hammer's exploits were popularized in a motion picture financed by Bruce Wayne, the BATMAN. RG



A SOLITARY MAN
Hans von Hammer took little pleasure in his combat duty and when not in the air, remained an intensely private individual.



ACE HIGH
His tally of 70 kills during World War I made von Hammer the most successful fighter pilot of his day.



Eradicator

First appearance ACTION COMICS #693 (November 1993)
Status Ally **Real name** Dr. David Connor
Occupation Preserver of Kryptonian heritage **Base** Mobile
Height 6ft 3in **Weight** 225 lbs **Eyes** Red **Hair** Gray
Special powers/abilities Flight, super-strength, heat vision, size project and control various energy types, extremely difficult to kill

The Eradicator was originally a Kryptonian superweapon device that was built to restore Krypton's glory after the general annihilation of all Kryptonian life. It was possible for them to leave the planet, but hundreds of years after the destruction, this planet-wide thinking machine had become the repository of all Kryptonian culture. It built SUPERMAN's fortress of Solitude and attempted to mold Earth into a replica of Krypton. It then assumed human form as Jeremiah Superman following the Man of Steel's death at the hands of Doomsday.

The Eradicator brought Superman back to the fortress of Solitude and revived him with Kryptonian technology allowing Earth's greatest hero to cheat death. The Cyborg SUPERMAN nearly destroyed the Eradicator but it survived by bonding with the body of S.T.A.R. Labs scientist Dr. David Connor. Although Connor remained partially in control of the body, the Eradicator managed the ruin of Superman's shattered Fortress of Solitude (destroyed earlier by DOOMSDAY) and assembled a huge warsuit. Connor's mind soon merged with this titanic construct and flew off into space. The Eradicator later returned to Earth, but by then it was clear that Connor had lost most of his sanity. During the JLA/KHUND Last [illegible] and Earth's [illegible] humans [illegible]. DW



Evil Star

First appearance GREEN LANTERN (2nd series) #37 (June 1969)
Status Villain **Real name** Unknown
Occupation Would be intergalactic conqueror **Base** Planet Biron
Height 6ft 1in **Weight** 205 lbs **Eyes** Blue **Hair** Bland
Special powers/abilities Star-band can create solid objects fire energy beams and generate a protective shield



Evil Star allowed his fear of death to ruin life for everyone else on the planet Antar. His invention the Star-band extended the life of its [illegible] indefinitely. However it [illegible] compelled its wearer to [illegible] acts of great wickedness and Evil Star would not remove the device lest he grow old. When the Antarn rose up against him Evil Star used the Star-band's energy to slaughter everyone on their planet. Realising that he possessed a weapon as powerful as a GREEN LANTERN power ring, Evil Star decided to overthrow the GUARDIANS OF THE UNIVERSE and rule the cosmos. Green Lantern Hal Jordan put an end to his mad scheme. Evil Star has since threatened galactic peace many times, employing mindless henchmen known as "Starlings". These invulnerable super-strong robots must be guided by Evil Star's thoughts to function properly. DW

Extant

First appearance SHOWCASE '94 #9 (August 1994)
Status Villain **Real name** Harry (Hank) Hall
Occupation Would be world conqueror **Base** Mobile
Height 6ft 1in **Weight** 197 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Armor gives superhuman strength and invulnerability; some ability to control time



Hank Hall and his brother Don were [illegible] behalf of the Lords of Order and Chaos gaining powers and operating as HAWK AND DOVE. When Don was killed Hank went berserk. The arrival of Dawn Granger as the new Dove could not help when she was apparently killed by her own future incarnation. Hank totally lost control. He fought his future self, an armored being with time-controlling powers, known as MONARCH, and eventually beat him. Hank modified Monarch's [illegible] time-controlling abilities, renaming himself Extant. The exact capabilities of Extant's time control powers remained unexplained, but they seemed to affect the speed with which time passed for an object or person. On repeated occasions Extant has tried to recreate Earth on his own terms, only to be stopped by various combinations of heroes, notably the JUSTICE SOCIETY OF AMERICA. Extant was responsible for the deaths of DOCTOR MID-NITE I, ATOM I and HOURMAN I, in addition to ATOM-SMASHER I, mother by absorbing their own chronal energies so that they reverted to their natural ages. He was finally stopped when Atom Smasher placed Extant on a doomed asteroid in place of his mother, closing a time loop and ending Extant's threat. RG



Extreme Justice 1) *Amazing Man II* **2)** *Captain Atom* **3)** *Maxima* **4)** *Booster Gold* **5)** *Blue Beetle II*

Extreme Justice

First appearance EXTREME JUSTICE #0 (January 1995)
Status Hero team (disbanded) **Base** Mount Thunder, Nevada
Original members and powers
Captain Atom Atomic based powers via connection to quantum field.
Amazing Man II Can transform himself into any material he touches.
Blue Beetle II Utilizes a variety of high-tech gadgets in his arsenal.
Booster Gold Superb athlete with futuristic anti-armor.
Firestorm Has ability to elementally restructure any inorganic material.
Maxima Superstrong and cunning alien warrior queen.
Plastique *Firestorm* explosive abilities.

Captain Atom's frustration with the leadership of the JUSTICE LEAGUE OF AMERICA led him to form a splinter group that claimed the Justice League name but was known as Extreme Justice for its more proactive stance on combating evil. This Extreme Justice League took the fight to its foes, rather than react to threat. Later alien shape shifters and runaway lives Zan and Jayna were added to Extreme Justice's role all based at an abandoned military complex within Mount Thunder, Nevada. Extreme Justice's status as a hero team however was short lived. The group's most notable adventure was a conflict with the Legion of Doom, a team of villains that included Brainwave II, a robot duplicate of GORILLA GRODD, HUNGRIAN KILLER FROST II, a resurrected MAJOR FORCE and the Madmen. After capturing the Legion, Extreme Justice later disbanded with its heroes going their separate ways, many returning to some [illegible] membership with the "official" Justice League. SH

Extremists, The

First appearance [Extremists I] JUSTICE LEAGUE EUROPE #15 (June 1990) [Extremists II] JUSTICE LEAGUE AMERICA #78 (August 1993)
Status Villain team **Base** The planet Angor, Paris, France
Members and powers
Lord Havok I Team leader; his hardsuit can mutate into anything Havok needs.
Lord Havok II An identity Lord briefly by Maxwell Lord.
Dream Darkard Can control magnetism.
Dreamslayer Can manipulate matter and teleport.
Gargan II Grappling tentacles grow from his head.
Tenar Has superhuman senses and razor-sharp teeth and claws.
Brute Invulnerable and superstrong.
Cloudburst Ability to control weather.
Death Angel Illusion casting.
Gunshot Has a superpowered hardsuit with all-purpose weaponry.
Mauraknob Can transform objects into energy projectiles.

The Extremists 1) *Dreamslayer* **2)** *Dover Darkard* **3)** *Gargan II* **4)** *Lord Havok II* **5)** *Tenar*



[illegible] DREAMSLAYER [illegible] replicate a team of villainous murderers [illegible] the world of Angor. The original Extremists invaded [illegible] world by following two of Angor's heroes, Blue Jay [illegible] the Silver Sorceress, to Earth. Upon their arrival [illegible] Extremists defeated Justice League Europe, annihilated [illegible] support RED BRIGADES and took control of Earth's [illegible] criminal. The JUSTICE LEAGUE OF AMERICA made their [illegible] to Angor, found Mitch Walcy the creator of the [illegible] androids, and brought him back to Earth to deactivate them. Dreamslayer returned however and took control of the Justice League, using his powers to revive LORD HAVOK. However, the Silver Sorceress was able to absorb [illegible] Dreamslayer's essence before she died. He escaped yet [illegible] and, granted power by the alien OVERMASTER [illegible] a new team of Extremists. After their defeat by the Justice League, Overmaster sent Dreamslayer as a hellish [illegible] and the New Extremists joined the CADRE. Later the original Extremists [illegible] Dreamslayer, assisted SUPERGIRL. Defeated yet again, the Extremists [illegible] PJ

Fairchild, Vesper

First appearance BATMAN #540 (March 1997)
Status Hero **Real name** Vesper Fairchild
Occupation Radio personality/journalist **Base** Gotham City
Height 5ft 7in **Weight** 126 lbs **Eyes** Green **Hair** Auburn
Special powers/abilities No special powers, thorough and highly skilled investigative reporter

How Vesper Fairchild played a brief but intimate role with billionaire Bruce Wayne before Gotham City was devastated by the earthquake that left a lawless No Man's Land. In her new career as a journalist Vesper returned to the rebuilt city and rekindled her relationship with Wayne while investigating his alter ego, Batman. Unfortunately Vesper was killed in Wayne Manor by the assassin Cain David shortly after learning that Wayne and the Dark Knight were one and the same. Bruce Wayne was framed for Vesper's murder but was exonerated upon discovering that rival mogul Lex Luthor (see Luthor, Lex) had hired Cain to attack him. Wayne **SB**



Faith

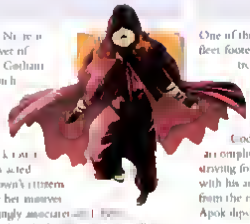
First appearance JLA #69 (October 2002)
Status Hero **Real name** Unrevealed
Occupation Adventurer **Base** Malibu
Height 5ft 10in **Weight** 148 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Capable of flight, commands powerful telekinetic energy, unnaturally inspires trust in those around her



Faith was previously in the employ of a secret, unidentified U.S. government black ops team, but the nature of her role is unknown. Nicknamed the "Fat Lady" by her teammates, it is likely that she was called in to finish what other operatives had started. While Faith lies to her former employers, she has been completely severed, remains to be seen. Faith has telekinetic powers and may have shown only a fraction of her abilities. She also emits positive vibrations that help those around her feel calm and confident. As a result, anyone who meets her instinctively trusts her. Faith claims to have met Batman on a past mission during which they spent some time together. She answered Batman's call when the creation of a "contingency League" was required during the Obsidian Age mission, when the Justice League of America had to travel 1000 years back in time to Atlantis to rescue Aquaman and the present-day Atlanteans during the war against Imperiex. She earned Batman's confidence and he not only considered her for JLA membership, but then had some personal insights with her as well. **RG**

Fallen Angel

First appearance Fallen Angel #1 (September 2003)
Status Unrevealed **Real name** "Lee"
Occupation Protector of Belle Noire **Base** Belle Noire
Height 5ft 5in **Weight** 125 lbs **Eyes** Blue **Hair** Light brown
Special powers/abilities Superhuman strength, enhanced speed, telekinesis and apparent invulnerability



The Fallen Angel is a dark and corrupt tower of nightmares that makes Gotham City look like the French Riviera. Since arriving in Belle Noire only recently, the mysterious superpowered woman known as the Fallen Angel has acted as a protector to the town's citizens, despite confusion over her motives. The Fallen Angel willingly associates with Belle Noire's worst crooks—though she [illegible] them—and refuses to discuss the circumstances that led her to her position in life. Through her duties as a janitor at her day job during the day, the Fallen Angel maintains an alternate identity of "Lee" and works as a teacher. She has so far defeated some true horrors that have menaced Belle Noire, including a mystical beast that delighted in mutilating its victims.

Recently the villainous Black Mariah has returned to Belle Noire (after Lee forced her out) and the development will undoubtedly spell grave trouble for the mysterious Fallen Angel. **DW**

Faora

First appearance [historical] ACTION COMICS #471 (May 1977), [current] ACTION COMICS #779 (July 2001)
Real name Unknown **Base** Poseidon
Height 5ft 7in **Weight** 150 lbs **Eyes** Brown **Hair** Brown
Occupation Enforcer **Status** Villain
Special powers/abilities A cyborg who has the power to disrupt molecular bonds in others, causing powerful explosions, flight.

The first Faora was a devoted lieutenant to General Zod of Krypton, a powerful military figure and the ideological and physical adversary of Jor-El. Superman's father. Faora and fellow lieutenant Kru-El took control of Zod's [illegible] after Jor-El's hands. Faora and Kru-El [illegible] while battling Kryptonian extremists. [illegible] DNA was merged to create a [illegible] of Zod, who was raised as if he were the General's son.

The third Faora was an orphan in the Russian Federation's meta-human development program. The teenaged girl, a mutant, was recruited by General Zod and renamed Faora after his slain Kryptonian lieutenant, becoming his most valuable assistant and second-in-command. After altering the [illegible] radiation and stripping away the [illegible] powers of Earth's heroes, Zod died in battle with the Man of Steel. Faora was left to repair his damage before being taken into custody. **PJ**

Fastbak

First appearance THE NEW GODS vol. 1 #5 (October 1971)
Status Hero **Real name** None
Occupation Inventor/Ambassador **Base** New Genesis
Height 6ft 1in **Weight** 197 lbs **Eyes** Blue **Hair** Reddish blond
Special powers/abilities Aeropads in boots enable supersonic flight, resistant to friction and the effects of high-velocity travel.

One of the New Gods of the distant planet New Genesis, fleet-footed Fastbak is known for his ability to travel at tremendous speeds with the aeropads he invented for his boots. Once he even outraced the harbinger of death known as the Black Racer, as well as a phalanx of Apokolipsian Para-demons to save the life of fellow New God and friend Esak. In addition Fastbak is an accomplished singer and composer of ballads. Constantly striving for greater velocities Fastbak continues to tinker with his aeropads while helping to protect New Genesis from the omnipresent threat from the neighboring planet Apokolips and [illegible] Darkseid. **SB**



Fastball

First appearance JUSTICE LEAGUE OF AMERICA #234 (January 1985)
Status Villain (missing in action) **Real name** Melanie (first name unknown) **Occupation** Assassin **Base** Detroit
Height 5ft 11in **Weight** 185 lbs **Eyes** Blue **Hair** Unknown
Special powers/abilities Super-fast reflexes and speed, prefers to strike from a distance, hurling explosives.

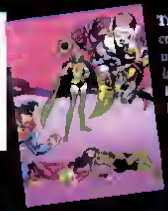


Recruited into Tarpa Florida by the alien Overmaster, Fastball's background is unknown. He joined the Overmaster's Cadre training with them for weeks before being unleashed against the Justice League of America. Preferring explosives than go hand-to-hand against opponents, Fastball has proven a not terribly bright criminal. Clearly a would-be baseball pitcher, Fastball's skills seem under-developed, making him an easy target for the League. He and the Cadre later became affiliates of [illegible] Powers and suffered defeat at the hands of the corporate super-team Power Company. His whereabouts after the Cadre's final defeat remain unrecorded. **RG**

FATAL FIVE

QUINTET OF EVIL

FIRST APPEARANCE *ADVENTURE COMICS* #353 (January 1967)
STATUS Villain team **BASE** Mobile
MEMBERS AND POWERS
Emerald Empress Vast powers stemming from the Emerald Eye
Tharok Cyborg strength and advanced intellect
Mano Can disintegrate with his touch
The Persuader Carries an atomic ax
Validus Superstrength and [illegible]



EARLY CLASH *The Fatal Five often battled the Legion*

THE MEMBERS OF THE FATAL FIVE comprise some of the worst criminals of the late 30th century. Together, they are an almost unstoppable force for mayhem and murder. Their violent tendencies landed them behind bars long before anyone conceived the idea of a Fatal Five super-team. THAROK was a half-cyborg whose body had been reconstructed following a terrible accident; his electronically-amplified brain made him a brilliant strategist and leader. Empress' true name was Saryya of Vemjar, and she delighted in destruction and pain. Mano was a mutant whose glowing right hand could disintegrate anything it touched; he used this power to destroy his polluted homeworld of Angnu. The Persuader carried an atomic ax that could slice through anything and shared he a psychic link with the weapon Validus was a an unvulnerable colossus of staggering strength.

THE WARMAKER

The corrupt President Chu of the United Planets desired a second war between the planets of Braal and Trom. Creating the bogus threat of a Sun-Eater, he ordered the LEGION OF SUPER-HEROES to assemble. Tharok, Empress, Mano, the Persuader, and Validus into a strike team to battle the cosmic menace. The Fatal Five soon came into conflict with the Legionnaires, triggering a fierce battle that ended in victory thanks to the involvement of the Legion Rescue Squad. The Legion executed a sting operation to prove President Chu's complicity in the affair.

The U.P. Council removed Chu from office and Industrialist R.J. Brande (*see* BRANDE, R.J.) became president in his wake. Later, the Empress bonded to the all-powerful artifact known as the Emerald Eye of Ekron, becoming the Emerald Empress. She freed the rebels and led the Fatal Five into other clashes with the Legion, including a hijacking of the Legion Outpost and a scuffle with new Legionnaire TASMIA WEST.

As an odd side note to Fatal Five history, the tyrant BRAINIAC 13 generated hard-light images of the team as guards for his Warworld when he traveled back in time to the 21st century.

FORCE FIVE *Eternal oaktrun hinders the team, but their powers can be terrifying when combined. Brainiac 13 employed copies of the Fatal Five to protect his Warworld when venturing back into the 21st century*





SUPERMAN, investigating the Warworld's sudden appearance, battled its counterfeit "Fatal Five" and was left bewildered by the experience. DW

VALIDUS
The powerhouse of the Fatal Five is a simple-minded giant largely under the control of Tharok. His bolts of mental lightning are powerful enough to fry Kryptonians and Daxamites.

THE FATAL FIVE *1) Mano 2) Persuader 3) Validus 4) Tharok 5) Emerald Empress*

KEY STORYLINES

- ***LEGION OF SUPER-HEROES #34 (April 1990):*** The Fatal Five battle the Legion of Super Heroes, in the first Fatal Five storyline to appear in the new Legion chronology.
- ***SUPERMAN #171 (AUGUST 2001):*** A duplicate Fatal Five squares off against the Man of Steel, providing a yardstick for measuring the team's considerable might.
- ***THE LEGION #16 (MAY 2003):*** New Legionnaire Timber Wolf receives a baptism of fire as he is forced to battle the [illegible]



Death-dealer
Fatality dies for vengeance and for her to cause though no one Green Lantern with the energy blade

Fatality

First appearance GREEN LANTERN (3rd series) # 83 (February 1997)
Status Villain **Real name** Ytra Cyrcil
Occupation Assassin **Base** The planet Xanshi
Height 5ft 11in **Weight** 172 lbs **Eyes** Brown **Hair** Black
Special powers/abilities One of the most skilled martial artists and weapons masters in the galaxy

The eldest child of the royal family of the planet Xanshi Ytra Cyrcil was sent by her parents to study with the legendary Warlords of Okkara. While Ytra was training with the Warlords becoming a master of martial arts and other combat skills, Xanshi was accidentally destroyed by the arrogance of Green Lantern John Stewart. When Ytra learned of this she vowed vengeance on the entire Green Lantern Corps.

As Fatality Ytra traveled the galaxy murdering former Green Lanterns. Traveling to Earth Fatality tried to kill Kyle Rayner, the last Green Lantern. Their battle took them to a distant planet where Fatality learned from Rayner that Stewart was responsible for Xanshi's destruction. After nearly perishing in battle with the Emerald Warrior, the revenge-obsessed Fatality returned to Earth to confront Stewart and apparently died while trying to kill him. PJ



Faust, Felix

First appearance JUSTICE LEAGUE OF AMERICA (1st series) #10 (March 1962)
Status Villain **Real name** Felix Faust
Occupation Sorcerer **Base** Mobile
Height 5ft 11in **Weight** 172 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Vast talents in spellcasting, great knowledge of the occult; experienced at summoning demonic entities.



Felix Faust claims his age in millennia and is known to have clashed with the magician Nostimo (Doctor Mist) in the ancient African empire of Kor. Resurrected in the 20th century in the body of minor sorcerer Dehan Drache, Faust worked hard to regain his black magic mastery. To gain further power, Faust released the Demons Three by forcing the newly created Justice League of America to retrieve the items that imprisoned the hellspawned trio. The heroes failed, but Faust became a perennial irritant to the Justice League during early years. Hoping to become immortal, Faust became possessed by the spirit of the Egyptian wizard Hermes Trismegistus, but has since emerged from the wizard's shadow. Faust has a son, Sebastian, and a daughter, Faith. DW

Fearsome Five, The

First appearance NEW TEEN TITANS (1st series) #3 (January 1981)
Status Villain team (disbanded) **Base** Mobile
Original members and allies
Doctor Light I (Reader) Telekinetic and telepathic abilities.
Psimon Vast mental powers.
Shimmer (deceased) Able to change one element into another.
Mammoth Shimmer's brother; superhuman strength.
Gizmo Turns random objects into tools or weapons.

[illegible] Dark Beast, Dr. Light, Super Heroes [illegible] William [illegible] Dr. Light addressed the suspect, William [illegible] in Jon his *The Underworld Star*, a newsletter for criminals. He had several replies, notably from the psionic Psimon, the Australian mutants Shimmer and Mammoth and little Gizmo. They banded together as the Fearsome Five only to be defeated repeatedly by the Teen Titans. Psimon supplanted Doctor Light as team leader and the outfit grew more menacing. Psimon added Jinx, an East Indian sorceress, and the explosive man known as Neutron. The Fearsome Five disbanded following defeats by Superman and the New Titans. Gizmo reformed and was working for S.T.A.R. Labs when Psimon sent him plunging into a nihilistic universe. Psimon killed Mammoth and Shimmer. The team was reformed by Doctor Sivana who brought Mammoth and Shimmer back to life before being defeated by the Outsiders. RG

The Fearsome Five *1) Jinx 2) Psimon 3) Mammoth 4) Shimmer 5) [illegible]*



Fury Force
1) Lashina 2) Scipio 3) Anton 4) Mad Harriet 5) Bernadeth 6) Cobrana 7) Bloody Mary 8) Cheetah 9) Speed Queen 10) Malice Vanderbuer

Female Furies

First appearance MISTER MIRACLE (1st series) #6 (February 1972)
Status Villain team **Base** Apokolips
Current members and allies
Bernadeth (leader) Carries burning lukran-knife.
Lashina Wields flexible steel bands.
Mad Harriet Has energy and power spikes on her fists.
Scorpia Wears heavy-matter boots that can crush anything and trigger earthquakes.
Artemis Commands cybernetic wolfpack, a skilled archer.
Cheetah Hands that can cut through anything.
Bloody Mary Vampire with mesmerism powers.
Speed Queen Can move at supersped on roller blades.
Malice Vanderbuer Young girl who controls Cheetah.
Cheetah Shadow monster.

[illegible] them unstoppable. Dr. Barda originally [illegible] used the group when Miracle [illegible]'s boot licker [illegible] and led them in a [illegible] lose sweet [illegible] leadership, was [illegible] and became [illegible] under the Suicide Squad [illegible] seeking to [illegible] killed [illegible] her [illegible] to [illegible] Darkseid to [illegible] beloved [illegible] vampiric Bloody Mary. DW

Ferro

First appearance ADVENTURES OF SUPERMAN #540 (November 1996)
Status Hero **Real name** Andrew Nolan
Occupation Legionnaire **Base** Legion World, U.P. Space
Height 5ft 7in **Weight** 155 lbs **Eyes** Green **Hair** Brown
Special powers/abilities Formerly able to transform himself into flexible and impervious iron; now trapped in metal form

Born in the 20th century, Andrew Nolan and his twin brother Dunglas were the sons of famous film actress Nancy Nolan, who abandoned her children as a result of her horror at their grotesque facial deformities. The boys were institutionalized by the unscrupulous Dr. Xo and his Threelove Corporation which sought to capitalize on the Nolans' shared ability to transform their bodies into malleable iron. Escaping Dr. Xo's control, Andrew ran away to Metropolis, where he used his power to aid time-traveling members of the Legion of Super-Heroes as the teen super-hero Ferro. Andrew's brother Dunglas—himself a hero called Ingot—apparently died in a vain attempt to reignite Earth's sun, extinguished by the Sun Eater. Ultimately, Parallax succeeded where Ingot failed.

Andrew opted to remain with the Legion and return with them to the 30th century as a member of the team. Although Nolan was given the opportunity to alter his deformed face via surgery to make it more normal in appearance, he chose to retain his individuality. However, following one of the Legion's adventures, Ferro became permanently trapped in his metal form, yet another ironic chapter in this young hero's ongoing hard-luck story. SB

Iron Mask *Ferro before fate cracked the body in two.*





Fever Pitch *Fever had no real mind over her power or the moral guidance in the use of her skills—until she joined one version of the Doom Patrol.*

Fever

First appearance DOOM PATROL (3rd series) #1 (December 2001)
Status Hero (missing) **Real name** Shyleen Lee
Occupation Adventurer **Base** New York City
Height 5ft 5in **Weight** 134 lbs **Eyes** Brown **Hair** Blonde
Special powers/abilities Can generate intense heat over short distances; to supercharge a gun in a criminal's hands or soften metal to break or reshape it; actual limits of her power are unknown.

When businessman Thayer Jost acquired the rights to the Doom Patrol name, he set about finding some new members. No one knows how he found Shyleen Lee, or how he recruited her to join his new team. The youngest member of the reformed Doom Patrol, Shyleen's developing heat powers remained erratic, possibly because she was still maturing or because she was untrained. For a brief time, she had some control under Robotman II's tutelage, but left on her own, still struggling with control issues. Shyleen was a complex mix of gumption and adolescent fear. She liked being part of the team and facing great dangers, but could also be easily terrified by those same threats. Since the Doom Patrol disbanded, her whereabouts are unknown. RG

Fire

First appearance DC COMICS PRESENTS #46 (June 1982)
Status Hero **Real name** Beatriz Bonilla DaCosta
Occupation Former spy, model, and adventurer; telecom star
Base New York City
Height 5ft 8in **Weight** 140 lbs **Eyes** Green **Hair** Green
Special powers/abilities Can transform into a being of living green fire, projection of green flame blasts, power of flight

Born and raised in Brazil, Beatriz DaCosta became a spy for the Brazilian secret service Esquiro Nacionales. Her first mission was to track down some experimental equipment that produced the incendiary material Pyroplasm. Botching the mission, Beatriz was exposed to Pyroplasm and discovered she could breathe flame from her mouth. Taking the name Green Fury, she joined the Global Guardians.

Years later, Beatriz, now called Fire, and her best friend, Ice, joined the Justice League of America. During the alien invasion, Fire's powers were dramatically increased. After Ice's death at the hands of the Overmaster, and the disbanding of her Justice League, Fire returned to Rio De Janeiro. She later moved back to New York, where she maintained an almost X-rated Web site before joining her onetime companion Maxwell Lord's team of "heroes for the people," the so-called "Super Buddies." PJ

Firebird

First appearance FIRESTORM, THE NUCLEAR MAN #69 (March 1989)
Status Hero **Real name** Serafina Arkadina
Occupation Adventurer **Base** Russian Federation
Height 5ft 3in **Weight** 122 lbs **Eyes** Blue **Hair** Blonde
Special powers/abilities She is telepathic and has the power to hypnotize people



Telepathic *[illegible] is the ultimate to diagnose her true powers, which are all psychic in nature.*

Serafina Arkadina is a young woman from the Russian Federation who was born with various psychic powers. Taking the name Firebird, Serafina joined a number of other super-powered Russian teenagers on the team called Soyuz.

For most of their young careers, Soyuz were pursued by the K.G.B. and other Russian intelligence agencies. After their bravery during the alien invasion, the Russian government relaxed its efforts in track Soyuz's activities.

Firebird is the leader of the Soyuz and her uncle Mikhail Arkadin is the Russian hero Pozhar, who was once fused with the fire elemental Fire[illegible]aw. PJ

Fury *Beatriz DaCosta has been a secret agent, supermodel, Web site proprietress, and member of the JLA.*







BROTHER AND SISTER Rod and Danette Reilly don several disguises as they pursue the mobster who killed Sally Reilly and left the hand of scorn

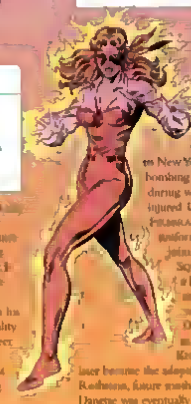
FIREBRAND II

FIRST APPEARANCE ALL STAR SQUADRON #5 (January 1982)
STATUS Hero (deceased) **REAL NAME** Danette Reilly
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 5in **WEIGHT** 120 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Generated fire from hands; mental discipline prevented the fire burning her body or clothing; even absorbing it into her body; power of flight

FIREBRAND I

FIRST APPEARANCE POLICE COMICS #1 (August 1941)
STATUS Hero (deceased) **REAL NAME** Rod Reilly
OCCUPATION Adventurer **BASE** New York City
HEIGHT 6ft **WEIGHT** 185 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Superb athlete and boxer

Bored with being one of the rich Rod Reilly joined with his friend, ex-lightweight boxer Tim Sparr (Thumb, donned a red and pink costume and took a flaming torch as his calling card. As Firebrand he battled crime in New York City. In 1941 Reilly enlisted in the U.S. Navy and was injured during the Japanese attack on Pearl Harbor. He bestowed the title of Firebrand on his sister Danette who had gained the mutant ability to manipulate fire. However, Rod Reilly's career as Firebrand was not over. He recovered from his injuries and joined UNCLE SAM'S FREEDOM FIGHTERS to battle the Nazis. His adventuring came to an end when a confrontation with the villain Silver Ghost transformed him into a statue of solid silver. DW



[illegible] Danette Reilly [illegible] Traveling [illegible] Dragoness. The [illegible] ability to [illegible] with fire. [illegible] on New York just after the Japanese bombing of Pearl Harbor in 1941 during which her brother Rod was injured. Learning that Rod was FIREBRAND I she modified one of his uniforms and became Firebrand II, joining the ALL STAR SQUADRON. Danette became a leading member and mentored younger heroes when they joined the team. During her adventures, she fell in love with the SANDMAN KOMMIT. They married, and she later became the adoptive mother of Terri Robinson, future mother of the ATOM SMASHER. Danette was eventually killed probably by the DRAGON KING one of the All-Stars' major foes. The Shining Knight avenged his wife's demise. RG

FIREHAIR

FIRST APPEARANCE SHOWCASE #85 (September 1969)
STATUS Hero (deceased) **REAL NAME** Unknown
OCCUPATION Warrior **BASE** Great Western Plains, circa 1820
HEIGHT 5ft 10in **WEIGHT** 180 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Daring fighter, expert horseman and marksman, especially with bow and arrow

Lone survivor of a wagon train massacre by Blackfoot Indians, a blue eyed red haired infant boy was spared by the Blackfoot chief Grey Cloud and raised as one of his own. A Blackfoot shaman had foreseen the coming of a great warrior out of the tribe. This warrior would rise from death and defend the Native Americans yet would be despised by both his own people and those he sought to help. Grey Cloud named his adopted son Firehair would become the great warrior. Scorned by most of the tribe, Firehair learned to outshoot, outride and outwrestle any of his peers. When Firehair was 18, Grey Cloud sent him into the mountains to cleanse his body and spirit so he could return a man. In dreams, Firehair recalled his true heritage. Confused he returned to Grey Cloud who dispatched him to a frontier town so that he might find the answers he sought. Spurned by the locals, Firehair vowed to travel the world until he found where he truly belonged. During his wanderings, he fulfilled the portents of the Blackfoot shaman, thankfully helping those in need, regardless of race. The circumstances of his death remain one of the lingering mysteries of the Old West. SB

FIREBRAND III

FIRST APPEARANCE FIREBRAND #1 (February 1996)
STATUS Hero (deceased) **REAL NAME** Alexander Alan* Serafine
OCCUPATION Adventurer **BASE** New York City
HEIGHT 6ft **WEIGHT** 180 lbs **EYES** Special **HAIR** Black
SPECIAL POWERS/ABILITIES High tech suit enhanced strength and enabled discharge of fiery energy bolts.

A terrible accident traumatized New York City detective Alex Sanchez physically and mentally. His will to live was rekindled by wealthy Noah Hightower, who outfitted Alex with armor that turned him into Firebrand. The third hero of that name, Firebrand thwarted evil in the Big Apple. Firebrand died in an underground gladiatorial game run by the villainess ROULETTE. Injected with drugs, Firebrand fought a drugged-up CHECKMATE Knight to a standstill. Though Firebrand resisted the murderous effects of the drugs, the Knight could not and mercilessly slashed Firebrand's throat with his [illegible] blade, grouping Sanchez died at [illegible] lived, a true hero. SB

FIREFLY

FIRST APPEARANCE DETECTIVE COMICS #184 (June 1952)
STATUS Villain **REAL NAME** Garfield Lyons
OCCUPATION Arsonist **BASE** Gotham City
HEIGHT 5ft 11in **WEIGHT** 167 lbs **EYES** Blue **HAIR** White with black temples
SPECIAL POWERS/ABILITIES Insulated bodysuit equipped with flamethrower, grenade launchers and wings that allow flight

Garfield Lyons is a pyromaniac obsessed with starting large and ingenious fires and watching them burn. Lyons was a poverty stricken young man who turned to petty crime but was captured by BATMAN and Robin after his first robbery. Inspired by a glowing firefly Lyons took the insect's name and embarked on a different kind of career, torching parts of Gotham City and exulting in the death and destruction his fires caused. Fiercely fought Batman and Robin a number of times, until he was hired by villain Nicholas Scratch to create the biggest fire Gotham City had ever seen. Hoping to burn Gotham to the ground, Firefly was himself horribly burned when a nearby chemical factory he set ablaze erupted in a fiery explosion. Scarred by burns that cover 90 percent of his body, Firefly was incarcerated in Blackgate Prison. PJ

FIREHAWK

FIRST APPEARANCE FURY OF FIRESTORM #17 (October 1983)
STATUS Hero **REAL NAME** Lorraine Reilly
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 7in **WEIGHT** 136 lbs **EYES** Blue **HAIR** (Lorraine) Red
SPECIAL POWERS/ABILITIES Makes objects burst into flame, her hair and parts of her body seem to be on fire but the fire does not harm her; can fly at great speed.

An attempt by the super criminal Multiplex and the villainous industrialist Henry Hewitt to recreate the accident that gave birth to FIRESTORM THE NUCLEAR MAN resulted in the transformation of Lorraine Reilly, daughter of Senator Walter Reilly into Firehawk. But awakened into fighting the Firestorm Firehawk shook off her programming and helped Firestorm defeat Hewitt. In his guise as Tokamak, Firehawk and Firestorm became partners and friends until Firestorm went through personal changes. Lorraine stopped fighting crime and had a relationship with BOOSTER GOLD. Currently she is a part-time heroine. RG

FIRESTORM, THE NUCLEAR MAN

FIRST APPEARANCE FIRESTORM #1 (March 1978)
STATUS Hero **REAL NAME** Ronnie Raymond
OCCUPATION Adventurer **BASE** JLA Watchtower, the Moon
HEIGHT 6ft 2in **WEIGHT** 202 lbs **EYES** White **HAIR** Flaming
SPECIAL POWERS/ABILITIES Flight; can rearrange the atomic and molecular structure of energetic matter

UNTIL RECENTLY, THE HERO FIRESTORM [illegible] straightforward [illegible] position. Brought into being [illegible] two individuals, Firestorm has been through a number [illegible] fusions whereby varied combinations of people united to create a single champion. The original Firestorm came about when college student Ronnie Raymond and physics professor Martin Stein fused into one superpowered nuclear man in an explosion at the Hudson nuclear facility. In their flame-topped Firestorm form, the two could fly and rearrange matter at the molecular level. Ron remained in control of Firestorm, while Martin hitchhiked along as a disembodied consciousness and took an advisory role, his scientific brain providing the complex atomic calculations needed for Firestorm's advanced powers.



MARTIN STEIN [illegible] fused with [illegible] Ronnie Raymond.



FROST AND FIRE
Normally a bitter enemy, the villain Killer Frost was hypnotized into leaving Firestorm during the Crisis.

ELEMENTAL WARFARE
Operating out of Pittsburgh, Ron and Martin [illegible] efficient team against the likes of Killer Frost (see KILLER FROST) and BLACK BEAUTY. The Russian hero PYTHAS later clashed with Firestorm above the Nevada desert. When a nuclear missile struck the two, the inhabitants, Ronnie and Pythas, merged into a second incarnation of Firestorm. Controlled by the amnesiac mind of Martin Stein, this Firestorm eventually learned that it had been fated to become Earth's first elemental—but only with Martin as host. Ronnie and Pythas had apparently been unnecessary roadblocks on the Earth spirit Cacus' plan. After Firestorm's involvement in an [illegible] with Swamp Thing (earth), Nukla (water) and Red Tornado (air), as well as the addition of android Ryan Waverly to the mix, Firestorm fissioned off the superfit air personalities to become the "correct" Firestorm – a fire elemental, controlled by Martin Stein alone.

Yet this wasn't the end of the Firestorm saga. While the fire elemental Firestorm flew off to the edge of the universe, Ron Raymond drifted into alcoholism and discovered that his superheroic past had given him a form of leukemia. Searching for a cure, he discovered that the Firestorm powers had been written into his generic structure. Now disease free and active as a superhero on issue, the Ron Raymond Firestorm (exhibiting the classic look and powers) served with EXTREME JUSTICE and the POWER COMPANY before joining the current lineup of the JUSTICE LEAGUE OF AMERICA. The Martin Stein Firestorm remains active in the cosmos. DW



RESIGNING ISSUE *Firestorm [illegible] of Power Company in a clash over the team's corporate tactics.*



BURNING UP *Ron Raymond's [illegible] of the Firestorm powers led to a spot on the world's greatest super-hero team. Recently a young man named Jason Rusch has emerged as the positive inheritor of the Firestorm role.*



KEY STORYLINES

- **FIRESTORM, THE NUCLEAR MAN #50 (OCTOBER 1989):** The Elemental Wars kick off, signaling the increasing complexity of the super hero's life.
- **EXTREME JUSTICE #5 (JUNE 1995):** Raymond regains his Firestorm powers, and the Martin Stein fire elemental drops in for a visit.
- **JLA #69 (OCTOBER 2002):** Firestorm joins the Justice League of America while the original team is trapped in the ancient undersea world of Atlantis.

THE FLASH

THE SCARLET SPEEDSTER

JASON PETER "JAY" GARRICK (FLASH I)
FIRST APPEARANCE FLASH COMICS #1 (January 1940)
STATUS Hero **OCCUPATION** Research scientist
BASE Keystone City **HEIGHT** 5ft 11in **WEIGHT** 170 lbs
EYES Blue **HAIR** Brown with gray temples
SPECIAL POWERS/ABILITIES Can run at near lightspeed; can vibrate his molecules and pass right through objects, ages at a far slower pace than most human beings.

BARTHOLOMEW "BARRY" ALLEN (FLASH II)
FIRST APPEARANCE SHOWCASE #4 (October 1956)
STATUS Hero (deceased) **OCCUPATION** Police chemist
BASE Central City **HEIGHT** 5ft 11in **WEIGHT** 179 lbs
EYES Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Could run at near lightspeed, could also pass through objects or phase into other dimensions

WALLACE "WALLY" WEST (FLASH III)
FIRST APPEARANCE (as Kid Flash) THE FLASH (1st series) #110 (January 1960) (as the Flash) CRISIS ON INFINITE EARTHS #12 (March 1986)
STATUS Hero **OCCUPATION** Adventurer **BASE** Keystone City
HEIGHT 6ft **WEIGHT** 175 lbs **EYES** Green **HAIR** Red
SPECIAL POWERS/ABILITIES Can run at lightspeed, can vibrate through solid objects causing them to explode, can lend his speed to moving objects or people by touch, can form a protective costume from "living" Speed Force; traveling faster than lightspeed will hurl him across interdimensional timespace

THEY HAVE BEEN CALLED the Fastest Men Alive—three generations of super heroes granted the power to tap into the extradimensional energy field called the Speed Force by a scientific experiment gone awry. Each hero named himself the Flash and became the progenitor of an age of champions perpetuating a legacy of courage and valor that [illegible] the 853rd century and beyond.



FASTER THAN A... Jay Garrick is shown in debut as the Flash the fastest hero of World II [illegible]



JAY GARRICK

[illegible] failed college football player in the 1930s, Jay Garrick became a research scientist. By accidentally inhaling the hyper-charged fumes of a radioactive liquid Garrick gained incredible superspeed. Garbed in a red and blue uniform Garrick became the Flash and helped form the legendary JUSTICE SOCIETY OF AMERICA and the wartime ALL-STAR SQUADRON. Forced into retirement during the McCarthy era in the 1950s Garrick was placed in suspended animation by the villainous Faddler but was rescued by Barry Allen, the second Flash. Spared the ravages of old age Garrick married his girlfriend Joan Williams and briefly retired, but he returned to active duty with the most recent incarnation of the JSA.



NO TIME TO LOSE The Flash and Green Lantern Hal Jordan [illegible] Sinestro [illegible] [illegible] [illegible]

KEY STORYLINES

- **GOLDEN AGE FLASH ARCHIVES.** The original adventures of Jay Garrick the First Flash during the 1940s
- **THE FLASH (1ST SERIES) #123 (SEPTEMBER 1961).** Barry Allen meets his Golden Age namesake for the first time
- **CRISIS ON INFINITE EARTHS (#8, 2000).** Barry Allen makes the ultimate sacrifice to save the universe from the marauding Anti-Monitor, and Wally West becomes the third Flash
- **TERMINAL VELOCITY (#8, 1995).** The Flashes learn that they are attached to the Speed Force, an ancient power





GENERATIONS Wearing a costume similar to his mentor, Barry Allen, teenaged Wally West learned to fly, project force fields, and shoot the ugly rebel objects.

WALLY WEST
The young nephew of Barry Allen, Wally West was visiting his uncle's laboratory when a bolt of lightning shattered a rack of chemicals in the room. The chemicals spilled on the boy and duplicated the same accident that created the second Flash. West became the first KID FLASH, the junior partner of the Flash and a member of the TEEN TITANS with the first ROBIN (*see* NIGHTWING), Aqualad (*see* TEMPEST), Speedy (*see* ARSENAL), and WONDER GIRL. After Barry Allen died saving the universe, Kid Flash assumed his costume and identity.



THE SPEED FORCE
As the Flash, Wally discovered his link to the Speed Force, an energy source that gives all speedsters their power. Tapping into the Force made Wally the fastest Flash of them all, able to run at the speed of light. One of the founders of the current and most powerful incarnation of the JLA, West has garnered a lethal Rogues Gallery as the champion of Keystone City. The Flash revealed his secret identity to the world and, after several failed romances, fell in love with and married reporter Linda Park (*see* PARK, LINDA). After a battle with the villain Zoom ended in the miscarriage of their [illegible], West asked the SPECTRE to remove all memories of his identity from the public consciousness—including Linda—to protect those he loved from the dangers he continues to face as the Fastest Man Alive. PJ

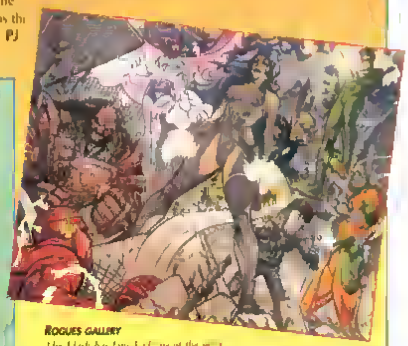


LOVELY LINDA [illegible] married to [illegible] and medical student Linda Park

MAGIC RING [illegible] made of the Speed Force [illegible]

FLASHES FROM THE FUTURE
John Fox was a speedster from the 29th century who traveled back [illegible] 21st century to take over the Flash legacy when Wally West disappeared. After West's return, Fox leapt back into the [illegible] currents and resettled in the 30th century. The third Kid Flash is the future daughter of Wally West, who inherited her father's heroic legacy when her slacker brother refused to do so. Walter West, the Flash from an alternate timeline whose wife Linda was slain by [illegible], briefly replaced the Flash in our timeline before entering Hypertime to [illegible] his own. And Sela Allen, a sentient manifestation of the Speed Force, is the Flash of the 23rd century.

FUGITIVE [illegible] for manslaughter, [illegible] he earns the title of a fugitive for violating the Time Lord's [illegible] of time travel.



ROGUES GALLERY
The Flash has long had one of the most imposing collection of foes, [illegible] and easily the most deadly.

FISHERMAN

FIRST APPEARANCE AQUAMAN (1st series) #21 (June 1965)
STATUS Villain **REAL NAME** Unknown
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 6ft **WEIGHT** 190 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Wears pressurized SCUBA suit allowing him to breathe and travel underwater and carries "fishing rod" weapon.



The Fisherman has often crossed paths with AQUAMAN for his pressurized bodysuit and [illegible] fishing rod make him [illegible] mentally specialized villain. The Fisherman's schemes—including a plot to arm a rebel attack on Atlantis—have always been foiled by the King of the Seven Seas [illegible] The human carries a fishing rod [illegible] chain mail steel that casts an unbreakable polymer line. He can cast this rod with uncanny accuracy either tangling his targets with the line or skewering them with barbed lures. He also has a number of special lures that release toxic gas upon impact.

After [illegible] criminal sentence the Fisherman is back in circulation. He has kept a low profile but has been known to gamble on the secret gladiatorial fights in the death overseen by the villain ROULETTE. DW

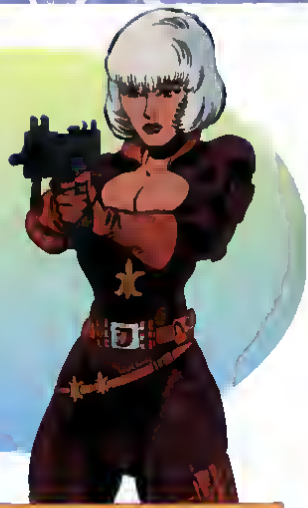
FLAMEBIRD

FIRST APPEARANCE SECRET ORIGINS ANNUAL #3 (1989)
STATUS Hero **REAL NAME** Mary Elizabeth "Bette" Kane
OCCUPATION College student/adventurer **BASE** Hollywood, CA
HEIGHT 5ft 6in **WEIGHT** 123 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Above-average fighter; wears [illegible] electrified boots and gloves, flare-emitting mask lenses, and various tracking devices.

Perky teen prodigy Bette Kane [illegible] Like her cousin Dick Grayson [illegible] the acrobatic Flying Graysons. [illegible] joined an [illegible] Titans [illegible] Titans, Bette [illegible] Titans to impress the Boy Wonder. Unfortunately Bette's super [illegible] street flamed out and Titans West [illegible] lasted not long after [illegible] ing an unwelcome [illegible] IC. But and the Teen [illegible] following a confrontation between Bette and Nightwing—Robin's new alter ego, Flamebird chose [illegible] a phoenix from the ashes Bette found new purpose. [illegible] ongoing Flamebird costume and equipment. Bette took flight [illegible] confident super heroine [illegible] continuing her studies in sports medicine at UCLA. Flamebird was briefly a member of [illegible] LA, a latter day Titans West, [illegible] ded her roommate BEAST BOY, who had been a member of both her previous team and the Titans. However Titans LA proved [illegible] ds, even though it lived the ruins [illegible] ke Doom and Flamebird had [illegible] l solo flights of adventure. SB

FLEUR-DE-LIS

FIRST APPEARANCE BLUE BEETLE (4th series) #19 (December 1987)
STATUS Hero **REAL NAME** Noelle Aved
OCCUPATION Adventurer **BASE** Paris, France
HEIGHT 5ft 6in **WEIGHT** 120 lbs **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Olympic level athlete, expert with various weapons, particularly pistols and throwing stars.



The origin of Fleur-de-Lis have yet to be revealed. She used to work [illegible] where body suit decorated with the French royal [illegible] lose in her career she donned a skintight purple and [illegible] uniform. Fleur-de-Lis was briefly a member of the GLOBAL GUARDIANS, and then joined France's [illegible] Gamma after the Guardians were disbanded by order of the United Nations. At Department Gamma [illegible] Lis answered exclusively to its director Andre Chavard (see CHAMADE, ANDRE). She had a brief romance with Guy Gardner (see GUY GARDNER) known as DEATHSTROKE THE TERMINATOR, while the two searched for his ex-wife Ani [illegible] kidnapped by an alien criminal [illegible] "Thanos." Marcel RG

ON THE MARK *Don't be not a [illegible] watching for. I ably shall as bottle a hand [illegible] of Saint and a utter marksman.*

FLORONIC MAN

FIRST APPEARANCE THE ATOM #1 (July 1962)
STATUS Unresolved **REAL NAME** Jason Woodrue
OCCUPATION Former criminal **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Red **HAIR** Green
SPECIAL POWERS/ABILITIES Alien knowledge of plant life gives him an advantage over others, also has limited control over local plant forms. Stronger than a human given the density of the wood he inhabits.

[illegible] originally a criminal [illegible] [illegible] science [illegible] [illegible] mortal inhabited [illegible] nymphs devoid [illegible] Skeeter [illegible] nities and flowers [illegible] the being known [illegible] Woodrue was banished to Earth [illegible] wicked deeds [illegible] hoped he would perish. He survived, taking on the human identity of Jason Woodrue and becoming a teacher. He continued experiment on plants, ruthlessly investigating the possibilities of human/plant hybridization. One of these trials turned shy student Pamela Isley into the villainous near-human POISON IVY. Woodrue used his alien knowledge to take control of Earth's plant life and attempted to conquer America with the aid of his plant army. This scheme was foiled by the six inch super hero the second ATOM. After repeated defeats, Woodrue perfected an elixir that [illegible] from fauna to flora, making [illegible] master. Defeated and imprisoned by the [illegible] LANTERN Woodrue was freed by Colonel Sunderland to examine the body of the SWAMP THING. Through this plant elemental Woodrue became one with the plant kingdom and once more threatened mankind. Swamp Thing stopped him, and Woodrue sought redemption by joining a collection of individuals who had been deemed the first to evolve towards man's next evolution: the NEW GUARDIANS. He now operates on his own wandering, the Earth seeking a purpose. RG

FLOWER POWER *The [illegible] known as the Floronic Man [illegible] attempted to evolve after coming to Earth from another dimension.*



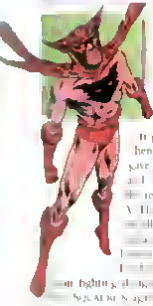
PLANTMASTER *His nature now subdued, Woodrue wanders the world [illegible] seeking a place among the elementals.*





Flying Fox

First appearance YOUNG ALL STARS #1 (June 1987)
Status Hero **Real name** Unrevealed
Occupation Adventurer **Base** Mobile
Height 5ft 11in **Weight** 170 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Shamanistic talents include flight, invisibility and the ability to cast fire from his hands



During World War II a Nazi [illegible] commando hoped to instigate the Native American Quentaska tribe in northern Canada into launching guerilla attacks on the Canadian government. Instead by [illegible] the rebel chief he [illegible] creation. The rebel then [illegible]. The tribal shaman gave the rebel [illegible] tattooed [illegible] with the bird emblem [illegible]. The rebel [illegible] fought against the Nazi [illegible]. He was cast into the teenage [illegible] of the Young All Stars. Flying [illegible] a charter member in the [illegible] fighting [illegible] there [illegible] with the larger All Stars [illegible] All America for the rest of [illegible]. Flying Fox [illegible] has mystical abilities from [illegible] shaman [illegible] which [illegible] how deeply his [illegible] Spells he has mastered include the ability to turn invisible and to [illegible] fire. OW

Folded Man

First appearance THE FLASH (2nd series) #153 (October 1999)
Status Hero **Real name** Edwin Gaines
Occupation Criminal **Base** Central City
Height 5ft 11in **Weight** 187 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Can transform into a fourth-dimensional state that allows him to reach into the third dimension at any point and flatten into a two-dimensional form

The Folded Man is former physicist Edwin Gaines, a young M.I.T. student who was desperate to complete Albert Einstein's unfinished Unified Field theory. After [illegible] attempts at cracking the theory and after [illegible] special software from billionaire Norman Bridges, an electronics entrepreneur Gaines discovered a way to travel interdimensionally and created a special suit that allowed him to traverse at least four dimensions.

Pursued by the outraged Bridges, who believes that the special suit Gaines created is his by right, the brilliant but damaged M.I.T. grad became the Folded Man and quickly [illegible] into conflict with the Flash III. Able to transform his body [illegible] any number of [illegible] and teleport across dimensions, the Folded Man was [illegible] able to escape the Fastest Man Alive and remains at large. PJ



Forager I

First appearance THE NEW GODS (1st series) #9 (August 1972)
Status Hero (deceased) **Real name** None
Occupation Warrior **Base** New Genesis
Height 5ft 10in **Weight** 162 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Superb marksman; great speed and leaping abilities; adhesive pads on feet enabled him to run up walls; carried defensive shield and steel pod



Dark Night I: super-hero meet the Batman and [illegible] toward the Batcave during the [illegible] Odyssey II presents Darkseid from supreme the Anti Life Equation



Born [illegible] New [illegible] honeycombed network of colonies belonging to the "bugs," evolved humanoid insects originally brought to the planet as micro-life biological weapons scattered by the armies of Apokolips. Among these creatures was Forager named so for his great skill at stealing food from the surface. Forager eventually met ORION and LIGHTRAY of the NEW GODS, who helped the bugs to prevent the evil MANTIS—presumably a bug himself—from exterminating their kind. Forager remained an ally of the New Gods for years. He gave his life in defense of the human hero BATMAN when champions from New Genesis and Earth rallied to prevent DARKSEID from finally acquiring the so-called "Anti Life Equation." Although burning with a long-standing prejudice against the bugs, Orion escorted Forager's body back to the bug colonies, where the Dog of War finally acknowledged Forager as a friend. SB

Forager II

First appearance THE NEW GODS (2nd series) #2 (March 1989)
Status Hero **Real name** None
Occupation Warrior **Base** New Genesis
Height 5ft 9in **Weight** 21 lbs **Eyes** White **Hair** Blue
Special powers/abilities An accomplished warrior wielding many of the same abilities and accoutrements as Forager I



A second Forager, this one female, was later appointed by the All Widow and Prime One—queen and highest ranking male of the bugs, respectively—as a new defender of the colonies. Initially following in FORAGER I's [illegible] steps, Forager II also befriended ORION before thwarting MANTIS's [illegible] bug tribes and using them to spark a nuclear war on Earth. However, Orion falsely believed that Forager II was killed during that conflict. In his rage, Orion transported Mantis's nuclear arsenal to New Genesis, where the missiles exploded above the central colony and decimated the bug population. Since then, Forager II has distanced herself from Orion while the bugs maintain a tentative peace with the New Gods. SB

Forever People

First appearance FOREVER PEOPLE (1st series) #1 (Feb.–Mar. 1971)
Status Hero team **Base** Supertown, New Genesis
Members and Powers
Mark Moonrider Has the megaton touch, which emits energy
Big Bear Has superhuman strength
Beautiful Dreamer Can create illusions
Vykin the Black Has magnetic powers
Serifan Cosmic cartridges create force fields and anti-gravity waves

The Forever People The team went adventuring aboard a huge Super-Cycle that could fly past through solid objects, and even teleport
1) Big Bear 2) Beautiful Dreamer 3) Vykin 4) Serifan 5) Mark Moonrider



At the instruction of the Source Highfather of the New Gods of the planet New Genesis gathered five children and subjected them to rigorous training in the use of their powers Highfather ultimately revealed that the unique Mother Boxes (living computers) the young gods parents had received a decade earlier were a five piece composite that formed a larger unit and enabled the Forever People to trade places with Infinity Man for a short time Using an overtaxed Mother Box the team are able to summon this powerful protector

The team adventured throughout New Genesis and on Earth for a time When Infinity Man was apparently destroyed during a battle with Deviance the Forever People found themselves stranded on the pastoral planet of Adan The circumstances of their return to New Genesis remain unclear although Vykin the Black has indicated that Darkseid brought them back Somewhere along the way a romance between Beautiful Dreamer and Big Bear cooled and Beautiful Dreamer has since taken up with Mark Moonrider (*see* Moonrider, Mark) **RG**

Fox, Lucius

First appearance BATMAN #307 (January 1979)
Status Hero **Real name** Lucius Fox
Occupation CEO of Wayne Enterprises **Base** Gotham City
Height 5ft 10in **Weight** 170 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Meticulous and scrupulously honest, Fox is an excellent organizer with brilliant financial acumen



Lucius Fox is one of the most powerful businessmen in the world After returning from his training overseas, Bruce Wayne hired him as the CEO of Wayne Enterprises and Lucius proved invaluable for handling the day-to-day operation of the company A magna cum laude graduate of the Minton Business School Lucius was nevertheless unaware of Bruce Wayne's secret identity as Batman although the CEO knows that Wayne is hardly the foolish playboy the rest of the world thinks he is

After the devastation of an earthquake turned Gotham City into a No Man's Land, Lucius used his skills and Wayne Enterprise's might to prevent Lex Luthor's Lexcorp (*see* Luthor, Lex) from buying up extensive amounts of Gotham real estate Later, Lucius was targeted by the assassin Cypher for his human knowledge of Wayne Enterprises' resources but was saved by Batman Fox remains a powerful corporate leader one of the most sought after in the world **FJ**

Fortune, Amos

First appearance JUSTICE LEAGUE OF AMERICA #6 (August–September 1961)
Status Villain **Real name** Professor Amos Fortune
Occupation Professional criminal **Base** Mobile
Height 5ft 8in **Weight** 233 lbs
Eyes Black **Hair** Black
Special powers/abilities Advanced intellect which he uses to manipulate others, claims special knowledge of the "science of luck."



Being obsessed with luck—good luck, bad luck, how lucky you can get and cold—did not help Amos Fortune during his adolescence He led a street gang that never advanced beyond petty crime and earned the nickname "Pudge" due to his stocky frame As an adult he delved into the supposed science of luck and came to believe that there was an body powered luck glands" that influenced the outside world so good or ill every day

Using his knowledge to become a professional criminal he soon came into conflict with the newly formed Justice League of America In his first fight against the League he strapped the World's Greatest Super Heroes to his Wheel of Misfortune and tried to eliminate their good luck glands with an energy ray He later used his Wheel of Misfortune to create seven super beings from seven of the luckiest people on the planet (who'd all been born on the seventh day of the seventh month) but Wonder Woman smashed his dreams of grandeur

Amos Fortune also acted as the leader of the Royal Flush Gang This criminal outfit, staffed with Fortune's old [illegible] from his former street gang, as well as [illegible], and motif with Fortune as the Ace of [illegible], the roles of King, Queen, Jack and Joker [illegible] some abandoned the [illegible] the Royal Flush Gang, continued without [illegible] could seem active in crime though [illegible] criminal defeats suggest he does not understand luck as much as he thinks he does **DW**



Trusting to luck *Mastermind Amos Fortune prefers to construct elaborate schemes rather than confront his enemies directly*

Freedom Beast

First appearance ANIMAL MAN #13 (July 1989)
Status Hero **Real name** Dominic Mndawe
Occupation Adventurer **Base** Capetown, South Africa
Height 6ft 2in **Weight** 191 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Magical helmet and potent elixir enable him to fuse two animals into a single creature and command it to do his bidding for a short time, a strange rainwater elixir heightens his strength and five senses to superhuman level

Chosen by returning Mike Maxwell to carry on the heroic mission of the B'Wana Beast Maxwell's adventuring alter ego, reporter and political activist Dominic Mndawe renamed himself Freedom Beast and used his new super powers to help dismantle Apartheid in South Africa Freedom Beast now fights to end violence and suffering throughout the African continent **SB**



Freedom fighter *1989 sees Mndawe use a political debate and antagonist before he became a super hero.*

Freedom Fighters, The

First appearance: JUSTICE LEAGUE OF AMERICA #107 (Oct. 1973)
Status: Hero team **Base:** U.S.
Original Members and Powers:
Uncle Sam: The spirit of the U.S.: strong and decisive
Human Bomb / Nuklon: Has 60 minutes of enhanced human skills with miracle pill.
Invisible Justice (deceased): Were chemically treated cloth to become invisible
Magno (deceased): Possessed magnetic-based powers
Miss America: Imbued with enhanced strength from the Spirit of Liberty
Human the Unknown (deceased): Was a two-fisted crime fighter
Red Torpedo: Is a two-fisted crime fighter and excellent swimmer

Uncle Sam the living spirit of the U.S. congregated the Freedom Fighters for a dossier attempt at turning back the Japanese attack on Pearl Harbor in 1941. Magno and Neon were killed, Red Torpedo and Human Bomb were captured by the Japanese. Invisible Hood (who changed his name to Invisible Justice) was captured and killed by the Japanese and Uncle Sam and Miss America were recovered by Project M. The following February Uncle Sam Midnight and Doll Man interrupted an All Star Squadron meeting to warn them of an impending attack by the Japanese Navy at Santa Barbara, CA. In the hours that followed the All Stars met Neptune Perkins (*see* Perkins, Neptune) battled Tsunami and saved Hourman after two months of captivity in the aftermath. Uncle Sam reformed the Freedom Fighters with the Black Condor I and the Ray I the first to join up. The team operated for the duration of World War II headquartered in Washington D.C. then eventually disbanded. Its lineup over the years included Doll Man Phobiman I, the Human Bomb, Miss America, the Jester, Manhunter I, Midnight, Quicksilver, and Atlas the Strong. RG

Key: *1) The Ray I 2) Phantom Lady I 3) Doll Man 4) Firebrand I 5) Human Bomb 6) Red Bee 7) Uncle Sam 8) Miss America 9) Black Condor I*



Fringe

First appearance: TEEN TITANS (2nd series) #4 (1997)
Status: Hero **Real name:** Unrevealed
Occupation: Adventurer **Base:** H'San Natall empire, deep space
Height: 6ft 7in **Weight:** 645 lbs **Eyes:** White **Hair:** White
Special powers/abilities: Manifests a powerful psychic creature with various unmanifested abilities



Fringe was the offspring of a human woman and a H'San Natall father. His appearance so alarmed his parents that they threw the human/alien hybrid off a bridge. Fringe was rescued by a psychic entity that bonded with and protected him. When Fringe was hunted by Pylon and the Veil, two villains seeking to end alien influence on Earth, he was saved by the combined efforts of the second Titan Titans Nightwing and Supergirl. Fringe developed a psychic link with another Titan, Prysm, and joined the team. After several adventures with the Titans, Fringe learned that his mother, Queen Maraset, was alive and living in the H'San Natall empire. After the Titans disbanded, Fringe returned to space with Prysm. PJ

Fury

First appearance: SECRET ORIGINS (2nd series) #12 (March 1987)
Status: Hero **Real name:** Helena Kosmatos
Occupation: Adventurer **Base:** Themyscira
Height: 5ft 6in **Weight:** 135 lbs **Eyes:** Blue, (as Trophime) red **Hair:** Blonde, (as Trophime) black
Special powers/abilities: She can channel the spirit and power of the Fury Trophime the Blood Avenger giving her superhuman strength, speed, and the ability to generate heat beams from her eyes. She wears lightweight bulletproof armor.



Helena Kosmatos' father was killed during the Italian Fascist invasion of Greece in 1940. Later Helena discovered her brother was a Fascist collaborator escaping Nazi troops. Helena fled to the Areopagus, the hill of Ares, and unleashed the Furies, the Greek goddesses of vengeance. Helena became a vessel for their power and killed her brother. As Fury, she joined the All Star Squadron and befriended Hippolyta the Golden Age Wonder Woman.

Decades later, Helena named her only daughter Hippolyta. Losing her grip on reality after being seduced by the immortal Alcmaeon, Fury fought alongside the elder Hippolyta in the Amazon civil war. Later the essence of Fury was stolen from Helena, but thanks to Wonder Woman and Thetia, the spirit returned, along with her sanity. PJ

Fury II

First appearance: WONDER WOMAN (1st series) #300 (February 1983)
Status: Hero **Real name:** Hippolyta Trevor
Occupation: Adventurer **Base:** England
Height: 5ft 7in **Weight:** 145 lbs **Eyes:** Blue **Hair:** Blonde
Special powers/abilities: Superhuman strength, speed, and endurance. Trained in most forms of hand-to-hand combat.

Lyta Trevor, daughter of Fury, Helena Kosmatos, was adopted by Joan and Steve Trevor (*see* Trevor, Steve). Lyta believed that her superpowers were inherited from her "mother," the former Miss America. Lyta fell in love with Hector Hall, son of Hawkman and Hawkgirl. They became Fury II and the Silver Scarab and founded the team Infinity Inc. Hector vanished just as Lyta learned she was pregnant. The Furies of myth then appeared to her and revealed Lyta's connection to Helena and the Greek gods. An amazing and traumatic series of events followed during which Lyta's child, Daniel, was abducted. Daniel eventually succeeded Morpheus as master of the otherworldly realm the Dreaming, and he helped Lyta reunite with Hector (*see* Doctor Fate). RG



AMAZING BASES

FROM SUBTERRANEAN CAVES to Arctic strongholds, technological fortresses on the moon to mythical islands in other dimensions, the world's greatest heroes find refuge in the most spectacular, and often secret, locales. Across the Earth and throughout the universe, the JUSTICE LEAGUE OF AMERICA, the TEEN TITANS, and others maintain headquarters that lets them train together, collate information, and strike out at the forces of evil.

JSA HEADQUARTERS

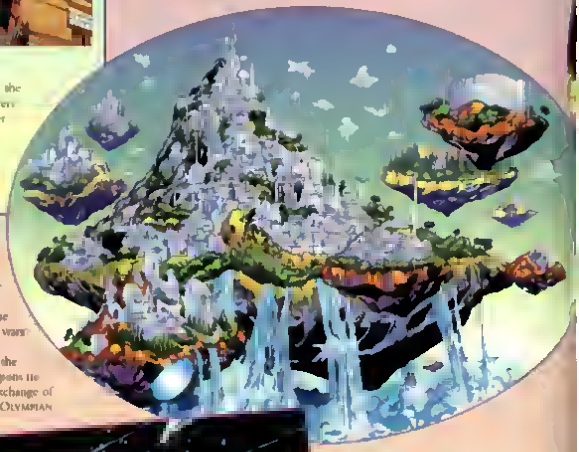
The headquarters of the JUSTICE SOCIETY OF AMERICA is a mansion in the Morningside Heights area of Manhattan, north of Central Park in New York City. Equipped with personal suites, medical facilities, and a communications complex powered by Waynetech computers, the HQ has its own gas and electric power supply, recycles its water, and even has moveable walls that allow the JSA to reconfigure its architecture. There is a JSA museum and memorial open to the public on the first floor. Below the mansion are training facilities and computer monitors, as well as a high-speed rail link that follows a rebuilt submarine steam tunnel and a rocket ship (*see* Amazing Vehicles, pp. 32–3).





TITANS TOWER

Shaped in a giant "T," Titans Tower is located in the harbor of San Francisco. The first of several towers was located in New York's East River. This tower was destroyed by TRIGON, and the second was blown up by the Wildebeest Society. The latest Titans Tower is full of state of the art technology, and also has a garden tended by STARFIRE planted with the flowers of long dead worlds.



PARADISE ISLAND

Called Themyscira by its inhabitants, the immortal warrior women known as the AMAZONS, Paradise Island is the home of WONDER WOMAN. The first Themyscira was an island nestled in an otherdimensional pocket off the coast of Greece. Settled by the Amazons, it was a mystic land of Greco-Roman architecture, tropical forests, and eternal sunshine. The home of the Amazons for 30 centuries, the island was ravaged by CIRCE and two civil wars before being destroyed by JOVE/ZEUS. Themyscira was recreated by several goddesses, and transformed into a floating chain of islands in the heart of the Bermuda Triangle. An architectural marvel of amazing science where weapons no longer worked, and whose population was dedicated to the democratic exchange of information, this Themyscira was destroyed in a jealous rage by Hera (*see* OLYMPIAN GODS) and replaced with an isle more similar to the original.



THE JLA WATCHTOWER

After inhabiting and abandoning several headquarters over the years, including a hidden cave in Rhode Island, a satellite in Earth's orbit, a Bunker in Detroit, and several embassies world-wide, the Justice League of America founded its greatest sanctuary on the moon. The JLA Watchtower was created using technologies from around the universe, and is equipped with the most advanced monitoring and transportation systems in the galaxy.

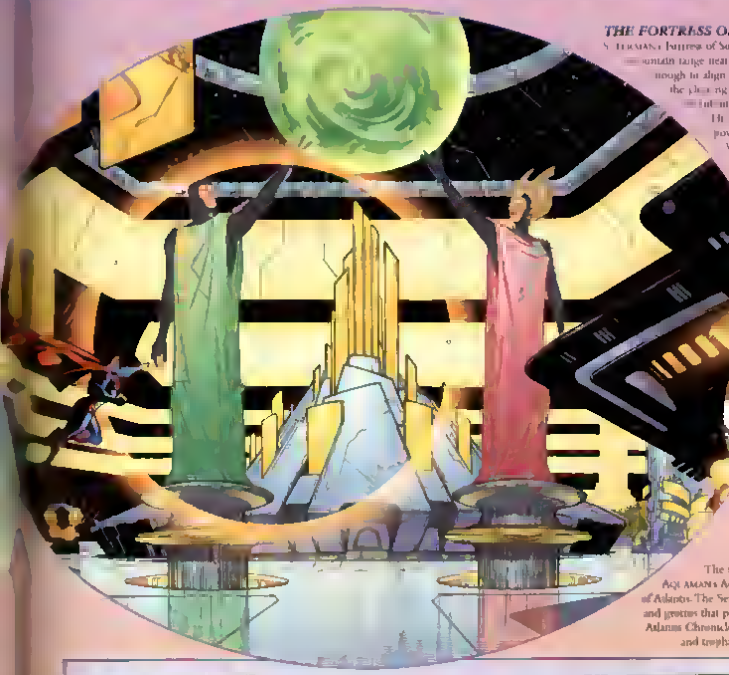
Equipped with specialized biospheres for each of its members and prison cells designed to contain the most destructive intergalactic criminals, as well as a Mainframe Womb that records every transmission broadcast on Earth, the Watchtower is accessible from Earth by teleportation technology from HAWKMAN'S homeworld of Thanagar.

MOONWATCH *Nestled in the Moon's Mare Serenitatis, enter the Watchtower via the landing doors of Earth's greatest hero team.*

THE FORTRESS OF SOLITUDE

Superman's Fortress of Solitude is located on a ledge in a remote mountain range near the Arctic Circle. Only Superman is strong enough to align the specialized plates that are the key into the phasing cube which is a crystal that holds within it the infinite universe of multidimensional space.

The personal retreat Superman's Fortress is powered by three fusion generating power cells. Within its walls are weapons and artifacts kept in a global monitor system. Here, in Zero Portal, a doorway to the Phantom Zone exists in a neutral zone. A Kryptonian battle-armored Kelex a Kryptonian scientist father Jor-El, and artifacts Krypton that shaped Superman within the Fortress.





THE AQUACAVE

The royal quarters of the King of the Seven Seas, Aquaman's Aquacave is located in a communal city of Atlantis. The Sea King's headquarters is a dry pocket of air and grottos that provide solitude and escape. Houses the all-new Atlantis Chronicles, a collection of mystic texts, as well as relics and trophies gathered during Aquaman's adventures. PJ



VIRTUAL REALITY Computer-created sequences in the Batcave's reality teleporter.

THE BATCAVE

Carved out from the subterranean bat infested limestone caverns that run beneath his family estate Wayne Manor, the Batcave is a sprawling underground headquarters equipped with the latest vehicles, weapons and technology to help Batman in his constant crusade against crime.

The original Batcave was destroyed during the earthquake that leveled half of Gotham City. The new Batcave is a multi-level bunker, powered by its own hydrogen generators. Housing a vast array of vehicles, scientific equipment, a forensics lab, medical facilities, and training systems throughout its multi-tiered labyrinth, the Batcave's centerpiece is the central computer terminal. This is powered by seven Cray T392 mainframes, and incorporates a holographic projector. Stored on the computer is Batman's vast archive of crime and criminals.

For a time, Batman hired the hunchbacked mute Harold Allnut, a technological genius, to work in the cave. Harold was duped into revealing Batman's secrets to the villain Rush in exchange for a voice and a new body, and was murdered by the criminal. While several others—and a handful of villains—have seen the inside of the Batcave, very few know where it actually exists.

BAT FORTRESS *The Batcave is equipped with the most sophisticated technology and weaponry Bruce Wayne's money can buy. Its many levels extend nearly a mile beneath Wayne Manor.*



G.I. ROBOT

FIRST APPEARANCE WEIRD WAR TALES #101 (July 1981)
STATUS Hero **REAL NAME** JAKE 2
OCCUPATION Soldier **BASE** Pacific Islands
HEIGHT 6ft 6in **WEIGHT** 340 lbs **EYES** Photocellular **HAIR** None
SPECIAL POWERS/ABILITIES Speed, strength and endurance that exceeded the human norm

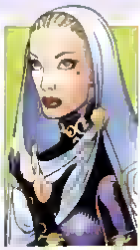
Hoping to augment the soldiers during World War II US scientists devised a G.I. robot the experimental Jungle Automaton Killer Experiment dubbed JAKE by Marine Sgt. Coker who was assigned to test the prototype. Its missions were so successful that the army had hopes of turning out a complete corps of robots. The robot followed its programming well, saving Coker from enemy fire on more than one occasion. JAKE confounded engineers when it displayed a rudimentary consciousness and sacrificed itself while saving an American fleet.

Learning from this experience they built a second model. This new JAKE performed even better and was supplemented with a robotic dog and cat combination for stealth missions. It too developed artificial intelligence that perplexed the engineers enough that no further models were constructed and the program was quietly shut down at the end of World War II. The second JAKE's body survived for over a thousand years well into the 31st Century. RG



GAMEMNAE

FIRST APPEARANCE JLA #70 (October 2002)
STATUS Villain (deceased) **REAL NAME** Gamemnae
OCCUPATION Sorceress **BASE** Pasadena, Atlantis
HEIGHT 5ft 8in **WEIGHT** 139 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Power sorceress, was able to cast spells potent enough to move continents through space and time.

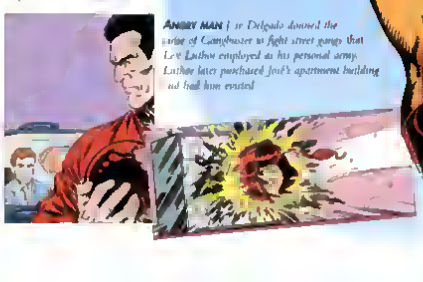


Gamemnae was an Atlantean sorceress who was born 3,000 years ago. She was cast from her home as a child because of her blonde hair, a terrible curse in Atlantean myth. She enslaved the people of Atlantis and its champion AQUAMAN by shifting the kingdom back in time to 1004 BC. Gamemnae then invoked a prophecy that foretold the coming of the end of the world. Rama Khan (see KHAN, RAMA) gathered a powerful group of ancient heroes to destroy the [illegible] Hydra that would travel through time to end the world. That Hydra was the JUSTICE LEAGUE OF AMERICA who Gamemnae had feared would track Atlantis through the time disruption and end her plans for world conquest. Following a battle with the ANCIENTS Gamemnae died in battle with MANITOU RAVEN. The JLA freed Aquaman and Atlantis was returned to its rightful time and place. PJ

GANGBUSTER

FIRST APPEARANCE ADVENTURES OF SUPERMAN #432 (July 1987)
STATUS Hero (retired) **REAL NAME** José Delgado
OCCUPATION Former schoolteacher **BASE** Suicide Slum, Metropolis
HEIGHT 5ft 9in **WEIGHT** 170 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Superb hand fighter, wore Kevlar lined bulletproof body armor and riot helmet, weapons included shatterproof nunchakus and taser

Growing up in Metropolis's Suicide Slum, former Golden Gloves boxing champ José Delgado was forced to watch his son fall in with street gangs. To protect his family and defenseless neighbors from gang violence, José donned body armor and a riot helmet to become the vigilante Gangbuster. Unfortunately, José's efforts as Gangbuster eventually led to paralyzing injuries following a fight with the villain Combatra, as well as the loss of his teaching position and an end to a short-lived romance with reporter Lois Lane (see LANE, LOIS). But despite these hardships, Gangbuster's heroism remains an inspiration to the [illegible] of Suicide Slum. SB



ANDREW MAN | *Jose Delgado donned the guise of Gangbuster to fight street gangs that Lex Luthor employed as his personal army. Luthor later purchased José's apartment building and had him evicted*

GARV

FIRST APPEARANCE LEGION '90 #15 (May 1990)
STATUS Hero **REAL NAME** Garv
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 8in **WEIGHT** 220 lbs **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES Incredible strength and superhuman due his natural size based on his planet's heavy gravity; he relies on this more than skilled combat.



Garv was one of the earliest recruits to Vril Dox II's LEGION organization. He was eager if a bit naive but matured over the years. At one point in be even a more effective crime fighter. Garv assumed the identity of the Masked Avenger and aided teammate STRATA in catching alien criminal Jiv Beduu. Strata then became the Leather Rose to track down the Masked Avenger. [illegible] realizing she was hunting Garv. The lovesick Garv finally proposed to Strata and they married. Almost immediately after however Strata was forced to flee with the core team to escape Lyrl. Dox and Strata's son. This team of "REBELS" managed to kidnap Telepath (who remained under Lyrl's control) Garv willingly agreed to help Lyrl bring in the rebels. Garv and Strata were reunited just as their comrade Mary'll freed the planetary leaders from Lyrl's mind control. In the end REBELS was disbanded and its members have since sought their own destinies finding the happily reunited couple Garv and Strata. RG



GATES

FIRST APPEARANCE LEGION OF SUPER-HEROES (4th series) #66 (March 1995)
STATUS Hero **REAL NAME** Ta'pulk Mr'aaz
OCCUPATION Legionnaire **BASE** Legion World
HEIGHT 5ft 7in **WEIGHT** 210 lbs **EYES** Yellow-green **HAIR** None
SPECIAL POWERS/ABILITIES Able to teleport himself and others for short distances, usually line of sight



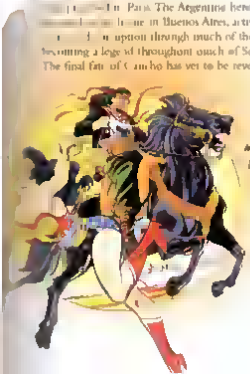
This inserted native of the planet Vyrga was "drafted" into the LEGION OF SUPER-HEROES during an early recruitment drive in which each member world in the United Planets received a request to submit one candidate for Legion inclusion. The government of Vyrga offered up Mr'aaz, whose political views had made him unpopular on his homeworld. He initially rejected the membership offer, hailing the Legion a "teenage death squad," but the Vyrgans strongarmed him and he joined under the moderate Gates. His ability to create disks that teleported the team made him a great asset. Gates appeared to have been killed by a rift in space during the Great Rift Disaster, but he later returned and continues to aid the Legion in its policing of the 31st century. **DW**

GAUCHO

FIRST APPEARANCE DETECTIVE COMICS #215 (January 1955)
STATUS Hero (missing in action) **REAL NAME** Unknown
OCCUPATION Freedom fighter **BASE** Buenos Aires
HEIGHT 5ft 10in **WEIGHT** 175 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Expert equestrian, best known for his skill with the bolas, a throwing weapon used to entrap or strangle its target.



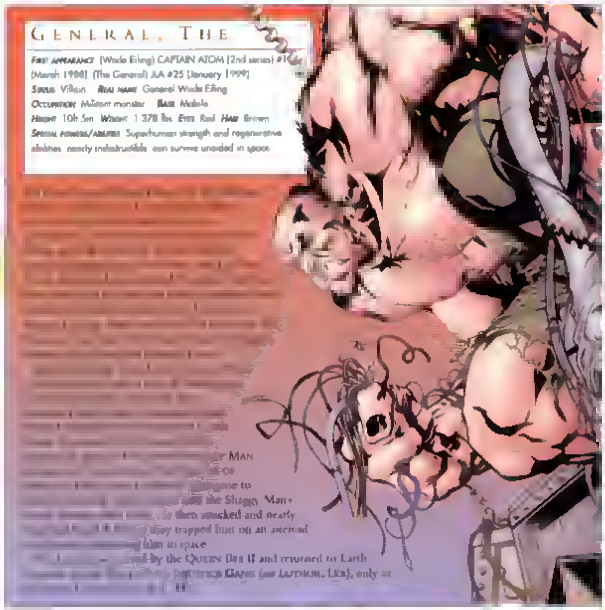
A freedom fighter that operated for the Allied forces during World War II, Gaucho infiltrated the Nazi forces in Germany as a working Axis secrets to the United States. One of the first real costumed heroes to operate outside of the United States, Gaucho was given an invitation by the mysterious DOCTOR MIST to join the Dozen, the super national organization [illegible] in Paris. The Argentine hero declined and [illegible] home in Buenos Aires, actively fighting [illegible] option through much of the 1950s and becoming a legend throughout much of South America. The final fate of Gaucho has yet to be revealed. **PJ**



MACHO MAN *In a pre-Crisis world a swaggering rogue calling himself the Man in Red is better than Wonder Woman*

GENERAL, THE

FIRST APPEARANCE (Wade Eiling) CAPTAIN ATOM (2nd series) #1 (March 1998) (The General) JLA #25 (January 1999)
STATUS Villain **REAL NAME** General Wade Eiling
OCCUPATION *Mutant monster* **BASE** Mobile
HEIGHT 10ft 5in **WEIGHT** 1,378 lbs **EYES** Red **HAIR** Brown
SPECIAL POWERS/ABILITIES Superhuman strength and regenerative abilities; nearly indestructible; can survive unaided in space



[illegible] MAN
[illegible] to
[illegible] the Shago Man's
[illegible] then attacked and nearly
[illegible] they trapped him on an asteroid
[illegible] him in space
[illegible] by the QUEEN BEE II and returned to Earth
[illegible] GAINS (see LUTHOR, LEX), only to
[illegible]

GENERAL GLORY

FIRST APPEARANCE JUSTICE LEAGUE AMERICA #66 (January 1991)
STATUS Hero (deceased) **REAL NAME** Joseph Jones
OCCUPATION Soldier **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES German nerve gas made Jones an Olympic level athlete, coupled with great courage that was all he needed



During World War II, American Lt. Joseph Jones was liberating a French village when his plane it was caught in a barrage of enemy bombs containing an experimental nerve gas. The bombs exploded, Jones discovered that the gas had turned him into a superfit hero. Offering his services to the government, Jones became General Glory. He was soon joined by kid sidekick Ernest B. Earnest, a.k.a. Ernie. General Glory played his full part in defeating the Third Reich; however the U.S. government went to great lengths to keep his exploits secret, even publishing a comic book entitled *General Glory* so that people would think he was a purely fictional creation. Decades later, General Glory's greatest fan, Guy Gardner (see WARRIOR), found Jones and General Glory returned to duty with the JUSTICE LEAGUE OF AMERICA. After a brief time, until a heart attack claimed the old soldier. Police officer Donovan Wallace shared a hospital room with the dying Jones. The two men became friends and when Jones died, his powers were transferred to Wallace, though in different form: he found he could fly on golden wings. Wallace became a new General Glory, but has served only sporadically ever since. **RG**

General Immortus

First appearance MY GREATEST ADVENTURE #80 (June 1963)
Status Villain **Real name** Unknown
Occupation Would-be world conqueror **Base** Mobile
Height 5ft 7in **Weight** 142 lbs **Eyes** Blue **Hair** None
Special powers/abilities Brilliant tactical mind, extensive long lifespan hence his name.



Allegedly born during the height of the Egyptian empire, the astonishing length of General Immortus's life was attributable to a secret elixir but he didn't know how to make more. By the time the 20th century arrived his supply had run dry. Now old and frail, Immortus tried to recruit Dr Niles Caulder (Robot) to develop more of the elixir but Caulder escaped through the struggle cost him the use of his legs. Over the years, General Immortus would often clash with Caulder's team, the Doom Patrol. Immortus eventually obtained his immortality formula from Arani Caulder (see Citizen) but it proved incompatible with his body chemistry, rendering him an old man once more. However he is still a foe of the forces of justice. DW

General Zahl

First appearance DOOM PATROL (1st series) #121 (October 1968)
Status Villain (deceased) **Real name** Zahl (first name unrevealed)
Occupation Mercenary **Base** Mobile
Height 5ft 6in **Weight** 150 lbs **Eyes** Blue **Hair** None
Special powers/abilities A brutal unscrupulous submarine commander. Zahl controlled his officers through fear and intimidation.

A ruthless Nazi U-boat commander during World War II, Captain Zahl fled to Argentina at the end of the war. There Zahl confronted Niles Caulder, known as the Chief. The fight left Zahl confined to a special neck and back brace and the two became bitter enemies.

Years later, Zahl joined forces with Madame Rouge and the two villains trapped the Chief and his Doom Patrol on their island base, destroying it. The Nazi began to call himself General Zahl, working alongside [illegible] Brotherhood of Evil (see Society of Sins). Zahl died in a gun battle with Robotman II, when the bullets the General fired at the metallic hero ricocheted back at him. PJ



Zahl and Rouge Zahl and the beautiful but deadly Madame Rouge joined forces to kill the Doom Patrol and nearly succeeded more than once.



General Zod

First appearance ACTION COMICS #779 (August 2001)
Status Villain (deceased) **Real name** Arrvaklen (first name unknown)
Occupation Despot **Base** Pokolistan
Height 6ft 2in **Weight** 230 lbs **Eyes** Black **Hair** Blue
Special powers/abilities Under the rays of a red sun, he possessed the same solar-enhanced abilities as Superman (including superstrength, speed, invulnerability and various sensory powers).

Spitting image Zod features were surgically altered to remove his original appearance.



During the Cold War, a child was born [illegible] Soviet scientists Paulin and Tor Arrvaklen. Tor'el Outlaw Moscow, a space-based nuclear-armed [illegible]. When the station was blasted by [illegible] shower, the child alone survived, [illegible] Earth in an escape pod. The orphan was [illegible] K.G.B.'s Special Interests program and [illegible] believe that he was an alien who would [illegible] Earth's yellow sun. The same sun that empowered his spiritual opposite Superman. Arrvaklen later [illegible] Superman and was imprisoned.

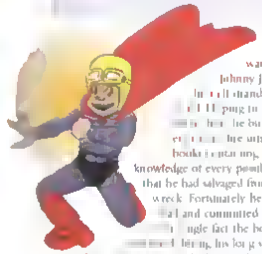
During solitary confinement, he was overtaken [illegible] unfortunately blackness calling itself Zod after General Zod, a Kryptonian villain from a pocket [illegible] who had been executed for the murder [illegible] Jor-El. As the blackness invaded Arrvaklen [illegible] Zod and absorbed the dark essences [illegible] hate for the Man of Steel. Clad in [illegible] fighting armor, the reborn General Zod [illegible] nation of Pokolistan and armed [illegible] while plotting Superman's downfall. And [illegible] critical an attempted kryptonite [illegible] of the Man of Steel while Zod's [illegible] Ursa, Nonthoi, and Kancer [illegible] to [illegible] Superman. Zod even altered [illegible] [illegible] to mimic Superman's visage [illegible] true.

[illegible] ambitious assault involve [illegible] Sun red to fuel his own alien [illegible] rendering Superman and the [illegible] as powerless. To prevent [illegible] of the world, a non [illegible] led an assault on the [illegible] while Lex Luthor [illegible] restored Earth's sun to [illegible] sun began to burn yellow again, [illegible] himself at Superman as superspeed and perished as his [illegible] body crushed itself into the Kryptonian invulnerable physique. SB

Red sun General Zod was a child in the Soviet Union space and atmo nuclear weapons [illegible] U.S. In time parallel the rays of [illegible] sun made him as powerful as the Man of Steel.

Genius Jones

First appearance ADVENTURE COMICS #77 (August 1942)
Status Hero **Real name** John Jones
Occupation Problem solver **Base** New York City
Height 5ft 6in **Weight** 115 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Way ahead of his time, encyclopedic scientific mind enables him to answer any question and/or extraordinary research and invent amazing contraptions.



After his boat was wrecked young, Johnny Jones found himself stranded on a desert [illegible] ping to attract a ship to [illegible] he built an [illegible] he using 734 books [illegible] knowledge of every possible kind that he had salvaged from the wreck. Fortunately he had first [illegible] and committed to memory [illegible] single fact the books [illegible] lasting, his long stay on [illegible] what [illegible] ked perfectly. He [illegible] tweeting, Hazel was picking by a passing ship and [illegible] was rescued. [illegible] return to the US, he decided to put his hard-won knowledge to good use. Styling himself Genius Jones, he constructed a portable laboratory in the back of an old convertible and offered to answer any question for a dime. When returned heroes were in vogue during World War II, Jones called himself the Atomic Man. RG

Gentleman Ghost

First appearance FLASH COMICS #88 (October 1947)
Status Villain **Real name** Brown "Gentleman Jon" Craddock
Occupation Professional criminal **Base** Mobile
Height 5ft 11in **Weight** Inapplicable **Eyes** Blue **Hair** Brown
Special powers/abilities Spectral ability to turn invisible and pass through solid objects, adequate marksman with antique flintlock pistols



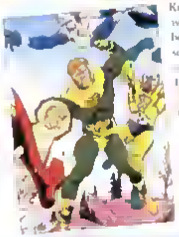
[illegible]an Jon Craddock was [illegible] highwayman and [illegible] [illegible]rized the good [illegible] England. He [illegible]migrated to the US in the late 1800s where he encountered the gunslingers Nighthawk and Phantom Lady in the American West. The hot-headed sleight-of-hawk captured the criminal [illegible] ended his life with a noose and gallows but Craddock transcended death as a surprisingly cultured phantom.

The Gentleman Ghost [illegible] the earth until the spirit [illegible] the next plane of existence. [illegible]n Craddock, Nighthawk and Phantom Lady were the reborn incarnations of Egyptian royals Prince Khufu and Chay-Ara and thus their souls could not truly die. Both were eventually resurrected as Hawkman and Hawkgirl and the Gentleman Ghost became their recurring nemesis during the 1940s. Over the decades he has menaced other heroes but the vengeful spirit of the Gentleman Ghost always returns to clash with his mortal foes, the Hawks. DW

Geo-Force

First appearance THE BRAVE AND THE BOLD #200 (July 1983)
Status Hero **Real name** Brion Markov
Occupation Prince, adventurer **Base** Markovia
Height 6ft 4in **Weight** 230 lbs **Eyes** Blue **Hair** Light red
Special powers/abilities Markov has superhuman strength and powers of endurance. He can also fly, alter gravity and project powerful blasts of heat from his hands.

A handsome brash prince from the small European nation of Markovia, Brion Markov became Geo-Force when his country was invaded by the marauder Baron Bedlam. Given powers by the scientist Helga Jace, Geo-Force suppressed Bedlam's threat with the help of a number of other heroes who [illegible]e the Outsiders. After his brother King Gregor was killed, Brion assumed the throne of Markovia before abdicating in favor of his sister-in-law Ilona. After a confrontation with Darkseid, Geo-Force was critically [illegible]ured. When he recovered he married his girlfriend, Denise. The half-brother of Teen Titans member Tidra, Geo-Force proudly defends what is left of Markovia, which was nearly destroyed by the Millennium Giants and a [illegible]n fear meltdown. PJ



Ghost Patrol, The

First appearance FLASH COMICS #29 (May 1942)
Status Hero team (members deceased) **Base** France
Special powers/abilities (Fred, Pedro, Slim) As ghosts, each member was able to fly and become intangible or invisible, however while in human form the Ghost Patrollers were susceptible to injury

Known only as Fred, Pedro, and Slim, the Ghost Patrol were deceased French Foreign Legionnaires who returned as phantoms to thwart the tyranny of Nazi Germany. In their former lives the trio disobeyed their leader Nazi Captain Brehler who ordered them to bomb defenseless native villages in North Africa. Fred, Pedro, and Slim died preventing those attacks, but were soon resurrected as ghosts to redeem themselves by battling the Nazis with poltergeist like powers. The Ghost Patrol became among heroes of World War II and later acted as crime fighters throughout France where many believe the trio continues to help [illegible] from beyond the grave. SB



Giganta

First appearance WONDER WOMAN (2nd ser.) #125 (Sept. 1997)
Status Villain **Real name** Dora Zeul
Occupation Scientist **Base** Metallo
Height 6ft 6in **Weight** 246 lbs **Eyes** Green **Hair** Red
Special powers/abilities Able to grow from human size to hundreds of feet tall in seconds, gaining great physical strength in the process, Olga was not very quick-witted, whereas Dora is smart and cunning.

Terminally ill Dr. Dora Zeul wanted to preserve her brilliant intellect. She felt the ideal vessel for her brain would be Wonder Woman. When the demon Neron struck down the Amazon Princess, Zeul thought this was her chance only to be thwarted by Queen Hippolyta and Wonder Woman's friend Cassie Sandsmark. Caught in mid-transfer, Zeul's consciousness remained in limbo until her lab assistant placed it in the body of Giganta, a gorilla test subject. The ape killed the assistant. Fought Cassie in her new guise as Wonder Girl, and escaped. Later, Zeul found Olga, a woman working at the Balthazar Circus, and used Indian magic to place her mind in the human's body. She subsequently joined Villains Inc. only to meet defeat at Wonder Woman's hands. RG



Girder

First appearance FLASH: IRON HEIGHTS #1 (2001)
Status Villain **Real name** Tony Woodward
Occupation Criminal **Base** Keystone City
Height 7ft 8in **Weight** 1500 lbs **Eyes** Glowing yellow **Hair** Metallic
Special powers/abilities Superhuman strength, possesses a virtually indestructible body of living steel

In one of the happy/tragic accidents that often befall those with super-powers, steelworker Tony Woodward fell into a vat of molten steel during a riot that he had triggered. Earlier assaulting a female coworker, Dr. Valda Canaveli, had been filled with leftovers from an experimental S.T.A.R. Labs project. Woodward did not immediate[illegible] contact with the molten metal but instead became a kind of living steel. His body now looked as if it had been pieced together in a scrapyard! Under the name Girder, Woodward robbed [illegible] and killed anyone who got in his way. [illegible]alls the [illegible]ers locked [illegible] Iron Heights [illegible]ary Cell [illegible]ps in the [illegible]otion [illegible]rrounding an [illegible]break of a prison [illegible]n and became one [illegible]e newest members of the Legion Rogues Gallery. He has professed an [illegible]ation for the living ruler of Markovia, but so far she has spurned his crude [illegible]me-on. DW



GIZMO

First appearance THE NEW TEEN TITANS (1st series) #3 (Jan 1981)
Status Villain (discovered) **Real name** Mikron O'Jeneus
Occupation Inventor, professional criminal **Base** New Jersey
Height 4ft 2in **Weight** 87 lbs **Eyes** Green **Hair** Bald
Special powers/abilities Given the tools, Gizmo could turn harmless household appliances into high-tech weapons of mass destruction



A genius tinker, the dwarfish Mikron O'Jeneus once supplied state-of-the-art technology to criminals from his clandestine company, Gizmos, Inc. Later he took a more hands-on approach to villainy by answering DOCTOR LIGHT's clarion call in *The Underworld Six*, which sought several super villains to round out his FEARSOME Five team. As a member of that evil quintet through several lineups Gizmo repeatedly demonstrated his scientific savvy in battle with the TEEN TITANS before [illegible] STAR Labs Gizmo was apparently immolated [illegible] Fearsome Five's Psimon. Recently however [illegible] discovered alive and well and part of an all-new [illegible] Fearsome Five, organized by DOCTOR SIVANA O'Jeneus has [illegible] while the roguish ruse of Gizmo has been taken up by his son SB

GLORIOUS GODFREY

First appearance FOREVER PEOPLE #3 (July 1971)
Status Villain **Real name** None
Occupation Agent of Darkseid **Base** Apokolips
Height 5ft 11in **Weight** 195 lbs **Eyes** Blue **Hair** Red
Special powers/abilities Silver-tongued powers of persuasion, handsome looks conceal a heart of pure poison



Unlike the other agents of DARKSEID, Glorious Godfrey is handsome instead of horrible, charming instead of stomach churning. During one of his first missions to Earth, Godfrey Darkseid's glittering persuader, charmed the US in a traveling road show preaching his philosophy to eager audiences. He hoped to prepare the planet for his master's conquest and [illegible] carefully recruited an army of followers who were believers that allowed Godfrey to manipulate their minds. Godfrey met defeat at the hands of the FOREVER PEOPLE. Glorious Godfrey later posed as the psychologist G. Gordon Godfrey, author of the bestseller *Super-Hero or Super Menace?* in a failed attempt to foment a worldwide anti-hero movement. He later [illegible] the Apokolips agent known as AMAZING GRACE DW

GLOSS

First appearance MILLENNIUM #1 (Summer 1987)
Status Hero **Real name** Xiang Po
Occupation Adventurer **Base** U.S.
Height 5ft 5in **Weight** 139 lbs **Eyes** Red **Hair** Dark auburn
Special powers/abilities Supernaturally, controls the Dragon Lines of Power energy coursing through the Earth that enables Gloss to create force fields, duplicate herself or teleport



[illegible] among ten humans bequeathed with superpowers to become progenitors of the next phase of mankind's evolution. These individuals, hand-picked by Herupa Hando [illegible] one of the GUARDIANS OF THE UNIVERSE and his mate Nadia Safi, were destined to succeed the immortal Guardians. Xiang Po left her village in Communist China behind to become Gloss [illegible] Earth's mystic ley lines. With [illegible] pregnant [illegible] became a member of the NEW GUARDIANS, who intended Earth while preparing to found a race of immortal humans. However, the New Guardians discovered that hybrid creatures bioengineered by Janwillem Kroef, a South African passed over by Herupa and Nadia, were the true chosen ones. The New Guardians went their separate ways with Gloss settling in the U.S. She continues to use her powers for the good of humanity while searching for her perfect mate SB

GLOBAL GUARDIANS, THE

First appearance DC COMICS PRESENTS #46 (June 1982)
Status Hero team
Base An unnamed island in the Pacific Ocean
Current Members and Powers
Dr. Mist (Kar) Sorcerer
Seraph (Israel) Possesses superstrength
Dorkwoman (Antarctic) Tracker, superspeed and durability
Olympian (Olympus) Golden Fleece gives him the powers of 50 Argonauts
Atomo Sun (Japan) Solar powers
Cosmos (Canada) Cyberpunk metallic armor
Xandra (Russia) Possesses superstrength, can project ice and cold
Cassanda (Indonesia) Is able to turn into water form, can psionically control water
Chrysalis (France) Has a robotic shell containing sentient insects



GLOBAL HEROES *Despite differing cultures and world views, the Guardians put the Earth's needs first.*

[illegible] Indian [illegible] diabolical the [illegible] Argentine [illegible] and the Swedish [illegible] the 1950s [illegible] of superpowered rogues, [illegible] countries signed a treaty to [illegible] national organization to [illegible] need as a Paris [illegible], the Global [illegible] DOCTOR MIST [illegible] Godiva Brazil's [illegible] and KUMANJAYA, South

COUNT SHOWBIZ, Crown Commander, the MAN OF MYSTERY, Kenji SUN, [illegible] Australia's TASMANIAN DEVIL, Uruan's Thunderbird, New Zealand's Huiarau, Germany's Wild Huntsman, Africa's B'Wana Beast (see PREDATOR BEAST) and France's FUR-OUT-LIE. They worked well for a time although never quite gaining the fame of the USA's costumed crime fighters. At one point, Dr. Mist vanished and DEEPFREEZE became the acting director of the Dome, until the United Nations, an [illegible] the institution in favor of channeling its financial resources to the recently established Justice League International (see JUSTICE LEAGUE OF AMERICA). Since then, the Guardians and other international heroes have helped to protect the Earth. The Guardians' ranks have risen and fallen over the years, and the team's reputation was tarnished when members were turned into personal drones of the Queen Bee (see QUEEN BEE II) in Bialya. The Guardians' current Dome is located on an island in the Pacific Ocean. RG

Key 1) Atomo Sun 2) Jack O'Lantern I 3) Dr. Mist 4) Dorkwoman 5) Fly-by-Night 6) Cyclona 7) Little Mermaid 8) Tsunami 9) Buckmaster 10) Thunderbird 11) Olympian 12) Wild Huntsman

G'NORT

First appearance JUSTICE LEAGUE INTERNATIONAL #10 (February 1988)
Status Hero **Real name** G'nort Esplanade Grasshoarder
Occupation Adventurer **Base** Mobile
Height 5ft 10in **Weight** 195 lbs **Eyes** Black **Hair** Reddish brown
Special powers/abilities Well-meaning but inept, wears the moon-powered suit of a Darkstar but whether the suit is operational is questionable.



Thanks to his uncle Chesterman Chesterman (aka G'nort was [illegible] into the Green Lantern Corps as an emissary to peaceful Oa but he belonged to a fake Corps established by alien clowns called the Poglaths who plotted to make laughing stocks of the real Corps. When the Poglaths were exposed G'nort and Green Lantern Guy Gardner defeated them. At last the inept Gnort became a real Green Lantern, although he's so set where he could do little harm. He then joined the all-fated Justice League Antarctica made up of the unlikely reformed super villains Scare Tactics, Lady Quark, Blackout, the Dark Ace, Big Sir, Soviet Sue and a Darkstar perhaps G'nort. The original Antarctican while looking for evil. Though he became JUSTICE LEAGUE ANTARCTICA he clearly felt the League tells a different story. When last seen G'nort was [illegible] to Atlantis. SB

GODIVA

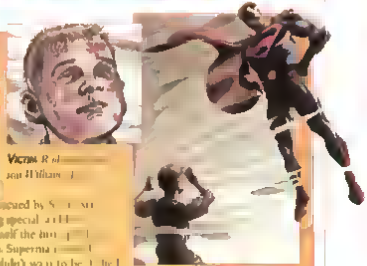
First appearance THE NEW TEEN TITANS (2nd ser.) ANNUAL #3 (1988)
Status Villain **Real name** Unknown
Occupation Mercenary **Base** The Swiss Alps
Height 5ft 9in **Weight** 142 lbs **Eyes** Red **Hair** Black with gold streak
Special powers/abilities Hypnotic powers charm her victims into behaving like mindless puppets



Born [illegible] the ancient Greek [illegible] Godiva [illegible] Swiss princess of an African [illegible] Godiva treated her [illegible] as pawns of [illegible] Sultan threw Willow her animal taking her under Obsessed with his own beauty—she [illegible] no mirrors [illegible] family. She had a pathological need [illegible] the center of attention. She has also been known to murder associates who [illegible] like [illegible] read mind. Godiva [illegible] kidnapped [illegible] and Terra Close the parents of Danny Chase (see TEEN TITANS). Danny helped the Titans rescue his parents but Godiva managed to slip away. Later she targeted a British spy during [illegible] but [illegible] was killed. Not to miss [illegible] threw the British agent [illegible] tall building and he fell to [illegible] The hypnotic [illegible] them totally under her [illegible] spell. PJ

GOG

First appearance GOG #1 (February 1993)
Status Villain **Real name** William [last name unrevealed]
Occupation Adventurer **Base** Metropolis
Height 6ft 1in **Weight** 203 lbs **Eyes** Blue **Hair** Brown
Special powers/talents Superhuman strength and durability, staff emits energy beams.



Victim R[illegible] Jean William[illegible]

As a [illegible] young William [illegible] was rescued by Superman [illegible] over Kansas for something special and [illegible] Superman. Considering himself the [illegible] disapproval of the church—he didn't want to be [illegible] Williams proved susceptible to an approach by the cosmic beings [illegible] Quintessence. He was given immense power and knowledge [illegible] drove him mad, and Gog was born. Gog made it his mission to go back [illegible] and kill Superman. Gog traveled back a day at a time, killing each [illegible] version of Superman, ultimately arriving at the day Superman and Wonder Woman's baby was born. Gog kidnapped the [illegible] rather than kill Superman and vanished back to an earlier [illegible] create an apocalyptic disaster in Kansas. At the climax [illegible] battle to defeat the reality-spanning Gog, Superman, Batman, Wonder Woman learned the secret of Hypertime: an all-encompassing realm that [illegible] countless parallel dimensions. Gog was [illegible] by the Quintessence [illegible] to renew [illegible] RG

Miraculous rescue [illegible] filled all [illegible] Lantern corps [illegible] Sage of Hyp[illegible] Superman?



God is born [illegible] stunning angel [illegible] Quintessence [illegible] to be his mortal [illegible] Upside down

The Quintessence [illegible] angelic [illegible] Lantern [illegible] Quintessence [illegible] Gog [illegible]



GOLDEN ARROW

First appearance WHIZ COMICS #2 (February 1940)
Status Hero **Real name** Roger Parsons
Occupation Western hero **Base** The Old West
Height 6ft 0in **Weight** 195 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Superb horseman, courageous fighter, and a dead shot with a bow and arrow; marked the tips of his arrows with prospector's gold; hence his name.



Orphaned [illegible] Parsons [illegible] Jim Larson [illegible] the brilliant inventor [illegible] revolutionary lightweight [illegible] gas—Roger Parsons grew up in the [illegible] Old prospector after a trek named Brand Ha[illegible]Hack murdered his father for [illegible] scientific secrets. On the western plains Roger grew tall and strong, becoming an [illegible] sport as boy and calling himself Golden Arrow. Under [illegible] of the West Golden Arrow soon took his revenge on Haddock. Later he had run-in with Brand's brothers Brook and Bruce Haddock and [illegible] founded their town Carol Haddock. Though not an official law man Golden Arrow helped keep the peace in the town. Riding on his mighty stallion White Wind. DW

GOLDEN GLADIATOR

FIRST APPEARANCE THE BRAVE AND THE BOLD (1st series) 81 (September 1955)
STATUS Hero **REAL NAME** Marcus
OCCUPATION Former shepherd, slave and warrior **BASE** Ancient Rome
HEIGHT 6ft 4in **WEIGHT** 215 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Superior swordsman and courageous hand-to-hand combatant; accomplished equestrian

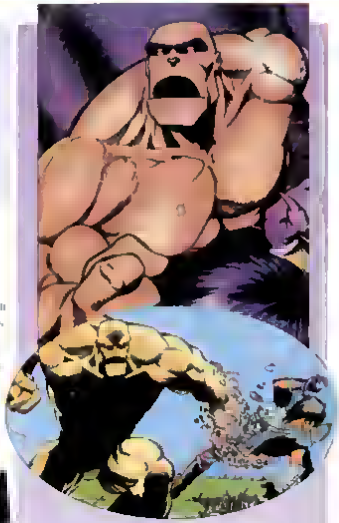


Marcus was a shepherd living in ancient Rome who was framed by several Roman soldiers for the failed assassination attempt of Praetor Cladius Crassus. The soldiers saw to it that Marcus was sentenced to life as a galley slave. Marcus became popular during his time as a slave, overpowering an angry lion and using his strength to defend other prisoners. Marcus was returned to Rome and sold as a slave to Crassus, the man who tried to assassinate Crassus and who had framed Marcus for the crime. Marcus won his freedom after rising through the ranks of the gladiatorial arena, and was given the helmet of the Golden Gladiator as a prize. As the Golden Gladiator, Marcus became Rome's greatest defender, constantly thwarting Crassus's evil schemes. **PJ**

GOLDFACE

FIRST APPEARANCE (as Kenyon) GREEN LANTERN (2nd series) #30 (July 1965); (as Goldface) GREEN LANTERN (2nd series) #48 (October 1966)
STATUS Hero **REAL NAME** Keith Kenyon
OCCUPATION Union leader **BASE** Keystone City
HEIGHT 5ft 9in **WEIGHT** 180 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Kenyon has superhuman strength and his organic metal skin provides some degree of invulnerability

Keith Kenyon studied physical science with a minor in chemistry at the University of California Coast City. Rather than follow his father who was a labor union leader, he wanted other things from life. Everything changed for him when he discovered a sunken chest of gold. The gold's structure had been altered by chemical waste and it gave Kenyon enhanced strength and a golden skin tone. He turned to crime to pay for his experiments, and crossed paths with the second GREEN LANTERN and the second FLASH. While serving time in Iron Heights penitentiary, Kenyon's skin became organic metal. On his release, Kenyon had his golden skin under makeup and became a union leader like his father. He now heads Union 242, Keystone City's largest work force, where he encounters the third Flash from time to time. As Goldface he is determined to eradicate the Network, a super villain supply depot run by his ex-wife Ari[illegible] and the rogue Blacksmith. **RG**



FORCE OF NATURE: [illegible] and an unshakable assert[illegible]

GOLDEN GLIDER

FIRST APPEARANCE THE FLASH (1st series) #250 (June 1977)
STATUS Villain (deceased) **REAL NAME** Lisa Snart (Lisa Star)
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 5in **WEIGHT** 117 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES World-class athlete and gravity skates created from own ice but she effectively skated on thin air; arsenal of weapons concealed in purse that enabled hypnosis, force fields, teleportation, illusions, etc.



Sister of Len Snart (CAPTAIN COLD), Lisa Snart was a champion ice skater who learned her famous trick skills from her paramour, Roscoe Dillon, aka the Top, one of Barry Allen, the second FLASH's foes. When the Top was killed following a high speed duel with the Scarlet Speedster, Lisa vowed to make the Flash suffer. As Golden Glider, wielding dervish-like anti-gravity skates, she tried to kill the Flash's wife Iris Allen, as well as Iris's aunt Dottie and Barry's parents. Snart then hypnotized writer Beau Baer into adopting the identity of the heroic Ringmaster, who forced a mind-controlled Iris Allen to fall in love with him. Fortunately the Flash again tripped up the Golden Glider's schemes. Snart later reunited with the Top when the villain's spirit took over the body of Dr. Elias Mathew Henry Allen. The Flash again defeated the Golden Glider and she was jailed once more. Lisa Snart hated Captain Cold the last time when the latter's brother, Gold Coast, created a string of frosty foes to fight the Flash, all named Chillblaine. One of these, Chillblaine, flash-froze her body which shattered, killing Snart. Presumably Snart's Golden Glider joined her beloved Top in the afterlife, undoubtedly a cold day in Hell. **SB**



SOLID GOLD: [illegible] the day a[illegible]

GOLEM

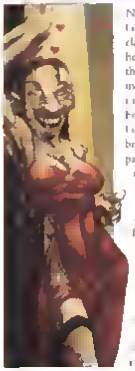
FIRST APPEARANCE RAGMAN (1st series) #1 (September 1976)
STATUS Hero **REAL NAME** None (goes by Paul)
OCCUPATION Former member of Laymen (Primal Force)
BASE New York City **HEIGHT** 6ft **WEIGHT** 370 lbs
EYES Yellowish brown **HAIR** None
SPECIAL POWERS/ABILITIES Vast bulk allied to superstrength; apparently invulnerable as he has the ability to regrow himself out of clay; possesses a benevolent disposition and is viewed as a gentle giant.

Created from the mud of the Louisiana swamps, the elemental being known as Golem (not to be confused with the Golem serving with the super-group HAWKFIRE) is a lumbering force of nature who really wants nothing more than to live life as a human. In his early career he fought alongside the hero RAGMAN and then lived with a good hearted Louisiana woman named Jean Luzette. Later blamed for Jean's death, Golem fled through the swamps until a mystical summoning spell teleported him out of the reach of the pursuing police. His rescuer Malus (see DOCTOR MIST) appointed Golem as a new member of the supernatural super team the Laymen (see PRIMAL FORCE).

Damaged and destroyed several times during his adventures, Golem easily fixed himself by shaping new body parts out of dirt. He is vulnerable to water but can always re-form himself once he dries out. Since "Golem" merely describes an artificial creature common in Jewish folklore, Golem has long desired a name of his own. His current wish is that others refer to him as "Paul". [illegible] activities since the disbanding of the Primal [illegible] are unknown. He may have returned to [illegible] field with the swamp clay there. **OW**

Gorgeous Gilly

Base appearance ACTION COMICS #769 (September 2000)
Status Villain **Real name** Unknown
Occupation Adventurer **Base** Chattahoochee Florida
Height 6ft 2in **Weight** 165 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Powerful hypnotic ability described as a "magic love eye" makes men slaves to her incredible beauty



No man caught in Gorgeous Gilly's spell will dispute her claim that she is the most beautiful woman to ever walk the Earth. Her powers of mesmerism run so deep that a man will do anything for her. Fortunately for men everywhere Gilly's psychic hold can be broken by force of will particularly when the victim is removed from Gilly's sight.

She hails from the swamps of rural Chattahoochee Florida a member of an extended family of men humans that have branded themselves the Redneck. Gilly and her kin proudly embrace the worst Southern stereotypes. Any gathering of the Rednecks is certain to include an abundance of banjo-picking, moonshine drinking, and swearing. Faith DW

Gorilla Grodd

First appearance THE FLASH (1st series) #106 (May 1959)
Status Villain **Real name** None
Occupation World-has world conqueror
Base Gorilla City Africa **Height** 6ft 6in
Weight 600 lbs **Eyes** Grey **Hair** Black
Special powers/abilities "Force of Mind" enables Grodd to control others, transform matter project mind beams, or transfer his consciousness into the bodies of other creatures, scientific genius, inventor of exotic weaponry.



Deep in the heart of Africa there lies a race of highly evolved, yet seemingly intelligent gorillas. These creatures, Gorilla City, have [illegible] Their existence is completely unknown to [illegible] one of their number wants to overthrow [illegible] King Solovar and lead an army [illegible] Earth. The power-hungry [illegible] was none other than Gorilla Grodd. Cunning, diabolical genius, Grodd had developed the power to control the minds of [illegible] after telepathically picking Solovar's mind. Only [illegible] to put a stop to Grodd's schemes for world domination, Solovar enlisted the aid of the [illegible] Flash, Barry Allen. He at last defeated Gorilla Grodd and imprisoned him in Gorilla City. Since that time Grodd has broken free from his bonds on several occasions. Armed with an array of weapons—all his own inventions—he has tried to turn Earth into a place [illegible] SB

Gordon, James W.

First appearance DETECTIVE COMICS #27 (May 1939)
Status Hero **Real name** James W. Gordon
Occupation Gotham City Police Commissioner **Base** Gotham City
Height 5ft 9in **Weight** 168 lbs **Eyes** Blue **Hair** White
Special powers/abilities Expert criminologist and dedicated, highly principled police detective, useful hand-to-hand combatant renowned for his powerful left hook, uses a standard issue service revolver a Browning 9mm automatic

Kill or be killed [illegible] Gordon's wife Sarah [illegible] learn murdered by the [illegible] while saving the lives of innocent children. Driven to the edge Gordon nearly took the Joker's life in revenge but shot the maniac in the kneecaps instead.



James Gordon, his wife Barbara, and their two children moved to Gotham City from Chicago, where he established a reputation for honesty in an infamously corrupt police department. However Gordon's dedication took its toll on his marriage and Barbara left him taking their son James Gordon Jr. He retained custody of their adopted daughter Barbara.

One of Jim's first assignments was hunting down the urban legend known as Batman. Despite his aversion to Batman's vigilantism, the two soon became a close ally of the Dark Knight. Gordon eventually became Police Commissioner [illegible] one of the finest departments in the country. He also fell in love with and married Sergeant Sarah Essen. Gordon refused to leave Gotham when the city was struck by an earthquake and with a few loyal officers, sought to maintain a [illegible] while trying to save the lives of Gotham's dozens of kidnapped children. Gordon nearly gunned the Joker down to a fit of vengeful rage but his sense of decency prevailed and he sent the villain back to prison when life returned to normal in Gotham City. Gordon finally retired after 20 years as a police officer. His daughter Barbara continues to fight crime in Gotham and across the world as Oracle. PJ

Goth

First appearance THE TITANS #3 (May 1999)
Status Villain **Base name** Unrevealed
Occupation Demon **Base** Mobile
Height Variable **Weight** Variable **Eyes** Variable **Hair** None
Special powers/abilities Charismatic, demonic strength creates and throws flames, [illegible] razor sharp claws and teeth

The original Teen Titans first encountered this demon at a rock concert in the town of Eden's Crest featuring a star named Limbo. The rocker started a riot to mask his theft of an anti aging formula but was stopped by the Titans. In reality, Limbo was doing the bidding of the Contessa wife of Lex Luthor (see Luthor, Lex). Why this lemon rulet of a regent of Hell called Dis would do this is a mystery [illegible] the gates of rock n' [illegible] Grunge Rave and [illegible] Goth this same demon has instilled social apathy and violence among the [illegible] teenagers. Goth is a red skinned actor/rock star behind a series of murders. Transported to Dis, the Titans bested Goth and freed countless teens from his real [illegible] of despair. RG

Bad vibes Goth [illegible] attack [illegible] fragile mind [illegible] system [illegible]



GREEN ARROW

THE EMERALD ARCHER

OLIVER JONAS QUEEN (GREEN ARROW I)
FIRST APPEARANCE MORE FUN COMICS #73 (November 1941)
STATUS Hero **OCCUPATION** Adventurer **BASE** Star City
HEIGHT 5ft 11in **WEIGHT** 185 lbs **EYES** Green **HAIR** Blond
SPECIAL POWERS/ABILITIES Has an excellent eye for archery. Trained hand-to-hand combatant with above average strength and endurance.

CONNOR HAWKE (GREEN ARROW II)
FIRST APPEARANCE GREEN ARROW (1st series) #0 (October 1994)
STATUS Hero **OCCUPATION** Adventurer **BASE** Star City
HEIGHT 5ft 9in **WEIGHT** 140 lbs **EYES** Green **HAIR** Blond
SPECIAL POWERS/ABILITIES An expert marksman as well as one of the top five martial artists on Earth.

WHILE ON A SOUTH SEA CRUISE, playboy billionaire Oliver Queen was knocked overboard and washed up on Starfish Island. He fashioned a crude bow and arrow and lived like Robinson Crusoe until he was rescued. A short time later he was rescued and was back on the social scene in his hometown Star City. Donning a Robin Hood costume for a party Queen foiled a robbery during the event gaining the nickname Green Arrow. Resolving to become a crime fighter, he soon experienced firsthand the diseased underbelly of society he had only previously read about.



EARLY DAYS I[illegible] wore the Emerald [illegible] had his own Arrow [illegible] complete with ejector [illegible]



DARTING AROUND [illegible] caught [illegible]

ROY AND HAL

After a horrifying trip to Vietnam [illegible] he first met Hal Jordan, the [illegible] GREEN LANTERN). Queen sold off his [illegible] to [illegible] He decided to become [illegible] involved in campaigning for good [illegible] and adopted Roy Harper as his ward. [illegible] became his first kid sidekick, Speedy (see PERSONAL). Together they battled such [illegible] as crime-clown Bull-[illegible] Eye, the Rainbow Archer and the [illegible] Queen [illegible] the anonymous financier of the JUSTICE LEAGUE OF AMERICA [illegible] Arrow Plane, Arrow Car and a base called the Arrow [illegible] helped for [illegible]. A short time later, Green Arrow was finally [illegible] fell in love with beautiful Dinah Lance (the second BLACK CANARY). [illegible] Soon after Queen was swindled out [illegible] a former partner Undaunted, Oliver [illegible] he explored America's hidden [illegible] where bigotry, religious fanaticism, and environmental destruction [illegible] fearlessly battled on their journeys by Black Canary II.

OLIVER QUEEN

Queen never talked about his parents or the events that led to an orphan heir to a manufacturing empire. Before becoming the secret vigilante Green Arrow, he had been [illegible] wastrel, wrestling with an emerging social conscience. Now he finally had the chance to do some good in the world, fighting all manner of criminality. He soon came to realize that crime and violence were global problems fueled in part by his own [illegible] division.



SHELDED Green [illegible] Lantern [illegible] Green Arrow [illegible] outside. The [illegible] an explo[illegible]

SHADO, LONGBOW HUNTER

After Oliver Queen resigned from the JLA, he and Dinah Lance moved to Seattle, Washington, where she set up a flower shop called Sherwood Florist. However the pair were soon embroiled in tracking down a drugs gang. The case led them to question the future of their relationship—and then Dinah vanished. She was brutalized and tortured before Green Arrow rescued her and killed the sadists holding her. During the rescue, Green Arrow's life was saved by a mysterious oriental archer named SHADO who was pursuing her own vendetta against a drugs cartel. The two eventually became lovers for a time. Green Arrow became a figurehead after being arrested on false weapons charges and Dinah Lance called Shado for help. Dinah then discovered that Queen had seemingly conceived a son with Shado, whom she had named Robert.



CRISIS FOR THE GREEN ARROW

During [illegible] Green Arrow [illegible] Canary II acted as [illegible] to the [illegible] Shado [illegible] Arrow [illegible] mortally killed at the [illegible] DC hero] Hollinger and were [illegible] Black Canary II [illegible] Dinah Lance [illegible] then buried [illegible] Sara urgently [illegible] Canary was [illegible] in an auto accident. [illegible] Hell and together [illegible] Lance [illegible] Queen [illegible] [illegible] Soon [illegible] The [illegible] Arrow returned [illegible] Queen [illegible] publicly [illegible] [illegible] and [illegible] [illegible] in part [illegible] Before long, he had [illegible] Dinah [illegible]



LOVERS The Black Canary [illegible] to [illegible] problem with [illegible]

Back From the Dead

[illegible] Arrow ate upted to prevent [illegible] detonating a bomb over Metropolis he gave his li the process. His lifelong friend, Hal Jordan (formerly Green Lantern II now a mad being named Parallax) used his cosmic power to restore Ollie [illegible] but without a soul.

With the help of his "family," Ollie regained his s l made a concerted effort to put his life back in order. He reconnected with Connor Hawke and Roy Harper and took in Mia Dearden a teen from the streets of his beloved Star City. Still restless, Ollie fought injustice while longing for Dinah.

His legend would grow and grow eventually becom powerful that in the 853rd century the Earth would be watched over by a squad who called itself the [illegible] ompany of Green Arrows.



Mia Dearden

Savior

Mia Dearde [illegible] away [illegible] the violent ho [illegible] wh [illegible] s Youth child H [illegible] ard [illegible] possum [illegible] a five [illegible] She subsequen [illegible] recently re [illegible] He took her in and gave her [illegible] be a teen [illegible] However h [illegible] became a [illegible] with a bow. When she got [illegible] M [illegible] and killed sorcerer Albert D [illegible] S [illegible] ly quickly learning th [illegible] with being a hero.



Sounds of Violence

A vision a lack on Connor Hawke led Ollie into a confrontation with a hooded sect killer named [illegible] Although [illegible] with several arrows the assassin somehow escaped. The struggle at least brought Ollie and Dinah back together.

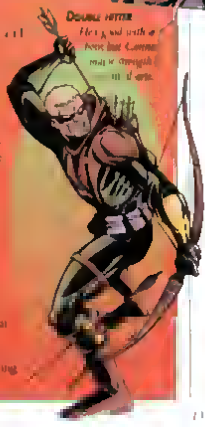




Silent Running A vengeful Ol [illegible] to avenge [illegible] by the bullet On numerous [illegible] motives as by his enemy, expert [illegible] t archer.

Connor Hawke

Oliver's son by Sandra Moonrise Hawke, Connor Hawke was raised as a Buddhist monk and trained in martial arts. Though [illegible] inner peace he also yearned for adventure spurred by hero worship for his father he never known. A new path opened for him when Ollie joined the [illegible] where years earlier he had fought with A [illegible] The couple traveled together Connor reveals [illegible] he was a son. When Ollie seemed to have been [illegible] e explosion on [illegible] Metropolis [illegible] mor took on his fathers [illegible] fighting mi as a second [illegible] n Arrow.



Double Hitter He's good with a bow but Connor may be strength [illegible] ul arm.

Innocent and Good

When Oliver Queen returned to life, [illegible] and son decided to protect Star [illegible] together. Connor remains somewhat [illegible] about the world around him [illegible] gives his imagin [illegible] [illegible] ing.

RG

Key Storylines

- **Green Lantern/Green Arrow (First and Second Issues) (2004):** Collections of classic stories as the heroic pair traveled the U.S. righting wrongs.
- **Green Arrow: The Archer's Quest (2003):** Back from the dead, Ollie Queen uses keepsakes to reconnect with his family.
- **Green Arrow: The Longbow Hunter (1989):** Green Arrow saves Black Canary from being tortured, he also encounters the mysterious female assassin Shado.
- **The Brave and the Bold #85 (August 1969):** In "The Senator's Been Shot," Green Arrow dons a new outfit [illegible] beard and gains a new attitude toward his role as a crime fighter.

GREEN LANTERN

BRIGHTEST LIGHT IN THE UNIVERSE

ALAN SCOTT (GREEN LANTERN I)
FIRST APPEARANCE ALL AMERICAN COMICS #16 (July 1940)
STATUS Hero **OCCUPATION** Crime fighter **BASE** Gotham City
HEIGHT 6ft **WEIGHT** 201 lbs **EYES** Blue **HAIR** Blond

HAL JORDAN (GREEN LANTERN II/PARALLAX)
FIRST APPEARANCE SHOWCASE #22 (October 1959)
STATUS Hero/villain (deceased) **OCCUPATION** Spectral guardian
BASE Utah desert **HEIGHT** 6ft 2in **WEIGHT** 186 lbs
EYES Brown **HAIR** Brown

GUY GARDNER (GREEN LANTERN III)
FIRST APPEARANCE GREEN LANTERN (2nd series) #59 (March 1968) **STATUS** Hero (deceased)
OCCUPATION Adventurer **BASE** New York City
HEIGHT 6ft **WEIGHT** 180 lbs **EYES** Blue **HAIR** Red

JOHN STEWART (GREEN LANTERN IV)
FIRST APPEARANCE GREEN LANTERN (2nd series) #87 (January 1972) **STATUS** Hero
OCCUPATION Architect **BASE** New York City
HEIGHT 6ft 1in **WEIGHT** 201 lbs **EYES** Brown **HAIR** Black

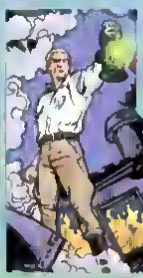
KYLE RAYNER (GREEN LANTERN V)
FIRST APPEARANCE GREEN LANTERN (3rd series) #48 (January 1994) **STATUS** Hero
OCCUPATION Crime fighter cartoonist **BASE** New York
HEIGHT 5ft 11in **WEIGHT** 175 lbs **EYES** Green **HAIR** Black

SPECIAL POWERS/ABILITIES Green lantern ring generates hard-light images, limited only by user's imagination; ring also a database and language translator and allows travel through space. Rings must be recharged using a lantern shaped power battery

ONCE THEY WERE a corps 3,600 strong, wearing the most powerful weapons ever devised on their fingers. The GREEN LANTERN CORPS acted as an intergalactic police force, doing the bidding of the GUARDIANS OF THE UNIVERSE. Each Green Lantern possessed a power ring that could create hard-light projections by drawing energy from the Central Power Battery on the Guardians' homeworld of Oa, however, the rings were ineffective against anything yellow. The Green Lantern Corps suffered a fatal blow at the hands of Hal Jordan, but Kyle Rayner may be the best hope for restoring this ancient force of justice and order.



BRIGHT LIGHT Green Lantern Alan Scott debuted in All American Comics #16 [1940], [illegible] getting his own [illegible] later



ALAN SCOTT

Eons ago the Guardians of the Universe trapped most of the universe's magical energies into an urn called the Starheart. A fragment of this object gave rise to Alan Scott's ring and power battery. Unlike Corps equipment, Scott's mystical ring worked fine against yellow objects but was powerless against wood. Scott helped establish the JUSTICE SOCIETY OF AMERICA during World War II. After many decades he discovered that his body had been infused with the energy of the Starheart and that he no longer required a ring. Scott briefly took the identity of Sentinel before reclaiming the Green Lantern mantle.



DOWN AND OUT Sinestro fails to halt Parallax's rampage





TRANSITIONS Cursed as Abin Sur's [illegible] kills [illegible] ring [illegible] Hal Jordan

HAL JORDAN

Hal Jordan was both the Corps' greatest champion and its worst nightmare. As Green Lantern and protector of space sector 2814, Jordan founded the JUSTICE LEAGUE OF AMERICA alongside AQUAMAN and the FLASH. He battled a legion of galactic foes including the fallen Green Lantern SINESTRO. But when the CYBORG SUPERMAN demolished Jordan's home Coast City, he went mad with grief. Enraged when the Guardians barred him from recreating Coast City, Jordan destroyed the Guardians and their Corps—becoming the god-like villain PARALLAX. Though Parallax died during the Sun-Eater crisis, Jordan's spirit lived on as the new SPECTRE until he was resurrected.



GUY GARDNER

Originally passed over by Abin Sur in favor of Hal Jordan, Guy Gardner enjoyed a checkered career as Green Lantern. Gardner became known for his belligerent, cocky stance, marked by his constant attempts to prove himself at the one, true Green Lantern. Gardner served with the JLA but later lost his right to wear a power ring. He briefly wore Sinestro's yellow power ring, then embraced a new role when he discovered his heritage as a genetically altered warrior engineered by the alien Vuldarians.

LIGHTS OUT Guy Gardner [illegible] blow to his pride

PARALLAX Hal Jordan achieved unimaginable power as the megalomaniacal Parallax. Ironically, he is more powerful as the [illegible]



ART WORKS Kyl[illegible] sy[illegible] in[illegible] Lantern[illegible] is[illegible] an physically [illegible]thing, he dreamt up in pencils [illegible]ly one as irresponsible and [illegible]n with Kyle has made as [illegible]y handling space and strengths I rebuild the Green Lantern Corp[illegible]

- **GREEN LANTERN (2ND SERIES) #76 (APRIL 1970):** The classic tale united Green Lantern Hal Jordan and Green Arrow Oliver Queen for what would become a road trip exploration of America
- **GREEN LANTERN (2ND SERIES) #48–50 (JANUARY–MARCH 1994):** Kyle Rayner took over as Green Lantern when Hal Jordan turned rogue in the series-changing "Emerald Twilight" epic
- **GREEN LANTERN (2ND SERIES) #162–164 (JUNE–AUGUST 2000):** In an echo of his predecessor's journey Kyle Rayner teamed up with Green Arrow Oliver Queen to investigate an intergalactic arms ring

KYLE RAYNER

When Hal Jordan shattered the Green [illegible] Corps, the last remaining Guardian gave a power ring to a new hero—Kyle Rayner of Earth. Although he seemed to have been selected at random Rayner worked hard to prove himself worthy of the Green Lantern legacy. His upgraded ring has no weakness against the color yellow and Rayner has handled himself well against the super villain MAJOR FORCE (who murdered Rayner's girlfriend) and the Lantern hunting killer FATALITY. Kyle forged friendships with GREEN ARROW II and the Flash and has fuelled a romance with Alan Scott's daughter Jade. Rayner assumed the identity of the near-omnipotent Ion before bleeding off much of his power by restricting the Guardians. Kyle Rayner recruited members to restore the Corps to its former glory.





SWAN SONG

Although Kyle Rayn[illegible] Lantern Corps h[illegible] twilight of his [illegible] space Kyle learned [illegible] moved on and that the JLA [illegible] well with John Stewart in the role of powe[illegible] wielder Kyle's subsequent battle with Fatality showed that he still had plenty of spirit but other factors including the revelation that Major F[illegible] had returned to orchestrate Fatality's attacks—were harbingers of change for Earth's Green Lantern. DW

EMERALD KNIGHT *Kyle Rayner has [illegible] a noble to [illegible]*

JO[illegible]
Originally the [illegible] Stewart h[illegible] degree, a comp[illegible] with [illegible] pole. Stewart accidentally the entire planet Xanthu then suffered when his wife, Katma Tui, died at the hands of STAR SAPPHIRE. He earned a [illegible] of peace as the caretaker of a patchwork "Oasis, world" on Oa, and later became a member of the DARKSTARS (an intergala[illegible] peacekeeping force that is a rival to the Green Lantern Corps). Injuries suffered [illegible] of duty left him paralyzed from the wa[illegible] worked as an architect until Hal Jordan [illegible] of his legs. Now John Stewart works wi[illegible] super heroes as a member of the JLA [illegible] multiplanetary threats including Krona, A[illegible] the trigger a nuclear holocaust. His most re[illegible] issue has been the breakup of his relationship [illegible] Meraxi, Former Darkstar

RESOLUTE *Presented with several opportunities to ret[illegible] John Stewart has continued to serve as Green Lantern*

GRACE

FIRST APPEARANCE OUTSIDERS (3rd series) #1 (August 2003)
STATUS Hero **REAL NAME** Grace Choi
OCCUPATION Nightclub bouncer **BASE** Metropolis
HEIGHT 5'6" **WEIGHT** 230 lbs.
EYES Brown (wears purple contact lenses) **HAIR** Black (dyed auburn)
SPECIAL POWERS/ABILITIES Superstrength; is a powerful brawler and fighter



Very little is known of Grace Choi's history or the origin of her superhuman abilities. For a time Grace was head of security at Chaney's, a bar and club in Metropolis that caters to a meta-human clientele. Chaney's was considered a safe-space for superpowered heroes and villains alike. Grace worked there until Lex Luthor created ARSENAL's rift-ion team of OUTSIDERS that had banded together after the dissolution of the NEW TITANS and YOUNG JUSTICE. Told that she would be paid triple her Chaney's salary as a member of the fledgling team, Grace accepted Arsenal's offer. Grace is put to be on the team for financial reasons and because she loves a fair fight. She shares a very physical relationship with Arsenal. PJ

GRAVEDIGGER

FIRST APPEARANCE MEN OF WAR #1 (August 1977)
STATUS Hero (believed retired) **REAL NAME** Captain Ulysses Hazard
OCCUPATION Soldier **BASE** Europe
HEIGHT 6'3" **WEIGHT** 201 lbs. **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Excellent athlete trained to use most weapons and in all forms of combat; above average strength and speed



After overcoming polio as a child, Ulysses Hazard worked to strengthen his body, relearning how to walk and run. As a result the native of Huntsville, Alabama excelled in every way. He enlisted at the outbreak of World War II and once again proved exceptional with his arms training. Frustrated at being continually sent to graves detail simply because of his skin color, he went AWOL, journeying to Washington, D.C., he slipped past security and broke into the offices of the Joint Chiefs of Staff to prove that he was more than just a gravedigger. Impressed, they put him into a nine-man unit sending him on secret missions in the European Theater of Operations. Along the way, he suffered an injury that left a cross-shaped scar at the bridge of his nose. He quit World War II whereabouts remain unrevealed. RG

A REAL HERO [illegible] ready to fight the [illegible]

GRAYVEN

FIRST APPEARANCE GREEN LANTERN (3rd series) #71 (February 1998)
STATUS Villain **REAL NAME** Grayven
OCCUPATION Galactic conqueror **BASE** Mobile
HEIGHT 6'6" **WEIGHT** 425 lbs. **EYES** Red **HAIR** Grey
SPECIAL POWERS/ABILITIES Superstrength, increased durability and stamina as a megalomaniac whose brilliant mind for military tactics is undermined by an overwhelming need to feed his ego

Illegitimate son of Darkseid, the wicked Granny Goodness had risen through the Dark Lords ranks by ruthlessly exploiting the power of weakness in her father, the Lord of Apokolips. While that knowledge became intolerable to both of a fleet and began conquering worlds. On Rann, he decimated the mercenaries DARKSTARS, pulled force and crippled Darkstar (and former GREEN LANTERN) John Stewart. Green Lantern Kyle Rayner put a stop to Grayven by several occasions. During the Imperiex War (see Great Battles pp. 320–1) Grayven allied with BRAINIAC 13 while pretending to be on his father's side. When Darkseid discovered Grayven's treachery he banished him to another realm. Grayven was soon back, however, running up in New York City. Under the [illegible] mad influence Grayven took over a comedy club and threatened the city with a bomb until defeated by Kyle Rayner. DW



GRANNY GOODNESS

FIRST APPEARANCE MISTER MIRACLE (1st series) #2 (May 1971)
STATUS Villain **REAL NAME** None
OCCUPATION Hench-thing **BASE** Apokolips
HEIGHT 5'10" **WEIGHT** 256 lbs. **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Robust for her age. Granny is a formidable fighter, however she usually gets her way by the sheer force of her evil will, her personal arsenal, includes electrocuting energy gauntlets.

In any pantheon, Granny Goodness was one of the finest dog soldiers in the armies of Apokolips, easily besting her male competitors. Rising quickly through the ranks, Goodness proved her final test of loyalty when ordered to shoot her warhound Mercy. Goodness blasted her examiner instead. Taken before DARKSEID, Goodness had no other choice but to slay her beloved beast when the dread lord of Apokolips—the warhound's true master—commanded it so. Mindful of death, Pleasing Darkseid with her quick kill, Goodness graduated with honors, becoming one of but a few females among Darkseid's Elite Years later she would be known as Granny Goodness, headmistress of a number of nightmarish orphanages strung across the planet Apokolips. There through her own brand of dominance and discipline Granny molds the lost children of the Armagetto to become mindless minions of Darkseid. Granny's previous students include Scott Free (MISTER MIRACLE) and BIG BARDA. She also personally trained the FEMALE FURIES in the ruthlessness that has made her legendary as the wicked [illegible] tips. SB





HEADMISTRESS The orphans feel [illegible] temper as deadly [illegible]

NO MERCY In her youth Goodness bonded with her warhound Mercy. Darkseid found her to kill her pet.

Green Lantern Corps

First appearance: (I) GREEN LANTERN (1st series) #11 (March 1962); (II) GREEN LANTERN: THE NEW CORPS #1 (April 1999)

Status Hero team **Base** Interstellar space

Members and powers

There have been thousands of Green Lanterns throughout history, each armed with a power ring that is limited only by its wearer's will. Prominent members include: ***Ao, Arisia (deceased), Arkkis Chumnuck (deceased), Ash, Boodikka, Brik, Cary Wren, CH'P (deceased), Chaselon, Eddore, Flodo Span (deceased), G'nort, Gallus Zod (deceased), Green Man, Guy Gardner, Hal Jordan, Hollito Ben (deceased), Jade T. Chance, John Stewart, Katma Tui (deceased), Kilowog, Kreon, Larvox, Medphyll, Mogo, Sehkik, Sinestro (deceased), Stel, Tamar-Ia, Tomar-Re (deceased), Torquemada, Zax.***

Ring of steel: *The Green Lantern Corps were rebuilt by Hal Jordan, John Stewart and Guy Gardner* **1)** *Arisia* **2)** *Ao* **3)** *Brik* **4)** *G'nort* **5)** *John Stewart* **6)** *Hal Jordan* **7)** *Chaselon* **8)** *Kilowog* **9)** *Larvox* **10)** *Tomar-Re* **11)** *Boodikka* **12)** *Arisia*

The Green Lantern Corps was founded by the Guardians of the Universe three billion years ago to curb the spread of evil throughout the universe. The Guardians divided the universe into 3,600 known sectors and assembled the Corps from individuals who would valiantly defend one segment of space armed with specially crafted power rings.

One Green Lantern guarded the universe for millennia, combating evil and abiding by a strict code of conduct set by the Guardians. In recent years, Hal Jordan of Earth became one of the most exemplary Green Lanterns, while the renegade Sinestro became one of the galaxy's most notorious criminals.

After the Crisis (see Great Battles, pp. 320–1), the Guardians forsook control of the Corps and the individual sectors were abandoned to fend for themselves. Hal Jordan and a small contingent of Corps members settled on Earth, [illegible] Green Lantern Corps [illegible] Guardians [illegible] Green Lantern Corps [illegible] Earth's Kyle Rayner believed it was his responsibility to rebuild the [illegible] Corps. He [illegible] galaxy for suitable candidates and gave them special rings. Operating from deep space, it remains to be seen if the Corps can live up to the legendary status of its predecessors. PJ



The New Green Lantern Corps [illegible] army of 3,600 [illegible] Green Lantern Corps and a platoon of rookies gathered by Kyle Rayner. The warriors are armed with [illegible] power rings, which they use to fight the forces of darkness.

Green Man

First appearance GREEN LANTERN (2nd series) #164 (May 1983)

Status Hero **Real name** Unknown **Occupation** Former Green Lantern, freedom fighter **Base** Formerly Space Sector 2828, later Vegan Star-System **Height** 8ft 0in **Weight** 425 lbs **Eyes** Red **Hair** None **Special powers/abilities** Once wielded an alien power ring [illegible] a parasitic, Psion company gave telepathic and teleportation powers.

An amphibious alien from the planet Uxor, the Green Man served the Green Lantern Corps with distinction. He pursued the Spider Guild into Vegan space and destroyed a Guild base with the Omega Men. He also chose to aid the Ontegan struggle against the Guild. The Green Man [illegible] ring and battery to the Psion (*see* Alien Races, pp. 150–1) whose experiments on him triggered his latent telepathic abilities. He remained an Ontegan thereafter as the freedom fighters fought threats to life and liberty in Vega [illegible] was killed by shape-shifting Durlans (*see* Alien Races, pp. 150–1) who breached the hull of the Ontegans' starship when they were defending Earth during the Ontegan Invasion (*see* Great Battles, pp. 320–1). SB

Grossout

First appearance SHOWCASE #6 #11 (December 1996)

Status Hero **Real name** Philbert Hoskins **Occupation** Rock drummer **Base** Mobile

Height 5ft **Weight** 784 lbs **Eyes** White **Hair** None

Special powers/abilities Of vast bulk, superhumanly strong, and possessing an insatiable appetite. laid down a heavy beat

Philbert Hoskins was an overweight, [illegible] young [illegible] a keen interest in astronomy. Gazing through his telescope one night, Phil spied a crashing meteorite. He crept outside and found the meteor crater. When he poked the glowing rock with a stick, he unleashed a torrent of light that triggered the transformation into a walking pile of sludge with a ravenous appetite. When his mother could no longer afford to feed his gargantuan Phil was turned over to government authorities and taken to a secret base in New Mexico.

At the base, Phil met three other monstrous misfits: Fang, Slither and Screamqueen. After escaping, these young rebels decided to form a rock band aptly named Scare Tactics. Dubbed Grossout, Phil played drums as Scare Tactics toured the U.S. and encountered groupies and ghouls during several supernatural adventures. Ultimately, Grossout left Scare Tactics after killing a violence-prone Slither. He then mutated into a virtual Adonis with miraculous powers and flew toward the stars he so loved. He has not been seen since. SB



Guardian angle [illegible] human being at a time [illegible] Keeper was ready to [illegible] control from all [illegible] [illegible] and mystic.

Protective shield [illegible] built the [illegible] shield [illegible] damage [illegible] [illegible] instantly destruct [illegible]

Guardian

First appearance STAR SPANGLED COMICS #7 (April 1942)
Status Hero **Real name** James Jacob Harper
Occupation Adventurer **Base** Metropolis
Height 6ft 1in **Weight** 203 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Jim Harper (and his various clones) possessed the training every best cop reserves in addition to being an accomplished athlete.

[illegible] James Jacob "Jim" Harper [illegible] the Guardian [illegible] [illegible] with the Young Allies [illegible] [illegible] Guardian [illegible] [illegible] about [illegible] [illegible] [illegible]

GUNFIRE

FIRST APPEARANCE DEATHSTROKE ANNUAL #2 (Summer 1993)
STATUS Hero **REAL NAME** Andrew Van Horn
OCCUPATION Munitions expert **BASE** New York City
HEIGHT 6ft 1in **WEIGHT** 190 lbs **EYES** Green **HAIR** Red
SPECIAL POWERS/ABILITIES Able to psychokinetically transform small objects into explosive energy projectiles, which he uses as concussive weapons, skilled hand-to-hand combatant

Andrew Van Horn is the wealthy heir to Van Horn Industries, a powerful international conglomerate. Years ago, Andrew and his father were attacked by an alien parasite in one of the Van Horn warehouses in Paris. The elder Van Horn perished but Andrew was changed into a semi-human with the ability to transform objects by condensing their particles and warping them into explosive weapons. Andrew was one of many "New Bloods" (see Blood Pack) accidentally created by the parasites. He joined forces with these fledgling heroes and the Justice League of America to stop the parasites' reign of terror. Andrew then learned that his father had been an arms dealer with links to various criminals and vowed to put an end to his illegal legacy. Declining JLA membership, Gunfire used his powers to fight the terrorist activities of villains like the Clayface Family and their leader Dominus. Dominus was a former Van Horn employee who tried to steal the [illegible] from Andrew's father. Upon defeating [illegible] PJ



ATTACK OF THE PARASITES (1993) Gunfire, the Deathstroke Clone, and Jesse Quick fight the Terminal Order parasites that have invaded Earth.

GUNNER AND SARGE

FIRST APPEARANCE OUR FIGHTING FORCES #45 (May 1958)
STATUS Heroes (Sarge is deceased) **REAL NAMES** "Gunner" MacKay (full name unrevealed) "Sarge" Clay (full name unrevealed)
OCCUPATIONS Private U.S. Marines; Sergeant U.S. Marines
BASE Mobile **HEIGHT** 5ft 10in 6ft **WEIGHT** 162 lbs. 205 lbs.
EYES (both characters) Blue **HAIR** Blond; reddish blond
SPECIAL POWERS/ABILITIES Highly skilled commandos; Gunner favored a Thompson machine gun and is now a cyborg with guns for arms



STRANDED [illegible] Since [illegible] Earth are [illegible] [illegible] is an island [illegible] large [illegible]

GUNS BLAZING [illegible] [illegible] able to [illegible] fleshy and [illegible] [illegible] [illegible]



[illegible] Sergeant [illegible] [illegible] [illegible]

Hacker Files, The

First appearance THE HACKER FILES #1 (August 1992)
Status Hero **Real name** Jack Marshall
Occupation Freelance systems analyst
Base Raleigh, North Carolina
Height 6ft **Weight** 175 lbs **Eyes** Brown **Hair** Black
Special powers/abilities One of the world's most brilliant computer programmers, however in terms of physical ability he is totally unathletic.

Jack Marshall may have been called a nerd a few times in his young life but he was a pretty smart nerd who knew how to exploit his computer skills to the maximum. One of his earliest software successes was a best selling computer game entitled *Code of the Hive*. He subsequently joined the cutting edge company Digitronix. Along with co-company president Danny Travis, Jack developed the Digitronix computer, the most advanced system on Earth at the time.

Jack's problems began when asked for a profit share deal. Greedy Senior Vice President Walter Sutcliffe turned him down flat. Dealing with resentment, Jack tried to steal the system but was caught, fired, and went of all blacklisted by the industry. The Digitronix system proved hugely successful and was used in the Batcave (see Annuals pp. 120–1) and Oracle's headquarters. The system is so much a part of Marshall that when problems occur, he is frequently called in to help fix them. In so doing, Jack uncovered a mysterious set of software linking the system to similar models in Japan and China. With the help of the Speed Metal Kid, a young teen hanging out on the Internet, Marshall has discovered Digitronix is trying to develop artificial intelligence. RG



Pictured in *Jack Marshall in the middle of a pitched battle with cyborgs.*

Halo

First appearance THE BRAVE AND THE BOLD #200 (July 1983)
Status Hero **Real names** Violet Harper/Gabrielle Doe/Marissa Boren
Occupation Adventurer **Base** Los Angeles
Height 5ft 7in **Weight** 127 lbs **Eyes** Blue **Hair** Blonde
Special powers/abilities Flight. Halo of energy provides a variety of powers depending on color of spectrum.



Killed by the assassin Sportsmaster, Violet Harper received a new life when one of the extradimensional aliens Autarkies inhabited her body and wiped her memory clean. Choosing the name Gabrielle Doe, she joined Batman's Outsiders team under the codename Halo. Her Autarkie abilities surrounded her in a halo of energy of varying colors: red (heat), orange (force blasts), yellow (light), green (stasis beam), blue (disintegro effect), indigo (traitor beam), violet (all powers at once). Initially the legal ward of teammate Katana, she reunited with Violet Harper's parents, who soon died. Halo served with the second incarnation of the Outsiders and reconnected with her original personality. On one adventure, Halo's inner Autarkie jumped into the body of Marissa Baroo, leaving behind the body of Violet Harper, who then was turned into the heroine Spectra by the terrorist Komba. DW

Hammer and Sickle

First appearance OUTSIDERS (1st series) #10 (August 1986)
Status Villains **Real names** Boris and Natasha (*last names not revealed*) **Occupation** Enforcers **Base** Russian Federation
Height (Boris) 6ft 1in (Natasha) 5ft 10in **Weight** (Boris) 195 lbs, (Natasha) 151 lbs **Eyes** (both) Blue **Hair** (both) Blond
Special powers/abilities Superstrength, martial arts skills, skilled readers of their respective weapons.

Hammer and Sickle are members of the People's Heroes, a group of superbeings in Russia created by Soviet scientists to try and duplicate the powers of the American heroes the Force of July, Batman and Natasha were codenamed Hammer and Sickle after their powerful weapons and were teamed with the People's Heroes twice when they came to blows with the Outsiders.

Later Hammer and Sickle were sent by a rogue faction of Russian zealots in San Francisco to find and assassinate Red Star, another Russian hero, who on a visit to information exchange between nations. After a brief battle with the Teen Titans, Hammer and Sickle were captured by the US authorities and sent back to the Russian Federation to stand trial for their crimes. PJ



Hangmen, The

First appearance THE TITANS SECRET FILES AND ORIGINS #2 (September 2000)
Status Villain team **Base** New York City
Members and powers
Breathtaker Can suck the oxygen out of her victim's lungs.
Provoke Can psychically induce suicidal behavior.
Stranglehold Vast superstrength.
Shock Treatment Can generate electricity from his body.
Killshot Cyborg armed with multiple offensive weapons.

The Hangmen are a group of mutant, super-powered assassins, each of whom have international origins. Bound by nothing but a desire for money and wealth, the Hangmen have no personal codes of honor and fewer principles. They will only take jobs that pay them millions of dollars and will use whatever methods possible to take out their targets.

The Hangmen were originally hired by nationals from Qurac, a Middle Eastern country, to assassinate the terrorist Cheshire. The Hangmen targeted her daughter Lian, to get to her but came to blows with Lian's father Arsenal and his Teen Titans teammates. Soon after Breathtaker took part in Cheshire's master scheme to take over Manhattan but all of the Hangmen were infected with a mutating venom by the Jokers before being freed by the people in thrall. PJ



Hangmen [illegible] **1)** *Killshot* **2)** *Stranglehold* **3)** *Shock Treatment* **4)** *Provoke* **5)** *Breathtaker*

HAMMOND, HECTOR

FIRST APPEARANCE GREEN LANTERN (2nd series) #5 (Apr 1961)
STATUS Villain **REAL NAME** Hector Hammond
OCCUPATION Criminal mastermind **BASE** The Slab (a mile-square asteroid) **HEIGHT** 5ft 5in **WEIGHT** 146 lbs **EYES** Blue **HAIR** Brown (white at temples)
SPECIAL POWERS/ABILITIES Possesses incredible intelligence and telepathic powers



While hiding out in the California hills to evade the law, petty criminal Hector Hammond came upon a fallen meteor that was causing nearby foliage to evolve into forms that would not exist for another 100,000 years. After carrying the meteor back to his hideout, Hammond kidnapped four prominent scientists and exposed them to the meteor, which changed them into future-men whose heightened mental abilities were balanced by their weakened willpower. Hammond forced the scientists to invent amazing items, for which he himself took the credit. This brought Hammond to the attention of the second GREEN LANTERN, who had been searching for the missing scientists.

BRAIN POWER *Despite being immobile, Hammond refuses to end his quest for power, even taking on a New God.*

IMMOBILE *Hammond wanted future technology to get rich. He never imagined the high price he would pay.*

After a lengthy battle, Green Lantern Hal Jordan turned Hammond over to the authorities and restored the scientists to normal. However, Hammond escaped jail and, using the rays of the meteor, changed himself into a future-man with an oversized brain. Determined to become immortal, Hammond bathed once more in the rays. He became immortal—but completely immobile. Many times over the ensuing years, Hector Hammond would pit his super-futuristic mind against Green Lantern's power ring in vain attempts to regain his mobility. RG

HARBINGER

FIRST APPEARANCE NEW TEEN TITANS (1st ser.) ANNUAL #2 (July 1982)
STATUS Hero (deceased) **REAL NAME** Lyla Michaels
OCCUPATION Hero **BASE** Themyscira
HEIGHT 5ft 5in **WEIGHT** 128 lbs **EYES** Green **HAIR** Blonde
SPECIAL POWERS/ABILITIES Flight; projected energy bolts from her hands; sophisticated herself into multiple extraterrestrial duplicates; possessed the History of the Universe orb, a record of every heroic event



When the Earth drowned in the Great Flood, Harbinger and Miss Martian were the only survivors. Miss Martian had been transported to the Fifth Dimension, a supernatural realm of extraterrestrial beings, and Harbinger was left to rebuild the universe. Upon learning that Miss Martian had been transported to the Fifth Dimension, Harbinger traveled to the Fifth Dimension to rescue her. Upon arriving, Harbinger was confronted by the Monitor, who had been watching the events of the Great Flood. The Monitor informed Harbinger that Miss Martian had been transported to the Fifth Dimension by the Guardians of the Cross. Harbinger was then transported to the Fifth Dimension, where he found Miss Martian and the Guardians of the Cross. Harbinger was then

HARLEY QUINN

FIRST APPEARANCE BATMAN: HARLEY QUINN #1 (October 1999)
STATUS Villain **REAL NAME** Dr. Harleen Quinzel
OCCUPATION Professional criminal **BASE** Gotham City
HEIGHT 5ft 7in **WEIGHT** 140 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES An agile acrobat following exposure to Poison Ivy's herbal remedies, once a gifted psychotherapist she is now dangerously unbalanced like the Joker often employs various gag weapons in her bag of tricks.



COMIC CHARACTERS [illegible] Harley [illegible] about [illegible] also [illegible]

[illegible] killing head over heels [illegible]

Harley then proceeded [illegible] her ex-[illegible] and endanger her life by helping him escape from Arkham Asylum. [illegible] became the Joker until finally taking an interest in Batman's former costume and white greasepaint [illegible] the goggle-[illegible] gangster Harley Quinn.

Unfortunately Harley's love [illegible] the pair to the call "Puddin'" was not returned. Once [illegible] the Joker began her presence [illegible] more and more [illegible] Rather than [illegible] her Harley [illegible] attempting to blast her [illegible] with Harley arrived, thanks in part to the [illegible] plant gas meant for Ivy, whose floral [illegible] Together [illegible] the Clown Prince with [illegible] battalions.

Harley continues to [illegible] and criminal career occasionally reuniting with the Joker when [illegible] rushes her, and then leaving him when he [illegible] SB

COSTUMED CRIMINAL Dangerous [illegible] Harley's restraint, [illegible] he still finds places to [illegible] acts of mass destruction!

CHILDREN [illegible] mentally guilty [illegible] endangerment [illegible] contributing to the [illegible] delinquency of [illegible] but she secretly [illegible] she still hopes to have a [illegible] with the Joker someday

HARRIGAN, HOP

BASE APPEARANCE ALL-AMERICAN COMICS #1 (April 1939)
STATUS Hero **REAL NAME** Hop Harrigan
OCCUPATION Aviator **BASE** Mobile
HEIGHT 5ft 7in **WEIGHT** 145 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES A superb pilot and tactician with no formal training as a fighter



Hop Harrigan began [illegible] Hop, who [illegible] a New York reporter, [illegible] the young man's humanitarian [illegible] of Chinese refugees aboard pilot Pop Wash's experimental plane. A ticker tape parade greeted Hop upon his return to the U.S. Harrigan later attracted the attention [illegible] abusive fugitive guardian Silas Craw, [illegible] to court and demanded that the boy [illegible] the money associated with Hop [illegible] be placed in his custody. Thanks to [illegible] Craw's evidence was provided that Craw had never truly been authorized to be Harrigan's guardian and had forged papers to the contrary. In the aftermath Pop Wash became Hop's new legal [illegible]. The enigmatic pair had many flying adventures [illegible] the world, usually aiding the All-Star [illegible]. Hop dabbled with becoming a costumed [illegible] and became the short-lived shill ego of [illegible] Angel. After the war Hop Harrigan quietly became the Black Lamp, but prefers just being himself. RG



HAUNTED TANK

BASE APPEARANCE G.I. COMBAT #87 (May 1961)
STATUS Hero team **BASE** Europe during World War II
MEMBERS AND POWERS
Lt. Jeb Stuart Sherman tank commander
Cpl. Arch Asher (deceased) Loader
Sgt. Bill Craig (deceased) Gunner
Pvt. Adolfo Craig (deceased) Bill Craig's son.
Cpl. Ora Crary (deceased) Second gunner
Pvt. Rick Rawlins Gunner
Cpl. Slim Stryker (deceased) Driver

The Haunted Tank was actually a series of tanks commanded by Lieutenant Jeb Stuart during World War II. The spirit of Alexander the Great assigned the spirit of Confederate General James Ewell Brown (J.E.B.) Stuart to become the ghostly guardian of a Stuart tank in Northern Africa. Initially affronted by the idea of watching over the tank's commander a Yankee named Sergeant Jeb Stuart who shared his namesake the Confederate ghost was nonetheless impressed by Stuart's platoon in battle.

Sgt. Stuart was able to see J.E.B. Stuart's ghost and flew the Confederate flag in honor of his spirit guardian. Stuart's team was impressed that their sergeant imagined [illegible] ghost. Nevertheless J.E.B. Stuart's loyalty to his [illegible] wavered and he was lured over each new [illegible] Sergeants Clare PJ

HAWK AND DOVE

FIRST APPEARANCE [Hank & Dan] SHOWCASE #75 (July 1968)
STATUS Heroes **REAL NAMES** Hank Hall, Dan Hall (both Hawk), Dawn Marie Granger (Dove)
OCCUPATIONS (both) Adventurers **BASE** (both) Washington, D.C.
HEIGHT (Hank) 5ft 10in (6ft 2in as Hawk); (Dan) 6ft **WEIGHT** (Hank) 181 lbs (320 lbs as Hawk); (Dan) 175 lbs **EYES** (both) Brown **HAIR** (Hank) Brown; (Dan) Black and thinning **SPECIAL POWERS/ABILITIES** (both) Faster than human speed, heightened body density

BIRDS OF A FEATHER *Hawk is on the left & always ready for a fight, while Dove, at right, is reflective. Don't let the two Dove just mentioned lowered adventure*

Hank and Dan Hall—two brothers with diametrically opposed political views—philosophies, were transformed as the result of an experiment by the Lords of Order and the Lords of Chaos into the super strong Hawk and Dove. They bickered, fought alongside one another briefly joining the TEEN TITANS until Dove was killed during the Crisis (see Great Battles, pp. 920–1). Dawn Granger seeking help to save her mother was given powers by the Lords of Order and Chaos. Who never she said the word "Dove." Dawn became Dove II unwittingly depriving the original Dove of his powers, leading to his death. Dawn finally hooked up with Hank Hall and a new version of Hawk and Dove were formed. In the mountain world of Druspa Tau, they learned much about their abilities and origins even as they found themselves on opposite sides in the war between the Lords of Chaos and Order. When their creators died, Hawk and Dove vowed to absorb the essence of their respective creators. [illegible], a future version of Hank Hall murdered Dove and [illegible] Hawk that smashed that in a temporal loop, he [illegible] his destiny to become Monarch. With no Hawk or [illegible] mystic forces turned to others to fill these roles, and [illegible] Force pilot Sasha Marsons and guitarist Wiley [illegible] were transformed into the new Hawk and Dove. [illegible] Dawn Granger returned from the dead with her [illegible] how her sudden reappearance affects the [illegible] teen. RG

HAWK, SON OF TOMAHAWK

FIRST APPEARANCE TOMAHAWK #131 (December 1970)
STATUS Hero (deceased) **REAL NAME** Unknown **OCCUPATION** Adventurer **BASE** Echo Valley, American Midwest **HEIGHT** 5ft 10in **WEIGHT** 166 lbs **EYES** Blue **HAIR** Brown with blond streak **SPECIAL POWERS/ABILITIES** Expert marksman, horseman, and tracker; his bravery and idealism made him an effective frontier diplomat.

At the age of a legendary Rangers, Wat Tyler, Hawk had a lot to live up to. He had big shoes to fill, but he became a legend in his own right. Raised in a log cabin, Hawk learned the ways of the frontiersman from his father and the secrets of [illegible] America's native people from his mother, Sweet Fawn. Hawk believed that all men were created equal and fought fiercely against those who [illegible] and enslave or exploit their fellow men. He had one brother, Swift Eagle.



Late in life Hawk encountered the Sky Tiger during the plant elemental's traveling trip to the 20th century, an adventure that involved other famous Western heroes of the same including Bat Lash, Matt Wade, 44 and Johnny Thunder (see THUNDER JOHNNY).

A mystical artifact Hawk possessed sent Swamp Thing back in his own time. Shortly before his death Hawk published his autobiography, *Hawk, Son of Tomahawk*. DW

HAWKGIRL

FIRST APPEARANCE JSA: SECRET FILES AND ORIGINS #1 (August 1999)
STATUS Hero **REAL NAME** Kendra Saunders
OCCUPATION Adventurer **BASE** St. Roche, Louisiana
HEIGHT 5ft 6in **WEIGHT** 131 lbs **EYES** Green **HAIR** Black
SPECIAL POWERS/ABILITIES Able to fly thanks to gravity-defying Nth metal belt; uses giant wings to navigate during flight; aggressive and adept hand-to-hand combatant

ACTION GIRL *Soaring through the sky like her avian namesake, Hawkgirl is one of the fastest—and most feminine—fliers on the planet*

Unlike previous Kendras, who reincarnated only in her sisters and her body was [illegible] the ancient Egyptian princess, Chay-Ara, [illegible] soul and not knowing why made Kendra [illegible]. Kendra went to live with her grandmother, Shiera SAUNDERS, a famous adventurer from the 1940s. Armed with the secret knowledge that Kendra, the grandniece of Shiera Saunders, the Golden Age Hawkgirl had a great destiny awaiting her. Speed began training the young woman to become a super hero and gave her Shiera's original Hawkgirl wings. She had a daughter, Mia at [illegible] and gave her up for adoption.

Initially reluctant, Kendra became the new Hawkgirl joining the JUSTICE SOCIETY OF AMERICA and helping the team defeat Morlu the DARK LORD. Later Hawkgirl met Hawkman the reincarnation of Khufu Chay Ara's lover in Egypt an soulmate. Hawkman pursued a romance with Kendra sensing their deep connection. Although she has so far rebuffed him both serve as valiant mem[illegible] of the JSA. PH

SOUL MATES *United by love and death for thousands of years, Hawkman and Hawkgirl share a unique bond.*

HAWKMAN

THE WINGED AVENGER

FIRST APPEARANCE FLASH COMICS #1 (January 1940)
SECRET HERO **REAL NAME** Carter Hall
OCCUPATION Adventurer **BASE** St. Roch, Louisiana
HEIGHT 6ft 1in **WEIGHT** 195 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Thanagarian Nth Metal on boots and wing harnesses allow him to fly; archaic wings give great speed and agility. Nth Metal permits Hawkman to lift great weights and withstand extremes of temperature during flight; wields a variety of ancient weapons, including shield, dagger, mace, cestus, battleaxe, and more.

THE STORY OF HAWKMAN begins many millennia ago, during the 15th Dynasty of Ancient Egypt. Prince Khufu and his [illegible] Chay Ara discovered the wreckage of a spacecraft from the planet Thanagar. After exposure to the mysterious Nth Metal the vehicle's anti-gravity alloy, Khufu and Chay-Ara were [illegible] by the sinister sorcerer Hath Set. The Nth Metal initiated a cycle of reincarnation that would see Khufu and Chay-Ara reborn countless times throughout the ages.

ARMED AND DANGEROUS *With ancient weapons strapped to his many lifetimes on Earth, Hawkman fights an eternal struggle against evil in any age.*

BORN AGAIN LOVERS Reincarnated during America's Wild West, Khufu was the gunslinging hero Silver Hawk, while Chay Ara was [illegible] Cleopatra. In the 1940s Khufu [illegible] as Hawkman, Legion Carter Hall and Hawkgirl Shiera Sanders. [illegible] while Chay Ara [illegible] life as Shiera Saunders, the heroine Hawkgirl. Carter's wife. Both winged wonders served with the Justice Society of America (Hawkman [illegible] chairman) and the [illegible] All Star Squadron. Both Hawks later became members of the Justice League of America and flew with the team on its earliest missions. The Hall cycle of death and rebirth was interrupted during the Zero Hour crisis (see Great Battles, pp. 320–1) when both Carter and Shiera merged with Thanagarian policeman Katar Hol, who adopted the mantle of Hawkman. Unfortunately Shiera perished in the merging. Carter later freed himself from his union with Katar, who also died. Carter was resurrected yet again this time possessing memories of his every previous reincarnation. Shiera, however, was reborn [illegible]

QUEEN [illegible] *A sacred Thanagarian spacecraft gave Prince Khufu the power to fly and his immortal wife*

[illegible] granddaughter Kendra Saunders [illegible] Carter reclaimed the [illegible] and they joined the JSA alongside the new Hawkgirl. But [illegible] Despite all their previous lives, Hawkgirl did not recognize Hawkman as her soulmate. Blinded by his love for Chay Ara in any form she exists, Hawkman followed Hawkgirl [illegible] S.T.R.I.P.E. [illegible] Kendra began a quest to find the villain who murdered Kendra Saunders's parents. There she has become the new winged guardian SB

TOGETHER FOREVER *The Hawks are destined to find each other and fall in love time and*

KEY STORYLINES

- **LEGEND OF THE HAWKMAN #1-3 (JAN–SEPT. 2000)** A retelling of Hawkman and Hawkgirl's connection to distant Thanagar.
- **JSA SECRET FILES AND ORIGINS #1 (AUG. 1999)** The return of Hawkgirl signals the reincarnation of Hawkman!
- **JSA #23 26 (JUNE–SEPT. 2001)** A reborn Carter Hall joins the JSA and leads the team to glory.

FEARLESS FIGHTER *Flying ahead of the [illegible] monsters [illegible] alongside Hawkgirl [illegible] leading the assembled JSA. Hawkman [illegible] of the greatest [illegible] ever known.*

Hawkwoman

First appearance HAWKWORLD: BOOK ONE (1989)
Status Hero **Real name** Shayera Thal
Occupation Police officer **Base** Distant planet Thanagar
Height 5ft 7in **Weight** 145 lbs **Eyes** Blue **Hair** Red
Special powers/abilities Thanagarian armor and wings make Thal a superb flyer; excellent marksman and weapons combatant

Shayera Thal was a [illegible] police officer on Thanagar, a planet many light years from Earth. With her partner, Carter Hall (see HAWKMAN), Thal left Thanagar on a personal quest to track down Khufu, the criminal who had murdered her parents. Hall and Thal followed Khufu to Earth, where they discovered that Khufu was in reality the reincarnation of Prince Khufu-Ra, a powerful sorcerer who had been defeated by Hawkman and Hawkwoman after the World War II superheroes Ancient Egyptian [illegible] Shayera and Carter [illegible] Khufu-Ra's tomb. Shayera [illegible] Khufu-Ra's mummified body [illegible] Thal and Hall [illegible] the Hawk [illegible] Captain Marvel, Thal [illegible] Thanagar sowing [illegible] Earth. RG

Hazard I

First appearance INFINITY INC. #34 (January 1987)
Status Villain **Real name** Rahsaan "Becky" Sharpe
Occupation Professional criminal **Base** Mobile
Height 5ft 6in **Weight** 136 lbs **Eyes** Green **Hair** Red
Special powers/abilities Psionic powers and mystic dice give either "good luck" or "bad luck" to her victims

Hazard (Rahsaan "Becky" Sharpe) was the granddaughter of the Gambler, a Golden Age villain and a member of the original INJUSTICE SOCIETY. Becky Sharpe was horrified to learn her grandfather had killed himself after gambling away his fortune. She decided to use her psychic abilities to manipulate luck and became Hazard, embarking on a criminal career to avenge her grandfather's death. Hazard joined the WIZARD's Injustice Unlimited team with the understanding that a number of Injustice Unlimited members had been [illegible] Hazard [illegible] Injustice Unlimited [illegible] Hazard [illegible] Wizard [illegible] Hazard [illegible] Thanagarian [illegible] Canada. With the [illegible] Wizard, Hazard [illegible] Thanagarian Devil Hazard [illegible] Gambler [illegible] that ruined his grandfather in gambling. The Gambler [illegible] Hazard left their ranks and remains at large. PJ

Heat Wave

First appearance THE FLASH (2nd series) #140 (November 1963)
Status Villain (reformed) **Real name** Mick Rory (Mark Calhoun)
Occupation Security Chief **Base** Metropolis
Height 5ft 11in **Weight** 179 lbs **Eyes** Blue **Hair** None
Special powers/abilities Self-designed Heat Gun generates extremely focused high temperature flames; costume insulated with thermal damping and heat-resistant material of Rory's own design

As a child, Mick Rory was locked in an industrial freezer while on a school trip to a meatpacking plant. His cries went unheard but Little Rory managed to thaw his fingers enough to pick the lock and escape. From then on, Rory suffered cryophobia – a fear of cold and he is obsessed with heat and warmth. Using high-tech Heat Guns he blazed a criminal career in Central City as Heat Wave. Rory was a hot-tempered enemy of the second FLASH, Barry Allen, often in tandem with fellow rogues gallery members and [illegible] opposite CAPTAIN COLD. However, unlike other [illegible] Heat Wave is generally reformed. By helping Allen nab a crooked parole officer who had taken up [illegible] Heat Wave's sunnie and weaponry, Rory earned the Flash's friendship and trust. Despite a later stint as Security Chief at Project Cadmus, Rory has begun working for the FBI and also for his old pal Trickster (see TRICKSTER II). SB

Hayoth

First appearance SUICIDE SQUAD (1st series) #45 (September 1990)
Status Hero team **Base** Israel
Current members and powers
Guardian (leader/spiritual guide) Calls upon magical forces for [illegible] power
Golem (Aloysha Nakhimov) Powerhouse able to transform his body between solid, liquid and gaseous forms
Judith Expert swordswoman, martial artist and she-has throwing whirlwind
Ophidia Team strategist, artificial intelligence with the power to control machinery

The Hayoth are an [illegible] named after the four angelic beings in the Book of Ezekiel in the Bible who bore the faces of the Lion, the Eagle, the Ox and Man. They were formed by the Israeli government and operated as a division of the Mossad (the Israeli special forces) under the command of Colonel Yacahen. The Hayoth came to blows with the JLA's SON OF THE SQUAD when the Squad appeared in

Israel in pursuit of the international terrorist KOBRA. The two teams shelved their differences to prevent Kobra from destroying Jerusalem's holy Dome of the Rock.

Months later, the Hayoth attempted to capture the former president of Qurac during his stay in the U.S. The Suicide Squad scrambled to prevent the abduction and the Hayoth lost a bitter battle and wound up in U.S. custody. DYBBUK freed his team by helping the Suicide Squad's Amanda Waller (see WALLER, AMANDA) restore the mind of one of her operatives.

The Hayoth currently remain active in Israel. DW

HOLY WARRIORS [illegible] Hayoth, the [illegible] Hayoth super-team springs into action to battle threats to their homeland.

HOT-TEMPERED *Heat Wave's basic but cool suits and crystal staff fry the Fastest Man Alive.*

Helix

First appearance INFINITY INC. #17 (August 1985)
Current members and powers **Status** Villain team **Base** California
Mr. Bones Inexpensive skin and organs, deadly cyanide touch
Arak the Wind-walker Generates hurricanes and tornadoes.
Babe (formerly Baby Boom) Stopped growing at age five, can explode anything nearby through mental focus.
Critter Resembles a dog, impressive computer hacking talents.
Penny Dreadful Absorbs electricity and projects it in amplified form.
Tao Jones Levitates, deflects any form of energy directed at her



All of the members of Helix were genetic freaks with meta-human talents engineered by the unscrupulous Dr. Benjamin Love. Tasting to attune they battled Infinity Inc. and other super heroes. When Dr. Love took control of the team, the members of Helix killed their father, Mr. Bones (see DIRECTOR BONES), soon rejected Helix and joined Infinity Inc. under control. Eventually all members of Helix received pardons from the U.S. government. Many now work for the Department of Extranormal Operations keeping tabs on their fellow meta-humans. Mr. Bones is now director of the D.E.O. and has been hired to take action against some of his former Infinity Inc. teammates. DW

Hellhound

First appearance CATWOMAN (1st series) ANNUAL #2 (July 1993)
Status Villain **Real name** Kat
Occupation Assassin **Base** Mobile
Height 5ft 10in **Weight** 170 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities A deadly martial artist with a preference for throwing knives and daggers.

Teenage runaway Kat was the most able student of an ancient sensei who presided over a secret martial arts dojo in the backstreets of Gotham City. That is, until Selina Kyle (CATWOMAN) slinked her way into the Sensei's all male arena to practice her own fighting skills. Selina beat Kat and became the Sensei's most prized pupil. Kat vowed revenge and became Hellhound to her Catwoman, a merciless mercenary to her charitable cat burglar. Because of the indignities he suffered at Catwoman's claws, he believes that he will find peace only when one of them is dead. SB



Herald

First appearance (as Mal) TEEN TITANS (1st series) #26 (April 1970), (as Herald) SECRET ORIGINS ANNUAL #3 (1989)
Status Hero **Real name** Malcolm Arnold Duncan
Occupation Roving circus musician, adventurer **Base** San Francisco
Height 6ft 1in **Weight** 210 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities The now-destroyed Gabriel's Horn device could open warps in space allowing teleportation, Duncan was a former Golden Gloves amateur boxing champion.

Mal (or Mal Duncan) was raised in Harlem, NY with his sister Cindy. When Cindy was harassed by a racist street gang, Mal single handedly attacked them and was soon helped by the TEEN TITANS who had temporarily given up the costumed identities and happened to be nearby. Lacking the Titans' but possessing superpowers, Duncan began to feel like an outsider on the team and Karen Beecher, the DUMMY, helped Duncan create the Gabriel's Horn, a special weapon with teleportational powers. Becoming the Herald, Mal helped the Titans defeat Doctor Light.

Unknown to Mal, his portal Horn had been corrupted by the villainous Trigon, who hoped to tear a hole in the dimensional fabric in order to release his master, the ANTI-MONITOR. After the Titans defeated these villains, Mal destroyed the Horn. Having aided the Titans from time to time, even joining them in their West Coast division, Mal is now happily married to Karen Beecher and owns a jazz club in San Francisco. PJ

Hero Hotline

First appearance ACTION COMICS WEEKLY #637 (January 1988)
Current members and powers **Status** Hero team **Base** New York City
Diamondette (Diana Theodocopolous) Diamond-hard hands.
Hotshot (Billy Lefferts) Shoots fireballs from his fingertips.
Microwave Mom (Belle Jackson) Generates heat via microwave emissions.
Mr. Muscle, a.k.a. Flex, a.k.a. Brother Bicep (Sergio Butterfield) Former circus strongman
Private Eyes (Lester Lee) Lenses enable all kinds of super-vision
Stretch (Tom Longacre) Flexible hero who has lost some of his snap.
Voice-Over (Andrew Greenwald) Can imitate any voice or sound.
3002-Q ("Seesie-Q") Mobile computer monitoring system.

When Superman is flying up in space, and Lex Luthor or Batman just not answering, the Bat-Signal all anyone needs to do to hail a full-time super hero is dial 1-800-555-HERO. The Hero Hotline is open 24 hours a day, seven days a week, and handles calamity beyond the range of the normal emergency services. The Hotline, founded by Tex Thomson, is maintained by the mysterious Coordinator. After hours, emergencies are handled by the night crew including Chlorinda, Marie the Psychic Turtle, Rainbow Man, Thunderhead and Creep the Living Shag. SB



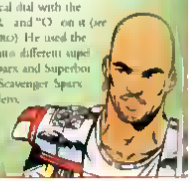
Hero Hotline *employees include Tsk-Tsk (a.k.a. Jill), Stretch, Dinky, the Devil Bat, Mr. Muscle, Private Eyes, Microwave Mom (Microwavabelle), Hotshot, Voice-Over, and Diamondette*



Hero

First appearance SUPERBOY AND THE RAVERS #1 (Sept. 1996)
Status Hero **Real name** Hero Cruz
Occupation Adventurer **Base** Metropolis
Height 5ft 9in **Weight** 157 lbs. **Eyes** Brown **Hair** Black
Special powers/abilities Intermolecular H Field allows him to transform into a new superbeing with new superpowers for one hour. He never transforms into the same being twice.

Raised in a middle-class Puerto Rican family in Metropolis, Hero Cruz discovered a cache of technology stolen by the SCAVENGER. He took the Scavenger's Achilles Vest, using its invulnerability powers to join the Event Horizon, a cosmic rave party. Along with SUPERBOY and the RAVERS, Hero traveled across the universe with the Event Horizon party. When the Scavenger came searching for his Achilles Vest, he kidnapped several Ravers, including SPARX, whom he believed had stolen the vest. The Ravers tracked the Scavenger to his lair and Hero discovered a mystical dial with the letters "H," "E," "R," and "O" on it (see HERO, "H" FOR HERO). He used the dial to transform into different superbeings, rescuing Sparx and Superboy and defeating the Scavenger. Sparx fell in love with Hero, but Hero revealed that he was gay. He now lives in San Francisco. PJ



HEX, JONAH

FIRST APPEARANCE ALL STAR WESTERN TALES #10 (March 1972)
STATUS Hero (deceased) **REAL NAME** Jonah Woodson Hex
OCCUPATION Bounty hunter soldier **BASE** Late 19th century American southwest, Seattle circa 2050
HEIGHT 5ft 11in **WEIGHT** 189 lbs **EYES** Blue **HAIR** Reddish-blond
SPECIAL POWERS/ABILITIES Despite being born under a bad sign, Hex was a superb marksman who hardly ever missed his target

As a young boy growing up during the Civil War, Jonah Hex was the son of a Confederate officer and his wife. His father was a drunk and his mother was a slave. When he was still a child, Hex and his father were taken by an Apache tribe for a pelt and animal pelts. After Noh Tan the chief's jealous son, betrayed Hex over the love of White Fa young woman in the tribe the Apaches the boy Hex eventually joined the US Cavalry.

Hex fought for the Confederate a Civil War but did not support its w blamed for the Fort Charlotte massa a prison break that went tragically [illegible] escaped corporal punishm after he learned that Noh Fa had married White Fa After killing Noh Tanc in personal combat, Hex was thrown out by the tribe and his face was scarred with the Mark of the Demon.

By 1875 Hex had become the greatest bounty hunter of his time outlaws quailed at the sight of his gray Confederate jacket. He was teleported to the Seattle area in 2-150. After marrying a young woman named Mei Ling, who bore his child, he vowed to hang up his gu for good. However he [illegible] to kill several men who came after him. Mei Ling left him taking their son with her returned to the Old West, and was th drunk robber. His body was stuffed and [illegible] display in an amusement park [illegible] of New York City. PJ

BOUNTY HUNTER
Jonah Hex was a bounty hunter without peer. He was a horseman with an unerring eye who could shoot down any criminal or cowboy—at the right price.

MAD HEX Hex [illegible] and a JOSEH warrior Ki should threaten to [illegible] to live with [illegible] instead.

HIGHFATHER

FIRST APPEARANCE THE NEW GODS (1st series) #1 (March 1971)
STATUS Hero **REAL NAME** Izaya the Inheritor
OCCUPATION Adventurer **BASE** New Genesis
HEIGHT 6ft 4in **WEIGHT** 227 lbs **EYES** Grey **HAIR** White
SPECIAL POWERS/ABILITIES Commanding presence, possesses superhuman strength and invulnerability, receives energies from the omnipotent Source through his staff

The New Gods of New Genesis are among the mightest beings in [illegible] cosmos and Highfather was once the greatest of them all. Born Izaya the Inheritor he assumed his destiny through tragedy when DARKSEID and his uncle STEPPENWOLF came to New Genesis on a hunting trip. Steppenwolf killed Izaya's wife Avia sparking a war between New Genesis and Darkseid's planet Apokolips. After Izaya had killed Steppenwolf the Source—the manifestation of [illegible] power selected him to start a new life as a peacemaker.

Now known as Highfather he brokered a peace with Apokolips through a ritual exchange of sons. Highfather Scott Free (see MISTER MIRACLE for Darkseid) Orion. Highfather also selected five special children and raised them on New Genesis, creating the FOREVER PEOPLE. In his final act Highfather gathered heroes and gods to prevent Darkseid tapping into the Source's power and died at the hand of ARES, god of war. The hero TAKION became the new Highfather. Now as one with the Source Highfather serves as a member of the godlike Quintessence. DW

HIMON

FIRST APPEARANCE MISTER MIRACLE (1st series) #9 (August 1972)
STATUS Hero (deceased) **REAL NAME** Himon
OCCUPATION Scientist-teacher **BASE** Apokolips and New Genesis
HEIGHT 5ft 6in **WEIGHT** 143 lbs **EYES** Blue-grey **HAIR** White
SPECIAL POWERS/ABILITIES Master genius and scientific inventor, created of the Mother Box, a miraculous thinking computer

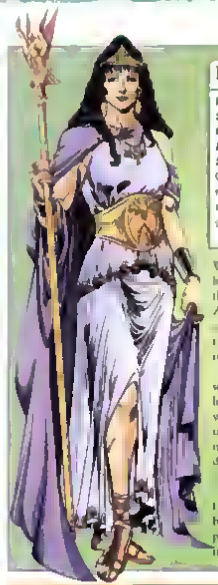
Brilliant [illegible] Himon lived [illegible] the New Gods of New Genesis. Himon invented the powerful Mother Box and with Metron invented the Boom Tube which allows Darkseid and his wa world of Apokolips to teleport across galaxies. Wracked with guilt over giving Darkseid such power Himon vowed to end the evil god's threat. Himon secretly trained the inhabita of the peaceful ways of New Genesis encouraging their individuality and freedom Darkseid immediately sent his death squads after Himon who eluded them over and over again. [illegible] android duplicates to confuse Darkseid's underlings. Himon also helped Scott Free become MISTER MIRACLE. Soon after Himon's daughter BEKKA married Orion Darkseid's son and shortly thereafter Darkseid murdered Himon. Mister Miracle Orion and Bekka escaped to Earth after Himon perished. PJ

H.I.V.E

FIRST APPEARANCE SUPERMAN FAMILY #205 (January 1981)
STATUS Villainous organization **BASE** Maintains a honeycomb of secret bases across the globe

H[illegible] (International Vengeance and Extermination) (H.I.V.E.) was originally founded by a criminal genius the H.I.V.E. Master. He gathered together seven fellow scientists but the evil schemes were thwarted by various super heroes. Most notably the H.I.V.E. aimed an attack of scientific terrorism at various incarnations of the TEEN TITANS, including empowering the late Grant Wilson—son of Slade Wilson (DEATHSTROKE THE TERMINATOR)—the super assassin known as the Ravager. It has failed attempt to destroy the group. Following frequent skirmishes with the Titans the H.I.V.E. 3 was destructed after the H.I.V.E. Mistress, wife of its late founder chose to kill the Hierarchy's inner circle and commit suicide rather than be captured. The H.I.V.E. later equipped with Adeline Kane ex- wife of Slade Wilson as their new H.I.V.E. Mistress. She blamed super heroes the Teen Titans in particular for the death of her sons Grant and Joseph (JERICHO). Following a three way conflict with the Titans and TARTARUS a cadre of super villains led by VANDAL SAVAGE, Kane was killed and the H.I.V.E. was presumably left under the leadership of Kane's second in command Damien Darhk (see DARHK, DAMIEN).

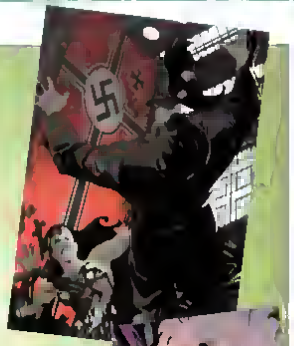
Structured like an insect colony the H.I.V.E. employs swarms of faceless (and therefore expendable) foot soldiers fully loyal to the ruling hierarchy. SB



HIPPOLYTA

First appearance WONDER WOMAN (2nd series) #1 (February 1987)
Status Hero (deceased) **Real name** Hippolyta
Occupation Former Queen of the Amazons **Base** Elysian Fields
Height 5ft 9in **Weight** 150 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Granted eternal life by the gods of Mount Olympus and gifted with amazing strength, speed and agility, wore the Girdle of Gaea, which magically protected the Amazons from subjugation by men before it was forged into Wonder Woman's golden lasso of Truth

Nazi fighter *Hippolyta [illegible] a number of the Justice Society [illegible] time-travel [illegible] also made Wonder Woman a legend during World War II*





When a pregnant cavewoman was murdered more than 32 000 years ago, her brutish mate her spirit was collected by the Earth Mother Gaea, and deposited in the Well of Souls, which held the life essences of slain women from past ages. Zeus, King of the Gods (*see* OLYMPIAN GODS) called for the creation of a new race of humankind to bring glory to the gods so the Olympian goddesses entered the Well these wasting souls. Among the women reincarnated was that tragic cavewoman reborn as Hippolyta, Queen of the AMAZONS.

The gods chosen race dwelt in peace within their city state of Themyscira until ARES, God of War, sent Zeus's son Heracles to seduce Hippolyta and defeat the Amazons. Her sisterhood divided, Hippolyta led a group of peace-loving Amazons to rebuild Themyscira on an island within the Bermuda Triangle, where they lived for centuries hidden from the outside world. Over time, Hippolyta's yearning for the unborn child slain within her all those millennia ago was heard by the gods. They instructed her to mould a daughter from clay as soon as she did so, they breathed life into it. That child, Diana, would one day become WONDER WOMAN, a role Hippolyta paradoxically immortalized herself by time traveling to 1942 and serving as a member of the wartime JUSTICE SOCIETY OF AMERICA.

In modern times, Hippolyta led the Amazons through civil wars and apocalyptic battles with DARKSEID, who once decimated Themyscira and its people. Hippolyta ultimately gave her life defending both her homeland and Earth from the onslaught of the world-destroying IMPERIEX (*see* Great Battles, pp. 320–1). She is remembered as a fair and wise leader, a loving mother to Diana, and a Wonder Woman in her own right. SB

Death *Hippolyta [illegible] over Earth. The Olympian goddesses [illegible] how [illegible] immortality.*

HITMAN

First appearance THE DEMON (2nd series) ANNUAL #2 (1993)
Status Hero (deceased) **Real name** Thomas Monaghan
Occupation Hitman, vigilante **Base** Gotham City
Height 6ft **Weight** 185 lbs **Eyes** Black **Hair** Black
Special powers/abilities Infected with alien blood, Tommy had limited X-ray vision and telepathy; he was also a crack shot

An attack by the alien parasite Gloorith left hitman Tommy Monaghan with greatly enhanced senses and limited telepathic ability. Of course, the first thing Tommy did was kill Gloorith. Some saw him as a hero, and although he operated far outside the law, he did have a better developed moral sense than your average hitman. He had earned the grudging respect of BATMAN, who recognized that Tommy kept one of the darkest corners of Gotham clean. GREEN LANTERN Kyle Rayner also worked alongside Tommy.

Along the way, Tommy reunited with his old pal Natt the Hat, and the two became inseparable. Given his new powers, strange characters were soon drawn to Tommy. First came the would-be super heroes Six Pack, a group of costumed losers. Then there was the demon BAYTOR, who found hanging out with Tommy at Natt's hat so fascinating that he went to work there as a bartender.

Tommy discovered the existence of the Bloodlines, a government project hoping to create meta-human using data from the earlier space-parasite outbreak. In the bloody aftermath of their attempt to shut down the facility, both Tommy and Natt survived. RG

On the mark *[illegible] usually consumes [illegible] opponent.*

HOUNGAN

First appearance THE NEW TEEN TITANS (1st series) #14 (Dec. 1981)
Status Villain **Real name** Jean-Louis Dreo
Occupation Scientist turned criminal **Base** Paris, France
Height 6ft 2in **Weight** 205 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Computerized voodoo dolls trigger terrible pain and even death in his victims through an advanced bionic link.

Born in Haiti, Jean Louis Dreo became a top computer scientist in the U.S. He returned to Haiti upon his dying father's request to see a local voodoo priest (a "houngan") effect a miraculous cure. Through the voodoo arts, Dreo merged the old ways with the new by creating a computerized voodoo doll. This works by analyzing a victim's cell sample and then creating a "bionic link." When Dreo's stylus stabs the doll, pain signals travel via the link to the victim's equivalent body part.

Calling himself Houngan, Dreo joined the New Brotherhood of Evil, later reorganized into the [illegible] and participated in [illegible] including [illegible] (*see* Great Battles, pp. 320–1). He has recently [illegible] at the maximum security prison The Slab, but will surely return to needle his enemies. DW

HOURMAN I & II

FIRST APPEARANCE (Hourman I) ADVENTURE COMICS #48 (March 1940), (Hourman II) INFINITY INC. #20 (November 1985)
STATUS Heroes **REAL NAMES** (I) Rex Tyler (II) Richard "Rick" Tyler
OCCUPATIONS (I) Chemist (II) artist **BASE** (both) New York City
HEIGHT (I) 5ft 10in, (II) 5ft 9in **WEIGHT** (I) 161 lbs, (II) 170 lbs
EYES (I) Blue (II) brown **HAIR** (both) Brown
SPECIAL POWERS/ABILITIES (Hourman I) Imbibing the Miracle pill gave Rex Tyler superstrength, enhanced agility speed, and low-level invulnerability for one hour. (Hourman II) superstrength, enhanced agility and speed, "flash forward" vision gives Rick Tyler precognitive flashes an hour into the future. can transport to a pocket "hour in time" in order to seek counsel from his father

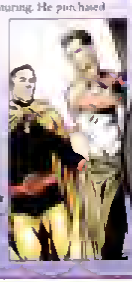
Company in the late [illegible] Rex Tyler developed [illegible] steroid pill he called "Miracle," which enhanced h[illegible] to superhuman levels [illegible]. Using his newfound strength he became the Man of the Hour, and later the hero Hourman. Tyler then joined the JUSTICE SOCIETY OF AMERICA and the ALL-STAR SQUADRON.

Unfortunately Tyler became addicted to his Miracle pills and succumbed to a severe depression. Hoping to end his dependence, Tyler retired from adventuring. He purchased the Dannerman Chemical Company and married Wendi Harris, an actress.

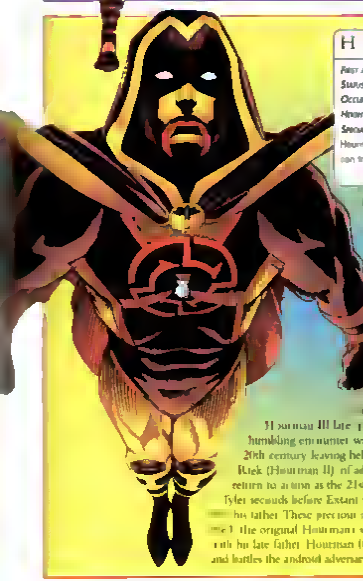
During the Crisis (see Great Battles, pp. 320–1), Rex and Wendi's headstrong son, Rick, took one of his father's Miracle pills and became the second Hourman, despite Rex's objections. Rick joined INFINITY INC. for a time and, like his father, became addicted to Miracle. After accidentally killing the villainous WIZARD, Rick gave up his Hourman identity. Rex became Hourman one more time and dealt with several other former JSAers in a battle with EXTANT. After battling the HOURMAN III, an android from the future, Rick reclaimed his Hourman title and developed a new, non-addictive form of Miracle. His future counterpart gave Rick the ability to transport himself into a "pocket universe," where he may visit his father for a specific "hour." SB



REX Hourman I was a member of the JSA.



MEN OF THE HOUR Rex and Rick Tyler reunite in a special pocket universe—for one hour only.



HOURMAN III

FIRST APPEARANCE JLA #12 (November 1997)
STATUS Hero **REAL NAME** None
OCCUPATION Adventurer **BASE** The Timestream
HEIGHT 6ft 4in **WEIGHT** 320 lbs **EYES** White **HAIR** None
SPECIAL POWERS/ABILITIES Flight, superstrength, "Power Hour" gives Hourman time-bending abilities for a 60-minute duration, Timeship can travel through or outside of the Timestream

Despite his appearance, Hourman III is just a few years old. He is an android created in the 853rd century with genetic software patterned after the Miracle-enhanced DNA of Rex Tyler, the first Hourman (see HOURMAN I & II). In the year 2771, Hourman III was to have been entrusted by Mr. Tycho of the NEW GODS with safeguarding the Worldgog, an artifact allowing absolute control over time. However, Hourman III chose journey to the 20th century and explore his human heritage along with the JUSTICE LEAGUE OF AMERICA. Through several adventures he learned that the Worldgog's incredible power could spell doom to humanity without proper control. He turned himself to just a "Power Hour" Hourman III later joined the JUSTICE SOCIETY OF AMERICA and, after a humbling encounter with the time-twisting villain EXTANT, reinstated the 20th century leaving behind several gifts. First, he cured Rex Tyler's son Rick (Hourman II) of addiction to the Miracle pills. Rick was thus able to return to action as the 21st century's Hourman. Hourman III also saved Rex Tyler seconds before Extant would have killed him, allowing Rick a final hour with his father. These precious moments are used sparingly by Rick whenever he needs the original Hourman's sage wisdom or scientific wits or a quality moment with his late father. Hourman III now explores the Timestream aboard his Timeship and battles the android adversary AMAZAC throughout the past, present and future. SB

HUMAN BOMB

FIRST APPEARANCE POLICE COMICS #1 (August 1941)
STATUS Hero **REAL NAME** Roy Lincoln **OCCUPATION** Government agent
BASE Florida **HEIGHT** 5ft 10in (later 5ft 6in) **WEIGHT** 165 lbs (later 195 lbs) **EYES** Blue **HAIR** Black (later grey)
SPECIAL POWERS/ABILITIES Can generate a biochemical explosion with just a touch, repeated punches increase force of explosion



Roy Lincoln [illegible] father a chemist [illegible] experiments known as 27 [illegible]. To keep the compound from falling into the hands of Nazi spies, who killed his father, Roy ingested 27 QRX. The chemical turned him into a Human Bomb.

Forced to wear a containment suit of lead, Roy was "the Bomb" battled home front threats during World War II as a member of the ALL STAR SQUADRON and the FREEDOM FIGHTERS. During the war, Montague [illegible] Cushy McCurk, Swordo, and Red Rogers were provided with limited explosive powers by Lincoln and joined in raids on the Japanese army as the Bombardiers. The Human Bomb also [illegible] connection with Hintaro Hanchimurun, a middle aged man who received an emergency blood transfusion from Roy and later manifested explosive powers in his feet. The changes to Lincoln's body chemistry seem to have prolonged his life and he continues to serve the US government. RG

Human Defense Corps, The

First appearance HUMAN DEFENSE CORPS #1 (May 2000)
Status Hero group **Base** Orbital HQ Fort Olympus ["Heaven"]
Current members and adults
Colonel Rona Roostil Commander of most HDC missions
Sergeant Montgomery Kelly Scarred HDC veteran; now ruler of a realm of Hell
Chaplain Charlie Graham Expert on the supernatural
Sergeant Kiyahani Superb marksman

The alien Lanterns of Earth reminded some U.S. military commanders that they couldn't always leave the planet's defense in the hands of the Justice League of America. The Human Defense Corps, an official branch of the U.S. armed forces, is composed of 10,000 non-superpowered soldiers selected from the ranks of those who have been decorated during previous alien campaigns. H.D.C. soldiers train in the orbital satellite Fort Olympus and in the Area 23 complex on the ocean floor. They are equipped with the very best military gear including ES-2 pulsar rifles and robotic S.A.R.G.E. reconnaissance vehicles.

On the H.D.C.'s first mission to Bulgravia, Sergeant Kelly's squad ran into demonic vampires who melted when sprayed with "holy napalm." The vampires managed to snatch 66 soldiers and carry them off to the underworld, so the H.D.C. united up to invade Hell and rescue their comrades. During this mission, Sergeant Kelly learned that a previous encounter with a vampire had left him part demon, and he now rules a realm of Hades in the name of the U.S. **DW**



Human Target

First appearance ACTION COMICS #419 (December 1972)
Status Hero **Real name** Christopher Chance
Occupation Bodyguard; private detective **Base** Mobile
Height 6ft **Weight** 190 lbs **Eyes** Blue **Hair** Gray-black
Special powers/abilities Olympic-level athlete; skilled martial artist and marksman; an unparalleled master of disguise

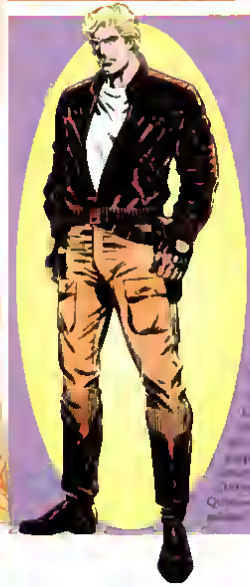
A master thespian and [illegible] Christopher Chance has used, through make-up and body-language, a host of physical identities of others to [illegible] as a superior bodyguard for hire. For a hefty price, Chance disguises himself as a client who believes he (or she) is in danger and lures their would-be assailants out of hiding, drawing their fire on himself.

When Christopher was still a boy, he witnessed his father Philip's murder at the hands of a loan shark. Christopher tried to save his father by jumping in front of the killer's gun, but the thug brushed the young boy aside and propelled his gun into the elder Chance's body.

Traumatized by his father's death, the young Christopher vowed that no one else would suffer the fear his father did before he died. The young man spent years obsessively studying martial arts techniques and weaponry training, and he's now a top athlete. He became the ultimate method actor impersonating others by living their lives. He eventually opened up a special kind of private investigation agency, and hired himself out as the Human Target.

Eventually the Human Target became addicted to impersonating clients—even the most unethical ones. He submerged his own personality so deeply that he forgot what it was like. Chance is now almost incapable of personal relationships, for he is never sure if the emotions he feels are his own, or those of someone he has impersonated. **PJ**





Hunter, Rip

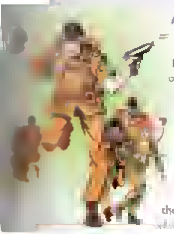
First appearance SHOWCASE #20 (June 1959)
Status Hero **Real name** Rodney "Rip" Hunter
Occupation Time-traveler **Base** Formerly Vanishing Point
Height 5ft 11 in **Weight** 175 lbs
Eyes Blue **Hair** Blond [white as Hunter]
Special powers/abilities Brilliant and resourceful. Time Sphere can carry him and several others to any point in the past, present, or future. As Hunter, Rip possessed cybernetic limbs that enhanced his strength.

Rip Hunter [illegible] time-traveling [illegible] Gold [illegible] for Boostar Gold [illegible] Hunter [illegible] himself Gold, [illegible] into the [illegible] they were stranded [illegible] transported to [illegible] returning to his own time. Hunter [illegible] the impending apocalypse [illegible] a [illegible] secret society [illegible] colleagues Jeffrey Smith [illegible] Hunter [illegible] a group dedicated to [illegible] plans.

Hunter [illegible] on solo time-traveling [illegible] and [illegible] various times from different eras. He joined the [illegible] Rip and helped protect the time-space continuum [illegible] criminal conflicts, including Zero Hour (or Crisis [illegible] Hunter is involved with the discovery of Hypertime [illegible] a [illegible] allowing for alternate histories and other [illegible] The [illegible] of time-travel have led to Hunter undergoing several [illegible] The world believed Rip Hunter had died when the [illegible] Hunter [illegible] Time Masters [illegible] Hawkman, Rip remains [illegible] **SD**

Hunter's Hellcats

First appearance OUR FIGHTING FORCES #106 (April 1967)
Status Heroic commando unit **Base** Vietnam
Special powers/abilities Soldiers trained to do as they were ordered, beyond their exceptional bravery, displayed in suicide missions where they returned unhurt, none of the Hellcats possessed unusual talents



At the outbreak of World War II homicide detective Ben Hunter (see CAPTAIN HUNTER) was drafted and sent overseas. Promoted to Sergeant he was asked to oversee a special commando force comprised entirely of criminals culled from the Army stockade. These hardcases at first refused his authority until his fists earned their respect. Hunter's efforts galvanized the men, turning them into a hard fighting team [illegible] their suicide missions to both the European and Pacific Theaters of Operation. Hunter himself survived the war and was promoted to Colonel. He married and fathered three sons who grew up to also join the army—Major Rick Hunter and Captain Phil Hunter. The latter served in the Green Berets. The boys formed a tight bond, saving each other's lives during their service in Vietnam. RG

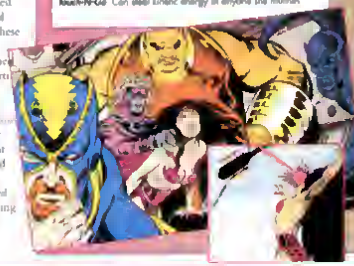
Hybrid

First appearance NEW TEEN TITANS [2nd series] #24 (October 1982)
Status Villain group **Base** Mobile
Members and powers
Mento Helmet gives its wearer Steve Dayton psychic powers
Behemoth Vast superstrength, near invulnerability
Gorgon Blind, snakes for hair allow sight and transform adversaries into stone
Harpi Flight, projection of ferocious razor-sharp claws
Prometheus Superstrength, speed, body armor powered by a constantly renewing energy source. Prometheus
Pterodon Wings allow flight at supersonic speeds
Sciroco Flight, generation of gale-force winds, annihilate
Touch-N-Go Can steal kinetic energy of anyone she touches

[illegible] psychokinetic [illegible] Steve Dayton (MENTO) plotted [illegible] DOOM PATROL. To [illegible] Dayton began gathering mentally [illegible] near-fatal accidents from [illegible] the group, combining their bodies with the [illegible] Prometheum. The [illegible] group of individuals driven to [illegible] Mento's psychic powers. [illegible] & Co. [illegible] THEM & overlord the ruins [illegible] Behemoth and Touch-N-Go [illegible] madness. The rest of the [illegible] every turn.

[illegible] Mento went after his surgeon [illegible] as BEAST BOY and Logan's [illegible] TEEN TITANS. After several [illegible] with the Titans, the Hybrid broke free [illegible] Mento's spell, and Mento's mind was cleansed of [illegible] insanity by RAVEN. Confused by their place and purpose in the world, the Hybrid took Dayton [illegible] on a journey to discover their new lives. Tragically, [illegible] some of them returned to villainy. Harpi, Touch-N-Go, and Sciroco joined the sorceress CIRCE [illegible] in an assault on Manhattan and Gorgon, Prometheus and Behemoth were counted as [illegible] among the Fallen Players of the House [illegible] slain by the villainess RACHETTE. PJ

Heroic creations *A second version of the Doom Patrol by Hybrid were magic figures [illegible] by Mento's desperate madness into [illegible]*



Huntress

First appearance THE HUNTRESS #1 (April 1989)
Status Hero **Real name** Helena Bertinelli
Occupation Vigilante **Base** Gotham City
Height 5ft 11in **Weight** 148 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Excellent gymnast and hand to hand combatant; a deadly shot with her miniature crossbow



Transformations [illegible] *Helena in the [illegible]*

[illegible] Man [illegible] Mr. recently [illegible] new Huntress! The Huntress [illegible] the Questis [illegible] DEADLY as the [illegible] as an informal [illegible] Wars. DW

On top of the game *The Huntress [illegible] Agents [illegible] Matches [illegible] Martial Arts [illegible] fighting skill [illegible] Thrasher*



ALIEN RACES AND WORLDS

IN THE LAST FEW DECADES humankind has learned that Earth is by no means alone in the universe as a planetary home to sentient life From the galactic rim of the Milky Way to the furthest reaches of the known universe, advanced aliens abound However, not all of these peoples are peaceful Remarkably some even resemble *Homo sapiens*, albeit with markedly different internal physiologies A few exhibit superpowers, either a benefit of the atmospheres of their native worlds, or as a result of exposure to lesser gravities the rays of a different colored sun, or any number of environmental factors The following are the most notable alien races that have had more than close encounters with Earth, either as strange visitors from other planets or invaders from beyond

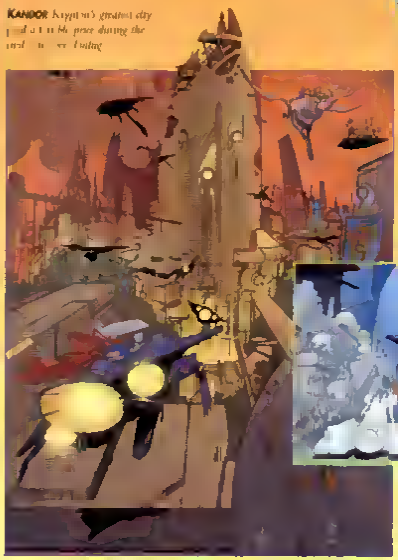


THE KRYPTONIANS

[illegible] Krypton some 50 light years from Earth the Kryptonian race [illegible] incredible advances in the science of cloning. For millennia cloning, banks extended the lives of the elite on Krypton and allowed them to pursue knowledge and the arts However the technocratic group Black Zero [illegible] opposed to cloning, launched civil wars that lasted [illegible] years. In the year 135,892 Black Zero destroyed the capital city Kandor with a thermonuclear device that initiated a slow burning [illegible] Eventually Krypton's radioactive core ignited Black Death [illegible] the planet a plague that killed millions In time the planet exploded killing every last Kryptonian save one the infant Kal El who was rocketed to Earth and became SUPERMAN whose legend spread throughout the universe



KANDOR *Kryptonian greatest city [illegible] peace during the [illegible]*



SOCIAL DIVIDES *Kryptonian hubris led to [illegible] Three [illegible] permeated society and left individuals having little or no contact physical [illegible] emotional*

TOWERING SPIRES *While high build [illegible] the hemispheres of Kryptonian [illegible] before the planet's [illegible]*



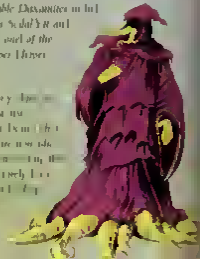
THE DOMINATORS

The [illegible] On their [illegible] Dominator [illegible] forehead The Dominators [illegible] created from a melding of technologies and natures

When the Dominators discovered that humans possessed a latent meta- capable of manifesting superpowers they feared that Earth would spawn super race that would pose a threat to the Dominion Assembling, an alliance of nine alien worlds and extraterrestrial empires—including the Citadel Daxam, Durla Gil Daas Khundia Okaara the Psions and Thanagar—the Dominators led an invasion of Earth and nearly wiped out its meta-human forces with a power negating metagene bomb (see Great Battles pp. 92) The Dominators will remain a threat to galactic peace well into the 31st century, when the LEGION OF SUPER HEROES will fight to thwart the Dominion from overrunning the United Planets



DAXAMITES *had [illegible] on the planet Daxam and are [illegible] the [illegible] recently The rays of a yellow sun have similar empowering effects on them as [illegible] Superman Daxamites are fatally allergic to lead but [illegible] by the 31st century they will have found an antidote enabling them to become renowned space explorers. Notable Daxamites include [illegible] Green Lantern Sodal's R and [illegible] Mon-el of the Legion of Super Heroes*



DURLANS [illegible] Many [illegible] beings, such [illegible] The chosen Durla [illegible] voyage [illegible] Many [illegible] wisdom from [illegible] took place [illegible] Durlans [illegible] Living in [illegible] [illegible] [illegible]

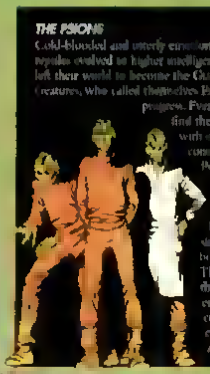


The Khunds

The Khund race are predisposed to aggression. On Khundia, it is not uncommon for citizens to challenge one another to physical combat likely to the death for the slightest offense or insult. While allied with the Dominators the Khunds raze Earth's Australia, seeking to establish a beachhead for conquering Earth. After Earth's super heroes ruined the Dominator-led invasion, the Khunds returned to their homeworld. For a thousand years the Khunds remained confined to their own space. However, the warrior ethos of Khondria will beat strong in the hearts of many Khunds.

The Psions

Cold-blooded and utterly carnivorous, the Psions were originally alien reptiles evolved to higher intelligence by Maluman scientists. The Malumans left their world to become the Guardians of the Universe, and these creatures, who called themselves Psions, continued their evolutionary progress. Eventually the Psions traveled into space to find their creators. The Guardians, concerned with other matters, encouraged the Psions to continue their quest for knowledge. The Psions, however, took scientific experimentation to the extreme, often selling their cruel services to other alien cultures. Psions rose up under the banner of the Citadel gave Tamaranean sisters K'oriand'r and Komand'i their star bolt powers as STARGIRL and BLACKFIRE. The Psions added their scientific savvy to the Dominator-led invasion of Earth, and engaged in breeding experiments that created humans with the H'San Natall to ensure young superbeings briefly existed as a team of TEEN TITANS.





The Tamaraneans

Although fierce fighters Tamaraneans are a people who prefer peace to war. However, when the world of Tamaran was ruled by the Citadel from the Vegan Sun System, King Myand'r's daughter Princess Koriand'r alongside her Teen Titan teammates subsequently defeated the Citadel's control.

Unfortunately Tamaran was destroyed by the Psions, leaving its people to settle on New Tamaran. The world was rendered uninhabitable by the star consuming Sun Eater. Only Tamaraneans who were at the time participating in a world trade fair, including Princess Koriand'r, were spared. Returning to the Citadel and lifelong enemies of Tamaran, Tamaraneans and Guardians co-existed for a brief time before Rann-Thanagar War obliterated by the world-razing Miniturians. The few remaining Tamaraneans now a wandering people in search of a planet to call their own.

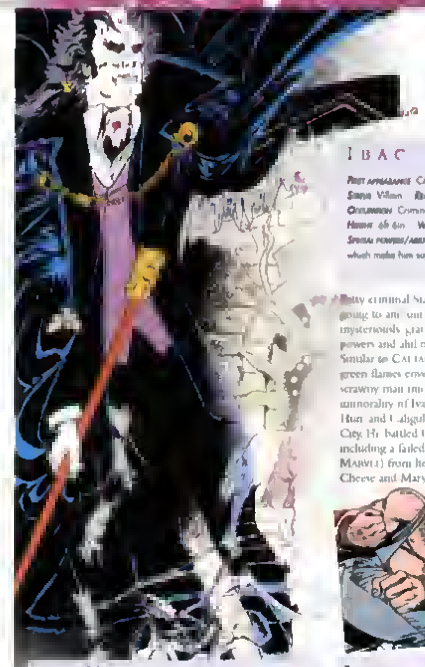
The Thanagarians

Thanagarians are known for their predatory attitude toward the so called "hawkworld" Thanagar. Previously a slave planet, the Polaran Empire Thanagar became a world markedly divided by class. Alien Elites who live in the skies of Thanagarian cities while native born Thanagarians dwell aloft in floating cities high above the squalor and disease. Thanagarians also joined in the Dominators' invasion of Earth, supplying winged Hawkmen infantry for the planetary assault. Following the Dominators defeat the Thanagarians returned to their own world. Unknown to many Thanagarians traveled to Earth thousands of years prior the Dominion-led invasion. Wreckage from a downed Thanagarian spacecraft provided the anti-gravity Nth Metal and unwittingly the inspiration for Egyptian Prince Khufu and his lover Chay Ara to become HAWKMAN and HAWKGIRL in countless reincarnations throughout the ages to follow. SB





Dark winged Thanagarian Hawkmen descending from the skies in battle



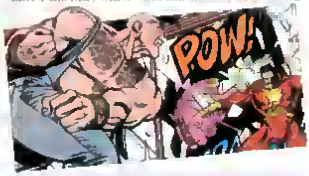


NIGHT CREATURE
Vampire Lord Andrew Bennett took no pleasure in hating maidens, nuns, and longed for a peaceful death

IBAC

FIRST APPEARANCE CAPTAIN MARVEL ADVENTURES #8 (March 1942)
STATUS Villain **REAL NAME** Stanley Primwhistle
OCCUPATION Criminal **BASE** Fawcett City
HEIGHT 6ft 6in **WEIGHT** 240 lbs **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES Possesses the traits of history's worst villains, which make him super strong and durable.

Petty criminal Stanley "Stanko" Primwhistle was never going to amount to much until the day he was mysteriously given the ability to summon forth the powers and abilities of four of the world's worst tyrants. Similar to CAPTAIN MARVEL when Stanley shouts "Ibac" green flames envelop him and he is transformed from a scrawny man into a muscular brute. Using the cunning and immorality of Ivan the Terrible, Cesar, Borgia, Attila the Hun, and Caligula, Ibac terrorized the citizens of Fawcett City. He battled Captain Marvel on numerous occasions including a failed attempt to kidnap Mary Batson (MARY MARVEL) from her home. He has fought the Big Red Cheese and Mary Marvel with little [illegible] RG



ICEMAIDEN

FIRST APPEARANCE SUPER FRIENDS #9 (December 1977) (in DCU continuity) WHO'S WHO #9 (October 1985)
STATUS Hero **REAL NAME** Sigrid Nansen
OCCUPATION Scientist, adventurer **BASE** Norway
HEIGHT 5ft 5in **WEIGHT** 127 lbs **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Can project ice and snow from her body, usually from her hands



Sigrid Nansen grew up in Norway the daughter of a biochemistry specialist working with a group of scientists trying to duplicate the powers of Norway's legendary Ice people. Sigrid volunteered to be a test subject and was given ice- and sno-projecting powers. She joined the CULTURAL GUARDIANS at the country's representative Icemaiden.

When the Norwegian government discovered the *real* Ice people, one of their number, Tora Olafsdotter, also joined the Global Guardians. Tora made Sigrid feel somewhat inadequate and Sigrid decided to quit the team. However, when Tora was [illegible] was killed by the OVERMASTER, while a member of the JUSTICE LEAGUE OF AMERICA. Sigrid revived the name of Icemaiden in honor of her. She also joined the JLA for a brief time.

Icemaiden was almost killed herself when an invading group, [illegible] known as the Hyperclan, destroyed the Justice Leagues' training headquarters. Later still, Icemaiden was impersonated by the villainess MIDNIGHT in a disastrous, albeit brief, revival of Justice League Europe. PJ

[illegible] VAMPIRI

FIRST APPEARANCE HOUSE OF MYSTERY #290 (March 1981)
STATUS Hero (deceased) **REAL NAME** Andrew Bennett
OCCUPATION Vampire **BASE** Mobile **HEIGHT** 6ft 3in
WEIGHT 180 lbs **EYES** Red **HAIR** Black with white streak
SPECIAL POWERS/ABILITIES Immortal, possessed all the traditional powers of a vampire: preternatural strength and speed, and the ability to transform into mist, or morph into a bat or wolf

Some 1,400 years ago, Lord Andrew Bennett enjoyed the favor of Queen Elizabeth I after distinguishing himself in war. England did war with Spain. He was also in love with Mary Seward, the queen's lady-in-waiting. One night Bennett was attacked by a vampire and its bite transformed him into a bloodthirsty creature of the night. Still devoted to Bennett, despite his vampirism, Mary offered her self to him and was also transformed. However, Mary embraced her bloodlust while Bennett was tortured by his. The lovers parted and Mary founded the cult of the Blood Red Moon, a vampiric secret society. Bennett sought to destroy it in the centuries following.

Some 20 years ago, Bennett's efforts were aided by vampire hunters Dimitri Muhkin and Deborah Dancer. They helped Bennett to stop the Blood Red Moon from unleashing a vermin that spread vampirism. The serum killed Bennett since he was already a vampire, but it gave Dancer the strength to kill Mary Seward once and for all. Months later, Bennett found himself resurrected to undead life. He only returned to the peace of the grave with the [illegible] FATE and NO ONE knows if he will ever walk the Earth again. SB

ICE

FIRST APPEARANCE (As Icemaiden II) JUSTICE LEAGUE INTERNATIONAL #12 (April 1988), (as Ice) JUSTICE LEAGUE INTERNATIONAL #19 (November 1988)
STATUS Hero (deceased) **REAL NAME** Tora Olafsdotter
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 7in **WEIGHT** 136 lbs
EYES Blue **HAIR** White
SPECIAL POWERS/ABILITIES Projected ice and snow from her body, usually as balls of solid from her hands.



Tora Olafsdotter was the daughter of the king of the magical Ice people who lived in a hidden mountain range in Norway. When engineer Rod Schoendienst discovered the Ice people he made a pact with Tora's father that allowed her to leave their kingdom and introduced the pair to DOCTOR MIST and the GLOBAL GUARDIANS. She joined the team as the second ICEMAIDEN, replacing Sigrid Nansen, and became fast friends with Beatriz DaCosta, the Green Fury (see FIRE). After the Guardians lost their U.N. funding, Tora and Beatriz founded the MARTIAN MARINATER until he admitted them into the JUSTICE LEAGUE OF AMERICA. Changing her name to Ice, Tora fought with the League for years and briefly dated Guy Gardner, the third GREEN LANTERN. Tragically, Ice was killed by the OVERMASTER, when its alien CAGE invaded Earth. PJ

Icicle II

First appearance INFINITY INC. #34 (January 1987)
Status Villain **Real name** Cameron Mahkent
Occupation Member of the Injustice Society **Base** Mobile
Height 5ft 11in **Weight** 155 lbs **Eyes** White **Hair** White
Special powers/abilities Can fire ice and snow or drastically lower the temperature of his surroundings

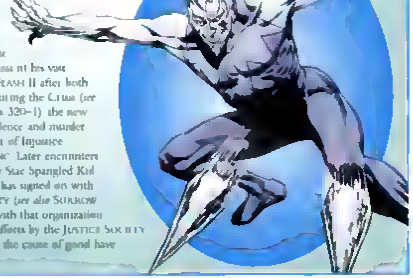


Frigid friend Cameron's emotional ordeals allowed him to control his freezing powers while still a child



Cameron Mahkent is the son of the original Icicle Dr Joni Mahkent, a costumed villain whose career began in the 1940s Joni Mahkent's prolonged exposure to his special cold ray gun altered his genetics allowing him to pass on a biological version of his freezing powers to his son Cameron is not too happy about his father's legacy—one of the unintended side effects is his albino pigmentation—but has exploited the Icicle name to carve out his own criminal career Bitter that his father left most of his vast fortune to the Flash II after both men perished during the Crisis (see Great Battles pp 320–1) the new Icicle has culminated a taste for violence and murder

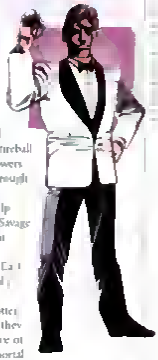
Icicle I *Armed with a cold ray gun Dr Joni Mahkent was a frequent foe of the first Green Lantern*



The Icicle II served as a member of Injustice Unlimited and battled INFINITY INC Later encounters set him against STARMAN the new Star Spangled Kid and S.T.R.I.P.E. Most recently he has signed on with Johnny Sorrow's INJUSTICE SOCIETY (*see also* SORROW JUSTICE) and continues to serve with that organization despite Sorrow's apparent death Efforts by the JUSTICE SOCIETY OF AMERICA to recruit Icicle II to the cause of good have been rebuffed. DW

Immortal Man

First appearance STRANGE ADVENTURES #177 (June 1965)
Status Hero **Real name** Various
Occupation Adventurer **Base** Mobile
Height 6ft 2in **Weight** 220 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Immortal, reincarnated thousands of times over the centuries, athletic and fighting skills are only average



In 48 000 BC a newly killed intellect battled two men in gladiatorial making them immortal The more belligerent of the two Vandal Adg II eventually adopted the name Vandal Savage The other man took a glowing jewel from the heart of the exploded fireball and gained the reincarnation powers of the Immortal Man Living through an endless series of personas the Immortal Man tended to help humanity while immortals like Savage try and bend humankind to their will Immortal Man repeatedly sacrificed his life to save others Each time he was reborn and assumed a new identity He led other adventurers known as the Forgotten Heroes When he went missing they discovered that he was the captive of Vandal Savage and that the Immortal Man Savage and RESURRECTION MAN all had their ability restrictions that had been contained in the nucleus that had struck Earth some 50 000 years previously Immortal Man ultimately sacrificed his life to eradicate the Warp Child threat to the world Immortal Man has not been seen since RG

Ignition

First appearance ADVENTURES OF SUPERMAN # 512 (Sept 2000)
Status Villain **Real name** Unknown
Occupation Super-villain **Base** Mobile
Height 7ft 5in **Weight** 1,568 lbs **Eyes** Red **Hair** Unknown
Special powers/abilities A good if not exceptional athlete armored weapon of mass destruction, able to fly and project energy blasts from his giant metal hands.

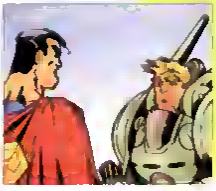
Little is known about the origin of Ignition except that he was first conceived by the crazed JOKER when the Clown Prince of Crime powered MISTER MXYZPTLK reality altering abilities Ignition was one of several super villains the Joker created to populate a "Bizarro Earth" where evil supplanted good When SUPERMAN defeated the Joker and trapped him in Mxyzptlk's incredible powers, the "Bizarro Earth" ceased to exist and the other Joker imaginings including BIZARRO and Scarface Lois—somehow managed to escape to the real Earth There Ignition joined LEX LUTHOR'S campaign to destroy Superman When Lex Luthor did battle with the Man of Steel Ignition beat a hasty retreat However it is likely this metal menace will be back for a rematch SB



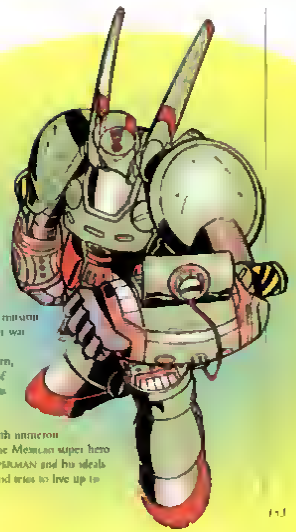
Iman

First appearance SUPERMAN (2nd series) ANNUAL #12 (2000)
Status Hero **Real name** Diego Ingoyen
Occupation Adventurer **Base** Mexico City, Mexico
Height 7ft 6in **Weight** 1 425 lbs (in armor) **Eyes** Blue **Hair** Blond
Special powers/abilities A good if not exceptional athlete armored exoskeleton increases strength invulnerability, and durability to superhuman levels.

Diego Ingoyen is a renowned scientist and a hero in his home town Mexico City He was recognized as a student of huge ability by several major businesses around the world and was well-known as a computer genius His doctorate thesis was on super heroes and astronomical sovereset which resulted in the metaphysics Diego then became S.T.A.R. Labs's second astronaut and a winner of the prestigious Wayne-Foundation Scholarship to Yale University



While Diego was on a mission in outer space his mother was kidnapped and brutally murdered. Upon his return, Diego vowed to use all of his scientific achievements in the name of justice Designing a robotic exoskeleton equipped with numerous powers, Diego became the Mexican super hero Iman Diego idolizes SUPERMAN and his ideals of freedom and justice and tries to live up to them each day RG



IMPERIEX

FIRST APPEARANCE SUPERMAN #153 (February 2000)
STATUS Malevolent entity **REAL NAME** None
OCCUPATION Devourer of galaxies **BASE** Mobile
HEIGHT Unknown **WEIGHT** Unknown **EYES** Purple **HAIR** None
SPECIAL POWERS/ABILITIES Armor contains the explosive energies of the Big Bang, created by legions of Imperiex Probes



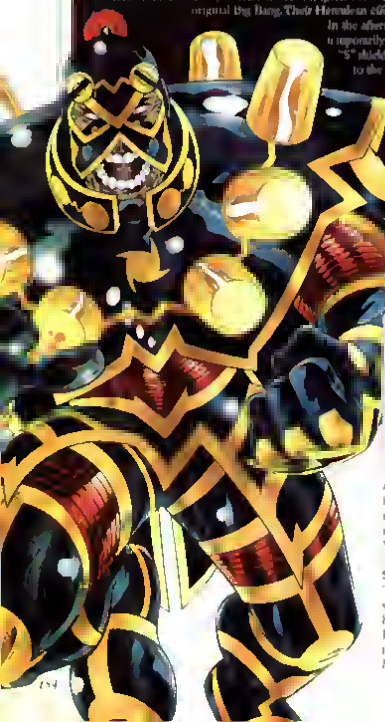
OUR WORLDS AT WAR *Blasting Imperiex Probes with his heat vision, the Man of Steel stood between Imperiex and the end of his universe*

The omnipotent Imperiex was an even more powerful creation itself. The Legion of Super-Heroes had been sent to stop Imperiex from reaching Earth—its very birth that holds the universe together—leaving a wave of dead worlds in its wake. SUPERMAN and MONGUL defeated an advance Imperiex-Probe, but Imperiex's realm swung around to be far more than the Man of Steel could handle alone.

Dozens of alien species united behind Earth's defenders in the Imperiex War (see Great Battles pp. 208–9), commanded by the unlikely alliance of DARKSEID of Apokolips and LEX LUTHOR (see LUTHOR LAIR). Imperiex-Probes killed thousands, and ring-shaped "hollowers" swallowed devastated Tigeria, Kansas (and seven other locations), in their attempts to drill through the planet to unravel space-time and unleash a new Big Bang. Imperiex himself, as he burrowed into life around him, consumed the dimensions with burning eyes.

The war took a turn for the worse when Queen HYPPOLYTA, Earth's original WONDER WOMAN, died in battle. Meanwhile, DARKSEID completed the clicks to advance his own agenda. Superhero and Luthor battlesuited a risky plan, by using Apokolipsian technology and magic channeled through the Amazons' sorceress TEMPEST, they could send both Imperiex and Brainiac 13 back to time 14 billion years to the original Big Bang. Their Herculean efforts miraculously succeeded.

In the aftermath of the terrible Imperiex War, Superman reportedly incorporated a black background into his costume's "S" shield in honor of the fallen. Imperiex has not returned to the present day, but his awesome threat remains—and always will. DW





TIMELESS *Sent back to the dawn of creation, Imperiex could safely release his celestial energies.*

INDIGO

FIRST APPEARANCE TITANS/YOUNG JUSTICE: GRADUATION DAY #1 (Early July 2003)
STATUS Hero **REAL NAME** None
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 11in **WEIGHT** 220 lbs. **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES A sophisticated cyborg with great strength, speed, and the ability to fly.



A mysterious blue cyborg girl from some point in the future inflicted serious damage on the members of the TEEN TITANS and YOUNG JUSTICE when she unwittingly unleashed a detective SUPERMAN Robot, who killed Teen Titan Lilith and TROIA. In a state of shock, both teams disbanded, unaware that Troia has been reborn "a world away." ARSENAL wanted to train Indigo, and welcomed her into his newly formed team the OUTSIDERS with fellow members NIGHTWING, METAMORPHO, THUNDER III and JADE. RG

INFINITY, INC.

FIRST APPEARANCE ALL-STAR SQUADRON #25 (September 1983)
STATUS Hero team (disbanded) **BASE** Formerly Stellar Studios
NOTABLE MEMBERS AND POWERS
Star-Spangled Kid (founder and later Skyman) Wields cosmic rod
Fury II Mother to current Sandman **Northwind** Winged wonder from Pathara **Silver Scarab** Armored protector **Jade** Has emerald skin and energy **Obsidian** Master of shadow **Brainwave, Jr.** Master telepath **Nuklon (nee Atom-Smasher)** Can change size **Doctor Midnight** Surgeon and athlete **Wildcat II** Superb hand-to-hand combatant **Hourman II** Metallo pill gives strength and agility

After the children of several members of the JUSTICE SOCIETY OF AMERICA were rebuffed by the team, the Star-Spangled Kid proposed that they form a group of their own. Infinity Inc. The Kid owned Stellar Studios and the team operated from there. Information provided by the ULTRA HUMANITE resulted in the unmasking of the members of Infinity Inc. at a live televised press conference, effectively revealing the true identities of the first HAWKGIRL, the first HAWKMAN and MISS AMERICA. After several successful exploits, the JSA offered to admit the entire roster into its ranks but the younger team declined.

Later Doctor Midnight HOURMAN II and WILDCAT II were admitted. One of their opponent teams, Hell's Angels, resulting in Mister Bones (see DIRECTOR BONES) being remanded to the custody of Infinity Inc. While battling HARLEY QUINN and SCARECROW, GRUNDY, MISTER BONES was stationed against Skyman, the former Star Spangled Kid, killing the hero instantly with his cyanide touch. Infinity Inc. avenged Skyman's death, but then Stellar Studios headquarters burned to the ground, effectively disbanded the team forever. RG



INFINITY, INC. *1) Jade 2) Nuklon 3) Mister Bones 4) Brainwave Jr. 5) Obsidian 6) Doctor Midnight 7) Wildcat II*

Infinity Man, The

First appearance: THE FOREVER PEOPLE [1st series] #1 (March 1971)
Secret Hero **Real name:** None
Occupation: Inapplicable **Base:** Mobile
Height: 6ft 6in **Weight:** 247 lbs **Eyes:** Unknown **Hair:** Unknown
Special powers/abilities: Flight, telekinesis, superstrength, invulnerability, can alter the structure of matter and project waves of energy



A cosmic being with unimaginable powers, the Infinity Man comes from a realm where the normal laws of physics do not apply. Linked in some way to the New Gods known as the Forever People, the Infinity Man will instantly trade positions with the Forever People no matter how great the distance, whenever they touch their Mother Box computer and speak the word "Taaru." After using his abilities on their behalf, the Infinity Man departs and the Forever People return to their original location.

During a past adventure, the Forever People swapped places with the Infinity Man and found themselves stranded on the distant planet Adon when their champion seemingly died in battle with Devilance the Pursuer. The Infinity Man returned several times after that, but has not been seen in some time. It is even possible that he has ceased to exist. DW

Injustice Gang

First appearance: [I] JUSTICE LEAGUE OF AMERICA [1st series] #111 (May 1974) [II] JLA #9 (Sept. 1997) [III] JLA #34 (Oct. 1999)
Society Villains **Base:** Basra [I & II] A satellite orbiting Earth
Members and powers:
Libra (deceased): His special scales were an "energy transmorpher" device that could steal half of any universal energy form.
Circinus: Inventor of the original weapons
Mirror Master I (deceased): Used special mirrors to control women.
Poison Ivy: Can control vegetation
Sonnenrow: Special gas exhibits unsubstantiated fear in victims.
Shadow-Thief: Can become a two-dimensional shadow being
Tattooed Man: Tattoos on his body can come to life

The first Injustice Gang: *1) Libra 2) Queen Bee 3) Circinus 4) Lex Luthor 5) Mirror Master 6) Dr. Light 7) Johnny Sorrow (Johnny Quick)*



The first Injustice Gang was a cadre of villains gathered together by the mysterious Libra, who coerced the Gang into tackling the Justice League of America in order to test his "transmorpher," an energy control device. Libra transferred half of the stolen energies of the Milky Way galaxy into his own body, and was dispersed across the cosmos. Years later, Lex Luthor (see Luthor, Lex) gathered six of the most powerful villains on the planet, hoping to destroy the JLA once and for all. The Injustice Gang was declared "ending" in order to form a third incarnation of the villainous team who invaded the JLA Watchtower. They were defeated by the League after it was discovered that the Celestial Warbringer Mageddon was using Luthor and his henchmen as a first-wave strike force in an invasion of Earth. PJ

Injustice Society

First appearance: [I] ALL STAR COMICS #27 (Nov. 1947) [II] JSA #10 (May 2000) **Society Villains** **Base:** Mobile **Members' powers:**
Brainwave I [dead; psychic] ***Fiddler*** [wields themed weapons]
Gambler [dead; master of disguise] ***Harlequin I*** [creates illusions]
Icicle I [dead; cold gun] ***Per Degaton*** [time-traveling despot] ***The Shade, Hazard, Solomon Grundy, Sportsmaster*** [martial arts]
Thinker I [dead; evil genius] ***Tigress I*** [hunter] ***Vandal Savage, Wizard, Johnny Sorrow, Black Adam, Count Vertigo, Geomancer*** [quakes] ***Icicle II, Killer Wasp*** [humanoid insect] ***Brutal*** [superpowers] ***Shiv*** [cyborg] ***Tigress II*** [fighter] ***Thinker II*** [virtual consciousness]

The Injustice Society: *1) Icicle II 2) Rag Doll II 3) Tigress II 4) Brutal 5) Kismet 6) Shiv 7) Solomon Grundy*



The first Injustice Society of the World was the creation of Degaton as the Justice Society of America in the 1940s. The Injustice Society's attempt to conquer America was quickly foiled by the JSA. The Injustice Society was reformed, however, commanding a series of "Patriotic Crimes," whereby each villain, vying for leadership of the team, had to steal a famous historical object.

Another incarnation of the Injustice Society [illegible] later and fought both the JSA and the Justice League of America. Soon after, the Society formed an alliance with a race of underground beings and attempted to kill the JSA, but the villains were soundly defeated and parted ways.

More recently the Wizard assembled a modern version of the Injustice Society, called Injustice Unlimited. He recruited the Fiddler and the Shade as well as the Hazard, the Icicle II, and the new Tigress. Injustice Unlimited fought the combined forces of Infinity Inc. and the Global Guardians at an international trade conference in Canada, but were ultimately defeated. The Wizard was apparently killed during the battle, but later resurfaced when Injustice Unlimited returned under the command of the Dommy.

Years later, the Injustice Society was resurrected by the criminal Johnny Sorrow (see Sorrow, Johnny), who intended to use them to engage the JSA while he resurrected the otherdimensional King of Fears. The JSA thwarted the new Injustice Society and sent most of its members to prison. PJ

Carving up the continent: *We [illegible] in America's supervillain [illegible] Society. The World [illegible] organization [illegible] base of World War II [illegible] evil scheme for world [illegible] and to destroy the JSA.*

Insect Queen

First appearance LEGION OF SUPER-HEROES (4th ser.) #82 (July 1996)
Status Hero **Real name** Lorrea Leng
Occupation Uncanny Amazer **Base** Xanthu
Height 5ft 7in **Weight** 137 lbs **Eyes** Green **Hair** Red
Special powers/abilities Can transform part of her body into any insect form thereby gaining that insect's abilities



Lorrea Leng was born in the 30th century on the planet Xanthu. She became Insect Queen, a member of Xanthu's team of government funded teenage super heroes the Uncanny Amazers.

Insect Queen was a prominent member of the Uncanny Amazers despite the rivalry between her team and Earth's team of teen heroes the Legion of Super-Heroes. After the alien Dominators took over much of the universe, Xanthu was invaded by Computo, a cyborg, world Robotica. Insect Queen, Star Boy and Xs helped the Amazers evacuate millions of Xanthu's inhabitants from the Robotican forces that were controlling the planet. Along with the Legionnaires and Khund shock troopers, Insect Queen helped destroy the Robotican transmitter that controlled the advancing droids. After Brainiac 5 disabled Computo and Robotica, Insect Queen and the Amazers helped the populace of Xanthu rebuild their planet, seeking in the integrity of Xanth Prime. PJ

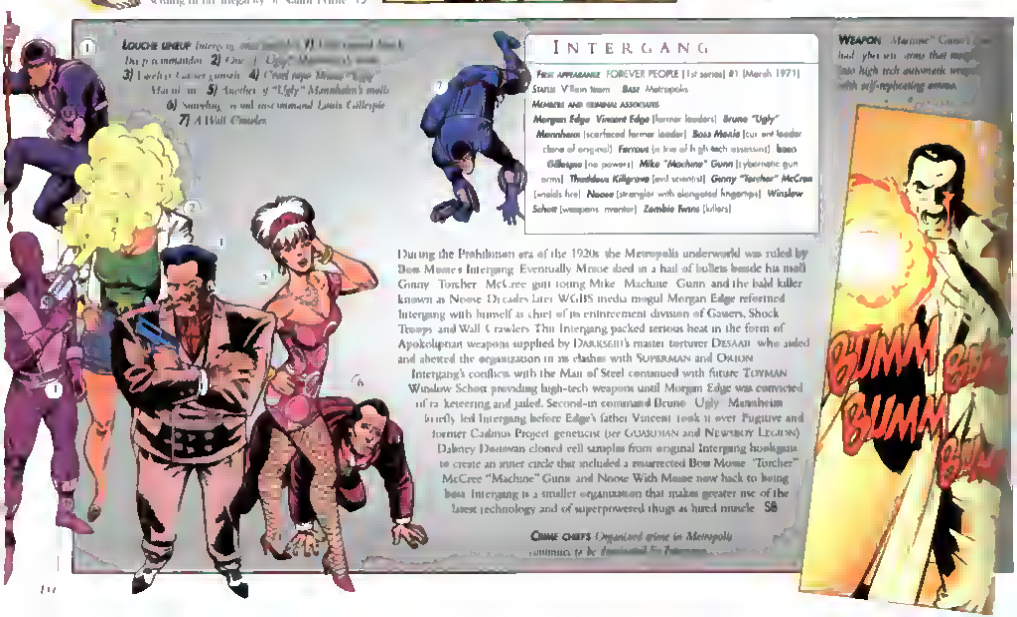


International Ultramarine Corps

First appearance JLA #24 (December 1998)
Status Hero team **Base** Superbia
Original members and powers
General Wade Eiling (ex-leader) Possesses tremendous strength; has huge energy that can rend limbs or metal
Lt. Col. Scott Sawyer No longer has material substance, but inhabits the stealth weapon Warmaker One
Capt. Lee Carbin Has been transformed into the dimension-shifting 4-D
Dan Stone Transformed into living liquid and given the name Flow
Capt. John Weather Utilizes the "unified field harmonic" to wield internal powers as Pulse II

Lieutenant General Wade Eiling (see GENERAL) initiated the Ultramarines project to create meta-powered soldiers loyal to the U.S. Even Marine Corps officers were exposed to Element 1, a artificial isotope, and gained amazing powers. Over the next few months, the process Under Eilings command, they battled the Justice League of America and they learned the general had gone insane. Following Eiling's betrayal, the Ultramarines became the new Global Guardians of Superbia, a city-state floating high above the Central Pacific ocean ruins of Montes deo, Uruguay. After Eiling destroyed themselves independent of any other nation, the Ultramarines admitted Vixen, Jade, Green Lantern III, Knight II, and Squire III (see Knights and Squires). The Japanese hero Crimson Vixen and 4-D recently helped JLA: Secret Wars, battle Lex Luthor and his team of villainous super villains. RG

The Ultramarines 1) Commander Eiling **2)** Flow **3)** Pulse **4)** Weather



Louche lineup (interrogated) **1)** Unnamed Amok Time prisoner **2)** Mose "Ugly" Mannheim's mook **3)** Twelve Chaser guards **4)** Crowd rape Monroe "Ugly" Mannheim **5)** Another of "Ugly" Mannheim's mooks **6)** Surveying, overall mercenary commander Louis Gallespie **7)** A Wall Crawler

Intergang

First appearance FOREVER PEOPLE (1st series) #1 (March 1971)
Status Villain team **Base** Metropolis
Members and criminal associates
Morgan Edge **Vincent Edge** (former founders) **Bruno "Ugly" Mannheim** (scarfaced former leader) **Boss Moxie** (current leader clone of original) **Fernave** (a line of high tech assassins) **Isaac Gillespie** (no powers) **Mike "Machine" Gunn** (cybernetic gun arms) **Thaddeus Killgrave** (evil scientist) **Granny "Torcher" McCrae** (wields fire) **Noose** (strangler with elongated fingertips) **Winslow Schott** (weapons inventor) **Zombie twins** (killers)

During the Prohibition era of the 1920s, the Metropolis underworld was ruled by Boss Moxie's Intergang. Eventually Moxie died in a hail of bullets beside his moll Granny Torcher. McCree's gun toting Mike "Machine" Gunn and the bald killer known as Noose. Decades later, WGBS media mogul Morgan Edge reformed Intergang with himself as chief of its entrenchment division of Gassers, Shock Troops and Wall Crawlers. This Intergang packed serious heat in the form of Apokolipnian weapons supplied by Darkseid's master torturer Desaad, who aided and abetted the organization in its clashes with Superman and Orion. Intergang's conflicts with the Man of Steel continued with future Toyman Winslow Schott providing high-tech weapons until Morgan Edge was convicted of racketeering and jailed. Second-in-command Bruno "Ugly" Mannheim briefly led Intergang before Edge's father Vincent took it over. Fugitive and former Cadmus Project geneticist (see Guardian and Newsboy Legion) Dabney Donovan cloned cell samples from original Intergang hoodlums to create an inner circle that included a resurrected Boss Moxie, "Torcher" McCree, "Machine" Gunn and Noose. With Moxie now back to being boss, Intergang is a smaller organization that makes greater use of the latest technology and of superpowered thugs as hired muscle. SB

Crime chiefs *Organized crime in Metropolis continues to be dominated by Intergang*

Weapon Machine Gunn had guns that were high tech automatic weapons with self-replicating ammo.

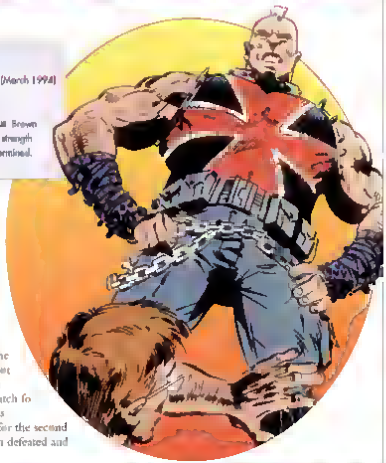


Invisible Kid

First Appearance LEGIONNAIRES #0 (April 1993)
Status Hero **Real Name** Lyle Norg
Occupation Legionnaire **Base** Legion World, U.P. Space
Height 5ft 4in **Weight** 140 lbs **Eyes** Brown **Hair** Brown
Special Powers/Abilities Able to make all or part of his body invisible and, with great effort, to also manipulate of rendering others unseen. Leader of the Legion's Espionage Squad, a scientist and inventor trained only by Brainiac 5.1

Scribbling Lyle Norg's prodigious interest in physics led him to the discovery of a serum that rendered him invisible at will by bending light around himself and his clothing to conceal either part of or all of his body. Initially Lyle used his invisibility to become a stealthy spy for the United Planets and then later as a member of the Legion of Super Heroes. His exploits at that time remain classified, but Lyle's longstanding friendship with fellow Legionnaire Chameleon may be indicative of some time spent on the planet Durla, perhaps undertaking, clandestine missions to bring that world and its shape shifting peoples into the UP.

For his own unrevealed reasons, Lyle had himself drafted into the LSH as Invisible Kid. In addition to proving himself to be a capable young hero, Lyle invented the Legion's flight rings (anti gravity mechanisms that lift his teammates into action and have often saved Legionnaires' lives) and organized the top-secret Legion Espionage Squad, a sub-group that investigates concerns beyond the LSH's jurisdiction and whose members are only known to the Squad itself. Lyle's genius-level intellect and charisma have served him well in his previous tenures as leader of the LSH. SB



Iron Cross

First Appearance JUSTICE LEAGUE TASK FORCE #10 (March 1994)
Status Villain **Real Name** Unrevealed
Occupation Mercenary **Base** Mobile
Height 6ft 4in **Weight** 230 lbs **Eyes** Brown **Hair** Brown
Special Powers/Abilities Appears to have meta-human strength and endurance the limits of which have not been determined.

Pine Heights, Nebraska seemed a quiet place perfect to hide a white supremacist organization known as the Aryan Dark Age. The group first caught the U.S. government's attention when it developed a virus designed to wipe out all people of non-European origin. The government in turn asked for the JL Task Force's help (see Justice League of America). A team consisting of Martian Manhunter, Elongated Man, Black Canary, Gypsy and Holeman I took on the Brigade. Iron Cross was the Aryan team's major muscle, however little or nothing was known about his background. He nearly proved a match for the Manhunter but was finally beaten. He was subsequently recruited by the Overmaster for the second incarnation of the Cadre. He was once again defeated and has not been seen since. RG



Irons, Natasha

First Appearance STEEL (2nd series) #1 (February 1994)
Status Hero **Real Name** Natasha Jasmine Irons
Occupation Adventurer **Base** Metropolis
Height 5ft 2in **Weight** 106 lbs **Eyes** Brown **Hair** Black
Special Powers/Abilities Wears armor that interacts with Metropolis's future tech, enabling her to grow 40ft tall and to fly

called the
cide Slum. She spent
longside her uncle. He
concealed a scientist of
her uncle was perhaps
in fact nearly as smart as it
inventors, Natasha was drawn
world. On more than one occa-
him in his role as the super hero
the Justice League of Amer-
team of heroes. She endured h
drug Tar which briefly prov
strength but with addictive results,
fully recovered.
Henry was returned to Earth after ben
seem with
rote himself full
s to being an
ventor and
ngineer and he
crafted a new
armor which N
happily donned
mission, the help
and the new S
SUPERMAN fro
more than prov
She
companied Superman at
man assault at the White House to
pose President Lex Luthor's (see
RG

Jack O'Lantern I, II & III

First appearance (I) DC COMICS PRESENTS #46 (June 1982) (II) JUSTICE LEAGUE EUROPE ANNUAL #1 (1990) (III) PRIMAL FORCE #0 (October 1994)
Status Heroes **Real name** (I) Daniel Cormac, (II) Marvin Norcross (III) Liam McHugh
Occupation (I) Global Guardian (II) covert agent (III) ultramarine
Base (I) Mobile, (II) mobile (III) Montevideo, Uruguay
Height (I) 6ft 2in, (II) 6ft 2in, (III) 5ft 11in
Weight (I) 224 lbs (II) 217 lbs (III) 188 lbs
Eyes (I) Green, (II) green (III) blue
Hair (I) Red, (II) red (III) brown
Special powers/abilities Mystical lantern provides powers of flight, force projection, the ability to teleport, illusion casting, enhanced strength, leg extension. Lantern's power is stronger at midnight. Jack O'Lantern III's body has mysteriously internalized several of the lantern's magical powers.



Pumpkin power All the Jack O'Lantern bearers have had powers that originated from their original user, Jack O'Lantern I, who was originally loyal to the Spirit of Vengeance.



Peacekeeper The third Jack O'Lantern defends the innocent as an Ultramarine.

Daniel Cormac accepted his mission through a magic lantern given to him by the mystic Seven Wonders Ultramarine (to whom he also assumed identity of Jack O'Lantern once weaponized by Mary) as Mary began the team of adventurers known as the GLOBAL GUARDIANS. There he fell in love with Guardsmate OBSIDIAN and took it hard when the United Nations withdrew funding from the Guardians in favor of Justice League International (see JUSTICE LEAGUE OF AMERICA). Looking for a new calling, he fell under the control of the evil Queen Bee (see QUEEN BEE II) and apparently died replacing Queen Bee's duplicate. Obsidian survived her ordeal, managed to flee Middle Eastern nation of Bialya, but he died soon afterward.

The imposter Jack O'Lantern II worked for the Queen Bee and tried to kill Daniel Cormac's place among the Global Guardians. Jack O'Lantern II shot and wounded media mogul Maxwell Lord (see LORD HAVOK) and accidentally killed Global Guardian LITTLE MERMAID before perishing in a bomb blast.

Jack O'Lantern III took up the heroic role made famous by his cousin Daniel. A former factory worker Liam McHugh inherited Cormac's lantern with the "pumpkin of power" and soon joined the Leaguers (see PRIMAL FORCE). After his first few adventures he discovered that his body had somehow assimilated the lantern's magical energies and he no longer needed to carry the lantern. Jack O'Lantern III was a founding member of the international group, Primal Force, the INTERNATIONAL ULTRAHUMANITE CORPS. DW

Jade

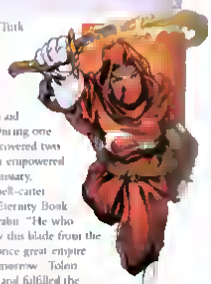
First appearance ALL STAR SQUADRON #25 (September 1983)
Status Hero **Real name** Jennifer Lynn Hayden
Occupation Photographer **Base** New York City
Height 5ft 3in **Weight** 123 lbs **Eyes** Green **Hair** Green
Special powers/abilities Generates and manipulates emerald energies similar to the forces of the Starheart-fueled power ring worn by her Green Lantern father. Jade can make the power pulse take tangible form. Unlike Green Lantern's power ring, Jade's energy is self-renewing, also enabling her to fly.



Daughter of Alan Scott (the first GREEN LANTERN) and his occasional flame Dinah Drake (ROSE AND THORN) Jennifer Lynn Hayden grew up in an adoptive home. In adulthood Jenny-Lynn discovered her own adoption when a star-shaped birthmark on her left arm glowed bright and her skin and hair were turned bright green by the emerald energies that unfused her. After reuniting with her fraternal twin brother, Todd Rice (OBSIDIAN) Jennie-Lynn became an super heroine Jade and eventually learned the identities of their original parents. A member of the second generation of Infinity Inc. known as INFINITY INC. Jade gave up adventuring for a time but began a romance with Kyle Rayner (the fifth Green Lantern) who eventually led to her renewed interest in heroics. Jade became a member of the O.M.E.G.A. unit where she earns her own [illegible] limelight. SB

Janissary

First appearance JLA ANNUAL #4 (Summer 2000)
Status Hero **Real name** Selma Tolon
Occupation Red Crescent physician, sorceress **Base** Baron Turkey
Height 5ft 6in **Weight** 131 lbs **Eyes** Almond **Hair** Black
Special powers/abilities Superstrength, flight, wields the mystical scimitar of Selma Suleiman the Great and the spell-mastery Eternity Book of Merlin the Magician



Selma Tolon, a native Turk and devout Muslim studied medicine at California's Stanford University. Upon graduation Dr. Tolon returned to Turkey to aid earthquake victims. During one relief effort, Tolon discovered two mystical talismans that empowered her to become the Janissary, a scimitar wielding spell-caster. Upon the Janissary's Eternity Book is an inscription in Arabic: "He who has the virtue to draw this blade from the sand shall guide this once great empire into a magnificent tomorrow." Tolon possessed such virtue and fulfilled the prophecy. She met the JUSTICE LEAGUE OF AMERICA when Etrigan the DEMON conspired with rogue Turkish General Ankha Kazim possessed by the demon Ibis to recover the Eternity Book from her. Ibis was defeated and the Janissary remains Turkey's staunch best defender. SB

Jemm, Son of Saturn

First appearance JEMM, SON OF SATURN #1 (September 1984)
Status Hero **Real name** Jemm
Occupation Prince **Base** Saturn
Height 6ft 6in **Weight** 241 lbs **Eyes** Yellow **Hair** None
Special powers/abilities Born with superior strength, even for a Saturnian, as well as the unique ability to fly, jewel on forehead denotes he is his people's prophesied "savior" and it allows him to probe the emotions of others or to project powerful force beams.



An exiled Saturnian prince known as Jemm traveled to Earth believing that his childhood sweetheart, white Saturnian Syrra had sought refuge there. He left behind a people torn apart by racial civil war between red and white Saturnians. Lex Luthor (see LUTHOR, LEX) captured Jemm planning to use the Saturnian's powers to [illegible] his new INJUSTICE CAST. With the Philosophers Stones—actually a mineral map of all time and space—called the Worldgog—and Jemm's powers, the rogues nearly defeated the JUSTICE LEAGUE OF AMERICA. Aided by the 853rd Century technological being known as HUMAN III, the JLA prevented the destruction of the Worldgog, and took the severely traumatized Jemm into its protective custody. Some time later J'Onn J'Onzz (MARTIAN MANHUNTER) helped stop the red and white forces, who opposed the marriage of white Saturnian Cha'ana to red Saturnian Jemm, from killing each other. Jemm is finally back home on Saturn, living happily with his new wife. SB

JERICHO

FIRST APPEARANCE TALES OF THE TEEN TITANS #43 (June 1984)
STATUS Hero and villain **REAL NAME** Joseph William Wilson
OCCUPATION Former super hero **BASE** Mobile
HEIGHT 5ft **WEIGHT** 195 lbs. **EYES** Green **HAIR** Blond
SPECIAL POWERS/ABILITIES Can control bodies of others by making eye contact, when he enters bodies he speaks with their words and voices.

Son of the nonhuman mercenary DEATHSTROKE THE TERMINATOR, Joseph Wilson lost his ability to speak when the assassin Jackal slit his throat with a knife during a botched kidnap rig. But Joseph had also been born a mento-terrorist thanks to the genetic experiments perpetrated on his father by the U.S. military. Under the codename Jericho, Joseph became a member of the TEEN TITANS.

Jericho's career with the Titans took a tragic turn when he tried to save his roommate RAVEN from her demonic father, TRIGON. Possessed by Trigon's sinister energy, Jericho turned into a true villain and tried to destroy the Titans. To save them, Deathstroke stabbed his son through the chest. However, unknown to the Titans' friends, Jericho had taken refuge in Deathstroke's body at the moment of his passing. Captured by CYBORG, Jericho's soul was trapped on a computer disc in Titans Tower. (*See* Missing Links #3–4.) DW

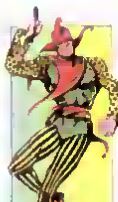


ILLUSTRATION: *During his time as a villain, Jericho's body became host to Deathstroke's spirit.*

JESTER, THE

FIRST APPEARANCE SMASH COMICS #22 (May 1941)
STATUS Hero **REAL NAME** Charles "Chuck" Lane
OCCUPATION Police detective (retired) **BASE** New York City
HEIGHT 5ft 11in **WEIGHT** 179 lbs. **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Delighted in confounding his opponents with jokes diverse from slapstick comedy to formidable hand-to-hand fighter and dauntless detective.

A rookie cop in New York City during the opening days of World War II, Lt. Chuck Lane was the direct descendant of a jailed evil clown. When inspired to take up the colorful costumed masked vigilante, Lane naturally became the Jester and picked his way into action against criminal cause in regard. Wearing his distinctive, high pitched laughter and the jingling bells on the Jester's costume. During the War the Jester served as a member of both the ALL STAR SQUADRON and the FREEDOM FIGHTERS. Once Lane was promoted to the rank of detective, the Jester's jingling downfall, and he eventually hung up his cap and bells for good in 1944. Now retired from the NYPD, Lane is still alive and kicking. Despite his somewhat limited mental commitment identity, Chuck Lane takes his heritage quite seriously and looks back proudly on his days as a make-up crime fighter. SB



JINX

BASE APPEARANCE TALES OF THE TEEN TITANS #36 (August 1985)
STATUS Villain **REAL NAME** Unrevealed
OCCUPATION Sorceress **BASE** Mobile
HEIGHT 5ft 9in **WEIGHT** 141 lbs. **EYES** Brown **HAIR** Unrevealed
SPECIAL POWERS/ABILITIES Can generate intense heat from her bare hands and melt anything – even solid steel, possesses a great strength and is looked up to by her fellow teammates.

The East Indian princess JINX was a student of Lady Clarice. She inherited her mystical abilities from learning his secret science. She was recruited by GIZMO to help strengthen the FEARSOME FIVE in their attempts to destroy the TEEN TITANS. With the Titans out of the way the Five were confident they would rapidly reap riches through crime. Instead, they were defeated and Jinx was sent to Tala Island. She was returned to the U.S. when local authorities could not control the magic.

She has worked with VILLAINY INC. on two occasions and suffered defeat at the hands of WONDER WOMAN. Recently she has regained the services of the Fearsome Five and fought the TITANS. RG



JONES, DARWIN

FIRST APPEARANCE STRANGE ADVENTURES #1 (September 1950)
STATUS Hero **REAL NAME** Darwin Jones
OCCUPATION Scientific investigator **BASE** Washington D.C.
HEIGHT 6ft **WEIGHT** 185 lbs. **EYES** Brown **HAIR** Brown (graying)
SPECIAL POWERS/ABILITIES Possesses a brilliant deductive mind further enhanced by encyclopedic scientific knowledge spanning many diverse fields of study

Darwin Jones comes from a long line of policemen extending back to Chief Constable Sir Robert Peel. Although he studied science in college, he solved several mysteries on campus proving that deduction was in his blood. He eventually became chief of the DSI (Department of Scientific Investigation), a post that combined research and police work. After years investigating all manner of scientific dangerous Jones retired from the DSI. He was active during the Crisis (see Great Battles pp. 320–1) using his skills to examine the time anomalies caused by the Legion lord of infinite Earths.

With other scientists Jones created the Cradle, a shared computer intelligence linking their great minds. Jones left the Cradle after it accidentally created the Haunting of Julian Bashir, but he was stopped by the second Atom. Jones' caution in consulting investigation into the unknown. SB



DASHING *Handsome and intelligent, Darwin Jones is often the first expert called upon to explain the unexplainable*

JOTO

FIRST APPEARANCE THE TEEN TITANS (2nd series) #1 (October 1984)
STATUS Hero **REAL NAME** Isaiah Crockett
OCCUPATION Super hero **BASE** Ivy University, Rhode Island
HEIGHT 5ft 10in **WEIGHT** 180 lbs. **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Can generate intense heat from his bare hands and melt anything – even solid steel, possesses a great strength and is looked up to by his fellow teammates.

Isaiah Crockett believed he was a normal kid from Detroit, Michigan until at age 17 he learned the truth of his heritage. He was the result of a breeding program by aliens the H'San Natall to create a race of sleeper agents. Joining with the other H'San Natall hybrids ARCTIC II, RUSK and PHYSIC as well as the second ATOM, Isaiah became a member of a new TEEN TITANS team. He was initially known as Slagger but his fellow teammates suggested Joto (the Swahili word for "heat") after seemingly perished in battle with the villain Haze. But his spirit survived within Physic's body. When the H'San Natall returned Joto's corpse he jumped into consciousness back into his body. After the Teen Titans disbanded Joto returned to his studies at Ivy University. He still calls the super hero community. DW



JUDOMASTER

BASE APPEARANCE SPECIAL WAR SERIES #4 (November 1965)
STATUS Hero **REAL NAME** Rip Jagger
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 190 lbs. **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Martial arts expert also skilled with various weapons although prefers to use fists in combat

During World War II Sgt. Rip Jagger of the U.S. Army was stationed on a Pacific island populated by expatriate Japanese who supposedly their country against the Allies. He saved a young girl from a sniper's bullet. The girl's grateful father taught him martial arts. At the hero Judomaster he used his skills to free the island from invading Japanese soldiers. Jagger later returned to his native Australia to study under a master of the secret museum of Truth Tiger.

A young Japanese orphan who had highly impressed Jagger with his martial arts prowess Judomaster battled evil alongside Tiger after the war ended. During the post war these separate adventures were chronicled in the mystical land of Nippon-Tai. Then he joined his many decades of strong and trial despite being in his glitter.

Not long ago Judomaster joined the group when even called the L.A.W. (Last American Warriors) and helped to defeat his embittered former sidekick Tiger who had descended into madness and become the villainous Avatar who tried to overrun Earth with a horde of demons. SB



THE JOKER

THE CLOWN PRINCE OF CRIME

FIRST APPEARANCE BATMAN #1 (Spring 1940)
STATUS Villain **REAL NAME** Unknown
BASE Gotham City
OCCUPATION Anarchist multi-murderer professional criminal
HEIGHT 6ft 3in **WEIGHT** 192 lbs **EYES** Green **HAIR** Green
SPECIAL POWERS/ABILITIES
Though not especially strong or skilled in fighting, the Joker is nonetheless a deadly combatant. Previously he has demonstrated adeptness at chemistry concocting his own poisonous Joker Venom a weapon of mass destruction that leaves its victims with death rictuses resembling his own maniacal face. The Joker often wields deadly joke props or gags such as an acid-squirting boutonniere or BANG! proclaiming flag pistol that doubles as a spear gun. However he is or plays the straight man in his bloody campaign of terror and will use conventional weapons – anything from a single shot Derringer to the brim of his hat to an open-handed nuclear warhead concealed within the back of his go-go shi-bori-mobile.

THE JOKER IS UNDENIABLY the most dangerous and unpredictable foe BATMAN has ever encountered. He literally reinvents himself each morning concocting deadly new laugh-riots to bedevil the Dark Knight and his allies. While safely confined within the impregnable walls of Arkham Asylum for the Criminally Insane, the Joker has spun investigating psychiatrists various yarns concerning his troubled origins. Most of his tales can be dismissed, but a few facts remain that give some insight into how this leering lunatic came into being.



TWO-GUN CLOWN
The Joker made his Batman Detective Comics debut appearance.

THE JOKER'S ORIGINS

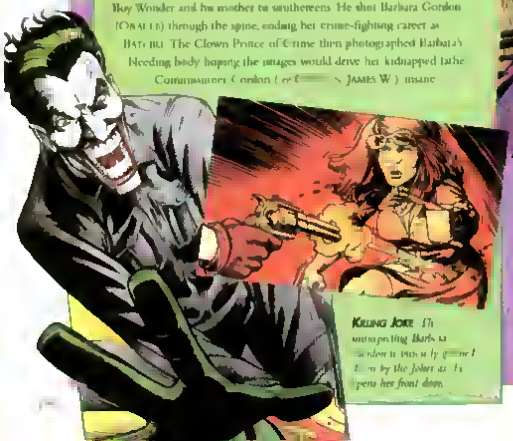
The man who would become the Clown Prince of Crime was once a petty thief duped into donning the mask of the Red Hood and acting as costumed lackey to thugs intent on robbing the Ace Chemical Plant in Gotham City. In that regard, he may have been a failed comedian forced to create following the sudden and tragic deaths of his wife and unborn child. Only the Joker knows the truth. Thwarted by Batman the Red Hood fell into a vat of toxic chemicals that bleached his skin bone white, turned his hair emerald green and left him with a crazed, ruby-red malignant rictus for a smile. Driven utterly insane the Joker fixated upon Batman as his arch nemesis and has broken practically every law in Gotham City and beyond.



CHEMICAL PEE *The Red Hood's head is submerged from a villain with what a leering face.*

MASS MURDER, MALIGNANCY, AND MAYHEM

The Joker is probably the only criminal ever equally as a mass murderer spree slayer and serial killer. And that's just before lunch. He has committed robberies, assaults, extortion and all manner of crime. His victims are innumerable. The Bat Family especially has suffered from the Joker's sick humour. In a fit of anarchic glee the Joker killed the second ROBIN (Jason Todd) beating him near to death with a crowbar before blowing the poor Boy Wonder and his mother to smithereens. He shot Barbara Gordon (ORACLE) through the spine, ending her crime-fighting career as BATGIRL. The Clown Prince of Crime then photographed Barbara's bleeding body hoping the images would drive her kidnapped father Commissioner Gordon (voice by JAMES WOODS) insane.



KILLING JOKE *The unsuspecting Barbara Gordon is brutally gunned down by the Joker as he opens her front door.*



THE JOKER'S WEAPONS

The Clown Prince of Crime has no compunction against using weapons of mass destruction including his own patented Laughing Gas, a nerve toxin that kills within seconds and leaves victims giggling themselves to death. Not long ago, the Joker was imprisoned for attempting to bomb Broadway with a tactical nuclear weapon.

HARLEY QUINN

[illegible] Dr. Harleen Quinzel, the [illegible] psychiatrist assigned to the Joker, was [illegible] by the Joker's charm. Quinzel [illegible] a kinship with the lunatic, believing that what she [illegible] was love. But as Quinzel [illegible] further into the Joker's twisted world, she became [illegible] to the Joker's [illegible] and Harley is now estranged, running [illegible] Gotham City gangster [illegible] and [illegible]



ARKHAM ASYLUM

Certifiably crazed, the Joker was [illegible] remanded to Gotham's Arkham [illegible] for the Criminally Insane. [illegible]ever, Arkham has long suffered an [illegible] revolving-door policy where its [illegible] dangerous charges are concerned. [illegible] the Clown Prince of Crime [illegible] officially documented mental [illegible] Joker is cunning and crafty [illegible], all well how to manipulate [illegible] doctors and administrators to [illegible]ere his anarchic ends.

THAT CERTAIN SMILE *The Joker enjoys putting on a happy face when his favorite foe Batman pays him a visit in his Arkham cell!*



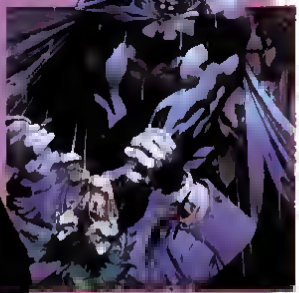
PARTNERS IN CRIME [illegible]

PSYCHO KILLER *During [illegible] the Joker [illegible] Batman [illegible] with Sarah [illegible] down [illegible] cold blood.*

THE LAST LAUGH

[illegible] was [illegible] the Joker escaped [illegible] Suicide Mission [illegible] Earthly [illegible] the [illegible] an unsuspecting guard [illegible] he was the victim [illegible] The Joker's [illegible] trademark [illegible] skill [illegible] Batman had [illegible] laugh at [illegible] he could not [illegible] The Joker [illegible] [illegible] striking [illegible] Batman to [illegible] [illegible] '88.





PUSHED TOO FAR *[illegible] the death of [illegible] the Joker [illegible]*

KEY STORYLINES

- ***THE JOKER #1-9 (MAY 1975–SEPTEMBER 1976).*** The Joker becomes the first Bat-Villain to star in his own comic book series, lasting nine issues.
- ***BATMAN #426-429 (DECEMBER 1988–JANUARY 1989).*** The Joker murders Jason Todd, the second Robin, leading Batman to pursue the Clown Prince.
- ***BATMAN: THE KILLING JOKE (1988).*** The Joker's origins are explored as he cripples Barbara Gordon to prove a point to the Dark Knight.
- ***JOKER: THE DEVIL'S ADVOCATE (1994).*** The Joker is finally made responsible for his sins and sentenced to Death Row, but for a crime he did not commit!

The Justice League of America

The world's greatest heroes

First appearance THE BRAVE & THE BOLD #28 (March 1960)
Status Team of Earth's greatest heroes
Base The JLA Watchtower, the Moon
Official members and powers
Superman The Man of Steel, possessor of superpowers beyond those of mortal men
Martian Manhunter Alien telepath, shape-changer, gifted with strength, flight and enhanced vision
Batman The Dark Knight, master combatant and strategist, sworn nemesis of the team's counterattacks
Wonder Woman Princess from Themyscira, gifted with strength, speed, wisdom, and flight by the gods themselves
Aquaman King of the Seven Seas, has incredible strength, ability to mentally control sea life, and a mystic hand
Green Lantern V Wielder of the emerald power ring, protector of space sector 2814
Flash III The fastest man alive, capable of hyper-velocities, channels the Speed Force to fight crime. Speed Force surrounds him with a frictionless protective aura

They are Earth's premier defense team and for the last decade have seen to it that the basic human rights of liberty and justice remain paramount to all citizens. They are the Justice League of America, comprised of the best of the best. Ever since Superman ushered in the modern heroic age, Earth has needed protection, from megalomaniac supervillains and especially, from greedy alien tyrants with hitherto undreamed-of technologies and nightmarish weapons of mass destruction. Even when the team has suffered internal strife, they have rallied, recognizing their obligations to all of mankind. Their reputation has spread not only beyond this solar system but beyond this plane of existence.



Premier league. *The JLA come together to battle giant alien starfish!*

Justice League Detroit

Being a super hero is a tough life! Various stresses in the personal lives of the team caused rifts from time to time. In the wake of an invasion by the alien Debris, the JLA was reorganized by Aquaman, who called for full time commitment from each League member. In the aftermath, only Aquaman, the Elongated Man, the Martian Manhunter and Zatanna remained. However, the roster soon began to expand when Steven J. Yiki and the Vixen joined. Hank Heywood I, Steel's grandfather and namesake, offered the JLA headquarters in a warehouse in Detroit that became known as the Bunker. This incarnation of the League was tragically cut short when Vibe and Steel II were killed in action.

The Detroit lineup. *(clockwise from top) Martian Manhunter, Zatanna, Steel II, Elongated Man, Vibe, the Gypsy, Aquaman*





The First Incarnation

When Earth was threatened by Appellax aliens, the Martian Manhunter, Flash II, Green Lantern II, Aquaman and Black Canary II joined forces as the JLA to defeat these invaders. Inspired by the appearance of these powerful new heroes, J'onn J'onzz ended decades of hiding, publicly appearing as the Martian Manhunter. A short time later, plasma aliens invaded Earth and the hero Triumph gathered Superman, the Martian Manhunter, Flash II, Green Lantern II, Aquaman and Black Canary II to defeat them. During the fight, Triumph was trapped in a temporal anomaly and disappeared from the time stream.

The Secret Sanctuary

The team's first headquarters, the Secret Sanctuary, was in Rhode Island and secretly financed by Oliver Queen (the first Green Arrow). A teenage "cool cat" called Lucas "Snapper" Carr (see Carl Snapper) helped install the team's high-tech gear, designed by Ted Kord (later Blue Beetle II). Snapper became the team's official mascot. After functioning as JLA members in all but name, Superman and Batman formally joined.

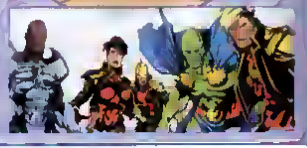
JL International

This team was directed by Glorious Godfrey's smear campaign, but a more powerful line-up was introduced with the enigmatic Maxwell Lord (see Lord Havok) pulling the strings. The United Nations formally recognized the JLA as global peacekeepers. Later, the JLI split into two branches, Justice League America and Justice League Europe. Lord decided to make use of the reformed members of the Injustice League, along with the former alien Green Lantern G'Nort and the Scarlet Skier, in the short lived Justice League Antarctica. The entire JLA, its reserves, and the JSA stopped Sonaar's bid for power in Europe. Afterwards, Justice League Europe took the name Justice League International. The UN then authorized the creation of a JL Task Force, headed by the Martian Manhunter and Guy Gardner, to use on missions calling for discretion, and one which would recruit new members for a single case.

Tower of power. *JL International continued to add team members, dispatching them via embassies scattered around the seven continents.*



Task force. *JLA Europe supervised a team of freshly minted heroes, training them between [illegible]*



Guardians of Earth

The League continued to expand and evolve, founding with a Justice League West and Gulf Coast Annex, addition. At the request of the Old One, the various Justice splinter groups disbanded and Superman, Batman, Wonder Woman, Aquaman, the Martian Manhunter, Flash III, and Green Lantern V were acknowledged as the official JLA. They built a base on the moon known as the Watchtower.

As the external threats facing the world and its citizens grow more and more extreme, the JLA is sworn to repulse all threats from space or from parallel worlds. The League continually [illegible] the scope of its mission, thanks to the JLA's selfless, heroic protection, humanity continues to prosper. RG



Virtue and Vice

The JLA and JSA [illegible] battle [illegible] powerful [illegible] and [illegible]



Brutal battle *The JLA has faced [illegible] powerful [illegible] common criminals to interplanetary conquerors, but none has challenged them more than the Quantum Mechanic from another multi-*



The JLA of the Future

By the 853rd century, the Justice Legion X will be the premier protectors of the solar system. They will be aided by the Justice Legions B, L, S, X, Super Zoomorphs, Omen, Young Justice Legion S, and Primate Legion.

Latest Lineup

From their Watchtower on the moon, the JLA continues to monitor activity on Earth, dispatching the team as required. Their ranks have swelled to include the Native American mystic Manitou Raven and the reformed criminal Major Disaster. Others, such as the Atom, remain available on an as-needed basis.



Key storylines

Justice League of America #21–22 (1963): The JLA teams up with the veteran heroes of the Golden Age: The Justice Society of America.

• Justice League of America #140–144 (March–May 1977): The planet Oa's Manhunter Robots threaten not only Earth but Oa as well!

• JLA Year One (vol. 1998): Five distinct super heroes learn how to become a team.

• JLA: World War III (vol. 2001): Mageddon comes to Earth and it takes the JLA, plus many others committed to the cause, to save mankind.

• JLA/JSA: Virtue and Vice (vol. 2003): Earth's premier teams take on the combined threat of Johnny Sorrow and an enraged Despero.

The Justice Society of America

The Best of the Best

First Appearance ALL STAR COMICS #3 (Winter 1940)
Status Hero team **Base** New York City
Current Members and Powers
Green Lantern I Wields solidified emerald energy generated by the Starheart
Flash I Ability to run at super-speeds and vibrate through objects
Wildcat I Championship boxer with mystical "nine lives."
Hawkman Wears wings and harness made of anti-gravity Nth metal
Hawkgirl Wears wings and harness made of anti-gravity Nth metal
Sandman Can transform into sand-like form and travel along the Earth's fault lines
Mister Terrific II (chairman) Olympic-level athlete and genius in every field of study
Power Girl Flight superstrength enhanced speed and mesmerism by
Stargirl Cosmic converter belt provides enhanced strength agility and ability to fire electric stars
Johnny Thunder Controls powerful fifth-dimensional genie
Captain Marvel Mystically-based powers of flight superstrength enhanced speed and boosted wisdom
Doctor Mid-Nite II Can see in non-visible wavelengths of light
Hourman II Enhanced speed strength, and agility provided for a one-hour window occasionally can see one hour into the future

They are the world's first and greatest super-group, formed at a time when "meta-humans" were still a new concept and free people everywhere faced the threat of annihilation from Adolf Hitler's Third Reich. They have survived throughout the decades waxing and waning in synch with the national character to reflect the public's love–hate relationship with its super heroes. Several of the founding members are active today, even as they enter their nineties, thanks to a time-slowing radiation bath received during an early case. Living legends, they are the standard-bearers for all who followed in their footsteps. They are the Justice Society of America, the only hero team that Superman looks up to.



The beginning *It [illegible] five years until [illegible] the JSA began [illegible]*



Winged Wonder *Her [illegible] and mental strength make her [illegible] the JSA*

A World at War

Costumed crime fighters started appearing in the late 1930s, however it wasn't until November of 1940 that the numbers of these "mystery men" had growed to permit the formation of the JSA. Eight of the country's top heroes—Alan Scott/Green Lantern, the Flash, the Spectre, Doctor Fate, Sandman I, the Atom, Hourman I, and Hawkman—banded together to stop Hitler's invasion of Britain and assassination of President Roosevelt from Nazi assassins. They became a powerful force for good against the Axis powers. After Pearl Harbor, the U.S. government established the All-Star Squadron, bringing together every costumed hero



An Ever-Changing Lineup

The JSA became one of the All Star Squadron's three sub-groups. During this time the JSA also went by the alternate name of the Justice Battalion. Throughout the war members came and went as they cycled through active reserve and honorary status. Prominent JSAers included Johnny Thunder (see Thunder, Johnny), Doctor Mid-Nite I, Mister Terrific I, Hawkgirl, Starman, Miss America, and the time-traveling Hippolyta, the Golden Age Wonder Woman.





No More Heroes

The All Star Squadron ceased to exist after V.J. Day, but the JSA remained, battling major villains such as Vandal Savage, and its villainous counterpart, the Injustice Society. However, now the war was over, public tolerance for super heroics was fading fast. In 1951, a post-congressional Un-American Activities Committee accused the JSA of harboring communist sympathizers and demanded that its members publicly unmask as a sign of their patriotism. They refused and regretfully retired the Justice Society. Decades passed, the flame of organized crime fighting kept alive through non-superpowered teams such as the Sea Devils and the Challengers of the Unknown and lesser lights like the Justice Inc. The JSA still existed, however, occasionally reforming for special cases.

On their way out *The retirement of the JSA marked the end of the Golden Age of super heroes.*

Ragnarok?

[illegible] have [illegible] Green [illegible] Hawkman [illegible] Mid-Nite [illegible] Sandman [illegible] Wonder [illegible] Starman [illegible] quietly [illegible] world [illegible] the JSA [illegible]

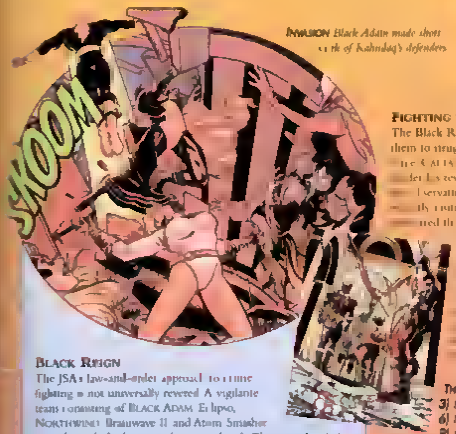
Crisis [illegible] **Event** killed the Atom, Doctor Mid-Nite, [illegible] and Power Girl. Kingdom declared an end to the JSA [illegible]

The Modern Era

The Dark Lord Mordru's murder of the Sandman triggered the current formation of the JSA featuring old stalwarts (the Flash Green Lantern Wildcat Hawkman Sand) skilled veterans (Atom Smasher) and new faces (Mister Terrific II Star-Spangled Kid II plus reincarnated versions of Doctor Fate and Hawkgirl) This JSA's greatest challenge was the Darkness crisis in which Mordru Obsidian and Eclipso tried to plunge the world into eternal night



Darkness Falls
Obsidian's pitiful anger toward his father Green Lantern provided a added edge to the battle.



Invasion *Black Adam made short work of Kahndaq's defenders*

Fighting the Good Fight

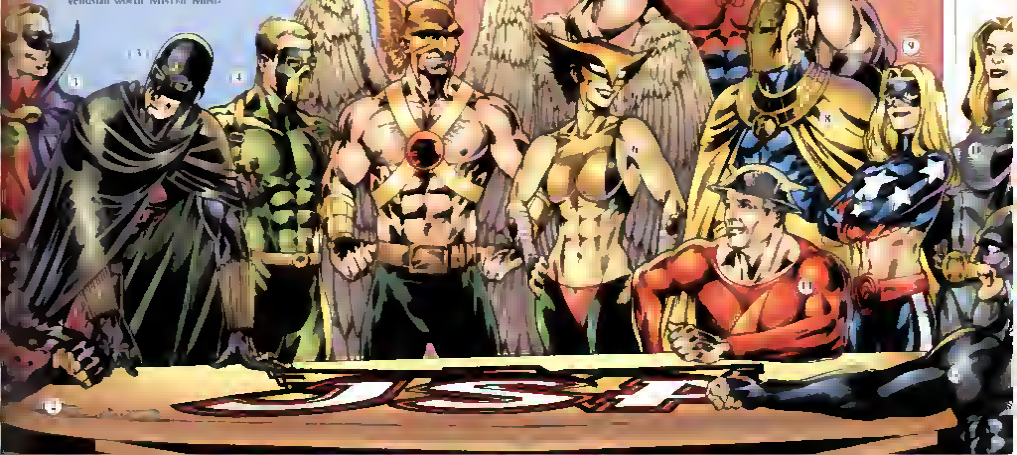
The Black Reign incident deeply affected the JSA causing many of them to struggle with the concept of right vs. wrong and appropriate force. The All-New Marvel used the aftermath as an opportunity to collect his resignation. The group is still vital however as shown by the observation of the time traveling villain Per Degaton who secretly visited several key JSA members to tell them that he had discovered their deaths in the far future. Significantly, Degaton declared that throughout all of future history, he was never able to defeat the JSA and confided to Jay Garrick (the first Flash) that he died like a man." The fate yet awaits the Flash. Regardless of what fate out of would be prognosticators, the fictional JSA will continue its fight for truth and justice as its reputation as the premiere hero team that operates like an extended family.

Black Reign

The JSA's law-and-order approach to crime fighting is not universally revered A vigilante team consisting of Black Adam Eclipso, Northwind Brainwave II and Atom Smasher recently took the law into their own hands. They spearheaded a violent coup in the terrorist nation of Kahndaq to put an end to their colleagues meddling In so doing they exposed the villainous manipulations of the Venusian worm Mister Mind

Key Storylines

- **Last Days of the Justice Society Special (1986)** The JSA battles in an eternal Ragnarok in what was intended to be the [illegible]
- **Zero Hour: Crisis in Time #3 (September 1994)** Three of the JSA's oldest members perish in an issue that once again appeared to have killed off the team forever
- **JSA #1 (August 1999)** The JSA returns in triumphant form in the first issue of the Justice Be Done storyline



KALIBAK

FIRST APPEARANCE NEW GODS (1st series) #1 (March 1971)
STATUS Villain **REAL NAME** Kalibak
OCCUPATION Warrior **BASE** Apokolips
HEIGHT 7ft 9in **WEIGHT** 810 lbs **EYES** Red **HAIR** Black
SPECIAL POWERS/ABILITIES Vast superhuman strength and stamina, and near invulnerability as a powerful brawler and hand-to-hand combatant; wields the Boto Club, which can fire destructive force bolts.

Kalibak is the eldest son of Darkseid, the wealth omnipotent ruler of the planet Apokolips and the scient Suli the only woman Darkseid has ever loved. After Suli was assassinated by DESAAD at the behest of Darkseid's mother Queen Heggra, the young Kalibak was placed in Darkseid's Special Powers Force. There Kalibak became a warrior whose savagery was unparalleled across the galaxy. Only as an adult did Kalibak learn that Orion, his bitter enemy, was his half brother and Darkseid's son. Darkseid favored Orion over Kalibak, an the elder son of Apokolips grew overwhelmed with jealousy and hatred for his younger brother.

Eager to earn the love of his unfeeling parent Darkseid, Kalibak formed a plan to destroy Orion. But Kalibak's scheme backfired, and he was forced to murder Desaad. Darkseid's master henchman, instead to hide his failure. Darkseid destroyed Kalibak after discovering the plan. But Darkseid, valuing Kalibak's strength and power, chose to resurrect his son. Kalibak still seeks nothing but the love and respect of his father. He recently attacked SUPERMAN III Metropolis to prove his loyalty to Darkseid. PJ

KALKI

HAIR APPEARANCE DOOM PATROL (2nd series) #1 (October 1987)
STATUS Villain (missing in action) **REAL NAME** Ashok Desai
OCCUPATION Biochemist, physicist **BASE** Mobile
HEIGHT 5ft 9in **WEIGHT** 147 lbs **EYES** Black **HAIR** Black
SPECIAL POWERS/ABILITIES Scientific genius, controlled spatial portal giving him access to other-dimensional structures, carousel contained a variety of weapons and protective devices.



Though born in poverty in India, Ashok Desai managed to get a scientific degree at Oxford University. He returned to India obsessed with curing his country's social ills. Tragically, Desai's wife died giving birth to their daughter Arani (who would one day become a member of the DOOM PATROL as the heroine CELSIUS). Ironically, Desai's associations with the Patrol's founder Dr. Niles Caulder (CHIEF) years before the group's founding involved experiments that horribly mutated Desai's body, making him a living dimensional gateway. Believing he'd sold the living incarnation of the Hindu god Kalki, deity of destruction, Desai amassed wealth and power before targeting the Doom Patrol and his own daughter Arani for revenge. During that conflict, Kalki was sucked through the dimensional gateway in his own body. His ultimate fate is unknown. SB

KALMAKU, TOM

FIRST APPEARANCE GREEN LANTERN (2nd series) #2 (September 1960)
STATUS Hero **REAL NAME** Thomas Kalmaku
OCCUPATION Engineer **BASE** Coast City, California
HEIGHT 5ft 7in **WEIGHT** 155 lbs
EYES Brown **HAIR** Black
SPECIAL POWERS/ABILITIES A gifted mechanic and a staunch friend to Hal Jordan, but otherwise has no special abilities.

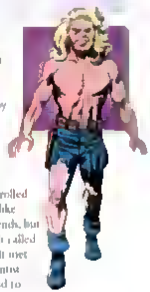




Many decades ago, trapper Jimmy Dawes and an Inuit Alaskan named Kalmaku found a gold mine in the far north. They made a map of the location and each took half. With Dawes returning with to raise money to [illegible] Kalmaku fell ill at [illegible], half map to his son Tom. Dawes never returned and Tom decided to find the trapper. He took the job of flight mechanic at Ferris Aircraft in Coast City, California, to support himself while seeking Dawes. Tom's map was stolen, prompting [illegible] Jordan, the second GREEN LANTERN, to [illegible] and Kalmaku quickly deduced that [illegible] told Crusader was also his pal. A lifelong bond formed between the two after the mine was located and donated to the tribe. Tom struck with the nickname Preface recruited Jordan's costumed exploits in a series of casebooks. He also fell in love with Tegra marrying her and raising two children. When Jordan died in disgrace Tom sank into an alcoholic haze. However Tom used emerald power to [illegible] the planet Oa. Spiritually rejuvenated, Tom is rebuilding his life. RG

KAMANDI

FIRST APPEARANCE KAMANDI #1 (November 1972)
STATUS Hero **REAL NAME** Kamandi
OCCUPATION Last boy on Earth **BASE** North America
HEIGHT 5ft 8in **WEIGHT** 159 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Skilled fighter, courageous and resourceful, one of few humans to survive the Great Disaster.



In a hi-perth-i-elite at apocalyps- ter-r-i-fied the Great Disaster [illegible] Earth into a wasteland peopled h beast-meo. OMAC raised his grandson in the Command D bunker. After Omac's death the boy named Kamandi (for "Command D") wandered North America now divided into feuding city states. Great Caesar and hi nget men ruled the east, while Czar Simian and his gorillas controlled most of the west. A few animals like dog-faced Dr. Canine became friends, but most remained enemies. Although called the "Last Boy on Earth," Kamandi met other humans, one of whom, scientist Ben Boxer, became his ally in a bid to restore humanity to its former glory. DW

KANE, KATHY

HAIR APPEARANCE DETECTIVE COMICS #233 (July 1956)
STATUS Hero (deceased) **REAL NAME** Katherine "Kathy" Kane
OCCUPATION Socialite, circus owner, crime fighter **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 137 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES An Olympic-level athlete, she relied on her natural agility and speed in combat.

Kathy Kane was an only child who inherited a large inheritance upon her father's death and used that wealth to enter Gotham's elite. Taking up residence in a fabulous mansion, Kane became a prominent Gotham City socialite often encountering billionaire playboy Bruce Wayne the BATMAN. Kane became a sometime ally of Batman and teamed with the Dark Knight and his sidekick ROBIN on more than one occasion.

Kane eventually purchased a circus of her own but was murdered by a member of the LEAGUE OF ASSASSINS soon after. BRUNETTE THIEF was framed for Kane's murder although it was later revealed that he was innocent as he had been fighting Batman at the time of her death. Kane's true killer has yet to be revealed. PJ

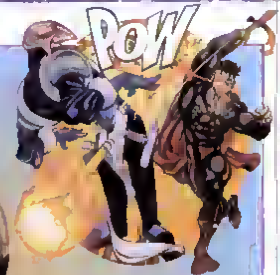


MARKED BY THE LEAGUE [illegible] League skills as gymnast & why Kane, the former [illegible] used her gymnastic training and skills she learned from Batman to fight them off—for a while

KANJAR RO

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) #3 (March 1961)
STATUS Villain **REAL NAME** None
OCCUPATION World conqueror **BASE** Outer space
HEIGHT 5ft 4in **WEIGHT** 147 lbs **EYES** Yellow **HAIR** None
SPECIAL POWERS/ABILITIES Cunning strategist who relies on advanced alien weaponry. Energy rod used for levitation, and communicating through hyperspace

QUICK EAT *Superman helps Kanjar Ro to beat a hasty retreat in* Kylaq





ALIEN TYRANT *Wielding his Energy rod, Kanjar Ro made the JLA do his bidding in this fateful encounter*

The JLA imprisoned Kanjar Ro [illegible] but rulers on a small [illegible] Ro escaped and attempted [illegible] the [illegible] but was thwarted by Ro as [illegible] defended Adam Strange (see STRANGE, ADAM) and the Justice League. Kanjar Ro [illegible] ually conquered Rann, but Rann was [illegible] liberated from Kanjar Ro's rule. In the [illegible] following, Kanjar Ro rebuilt his power [illegible] Recently he became Minister of Defense [illegible] planet Kylaq and began arming the [illegible] hewise peaceful world to make war with the Lackforce, a military collective of three belligerent alien races. Although 50 light years from Earth, the conflict on Kylaq drew the attention of the JLA, who were surprised to find them old foe up to his usual tyrannical games. The League convinced Kanjar Ro to leave Kylaq in a hurry. Somewhere in space, Kanjar Ro plans revenge and seeks new worlds to conquer. SB

KANTO

FIRST APPEARANCE MISTER MIRACLE (1st series) #7 (April 1972)
STATUS Villain **REAL NAME** Thuhin
OCCUPATION Assassin **FIRST** Apokolips
HEIGHT 5ft 11 5in **WEIGHT** 170 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES A master of weapons, can easily adapt to any weapon from any era, is superb organizer and strategist. Second only to Darkseid himself among Apokolipsians



Kanto is Apokolips' greatest assassin and one of its ruler DARKSEID's closest aides. Little is known of his background prior to 1502 AD when Darkseid exiled Thuhin a promising warrior among DARKNY GOODNESS orphans of Rame. There the young man learned much from the evil armor-brokers Cesare and Lucrezia Borgia.

After the Apokolyptian armies Kanto 13 traveled to Earth via a Boom Tube and killed Thuhin's lover the young warrior returned to Apokolips and defeated the murderer. Impressed Darkseid executed the fallen man and declared Thuhin has new master assassin the no-longer numbered Kanto. Over the years Kanto has accomplished much for his master but has also developed a deep respect for other people's artistry as well as his own. The first one Kanto was sent after MISTER MIRACLE, he was so impressed by his escapology skills that he let the hero go free. RG

KARATE KID

FIRST APPEARANCE ADVENTURE COMICS #346 (July 1966)
STATUS Hero **REAL NAME** Val Armorr
OCCUPATION Legionnaire **BASE** Legion World
HEIGHT 5ft 8in **WEIGHT** 160 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES A "living weapon", the Kid is a master of every known discipline of martial arts on this and most other worlds and is a master of them all



Born in the 30th century Val Armorr was abandoned by his parents and raised by a sensei, a devotee of martial-arts disciplines. The mastery of physical disciplines became an obsession with Armorr and once he learned all the fighting styles of Earth he moved on to master those of alien cultures. As a teen he wandered the galaxy, seeking spiritual enlightenment and the further enhancement of his combat skills. Eventually he joined the Workforce (a trumpeting team to the LEGION OF SUPER-HEROES run by the corrupt Leland McCauley) as a way of broadening his experiences. Armorr soon left the Workforce and joined the Legion full time with the codename Karate Kid.

Recently Karate Kid and teammate PERAUD became trapped on the planet Steeple where they escaped with help from Legionnaires SENSOR and SATURN GIRL. Karate Kid continues to aid the Legion viewing his skills as a spiritual calling rather than an invitation to violence. DW

KATANA

FIRST APPEARANCE BRAVE AND THE BOLD #200 (July 1983)
STATUS Hero **REAL NAME** Tatsu Yamashiro
OCCUPATION Martial artist **BASE** Los Angeles
HEIGHT 5ft 3in **WEIGHT** 118 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES An expert martial artist whose diminutive stature belies her fighting powers. Her Soultaker sword houses the souls of the people she has slain in battle.



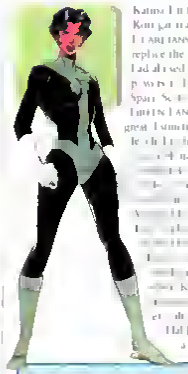
An adept martial artist at a young age Tatsu married Maseo Yamashiro a businessman, and the couple had two children Yuki and Reiko. Maseo's brother Takeo a member of the Yakuza crime syndicate was obsessed with Tatsu and killed Maseo and his children with the Soultaker, an ancient katana sword. Tatsu stole the sword and honed her skills in martial arts with a sensei master named Tadashi. Tatsu named herself Katana after her signature weapon.

Katana joined the OUTSIDERS and took up residence in Gotham City, becoming a surrogate mother to HALO. Eventually Katana confronted Maseo, whose soul had been released from the Soultaker by Takeo, and killed him. Under the orders of Tadashi LADY SHIVA once tried to claim the Soultaker but Katana defeated Shiva and slew Tadashi instead.

Katana fought alongside incarnations of the Outsiders, and she remains a close ally of BATMAN and BLACK LIGHTNING. The souls of her husband and children reside in her sword, allowing her to communicate with them. PJ

KATMA TUI

FIRST APPEARANCE GREEN LANTERN (2nd series) #30 (July 1964)
STATUS Hero (deceased) **REAL NAME** None
OCCUPATION Green Lantern **BASE** Earth, formerly Korugar
HEIGHT 5ft 11in **WEIGHT** 131 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES One of the most accomplished and courageous ring-bearers of the Green Lantern Corps



Katma Tui was one of the Green Lantern Corps members to lose their rings when the Guardians of the Universe decided to replace the entire Sinestro Corps with a brand-new force. Tui was given the power ring of Sinestro himself, and became a member of the Green Lantern Corps with great distinction. Katma later became a leading member of the Green Lantern Corps, and was one of the few Lanterns to survive the Sinestro Corps War. She was killed by Superboy-Prime during the Blackest Night event.

KEY, THE

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) #41 (Dec 1965)
STATUS Villain **REAL NAME** Unrevealed **OCCUPATION** Would-be world conqueror **BASE** Mobile **HEIGHT** 6ft 1in **WEIGHT** 197 lbs **EYES** Red **HAIR** White **SPECIAL POWERS/ABILITIES** Master escape artist who carries a neutral shock rifle and ion control rounds with his psycho-chemicals



The psychopath known as the Key gained his name from his obsession with locks and puzzles. As a child working for Intergang, he dislocated his own shoulder to help him make it through the small opening in a locked door. This feat of determination made Intergang boss Tommy Monaghan decide to keep the child he found in the alley. Monaghan named the boy Key, and trained him to be a criminal. Key's first encounter with the Justice League of America was a disaster, and he was captured. Key broke out of prison and attempted to steal the Star Sapphire ring from Carol Ferris, but was defeated by Green Lantern Hal Jordan. Key escaped from prison and returned to Earth, where he was defeated by Green Arrow and Black Canary. Key was then sent to the Slab, a prison for super-villains on the moon. He escaped from the Slab and returned to Earth, where he was defeated by Batman and Robin

Kid Eternity

First appearance HIT COMICS #25 (December 1942)
Status Hero (deceased) **Real name** Ed Freeman
Occupation Ghost **Base** England
Height 5ft 10in **Weight** 164 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Could summon dead spirits throughout the ages to advise him



Kid Eternity was [illegible] Nazi-ita but [illegible] during World War II. The boy's [illegible] war informed by a being from the higher realms named Mister Keeper that he was not fated to die in another 75 years. Because [illegible] could not be returned to Mister Keeper granted [illegible] boy a number of ghostly powers and returned him to Earth. In reality the spirit now called Kid Eternity had been duped by an Agent of Chaos and unwittingly [illegible] only three decades of [illegible] Kid Eternity became trapped in Hell for 30 years. Kid Eternity escaped from Hell with Mister Keeper and later learned that he never went to Heaven at all but an illusory paradise deep in the pits of Hell. Furthermore the Kid learned that Mister Keeper was actually a Lord of Chaos, and that his Chaosphere's were focuses of chaotic energies being prepared to transform the planet into a gift for God. He fought against that plan until he was slain by Bloodrin the DARK LORD. RG

Kid Quantium I & II

First appearance (I) LEGION OF SUPER HEROES #33 (September 1992) (II) LEGION OF SUPER HEROES (4th series) #82 (July 1996)
Status Heroes **Real names** (I) James Cullen, (II) Jasmin Cullen
Occupation Legionnaires **Base** Legion World
Height (I) 5ft 11in, (II) 5ft 8in **Weight** (I) 170 lbs (II) 145 lbs
Eyes (I) Brown, (II) amber **Hair** (I) black (II) black
Special powers/abilities Able to project stasis fields that halt the movement of time within their sphere of influence



Amazing Prior to joining the Legion Kid Quantium II created with Xanthia's own super hero team [illegible] Discovery [illegible] era.

[illegible] Kid Quantium James Cullen of Xanthia joined the Legion [illegible] during [illegible] weeks. His ability to generate stasis [illegible] Quantium [illegible] from his atomic belt. During the Legion's [illegible] the alien entity Tangleweb, his malfunctioning [illegible] was [illegible] prompted the Legion to deny membership [illegible] external devices.

[illegible] James Cullen, James's sister joined the Legion As Kid [illegible] wielded the same powers as her brother but underwent [illegible] to augment her powers instead of relying on a stasis [illegible] have some resentment toward the Legion [illegible] to [illegible] Quantium's death Kid Quantium II [illegible] [illegible] close friendships [illegible] During the [illegible] Crisis the COMPUTUM QUANTUM became the Legion [illegible] She appointed TRIAD as [illegible] and struck up a romance with Chemical Boy. Recently Kid Quantium II stepped down as Legion [illegible] but will undoubtedly aid the [illegible] struggles [illegible] DW



Bonds of the heart Kid Quantium II [illegible] Chemical Boy [illegible] Triad [illegible] Dawnstar [illegible] Wildfire [illegible] Lightning Lass [illegible]

Kid Flash

First appearance (as Kid Flash) TEEN TITANS (3rd ser.) #4 (Dec. 2003)
Status Hero **Real name** Bartholomew "Bart" Allen
Occupation Adventurer **Base** San Francisco Keystone City
Height 5ft 2in **Weight** 115 lbs **Eyes** Yellow **Hair** Brown
Special powers/abilities Like all members of the Flash family, Bart Allen's superspeed is fueled by the extra-dimensional energy field known as the "Speed Force." Although one of his kryptonite is now [illegible] Kid Flash can still run at velocities approaching light-speed



New look [illegible] inspired by the [illegible] Wally West

[illegible] Bart's [illegible] Kid Flash [illegible] Teen Titans [illegible] Bart [illegible] and [illegible] a virtual reality [illegible] far flung [illegible] Bart's aging normalized [illegible] grandmother [illegible] ALTHEA, Bart transported [illegible] 1 to the 20th century [illegible] he learned to master [illegible] powers with the help of Barry Allen's successor Wally West (the former Kid Flash now running [illegible] doors together as the third Flash). Because of his recklessness, Bart was dubbed Impulse owing to his virtual upbringing and its literal "reset capability." Having lived in a fantasy environment with full use of his powers Bart was ill equipped for real life.



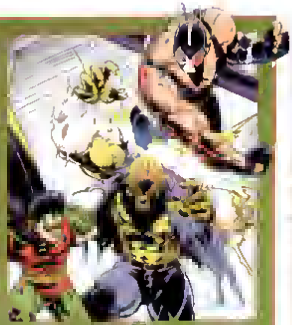
Speed Force *Impulse at first Bart swiftly learned to [illegible] at the 30th century*

In a flash It [illegible] transport [illegible] by [illegible] What no [illegible]?

We want to [illegible] which h[illegible] must be u[illegible] the mat[illegible] For a time B[illegible] speed [illegible] MAX M[illegible] helped *him* to slow down w[illegible] and adapt to life in th[illegible] Impulse was one of the [illegible] members of YOUNG JUSTICE but has since graduated to a new team, TEEN TITANS. After suffering [illegible] crippling injury when DEATHSTROKE THE TERMINATOR blasted his knee with a shotgun Bart read every book in the San Francisco Public Library at superspeed and later changed his super hero sobriquet to Kid Flash. Smarter and more self assured, Bart lives with original Flash Jay Garrick and his wife, Joan, in Keystone City. SB

KILLER CROC

FIRST APPEARANCE BATMAN #357 (January 1984)
STATUS Villain **REAL NAME** Waylon Jones
OCCUPATION Alligator wrestler, gangster, murderer **BASE** Mobile
HEIGHT 7ft 5in **WEIGHT** 686 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Near superhuman strength, dense but not invulnerable skin, razor sharp teeth and claws, expert wrestler



MUTANT MONSTER [illegible] Croc has [illegible] Batman more [illegible]

[illegible] and the Arkham [illegible] same uptake [illegible] of Gotham [illegible] escaped [illegible] one of several [illegible] been a sort on of the [illegible] own Croc was [illegible] into however [illegible] Blackgate Prison [illegible] he Rodeller at [illegible] sush freed the reptilian thug, who [illegible] Batman. In the [illegible] lly sewers, but [illegible] captured once [illegible] Ilred in a [illegible] but we only tell it [illegible] the PJ

KILLER FROST II

FIRST APPEARANCE FURY OF FIRESTORM #20 (February 1984)
STATUS Villain **REAL NAME** Dr Louise Lincoln
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 5ft 3in **WEIGHT** 124 lbs **EYES** Blue **HAIR** Blue
SPECIAL POWERS/ABILITIES Projects waves of hyper-intense cold from body, able to create sheets of ice or ice-like projectiles



[illegible] Killer Frost [illegible] assumed the abilities [illegible] of the frigid [illegible] Iwan Dr Crystal [illegible] comer Gail [illegible] Yet rather than [illegible] Frost was [illegible] experimental thermonuclear [illegible] chemical [illegible] unpredictable [illegible] Crystal Frost sought revenge [illegible] blamed [illegible] Martin Stein, who built [illegible] Nuclear Man and Frost partnership. Louise [illegible] believing that her tortured friend deserved to [illegible] In did transferred the powers of Killer [illegible] to herself, becoming the second Killer Frost. Like her predecessor Killer Frost II is driven to absorb heat from any source, including the warmth of human bodies, in order to survive. Recently she traded her frozen soul to N[illegible] for older power and [illegible] look all her [illegible]

SEWER STRUGGLE [illegible] dragged young [illegible] Frost II and [illegible] the sewers [illegible] [illegible] [illegible]

Killer Shark

First appearance BLACKHAWK [1st series] #58 (March 1952)
Status Villain **Real name** Unrevealed
Occupation Pirate **Base** Mobile
Height 5ft 11in **Weight** 185 lbs **Eyes** Unknown **Hair** Unknown
Special powers/abilities Relies on amassing vessels, the top-known Shark Jet an Octopus Sub, a Whale Sub and a Swordfish Sub.

In 1951 the Blackhawks (an Black squadron) encountered pirate Killer Shark as he hijacked the ship of Leonard Using a variety of high-tech vehicles Killer Shark often matched with with the international rivers, who destroyed his undersea base and all of his attack craft. Killer Shark joined with former Nazi SS Colonel Jan Gross to form the Empire of Death. Its agents wore skull masks possessed a fleet of aircraft and operated from a giant solar powered flying skull. With agents around the world, the Empire engaged in espionage and contract assassination with an eye towards world domination until the Blackhawks slew Von Gross and closed the network down. The further activities of Killer Shark are unrecorded. RG

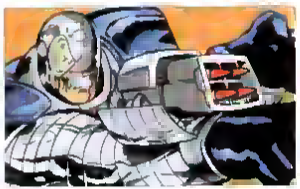


Jaws of death Shown poising [illegible] fight, Killer Shark used high-tech [illegible] to outmatch [illegible] opponents.

Killshot

First appearance TITANS: SECRET FILES #2 (September 2008)
Status Villain **Real name** Unrevealed
Occupation Member of the Hangmen **Base** Mobile
Height 5ft 11in **Weight** 721 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Cyborg with enhanced strength and agility, wields an arsenal of tools for carnage

His association with Killshot preceded the Hangmen, speak to the Justice League Unlimited, though Russian crime mission that those who have seen his action attest that his cyborg limbs conceal an arsenal of state-of-the art military hardware including a full magazine of surface-to-air missiles. Killshot served with the Hangmen, a group of superpowered assassins. The Hangmen's most frequent opponents have been the Teen Titans, initially clashing with them during the Hangmen's mission to kidnap Arsenal's daughter Lian in a plot to get at the girl's mother, Cheshire. Later, Killshot and his comrades became [illegible] and were among the brain addled villains running amok during the Joker's Last Laugh spree. Killshot soon returned to normal and is actively seeking [illegible]. DW



Cyborg [illegible]

Kilowog

First appearance GREEN LANTERN CORPS #201 (June 1986)
Status Hero **Real name** Kilowog
Occupation Scientist-adventurer **Base** Deep space
Height 8ft 3in **Weight** 720 lbs **Eyes** Red **Hair** None
Special powers/abilities Possessed a Green Lantern ring, limited only by the color yellow, vast scientific knowledge

[illegible] Kilowog [illegible] Kilowog [illegible] Jordan [illegible] Jordan [illegible] Jordan

King Shark

First appearance SUPERBOY (3rd series) #0 (October 1994)
Status Villain **Real name** Nanaue
Occupation Adventurer **Base** Hawaii
Height 7ft **Weight** 380 lbs. **Eyes** Black **Hair** None
Special powers/abilities Superstrength, invulnerability, and a mouth full of razor-sharp teeth; can breathe underwater

King Shark is said to be the offspring of a human mother and a shark god belonging to a pantheon of deities worshipped by traditional Hawaiians. He is truly monstrous in appearance and has a soul equally as ugly being, driven solely by his voracious appetites and urges. He lives to terrorize the people of Hawaii and no prison has proved strong enough to hold him for long. King Shark's favorite prey is Sportsmaster, and his teeth are among the only things with enough force to puncture Superboy's impenetrable skin. For a more [illegible] King Shark worked with [illegible] appeared [illegible] Dare did what [illegible] teammate [illegible] ripped off his [illegible] explosive [illegible] Darkstar [illegible] Sportsmaster received [illegible] and ha[illegible] in Hawaii and attacked the world in a frenzied hunt. Eventually the [illegible] Troop[illegible] DW

King Solovar

First appearance THE FLASH (1st series) #106 (April 1959)
Status Hero (deceased) **Real name** Solovar
Occupation Monarch **Base** Gorilla City, Africa
Height 6ft 5in **Weight** 603 lbs. **Eyes** Black **Hair** Gray
Special powers/abilities A gifted telepath and benevolent ruler



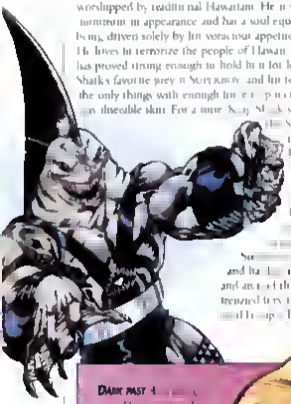
Dr. [illegible] race of apes [illegible] changed in evolutionary terms by an alien [illegible] being, who called itself Equatorial Abraxas. In the 12th century the wise and peaceful Solovar became king of his fellow super gorillas. He united beneficiaries over them in the hidden Gorilla City. When his rival Tombalt Bloom threatened to usurp his throne, Solovar enlisted the help of the second Flash, Barry Allen (one of very few humans to know of Gorilla City's existence). Tragically, Solovar was assassinated by one of Bloom's minions as the kind monarch traveled to the United Nations to seek recognition for Gorilla City as a sovereign nation. Solovar's nephew, Ulgo, the simian super hero Congorilla, now succeeds him as leader of the peaceful apes. SB

King, The

First appearance FLASH COMICS #3 (March 1940)
Status Hero **Real name** King Standish
Occupation Crime fighter **Base** New York City
Height 5ft 11in **Weight** 184 lbs. **Eyes** Blue **Hair** Blond
Special powers/abilities A master of disguise; able to feel the heartbeat of anyone; good with a pistol but generally eschewed weapons and preferred to use his fists.



[illegible] marked man known as the King [illegible] refer[illegible] thing by Boy Batt[illegible] and thanks to his bulky [illegible] At first both criminals and [illegible] thought that the King [illegible] masked felon, but [illegible] those who could not help themselves. The King [illegible] with a beautiful underworld lead[illegible] known as the Witch, whom he [illegible] entered many times over the next few years. Both were masters of disguise, which made their meeting[illegible] remarkable matches. Similarly, the [illegible] also opposed Sandman. He [illegible] the Last United of the 1950's (Police [illegible] Strategic Services) recruited the King to help [illegible] of these problems such as spies, saboteurs, and [illegible] criminals during the latter part of World War II. One such menace [illegible] the King help Sat[illegible] and the Star Spangled Kid defeat a disciple of the thirteen-spanning Starkus. The King's post 1945 exploits remain unrecorded. RG





Dark past [illegible] man Dermot [illegible] [illegible]-queen sex orgy on the isle of Santa Obsession. Blinded during an air strike he abandoned the navy [illegible] nation, as well as a woman pregnant with his son.

Signed in the Old Ar[illegible] [illegible] [illegible] [

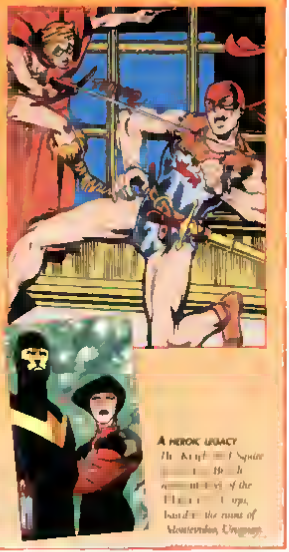
Knight & Squire

First appearance [I] BATMAN #62 (January 1951) [II] JLA #26 (February 1999) **Status** Heroes **Real name** [Knight I] Squire I Percival Sheldrake [Knight II] Cyril Sheldrake **Occupation** Adventurers **Base** Wordenshire, England **Height** [Knight I] 5ft 10in [Knight II] 5ft 11in **Weight** [Knight I] 167 lbs [Knight II] 175 lbs **Eyes** [both] Brown **Hair** [both] Brown **Special powers/abilities** [Knight I] Expert swordsman, combatant and rider [II] mere fighter jets, tanks, etc. controlled by gauntlet keypad



[illegible] Sheldrake's father, Earl of Wordenshire, was killed in North Africa during World War II and his mother perished in a bombing raid on London [illegible] was rescued by the [illegible] KNIGHT who took the [illegible] as his Squire. The [illegible] joined the ALL STAR [illegible] and the SEVEN [illegible] OF VICTORY and, at the [illegible] of Pearl [illegible] F.D. Roosevelt [illegible]

After the [illegible] in a prisoner of war. Percival now an adult, became the Knight. Cyril, the first untrained heroes to emerge outside of the U.S. He [illegible] Cyril became his Squire and the two joined the [illegible] performing GLOBAL [illegible] and fighting [illegible] England during the 1950s. When Percival died [illegible] inherited his father's wealth [illegible] but not his stolid K[illegible] ruling a Nation that had been his father, Springheel Jack, a disgraced human member of the royal family hell-bent on seizing the British throne [illegible] this Knight's archenemy. PJ



A heroic legacy
The Knight & Squire [illegible] Beach [illegible] of the Fleet Corps, battle the [illegible] of Wordenshire, Uruguay.

Knockout

First appearance SUPERBOY (3rd series) #2 (March 1994) **Status** Villain **Real name** Unknown, has used the alias "Key" **Occupation** Criminal, former exotic dancer **Base** Mobile **Height** 6ft **Weight** 164 lbs **Eyes** Green **Hair** Red **Special powers/abilities** Trained in the battle techniques of the Female Furies, possesses superstrength and endurance, can be defeated by exploiting her fear of being trapped in a mile-sliced of her tresses.

The statuesque super villainess known as Knockout began her life on distant Apokolips. At a young age she was selected to leave the squalor of GRASSY GOODNESS orphanage and become a trainee in the much feared FEMALE FURIES. Although respected in her fighting, tenacity Knockout's impudence displeased Granny Goodness on occasions. She was continually punished with solitary confinement, chained alone in the fire pit of Armagetto. There she met the insurgent DARKSEID who encouraged Knockout to choose her own destiny.

After DARKSEID escaped the Furies Knockout was similarly inspired to learn Apokolips behind for good. When punished yet again for her disrespect Knockout freed herself and launched via Boom Tube to Earth. Flawed upon arrival where she exploited her beauty by becoming a reality muppet. Later she clashed on her brawn to fight Superboy in her quest as a self-styled villainess. Frustrated by Knockout's crude derabik attributes Superboy attempted to reform her. Ultimately Knockout was imprisoned after killing a police officer. She has escaped incarceration on several occasions inevitably brawling with or corrupting the life of Superboy whom she calls Pup. When last seen, Knockout was among the heroine fatales overrunning New York after the sorceress Circe transformed the city's populace into were beasts. SB



Klarion, the Witch Boy

First appearance THE DEMON (1st series) #7 (March 1973) **Status** Villain **Real name** Klarion **Occupation** Warlock **Base** Mobile **Height** 5ft 1in **Weight** 112 lbs **Eyes** Black **Hair** Black **Special powers/abilities** Despite small size and apparent youth wields near limitless power, has a wicked sense of humor

Klarion is one of the most dangerous magic users [illegible] He originally came to Earth from the [illegible] mystical realm known as Witch World in the [illegible] pursued by that world's Elder Judge [illegible] for stealing the Book of Fate. There he met Secret [illegible] through the Demon Etrigan helped him fight [illegible] makers. Klarion turned on Etrigan and tried [illegible] him. The spiteful clashes between Klarion [illegible] Etrigan have resulted in the Witch Boy [illegible] Earth's dimension on several occasions. [illegible] Klarion teamed with the CONSTANTINE [illegible] super hero community by flip [illegible] addition to the JUSTICE LEAGUE OF AMERICA and JUSTICE SOCIETY OF AMERICA magically [illegible] youths which the team of YOUNG JUSTICE and themselves transformed into adults. Unlike the spell but Klarion used more adult amusement by temporarily de-aging a band of [illegible] villains. The only creature Klarion seems to care about is his witch familiar Teekl, a cat-form Witch World who also possesses a natural talent for magic. DW

KOLE

FIRST APPEARANCE NEW TEEN TITANS (2nd series) #9 (June 1985)
STATUS Hero (deceased) **REAL NAME** Kole Weathers
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 6in **WEIGHT** 133 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Could project tough crystal forms that worked on their own or as a coating over other objects



Dr Abel Weathers [illegible] that mankind was doomed. He wiped out [illegible] and installed [illegible] Kole. She fought [illegible] Battle [illegible] RG

KORDAX

FIRST APPEARANCE ATLANTIS CHRONICLES #4 (June 1990)
STATUS Villain (deceased) **REAL NAME** Kordax
OCCUPATION Adventurer **BASE** Atlantis
HEIGHT 6ft 6in **WEIGHT** 535 lbs **EYES** Red **HAIR** Bland
SPECIAL POWERS/ABILITIES Could breathe underwater and communicate telepathically with sea life, enhanced strength and toughness

Kordax is still spoken of in hushed tones by the citizens of Atlantis. Born to Queen Clea and Poseidonis but abandoned at birth due to his grotesque green scaled body, Kordax survived in the ocean thanks to his mixed mutant/sea creatures. As an adult he learned of the Atlantis lading, an amulet which in a failed bid to [illegible] (played with a sword) and found that Kordax's legend [illegible] an Atlantean [illegible] regarding blood [illegible] to the Crown of Kordax.

Many ages later, Kordax was freed when Poseidonis rose, but the Lemurians [illegible] the tomb he'd [illegible] the city of Tritan. Defeated by Aquaman, Kordax fell [illegible] DW



KORYAK

FIRST APPEARANCE AQUAMAN (3rd series) #35 (January 1995)
STATUS Undecided **REAL NAME** Koryak
OCCUPATION Exiled prince of Atlantis **BASE** Northern Canada
HEIGHT 5ft 8in **WEIGHT** 175 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Amphibious, superpowered [illegible] psychically create "hard water" weapons.



The son of Atlanna and the fisherman Captain Koryak was raised by his human mother in the remote village in northern Canada without ever knowing the identity of his father or the truth about his Atlantean heritage.

As a teenager Koryak was [illegible] to Aquaman. Aquaman was ill prepared for the boy's rapid attitude which, in many ways, mirrored Aquaman's own personality. Resembling Aquaman's close relationship with Tempest, the angry rebellious Koryak eventually took up residence in Atlantis. Aquaman's underwater kingdom. Against his father's express wishes, Koryak led a great migration of Atlanteans out of the capital city Poseidonis and into the tunnels of the sister city Tritonis. There he unwittingly rekindled the cruel Kordax's and enthroned Atlantis as a great war with the god Triton.

As a result of his misguided actions, Koryak was [illegible] from Atlantis. He remained [illegible] there, rolling [illegible] PJ

KOBRA

FIRST APPEARANCE KOBRA #1 (March 1976)
STATUS Villain (deceased) **REAL NAME** Lord Naga
OCCUPATION International terrorist **BASE** The Himalayas
HEIGHT 6ft 2in **WEIGHT** 200 lbs **EYES** Black **HAIR** None
SPECIAL POWERS/ABILITIES Combat expert and brilliant strategist who wore a bulletproof cobra costume

Kobra was just a man, but his worldwide influence and cold intellect made him far more dangerous than any superpowered thug. He was raised from infancy by the Cobra Cult of India after cultists stole him from his parents and squirmed him from his contented cries. James Starr Kobra believed himself to be the most important person in the world—the only one who could lead the Cobra Cult through the Kali Yuga, or time of great chaos.

At first, the U.S. government used the psychic link that Jason Starr shared with his evil twin as [illegible] advance warning of Kobra's plans. Kobra killed Starr, but the spirit of his twin haunted him.

Kobra's schemes were always spectacular. He manipulated hundreds of individuals to do his bidding, scouring the planet for objects of power, including the mystical Spear of Destiny. Kobra also [illegible] the Janus Directive, which pitted U.S. intelligence agencies against one another.

After surviving an attempt by Kirin Singh to usurp his leadership of the Cobra Cult, Kobra tried to blackmail the world by causing the crash of an airliner. When Kobra escaped punishment, Atom-Smasher, whose mother had died in the crash, Black Adam, Nightwind, and Brainwave invaded Kobra's Himalayan stronghold and executed him. DW



RETAIN TO POWER *Kobra squashed an attempted coup in his Himalayan mountain lair, in which disloyal cultists presented an imposter to assume their master's place.*



SERPENT SURPRISE *Reptile-themed punishments are a favorite for Kobra, seen here covering a victim in hot, [illegible] snakes.*

KRONA

FIRST APPEARANCE GREEN LANTERN (3rd series) #40 (October 1965) **STATUS** Villain (disincorporated) **REAL NAME** None **OCCUPATION** Scientist would-be tyrant **BASE** Nekron's dimension **HEIGHT** 6ft 2in **WEIGHT** 349 lbs **EYES** Blue **HAIR** Black **SPECIAL POWERS/ABILITIES** Immortal and invulnerable. Krona's vast psionic abilities were increased by the demon Nekron to surpass the powers of the Guardians of the Universe



More than one billion years ago [illegible] the Monitor [illegible] Krona [illegible] the origins of the universe. He took a temporal viewer to peek back the veil of time. What Krona saw changed the whole fabric of the universe. As he gazed transfixed at the hand of creation reaching into a star-filled cosmos, Krona's machine exploded and reality changed irrevocably. One universe became two, splitting into positive-matter and anti-matter halves. The MONITOR and his evil doppelgänger the Anti-Monitor were born [illegible] wave of evil engulfed the 50 million worlds of the [illegible] matter universe (see Great Battles, pp. 120–1).

The GUARDIANS OF THE UNIVERSE punished Krona by [illegible] his body into pure energy and shooting him across the breadth [illegible] the Multiverse. Billions of years later, Krona escaped his disembodied exile and entered the dimension of the dead ruled by the demon Nekron. He restored Krona to corporeal form and gave him the power to take revenge on the Guardians.

Following massive battles with the GREEN LANTERN CORPS, GUARDIAN Hal Jordan forced Krona's armies back into Nekron's [illegible] home realm. No one knows whether Krona is aware that the [illegible] universe [illegible] a single, unified whole. SB



ALTERING REALITY Deploying [illegible] Krona [illegible] brought [illegible] and re[illegible] to



KRYPTO, THE SUPERDOG

FIRST APPEARANCE ADVENTURE COMICS #210 (March 1955) **STATUS** Heroic but not always good **REAL NAME** Krypto **OCCUPATION** Superman's best friend **BASE** Fortress of Solitude **HEIGHT** 25 in **WEIGHT** 40 lbs **EYES** Blue **HAIR** White **SPECIAL POWERS/ABILITIES** Under Earth's solar radiation Krypto is an enhanced among animals as Superman is among mortals with superior strength, invulnerability and the power of flight

SUPERMAN and Lois Lane (see LANE, LOIS) once traveled to false Krypton through the Phantom Zone and experienced life on the alien world in the days prior to its destruction. There Kal-El was reintroduced to his pet dog, Krypto. When the couple returned to Earth they were followed by Superman's best friend. With the sun's radiation enhancing his abilities, Krypto proved to be two-thousand-fold Superman's. Metropolis apartment. Superman has installed his pet in his arctic Fortress of Solitude, although as the occasions require he is freed to participate in adventures such as the recent hopeless [illegible] (see Great Battles, pp. 120–1).

Krypto's keen abilities have been called into use by Superman and even BATMAN on more than one occasion. He has formed a bond with SUPERBOY and enjoys the freedom [illegible] the KENT family farm. RG



DOWN BOY! *Fortunately for Metropolis, the Man of Steel is on hand when Krypto loses his temper defending his master.*



IN THE DOGHOUSE *Lois discovers that having a super-powered pooch to stay in the apartment definitely has its drawbacks.*

A SUPERMAN'S BEST FRIEND Krypto [illegible] Superman's [illegible]

BEWARE OF THE DOG *Even Lex Luthor's super-villains like Poison Ivy has to watch out when Krypto bares his teeth!*

LEGION

First appearance INVASION #2 (1989)
Status Heroes **Base** The planet Coen
Key Members and Powers
Captain Comet (leader) Telekinetic and telepathic abilities
Brainiac 13 Flight, uncanny aerial agility
Garryn Bek No superhuman abilities
Mekt n Bek No superhuman abilities
Darkstar (Lyrdon Moller) Projects a negative energy field
Vril Dox II (retired) 12th level intellect
Aman Hekit Tremendous Khund strength
Lobo (no longer active) Amazing regenerative abilities
Zero Moonchylde Can absorb light and emit it in bursts
Stealth Can manipulate soundwaves
Strata Superstrength, invulnerability
Garv Advanced telepathic abilities

[illegible] Legion of Super-Heroes, the United Planets Government [illegible] organization. Conceived by [illegible] Legion was a group [illegible] who combined planet and galaxy-wide [illegible] to serve. The brilliant Colusan Vril Dox II (son of Brainiac) founded LEGION after he and its original co-members escaped from a Dominator run "Starlag" prison camp. On their first mission Vril Dox and his associates liberated Dox's homeworld of Colu from the domineering grip of the ruling oligarchy there. They then cleaned out the riffraff from the planet of Cairn—the galaxy's drug world—and made it their headquarters. LEGION's [illegible] successes lured several high paying clients and attracted new members. The membership could remain in constant flux. LEGION, assisted by success-mad Dox's malevolent son Lyrdon, control. Several members formed a rival team, the Revolutionary Elite Brigade to Eradicate LEGION Supremacy (REBELS) to [illegible] LEGION's [illegible] DW



Peace-keeping situation Some of the key members of LEGION past and present: **1)** Garryn Bek **2)** [illegible] (legal) **3)** Cosmic **4)** Lady Quark **5)** Vril Dox II **6)** Phase **7)** Strata **8)** [illegible] **9)** Captain Comet **10)** Mekt n Bek **11)** Starfire



Virtual reality Scientist Robert Quinlan trained the young Labrats in virtual reality simulations to prepare them for the threats they might face knowing full well that many might not survive.
1) Alex **2)** Dee **3)** Lance **4)** Tellby **5)** Ula

LABRATS

First appearance LABRATS #1 (April 2002)
Status Heroes (deceased) **Base** The Campus
Members and Powers
Dee Possesses a high level intellect
Alex Athlete
Lance The team strongman
Tellby Computer whiz
Status Street-smart fighter
Ula Possesses [illegible] abilities

Products of the mysterious institution known only as The Campus, the Labrats were investigators explorers and guinea pigs. The Campus scientists for their own mysterious reasons exploited their eager test subjects by pitting them against various simulated dangers in specially designed virtual reality scenarios. The Labrats, whose oldest member was just 16, were trained in these simulations to handle extreme situations. Most of the Labrats were homeless teenagers who exchanged their lives as street urchins for this high tech training.

When their teammate Ula was killed during one of the training programs, they left the Campus environment for the first time the very real dangers they had faced only as laboratory simulations including rogue scientific oddities UFOs SUPERMAN and a theme park populated by genetically engineered monsters. Tragically their Campus training could not prevent them all from being killed. PJ

LADY FLASH

First appearance THE FLASH (2nd series) #7 (December 1987)
Status Villain **Real Name** Christina Alexandrova
Occupation Assassin **Base** Mobile
Height 6ft 1in **Weight** 155 lbs **Eyes** Brown **Hair** Auburn
Special powers/abilities Granted superspeed from a mixture of drugs and gene therapy she also gained abnormal strength but her [illegible] were dulled as a result

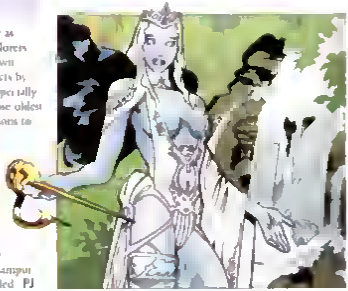


Christina has always been a [illegible] stating Blue Trinity a [illegible] failed Soviet attempt to create a team of speedsters. After their initial defeat at the hands of the FLASH III she became VANDAL SAVAGE's slave kept under his [illegible] control through became [illegible] Flash. It was he who gave her [illegible] Speed Force [illegible] special Flash uniform in use in his [illegible] days. Lady Flash. She finally broke free of both the addiction and Savage's control and sided with the Flash to defeat the immortal. Rejected by the Flash however she wandered aimlessly until she fell under the influence of SAVITAR, the corrupt master of speed. She opposed WONDER WOMAN and Jesse Quick (*see* QUICK, JESSE) when she attempted to [illegible] beam a scroll that might have helped her free Savitar after his defeat. She was believed to be lost in the Speed Force, but she survived. Finally she worked with ROBIN only to be defeated once again this time by a right cross from Flash's wife Linda Park (*see* PARK, LINDA). RG

LADY OF THE LAKE

First appearance AQUAMAN (4th series) #1 (February 2003)
Status Ally **Real Name** Unknown
Occupation Water spirit **Base** The Secret Sea
Height 5ft 8in **Weight** 137 lbs **Eyes** Blue **Hair** Blue
Special powers/abilities Undefined magical abilities

This water spirit has appeared to only a few individuals, including AQUAMAN (Arthur Curry) and King Arthur. According to Arthurian legend the Lady gave the king the sword Excalibur. More recently she has aided Aquaman, exchanging his prosthetic harpoon for a hand made of enchanted water and naming him "the Waterbearer." The Lady inhabits a grotto on an island off the west coast of Ireland a place known variously as the Secret Sea the Waters of Truth or Atlantean Aquaman's hand receives its supernatural powers from the Lady. The hand can heal the injured and create portals into magical dimensions, when [illegible] anger it causes the Lady pain. DW



Lady Shiva

First appearance RICHARD DRAGON, KUNG-FU FIGHTER #5 (January 1976)
Status Villain **Real Name** Sandra Woosan (Lady Shiva Wu-Sun)
Occupation Martial artist **Base** Mobile
Height 5ft 8in **Weight** 141 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Lady Shiva is a master of virtually every known (and several forgotten) martial-arts disciplines. will stop at nothing to become the world's best and most lethal fighter

Whose [illegible] Claret falsely convinced Sandra Woosan that fellow martial artist Richard Dragon (see DRAGON, RICHARD) had murdered her sister Carolyn Woosan vowed vengeance As "Lady Shiva" Woosan fought Dragon before Cravat's deception was revealed Lady Shiva then allied herself with Dragon and the Bronze Tiger (Dragon's friend and partner Ben Turner) to dismantle Cravat's criminal consortium while serving as an operative of G.O.O.D. a U.S. government-sponsored spy organization Later Shiva opted for other intrigue as a mercenary and hired assassin honing her already formidable martial arts skills to optimum efficiency In this regard Shiva has fought on both sides of the law She has [illegible] with training the QUESTION to become a better brawler as well as helping BATMAN to regain the use of his legs and renewing spirit after the terrorist [illegible] had crippled him However both heroes know well that Lady Shiva's loyalties are capricious

Paper Monkey *Lady Shiva [illegible] supremacy within the [illegible] the Monkey Fist through [illegible] defeating every opponent [illegible] challenge her she battles as "Paper Monkey," supreme among of this noted fight club.*

Riot Girls *Lady Shiva [illegible] offered comrade Cassandra [illegible] "I won't fighting potential! If the young fought against [illegible] fight her to the death [illegible] one year had passed!*

Knife Work *Lady Vic goes into battle armed with her favorite knives she is also adept with most types of conventional weaponry.*

Lady Vic

First appearance NIGHTWING #4 (January 1997)
Status Villain **Real Name** Lady Elaine Marsh-Marston
Occupation Assassin **Base** England
Height 5ft 6in **Weight** 135 lbs **Eyes** Blue **Hair** Blonde
Special powers/abilities Mastery of ceramic weapons and a highly trained hand-to-hand combatant

Lady Elaine Marsh Murton took the name Lady Vic—short for Victim—when she entered into her family's long tradition of mercenary work It is estimated that she is only in her late twenties however she has already gained an impressive list of kills. Backed up by a reputation for cunning and guile Those she has battled with include BATMAN and CATWOMAN In addition to her international clients she serves on retainer to BLOCKBUSTER II in the town of Blüdhaven This crime lord has frequently pitted her against NIGHTWING Lady Vic seems to be one of the few women who is not attracted to the costumed vigilante and their battles have [illegible] been indecisive Her skill with the ancestral [illegible] of her family including flintlock pistols and [illegible] swords makes her a formidable opponent She appears to prefer using weapons to close combat which has placed her at a disadvantage from time to time RG

Lady Zand

First appearance YOUNG JUSTICE #50 (December 2002)
Status Villain **Real Name** Unknown
Occupation Ruler of Zandia **Base** Zandia
Height 5ft 10in **Weight** 156 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Can transform into an earthen giant



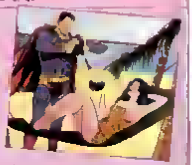
A cruel quick tempered aristocrat who possesses considerable elemental powers Lady Zand is believed to be the founder of the tiny Baltic island nation of Zandia—which if true would make her more than 800 years old! In modern times Zandia has [illegible] yet haven for on the run super villains It is also home to the worldwide Church of Blood (see BROTHER BLOOD) a sinister organization that is based upon Lady Zand's ruthless philosophy that might equals right In recent years, Lady Zand has made concerted efforts to boost Zandia's profile and improve its standing in the world She has even sent a small team of athletes to compete in the Olympic games When angered Lady Zand possesses an extraordinary ability she can literally become the soil of her homeworld transforming herself into a towering figure made of rock and earth She demonstrated this ability to great effect in a spectacular battle with the heroes of YOUNG JUSTICE DW

LANE, LOIS

WORLD-CLASS REPORTER

FIRST APPEARANCE ACTION COMICS #1 (June 1938)
SPOUSE Hero **REAL NAME** Lois Joanne Lane
OCCUPATION Reporter **BASE** Metropolis
HEIGHT 5ft 6in **WEIGHT** 136 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Superb investigative journalist with an instinctive "nose" for a good story. Is not in versatile hand-to-hand combat techniques and an adequate marksman

A PULITZER PRIZE-WINNING JOURNALIST, Lois Lane specializes in reporting from the front lines of war zones and natural catastrophes for Metropolis's *Daily Planet* newspaper. One day a truly incredible story presented itself right in her own backyard. While covering a LexCorp-engineered disaster in Metropolis with young photographer Jimmy Olsen (*see* OLSEN, JIMMY), Lois was rescued from certain death by a superstrong flying man. She became the very first reporter to record the exploits of the amazing costumed champion she named SUPERMAN. Her world, already full of activity, had just been turned upside down.



AWAY FROM IT ALL. *Superman and Lois take a well-earned break from saving the world.*



DADDY DEAREST. *Sam Lane thinks Lois is a son and was never fond of Lana.*

A NOSE FOR NEWS

The daughter of General Sam and Elinore Lane, Lois was born at a U.S. Army hospital outside of Wiesbaden, Germany. Sam Lane had always wanted a boy, and did not hide his disappointment from Lois, who became a model of self-sufficiency in response to her father's emotional distance. After high school, Lois moved to Metropolis and worked full time at the *Daily Planet*. She also attracted the attention of Lex Luthor (*see* LUTHOR, LEX). However, Lois spurned his every advance.

Lois rapidly became the *Daily Planet*'s leading investigative reporter, with numerous awards and a daredevil reputation. After Superman's first appearance, she befriended both the Man of Steel and a new bold, mannered reporter named Clark Kent. Of course, the biggest story was right under Lois's nose: Clark and Superman were one and the same person!

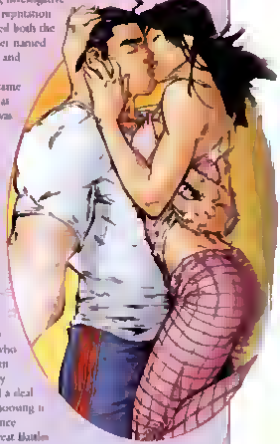
Over time and countless adventures, Lois and Clark fell in love and became engaged. Shortly after, Clark revealed his secret identity to Lois. Shocked as she was, she still agreed to marry him as she loved Clark regardless, and was moved that he had shared his secret with her. Tragedy struck when the Kryptonian creature DOOMSDAY seemingly killed Superman during a violent rampage through the streets of Metropolis. Devastated, Lois cradled her dying lover in her arms as the life slowly ebbed from Superman's body. But Lois did not have to mourn for long, and upon Superman's return from the dead, the couple had a joyous reunion.

During one of the JOKER's visits to the city, Lois was shocked to discover that Superman was willing to let her die rather than kill the villain to save her life. Her doubts fueled by this and other factors, she broke off her engagement to Clark and accepted an offer to become the *Planet*'s foreign correspondent. However, at the last minute she realized that she still loved Clark, and the happy couple were finally married.



INTREPID REPORTER. *Lois is never shy from a good story.*

Luthor then bought the financially troubled *Daily Planet* and closed it down. Lois was one of the few who remained jobs with Luthor's media enterprise LexCom. Lex eventually sold the paper back to its editor, Perry White (*see* WHITE, PERRY), having secretly arranged a deal whereby Lois agreed to kill one story of Luthor's choosing in the future. Lois's discovery that Luthor had had advance knowledge of the coming war with IMPERIEX (*see* Great Battles pp. 120–1) became the scoop that she reluctantly agreed to kill. Meanwhile, Clark and Lois faced a crisis of a different kind. Lois had been impersonated for weeks by the PARASITE, a villain who sought to destroy all that Superman stood for. With BATMAN's help, Superman found and rescued the real Lois after the Parasite died as a result of his backfired scheme.



TRUE LOVE. *Lois [illegible] and death, [illegible] Clark [illegible]*

Lois's father was a casualty of the Imperiex War, and she grieved that their relationship would now never be repaired. She remains dedicated to her journalistic ideals, regardless of the danger they place her in, and her relationship with Clark has never been stronger. RG

KEY STORYLINES

- ***ACTION COMICS #662 (1991):*** Clark reveals the secret of his identity to his fiancée.
- ***SUPERMAN: THE WEDDING ALBUM (1996):*** Lois marries Clark in the wedding of the century!
- ***SUPERMAN (2ND SERIES) #151 (2001):*** Lois makes her deal with Luthor in order to save the *Daily Planet*.
- ***ADVENTURES OF SUPERMAN #631 (2004):*** Lois is shot and gravely wounded while covering the U.S. occupation of Umm al-Qa'war in the Middle East.

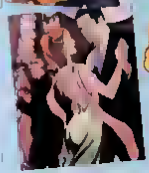
MR. MAJESTIC *While on [illegible] Superman was trapped in the bottled city of Kandor, Lois dealt with the appearance of Mr. Majestic who helped rescue Metropolis.*



LANG, LANA

FIRST APPEARANCE SUPERBOY (1st series) #10 (October 1950)
STATUS Ally **REAL NAME** Lana Elizabeth Lang
OCCUPATION Small business owner **BASE** Metropolis
HEIGHT 5ft 4in **WEIGHT** 127 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Lana is an average athlete but has a strong will and is fiercely loyal to those she loves







CLARK AND LANA [illegible] moment they met. Lana [illegible] Clark. Kent shared a [illegible] bond that [illegible] quite wildly [illegible] experiences.

[illegible] Smallville [illegible] Clark Kent [illegible] Superboy [illegible] [illegible] Lana [illegible] [illegible] [illegible]

The Legion of Super-Heroes

Teen Defenders of Tomorrow

FIRST APPEARANCE ADVENTURE COMICS #247 (Apr 1958)
STATUS Hero team
BASE Legion World, U P Space

NOTABLE MEMBERS
Apparition (Tinya Wazzo)
Brainiac 5 I (Querl Dox)
Chameleon (Tenga Baggle)
Chuck Taine Honorary member
Cosmic Boy (Rokk Krinn)
Dreamgirl (Xao Jin)
Dreamer (Nissa Nal)
Element Lad (Jan Arrah) Deceased
Fatal (Andrew Nelson)
Gates (Tyrell McCrea)
Gear (L.E.G.I.O.N.)
Inferno (Sarah Anderson)
Invisible Kid (Lyle Norg)
Karate Kid (Val Armorr)
Kid Quantum I (Jeremy Carter) Deceased
Kid Quantum II (Jeremiah Carter)
Kinetix (Lee Sawyer)
Leviathan (Gim Allon) Deceased
Live Wire (Garth Ranzz)
Magno (Dirk Magg)
Mental (Lar Gand)
Monstress (Carrell Pyparte-LaPaire III) Deceased
Myna
Particon (Real name unrevealed)
Radian (Real name unrevealed)
Saturn Girl (Imra Ardeen)
Saturn (John Wyncarr)
Shikari
Shvaughn Erin Science Police Liaison Officer
Teine Andromeda (Laurel Gand)
Spark (Ayla Ranzz)
Star Boy (Thom Kallor)
Superboy (Conner Kent/Kon-El)
Thunder (Cara Bell)
Timber Wolf (Brin Londo)
Triad (Lorrmi Durgo)
Ultra Boy (Jo Nah)
Umbra (Tasmia Mallor)
Violet (Salu Digby)
Wildfire (Drake Burroughs)
XS (Jenni Ognats)

THROUGH EVERY CRISIS to come in the space-time continuum, one constant is that a group of young heroes and heroines will unite to defend their homeworlds from evil. Whether inspired by the boy who would become SUPERMAN or any of the costumed champions lost to history, the Legion of Super-Heroes will be that bright ray of hope in an uncertain future.





NOT SO SUPER Despite using very exclusive the Boy [illegible] the Legion [illegible] Super-Heroes denied him membership in the team's debut appearance has [illegible] he had no "[illegible] purposes.

The United Planets

By the beginning of the 31st century a dozen worlds joined in peaceful coexistence as the United Planets. This federation was the realization of the dreams of the industrialist and philanthropist R.J. Brande (see BRANDE, R.J.). His Earth-based corporation also facilitated interplanetary travel by providing space-warping stargates to each of the United Planets' inhabited worlds. Unfortunately, while Brande was visiting the planet Titan, his enemies seized an opportunity to end the philanthropist's life and shatter the United Planets' tenuous alliance in one fell swoop. But Brande's assassins had not accounted for the presence of three heroic young strangers from different worlds. Their astounding powers enabled them to thwart Brande's attackers and inspire him with the most ambitious business venture he would ever embark upon.



The First Legionnaires

Those young people—Rokk Krinn of Urtal, Imra Ardeen of Titan and Garth Ranzz of Winath—would be known as COSMIC BOY, SATURN GIRL and LIVE WIRE. They became the first members of the Brande-funded Legion of Super-Heroes, which was initially based on Earth in Metropolis. Representatives from nearly all of the U.P. joined in order to act as guardians of the solution. The Legion battled numerous villains attempting to tear apart the U.P. alliance, and other threats, such as the arachnid alien Tangleweb, the ruthless hunter [illegible] and Mano, who disintegrated anything he touched. Kid Quantum I (see KID QUANTUM I & II) became the [illegible] joining heroes to give his life in service to Brande and the [illegible]

Eventually the Legionnaires all possessed a unique [illegible] rings invented by team member Lyle Norg. Eventually [illegible] who later formed the Legion Espionage Squad to investigate [illegible] a rogue group known as the White Triangle.

FOUNDING MEMBERS The [illegible] Cosmic Boy, Saturn Girl and Live Wire [illegible] R.J. Brande.

LEGIONNAIRE LOST Kid Quantum was the first [illegible] actually [illegible] Legion [illegible] sacrifice pertaining to battle with the [illegible] known as Tangleweb.



The Sun-Eater Crisis



While battling the Emerald Empress, a group of Legionnaires—BRAINIAC 5, Cosmic Boy, GATES, Inferno, Saturn Girl, ULTRA BOY and Shvaughn Erin—were transported back to the 20th century by the Empress's Emerald Eye. There the Legionnaires met such heroes as Superman, Impulse and DEADMAN, the latter instrumental in helping APPARITION—who had been residing within Ultra Boy's body—to regain some material substance. The time lost Legionnaires used their abilities to help battle the Sun-Eater, a star consuming entity that had laid waste to entire galaxies. While the young heroes helped refugees of the rapidly-crushing Earth, their new allies Ingot and FERRO attempted to re-ignite Earth's life giving star. Ingot perished, but Ferro was saved by Hal Jordan in his guise as PARALLAX, who restored the sun to its full radiance.

KEY STORYLINES

• *Legion of Super-Heroes (4th series) 41 (October 1994).* The Legion is formed after Garth Ranzz (Lva Wrist) tells Ayla Ardeen (Saturn Girl) and Rokk Krinn (Cosmic Boy) save R.J. Brande from assassins.

• *Legion of Super-Heroes #122–125/Legionnaires 079–80 (October 1999–January 2000).* In the four-part "Legion of the Damned," the LSH must free its members and whole planets enslaved by the Blight.

• *The Legion 00–8 (May to July 2001).* The Legionnaires believe themselves to be thwarting extraterrestrial foes of Ghiel in "Terror Incognito," but the truth is far more sinister as the Moon is pulled closer to the Earth in an extinction-level event.

THE LEGION OF SUPER-HEROES

1) Wildfire 2) Shikari
3) Shrinking Violet 4) Brainiac 5 I
5) Mon-El 6) Superboy
7) Kid Quantum II
8) Invisible Kid II 9) Apparition
10) Dreamer 11) Tyroc
12) Cosmic Boy 13) Umbra
14) Ultra Boy 15) Timber Wolf
16) Star Boy 17) Sparx
18) Sensor 19) Ferro
20) Gear 21) Saturn Girl
22) Lightning Lad 23) XS



UNIVERSO

Saturn Girl's future cousin Samson Ardeen has frequently used the founding Commander's rare psychic powers [illegible] and the [illegible] LSH in his [illegible] the United Planets.

FIGHTING DARKSEID

The Legion faced its greatest challenge thwarting not one but six DARKSEIDS: the 31st century's dread lord of Apokolips and the villain's own younger self from the distant past. This Darkseid aimed to erase history so that the future would belong entirely to him! Despite Darkseid's attempts to enthrall a young Clark Kent and thus make SUPERBOY his minion, the LSH threw the younger Darkseid back to his own time and prevented him murdering [illegible]



RECENT HISTORY

The Legion later relocated from Metropolis to its Legion [illegible] space station. After surviving ambushing the BLIGHT during which team member MONSTRESS died, the LSH emerged stronger than ever. It is now based on the self-sufficient and mobile Legion World orbiting Earth. Powered by a soft-fusion reactor, this headquarters maintains its own gravity and is protected by force-shield arrays. R.J. Brande meanwhile, has embarked on forays into the newly discovered Second Galaxy accompanied by several Legionnaires as he attempts to establish diplomatic links with new worlds, from which he hopes to swell further the ranks of the [illegible] Legion of Super-Heroes. SB



LEMARIS, LORI

FIRST APPEARANCE SUPERMAN (1st series) #129 (May 1959)
STATUS Hero **REAL NAME** Lori Lemaris
OCCUPATION Scientist **BASE** Metropolis
HEIGHT 5ft 9in **WEIGHT** 243 lbs (with tail) **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES An evolved mermaid, can communicate telepathically and breathe underwater; grows legs when on land



UNDERWATER LOVE [illegible]

[illegible] Lori Lemaris [illegible] Atlantis [illegible] Metropolis [illegible] Lori [illegible] Superman [illegible] Lori [illegible] Atlantis [illegible] Lori [illegible] Atlantis [illegible] Lori [illegible] Atlantis

LINEAR MEN

FIRST APPEARANCE ADVENTURES OF SUPERMAN #476 (March 1991)
STATUS Hero team **BASE** Vanishing Point
CURRENT MEMBERS AND POWERS
Dr. Matthew Ryder (leader) Scientific genius
Dr. Rip Hunter Time travel inventor
Liri Lee Chemical alchemist
Travis O'Connell (deceased) Adventurer
Waverider (Matthew Ryder from an alternate timeline) Possesses the ability to freely travel the timestream and pinpoint chronal anomalies

The Linear Men are "time police" formed by Dr. Rip Hunter and further enhanced by Dr. Matthew Ryder. Ryder and Hunter recruited Liri Lee, Travis O'Connell and Waverider from various points in time, while the Linear Men were originally built from Kim Jo, the physical avatar of Time, and the Linear Men's bodies have been updated with cyborg limbs. The Linear Men played a key role in the fight against Qon and during the aftermath of a "hyperflare" containing all possible universe permutations. After SUPERMAN: Man of Tomorrow by sending him back to the Big Bang, the Linear Men attempted to have the Man of Steel tried for crimes against the timeline. They now appear to have shunted their physical forms and appear only as manifestations of the medium. **DW**





TIME POLICE The Linear Men [illegible] police [illegible] They [illegible] [illegible] [illegible]



TIMED OUT! [illegible] [illegible] [illegible]

LOBO

FIRST APPEARANCE OMEGA MEN #3 (June 1983)
STATUS Villain **REAL NAME** Unpronounceable
OCCUPATION Contract killer, bounty hunter **BASE** Mobile
HEIGHT 7ft 6in **WEIGHT** 640 lbs **EYES** Red **HAIR** Black
SPECIAL POWERS/ABILITIES Vast superstrength and near-invulnerability, superspeed and superhuman endurance, fantastic leaping ability, tracking ability allows him to trace prey across galaxies, can survive unaided in the vacuum of space, unparalleled brawler, can replicate himself into an army of clones

HIS UNPRONOUNCEABLE REAL NAME roughly translated as "He who devours his own entrails and thoroughly enjoys it." Only Lobo himself knows that perverse little hobby, and not even lots of whipping and torture will get any more out of him. Lobo is a cigar-chewing, foul-mouthed, gun-toting, hell-raising, beer-swilling, ass-kicking, name-taking, bad-ass biker from outer space. He's also the most feared bounty hunter in the universe. Why? Because Lobo never fails to get his prey. What makes him such a deadly opponent is that he loves his job. He's a marauding, mouthy, deep-space Hell's Angel with an intergalactic rep. With his uncanny ability to turn an opponent's physical strengths into weaknesses, he's as much a tactician as a barroom brawler. He's also a killer hot sauce.



BOUNTY HUNTER Lobo has never thought twice about tracking down and terminating his prey.







INDESTRUCTIBLE Lobo would impress even the physical attack

A ONE-MAN ARMY

Lobo's origin is a complex one. Lobo was once owned as a manipulative slave who was ironically assigned the task of training all the mid-wife midgets, chasing them with scalpels, and hideously mutilating the fetuses in their wombs. As a child he killed every midget. At last, finally, he murdered global genocide, leaving a horde of midgets that slaughtered even Lobo's own father. He became a mercenary, a pirate, and a murderer and rapist to make Bizarro look like a choir-boy. He's also a member of the Omega Men, a group of intergalactic freedom fighters who battle the evil Citadel. When Superboy-Prime destroyed the Green Lantern Corps, Lobo was one of the few survivors. He worked with the intergalactic police force, the LEGION, for a time, along with Lobo's own offshoot, REBELS. During that time Lobo was killed by Mongul. He returned in Who's Who #13 and was put under the child's will and reclaimed his clone. At the funeral for the Justice League, Lobo was murdered by Darkseid in response to Apokolips losing the Infinite War (see Great Battles pp. 170-1). A Lobo clone joined the Legion of Substitute Heroes, the Emerald Warriors, and Young Justice. He also found himself involved with the Khund and "Lobo" and the pandemic Darkseid War. Lobo was killed in the 85th century by Darkseid while trying to save the Starfire from Lobo's own God's wrath. One of Lobo's many clones survived, however, to continue his brand of ultra-violence across the galaxy. PJ

KEY STORYLINE
• **LOBO'S BACK #1-4 (MAY-AUGUST 1992):** Heaven doesn't want him and Hell certainly doesn't either. Lobo rampages through the afterlife after being killed by a great hunter.

LASSOED! Lobo escapes a prison of the Olympian gods in order to battle Cupid. After murdering Cupid, Lobo escapes captivity from the Olympians.

Little Mermaid

First appearance SUPER FRIENDS #9 (December 1977)
Status Hero (deceased) **Real name** Ula Peake
Occupation Adventurer **Base** Denmark
Height 5ft 4in **Weight** 120 lbs **Eyes** Crystal blue **Hair** Blonde
Special powers/abilities Could transform her legs into a fishtail and breathe underwater

The Little Mermaid was a mutant from the undersea kingdom of Atlantis. Ula's mother was a mermaid from the city of Tritonis and her father was a two-legged human from Poseidonis the capital of Atlantis. Because of her specific mutation which allowed her to survive underwater for only 30 hours or less Ula was raised by adoptive parents in Denmark.

The Little Mermaid was a founding member of Doctor Mist's team of heroes the Global Guardians. When the Guardians were disbanded by the United Nations the Little Mermaid fell under the control of the evil Queen Bee (see Queen Bee II) of Bolivia. During this time the Little Mermaid was killed by Jack O'Lantern II who accidentally blew the Little Mermaid's head off with his signature "pumpkin" the mystical Jack O'Lantern. PJ



Fight tag *The Little Mermaid was a mutant from Atlantis who was able to transform her human legs into a fish's tail and swim as swiftly as a dolphin or shark.*

Lobo

See opposite page

Lodestone II

First appearance DOOM PATROL (2nd series) #3 (December 1987)
Status Hero (flown away) **Real name** Rhea Jones
Occupation Adventurer **Base** Kansas City
Height 5ft 6in **Weight** 144 lbs. **Eyes** Blue **Hair** Red
Special powers/abilities Used her magnetic abilities to fly, create force fields, and attract or repel metallic objects



Rhea Jones was the daughter of an Air Force officer who was often away on secret missions. During one absence Rhea's mother was killed in an accident. Rhea learned that her father was stationed in the Arctic so the plucky teenager flew away on a flight to the base. Her father had volunteered to enter a nuclear reactor and shut it down. Rhea followed him, exposing herself to deadly radiation. A powerful electromagnetic charge resulted and the building blew up. Rhea was mysteriously revived and the two began their journey through many texas hoping to learn how she had miraculously lived but also developed strange powers. She escaped and joined a traveling circus, until Avant Guilder (Keith Sr.) who had recreated her husband's Doom Patrol, invited Rhea to join the team. On one mission her powers evolved and she metamorphosed into a magnetic butterfly and flew away, finally free at last. RG

Lonar

First appearance FOREVER PEOPLE #5 (November 1971)
Status Hero **Real name** Lonar
Occupation New God **Base** New Genesis
Height 6ft 7in **Weight** 265 lbs **Eyes** Blue **Hair** None
Special powers/abilities A consummate soldier immensely strong and disciplined; rides a winged horse into battle

Little is known of the New God Lonar since his bravery in fight[illegible] Uxtaa and Darkseid in battle. With [illegible] Lonar is rarely to be found at the forefront of any battle in his stead. He defended the world of New Genesis from Darkseid's evil minions or keeping other lands safe from the Dark Lord's malignant touch. One of his more noteworthy battles occurred defending the hidden land of Skaarans from an Apokolipsian invasion.



Lonar has an archaeologist's thirst for knowledge and can often be found exploring the ancient ruins on New Genesis for clues to the secrets of the legendary Old Gods who preceded the New Gods in countless millennia in the past. Although hindered somewhat of an outsider's [illegible] his fellow New Gods his bravery in battle has never been questioned. RG/DW

Live Wire

First appearance ADVENTURE COMICS #247 (April 1958)
LEGION OF SUPER-HEROES (4th series) #0 (October 1994)
Status Hero **Real name** Garth Ranzz **Occupation** Legionnaire **Base** Legion World **Height** 5ft 10in **Weight** 145 lbs **Eyes** Blue **Hair** Red
Special powers/abilities Able to absorb and generate electricity or project concussive lightning bolts



Unlike many members of the Legion of Super-Heroes Live Wire's powers are not innate. He received the ability to control electricity when he, his twin sister Ayla and his older brother Mekt fell prey to a pack of lightning beasts on Korbal Soon. After Garth and two other teens saved rich industrialist R.J. Brande (see Brande, R.J.) from assassination. The three united as Live Wire, Cosmic Boy and Saturn Girl and so the Legion of Super-Heroes was founded.

When his sister Ayla (codenamed Spark) replaced him on the Legion Live Wire temporarily joined Leland McCauley's competing Workforce. He later tracked down his renegade brother Mekt who had harnessed his electric abilities to unleash terror under the name Lightning Lord. In the battle with his brother Live Wire lost his right arm. He wore a prosthetic replacement from then on.

Live Wire rejoined the Legion and became acting leader when Cosmic Boy traveled back to the late 20th century. He had been in love with Saturn Girl for many years, and at last found the words to express it.

In a Flash
When seven Legionnaires have landed in Live Wire was in a blinding flash of lightning he apparently plunged to his death however his spirit remains at large.



When several Legionnaires [illegible] trapped in an alien galaxy, Live Wire sacrificed his life to stop the stranded Legionnaires and send them teammates safely home. In [illegible] immunity his sister Spark briefly adopted the identity of Live Wire II.

Recently it appears that Live Wire has returned to life. His remembrances and memories have been imprinted on the crystalline body of Element Lad but it remains to be seen whether he will effect a return to his former appearance and powers. DW

LOOKER

FIRST APPEARANCE BATMAN AND THE OUTSIDERS #25 (Sept. 1985)
STATUS Hero **REAL NAME** Emily "Lee" Briggs
OCCUPATION Model, talk show host **BASE** Los Angeles
HEIGHT 5ft 10in **WEIGHT** 210 lbs. **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Vampire strength and invulnerability, psionic abilities include levitation, telekinesis, telepathy and mental blasts



[illegible] Briggs fought to be [illegible] but got [illegible] when [illegible] from the video game and kidnapped Lee in order to make her the [illegible] throne. Using [illegible] as a conduit, the Abeyance gave Emily psionic powers and jaw-dropping beauty. She managed to escape from the [illegible] thanks to BATMAN and the OUTSIDERS and then [illegible] the team under the [illegible] name Looker.

After the [illegible] from Batman and [illegible] the Los Angeles Looker [illegible] modeling, [illegible] and a romance with the Atom [illegible] but the [illegible] night breathtaking looks. She later [illegible] sudden [illegible] of the Dreaming [illegible] Markovia. There [illegible] struggle with a vampire regarding [illegible] power [illegible] and [illegible] Looker became [illegible] began herself. Looker [illegible] [illegible] Other Dimensions [illegible] healing, strength, [illegible] powers and Lee [illegible] abilities at a future [illegible]. DW

LOOSE CANNON

FIRST APPEARANCE ACTION COMICS ANNUAL #5 (1995)
STATUS Hero **REAL NAME** Eddie Walker
OCCUPATION Former homicide detective **BASE** Metropolis
HEIGHT (Eddie) 5ft 10in. (Loose Cannon) 7ft 5in
WEIGHT (Eddie) 170 lbs. (Loose Cannon) 725 lbs
EYES (Eddie) Brown, (Loose Cannon) white
HAIR (Eddie) Brown, (Loose Cannon) yellow
SPECIAL POWERS/ABILITIES Transforms into super-strong blue monster in the absence of sunlight

[illegible] Walker was [illegible] detective working [illegible] Metropolis's Special [illegible]. Unimpressed to deal with a string [illegible] mutants [illegible] alien [illegible] DEMON Maggin, Sawyer Walker [illegible] known as the Lieutenant [illegible] Detective Walker [illegible] which [illegible] was [illegible] at [illegible] Suffering from deep depression he [illegible] ted suicide. Meanwhile a group [illegible] escaped back to Earth and possessed [illegible] that [illegible] spiral [illegible] from a [illegible] one. [illegible] these parasites attacked [illegible] but [illegible] Using the crippled detective [illegible] the [illegible] could summon himself into a super [illegible] Gaining his [illegible] form, [illegible] teamed up with the JUSTICE [illegible] Metropolis [illegible]. PJ

LORD CHAOS

FIRST APPEARANCE NEW TITANS ANNUAL #7 (1991)
STATUS God (resurrected) **REAL NAME** Inapplicable
OCCUPATION Deceiver **BASE** Earth vs an alternate timeline
HEIGHT 6ft 2in **WEIGHT** 196 lbs **EYES** Black **HAIR** Red-gold
SPECIAL POWERS/ABILITIES Godlike strength, flight, could project fire or darkness, create floods and earthquakes, read minds, alter memories

[illegible] the Titans [illegible] Lord Chaos was the [illegible] Demon Det-Ha. Team [illegible] a Titan. He [illegible] to [illegible] godlike powers of the Titans of Myth Atreus [illegible] he [illegible] He [illegible] all great [illegible] adulthood [illegible] Chaos [illegible] Lord [illegible] banished [illegible] Chaos he took [illegible] Lord [illegible] banished most [illegible] heroes. A group [illegible] Titans went back [illegible] to kill Donna Troy, but [illegible] could give [illegible] Lord Chaos [illegible] much. Unable to stop the assassination, The Titans [illegible] and struggle. Lord Chaos [illegible] powers ushering his reign of terror. Soon after [illegible] Lord [illegible] [illegible] banished [illegible]. PJ



TOTAL CHAOS [illegible] Chaos [illegible] Titans.

LORD HAVOK

FIRST APPEARANCE JUSTICE LEAGUE INTERNATIONAL #1 (Nov. 1987)
STATUS Villain (missing or deceased) **REAL NAME** Maxwell Lord
OCCUPATION Businessman, super-villain **BASE** New York City
HEIGHT 6ft 2in **WEIGHT** 185 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES (Lord Havok I) computer nerd, indestructible armor; (Lord Havok II) controlled any machine, telekinetic abilities

[illegible] Lord Black Ba[illegible] [illegible] another [illegible] world and was leader of the EXTREMISTS, a band of robot supervillains. The Extremists seized control of their world's nuclear arsenal and wiped out every soul, including themselves, except for genius Mitch Wacki. The Extremists came to Earth where their plot for [illegible] conquest was thwarted by the Justice League Europe (see JUSTICE LEAGUE ANTARCTICA). The bodies of Lord Havok and the other Extremists, except DREAMSMYTH, were placed in a museum. Dreamsmyth's essence forced businessman Maxwell Lord to hypnotize the FLASH III and Wacky into reactivating Lord Havok. The robot was killed by JLE OBSIDIAN II.

Later, Maxwell Lord died from brain cancer and was resurrected by the alien Kilg'ore to become an all new Lord Havok. Lord disappeared after destroying the Arcana organization to which he belonged. The robots Lord [illegible] confused with fellow entities, Extremist annihilations and [illegible] Section 30.

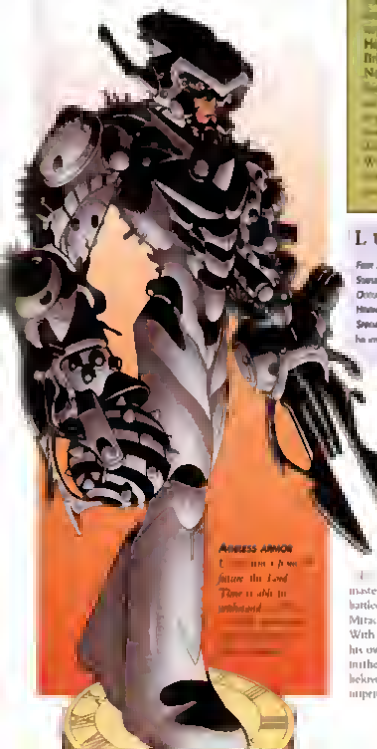
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Lord of Time

First appearance JUSTICE LEAGUE OF AMERICA (1st series) #18 (March 1962)
Status Villain **Real name** Unrevealed **Occupation** World-to-conqueror **Base** Mobile **Height** 5ft 9in **Weight** 159 lbs **Eyes** Blue **Hair** Black **Special powers/abilities** Access to the timestream through Chronos-suit; armor maintains weaponry from any era visited

An immensely powerful being, the Lord of Time attempted to kill the JLA and JSA using his miraculous but unstable time-travel suit. Using a rift in the fourth dimensional veil of time since his initial defeat by the JLA, this sinister fugitive from the future has learned to move laterally and diagonally through history, amassing armies and armaments spanning millions of years. He desires nothing less than to conquer space and time. To make sure that his bid to rule all reality is successful he is quite capable of ensuring that the JLA have no power to stop him by eliminating their ancestors and so erasing them from existence.

At some point the Lord of Time created a frozen moment in history called Timepoint, and he will eventually evolve into a being known as Epoch who desires to master the timestream [illegible] to grant him power. **RG**



Armless armor
[illegible] Lord of Time is able to [illegible] armor

Losers, The

First appearance G.I. COMBAT #138 (November 1969)
Status Hero team **Base** Europe and Asia during World War II
Members and special abilities
Captain Storm (deceased) Indomitable will, a natural leader
Gunner Commando skills, expert marksman
Johnny Cloud (deceased) One of the greatest fighter pilots of World War II
Ona (deceased) Expert marksman
Pooch (deceased) Specially trained military dog
Sarge (deceased) Commando skills, expert marksman

Crisis in Time! The [illegible] of Hadronus the Losers [illegible] Demon out to [illegible] the universe [illegible] explosive present [illegible] Crisis.



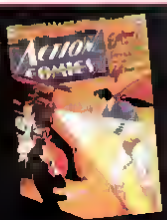
[illegible] Losers [illegible] Soldiers during World War II [illegible] [illegible] suffered [illegible] [illegible] [illegible]

Luthor, Lex

Superman's Greatest Enemy

First Appearance ACTION COMICS #23 (April 1940)
Status Villain **Real Name** Alexander Joseph Luther
Base Metropolis Washington D.C. (while U.S. President)
Height 6ft 2in **Weight** 210 lbs **Eyes** Green **Hair** None
Occupation Mastermind
Special Powers/Abilities Luther is one of the smartest men on Earth, able to invent technological marvels or manipulate entire nations. He believes in brute force and is an unskilled fighter relying instead on armour and firearms.

Lex Luthor may be the most gifted man alive but rather than use his supreme intellect and skills for the betterment of mankind, the sociopath has continually sought power and influence without regard for the pain and suffering he causes. The gifts are also wasted on his single-minded hatred of a more pure and noble man, especially given his alien origins.



***Evil genius** Luther's early attempts to kill Superman all failed.*



Evil and Alienated

One glance at Luthor's IQ test results convinced his parents that their little genius would make them rich. They were determined he should excel but their soul destroying "guidance" bred a sociopath who suggested Lex's death to capitalize on their life insurance. A budding misanthrope, Lex then spent years searching for evidence of extraterrestrial life. He must took him to Smallville when he was 18. Lex befriended another seemingly alienated young man: Clark Kent. He turned his back on Smallville when a fire destroyed his lab and his scientific achievements, as well as his foster father. Refusing to take any responsibility for the accident, Lex blamed the town for having the Luthors burn and to this day refuses to return. He has never set foot in Smallville.



***Only the lonely** Deprived of a normal childhood, Luthor's life fell into [illegible] pain, hatred and a mask of arrogance.*





***Two strangers** [illegible]*

***Explosion** [illegible]*

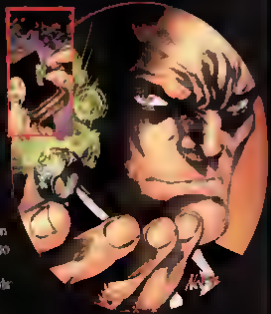
The Rise of Luthor

Years later, Lex appeared in Metropolis and built his technology company, LexCorp, into a powerhouse. Financial success led to political power, and he was considered the city's most powerful figure. Then came the day that Superman appeared in the skies above Metropolis and turned Lex's world upside down. Superman openly accused Luthor of being a criminal mastermind rather than a benefactor of mankind. Unwilling or unable to halt this "meddling alien" with the boy he had known a decade earlier, Luthor swore to bring down the Last Son of Krypton. Over the years, he has used his power and influence to plague the Man of Steel time and again.



Kryptonite Ring

Luthor got in his licks but continued to be thwarted by Superman both directly and indirectly. On one occasion, a ring Luthor had fashioned from kryptonite gave him career owing to the radiation inherent in the alien rock. Lex faked his death, and transferred his mind into the body of a clone, pretending to be Luthor's heretofore unknown son. This Luthor soon evolved to resemble the original, but continued to come second in his struggles with Superman.





***In ruins** Luthor destroyed Metropolis in a bid to avoid exposure by Lois Lane.*

Metropolis Destroyed

Lex showed his true colors by refusing to sacrifice himself to help reignite the sun after the Sun-Eater had snuffed out its energy. When Lois Lane (*see* Lane, Lois) exposed his criminal dealings, Luthor triggered devices hidden within Metropolis that destroyed the city. Superman and his fellow heroes rebuilt Metropolis and the battle between Superman and Luthor continued. His manipulations extended to Metropolis's citizens who sided with Superman over Luthor.



CLASH OF WILLS *Perry White and Lex Luthor never got along and it chilled when Luthor came to own Perry's beloved Daily Planet*

LUST FOR POWER

Realizing the need to muzzle the press, Luthor bought and then sold the *Daily Planet* to Perry White (as WHITE, PERRY) on condition that Lois Lane killed any single story of his choosing. Feeling safe from exposure, Luthor ran for U.S. President to gain the power needed to bring Superman down. Surprisingly, he served the U.S.'s interests well, strengthening or forging relationships with many nations from Atlantis to Russia, and rallying the troops when IMPERIEX arrived to destroy Earth (*see* Great Battles, pp. 320–1)

KEY STORYLINES

- **SUPERMAN: PRESIDENT LEX (TPB, 2000)** The world looks on aghast as Luthor becomes U.S. President following the most controversial election of all time
- **SUPERMAN: BIRTHRIGHT #1–12 (September 2003–September 2004)** Coming back to their childhood Smallville, Luthor's tortured relationship with Clark Kent/Superman is redefined and explored
- **SUPERMAN/BATMAN #1–6** President Luthor becomes a kryptonite junkie and goes insane
- **LEX LUTHOR: MAN OF STEEL (TPB, 2004)** Luthor's recovery from his downfall



ADVANCE WARNING *Luthor had secretly become of Imperiex's conquering plans. He ordered Lex Luthor to kill the story. However, Clarke Kent printed the full truth, marring Luthor's term as U.S. President*

FRONT PAGE NEWS

Lois found out that Luthor had known of Imperiex's threat earlier than stated. He demanded that this be the story the *Planet* killed, but the savvy reporter tricked him, giving her notes to Clark Kent, who wrote a scathing piece, exposing Luthor for the criminal he was.

WARSUIT *Luthor finally took matters into his own hands, managing to destroy both Superman and Batman*

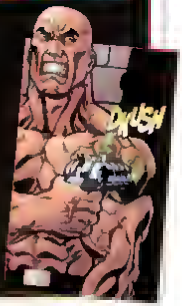




U.S. PRESIDENT *Luthor was quite effective in his post, improving diplomatic relations with Atlantis and other countries.*

ACT OF MADNESS

Luthor's presidential power still could not bring about the end of Superman and his costumed friends. When an asteroid neared Earth, Luthor detected kryptonite radiation and used that to try and turn the public against the Man of Steel. He even sent costumed champions after Superman, but this gambit also failed. Finally, he donned a LexCorp war suit and tried to take down not only Superman, but Batman as well. His efforts were in vain and his deception was made public. Driven from the presidency, Luthor was thought to have died but [illegible] (freedom [illegible] to useful than RG



MAD HARRIET

FIRST APPEARANCE MISTER MIRACLE (1st series) #6 (February 1972)
STATUS Villain **REAL NAME** Unrevealed
OCCUPATION Shocktrooper **BASE** Apokolips
HEIGHT 5ft 10in **WEIGHT** 146 lbs **EYES** Black **HAIR** Green
SPECIAL POWERS/ABILITIES Ferocious combatant feels are armed with power spikes that can slash through most materials.

Mad Harriet is a member of the Female Furies, an all-female division of the army of Darkseid, the evil overlord of the planet Apokolips. Mad Harriet is a chilling psychopathic killing machine armed with special devices that let her cleave through any material including the flesh of her prey.

The Female Furies were led by Big Barda until she abandoned the team to be with her lover Scott Free, otherwise known as Mister Miracle. When Barda moved to Earth, Mad Harriet and the Female Furies pursued her there and tried to capture her, but the Furies eventually turned when they were offered freedom from Granny's thrall. After working for a short time with Barda and Mister Miracle, Mad Harriet and the other Female Furies returned to Apokolips and to their duties as torturers in Darkseth Elite.

Mad Harriet loves nothing more than mayhem and violence and delights in the pains and screams of others. She is known throughout the universe for her berserker rages and for her loyalty to her masters, Big Barda, Granny Goodness and Darkseid. PJ





MANIC MILLINER
[illegible] Mad Hatter [illegible] gave [illegible] of Gotham City [illegible] opportunity to [illegible] weak and [illegible] the Mad Hatter [illegible] in ally [illegible] with something [illegible] y hats. [illegible]

MAD HATTER

FIRST APPEARANCE BATMAN #49 (November 1948)
STATUS Villain **REAL NAME** Jervis Tetch
OCCUPATION Professional criminal **BASE** Gotham City
HEIGHT 6ft 0in **WEIGHT** 149 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES A master hypnotist able to use chemical concoctions or electronic technology concealed in his oversized hat to subdue all his victims' short and slight in stature, the Hatter prefers to let his mesmerized minions do his fighting for him.

HATS OFF!
[illegible] helped [illegible] Knight [illegible] and [illegible] criminal [illegible]

[illegible] friendly inspired by [illegible] Carroll's Alice's Adventures and [illegible] Queen" [illegible] Tetch counter-[illegible] small chaperone-[illegible] Wild Hatter. It was [illegible] his very first crime, [illegible] hypnotized and kidnapped teenage girls to be "Alices" in a bizarre tea party before selling them into slavery. Fortunately BATMAN and ROBIN foiled the Hatter's scheme and freed his unwilling guests, [illegible] killed the Boy Wonder's very first crush [illegible] Elise N. Since then the Hatter has committed [illegible] crimes, usually involving his obsession with hats.

However, what the prize Mad Hatter longs for most of all is Batman's famous headgear. He would gladly kill the Dark Knight to add the Bat-Cowl to his collection.

Mercurial in temperament, the Mad Hatter generally works alone, [illegible] the sake of his hidden cache of chapeaux buried under town of [illegible] after Gotham City's catastrophic earthquake. Tetch allied [illegible] with the villain Narcoso, who planned to blanket the [illegible] Us with his Bliss gas. Naturally, the Hatter bargained for [illegible] food to seal their partnership, short lived though it was, [illegible] here Tetch was defeated by Batman.

[illegible] Tetch's criminal sprees, Tetch is confined in the [illegible] Gotham City's notorious Arkham Asylum, for the [illegible] all. Drone where hats are as a rule prohibited.

Despite continued efforts to cure the Mad Hatter of his mania, including various attempts at aversion therapy, Tetch remains committed to the role of hateful haberdasher. SB



MIND GAMES Showing [illegible] appealing to the Mad Hatter's [illegible] vanity, [illegible] a new television [illegible] set. The [illegible] extensive dish and many cable [illegible] television to place all of Gotham under his hypnotic thrall.

MADAME 44

FIRST APPEARANCE ALL STAR WESTERN #117 (March 1961)
STATUS Hero **REAL NAME** Jeanne Walker
OCCUPATION Gun slinger **FIRST** Mesa City
HEIGHT 5ft 2in **WEIGHT** 119 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Crack shot with a pistol even her wits when her physical prowess did not match her opponents'

In the year 1872 a group of swindlers cheated Jeanne Walkers prospector father out of a rich strike at a gold mine. The inhumanity left Jeanne scarred in the secret identity of Madame 44 a name the tough peacekeeper Wyatt Earp gave her. Disguising her dour face blonde tresses by dying her hair red Madame 44 became a Robin Hood outlaw, who robbed from unscrupulous businessmen like those who had originally wronged her father and then returned much of the money to its original owners.

Her retributions explosive led her to clash with Johnny Thunder see Thunderbolt Jonesey from time to time. However their enmity did not stop them from persuading Johnny and Madame 44 to pull themselves out the same ride letting a bath with the outlaw Silk Black ate with Hell Love and many RG

MADAME ROUGE

FIRST APPEARANCE DOOM PATROL (1st series) #86 (March 1964)
STATUS Villain (deceased) **REAL NAME** Laura DeMille
OCCUPATION Ex-actress and teacher criminal **FIRST** Paris France
HEIGHT 5ft 6in **WEIGHT** 134 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Could stretch any body part to incredible lengths, could reshape her facial features to disguise herself

Laura DeMille was a beautiful young actress from Paris who suffered from severe Claustrophobia. While the Brotherhood experimented on human subjects trapped by Monsieur Mallet Rouge joining his Brotherhood of Evil Scientific Skill. Later after further experimentation Rouge was given superhuman powers and along with the rest of the Brotherhood clashed with the Doom Patrol. Despite falling in love with the Chief Rouge joined forces with the Chief to destroy Gustav Zaum and seemingly murdered him and the Doom Patrol.

During a battle between the Brotherhood of and the TITANS Rouge was accidentally killed by BEAST How PJ

MADAME XANADU

FIRST APPEARANCE DOORWAY TO NIGHTMARE #1 (February 1978)
STATUS Hero **REAL NAME** Unknown
OCCUPATION Occultist **FIRST** Greenwich Village New York City
HEIGHT 5ft 9in **WEIGHT** 145 lbs **EYES** Green **HAIR** Black
SPECIAL POWERS/ABILITIES Able to read people's futures and sense and interpret magical forces, commands three demon minions

The current Madame Xanadu storefront in County Street tells patrons in Utter hoyle—unaffiliated Madam Xanadu continues their haunted by supernatural forces She needs only when necessary payment Madame Xanadu has even been called upon by meta humans for advice For years she unrevealed if sold soul to the devil Nemesis and received three demons loyal to her in exchange Madame Xanadu belongs to the Seminoles of Magic whose confederation of mystical heroes combined to thwart the angel Asmodeus opposing at Hell Later the Seminoles were charged with guarding the Spear of Destiny a talisman of vast magical power SB

MADEMOISELLE MARIE

FIRST APPEARANCE STAR-SPANGLED WAR STORIES #84 (August 1959)
STATUS Hero **REAL NAME** Unrevealed
OCCUPATION French resistance leader **FIRST** France
HEIGHT 5ft 7in **WEIGHT** 117 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES A natural marksperson with a keen tactical mind, charismatic courageous and resourceful

As an young girl of age in France before World War II Marie thrilled tales of heroism told Utterly her grandfather used to tell her When the war broke out in France fell to the invading armies of Nazi Germany Marie joined the French Resistance After Utterly the Nazi surprise attack by Connect groups on the Maginot Line group quarters, Marie became the Resistance fighter known as Mademoiselle Marie took part in many missions and decisive She participated enjoyed getting the better of the Nazi leader Von Ekl Her actions were instrumental in preventing the Nazis from Utterly the Nazi RG









MAGEDDON

FIRST APPEARANCE JLA #37 (January 2000)
STATUS Villain **REAL NAME** None
OCCUPATION Weapon of mass destruction (destroyed) **FIRST** Outside Universe
HEIGHT Unknown **WEIGHT** Unknown **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Stimulated violent highly destructive feelings of anger and aggression in people, capable of wreaking incomprehensible levels of havoc and annihilation.

Created before the dawn of the known universe by the Old Gods of Urgrund the living weapon Mageddon has been known by many other names over the millennia including Warbringer Ten-sahposa and the Primordial Annihilator. Mageddon is a doomsday device that amplifies violent rage but not that he does so in the primitive Egyptian part of the human DW

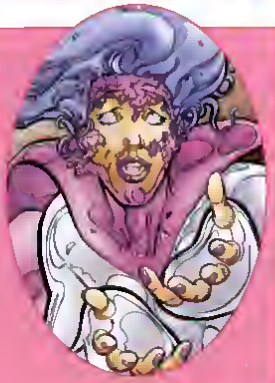


THE EYE HAS IT Even the Lucifer said not with the eye in the Lucifer

When Mageddon broke free of imprisonment outside of space and time and approached the Earth the planet suddenly erupted in a frenzy of random military attacks that mimicked World War III. Metropolis and Gotham of New Genesis helped battle Mageddon as did the Justice League of America and most of Earth's superheroes. Even the angels of Heaven descended to Earth in a special mission to combat the world ending threat and avert what could have been a self inflicted nuclear holocaust. The hero AZTEK sacrificed his life to slow down the weapon allowing WONDER WOMAN time to attempt the evolution of humanity and temporarily create an army of super heroes drawn from all walks of life. SUPERMAN ultimately destroyed Mageddon by flying into the sun and changing the ancient energies of the anti matter that powered it DW

MAGENTA

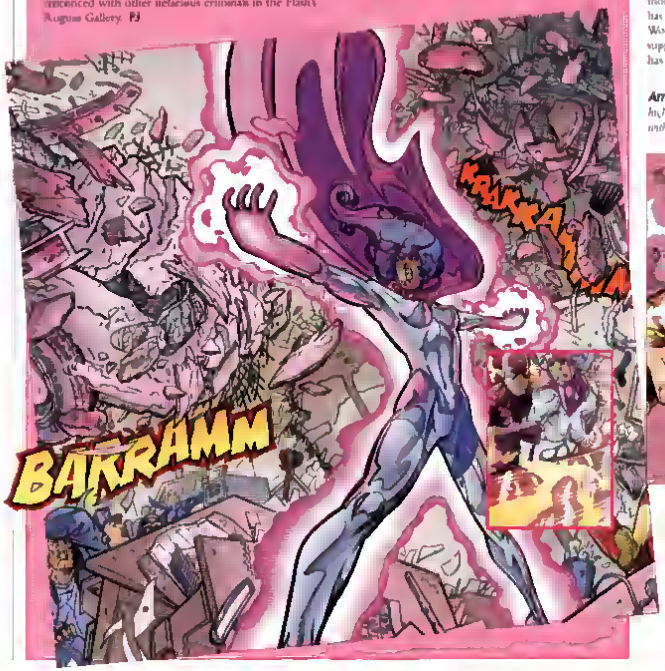
FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #17 (March 1982)
STATUS Villain **REAL NAME** Frances Kane
OCCUPATION Criminal **BASE** Keystone City
HEIGHT 5ft 7in **WEIGHT** 134 lbs. **EYES** Blue **HAIR** Purple
SPECIAL POWERS/ABILITIES Able to generate and manipulate magnetic energy, controlling anything made of metal and bending it to her will



Frances Kane grew up in Blue Valley, Nebraska, and became a close friend of Wally West, the third Flash. Kane's powers emerged one night while she, her father and brother were driving on a narrow mountain road. When her powers went out of control the car fell off a cliff and Kane's father and brother were killed. Frances's superstitious mother believed her daughter was possessed by the devil and spurned her. With the help of Wally and the Teen Titans, Frances was able to gain some control over her powers, and the two became lovers in college.

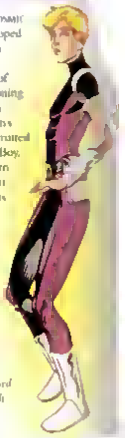
Whenever Kane's powers emerged, however, she would "split" into a second, evil identity known as Magenta. Due to having helped the Teen Titans and the Flash in their fight against villainy, Magenta has fought the Flash at least on more than one occasion. Having since been forsaken by the Flash for another love, Magenta flutters between her good and evil nature and is now firmly entrenched with other nefarious criminals in the Flash's Rogues Gallery. **PJ**

PURPLE POWER *Once the sweet victim of circumstance, Kane's magnetic powers troubled Magenta's soul. The Flash's most tragic villains—a former lover turned deadly enemy*



MAGNO

FIRST APPEARANCE LEGIONNAIRES #43 (December 1996)
STATUS Hero **REAL NAME** Dyrk Magn
OCCUPATION Legion ally **BASE** Legion World U.P. Space
HEIGHT 5ft 8in **WEIGHT** 149 lbs. **EYES** Brown **HAIR** Blond
SPECIAL POWERS/ABILITIES Formerly able to generate and control magnetic fields to fly and manipulate metal objects, mystically de-powered following a battle with Mordru



Like his fellow Braalian Rokk Krinn (Cosmic Boy) Dyrk Magn possessed highly developed magnetic powers. When Cosmic Boy was stranded in the 20th century for a brief period along with other members of the LEGION OF SUPER-HEROES, his remaining teammates in the 30th century initiated a membership drive to replenish the Legion's dwindled ranks. As Magno, Magn was recruited from the planet Braal to replace Cosmic Boy, at least until the founding member's return. Magno's tenure as a Legionnaire was short-lived, however, as he unfortunately lost his magnetic powers following a battle with the sinister sorcerer Mordru the DARK LORD. Nevertheless, Magn remained with the LSH and served as an auxiliary non-powered member, attending to monitor duty full-time. Since the team has relocated to the orbiting Legion World and now employs entire staffs of support teams, Magn's present role—if he has one—is undetermined. **SB**

ATTRACTIVE *Like all Braalians, Magno possessed highly developed magnetic powers until a battle with Mordru negated his abilities.*



WEAK *In powers, Magn no longer serves the Legion of Super-Heroes in an official capacity*

MAINLINE

FIRST APPEARANCE STEEL (2nd series) #0 (October 1994)
STATUS Hero **REAL NAME** Unknown
OCCUPATION Member of Team Hazard's Black Ops **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 170 lbs **EYES** Unknown **HAIR** None
SPECIAL POWERS/ABILITIES Can fly at light-speed and burn through objects while in energy form

Although there is little known about him in the appearance he hides beneath his full body Team Hazard uniform. However, he is still tangible as an energy being, and a solid hit will knock him back into his regular state and leave him vulnerable. In various outings with Team Hazard, Mainline has sabotaged teammates actions by a combination of bad luck and poor planning. DW

MAJOR FORCE

FIRST APPEARANCE CAPTAIN ATOM (2nd series) #12 (February 1988)
STATUS Villain (deceased) **REAL NAME** Clifford Zmrzek
OCCUPATION U.S. government agent **BASE** Washington D.C.
HEIGHT 6ft 5in **WEIGHT** 260 lbs **EYES** Blue **HAIR** Reddish brown
SPECIAL POWERS/ABILITIES Superstrength, invulnerability, possible immortality, projected black energy blasts

Originally [illegible] Major Force was sent to the U.S. government's Captain Atom Project [illegible] had [illegible] to Captain Atom by [illegible] of the [illegible] and [illegible] using an H-bomb explosion, causing [illegible] the quantum field to [illegible] [illegible] he [illegible] [illegible] [illegible] gained [illegible] [illegible] Eventually [illegible] [illegible] [illegible]

MAN-BAT

FIRST APPEARANCE DETECTIVE COMICS #400 (June 1970)
STATUS Villain **REAL NAME** Robert Kirkland Langstrom
OCCUPATION biologist **BASE** A small town near Gotham City
HEIGHT 7ft 6in **WEIGHT** 315 lbs **EYES** Red **HAIR** Brown
SPECIAL POWERS/ABILITIES Transforms into a winged, super strong hybrid humanoid that has natural sonar but limited daytime vision

Kirkland Langstrom
[illegible] Lee, [illegible]
half human half bat hybrid as a
once again captured Man-Bat and
Langstrom refined the serum so that
transform into his mutated state but
intelligence. This Man-Bat occasionally
Batman will [illegible] Langstrom and
eventually married and had a daughter
Rebecca, and a son Aaron
a miniature version of his
Man-Bat father PJ

[illegible] Rok
[illegible] was an
[illegible] mammal
[illegible] monthly. Jumpers
[illegible] hoping to cure his
[illegible] deafness he tried to
[illegible] serum that would give
[illegible] the powers of
[illegible] that allow bats to use
[illegible] navigate in the dark. When
[illegible]
[illegible] reacted with his
[illegible] transformed him
[illegible]
the Man-Bat
[illegible] returned to wreak havoc
[illegible]

SOLICITING THUGGERY *THE SIDES Darwyn Cooke* [illegible] *will try Man-Bat* [illegible] *Batman above the streets of*

MANCHESTER BLACK

FIRST APPEARANCE ACTION COMICS #775 (March 2001)
STATUS Villain (deceased) **REAL NAME** Manchester Black
OCCUPATION Adventurer **BASE** England
HEIGHT 5ft 6in **WEIGHT** 120 lbs **EYES** Blue **HAIR** Purple
SPECIAL POWERS/ABILITIES An accomplished telepath who can manipulate minds and distort reality. In combat he uses telekinetic powers, preferring not to get his hands dirty in a fight

To prove that Superman could not live up to his own ideals the cynical Black set out to ruin his life. Anyone close to the Man of Steel was endangered. Finally Black seriously killed Lois Lane but still Superman would not kill him in revenge. Defeated Black erased the knowledge of Superman's true identity from Lex Luthor's mind and computer files. Then took his own life, a failure. RG

EVIL MOTIVATION *Manchester Black subjects Lois Lane to* [illegible] *and mental cruelty* [illegible] *the Man of S*

Black's team the Elite considered themselves true crime fighters but their methods were extreme they killed their opponents. When Black and his Elite came to Metropolis they were opposed by the city's protector SUPERMAN. The Man of Steel defeated the Elite and captured Black, but President Lex Luthor (see LUTHOR, LEX) had Black released. The immortal Brit became Luthor's ally using his telepathic gifts to find out that Clark Kent was Superman's alter ego, a secret that Luthor had long sought. Black first learned of IMPERIEX's approach to Earth allowing Luthor a chance to mobilize the planet's defense against the cosmic war. After the war Black used his knowledge of Superman's alter ego to target everyone close to Superman and/or Clark Kent. Black was thought to have died in an explosion but returned with his sister Vera Black

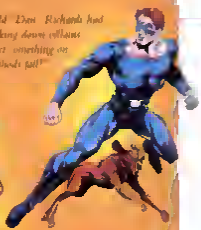


MANHUNTER

FIRST APPEARANCE JLA #61 (February 2002)
STATUS Hero **REAL NAME** Kirk DePaul
OCCUPATION Crime fighter **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 191 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES An expert marksman and tracker with enhanced athletic skills and a good tactical mind

The [illegible] ordered by [illegible]
employed human agents [illegible]
was policeman Donald Richards [illegible]
reborn, dog named Thor, bestial [illegible]
1800s Big-game hunter Paul Kirk [illegible]
reported during that period. He [illegible]
Manhunter II joining the ALL-STAR [illegible]
during World War II
Decades later idealist Mark Shaw [illegible]
third Manhunter. A master of many [illegible]
he helped the JUSTICE LEAGUE OF AMERICA [illegible]
prevent the Manhunters from dominating [illegible]
MANHUNTERS OF THE DCU universe. She [illegible]
friend Lawler then had a brief career as a [illegible]
Manhunter before suffering a heart attack [illegible]
The fifth Manhunter is a clone of Paul [illegible]
Kirk DePaul who is a partner in the [illegible]
private team the PRIORITY COMPANY. Dell [illegible]
Kirk appeared to be more driven by the [illegible]
than the idealism required to be a super [illegible]
and has frequently clashed with his fellow partners over ethical and moral issues. RG

MANHUNTER I *Donald "Don" Richards had his career ended for tracking down villains "Maybe you might get something on them with a police force that will"*



MANHUNTER II *[illegible] big-game hunter Paul Kirk regarded trophy [illegible] criminals as a new challenge [illegible] cause Gerard's modifications meant that [illegible] any injury he sustained healed [illegible]*



MANHUNTER V *Batman [illegible] Kirk DePaul [illegible] things he did [illegible] Gotham mercenary [illegible] Gotham City. If [illegible] could train Kirk DePaul [illegible] learn to kill [illegible] than the African [illegible] of Chicago [illegible] Recently, on the [illegible] Batman's fears [illegible]*



MANHUNTERS, THE

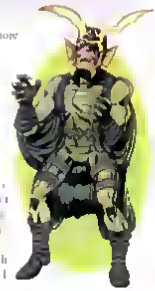
FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) #140 (March 1977)
STATUS Villains **REAL NAME** Not applicable **OCCUPATION** Android would-be conquerors (destroyed) **BASE** Mobile **HEIGHT** 7ft **WEIGHT** 475 lbs **EYES** Photocellular **HAIR** None **SPECIAL POWERS/ABILITIES** Super-strong, armored androids armed with stun guns formerly energized by hand-held power batteries, now carry batons that fire energy blasts



The GUARDIANS of the UNIVERSE created the android Manhunters at a universal police force 5.5 billion years ago for unknown reasons the Manhunters rebelled against their programming and launched a millennia long battle that culminated with an attack on the planet Oa. Ultimately the Guardians overcame their android servants stripping them of their power and banishing them from the universe. By 1066 the Manhunters had arrived on Earth and they began establishing agents there. Nearly 4 years ago a battle between the Manhunters and the GREEN LANTERN Corps above the Earth triggered a record breaking blizzard that left the Kents snowed in at their farm for months long enough for Ma and Pa Kent to pass off the baby Kal El (SUPERMAN) as their own son. Eventually the Manhunters megalomania got the better of them. In a bid to take over the world they activated their sleeper agents hoping to destroy Earth's super heroes Justice League International (see JUSTICE LEAGUE — ASSAULT ON LIBERTY). Just as the Manhunters [illegible] the Earth RG

MANTIS

FIRST APPEARANCE THE FOREVER PEOPLE (1st series) #2 (June 1971)
STATUS Villain **REAL NAME** None
OCCUPATION Agent of Darkseid **BASE** Apokolips
HEIGHT 6ft 6in **WEIGHT** 275 lbs **EYES** Orange **HAIR** None
SPECIAL POWERS/ABILITIES Super-strength. Fight can absorb any power source, "thermal touch" generates heat "ridge-blade" espionage foes in ice, can destroy anything he touches with anti-matter

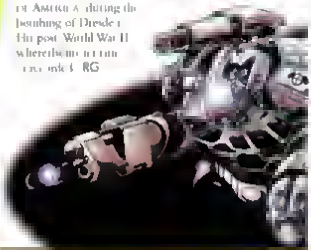


Mantis himself may be even more powerful than DARKSEID evil lord of Apokolips. Mantis was the first of Darkseid's agents to arrive on Earth. Foolishly he schemed to conquer the planet for himself. Darkseid meanwhile permitted Mantis ambitions only insofar as they aided his own search for the elusive ANTI-LIFE EQUATION—the means of controlling all sentient life in the universe—which would rule of Apokolips believed was secreted somewhere on Earth. Mantis was later defeated by the INFINITY MAN. Mantis then took the bug colonies of New Genesis in an attack on Earth. This time he was thwarted by [illegible] insatiable appetite for power. Mantis [illegible] Darkseid only to be outdone by [illegible] Gravely his own megalomania. Mantis could happily serve both Apokolips and [illegible] RG

MARKSMAN

FIRST APPEARANCE SMASH COMICS #33 (May 1942)
STATUS Hero **REAL NAME** Baron Pawelski
OCCUPATION Adventurer **BASE** Poland
HEIGHT 5ft 8in **WEIGHT** 150 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES The Baron was an Olympic-level bowman as well as a highly trained hand-to-hand combatant

Outraged by the Nazi [illegible] of his native Poland Baron Pawelski [illegible] fought the Nazis. When the Nazis invaded Pawelski [illegible] of Operation Barbarossa, the [illegible] operation to be an [illegible] Marksman. By day he [illegible] Major Heinz Lyal member of the Nazi Party but when [illegible] Town [illegible] into action against [illegible] sword and bow. Identity disguising the enemy. He worked undercover throughout Europe and was present during members of the fabled JUSTICE SOCIETY OF AMERICA during the bombing of Dresden. His post World War II whereabouts unknown [illegible] RG





MANITOU RAVEN

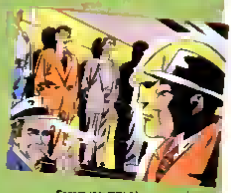
FIRST APPEARANCE JLA #66 (July 2002)
STATUS Villain turned hero **REAL NAME** Unknown
OCCUPATION Tribal mystic, adventurer
BASE JLA Watchtower, the Moon
HEIGHT 5ft 9in **WEIGHT** 156 lbs **EYES** White **HAIR** Black
SPECIAL POWERS/ABILITIES Vast supernatural powers include the ability to change his size and travel to the astral plane, carries a hatchet that cannot cut a just man

[illegible] were [illegible] When the Atlantean [illegible] that the time traveling [illegible] could foil her plan to [illegible] Obsidian Age she [illegible] five societies [illegible] Raven and others formed [illegible] ng they needed to [illegible] to save the world [illegible] he was fighting on the [illegible] Justice League defeat [illegible] Dawn [illegible] Jason [illegible] JLA [illegible] [illegible] [illegible]

MARTIAN MANHUNTER

FIRST APPEARANCE DETECTIVE COMICS #225 (November 1955)
STATUS Hero **REAL NAME** J'onn J'onzz
OCCUPATION Adventurer **BASE** JLA Watchtower, the Moon
HEIGHT 6ft 7in **WEIGHT** 300 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Flight, superstrength, invulnerability, enhanced speed, shapeshifting, invisibility, telepathy, and "Martian vision" which provides a type of X-ray vision and allows J'onn to fire energy beams from his eyes

J'ONN J'ONZZ, THE MARTIAN MANHUNTER has lost his wife, his daughter, and his newest love, yet he is never truly alone. His family is the JUSTICE LEAGUE OF AMERICA. Eons ago, the Martians were one of the most powerful species in the universe, capable of shapeshifting, intangibility, flight, and a host of other incredible powers. J'onn J'onzz, a philosopher and peacemaker in his private life, worked as a Manhunter to keep the peace on his native planet.



SECRET IDENTITY *Hunting crooks as detective Allsand J'onn is known as an Earth-based manhunter.*



TRUE TO FORM *J'onn still adopts the Martian shape during moments of quiet meditation.*

M'ONNMEER'S CURSE

J'onn J'onzz's calm life took a horrific turn when the mad priest Malefic (Malefik) unleashed the pyrokinetic plague M'onnmeer's Curse on the people of Mars. The pestilence spread by telepathic contact through the population and caused nearly every citizen to burst into flames, including J'onn's wife and daughter. J'onn imprisoned Malefic beneath Mars's highest mountain, Olympus Mons, and wandered the planet's surface for untold years until Dr. Saul Erdel brought him to Earth via a teleportation machine.

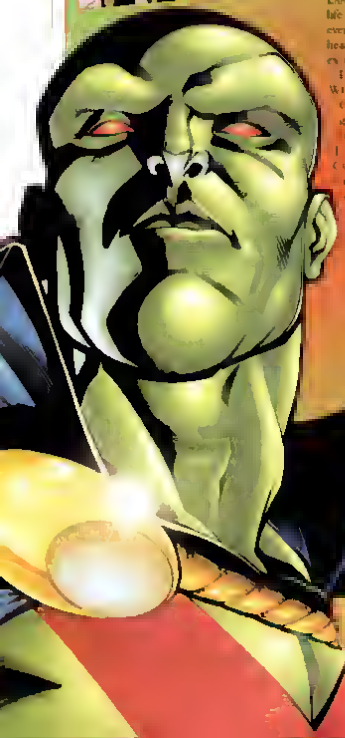
J'onn J'onzz took steps to fit into the strange new society first by assuming the identity of murdered Denver police detective John Jones and then by joining the Gotham City super-group Justice Experience under the alias Bronze Wraith. In Kansas, J'onn posed as a high-school civics teacher to keep an eye on a young Clark Kent.

Eventually J'onn went public as the Martian Manhunter, becoming a founding member of the Justice League of America alongside AQUAMAN, GREEN LANTERN, the FLASH II, and BLACK CANARY II. The League soon became his life. While other members came and went, the Martian Manhunter served with every subsequent lineup. His spirituality led many to consider him the League's heart and soul, while his vast array of powers put him in a physical class that rivaled even SUPERMAN's—suffering only from a vulnerability to fire.

The Martian Manhunter has battled foes from the Red Planet, including the WHITE MARTIANS (survivors from an ancient civil war between the Whites and J'onn's Green Martians) and Malefic, still alive and looking to complete his mission of genocide. J'onn faced his greatest challenge in the form of another forgotten Martian menace—the Burning. When J'onn's new love, the reformed demoness SCORCH, helped J'onn overcome his fear of fire, a genetic block placed on the Martian species by the GUARDIANS OF THE UNIVERSE was removed. J'onn unleashed a primal "burning Martian" called Fernus, whose efforts to trigger nuclear Armageddon appeared to cause Scorch's death. J'onn has rededicated himself to the JLA as penance. DW



MALEFIC'S *torment with the annihilation of a species, thus Martian conqueror hunts [illegible]*



FIRE *J'onn's fear of fire is rooted in [illegible] and is [illegible] genetic and psychological factors.*



DARK MIRROR *[illegible] needed fire in order to reproduce presented all that was evil in J'onn's soul.*



KEY STORYLINES

- ***MARTIAN MANHUNTER (2ND SERIES) #1 (DECEMBER 1998)*** The quintessential team player gets a starring role for the first time in years.
- ***JLA: YEAR ONE #1-12 (JANUARY-DECEMBER 1998).*** J'onn's role as the heart and soul of the JLA is apparent in this retelling of the team's origin.
- ***JLA #84-89 (OCTOBER-DECEMBER 2003).*** J'onn turns against his JLA teammates during the Burning Martian storyline, showing why he is their most powerful member.

MARY MARVEL

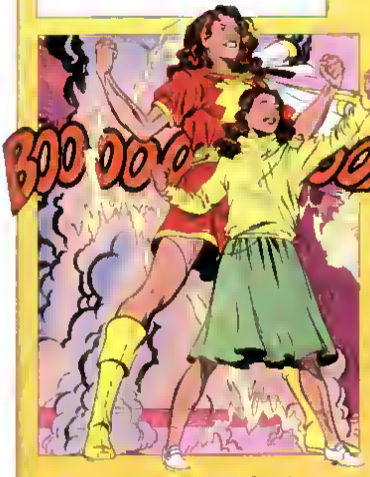
THE WORLD'S MIGHTIEST GIRL

FIRST APPEARANCE CAPTAIN MARVEL ADVENTURES #18 (Dec. 1942)
SPECIES Human **REAL NAME** Mary Batson **OCCUPATION** Adventurer
BASE Fawcett City **HEIGHT** 5ft 6in **WEIGHT** 139 lbs **EYES** Blue
HAIR Auburn **SPECIAL POWERS/ABILITIES** By saying "Shazam!" aloud Mary Marvel gains Solomon's wisdom, Hercules' superstrength, Atlas's stamina, Zeus's raw power, Achilles' courage and Mercury's superspeed. Mary Marvel shares her powers with Captain Marvel and Captain Marvel Jr. (Either is using their powers Mary Marvel has access to only half her power.

SHE IS THE TWIN SISTER OF BILLY BATSON, the mighty mortal known as CAPTAIN MARVEL. Granted the abilities of the greatest OLYMPIAN GODS by uttering the name of the wizard Shazam, Mary Batson is Mary Marvel, one of the most powerful heroes on the planet! A sweet young woman in both guises, Mary nonetheless packs quite a punch, courageously defending her hometown of Fawcett City from mutant worms, Nazi terrorists and ancient deities gone mad!



THE WORLD'S MIGHTIEST GIRL Unlike her power, Mary Marvel is still only a teenager.



THERE'S SOMETHING ABOUT MARY

Mary Batson's parents were killed by Theo Adam (BLACK ADAM) on an archaeological expedition in Egypt when she was nine. Mary, who had completely lost her memory, was taken back to the U.S. by Adam's sister Sarah Primm, who worked for Nick and Nora Bromfield, a wealthy family in Fawcett City. Adopted by the Bromfields, Mary lived a sheltered life.

Years later Mary was reintroduced to Billy Batson, who recognized her as his long lost sister. Billy and his friend Freddy Freeman arrived at the Bromfields just as the villain IBAC [illegible] to kidnap the family. Mary escaped, clutching the scroll Billy had brought her to jog her memory, a stuffed animal the twins used to play with called Mister Tawky Tawny. As Mary had from the kidnappers, the toy transported her mind to another dimension, where she met the spirit of her slain mother, Marilyn, and the wizard Shazam. Mary's mental blocks vanished and her memory returned. She instinctively sensed that her brother Billy was Captain Marvel. Mary begged the wizard to help her save her family. He agreed and blessed her with a variety of powers she could summon forth by saying the word "Shazam!"



FAMILY OUTING When Mary uses some of the Marvels' powers, the powers of the wizard Shazam [illegible] usually among them.



SHAZAM! Mary summons lightning bolt to change her into a super hero.

When the kidnappers burst into Mary's room they found her garbed in a red and gold costume invulnerable to their bullets she overpowered them, but not before her nanny Sarah Primm suffered a heart attack. As she lay dying Sarah confessed her relationship with Theo Adam to Mary and how she had tried to hide the ancient Mary, who had witnessed her parents' murder, with the Bromfields to give her a chance at a decent life. Billy moved in with the Bromfields soon after and the Marvels became Fawcett City's champions, defending the town from master criminals like DOCTOR SIVANA, CAPTAIN NAZI and MISTER MIND.

Mary Marvel was recruited by Maxwell Lord (LORD HAVOK) to join the JUSTICE LEAGUE OF AMERICA in a peaceful, friendly organization, the Super Buddies." Mary stayed with the comical team despite her fear of radiation poisoning by CAPTAIN ATOM. PJ



JUSTICE LEAGUER Mary Marvel was recruited to use her powers as the teammate Captain Atom in Roulette's fight club, the House.



KEY STORYLINES

- **POWER OF SHAZAM #30-31 (SEPTEMBER 1997).** During the Genesis event Mary's secret identity was revealed to her parents before she entered the Source to save all of creation!
- **FORMERLY KNOWN AS THE JUSTICE LEAGUE #14 (SEPTEMBER 2003–JANUARY 2004).** Mary joined the team and nearly murdered Captain Atom in a hypnotic rage induced by Roulette!

MAWZIR

FIRST APPEARANCE HITMAN #1 (August 1993)
STATUS Villain (destroyed) **REAL NAME** Mawzir
OCCUPATION Creature **BASE** Hell
HEIGHT 6ft 6in **WEIGHT** 160 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Huge and terrible, the deadly Mawzir used its ten arms with great speed and agility.

After World War II Russian troops hanged five Nazi officers for war crimes. Their souls went to Hell where Arkhamnone, the Lords of the Gun, transformed them into a single demon, the horrific ten-armed Mawzir. Dispatched to Earth numerous times, the Mawzir attempted to bring back artifacts for its master. This brought it into opposition with CATWOMAN and then human Tommy Monaghan. Tommy destroyed the Mawzir and many of the Arkhamnone using the Arc of Wm hesters, a magic rifle which was the very device Mawzir first used on Earth to obtain. RG



MAXIE ZEUS

FIRST APPEARANCE DETECTIVE COMICS #483 (May 1979)
STATUS Villain (deceased) **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 135 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES A master manipulator and dreamer with delusions of grandeur, he had various underworld connections.

Maxie Zeus was a deranged gang leader who believed that he was an avatar of Zeus, the Olympian sky god. Attracting a flock of worshippers who doubled as gang members, Maxie became a prominent leader in the Gotham underworld. He briefly married, but after the death of his wife (name unknown) he raised his daughter, mythologically named Medea, alone.

After several clashes with BATMAN, Maxie Zeus moved to Los Angeles and founded a team of superbeings he called, with typical hubris, the New Olympians. After a violent clash between his New Olympians and THE OUTSIDERS, the New Olympians were all captured and Maxie Zeus dragged back to Gotham City.

Maxie was then summoned from underworld obscurity by Phobos, a son of ARES, god of war, who wished to use Gotham from Ares's base on Earth. Maxie gathered a new cult following and helped Phobos and his siblings take control of three of Batman's most powerful villains, PENGUIN, IVY, SCARECROW and the JOKER, energizing the demi-gods with his cult members' prayers. During the ensuing battle between Batman, WONDER WOMAN and Ares's children, Maxie Zeus was slain as human sacrifice to the war god Ares. PJ



PREACHING TO THE CONVERTED In Gotham City, Maxie Zeus is killed as a step up the dues ranks and transformed into power for Ares.

MAX MERCURY

FIRST APPEARANCE NATIONAL COMICS #5 (November 1940)
STATUS Hero (missing in action) **REAL NAME** Unrevealed
OCCUPATION Adventurer **BASE** Manchester, Alabama
HEIGHT 6ft 1in **WEIGHT** 180 lbs **EYES** Blue **HAIR** Gray
SPECIAL POWERS/ABILITIES Can run at speeds approaching the speed of light and vibrate his molecules through solid objects.

The "Zen Master of Speed" is the elder statesman among the FLASH family of speedsters. A friend to Jay Garrick, a mentor to Wally West and a father figure to Impulse (see THE FLASH), Max Mercury knows more about the Speed Force than anyone on the planet. Born in the first half of the 19th century, he gained his powers from a Blackfoot tribal shaman while working as a fort messenger on the American frontier. Running at near light velocity, Max brushed against the edge of the Speed Force. He was ricocheted into the future, landing in 1880s Arizona, where he became known as Windrunner. He later worked as Whip Whirlwind in New York City and after another time jaunt, he helped baseball star Babe Ruth escape the mob in the 1920s under the alias Lightning. In the 1940s he emerged as Quicksilver, working alongside Jay "Flash" Garrick during World War II.

After the war, Max fathered a daughter and time slipped into the '50s as Blaze Speedal. He finally jumped to the current era during a 1960s battle with SAVITAR. Since then Max has established his ties with his daughter Dr. Helen Claiborne and became the legal guardian of Impulse. Recently Jay Garrick's old enemy Rival possessed Max's body and vanished in a time sphere. Max's spirit is believed to be trapped inside the Speed Force. DW

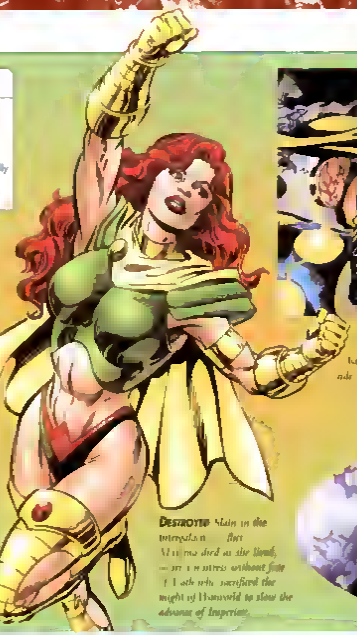
MAXIMA

FIRST APPEARANCE ACTION COMICS #645 (September 1989)
STATUS Hero (deceased) **REAL NAME** None
OCCUPATION Deposed ruler of Almerac/adventurer **BASE** Earth
HEIGHT 6ft 2in **WEIGHT** 164 lbs **EYES** Brown **HAIR** Red
SPECIAL POWERS/ABILITIES Superstrength; flight; able to psychokinetically man pulate matter at the molecular level

Maxima (or [illegible]) was empire based on the planet Almerac. She was obsessed with expanding her galactic realm and, most importantly securing a suitable mate to father an heir for her glorious realm. When Lex Luthor intercepted a subspace transmission detailing WOLFMAN's astonishing feats in the gladiatorial games of KLEINGUT's Warworld, Maxima was sure she had found her man. Without further delay, she resolved to make the Man of Steel her husband. Superman respectfully declined to marry her, but admiration turned to rage and she became his enemy.

As time passed, however, her fury abated, and Maxima sided with Superman to repel BRAINIAC's intergalactic invasion of Earth. Maxima was later banished from Almerac and elected to remain on Earth where she was a respected member of the JUSTICE LEAGUE for a while. Ultimately her own superiority complex and lingering resentment over Superman's rejection of her led Maxima back to villainy and a partnership with the so-called Superman Revenge Squad.

Fickle as she was, Maxima never even backed down from a fight. After the world-destroying IMPERIEX destroyed Almerac, Maxima gave her own life so that Earth, her adopted home, would not suffer the same terrible fate. SB



IMPERIEX WAR Maxima's destruction paved Maxima's head a united group of alien refugees in battle against the world eating Imperiex and his eight-mile tremble Probes.

DESTROYED Slain in the interplanetary fleet Maxima died as she lived, — on a throne without fear — with her sacrificed the might of Darkseid to stave the advance of Imperiex.

MAYA

FIRST APPEARANCE JUSTICE LEAGUE EUROPE #47 (February 1993)
STATUS Hero **REAL NAME** Chandi Gupta
OCCUPATION Adventurer **BASE** India
HEIGHT 5ft 3in **WEIGHT** 120 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Can emit and control fire and water channeling her mystic powers in harmony with the fire elemental Firestorm and water elemental Naiad

The daughter Maya is a part of the [illegible] spirit Guru and she has [illegible] powers upon [illegible] [illegible] [illegible]

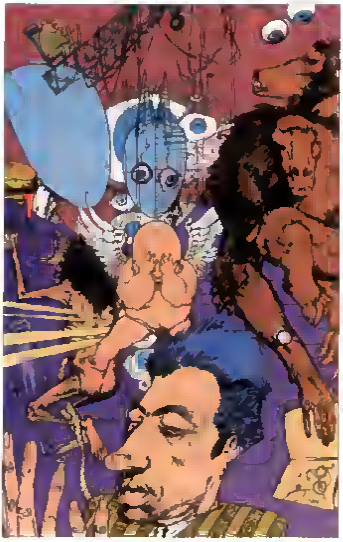
Men From N.O.W.H.E.R.E

First appearance: DOOM PATROL (2nd series) #35 (August 1990)
Status: Villain group (destroyed) **Base:** Mobile
Special powers/abilities: The Men had invisible oxygen that have tremendous destructive power; could also transform children's toys into deadly weapons; tears in their coats were in fact portals into another world

During World War II a group dedicated to the extermination of the Chief Executive named the Agency began manufacturing soldiers among the silver lungs of the all powerful Telephone Avatar a being they had trapped in a sub-sub basement of the Pentagon These soul husks became the Men from N O W H E R E The Men captured powerful psychic Wallace Sage who was forced to create their banner weapon with his mind

Agent Darren Jones who had been fired from the Agency for misconduct created a cadre of mutation Men from N O W H E R E to destroy Danny the Street a living breathing avenue The Men were rebuffed by the Doom Patrol Danny's new teammates and were rendered powerless by Danny himself Weeks later the real Men from N O W H E R E kidnapped Doom Patroller Dorothy Spinner (or Stinger Dorothy) hoping to link the psychic powers—which enabled her to manifest the contents of her subconscious mind—to Wallace Sage and use them to control the captured Telephone Avatar But Dorothy's powers pooled both unpredictable and uncontrollable and she destroyed both the Telephone Avatar and the Men from N O W H E R E PJ

Now Our Weapons Harder Faster Recognizing Eccentricity If We Are N O W H E R E Sold my [illegible] Stinger



Mento

First appearance: DOOM PATROL (1st series) #91 (November 1964)
Status: Hero turned villain **Real name:** Steve Dayton
Occupation: Professional criminal **Base:** Mobile
Height: 5ft 10in **Weight:** 170 lbs **Eyes:** Blue **Hair:** Brown
Special powers/abilities: Mento helmet previously provided a considerable array of psychokinetic powers as a computer amity Dayton's superpowers are as yet unrevealed but are likely to be vastly enhanced and backlash his insane schemes.



Steve Dayton psychologist and head of Dayton Industries was once the fifth richest man in the world Yet his money couldn't win him the heart of Rita Farr—Elasti-Girl of the Doom Patrol—and he invented the Mento helmet to enhance the powers of his mind and to advention al gadgets here in the superhero. Mento Farr eventually relented and married Dayton and the two of them adopted the shape changing Gartfield Beast Boy Logan When Elasti-Girl died Mento took revenge on her killers General Zahl and Madame Rouge Later he discovered that he had terminal cancer Dayton tried to use the Mento helmet to control the disease but the effort drove him mad In his insanity he founded a criminal team called the Hybrids to battle the Teen Titans and implanted a new type of Mento helmet into his brain He began creating a shadowy network of villains himself as The Counselord plotting global domination When Deathstroke the Terminator uncovered his plan Dayton merged with his intelligent computer Zantra to obliterate the Internet DW

Mera

First appearance: AQUAMAN (1st series) #1 (October 1963)
Status: Hero **Real name:** None
Occupation: Queen of Atlantis **Base:** City of Poseidonis
Height: 5ft 9in **Weight:** 140 lbs **Eyes:** Blue **Hair:** Red
Special powers/abilities: Strength surpassing that of a human, able to telepathically solidify water into various shapes for offensive and defensive purposes; an aquatic being able to survive on land for limited durations.



The beautiful Mera was [illegible]ach of Xebel an other dimensional aquatic civilization much like Earth's Atlantis until she was [illegible]pped and banished to Earth by Aquaman In exile Mera regarded [illegible] Xebel but she then left her home-[illegible]be with Aquaman the pair becoming king and queen of Atlantis

However the course of true love ran [illegible]mooth underwater than above the [illegible] Mera of Aquaman's marriage foundered after Orm [illegible] the illegitimate son Arthur Jr by the diabolical Black Manta They separated and Mera became the unwilling mate of evil Thanatos—a sorcerer strongly resembling Aquaman—and bore him a son A J who rapidly aged to adulthood in the villain's realm Aquaman freed Mera from Thanatos, and she returned with him to Poseidonis capital of Atlantis to general rejoicing

Unfortunately the waters of Earth have not always been kind to Mera and she has struggled to maintain her sanity a result She has also fallen under the influence of the mystic Hagen and the Sorcerer Class who have used arcanics to make the Atlantean queen their pawn SB

Mercenaries, The

First appearance: GI COMBAT #242 (June 1982)
Status: Hero team **Base:** Mobile
Members:
Gordon (last name unrevealed): A former Green Beret
Phillip "Prince" Edwards: A poor British soldier
Horst Brenner: Former automobile factory worker

The Mercenaries are three soldiers of fortune who travel the world looking for more and paying missions among them Battle Ills They joined the French Foreign Legion on the same day and became fast friends. None of them however believed that the work they were doing and the danger they were continually placed in was worth the low pay They decided to leave the Legion and, selling themselves the Mercenaries travel the world fighting for whichever army paid them the most

Still formed by the French Foreign Legion for desertion, the Mercenaries are masters of armed and unarmed combat and are renowned for their loyalty to their employers, providing the [illegible] right PJ



Merry, Girl of 1,000 Gimmicks

First appearance: STAR SPANGLED COMICS #81 (June 1948)
Status: Hero **Real name:** Merry Pemberton King
Occupation: Adventurer **Base:** Civic City
Height: 5ft 3in **Weight:** 117 lbs **Eyes:** Blue **Hair:** Red
Special powers/abilities: No special powers but quick-witted and an excellent athlete

Merry Creasher was the [illegible]ter of a two-time loser who placed her in an orphanage when he was sent to prison for life When Sylvester Pemberton III (Star Spangled Kid) was injured his wealthy father noting his lack of friends adopted Merry to be his companion Sylvester's newly adopted sister learned the Kid and Stripesy's secret identities and took an alias of her own

Gimmick Girl Merry had several adventures before pursuing a romance with Henry King the criminal Brain Wave II She had a son Henry King Jr When Brain Wave was arrested Merry raised the boy on her own Sadly Merry Pemberton King experienced a mental breakdown and faked her own death when Henry Jr was in his early teens At a senior citizens Merry came to regret her past and joined with several other surviving costumed heroes at Old Justice lobbying to stop costumed rumors going into dangerous situations After a trip to the planet Myrg with Young Justice however she has reconsidered her position on costumed youths RG





METAL MEN

FIRST APPEARANCE SHOWCASE #37 (April 1962)
STATUS Hero team **BASE** Metropolis
MEMBERS AND POWERS
All Metal Men can morph into almost any form
Gold (destroyed) Analytic mind and leadership skills
Lead Good natured and thick-headed; an effective shield against radiation
Iron Quiet and strong team player
Mercury Highly educated; can become liquid metal
Tin Insecure, weakest of the Metal Men
Platinum Also called Tina, first ones in love with Dr Magnus
Magnus Veridium Constructed of an alien alloy strongest of the Metal Men; capable of flight and energy absorption

VERIDIUM Dr Will Magnus's creation a Metal Man though he has not outgrown his fondness for pipes

Dr Will Magnus's Metal Men became the least of the robotics industry for their shape-shifting abilities and lifelike personalities. That last trait was no accident—the Metal Men were humans trapped in robot bodies Dr Will Magnus and his brother Mike started Magnus Robotics under contract to the military Mike's wife Sharon developed nuclear powered "responsometers" to give the robots artificial life but when the process failed Mike accidentally sent his life essence into the inert Metal Man known as Gold Others in the room suffered similar fates Sharon became Platinum, two other scientists found themselves in the bodies of Mercury and Iron, the janitor turned into Tin and a pizza-delivery man woke up as Lead.

Will Magnus erased their memories and tried to restore them to their human forms. In the meantime the Metal Men became heroes often joining their malleable figures into giant machines to defeat the likes of CHEMO and the Missile Men When the Missile Men killed Gold Will Magnus sacrificed his own human form to take control of the ultimate Metal Man Veridium The Metal Men are still active (Veridium is a special advisor to the US President) and although they will never be human they have found a new life that is equally satisfying. DW





METALLO

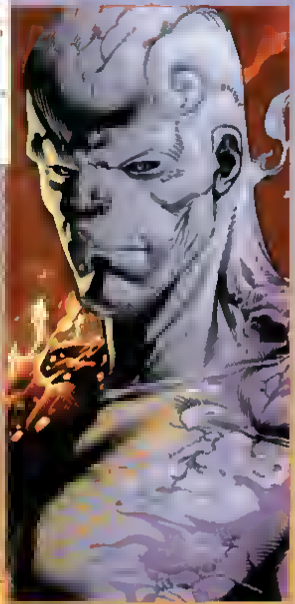
FIRST APPEARANCE ACTION COMICS #252 (May 1959)
STATUS Villain **REAL NAME** John Corben
OCCUPATION Common thief **BASE** Metropolis
HEIGHT Variable **WEIGHT** Variable
EYES Green photoreceptor cells **HAIR** None
SPECIAL POWERS/ABILITIES Human brain housed in powerful robotic body powered by kryptonite, can morph into nearly any mechanical size, shape or height, can project his consciousness into other technological devices transforming them into an extension of his own body



HEART OF EVIL At [illegible] moment I was [illegible] heaved a dead [illegible] a h sh of [illegible] ur the [illegible] ne

METAMORPHO

FIRST APPEARANCE THE BRAVE AND THE BOLD #57 (December 1964)
STATUS Hero **REAL NAME** Rex Mason
OCCUPATION Adventurer **BASE** Metallo
HEIGHT 6ft 1in **WEIGHT** 200 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Super-versatile shape-shifter able to transform parts of his body or entire form into any chemical element present in the human body taking advantage of their properties – floating as a cloud of helium burning with the white heat of phosphorus, etc.



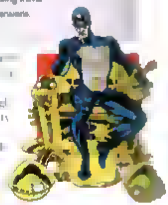


CARBON COPIES



METRON

BASE APPEARANCE THE NEW GODS (1st series) #1 (March 1971)
STATUS Ally **REAL NAME** None
OCCUPATION Scientist explorer **BASE** New Genesis
HEIGHT 6ft 1in **WEIGHT** 190 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Brilliant scientist, whose analytical mind is motivated by a thirst for knowledge for its own sake, the Mobius chair can fold space and time enabling travel through time and into alternate dimensions.



Metron (New God) who [illegible] first [illegible] in 1971 [illegible] New Genesis and Apokolips [illegible] he is often an independent party in the ongoing battle between good and evil. Although capable of doing great good he rarely [illegible] for beings who do not [illegible] the technical skills to [illegible] him in his obsessive exploration of space. Metron freely mingles with gods and unimaginably powerful cosmic entities who tolerate his presence since they are convinced of his impartiality. He is able to apply his genius intellect to any puzzle with laser like intensity. Few secrets can be withheld from Metron.

In years past Metron invented the NEW GODS incredible Boom Tube teleportation technology which allowed beings to travel from place to place in the universe in an instant. During the event known as the Great Odyssey Metron's discovery of the nature of the Anti-Life Equation temporarily sent him into a coma. Metron assisted SUPERMAN in his defeat of BRAINIAC 13 and later helped the Earth's assembled heroes end the global threat of MAXIMUM OVERDRIVE. Metron always returns in his scientific wanderings, only reappearing in his lone travelling Mobius chair when some great crisis appears to threaten the universe. DW

MIDNIGHT

FIRST APPEARANCE SMASH COMICS #18 (January 1941)
STATUS Hero **REAL NAME** Dane Clark
OCCUPATION Radio announcer **BASE** New York City
HEIGHT 6ft **WEIGHT** 190 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Excellent athlete and hand-to-hand combatant, uses a special vacuum gun that fires suction discs.



A boxer during the Great Depression Dane Clark moved from his Midwestern home to the mean streets of New York City in the late 1930s. There he eventually became a radio announcer at station WXAM. When Clark learned that a building he had seen collapse had originally been erected by a criminally negligent construction group, he adopted the disguise of Midnight, a character he had first heard of in a radio drama entitled *The Man Called Midnight*, to force the construction company's owner to admit his culpability. Midnight subsequently became a member of the ALL-STAR SQUADRON but later left the group to join an independent team of crime fighters called the FREEDOM FIGHTERS. Midnight also allied himself with the eccentric genius Dr. Mackey and his super intelligent ape Gabby. Midnight's crime fighting career ended after World War II. His current whereabouts and his final fate, remain unknown. PJ

Millennium Giants

Base appearance THE MAN OF STEEL #78 (April 1998)
Status Primordial beings **Base** Egypt, England, and Mexico
Abilities and powers
Sekhmet, Cernu, Cabrakan
All three giants are immensely powerful beings more than 400 ft tall able to pull upon Earth's electromagnetic forces to wreak havoc.

The Millennium Giants awoke in their subterranean chamber to herald the Battle of the Ages and cleanse the Earth of all evils. First Egypt's Sekhmet (Devi Egypt) arose. Celtic giant of amazing destructive force. And from a volcano in the Yucatan peninsula came Cabrakan, the "Mountain Destroyer" of Mayan legend. Strangely, these three behemoths awakened just as Superman was split into twin beings. Superman Blue and Superman Red, both fueled by the very same electromagnetic forces that coursed through the Earth's ley lines. As if linked by magic, the Millennium Giants followed the ley lines, unleashing a catalogue of natural disasters as they prepared the Earth for another thousand years of growth. To halt the Millennium Giants' devastation, the twin Supermen were joined by the so-called "Team Superman" — Steel III, Superboy, and Superman III — as well as Aquaman, the Challengers of the Unknown, the Justice League of America, and the Teen Titans. When all hope seemed lost, the heroes finally realized that the Millennium Giants were a vital part of Earth's cycle of renewal. Superman Red and Superman Blue expended all their electromagnetic energies to cleanse the Earth's ley lines and finish the Giants' task without further destruction. The Millennium Giants then returned to their thousand-year [illegible] SB



Super-sized Cabrakan and his fellow Millennium Giants emerged from deep within the Earth to cleanse the planet with destructive fire!

Minion

First appearance NEW TITANS #114 (September 1994)
Status Hero **Real name** Jarras Minion
Occupation Adventurer **Base** Mobile
Height 5ft **Weight** 110 lbs
Eyes Blue **Hair** Blue-green
Special powers/abilities Minion's Omegadrome was a nearly sentient device that could transform itself into protective body armor, weapons, and even a spaceworthy transport ship.

The planet Talyn was home to a warlike race constantly at battle. The solution was to introduce genetic changes that bred peace-loving people. For a millennium, life on Talyn was calm, until the planet was laid waste by the psychic forces of Psimon. Young Jarras Minion was pushed toward his brother's greatest creation, the Omegadrome. The mechanism cybernetically linked itself to Minion and became an escape craft, allowing him to leave the world. While aboard the craft, Jarras learned how to manipulate this amazing technology, which could also convert into a suit of battle armor. He followed the energy signature back to Earth, learning to hate Psimon along the way and arrived in time to help the New Titans defeat Psimon. After crossing paths with the Darkstars and becoming imprisoned, Jarras returned to Earth and was affiliated with the Titans. Minion gave his Omegadrome to the new Titan Cyborg, and then returned to the stars. RG

Minstrel Maverick

First appearance ALL AMERICAN WESTERN #103 (Nov 1948)
Status Hero **Real name** Hank "Harmony" Hayes
Occupation Adventurer **Base** The American West in the 1870s
Height 5ft 10in **Weight** 159 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Highly skilled with a guitar as both musical instrument and blunt instrument

Hank "Harmony" Hayes wandered the Old West singing songs and righting wrongs under the name Minstrel Maverick. Astride his horse Daisy, he earned a living as a guitar-strumming balladeer, fighting trouble whenever it sang his way. His friends included Blackarath Bill, whose ox-like strength rivaled his deep loyalty. Minstrel Maverick worked with other crime fighters of the frontier, including the heroine Moon Rider. His enemies included White Mask and the Midnight Kid. Minstrel Maverick's favorite weapon was his (reinforced) guitar, which he often cracked against his enemies' skulls with a distinctive "boinnnng!" of quivering strings. DW





Media-force Minion's Omegadrome morphs into handy superguy [illegible]

Mirage

First appearance NEW TEEN TITANS ANNUAL #7 (1991)
Status Hero **Real name** Miriam Delgado
Occupation Adventurer **Base** New York City
Height 5ft 7in **Weight** 143 lbs **Eyes** Black and white **Hair** Black
Special powers/abilities Can disguise herself as anyone she pleases by creating complex psychic illusions around her body.

Miriam Delgado was living as a street urchin in Brazil when she was kidnapped by the villain known as the Time Trapper. Believing that she was from an alternate timeline, Delgado called Mirage because of her illusion-casting powers, became a member of the so-called Team That Progressed by the Time Trapper to assassinate Extant, the team Titans fought Earth's heroes during the Zero Hour crisis (see Great Battles, pp. 320–1). After Extant's defeat, Mirage and her fellow "sleeper" agent, Terra, joined the New Titans (see Teen Titans). Mirage eventually fell in love with Nightwing, and briefly disguised herself as his girlfriend, Starfire, so that she could be with him. Mirage was the single mother of a young child, Julieanne. PJ



MIRROR MASTER I & III

FIRST APPEARANCE (I) THE FLASH (2nd series) #103 (February 1959)
STATUS Villain (deceased) **REAL NAME** Samuel Joseph Scudder
OCCUPATION Professional criminal **BASE** Central City
HEIGHT 5ft 10in **WEIGHT** 175 lbs **EYES** Brown
HAIR Brown

FIRST APPEARANCE (III) ANIMAL MAN #8 (February 1989)
STATUS Villain **REAL NAME** Evan McCulloch
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 173 lbs **EYES** Brown **HAIR** Brown

SPECIAL POWERS/ABILITIES All Mirror Masters have wielded an arsenal of reflective weapons able to accomplish amazing feats such as turning opponents own reflections against them or teleporting via a *Mirror Dimension*

[illegible] Mirror Master [illegible] came to the [illegible] Samuel Scudder [illegible] Later he [illegible] the devices to become the Mirror Master. Scudder [illegible] the second Flash and [illegible] the Rogues. He [illegible] with fellow Rogues [illegible] Captain Cold for high-[illegible] members of the Secret Society of Super-Villains. Ironically, [illegible] Flash[illegible] avoided the entitled picture the [illegible] Grant Morrison, pp. [illegible]

Mirror [illegible] Captain [illegible] Professor [illegible] Captain [illegible] against and weaponry [illegible] while he served as a [illegible] Scottish mercenary [illegible] Master apparently paid to die to by [illegible] an anti-environmental concern McCulloch's [illegible] murder [illegible] Baker [illegible] and undercover [illegible] a superpowered [illegible] for ecological [illegible] his Mirror [illegible] run-in[illegible] Flash [illegible] has taken up [illegible] place in the [illegible] Mirror Master [illegible] killed Injustice



MIRROR IMAGE [illegible] Barry Allen [illegible] Flash [illegible] when as Kid Flash [illegible] Mirror thought [illegible]











MAN IN THE MIRROR Evan McCulloch [illegible] the Mirror Master's reflective weaponry to [illegible] plans was [illegible] his predecessor was content with basic heists, McCulloch sells his services to the highest bidder

MISS AMERICA

FIRST APPEARANCE MILITARY COMICS #1 (August 1941)
STATUS Hero **REAL NAME** Joan Dale
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 7in **WEIGHT** 133 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Possessed mental powers allowing her to transmute one substance into another

[illegible] M was a secret government project to develop superhuman soldiers. This [illegible] Dr. Josef Mazursky. In the spring of 1941 [illegible] operating in a complex beneath Bedlow Island in the mouth of the Statue of Liberty. When their first test subject died an operative named Agent X offered to find a replacement. He mistakenly invited reporter Joan Dale thinking her name was John to learn [illegible] the government's work. When she arrived, she was taken prisoner and subjected to Mazursky's experiments. Believing her dead, she was left on the island to be found by police. She was not alone however and in her delirium she [illegible] that the Spirit of Liberty spoke to her and granted her powers to aid her country. Dubbed Miss America by a man she saved from drowning, she quickly became a sensation. She was even invited by UNCLE SAM [illegible] in the Freedom Fighters. When they fell she was recaptured by Project M, she was rescued by other [illegible] heroes. She subsequently served with the JUSTICE SOCIETY OF AMERICA as recording secretary and FBI liaison until she [illegible] retired and her powers began [illegible] to fade. RG



Miss Liberty

First appearance TOMAHAWK #81 (March 1971)
Status Hero (deceased) **Real name** Bess Lynn
Occupation Freedom fighter **Base** Mobile
Height 5ft 6in **Weight** 137 lbs **Eyes** Blue **Hair** Blonde (black wig)
Special powers/abilities Skilled combatant and rebel used powder keg to create explosions causing panic among enemy troops.

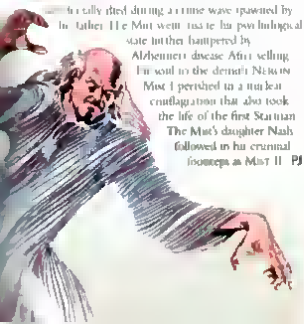


The Revolutionary War that established the USA's independence from Great Britain had its own costumed heroes. Frontier nurse Bess Lynn was eager to fight against British forces but afraid to [illegible] openly for fear her brother [illegible] Captain in England) would be haunted in retaliation. Calling herself Miss Liberty she donned a tomahawk wig and a red, white and blue costume inspired by the stars and bars flag of her new nation. She battled redcoats alongside fellow hero Tomahawk, riding a white stallion and wielding a sword and whip. Tragically, Miss Liberty died before the end of the war in a battle with Hessian troops who had stolen the Liberty Bell. During the fighting the colonial bell fell on Miss Liberty and crushed her. More than 150 years later, Miss Liberty's descendant Libby Lawrence fought against the Axis power at Liberty Belle. DW

Mist I

First appearance ADVENTURE COMICS #67 (October 1941)
Status Villain (deceased) **Real name** Kyle (last name unrevealed), also known under the alias Jonathon Smythe
Occupation Professional criminal (deceased) **Base** Opal City
Height 5ft 7in **Weight** 145 lbs **Eyes** Blue **Hair** White
Special powers/abilities Could convert his body to sentient mist at will, able to become a mobile, nearly invisible vapor; could take hypnotic control of his victims, an ingenious criminal mastermind.

Decades ago, a scientist known only by his first name Kyle created a device that allowed him to transform objects into a mist like state. When gangsters tried to steal the device from their control in power in Kyle and his was transformed into the Mist. The Mist became a powerful criminal mastermind, a constant foe of the First Starman. Decades later, the Mist's son [illegible] initially acted during a crime wave spawned by his father. The Mist went on to [illegible] his own biological state but then hampered by Alzheimer's disease. After selling his soul to the demon Neron, Mist I perished in a nuclear conflagration that also took the life of the first Starman. The Mist's daughter Nash followed in his criminal footsteps as Mist II. PJ



Mist II

First appearance STARMAN (2nd series) #0 (October 1994)
Status Villain (deceased) **Real name** Nash (last name unrevealed)
Occupation Professional criminal **Base** Opal City
Height 5ft 6in **Weight** 140 lbs **Eyes** Grey **Hair** Black
Special powers/abilities A brilliant strategist but average combatant; was able to convert her body into living mist at will.



Daughter of the first Starman's arch enemy Mist I, the woman known only as Nash might have lived a very different life had her brother Kyle not been killed battling David Knight Starman's son and successor. With her fiendish father driven mad with grief, the mentally unhinged Nash took on his role as Mist II.

David Knight had already [illegible] Nash's father, Mist I, but Nash's brother Jack, the newest Starman, [illegible] City, for a reign of terror. She kidnapped [illegible] thought Jack, uncovering his child without his knowledge. When Jack learned the truth, his child had already been born. The Mist's atrocities included the murders of Amazing Man II, Blue Devil, and the Cursed Eye.

Nash subsequently introduced Jack to his son as a precursor to killing the young hero. Interd she herself died slain by her own insane father as he revealed the mantle of the Mist. Jack took it quickly, for his son and [illegible] that the toddler does not have his psychotic mother's. SB

Mister America

First appearance ACTION COMICS #54 (June 1938)
Status Hero **Real name** Harry Thomson
Occupation Adventurer **Hair** Metallic
Height 5ft 9in **Weight** 175 lbs **Eyes** Blue **Hair** Black
Special powers/abilities No superpowers, but a well-above-average hand-to-hand combatant with enormous courage and resourcefulness.



While adventurer Rex Thomson and his pal Bob Daley discovered the mysterious Scaled City and a one-eyed man who claimed to be from the Gorrah Alien, months of terror, including the destabilization of small countries, the Gorrah crossed paths with Thomson and Daley in Turkey. Met with defeat, the villain faked his death. Later, Thomson assumed the costumed identity of Mr. America and once more crossed paths with the Gorrah. The one-eyed villain was finally killed by one of his own grenades. Some time later, Harry's friend Janice "Peggy" Mahoney and [illegible] Mrs. X. Presumed dead in a shipping disaster, Thomson secretly returned at the subject's hasting mystery man Mister America. Later joined by Bob in the guise of Batman, in 1942 Rex headed overseas to pose as a Nazi officer while sabotaging Axis efforts as the American commando. In firebombed Dresden in early 1945, Flash and Mister Terrific witnessed his seeming death. In fact, Rex Thomson survived and in the decades ahead created the Hero Hotline organization. RG

Mister Atom

First appearance CAPTAIN MARVEL ADVENTURES #78 (November 1947)
Status Mindless automaton **Real name** None
Occupation Tool of evil **Base** Mobile
Height 10ft **Weight** 1,214 lbs **Eyes** Photocellular **Hair** None
Special powers/abilities Atomic-powered robot massively strong, can fire nuclear blasts from hands, nearly indestructible, capable of flight



Mister Atom [illegible] was originally [illegible] apple [illegible] the truth [illegible] held [illegible] by government [illegible] Dr. Langle. The [illegible] contains a [illegible] that gives [illegible] it fly and [illegible] Atom also possesses [illegible] attack in [illegible]

Several years [illegible] Mister M [illegible] Powell [illegible] U.S. government [illegible] by taking possession [illegible] White House agent Sam [illegible] Mister Mind [illegible] spelled Steel to send Mister Atom to the Tawian City suburb of Fairfield, where the robot detonated a nuclear bomb. The explosion leveled the town and killed thousands. The team up of Mister Mind and Mister Atom during the incident [illegible] ordered the second incarnation of the Monster Society of Evil. DW

Mister E

First appearance SECRETS OF HAUNTED HOUSE #11 (Dec. 1980)
Status Hero **Real name** Erik [last name unrevealed]
Occupation Destroyer of supernatural evil, historian **Base** Boston
Height 6ft 3in **Weight** 190 lbs
Eyes Blue **Hair** Black, white at temples
Special powers/abilities Can time-travel at will, claims to be able to see good or evil within a person, carries a thick wooden cane.



As a boy Mister E was simply known as Erik, a child whose eyes were scooped out with a spoon by his insane father who would rather Erik be blind than be led into temptation. Traumatized by the abuse, Erik became the enigmatic Mister E in adulthood and used his super sight in battle supernatural forces. E also acquired the ability to walk through time, a power he used to determine whether or not young Timothy Hunter—destined to become Earth's greatest sorcerer—might one day destroy the world. E at first believed it better to kill Tim than risk Earth's fate. However after facing the Tempress, a being who manipulated the events of Erik's youth leading to his blinding, E decided not to kill Tim. Tim's ally this decision broke the cycle of violence began by Erik's father. Mister E now fights to right wrongs and continues his crusade to eliminate supernatural evil wherever he sees it. SB

Mister Mind

First appearance CAPTAIN MARVEL ADVENTURES #26 (August 1942)
Status Villain **Real name** Unknown
Occupation Criminal mastermind **Base** Mobile
Height 3in **Weight** 5 oz **Eyes** Black **Hair** None
Special powers/abilities One of the planet's most formidable telepaths, though his physical strength is negligible



Dr. Sivana, [illegible] and claims that his people once ruled the Earth between the submission of the Atlanteans and the first Ice Age. His dreams of [illegible] have so far come to [illegible] but it may be only a matter of time? [illegible], Mister Mind and his brethren [illegible] escape their planet with the help of [illegible] and launch an invasion with [illegible] as their beachhead. CAPTAIN MARVEL saved Earth by transporting the worms [illegible] point, where most of them froze [illegible] took custody of Mr. Mind's [illegible]

[illegible], Mister Mind took mental control of [illegible], orchestrated the release of the Monster Society of Evil, which arrived in the Fawcett City suburb of Fairfield, and detonated an atomic bomb. Dr. Sivana flattened Fairfield and killed thousands, [illegible] for Mister Mind's warm-up act. His [illegible] Monster Society of Evil) would have launched [illegible] Armageddon but the Marvel Family and others foiled the conundrum and apparently killed Mister Mind. The Wizard's worm recently emerged as the hidden puppet [illegible]

Mister Freeze

See opposite page



Escaping Scott Free And [illegible] hearing him shift Mister Miracle to his action with his [illegible] Mother Box [illegible] and breaking away out to escape

Getting free Scott [illegible] watched the world and [illegible] escape artistry to [illegible] freedom [illegible] from within and that to [illegible] escape proof. His skills have also come in handy when he and his wife Big Barda have found themselves on a spot of bother.

Mister Miracle

First appearance MISTER MIRACLE (1st series) #1 (April 1971)
Status Hero **Real name** Scott Free
Occupation Escapologist, adventurer **Base** Mobile
Height 6ft **Weight** 185 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Expert fighter, master escape artist. Mother Box incorporated into costume. Aero Discs for flight, multi cube from boot booms, omni sonic vibrators, or release strong cable.

Mister Miracle is the son of Highfather of New Genesis, once the leader of the New Gods. As an infant, he was exchanged with Darkseid's son Orion to secure a truce between the warring worlds of New Genesis and Apokolips. He was reared in one of the gulag like orphanages overseen by the hateful Granny Goodness who sarcastically dubbed him "Scott Free." Despite her attempts to turn him into another mindless minion of Darkseid, Scott remained incorruptible. He often broke out of the orphanage meeting the insurgent Himon as well as Big Barda, leader of the Female Furies.

Scott escaped Apokolips and journeyed to Earth where he encountered escape artist Thaddeus Brown known as Mister Miracle and Oberon Brown's manager. When Brown was murdered, Scott became Mister Miracle and brought the killers to justice. Scott reunited with Barda, who had also slipped from Granny's grasp. They worked in unison to thwart Darkseid's schemes on Earth. Mister Miracle joined the Justice League of America and remains an auxiliary member. Now a Metropolis resident, Mister Miracle still seeks adventure to compensate his beloved Barda and, occasionally, Oberon. SB

MISTER FREEZE

FIRST APPEARANCE BATMAN #121 (February 1959)
STATUS Villain **REAL NAME** Victor Fries
OCCUPATION Professional criminal **BASE** Gotham City
HEIGHT 6ft **WEIGHT** 190 lbs. **EYES** Icy blue **HAIR** White
SPECIAL POWERS/ABILITIES Has a vast intellect but has subsumed it in favor of brute force using his Freeze Gun and super cooling armor to get what he wants

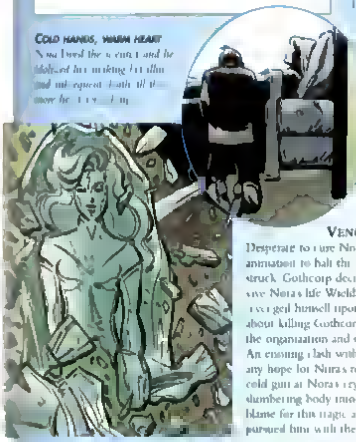
DESCRIBING VICTOR FRIES AS COLD-HEARTED is just the tip of the iceberg. To escape the pressures of his brutal father, young Victor developed an unusual hobby freezing animals. He thought he was preserving his pets forever, but his father saw things otherwise and sent the boy for counseling. The psychiatrist viewed this freezing tendency as Victor's way of controlling his world. Isolated and ridiculed at school and college Victor believed he would never know the warm touch of humanity.

Then came Nora, the beautiful athlete who stole his heart. They married and when his beloved was stricken with a rare malady Fries left his teaching post to work for drugs company Gothcorp, hoping their technology would help him find a cure. Exposure to a hail of super-coolants altered his body chemistry and the brilliant cryogenicist now wears a suit of air-conditioned armor to remain comfortably chilled.



FROSTY RECEPTION *Heat and extreme cold environment has always proven a challenge for the villain and an inconvenience for [illegible]*

COLD HANDS, WARM HEART *Nora loved the scientist and he dedicated his existence to her illness and subsequent death till the end of his own life.*



VENGEANCE AND TRAGEDY

Desperate to cure Nora, Victor had placed her in suspended animation to halt the disease consuming her. Then disaster struck. Gothcorp decided to deny him the vital funding to save Nora's life. Wielding an ice blasting cold gun, Mr. Freeze declared himself upon the ruthless corporation. He set about killing Gothcorp's executives working, his way up the organization and saving C.E.O. Ferris Boyle for last. An ensuing clash with the Batman however, shattered any hope for Nora's recovery. Accidentally firing the cold gun at Nora's cryochamber, Freeze fractured her slumbering body into a million shards. He put all the blame for this tragic accident on the Dark Knight and pursued him with the fury of a raging blizzard. PJ



COLD AS ICE *Time and time again Batman and Mr. Freeze have fought, usually as Mr. Freeze attempts to heist the largest and most perfect diamonds to help him power the suit of armor he needs to stay alive. Driven by grief and revenge, Mr. Freeze is one of Batman's most dangerous opponents.*



KEY STORYLINES

- ***BATMAN: MR. FREEZE*** *(1m, 1997)* An examination on how a respected scientist hoping to save the life of his beloved wife becomes a twisted villain.
- ***DETECTIVE COMICS #373 (MARCH 1968)*** Mister Freeze ensnares Batman in a block of ice. How can the Dark Knight escape this chilling trap?
- ***GOTHAM CENTRAL #1 (FEBRUARY 2003)*** Gotham's finest investigate Mister Freeze's most recent crime wave in the dark city.

Mister Mxyzptlk

First appearance (historic) SUPERMAN (1st series) #30 (October 1944); (current) SUPERMAN (2nd series) #11 (November 1987)
Status Villain **Real name** Unrevealable
Occupation Little devil **Base** 11th Dimensional world of Zrff
Height 3ft 9in **Weight** 59 lbs **Eyes** Blue **Hair** White
Special powers/abilities Beings from Zrff possess shape-changing abilities and other "magical" powers that can transform animate and inanimate objects into other forms, usually on a temporary basis

Every 90 days, SUPERMAN can expect a visit from Mr Mxyzptlk. The imp loves challenging the Man of Steel with magical mischief games that can only end when Superman tricks him into saying his name backwards. The 5th dimension Mxyzptlk hails from defies the physical laws of the three-dimensional world. Since human senses perceive 3-D constructs, Mxyzptlk employs an illusory, granite-like body when on Earth, an easy feat for a being whose science can animate inanimate material and create matter from nothingness. Mxyzptlk's first trick on Earth was to animate the *Daily Planet* building in Metropolis. He then [illegible] Lane (see [illegible]



Metropolis mad Mr Mxyzptlk's human guise, Metropolis resident Lois Lane and Lex Luthor



Shape-changer The imp [illegible] a powerful kite, from another [illegible]

One of his favorite tricks is to cause bizarre alterations to Superman's physique either aging him, making him absurdly obese or making his [illegible] swell alarmingly. On one visit, he competed with [illegible] Hat Mite to prove which of them was the best mischief maker. The result was a big lot Superman, Batman, Lois and Robin were driven to distraction. On another occasion Mxyzptlk offered Lex Luthor (see Kryptonite, Lex) red kryptonite when the imp was too busy to visit. Using red kryptonite Luthor temporarily stripped Superman of his powers. Later Mxyzptlk [illegible]rated Doomsayer and died" crushed by the rampaging creature's bony protrusions. Of course he was only playing dead. Mxyzptlk's greatest humiliation came at the hands of the Joker [illegible] talked the imp out of most of his powers. Mxyzptlk [illegible] in horror as the Clown Prince of Crime turned [illegible] into a nightmarish world. Mxyzptlk helped Superman and Batman defeat the Joker, and things including the [illegible] generally were returned to normal. RG

Mister Nobody

First appearance DOOM PATROL (2nd series) #26 (September 1989)
Status Villain (abnormal) **Real name** Mordecai (first name unrevealed)
Occupation Former maverick cult leader **Base** Mobile
Height 5ft 8in **Weight** Unknown **Eyes** Red **Hair** None
Special powers/abilities An abstract man who lived in a pseudo-dimensional state, could psychically induce a state of playful anarchy in other human beings, his powers were not inherently destructive

An [illegible] Nobody, the Brotherhood of Evil (see Society of Super-Evil), greatest enemies of the Doom Patrol, a man [illegible] Mister Morden fled to Paraguay to escape [illegible] there he met a Nazi war [illegible] Dr Bio-Kleer, who promised to turn him into [illegible] Morden was locked in a room that simulated [illegible] the space stretching in all directions. [illegible] subjected with serums that transformed [illegible] Mister Nobody. He gathered [illegible] and pledged to celebrate the absurdity of life with the Brotherhood of Evil.

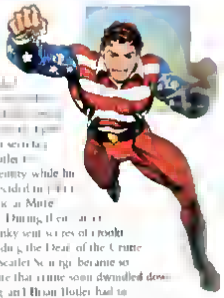
The Brotherhood's [illegible] painting that devoured world and artists [illegible] entire Paris with it, but the Doom Patrol [illegible] in time. For a time Mister Nobody [illegible] the painting until he returned it [illegible] and [illegible] new Brotherhood of Evil, which [illegible] well. [illegible] tool to promote anarchy. At [illegible] Mister Nobody attempted to use the new Brotherhood mental energies and the painting's power [illegible] reality. After a battle between the military the Doom Patrol and the Brotherhood, Mister Nobody was [illegible] back into his human form and killed, having been accidentally impaled on a rusty pole. PJ



Mister Scarlet

First appearance WOW COMICS #1 (Winter 1940-1)
Status Hero **Real name** Brian Butler
Occupation Adventurer, district attorney **Base** Mobile
Height 6ft **Weight** 192 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Skilled acrobat and hand-to-hand combatant

[illegible] Butler [illegible] a [illegible] allows us [illegible] [illegible] became frustrated by the limitations of the legal system. He decided to pull on a skintight [illegible] and blue bodysuit [illegible] as Mister Scarlet. [illegible] all criminals fear. His secretary Mai Wade helped Butler [illegible] preserve his secret identity while his young ward Pinky decided to [illegible] the gang fighting game as Mister Scarlet's boy sidekick. During this time Mister Scarlet and Pinky sent scores of rogues to the slammer including the Dean of the Crime College. In fact the Scarlet Scourge became so successful as a vigilante that crime soon dwindled down [illegible] practically nothing and Brian Butler had to [illegible] leave the legal profession for lack of work. Mister Scarlet eventually retired from the caped hero game and Pinky has since assumed the guise of Mister Scarlet II in his stead. DW



Mister Terrific I

First appearance SENSATION COMICS #1 (January 1942)
Status Hero (deceased) **Real name** Terry Sloane
Occupation Businessman/scientist **Base** Boston, New York City
Height 5ft 10in **Weight** 175 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Was a masterful hand-to-hand combatant had genius level IQ

Terry Sloane was a child genius who graduated from high school by age 11 and completed Harvard by age 12. Becoming an Olympic medalist and millionaire businessman during the Great Depression Sloane grew suicidal when he believed he had nothing left to attain. After he saved the life of a young woman whose brother had become involved with the mob, Sloane found the challenge he needed. Donning a colorful costume Sloane became Mister Terrific and stamped out the mob's influence.

During World War II Mister Terrific joined the JUSTICE SOCIETY OF AMERICA and the ALL-STAR SQUADRON. Returning years later Sloane became a professor at Gateway University but was murdered by his arch enemy, the Spirit King. Sloane's daughter Victoria inherited his fortune and became the notorious casino owner ROULETTE. PJ



Fair play *Pitted against Terry Sloane, Mister Terrific will use the powers of a number of criminals.*

Mister Terrific II

First appearance THE SPECTRE (3rd series) #54 (June 1997)
Status Hero **Real name** Michael Holt
Occupation Adventurer, retired electronics engineer and inventor currently a security advisor for Infernos **Base** New York City
Height 6ft 2in **Weight** 215 lbs **Eyes** Brown **Hair** Blond
Special powers/abilities Olympic-level athlete and hand-to-hand fighter. T-Spheres – floating devices of Holt's own design gather information and project holograms



Michael Holt [illegible] home the gold medal in [illegible] decathlon. Later he [illegible] company subsequently [illegible] wealthy. However, Holt's [illegible] shattered when his wife, [illegible] crash. Distraught, he thought of [illegible] suicide. The SPECTRE [illegible] Holt reconsider his purpose in [illegible] became inspired by the example of [illegible] Thereafter, fighting to win [illegible] kids who risked running their [illegible] crime. As Mister Terrific II, he [illegible] JUSTICE SOCIETY OF AMERICA, [illegible] team chairman. He led a new JSA to [illegible] the world-conquering LITTLE [illegible] when his fellow teammates as well as [illegible] Earth's meta humans were defeated by [illegible] and controlling villain and superpowered [illegible] immobile and helpless. With time, Michael Holt's exploits as Mister Terrific may even surpass Jerry Sloane's. SB

Packs a punch *Michael Holt was a hard-hitting athlete. Here, he delivers a KRUNCH!*



Mister Who

First appearance MORE FUN COMICS #1 (November 1941)
Status Villain **Real name** Unrevealed
Occupation Scientist **Base** Mobile
Height 5ft 5in **Weight** 145 lbs **Eyes** Blue **Hair** None
Special powers/abilities Solution Z let him escape his body's prison, able to change size and shape at will

Mister Who was born [illegible] and tormented by his peers while growing up. As a scientist he developed Solution Z based on the world's most adaptive creatures, and used it on himself to become "strong and tall." Filled with resentment over the way in which he had been treated all his life, the scientist decided not to [illegible] his discovery but used his new abilities to steal art [illegible] and surround himself with beauty. The [illegible] of Solution Z gave Mister Who complete control over his body, enabling him to grow to giant size, become paper thin, blend into any background like a chameleon and even assume the appearance of any person. He also gained superstrength and viewed himself as virtually unkillable. If he lost a limb, he believed it would grow back. He fought Doctor Fate repeatedly, only [illegible] each time. RG



Strong and tall *Despite being small, Mister Who's powers make him a formidable opponent for the Mister Terrific and the first Green Lantern, Alan Scott.*



MISTER ZSASZ

FIRST APPEARANCE BATMAN: SHADOW OF THE BAT #1 (June 1992)
STATUS Villain **REAL NAME** Victor Zsasz
OCCUPATION Serial killer **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 130 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Skilled with a knife and possesses a brilliant criminal mind, a totally ruthless psychopath who takes a sadistic delight in killing, can appear chillingly normal

Victor Zsasz's childhood is a mystery, even to him. Growing up in Gotham City, it is said that he was abused by his parents, and that he was forced to kill his own pet dog as a child. Zsasz himself claims that he was born with the ability to see how he will die. Whatever the truth, Victor Zsasz grew up with a fascination with death, and made a career out of it. He began his career by killing people at random, but soon developed a more specialized approach. He would kill only those people who were not ambitious enough, and in search of an interesting challenge, he would kill himself. He decided that he would die when he was 33 years old. Since that time, Victor Zsasz has killed 33 times in all, with a knife. For each murder he carves a mark on his body. Zsasz has been imprisoned in Arkham Asylum, but has always escaped. His feud with adversaries includes the BATMAN and KILLER CROC. He pursues these foes, in pursuit pattern at the [illegible] killing. [illegible] the Dark Knight. [illegible] spectrum. DW

MOCKINGBIRD

FIRST APPEARANCE SECRET SIX #1 (May 1968)
STATUS Hero **REAL NAME** Carla di Renzo
OCCUPATION Director of Secret Six **BASE** Chevy Chase, Maryland
HEIGHT 6ft 2in **WEIGHT** 175 lbs **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Skilled magician, possesses a talent for manipulating the actions of others.



Mockingbird is the codename of a clandestine operative and [illegible] of the SECRET SIX, a group fighting crime. The original team comprised [illegible] whose specialties [illegible] Mockingbird was one of them—Dr. August Durant, The [illegible] government had [illegible] Durant to act as [illegible] in exchange for [illegible]

Durant decided to let [illegible] Carla di Renzo in on his secret and ask her to [illegible] to take over as the new Mockingbird. Di Renzo then assembled [illegible] Secret Six agents in order to [illegible]

Mockingbird [illegible] Batman [illegible] The Flash [illegible] gadgets. DW

MONARCH

FIRST APPEARANCE ARMAGEDDON 2001 #1 (May 1991)
STATUS Villain **REAL NAME** Nathaniel Adam
OCCUPATION World-be world conqueror **BASE** Mobile
HEIGHT 6ft 4in **WEIGHT** 456 lbs (in armor) **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Armor includes a panoply of weapons and defense systems, possesses space- and time-warping powers.



Hank Hall served the Lords of Order alongside his brother Don as Hawk and Dove. When Don was killed, Hawk became increasingly belligerent until the Lords of Order empowered Dawn Granger to become a second Dove to help push him back from the brink. Hawk was later killed by Hawk [illegible] Hall. It is [illegible] that Hank Hall became the [illegible] Monarch, bent on destroying Earth's super heroes in the early 21st century. He came to create the new world domination [illegible] Monarch's [illegible] was inside the Matthew Ryder [illegible] WASHINGTON was [illegible] other superheroes to present in Arkham.

Hank Hall soon developed a great [illegible] against time and abandon of the armor. Monarch [illegible] adopt the guise of [illegible] the villain behind the criminal organization known as Zero Hour (see Great Battles pp. 320–1).

Later [illegible] doppelganger of Nathaniel Adam (see Adam's Ark) took up the mantle of Monarch and tried to become world dictator. His madness [illegible] was thwarted by EXTREMO JUSTICE. SB

M'ONEL (VALOR)

FIRST APPEARANCE (as Lar Gand) LEGION #16 (June 1990) (as M'Onel) LEGIONNAIRES #37 (June 1996) **STATUS** Hero **REAL NAME** Lar Gand **OCCUPATION** Legionnaire **BASE** Earth **HEIGHT** 6ft 1in **WEIGHT** 465 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Under a yellow sun: superstrength, superspeed, enhanced hearing, freezing breath, heat telescopic and microscopic vision, invulnerability and the power of flight

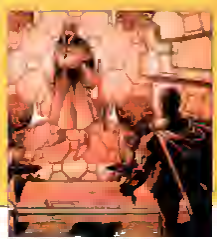
Lar Gand, an explorer from the planet Daxam (see Allen [illegible] pp. 150–1) joined LEGION to honor his [illegible] memory, who sacrificed his life during the alien [illegible] of Earth (see Great Battles, pp. 320–1). After Lar [illegible] helped end Emperor's reign of terror, he took the [illegible] Valor. Fired from LEGION after ethical disputes with Veil Dan II, Valor took a spacecraft he dubbed *Pilgrim-1* and headed into space. There he discovered that the alien Dominators were plotting a second invasion of Earth and had seized hundreds of metagene-positive humans for genetic experiments. He stopped the Dominators, freed the Dominators' captives and thereby [illegible] dozens of worlds with new races.



INFILTRATION! *Rebel rebels opposed to the United Planets include Legion Reject Dirlad Ro, the Legion's own teleporting demon, the Fleshsloth.*



CHAOS! *Valor and other members of the Legion of Super-Heroes take his protest then leader R.J. Brande during an attack by a Gordo advance guard.*



REVIVAL OF THE FITTEST *M'Onel visits Rah al Ghul, who is being held in custody by the United Planets Supreme Legislature in a hermetically sealed [illegible] age. But this is no usual [illegible] M'Onel meets Rah al Ghul's [illegible] sees the life of Legionnaire Sensor, who has been caught in an [illegible] unit of supercosmic energy.*

Years later, Valor, dying, [illegible] personality was placed in the so-called Stasis Zone by SUPERBOY-Prime, a phantom Valor found himself trapped in the Zone and unable to communicate with anyone outside his ghostly prison. In the 31st century, BRAINIAC 5.1 [illegible] the Zone, new SUPER-HEROES was able to activate the Stasis Zone [illegible] and Gand was released from his prison. Valor, renamed as a [illegible] age, by the 31st century was invited to join the Legion [illegible] helping them defeat the FATAL FIVE. Granted a special "detached [illegible]" which allowed him to explore the galaxy between Legion [illegible], Valor took the Martian name M'Onel, which means,

He who wanders. RG

MONGREL

FIRST APPEARANCE HAWKMAN (2nd series) ANNUAL #1 (1993)
REAL NAME Josh Xan
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 160 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Can fire devastating bolts of darkforce energy from his hands

Quarrelsome Vietnam-war teenager Josh Xan received his superpowers when his alien parents invaded Earth during the Hawkmen's search for Khufu in trying to activate their latent genetic heritage. Unfortunately Josh's Vietnamese heritage had made Josh a target for racism and caused him mental pain. When the invaders realised this they had kept battled up by years of repressed hatred and pain. Unable to control the energy which would project with shattering force. Under the codename Mongrel he used the dark energy powers to assist HAWKMAN and other heroes for a long time.

Mongrel was a member of the group Justice which had gained superpowers during the alien invasion. The aliens who had unleashed that triggered a late outbreak of meta-human powers among a small group of inexperienced youths. Collectively called the Neo-Bloods, this group of misfits and rejects joined together as the Brotherhood of Evil at the behest of the shadowy U.S. government agency Project Cadmus which hoped to use the Blood Pack to their own ends. [illegible] Mongrel [illegible] DW



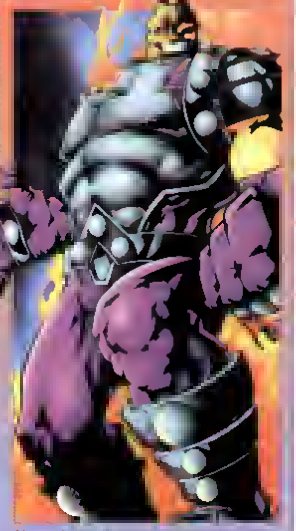
MONGUL

FIRST APPEARANCE ADVENTURES OF SUPERMAN #454 (April 1990)
STATUS Villain (deceased) **REAL NAME** Mongul
OCCUPATION Despotic conqueror **BASE** Warworld
HEIGHT 7ft 9in **WEIGHT** 1,135 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Mongul possesses such children the vast superhuman strength and are nearly impervious to bodily harm. Commander of an entire army of gladiators on his mobile Warworld.

[illegible] Mongul the Unstoppable conqueror of [illegible] Warworld. Mongul [illegible] ultimate weapon — created by Cadmus's slaves who were forced to fight in [illegible] arenas. On a self-imposed [illegible] SUPERMAN was captured by alien slavers and sold to the gladiator pits of Warworld. When Superman refused to kill his opponent Dragga Mongul entered the arena to personally slaughter the Man of Steel. But Superman defeated the tyrant and was transported off Warworld while Dragga replaced the dishonored Mongul as ruler of the [illegible]

Mongul then joined forces with the Cyborg SUPERMAN and destroyed Coast City murdering its seven million inhabitants and hoping to transform all of the Green Lantern Corps of Warworld into Engine City. Defeated and imprisoned Mongul was offered more power by the demon NEKRON in exchange for his soul. When the alien despot proudly refused this offer Nekron killed him.

Some time later Mongul's son and namesake arrived on Earth to warn Superman of the coming of DOOMSDAY. After helping Superman prepare for the arrival of the cosmic destroyer Mongul II turned against the Man of Steel, but was quickly defeated. After a mission to liberate DOOMSDAY from his lunar prison Mongul II was slain by the murderous creature. PJ



MONGUL II [illegible] Mongul II [illegible] time [illegible]



GLADIATORIAL COMBAT [illegible] [illegible] [illegible]

MONITOR

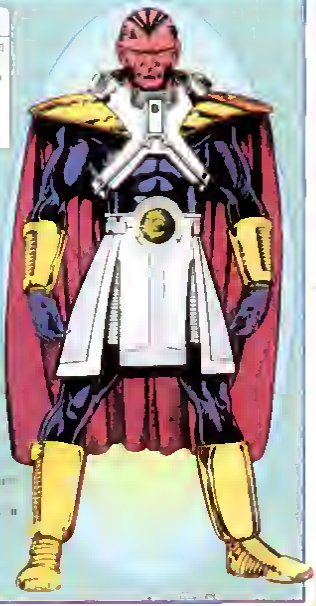
FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #21 (July 1982)
STATUS Hero (deceased) **REAL NAME** None
OCCUPATION Surveyor and Protector of the Multiverse **BASE** Satellite
HEIGHT Variable **WEIGHT** Variable **EYES** White **HAIR** Black
SPECIAL POWERS/ABILITIES His greatest weapon was the knowledge he gleaned by watching the superhumans on alternate Earths

Millions of Years ago, ill-conceived experiments carried out by the Oan scientist KRAMA resulted in the creation of infinite universes from a singular reality. An anti-matter universe of utter evil also came into being. On a lifeless Oan moon, the Monitor was born, introduced unto by the Guardians of Oa (see GUARDIANS OF THE UNIVERSE) who took it upon themselves to police the universe as penance for Krama's creation of the anti-matter realm. At the same instant as the Monitor walked into existence the Anti-Monitor emerged on a lifeless moon, bearing Qward, Oa's evil doppelgänger in the Anti-Matter universe. Soon the Anti-Monitor became aware of the positive matter universe and his equally powerful counterpart the Monitor. Thus began the ultimate battle of good versus evil across the [illegible] (see Great Battles pp. 320-1).

The Monitor gave his life to fuel special devices that stalled the collapse of the Multiverse and allowed his super-hero alliance to defeat the Anti-Monitor, who was destroyed. A single inhabitable universe emerged. The Monitor's posthumous gift for the sacrifices made in defense of creation. SB

COUNTERPART *Anti-Monitor was the Monitor's dark doppelgänger and the evil force responsible for the Crisis.*



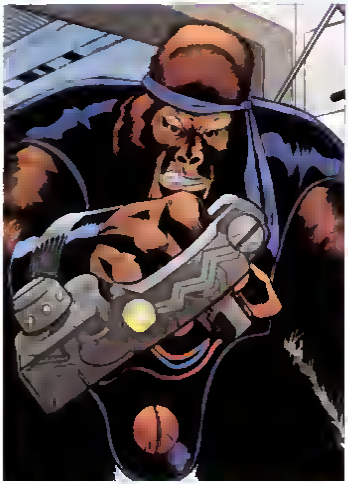


MONSTER SOCIETY OF EVIL

FIRST APPEARANCE CAPTAIN MARVEL ADVENTURES #22 (March 1943)
STATUS Villain team **BASE** Mobile
MEMBERS AND POWERS
Nyvala Magical control over the weather
Ramulus Mental control over vegetation
Dan the Mighty Superstrength
Mister Who Superstrength
The Dummy Carries an energy-firing cane
Mister Mind Formidable telepath
Mister Atom Can fire nuclear blasts, possesses armored shell

The Monster Society of Evil has had several incarnations over the years and it seems likely that its name will be adopted by the planet's most despicable villains well into the future. The first Monster Society of Evil took shape during the 1400s when Aztec priestess NYVALA assembled the scoundrels RAMULUS, Dan the Mighty MIGHTY MAN and the Dummy and led an attack on the New York Police headquarters of the Justice Society of America. Beaten back by the JSA, Flash and Green Lantern, the Monster Society retreated to lick its wounds.

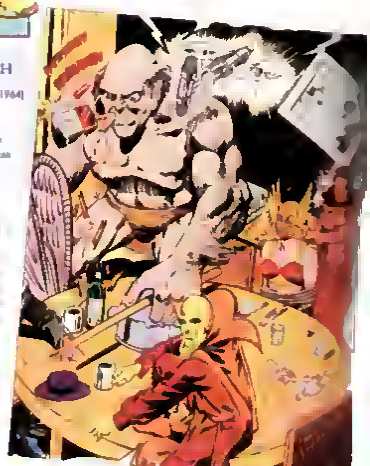
Another grouping of the Monster Society of Evil arose decades later, united solely of the Venusian worm MISTER MIND and the atomic powered Italian tyrant MISTER ATOM. Using Mr. Mind's telepathic powers, they pose as the White House officials Major Mind and Colonel Sam STEEL to launch the Mister Atom robot at the Fawcett City suburb of Fairfield. The nuclear detonation leveled Fairfield, nearly killing Billy Batson's adoptive parents. In the CAPTAIN MARVEL identity Billy helped other heroes defeat Mister Mind, but only at the cost of Mr. Mind's [illegible] DW



MONSIEUR MALLAH

FIRST APPEARANCE THE DOOM PATROL (1st series) #86 (March 1964)
STATUS Villain **REAL NAME** None
OCCUPATION Would-be world conqueror **BASE** Mobile
HEIGHT 6ft 3in **WEIGHT** 345 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES An above-average gorilla in terms of size and strength; possesses human intelligence

[illegible] Dr. Niles Caulder and a Tibetan scientist [illegible] to unleash Dr. Psycho in the Doom Patrol headquarters, [illegible] gorilla that was undergoing experiments [illegible] species. Through a combination of [illegible] brain-transfer techniques, shock treatment and [illegible] spectacular on both the gorilla's IQ was raised to 158. The gorilla learned to speak English and [illegible] adopted language and took the name Monsieur Mallah. When the scientist died, Mallah [illegible] destroyed the scientist's brain in order [illegible] and place it in a specially designed [illegible] cryptatic. A bizarre partnership had been born. [illegible] Beasts and Mallah formed the Brotherhood of Evil (SOCIETY OF SIN) and [illegible] take over the world. In their way stood Niles Caulder's Doom Patrol (see CHIEF) and [illegible] Titans. Years later, through professing [illegible] Doom Patrol each [illegible] the Brain and Monsieur Mallah were seemingly killed in an explosion [illegible] attempt to insert the Brain into the [illegible] Sticks [illegible] HUMAN bodies. However, both survived and Mallah took revenge against Earth's [illegible] community. RG



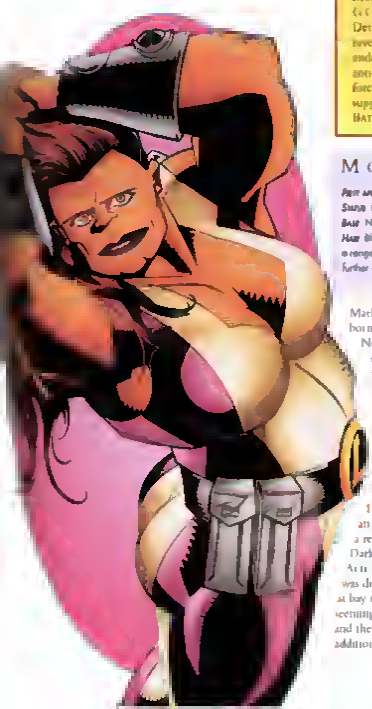
MONSTROSITIES *Frankenstein [illegible] Vinyl Jr., Solomon Grundy and Swamp Thing.*

MONSTRESS

FIRST APPEARANCE LEGION OF SUPER-HEROES (4th series) #62 (July 1994)
STATUS Hero (deceased) **REAL NAME** Candi Pyponte-Le Parc III
OCCUPATION Legionnaire **BASE** 31st-century Earth
HEIGHT 6ft 4in **WEIGHT** 415 lbs **EYES** Pale orange **HAIR** Orange
SPECIAL POWERS/ABILITIES Vast superstrength coupled with virtual invulnerability made her a formidable opponent

Ill-tempered pain-in-the-ass living on the planet Xanthu during the latter half of the 30th century Candi Pyponte Le Parc III was shocked to discover that her father's labor farms were filled with hundreds of impoverished workers. When a genre-altering bomb exploded in one of the plants, Candi's appearance was radically altered, and she became a super-strong, green giantess. Despite her jovial personality, Monstress, as Candi now called herself, felt like a misfit. She felt much the same even after becoming a prominent member of the Uncanny Amazers, Xanthu's premier superteam. Along with fellow Amazers KID QUANTUM and TINA BOY, Monstress was recruited by the LEGION OF SUPER-HEROES after a battle with the sorcerer Mordru the DARK LORD.

After the BLIGHT attacked the Earth, Monstress and ten Legionnaires were transported to the far side of the galaxy through a temporal rift in space. Soon after, Monstress was killed by the Progenitor who had once been her fellow Legionnaire and friend, ELEMENT LAD. PJ



MONTOYA, RENEE

FIRST APPEARANCE DETECTIVE COMICS #644 (May 1992)
STATUS Hero **REAL NAME** Renee Montoya
OCCUPATION Police Detective **BASE** Gotham City
HEIGHT 5ft 8in **WEIGHT** 144 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Dedicated detective of great integrity in a department not renowned for it; an expert marksperson

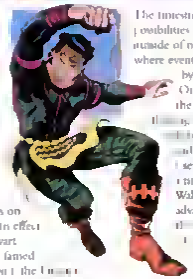
The daughter of immigrants from the Queendom of Kyrgyzbia, Renee graduated with top honors from the Gotham City Police Academy. As a beat cop, she single-handedly apprehended the serial killer MISTER ZSASZ. Officer Montoya further proved her capabilities under the command of Commissioner Gordon (see GORDON, JAMES W.) and his late wife Lt. Sarah Essen (Forman), the latter awarding Montoya the detective's shield. Detective Montoya's loyalty to Gordon was evident during Gotham City's lawless No Man's Land period when she remained in the quake-ravaged city to help restore order. At this time Montoya encountered Harvey Dent (TWO-FACE) who developed a dangerous romantic obsession with her. Following Gotham's rebuilding, Montoya rejoined the official GCPD where she is partnered with Det. Crispus Allen. Renee recently revealed that she is a lesbian and has endured a predictable undercurrent of anti-homosexual sentiments within the force. She is one of few Gotham cops who supports the crime-fighting efforts of BATMAN and his allies. SB



MOONRIDER, MARK

FIRST APPEARANCE FOREVER PEOPLE (1 st series) #1 (March 1971)
STATUS Hero **REAL NAME** Mark Moonrider **OCCUPATION** Adventurer
BASE New Genesis **HEIGHT** 5ft 11in **WEIGHT** 412 lbs **EYES** Blue
HAIR Black **SPECIAL POWERS/ABILITIES** His megaton touch creates a range of disruptions from a severe shock to a massive explosion, further effects have yet to be recorded.

Mark Moonrider was a natural born leader. Growing up on New Genesis, the member of the NEW GODS was surrounded by friends (HUMAns an adult those friends came to include BIG BEAR, BEAUTIFUL DREAMER, VYKIN and SERPENTAN, known to all as the FOREVER PEOPLE. When DARKSEID kidnapped Beautiful Dreamer, Mark led the others on an unauthorized trip to Earth in effect a rescue. They continued to thwart Darkseid's attempts to locate the famed ANTI-LIFE EQUATION until DEVILANCE, the Unseen, was dispatched to hunt them down. Devilance had them at bay until they summoned INFINITY MAN who seemingly defeated the ruthless hunter. Since then Mark and the others have returned to New Genesis, ready for additional adventures despite the loss of HIS BEAUTIFUL. RG



MORDECAI

FIRST APPEARANCE CHRONOS #1 (March 1998)
STATUS Ally **REAL NAME** None
OCCUPATION Robotic servant **BASE** Chronopolis
HEIGHT 7ft **WEIGHT** 412 lbs **EYES** Grey **HAIR** None
SPECIAL POWERS/ABILITIES Highly advanced computer brain, enhanced android strength

The timestream is a fluid flow of possibilities yet several nexus points outside of normal space time where events can occur unimpeded by chronal instabilities. One of these locations is the Victorian designed [illegible]ry of Chronopolis [illegible] the weary time traveler might encounter the android known as Mordecai. Mordecai worked as a servant for the Countess Fiorella Della Rovere, a time-traveling noble, who crossed paths with Walker Gabriel (CHRONOS II). Mordecai's advanced electronic brain allowed him to make the complex calculations used in the operation of Chronopolis's time travel booths, and also to monitor the temporal displacement suit worn by Gabriel throughout most of his history hopping. Mordecai appeared to have died when the villain Konstantin Vyrons erased him from existence during an assault on Chronopolis. However Gabriel's manipulations of the timestream restored Mordecai, and he is presumably still active in the ageless city. DW

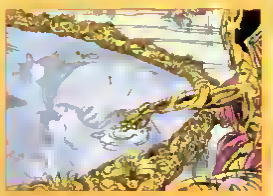


Morgaine Le Fey

First appearance THE DEMON (1st series) #1 (Sept 1972)
Status Villain (deceased) **Real name** Morgaine Le Fey
Occupation Sorceress **Base** Mobile
Height 5ft 10in **Weight** 156 lbs **Eyes** Blue **Hair** Black
Special powers/abilities One of the most powerful sorceresses who ever lived, was able to project mystical energy bolts, read minds, teleport and harness ambient magics



The half sister of King Arthur, Morgaine Le Fey invaded Camelot only to be confronted by Etrigan the demon, controlled by Merlin. Merlin gave Etrigan a choice: join his Eternity Book and [illegible] than that Morgaine's beauty would crumble if she ever found Etrigan the demon in the book. Merlin and [illegible] vanished, leaving Morgaine [illegible] and a wizened old crone [illegible]. In century the decrepit [illegible] sought out the Demon [illegible] Merlin hoping to restore her beauty. She was betrayed by a [illegible] and turned into a mummy. Morgaine escaped and then tried to possess WONDER WOMAN's immortal energy. But Wonder Woman had already forsaken her immortality. Morgaine's spell backfired, and the sorceress crumbled to dust. PJ



IMMORTAL BELOVED *In her quest for eternal youth Morgaine Le Fey sought out powerful beings, including Wonder Woman, the Phantom Stranger and Jason Blood, hoping to [illegible] immortality. The powerful sorceress then [illegible], bent the immortals to her will.*



THE END *Merlin [illegible] when she [illegible] finally destroyed the secret [illegible] immortality. Morgaine's body crumbled to dust.*

Morgan, Jennifer

First appearance WARLORD #38 (October 1980)
Status Hero **Real name** Lady Jennifer Morgan
Occupation Sorceress **Base** Skartaris
Height 5ft 6in **Weight** 132 lbs **Eyes** Blue **Hair** White
Special powers/abilities Mystic powers include projection of bolts of energy, time travel and suspension of foes in force-field bubbles



[illegible] rapidly [illegible] the inter[illegible]dimensional savage world of Skartaris. [illegible] Morgan [illegible] and Lord Greystoke lost father Lt. Col. Trader Morgan [illegible] believed had died in a plane crash. He [illegible] Skartaris champion Warlord. Jennifer [illegible] and joins a plot by her father's late ancient mystical powers from the witch Ashtra to help defeat Warlord's foe Deimos. Lady Jennifer and the savage inhabitants of Skartaris [illegible] became the Supreme Sorceress of the Lost World. The evil Atlantean Queen Cleava and her villainy [illegible] captured Jennifer during their assault upon Skartaris. Freed with the help of WONDER WOMAN, Jennifer is helping her father to undo the damage to Skartaris wrought by Cleava's reign. SB

Mortalla

First appearance ORION #6 (November 2000)
Status Villain **Real name** Mortalla
Occupation Hand of Death **Base** Apokolips
Height 5ft 10in **Weight** 175 lbs **Eyes** Blue **Hair** Red
Special powers/abilities Mortalla's touch can kill and she defeats opponents more through less than [illegible] with any natural fighting talent

On the planet Apokolips Jaxteen Dessaad [illegible] world command ordered Granny Goodness [illegible] called the Female Furies to kill Orion's [illegible]. This triggered a chain of events that culminated with Orion apparently killing Darkseid and ascending the throne of Apokolips, albeit under the manipulative guidance of Darkseid's mistress, Mortalla. She deceived Orion in an attempt to rule his father's world before [illegible] limited lieutenant. At one point she created a Boom Tube [illegible] enough to allow all of Apokolips to orbit near Earth. RG

Mouthpiece

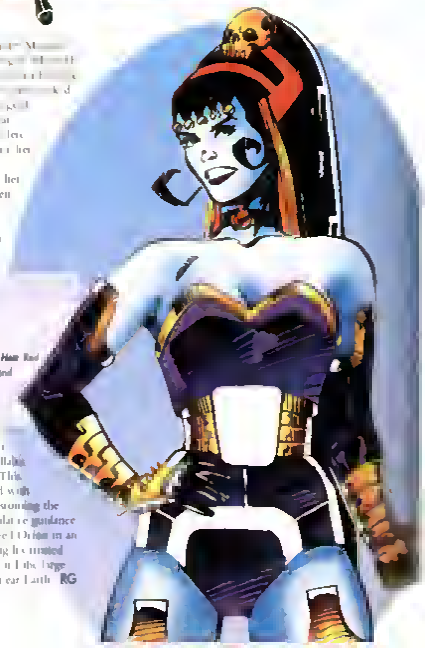
First appearance POLICE COMICS #1 (August 1941)
Status Hero **Real name** Bill Perkins
Occupation Costumed vigilante **Base** New York City
Height 6ft **Weight** 190 lbs **Eyes** Blue **Hair** White
Special powers/abilities Skilled brawler and marksman, above-average detective and expert in criminal law; also handy with a gaffe.

Bill Perkins became a district attorney in the early 1900s. Frustrated about the number of criminals who went free for lack of evidence, he [illegible] took the evidence he needed for legal convictions: he donned a blue suit and hat with a black eye mask and became the law-hating vigilante called the Mouthpiece. The Mouthpiece didn't let legal niceties get in the way of his cold justice.

On one case he uncovered an immigration scam being run by gang leader Peg-Leg Friel. The villain tried to escape [illegible] when [illegible] the harbor but Perkins, [illegible] Peg-Leg [illegible] pretty good in school with the javelin, hurled a harpoon and speared Peg-Leg Friel through the back.

Recently an aged [illegible] surfaced under the name Mouthpiece [illegible] works as an advisor [illegible] the new District Attorney, Nora Sterling. Whether [illegible] the same Mouthpiece from the 1940s is unknown. DW





MURMUR

FIRST APPEARANCE THE FLASH: IRON HEIGHTS (October 2001)
STATUS Villain **REAL NAME** Michael Christian Arner
OCCUPATION Surgeon **BASE** Keystone City
HEIGHT 5ft 9in **WEIGHT** 155 lbs **EYES** Brown **HAIR** Grey
SPECIAL POWERS/ABILITIES Possesses no superhuman powers however is an expert surgeon who uses various knives and blades to brutally murder his victims and cut out their tongues





...by severed up ... the clue that ... learn to ... at from ... during.

... psychotic enemies. PJ

SILENT KILLER Murmur's ... and ... the grisly killer ... up to ... mouth.

MUSASHI

FIRST APPEARANCE JUSTICE LEAGUE INTERNATIONAL #63 (April 1994)
STATUS Villain (deceased) **REAL NAME** Unrevealed
OCCUPATION Samurai **BASE** Kobe, Japan
HEIGHT 5ft 10in **WEIGHT** 175 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Formidable martial arts warrior, expert in the fighting skills of the samurai

The deadly Samurai ... known as Musashi belonged to a secret ... Empire villain known only ... Each ... Elite ... of the villain ORDINATION ... The JUSTICE LEAGUE ... Musashi ... with ... to ... In person ... dawdish ... to exterminate the ... he had ... the Ordinator ... Elite ... Catherine ... up and ... Earth ... sent ... Justice League ... These groups ... the ... ASSASSINS ... the ABYSS ... and the Cadre of ... Earth ... Later ... Musashi ... a ... Musashi ... The ... committed ... Order ... to ... Earth ... would ... Ken ... Ogu ... Earth ... smash ... Empire ... called ... its ... to ... the ... gauntlet ... Earth ... Musashi ... Knock ... Cadre ... The ... which ... a ... explosion ... Ordinator ... Musashi ... the ... of ... Cadre ... SB



MUSKETEER

FIRST APPEARANCE DETECTIVE COMICS #215 (January 1955)
STATUS Hero **REAL NAME** Unrevealed
OCCUPATION Adventurer **BASE** Paris, France
HEIGHT 5ft 9in **WEIGHT** 180 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES An expert swordsman and agile athlete the masked Musketeer preferred to dispatch opponents with his swashbuckling swordplay than engage in close combat or firearms



At the ... French ... fighting World War II ... Musketeer ... pistols ... Musketeer ... assemble ... secret ... international ... heroes ... the ... JUSTICE SOCIETY OF AMERICA ... to don ... and fight ... during the 1950s. At the ... Knight and Squire, the Argentine ... Wingman and the Australian ... Then ... capitals to fight ... centuries following World War II ... the ... Musketeer quickly became a hero ... Paris ... himself ... Paris.

When the mysterious Doctor Mist asked the ... Communist European powers to create a multinational super hero organization, the Musketeer and his companions were among its founding members. Called the Doom, the organization was based in France. Garbed in the finery of a 17th century French Musketeer, it made famous by the author Alexandre Dumas in his novel *The Three Musketeers*, the Musketeer was an expert swordsman and marksman. After a decade of swashbuckling, during which the Musketeer vanished from the streets of Paris ... to be seen again. The final fate of the Musketeer ... his true identity have yet to be revealed. RG/PJ

MYSTO

FIRST APPEARANCE DETECTIVE COMICS #280 (January 1954)
STATUS Hero **REAL NAME** Richard "Rusk" Carter
OCCUPATION Magician, crime fighter **BASE** New York City
HEIGHT 6ft **WEIGHT** 195 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Master of illusion and sleight of hand, could make guns appear to turn into playing cards and often confounded crooks with smoke and mirrors



Mysto ... Magician ... Richard ... Carter ... the ... Carter ... the ... Carter ... against ... Carter ... Carter ... Rick ... Carter ... worked ... with ... Carter ... Carter ... With ... Carter ... Dabbler ... Dandalo ... the ... Carter ... the ... Carter ... Carter ... Carter

NABU

FIRST APPEARANCE MORE FUN COMICS #55 (May 1940)
STATUS Hero **REAL NAME** Nabu
OCCUPATION Lord of Order **BASE** Mobile
HEIGHT/WEIGHT/EYES/HAIR Inapplicable
SPECIAL POWERS/ABILITIES One of the most powerful beings on Earth capable of mystic feats, including projecting mystic energy bolts, reading minds and teleporting across the dimensions, immortal possesses superhuman strength

Nabu is a Lord of Order, a cosmic being who arrived on Earth nearly 4,000 years ago to take a proactive role in the war against Chaos. After engaging in many struggles in ancient Egypt and Sumeria, Nabu placed his body in suspended animation and his spirit in a golden helmet that would merge with whoever wore it. In 1940, Kent Nelson put on the helmet and so became Nabu's apprentice, the first DOCTOR FATE.

Nabu's personality supplanted Nelson's whenever the latter wore the helmet, so Nabu placed the spirit of Nelson and his wife, Inza, in the mystic Amulet of Anubis, assumed Kent's form and chose a new disciple, Eric Strand. Kent and Inza returned to the mortal world, both becoming Doctor Fate. However, after a battle with PARALLAX, in which the Nelsons apparently died, the helmet and amulet were claimed by Inza's sons.



NABU THE WISE *Nabu manifests a human form, long-haired, wizened. It is through these avatars he communicates with Hector Hall, the new Doctor Fate.*

Nabu's spirit and helmet came to rest in the body of Hector Hall, who had once fought alongside INFINITY INC. as the Silver Scarab.

After Sturges's death, both helmet and amulet were delivered to Hector Hall, who, had magically become an adult. Hall, the new Doctor Fate, relies on Nabu's wisdom as he learns to wield his new powers. PJ

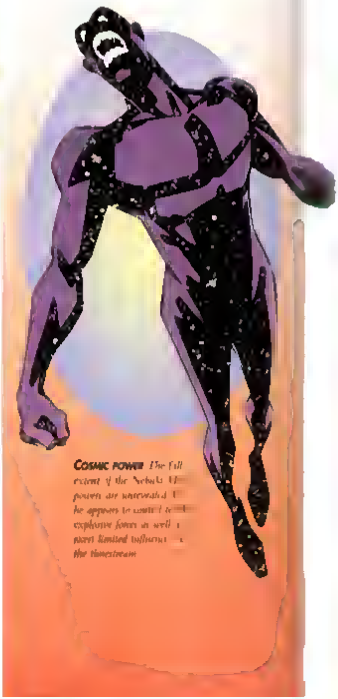


ANKH OF ORDER *Nabu destroys demons with his mystical ankh power.*

NEBULA MAN

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) #100 (August 1972)
STATUS Villain **REAL NAME** None
OCCUPATION Celestial mentor **BASE** Mobile
HEIGHT Variable **WEIGHT** Variable **EYES** White **HAIR** None
SPECIAL POWERS/ABILITIES Inexplicable cosmic power

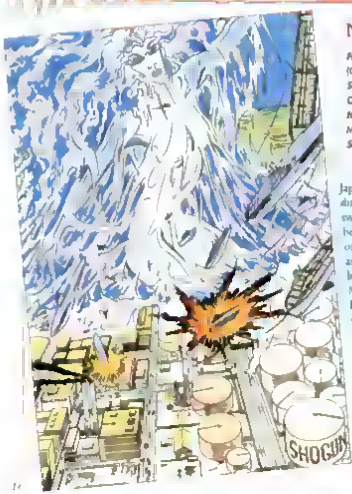
The Nebula Man is a mysterious entity animated by unknown means but one thing is clear—he will stop at nothing to destroy the planet Earth. During the 1940s, the Nebula Man first came into existence thanks to a villain known as the Hand Of Impose I of cosmic energy and possessing the power of atomic bombs in each of his fingers, the Nebula Man threatened the planet with armageddon until opposed by the SEVEN SOLDIERS OF VICTORY at a battlefront in the Himalayas. The heroes prevailed but then member Wing perished. The rest became temporarily scattered across the timestreams in terms of the explosive energies of the Nebula Man's dense. More than a half century later, the Nebula Man saw fresh life when his dormant essence combined with Wing's corpse. He emerged from the grave to destroy the world again, this time starting with the small town of Blue Valley Courtney Whitmore the Star Spangled Kid II single handedly dispersed the Nebula Man's energies into the stratosphere. DW



COSMIC POWER *The full extent of the Nebula Man's powers are unrevealed. He appears to control explosive forces as well as more limited influence on the timestream.*

NAIAD

FIRST APPEARANCE FIRESTORM THE NUCLEAR MAN #90 (October 1989)
STATUS Inapplicable **REAL NAME** Mai Miyazaki
OCCUPATION Elemental force **BASE** Mobile
HEIGHT Inapplicable (5ft 4in as Mai) **WEIGHT** Variable (112 lbs as Mai) **EYES** Sea green (blue as Mai) **HAIR** None (black as Mai)
SPECIAL POWERS/ABILITIES Total mastery over water in all its forms



Japanese radical environmentalist Mai Miyazaki believed in direct action. Mai sailed her boat Naiad into the storm swept north Pacific to call attention in a leaking, rusting being abandoned by Shogun Oil. The ship's captain ordered a crewman to fire a flare into the oily waters around Mai's boat, engulfing it in flames. Horribly burned, Mai jumped overboard. However, Earth's spirit, Maya, offered Mai a chance of life as the planet's Water Elemental. Naiad. Transformed into a living wall of water, Naiad swept over the oil rig, sparking the first Elemental War when FIRESTORM THE NUCLEAR MAN then Earth's Fire Elemental flew to the rig to investigate. The epic conflict grew to include RED TORNADO, Air Elemental, SWAMP THING and Plant Elemental before Maya convinced the Elementals to leave the human children alone. Naiad raised destructively down Shogun Oil once more but was stopped by the SPECTRE and SUPERMAN. Naiad then battled FIRESTORM, Earth's newest Fire Elemental before AQUAMAN convinced both forces of nature to make peace with one another. SB

Negative Man

First appearance MY GREATEST ADVENTURE #80 (June 1963)
Status Hero **Real name** Larry Trainor
Occupation Test pilot **Base** Medway City
Height 5ft 10 5in **Weight** 180 lbs
Eyes Blue **Hair** Blond
Special powers/abilities An energy being is released from Trainor's body that has superstrength, superspeed, can pass through objects harmlessly or cause anything it touches to burn or explode.

Larry Trainor was piloting an experimental jet rocket when a technical malfunction caused it to travel into deep space The rocket ship passed through a radiation belt and after a crash-landing on Earth Trainor found his body glowed with cosmic energy He also discovered he could manifest a superpowered energy being controlled with his mind

After his rescue Trainor met Niles Caulder known as the CHIEF who used a special material to bind Trainor's body so that he could contain the lethal radiation Caulder then invited Trainor now a social pariah to join his DOOM PATROL Trainor thus became Negative Man and helped the Patrol fight various villain

MADAME ROUGE and GENERAL ZARE tried to destroy the Doom Patrol by blowing them up, but Trainor survived the attack His energy being escaped and briefly inhabited the body of Russian cosmonaut Valentina Vostok, who became NEGATIVE WOMAN However Trainor wanted his negative energy being back, and used the villain Reaction to help steal it back from Vostok When the energy being emerged it fused Trainor and his doctor Eleanor Poole into a single radioactive being, calling itself Reba who went on to join the CHIEF the latest incarnation of his Doom Patrol The creature was associated with CHRONOS and is an operative for the U S government PJ

Negative Woman

First appearance SHOWCASE #94 (August 1977)
Status Hero **Real name** Lt Col Valentina Vostok
Occupation Adventurer **Base** Mobile formerly Medway City
Height 5ft 5in **Weight** 130 lbs
Eyes Blue **Hair** Blonde
Special powers/abilities Currently none, once able to transform herself into a powerful negative energy being that could fly at nearly the speed of light and emit outside of her body for up to 60 seconds.

Attempting to defect to the U S from the U S S R aboard an experimental jet fighter Soviet cosmonaut Valentina Vostok crashed near Cadaville Maine This was the very same little town the original DOOM PATROL had died trying to save from MADAME ROUGE and GENERAL ZARE Vostok became possessed by the negative energy creature that had once transformed Larry Trainor into the Patrol's NEGATIVE MAN Vostok became Negative Woman and also had to be swaddled in chemically treated bandages to survive Negative Woman was soon recruited into a new Doom Patrol Later the villain Reaction stole her negative energies and returned them to Trainor who had not died as originally believed Though presently without any mental powers Vostok retains some residual radiation from being joined with the negative energy creature SB

Nemesis

First appearance THE BRAVE AND THE BOLD #186 (September 1980)
Status Hero **Real name** Tom Tresser
Occupation Ex-government agent/ spy **Base** Mobile
Height 5ft 10in **Weight** 170 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Skilled combatant, unrivaled master of disguise handy with a gun

Tom Tresser one of the world's greatest disguise artists joined a government spy agency along with his brother Craig Tresser assumed his Nemesis identity when a brainwashed Craig became an agent of nefarious Council Vowing to "battle the rules of justice" Nemesis appeared to have been killed when he crashed a bomb laden helicopter into the Council's headquarters However he was rescued by government agents and became a member of the SUICIDE SQUAD Tresser fell in love with teammate NIGHTSHADE who did not return affection between him and Squad leader Rick Flag During his tenure with the Squad he often employed his signature disguise a rubber adherent mask that could be dissolved by a chemical spray affixed to his collar After leaving the Squad Nemesis went solo On an undercover mission with CATWOMAN a criminal shot him in the back Nemesis apparently died—but this matter of misdirection has cheated death before DW

Nemesis II

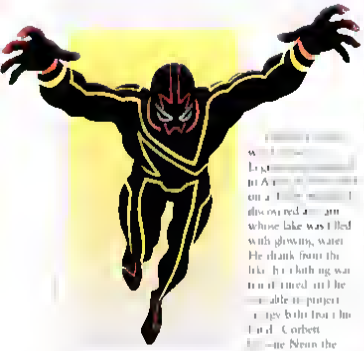
First appearance JSA ANNUAL #1 (2000)
Status Hero (deceased) **Real name** South Mykros
Occupation Assassin **Base** England
Height 5ft 7in **Weight** 145 lbs **Eyes** Blue **Hair** Black
Special powers/abilities The result of physical conditioning and scientific experimentation left South with the ability to perfectly duplicate any fighting technique she encountered

South Mykros was the genetically engineered daughter of Dr Rachel Mykros, one of the leaders of the Council a secret organization plotting global domination under the ULTRA Humanite's control Dr Mykros raised South and her sister Nemesis in adulthood in virtual-hurtling chambers South and her sister were subjected to thousands of tests designed to hone them into powerful assassins South rejected her father's control and conflict with her sister and the Council ensued Nemesis, and was forced to slay Ellina South as the hero Nemesis, teamed with the JUSTICE SOCIETY OF AMERICA to battle the Council, but Dr Mykros escaped It took BLACK ADAM to put an end to the Council killing its members, including her father Nemesis agreed to work with Black Adam's new task force of fighters, but was killed by the demigod ECLIPSO RG

Memory *He pits her training and h[er] against [her] South would never let go of [her] anger over her father's death*

Neon the Unknown

First appearance HIT COMICS #1 (1940)
Status Hero (deceased) **Real name** Tom Corbett
Occupation Former French Foreign Legionnaire **Base** Mobile
Height 5ft 11in **Weight** 167 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Was able to project powerful energy bolts from his hands and also fly



[illegible] was [illegible] Legionnaire in Africa [illegible] on a [illegible] discovered a cave whose lake was filled with glowing, water. He drank from the lake, but nothing was [illegible] unable to project energy bolts from his hand. Corbett became Neon the Unknown and joined [illegible] gathered by the [illegible] U.S. in Axis [illegible] World War II. [illegible] Neon [illegible] spending [illegible] Pearl Harbor the local [illegible] Freedom Fighters with use [illegible] Japanese assault [illegible] base. Neon was killed [illegible] bombing. PJ

Nergal

First appearance GREEN LANTERN ANNUAL 2nd series #9 (September 2000) **Status** Villain **Real name** None
Occupation Ruler of the Underworld **Base** Kurnugi
Height 6ft 6in **Weight** 300 lbs **Eyes** White **Hair** Blond
Special powers/abilities Immortal, mystical might derived from Qan technology gleaned from aons wandering in space

[illegible] part. [illegible] the underworld known as Kurnugi. [illegible] I don't think it was [illegible] he was first worshipped. [illegible] Mesopotamian Nergal was [illegible] Earth [illegible] essential rather than supernatural. While [illegible] Lists (IV) and archeologist S[illegible] Noah [illegible] Nergal in the Sumer[illegible] [illegible] that he was [illegible] one of the Council[illegible] [illegible] the planet Oa millennia before. With [illegible] Nergal wandered the universe and [illegible] [illegible] assuming the guises of [illegible] [illegible] Mesopotamia. However, Nergal [illegible] [illegible] Ereshkigal, Queen of Sumeria, a barren wasteland [illegible] [illegible] and was perhaps Earth's first Green [illegible] and Nergal [illegible] [illegible] she wielded a ringstaff. This rogue [illegible] [illegible] [illegible] within Kurnugi until their descent [illegible] Sala during an excavation.

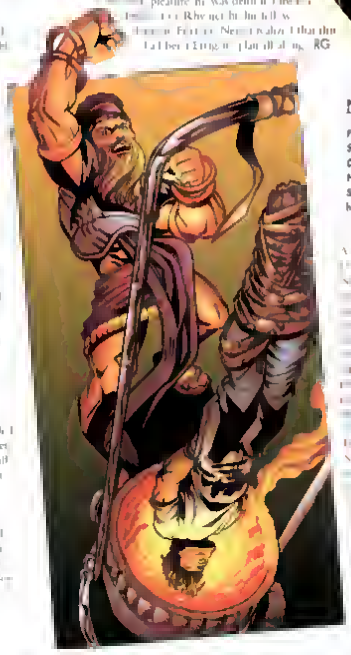
Nergal impressed Sala [illegible] powers of [illegible] Initiated [illegible] [illegible] Ringstaff and Ring, [illegible] making the girl [illegible] the [illegible] Nergal returns to Earth. After a [illegible] Earth Green Lantern called upon by [illegible] [illegible] Assembly [illegible] help Sala. [illegible] Nergal [illegible] [illegible] [illegible] Kurnugi. SB

Neron

First appearance UNDERWORLD UNLEASHED #1 (November 1995)
Status Villain **Real name** Neron
Occupation Soul-taking demon **Base** Hell **Height** Variable
Weight Variable **Eyes** Variable **Hair** Variable
Special powers/abilities A lord of hell, Neron possesses unspeakable mystic power and can alter his size and shape



[illegible] [illegible] one of the second FLASH's Rogues [illegible] unleashed the demon Neron. a Prince [illegible] [illegible] granted dozens of villains as well [illegible] [illegible] minute 3 heroes increased powers [illegible] [illegible] [illegible] souls. At the suggestion [illegible] [illegible] CAPTAIN MARVEL offered [illegible] Neron in exchange for Earth's [illegible] As the Trickster deduced, Marvel's [illegible] too pure for the demon to touch. Neron was forced to honor his end of [illegible] bargain. Subsequently, the Flash and his [illegible] (Wally West) managed to outwit Neron [illegible] and a rampage by the Rogues [illegible] [illegible] bringing them to life. During this [illegible] [illegible] to the Day of Judgment. Neron [illegible] [illegible] by an unholy alliance of the Dread Fraternal Assembly and the Spirit [illegible] But [illegible] [illegible] [illegible] possessing [illegible] [illegible] body. Neron attempted to claim the Spectre's power for himself, but the Spectre instead chose Hal Jordan, the second GREEN LANTERN as its new human host. Neron was sent back to Hell and [illegible] [illegible] Hell's rules by ruling its power [illegible] [illegible] pleasure, he was demoted. [illegible] [illegible] [illegible] Rhea [illegible] [illegible] [illegible] Neron's [illegible] that the [illegible] [illegible] plan [illegible] RG



Neutron

First appearance ACTION COMICS #525 (November 1981)
Status Villain **Real name** Nat Tryon
Occupation Criminal **Base** Metropolis
Height 6ft 2in **Weight** 184 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Releases withering atomic energy through his hands or by lifting the visor of his helmet

[illegible] [illegible] [illegible] [

NEW GODS

HEROES OF THE FOURTH WORLD

FIRST APPEARANCE NEW GODS (1st series) #1 (March 1971)
STATUS Good and evil beings. **BASE** New Genesis and Apokolips
MISSING NEW GODS
See individual entries for powers and abilities
Bekka, Big Bardo, Black Racer, Darkseid, Doctor Bedlam, Esak (deceased), Footluk, Forager I (deceased), Forager II, The Forever People, Glorious Godfrey, Highfather (deceased), Himon (deceased), Kalibak, Lightray, Lonar (deceased), Manvin, Metron, Mister Miracle, Orion, Tahiion, Tigorr (deceased),

LONG, LONG AGO before time was ever measured, there existed a race of Old Gods whose world was split apart in a fiery holocaust unleashing a coruscating godwave of energy that swept across the universe. This godwave empowered the OLYMPIAN GODS and gave rise to latter day human super heroes as it rebounded back and forth in continued but diminishing, reverberation seeding world after world with the potential for near-omnipotent power.

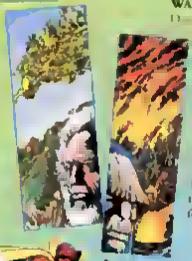


THE NEW GODS **1)** *Darkseid* **2)** *Desaad* **3)** *Granny Goodness* **4)** *Heggra* **5)** *Granny Goodness* **6)** *Black Racer* **7)** *Doctor Bedlam* **8)** *Mokkari* **9)** *Steppenwolf* **10)** *Kanto* **11)** *Kalibak* **12)** *Mantis* **13)** *Himon* **14)** *Thanda* **15)** *Desaad* **16)** *Lightray* **17)** *Mister Miracle* **18)** *Kalibak* **19)** *Himon* **20)** *Highfather* **21)** *Forager I* **22)** *Big Bardo* **23)** *Esak* **24)** *Lonar* **25)** *Orion* **26)** *Vampyre* **27)** *Bekka*

The New Gods of New Genesis know that Earth will one day give birth to a host of super-beings already heralded by the abundance of super heroes. To prevent the New Gods of Apokolips from finding the Anti-Life Equation.

WAR OF THE WORLDS

During fourth parting, the godwave infused the Old [illegible] of the ashes arose two molten planets New Genesis and Apok[illegible] known as the Fourth World. New Genesis was home to the noble neo-[illegible] Gods, who lived in harmony with their lush and verdant planet. Conversely, [illegible] moon of nearby Apokolips were cunning and cruel, and dedicated to evil. For m[illegible] as New Genesis and Apokolips waged war upon one another until a peace p[illegible] ge ruled with the exchange of hostages each the son of one world [illegible] his nature Apokolips's ruler Darkseid broke his pact with New Genesis [illegible] by invading Earth in search of the Anti-Life Equation. He meant to [illegible] ect life in the universe. Thus the conflict began anew but this time with Darkseid's own son Orion siding with New Genesis. Highfather's heir Scott Free would [illegible] Darkseid's agents on Earth in the guise of MISTER MIRACLE before returning [illegible] newworld and joining the New Gods in defiance of Darkseid's eternal enmity. [illegible] than the New Gods have fought tirelessly to maintain the balance of power first [illegible] godwave's release. SS



KEY STORYLINES

- *SUPERMAN'S PAL, JIMMY OLSEN #134 (DEC. 1970):* Darkseid's first appearance is harbinger to the introduction of the Fourth World.
- *THE HUNGER DOGS (1984):* Fourth World creator Jack Kirby's graphic novel marks his final story chronicling the New Gods.
- *COSMIC ODYSSEY #1–4 (1988):* Darkseid's quest for the Anti-Life Equation unites New Gods and heroes from Earth in a race to prevent universal destruction.

New Guardians

First appearance MILLENNIUM #8 (Summer 1987)
Status Hero team **Base** South African
Members and powers
Betty Clewelton Spiritual being who lives in the Dreamtime.
Estrella Magical and telepathic powers.
Flora Can summon plant elementals from another dimension.
Gloss Draws incredible power from "dragon lines" that mystically cross the Earth giving her great strength and speed
Jet (deceased) Could control electromagnetic energy
RAM Electronic lifeform that can control computers.
Tom Kalmaku Can become one with the world's positive essence
Harbinger Flight powerblasts can replicate into multiple bodies.



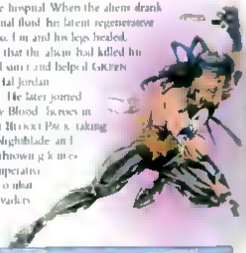
When one of the GUARDIANS OF THE UNIVERSE and his Zamaron mate came to Earth to choose their successors they super-evolved ten human beings giving them powers and immortality and united them as the Chosen progenitors of the next step in mankind's evolution.

When nine of the Chosen Jamwillem Kroot decided he could not live in a world where the racially and sexually diverse Chosen represented humanity he created a race of mini-hybrids to destroy them. After the neo-hybrids, called the New Order, were released from Kuwait dark thralls in a reluctant Tom Kalmaku (see KALMAKU TRIO) it was revealed that it was the hybrids who were the true Chosen. The New Guardians sailed on Kroot's South African compound to teach the neo-hybrids the true meaning of peaceful coexistence on Earth. PJ

Nightblade

First appearance GREEN LANTERN ANNUAL (2nd series) #2 (1992)
Status Hero **Real name** Nik Matak
Occupation Adventurer **Base** Mobile
Height 5ft 11in **Weight** 178 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Expert knife thrower; has regenerative powers that can regrow lost limbs.

Nik Matak lost the use of his legs in a car crash that also killed the rest of his family. While in hospital he exercised his upper body by throwing small objects at a wall, he could hit a bull's eye consistently. He would have spent his life as a paraplegic had alien parasites not attacked the hospital. When the aliens drank Mavak's spinal fluid his latent regenerative powers kicked in and his legs healed. He learned that the aliens had killed his mother and sought help of GREEN LANTERN Hal Jordan battle them. He later joined other New Blood heroes in the team BROKEN PACK taking the name Nightblade and refining and honing his regenerative powers to combat the alien invaders. DW



Newsboy Legion

First appearance STAR SPANGLED COMICS #7 (April 1942)
[Legion I] SUPERMAN ANNUAL 2nd series #2 (1988)
[Legion II] **Status** Hero team **Base** Metropolis
Members (Legion I)
Anthony "Big Words" Rodriguez, John "Gabby" Gabrielli, Patrick "Scrapper" MacGuire, Thomas "Tommy" Thompkins
Members (Legion II)
Clones of the above, plus Roberta "Famous Bobby" Harper, and Walter "Flip" Johnson.



In January [illegible] police officer Jim Harper became the legal guardian of several members of the Newsboy Legion. Harper believed this was the only way to ensure that the unemployed boys would receive a proper upbringing, as opposed to the rough tough school of hard knocks lessons to be had on the streets of Metropolis' Suicide Slum. On several occasions they were rescued by the blue and gold costumed champion known as the GUARDIAN. Originally, the boys figured out Harper had been working out for them both as a cop and a hero.

Once they grew up, these kids from Suicide Slum became successful and created Project Cadmus a scientific facility specializing in genetics. Cadmus' experimental technology was later used to clone a new body for Jim Harper giving the Guardian a second life.

During a takeover of Cadmus by the Apokolipstan overseer STEEL the directors themselves were cloned thus giving birth to a new, reimagined Newsboy Legion. The clones plus Walter "Flip" Johnson were kept inside Project Cadmus most of the time. When the project was headed by the dubious Paul Westfield, the Newsboys often acted as ethical guardians. Eventually, the clones "fathers," the original directors, retired from Cadmus and the young Newsboys relocated to Suicide Slum. They spent most of their time in a garage working on a new design for the Whiz Wagon, the Guardian's flying vehicle.

Together the Guardian and the Newsboy Legion fought a plethora of foes. In the aftermath of one adventure the Newsboys welcomed their first female member, Harper's grandniece Roberta nicknamed Famous Bobby. RG

GUARDIAN ANGEL *Regardless of generation, you can expect the Newsboy Legion to find trouble and receive help from the Guardian.*

Night and Fog

First appearance ALL STAR SQUADRON #44 (April 1985)
Status Villain team **Real name** Unrevealed
Occupation Assassins **Base** Nazi Germany
Height [Night] 5ft 5in [Fog] 5ft 9in **Weight** [Night] 130 lbs, [Fog] 165 lbs **Eyes** [Night] Blue, [Fog] unrevealed
Hair [Night] Black [Fog] gray
Special powers/abilities Night projects sensory-disproving darkness from her hoe. Fog transforms herself into a nauseous, fogbike mist

Night and Fog are siblings given superhuman powers by Nazi scientists soon after the December 1941 attack on Pearl Harbor. Known in Germany as "Nacht und Nebel" the pair assassins were sent on missions to kill various Allies opponents, using powers that were the literal realization of Adolf Hitler's "Night and Fog," which declared world enemies, any and all Axis victims.

Hitler sent Night and Fog to assassinate Ed Reilly, the father of Freedom II. Reilly, a steel magnate had actually been working against the Allied Forces until he learned of the Nazi atrocities in Europe. Despite Freedom's intervention, Reilly was murdered and Night and Fog turned their attention to the All Star Squadron. The sibling assassins subsequently returned to Germany; the fates are unknown. PJ

Night Force

First appearance THE NEW TEEN TITANS (1st series) #21 (July 1982)
Status Hero team **Base** Georgetown, Washington, D.C.
Current Members
Baron Winter Group leader; occultist
Paul Brooks (deceased) Petty thug
Dr. Donovan Caine Scientist researching evil as a tangible force
Jack Gold Journalist and recovering alcoholic
Vanessa Van Helsing Psychic, Gold's estranged wife
Gowan Winter Winter's son
Katina Winter Winter's wheelchair-bound ex-wife

The Night Force is a group of often reluctant individuals called into action by the enigmatic Baron Winter whenever the world is threatened by supernatural menaces. Each year the Baron summons to defend an angle of Hell in a part to preserve mankind's freedom. The first incarnation, along with Winter's ex-wife, Katina and son Gowan—also considered members—revolves with the occultist in his Georgetown mansion. Brooks lost his life but redeemed his soul, ridding a New York City brownstone of a demon spinner. The rest of the Night Force retired from arcane adventuring after investigating a series of mystical mysteries.

A second Night Force was assembled to defeat a nameless evil inflicting children under the intent to kill. This team, including Hallie Davis, sister of the murdered mother as well as C.I.A. agent Blaze Diamond and his ex-lover Eddie Farlow. The second Night Force also stopped a serial killer inadvertently created by Vanessa Van Helsing's unresolved anger at Jack Gold, made psychically real. Their present activities are unrecorded. SB

Nighthawk

First appearance WESTERN COMICS #5 (October 1948)
Status Hero **Real name** Hannibal Hawkes
Occupation Traveling healer man **Base** Old West
Height 5ft 11in **Weight** 185 lbs **Eyes** Black **Hair** Black
Special powers/abilities Given his past Nighthawk is a fierce competitor, a master marksman and a fine horse rider

Hannibal Hawkes was the 19th century reincarnation of the Ancient Egyptian Prince Khnfu and he adopted the costumed guise of Nighthawk to continue his warrior ways. Hawkes was a traveling fix-it man using the experience gained from his many reincarnations to handle almost any kind of repair while donning an ebony mask and using six-shooters to mete out rough frontier justice. During his jet black stallion Nightwind he traveled the plains eventually meeting up in St. Roch with the woman known as Cinnamon. Together they loved and battled side by side until Hath-Set's eternal curse caught up with them, bringing death and eventual rebirth. Nighthawk and Cinnamon's descendant, Hannibal Hawkes [illegible] the present-day West as a bounty hunter and [illegible] known as Nighthawk. RG



Key [illegible] Night Force included [illegible]
1) Dr. Donovan Caine **2)** Jack Gold **3)** Vanessa Van Helsing
4) Paul Brooks **5)** Gowan Winter **6)** Katina Winter

Nightmaster

First appearance SHOWCASE #82 (May 1969)
Status Hero **Real name** Jim Rook
Occupation Bookstore owner; adventurer **Base** New York City
Height 6ft 1in **Weight** 185 lbs **Eyes** Blue **Hair** Gray
Special powers/abilities Carries the Sword of Night, which warns of danger, deflects energy and compels enemies to speak the truth.

In the late 1960s Jim Rook lead singer of rock band The Electrics entered a strange New York City shop called Oblivion Inc. with his fiancee and found himself transported to the alternate dimension of Myrra: a land of knights and sorcerers. Rook learned that he was the descendant of a Myrran warrior and took up his ancestor's magic Sword of Night. At that moment Jim Rook became the Nightmaster. Reluctant to play a chivalrous role that he found slightly ridiculous, Nightmaster nevertheless freed Myrra from the grip of evil warlocks and returned with his fiancée to Earth. Over the next two decades he opened a bookstore in the Oblivion Inc. location and led a quiet life until persuaded to help the Legion of Primal Forces defeat [illegible] called the August. An encounter with [illegible] Throne convinced Rook that the Mystic Forces had been an hallucination. [illegible] which can be seen. DW

Nightshade

First appearance CAPTAIN ATOM (1st series) #82 (1966)
Status Hero **Real name** Eve Eden
Occupation Adventurer **Base** Washington, D.C. **Height** 5ft 8in
Weight 139 lbs **Eyes** Blue **Hair** [Evel Islands (Nightshade)] Black
Special powers/abilities Transforms into a tangible shadow crosses dimensions by opening warp doors between one realm and the Land of Nightshades, expert spy and hand-to-hand combatant

Eve Eden and Marleen were Queen Bee and Nightshade, respectively, in the Suicide Squad. On a mission to the Nightshade world Eve discovered that Larry had been possessed by the Incubus. Squad member Deadshot killed Larry and the Incubus also died. Nightshade had romances with the Squad's Rick Flag and Nemesis and helped Batman, Aroth and the Blue Beetle II rescue the Justice League of America from the villain Avatar. She was one of several operatives hired by Lex Luthor [illegible] Luthor, Inc.) to take down Superman and Batman. PJ

NIGHTWING

BLÜDHAVEN'S FINEST

FIRST APPEARANCE TALES OF THE TEEN TITANS #43 (July 1984) **STATUS** Hero **REAL NAME** Richard "Dick" Grayson **OCCUPATION** Police officer, crime fighter **BASE** Blüdhaven **HEIGHT** 5ft 10in **WEIGHT** 175 lbs **EYES** Blue **HAIR** Black **SPECIAL POWERS/ABILITIES** Second only to Batman in fighting skills and detective abilities, Utility belt includes: oxygenated gas pellets, smoke capsules, acetylene torch, flex-cuffs, Batarangs, and shuriken-like Wing-Dings. Bulletproof and fire-resistant costume is insulated and wired as single shot laser to incapacitate attackers; right gauntlet carries hand-held 100,000-volt stun gun; preferred weapons are a twin shatterproof polymer Escrima sticks held in spring-loaded pouches in the back of costume for swift deployment in close quarters fighting.

NIGHTWING IS DICK GRAYSON the very first Robin now grown to manhood. Dick realized the need to leave the shadow of his mentor BATMAN and establish his own heroic presence. The Dark Knight accelerated Dick's decision by hiring the young hero who had just joined the TEEN TITANS from his role as teen sidekick. Batman thought Robin would return to his safe but Dick accepted the division and left the Batcave. Not long after he ceded the role of Robin to orphan Jason Todd. For Dick Grayson there would be no turning back. After much soul searching, he adopted a new persona and by two of his childhood heroes to remain [illegible] the night like the Dark Knight. Dick became Nightwing [illegible] he was recommended by SUPERMAN a role model [illegible] of Kryptonian legend.



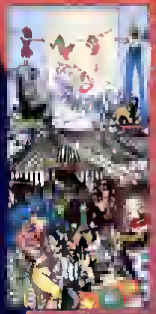
FLYING GRAYSON [illegible] acrobats [illegible] Dick [illegible] gifted [illegible] even Batman [illegible] hip.

NIGHTWING TAKES FLIGHT

[illegible] ing flew into action for the first time [illegible] the new Teen Titans. DEATHSTROKE THE TERMINATOR [illegible] the [illegible] mortuum known [illegible] (Hierarchy of Int[illegible]) [illegible] [illegible] to lead the Titans, thereafter eventually [illegible] riding with his fa[illegible] Batman and reclaiming his name as the Dark Knight's lowest and most trusted ally. When the Titans [illegible] Nightwing, a united solo crime fighting.

At Batman's behest Nightwing [illegible] than [illegible] the death of his parents the Flying Grayson[illegible] and to [illegible] neighboring Blüdhaven, a crime-ridden port city desperately in need of its own defender. With Blüdhaven mired in corruption Dick made his retirement his day job enrolling in the city's police academy and eventually graduating to become rookie cop with the BPD. Nightwing [illegible] than [illegible] hours to undermine mob boss Roland Desmond. Bl[illegible] (Tim Hi[illegible]) and the city [illegible] nding gang lords. Nightwing [illegible] found time [illegible] Teen Titans lineup of Titans before the group suffered the deaths of two Titans in their lives. Soon [illegible] Nightwing helped to establish [illegible] team [illegible] doubled the Original Titans after a blatant cry[illegible] use crime fighters. Batman [illegible] had. Rather than simply react to villainy, under Nightwing's [illegible] leadership [illegible] proactive approach to recruit [illegible] the world's Most Wanted and [illegible] them to justice. The Dark Knight [illegible] continues to fight the good [illegible] make him more proud of [illegible] than the best [illegible] Sli[illegible]





HALLEY'S [illegible] [illegible] [illegible] [illegible]



COMBAT MASTER [illegible] [illegible] [illegible]

Nocturna

First appearance DETECTIVE COMICS #528 (August 1983)
Status Villain (missing) **Real name** Natalia Knight
Occupation Astronomer **Base** England
Height 5ft 10in **Weight** 140 lbs **Eyes** Blue **Hair** Black
Special powers/abilities A brilliant astronomer but unskilled at hand-to-hand combat



Natalia was a child of the streets until the criminal Charles Knight took her in. She grew up with Knight's natural son Anton eventually falling in love with him. An accident with laser radiation drained Natalia Knight's skin of all pigment and rendered her sensitive to sunlight, an accident not entirely unfortunate for an astronomer romantically drawn to twilight. From dusk till dawn Natalia and Anton's alter egos of Nocturna and Night-Slayer engaged in thievery to enjoy the witching hour's luxuries. BATMAN brought Night Slayer to justice and Nocturna then began a romance with Sturges Hellstrom, a manor Gotham criminal. Enraged, Night Slayer escaped prison and murdered Hellstrom, only to be slain by his former lover. She escaped from Batman in a hot air balloon, never to be seen again. ROBIN and SPOILER have since encountered a former astronomer named Natalie Metternich (alias Natalia Mitternacht). Like Nocturna, Metternich is pale and loves the night. It is unknown whether these similarities are just coincidence. RG

Northwind

First appearance ALL-STAR SQUADRON #25 (September 1983)
Identity Hero **Real name** Nordis Cantrell
Occupation Vigilante **Base** Mobile
Height 6ft **Weight** 195 lbs
Eyes Brown **Hair** Golden feathers
Special powers/abilities Flight, enhanced stamina and strength, and the ability to communicate with birds, though not with human beings



The hybrid child of a human father (anthropologist Fred Cantrell) and a mother from a race of bird people called the Featherans, Nordis Cantrell grew up in the hidden city of Feathera in northern Greenland.

The godson of HAWKMAN, Carter Hall Nordis encountered jealousy from Hawkman's true son Hector Hall (later the Silver Scarab and DOCTOR FATE). As a young adult, Nordis left Feathera to join INFINITY INC. under the name of Northwind. He served with the team until Hector Hall's death, after which he returned to his people to help them rebuild their civilization in the valley of New Feathera.

Northwind has recently undergone a full metamorphosis into a giant bird-like creature, improving his flying abilities but unfortunately losing the ability to speak in the process. In his new form he has joined with BLACK ADAM, ATOM-SMASHER and Beamwave II to form a "zero-tolerance" super hero team committed to ending violence by executing super villains. Northwind and the others have so far killed the terrorist KOBRA, among others. DW

Nyola

First appearance ALL STAR COMICS #2 (Fall 1940)
Status Villain **Real name** Nyola
Occupation Priestess **Base** Unknown
Height 5ft 6in. **Weight** 115 lbs **Eyes** Brown **Hair** Red-brown
Special powers/abilities Has magical control over the weather and can project bolts of lightning.

Nyola was an Aztec priestess who gained elemental powers through her worship of the rain god Haloc. Haughty arrogant Nyola was originally an enemy of HAWKMAN and HAWKGIRL, tackling the winged wonders in early 1942 during one of their archaeological excursions in Central America.

Nyola reemerged as leader of the first MONSTER SOCIETY OF EVIL. The evil sorceress invaded the JUSTICE SOCIETY OF AMERICA'S New York City headquarters, fighting Hawkgirl, HOURMAN and Sandy, SANDMAN. Predictably, along with the Monster Society's RAMEUS, Dummy, MISTER WHO and Ooom, Nyola was soundly defeated by the FLASH I and GREEN LANTERN PJ.



Nuclear Family

First appearance THE OUTSIDERS #1 (November 1985)
Status Android villains (destroyed) **Base** Californ
Members and Powers
Dad Could emit vast amounts of nuclear radiation.
Mom Could emit potentially fatal electromagnetic pulse.
Biff Could emit thermal pulse of immense heat.
Sis Could emit immensely destructive blast wave.
Brat and dog Could emit radioactive fallout.



The Outsiders had declared their independence from Batman's leadership and relocated from Gotham City to Santa Monica, California. But soon after they settled in their new digs, they received word of trouble at the Esperanza Canyon nuclear power plant. There the team discovered a family of androids named Dad, Mom, Biff, Sis, Brat and Dog.

These eerie creations were the brainchildren of the deranged Dr. Eric Shanner. The doctor had been a victim of radiation poisoning and had created the family he would never have himself. Working with the Outsiders' old opponent, Professor Wye, Shanner intended to use the opening of the plant to detonate a nuclear explosion, sharing his radiation death with as many Californians as possible. The Outsiders confronted the powerful androids and fought them to a standstill until Wye turned on Shanner. This provided the Outsiders with an opportunity to stop the Nuclear Family and do so before Shanner and the androids died in a controlled explosion. RG

O.S.S Spies at War

First appearance G.I. COMBAT #192 (July 1976)
Status Intelligence agency **Base** Washington D.C.
Members/abilities
The most talented men and women in espionage, diplomacy, economics, and other fields were recruited, including the adventurer Speed Saunders. They had codenames such as Falcon, Shadow, Sprinter Mongoose, Phoenix, and Raven. Costumed heroes such as Manhunter II, Phantom Lady I, and Ian Munro also worked for O.S.S.

December 7, 1941. The Office of Strategic Services was established to coordinate the intelligence collection efforts of the U.S. military forces. Colonel Chick Stuart functions as the Black Jack's liaison with the group. One agent who allowed his own wife to die rather than reveal the agency's secrets was tapped to dispatch agents in other deadly missions and was known only as Agent [illegible]. In the mid-'50s, the O.S.S. was absorbed into the C.I.A. Control was [illegible] picked to head up the O.S.S. Department under the Task Force Umbrella. He went into hiding after President John F. Kennedy's assassination. Some time later, Control and [illegible] however. Agents [illegible] continued [illegible] by the modern day Special Operations Group.

Mission Impossible [illegible] O.S.S. [illegible]



Ocean Master

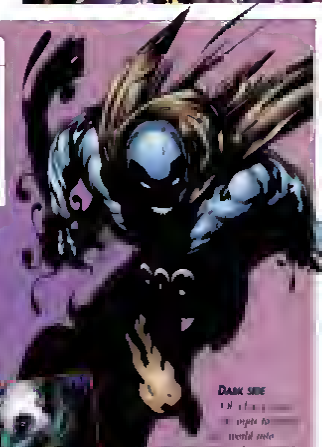
First appearance AQUAMAN (1st series) #29 (October 1966)
Status Villain **Real name** Orm Marius
Occupation Professional criminal **Base** The Atlantic Ocean
Height 5'8" **Weight** 200 lbs. **Eyes** Brown **Hair** Brown
Special powers/abilities Ocean Master possesses vast magical powers, notably the firing of powerful mystical energy blasts, amphibious, able to breathe underwater and learn at great speeds. Is totally unaffected by the crushing weight of the ocean's great depths.



Orm Marius is the half-brother of Aquaman and the illegitimate son of the wizard Atlan who used Marius by an unknown mother in accordance with an Atlantean prophecy claiming two brothers would vie for control of the kingdom. Orm lost his first love, Kaka, to Aquaman and, seething with hatred, swore to kill the King of the Seven Seas. After years of pirating, Orm, calling himself the Ocean Master, tried to overthrow Aquaman. Ocean Master was defeated and banished from Atlantis. Ocean Master returned to attack Aquaman several times, often with such partners as Black Manta and the Shark. Ocean Master later attacked Aquaman on the astral plane. Ocean Master sold his soul to the demon Neron for even greater power. Ocean Master was tricked, however, and now suffers great pain whenever he releases the trident that channels his magical energies. Ocean Master continues to plot revenge on Aquaman, accompanied by [illegible] and vows to kill his half-brother. PJ

Obsidian

First appearance ALL STAR SQUADRON #25 (September 1983)
Status Villain **Real name** Todd Rice
Occupation Super-villain **Base** Mobile
Height 5'10" **Weight** 190 lbs. **Eyes** Brown **Hair** Brown
Special powers/abilities Can control the shadow force to become a living shadow or send people into the shadowlands of the deepest fears.



[illegible] Todd Rice [illegible] Mae Rice [illegible] Rice [illegible] Obsidian [illegible] Todd [illegible] Rice [illegible] Todd [illegible] Rice [illegible] Todd [illegible] Rice

OLSEN, JIMMY

SUPERMAN'S PAL

FIRST APPEARANCE SUPERMAN [1st series] #13 [November 1941]
STATUS Hero **REAL NAME** James Bartholomew Olsen
OCCUPATION Journalist/photographer **BASE** Metropolis
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Only an average athlete but has a keen photographer's eye seemingly fearless in the face of danger unswervingly loyal to his friends periodically falls victim to bizarre mutant abilities he is usually powerless to control

THE FIRST TWO PEOPLE ever rescued by SUPERMAN were Lois Lane (*see* LANE, LOIS) and a fresh faced photographer named Jimmy Olsen Superman befriended Jimmy and the teen became one of the Man of Steel's most faithful admirers In return Superman gave Jimmy a special watch with a hypersonic signal only Superman could hear which the teen used to alert the Man of Steel Inspired by his hero, Jimmy has embarked on many adventures risking life and limb to get prize-winning shots Who else but Jimmy could have fearlessly photographed the deadly battle between Superman and DOOMSDAY



LOOKING FOR TROUBLE

Jimmy was brought up by his mother Sarah in Metropolis's Bakerline section after his father Jake Olsen a covert military operative went missing The boy proved to be highly intelligent and became an academic star But what Jimmy really wanted was action He signed on as an intern and then a junior photographer at the *Daily Planet* newspaper He quickly developed a crush on the paper's star reporter Lois Lane who tolerated the eager young pup and often brought him along on assignments Jimmy also fell under *Daily Planet* editor Perry White's sway (*see* WHITE, PERRY) White instilled in him the vital importance of photographs to truthful reporting, and the pair have something of a father–son relationship—which can turn explosive, when Jimmy infuriates Perry by accidentally calling him "Chief" Jimmy is almost as reckless in his personal relationships as he is when chasing a front page story He dated Lois's little sister, Lucy for a while before embarking on a romance with Miss Haruse from Project Cadmus, and even a computerized version of Lena Luthor (daughter of Lex Luthor *(see* LUTHOR, LEX) RG



COUNTDOWN Jimmy earned Superman's friendship when he used his special watch to signal Superman to help him summon the Man of Steel

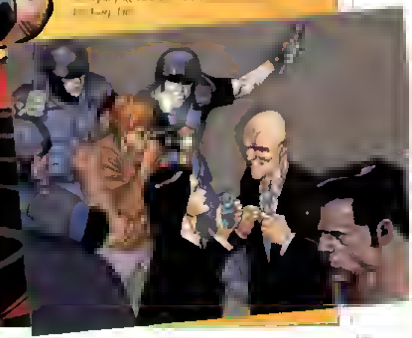


THE CHIEF Still learning, Jimmy is often given guidance by Perry White—in an uncertain terrain!

THIS IS A JOB FOR SUPERMAN! The Man of Steel has rescued Jimmy from certain death almost as often as he has saved Lois Lane!



NO PHOTOGRAPHS! [illegible] photographs [illegible] seemingly [illegible] Lois [illegible] [illegible] [illegible]



KEY STORYLINES

- **SUPERMAN'S METROPOLIS #1–12 [APRIL 2003–MARCH 2004]** Jimmy and Metropolis's Brainiac-created artificial intelligence learn from one another
- **SUPERMAN'S PAL JIMMY OLSEN #133–134 [OCTOBER–DECEMBER 1971]** Jimmy learns of Darkseid's threat and begins a series of amazing adventures
- **SUPERMAN #643 [MAY 1990]** Jimmy learns the truth about his father's disappearance and connection with Project Cadmus

Olympian

First appearance SUPER FRIENDS #8 (December 1977)
Status Hero **Real name** Aristeides Demetrios
Occupation Adventurer **Base** Athens, the Bronx
Height 6ft 4in **Weight** 235 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Golden Fleece gives him superstrength superspeed near invulnerability precognition telescopic vision X-ray vision hypnotic control over animals, ability to shapeshange into animals, Olympic-level boxing, wrestling martial arts archery and equestrian skills, expert physician and maritime navigator.



Aristeides Demetrios was a rebellious punk from Corinth Greece who was jailed several times for petty crime. Discovering and stealing the legendary Golden [illegible] from a crate in the [illegible] he was working, to [illegible] Demetrios was possessed by the [illegible] Jason and his 50 Argonauts [illegible] beings who had originally [illegible] Aristeides became the heroic [illegible] MAXUS international team the [illegible]

Captured and hypnotized by the evil Queen Bee I (see QUEEN BEE II) Aristeides could no longer control the spirits of the Argonauts—each of them used for control of his body. As a result, the Olympian now suffers from extreme multiple personality disorder. The Olympian remains a [illegible] to this day, fighting local criminals. PJ

Olympian Gods

First appearance WONDER WOMAN (2nd series) #1 (November 1987)
Status Transcendent beings **Base** Mount Olympus
Notable members of the Greek pantheon
Zeus God of the Skies
Hera Goddess of Wives and Childbirth, wife of Zeus
Aphrodite Goddess of Love, a former wife of Ares.
Apollo God of Light
Ares God of War
Artemis Goddess of the Hunt
Athena Goddess of Wisdom
Demeter Goddess of Agriculture
Dionysus God of Wine
Hades God of the Underworld
Hercules God of Strength
Hestia Goddess of the Hearth.
Mercury The Messenger God.
Poseidon God of the Oceans

[illegible] the Titans in Myth the Olympian [illegible] battles for their [illegible] Olympian pantheon. Greece [illegible] Dorkin split the pantheon in god [illegible] creating the Roman gods. Several [illegible] these set Mount Olympus created th[illegible] Themyscira a race of mighty wa[illegible]

When the War [illegible] Ares went mad the goddesses [illegible] the Amazon princess Wonder Woman [illegible] Olympians later the Olympians were manipulated into a catalysm War of the Gods by the wish [illegible] clashing against each other and the gods of other pantheons. After the cosmic Source the Fount for All Creation was threatened the Greek and Roman pantheons were reunited. Zeus and Mercury gave a portion of their power to CAPTAIN MARVEL and Zeus remains a member of the cosmic guardians the Quintessence. PJ

Omac

First appearance OMAC (1st series) #1 (October 1974)
Status Hero **Real name** Buddy Blank
Occupation Vigilante **Base** Mobile
Height 6ft 5in (Buddy 5ft 7in) **Weight** 500 lbs (Buddy 140 lbs)
Eyes Red (Buddy brown) **Hair** Black
Special powers/abilities Brother Eye satellite can beam data or give Omac superstrength invulnerability, or shielding



In an alternate hyperuniverse a Great Disaster befalls the Earth in the 21st century. To forestall this event a group of aliens formed the Global Peace Agency (G.P.A.) to eliminate threat to the planet's security. The alien masterminded the construction of a satellite called Brother Eye. As part of Project O.M.A.C. Brother Eye transformed Kirkbye Buddy Blank into Omac the One Man Army Corps. With the alien energies beamed from Brother Eye, Omac could boost his strength [illegible] become bulletproof, [illegible] eye information. He battled threats to the G.P.A. for years and then settled in a bunker near New York City. In one hyperuniverse Omac prevented the Great Disaster and his grandson grew up to become Tommy Tomorrow. In another Omac failed and beamed into our Earth. Here Omac's grandson would be our Kamandi, the Last Boy on Earth. DW



Key 1) *Poseidon* 2) *Zeus* 3) *Hades* 4) *Dionysus* 5) *Apollo* 6) *Hera* 7) *Hestia* 8) *Mercury* 9) *Aphrodite* 10) *Artemis* 11) *Ares* 12) *Demeter* 13) *Heracles*

Omega Men

First appearance GREEN LANTERN (2nd series) #144 (June 1982)
Status Heroes **Base** Vegan Star System
Notable members
Primus (deceased) Paternally-powered leader
Auron (Leviathan) Godlike son of a Vegan goddess
Broot Rock-hard guest from the planet Changelyn.
Harpus Winged voter of Demarus
Kalista Sorceress wife of the late Primus.
Nimbus Wraith-like spirit
Tigorr (Tagbarrha) Korean felon fighter [illegible] leader

[illegible] Warriors from [illegible] again united to liberate [illegible] an axis of evil led by [illegible] (see Psions Alien Race) [illegible] the decadent Gordanian [illegible] warriors pointed to free [illegible] GREEN LANTERN Hal [illegible] and received asylum on Earth. [illegible] the TEEN TITANS rescue Si[illegible] which was at last ruined. H[illegible] vacuum allowed the Spider [illegible] of Vegan space. The Omegans [illegible] Gulfel and remnants of the [illegible] drawn into the conflict arising [illegible] invasion of Earth (see Great [illegible] The surviving Omegan returned [illegible] by the destruction of several [illegible] (see TEEN TITANS) and [illegible] all search but [illegible] home amid the [illegible] of Vega. SB

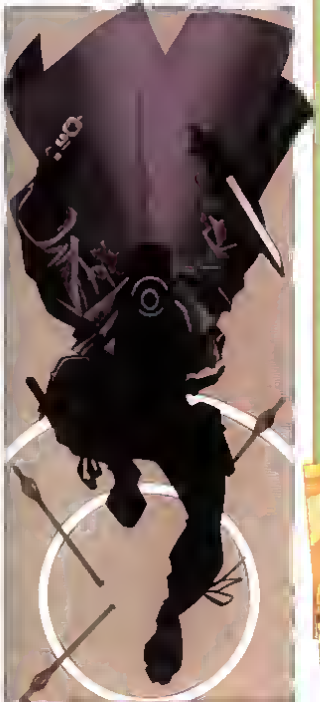


ONOMATOPOEIA

FIRST APPEARANCE GREEN ARROW (3rd series) #11 (February 2002)
STATUS When **REAL NAME** Unrevealed
OCCUPATION Assassin **BASE** Mobile
HEIGHT 5ft 11in **WEIGHT** 180 lbs
EYES Hidden by mask **HAIR** Unknown
SPECIAL POWERS/ABILITIES A superb athlete, expert with guns, knives and swords, does things no normal human could accomplish including taking one of Green Arrow's weapons in half

The motivation that makes Onomatopoeia cross the country killing third rate costumed heroes (i.e. Harrisburg Pennsylvania's Buckeye) and assorted vigilantes remains an unexplained mystery. He seems to be deliberately working his way up from the bottom and moving on to more powerful and well known adversaries however like so much about Onomatopoeia this is mere conjecture. As his name suggests, he expresses himself using only onomatopoeic words. The last sound victims hear is Onomatopoeia's imitation of the noise made by the weapon he is about to use to murder them.

GREEN ARROW II Connor Hawke was one of Onomatopoeia's most notable victims. Ambushing the archer in the alley, the killer grazed his head with a gunshot and then mistakenly left Connor for dead. A blood transfusion saved Connor's life, while his father, Oliver Queen (Green Arrow I), met the assassin with a sharp response on the top of a building. The enigmatic Onomatopoeia still managed to escape. RG



ONSLAUGHT, THE

FIRST APPEARANCE (Jihad) SUICIDE SQUAD (1st series) #1 (May 1987)
(Onslaught) SUICIDE SQUAD (2nd series) #18 (August 2002)
STATUS When **BASE** Qurac
MEMBERS AND POWERS
Rustam I and II (both deceased) Team leaders, each could summon and wield a blazing scimitar
Djinn Digitized body of electronic code, density manipulation, phasing, can transform from digital code into a sentient threat
Jacali I and II (both deceased) Superspeed
Mamluks I, II, and III (all deceased) Lion-themed battlesuits with machine guns and grenade launchers.
Razan Martial artist and weapons master, requires specialized body brace to move.
Agni Can create and manipulate fire
Baalb Sonic scream instills panic and hatred
Irit An artificial intelligence based on the brain patterns of Mindboggler (a dead Suicide Squad member)
Kaahni the Deathless (deceased) Could animate the dead
Pisastor Amphibious powers, limited telepathy
Old Mother (deceased) The demon Dahak manifested in an old woman's body
Darvak Superspeed
Antiphon Superspeed
Hyve Can split into multiple smaller versions of herself
Tolkoo Warrior skills

DEADLY FAVORITES *The Jihad was one of the Suicide Squad's most deadly foes.* **1)** Rustam I **2)** Jacali I **3)** Djinn **4)** Mamluk #1 **5)** Razan **6)** Demeria (Nightshade)

ANTIPHON *This Greek terrorist joined the Onslaught and fought against the Suicide Squad and the JSA. The Onslaught was responsible for the death of Amanda Waller's daughter, Hawaii.*

The Onslaught is a group of superpowered international terrorists for hire operating out of the Middle Eastern country of Qurac. Originally called the Jihad, the Onslaught were created by then Qurac president Matlo in an attempt to kill the President of the U.S. However, Nightshade and Nemesis I, two members of the U.S. Suicide Squad, infiltrated the Jihad allowing the squad to launch a preemptive attack on the terrorists and cripple the team.

Later reborn with new members, the Jihad launched a second attack on the U.S. Once again the Jihad came to blows with the Suicide Squad, this time in New York City, and many of the terrorist villains were captured or killed, including their leader, Rustam.

Years later a third incarnation of the Jihad emerged and attacked the HAYOTH, the Israeli supercommandos, as well as the JUSTICE LEAGUE OF AMERICA, after the mercenary CHESHIRE detonated a nuclear warhead above Qurac, killing more than one million people. The Jihad mistakenly believing U.S. interests were responsible for the warhead's detonation, hijacked a U.S. cruise heading to Gotham City from Paris. Fortunately the Justiciars were also aboard the airplane and the terrorists were defeated.

Recently, Njara Kattuah, the son of the first Rustam, created a new Jihad, now called the Onslaught, with new members. After successfully kidnapping Amanda Waller (see WALLER, AMANDA) the Onslaught was soundly thrashed by the Suicide Squad and the JUSTICE SOCIETY OF AMERICA. DEADSHOT killed RUSTAM II, but the others escaped and remain at large. PJ

DIGITAL DEATH *The Digital Djinn kills computer hacker Modem.*

HYVE *This monster defies the definition of itself that can change into other people and objects!*

RUSTAM II *The Onslaught leader would generate blazing scimitars of pure fire.*

Onyx

First appearance: DETECTIVE COMICS #546 (January 1985)
Status: Hero **Real name:** Unrevealed
Occupation: Adventurer **Base:** Star City
Height: 5ft 9in **Weight:** 146 lbs **Eyes:** Brown **Hair:** Black
Special powers/abilities: Olympic-level athlete; expert hand-to-hand combatant; gifted martial artist



[illegible] as school girl in the Star City [illegible] a mutant by a brutal bomb. Star City Pursued by an unknown agent who wanted to kill her, Onyx was admitted to the all-male Sanctuary by the Master who trained her in martial arts and gave her a new identity. Upon the Master's death, Onyx sought out Green Arrow I another student of the Sanctuary to protect the monastery from a takeover by one of the Master's more ambitious proteges, a man whose name was Lan.

Onyx stayed at the Sanctuary until recently. She was recruited by Batman and subsequently she teamed up with Orpheus to help [illegible] a gang war in [illegible] that Con[illegible] PJ



Order of St. Dumas, The

First appearance: BATMAN: SWORD OF AZRAEL #1 (October 1992)
Status: Secret society of warrior priests and priestesses (destroyed)
Base: Malta; formerly 14th century Europe
Notable members:
Azrael (Jean Paul Valley) deceased, Brother Bullo deceased, Carleton LeNoir deceased, Sister Lilly deceased, Nuncius

With its origins in the 14th century, the Order of St. Dumas was a small army of warrior priests dedicated to wreaking wrath upon infidel foes during the Crusades. Similar in its credo to the Knights Templar, the Order defied Papal sanction and broke away from the Catholic Church, ultimately taking its mission underground while secretly amassing great wealth and power.

The Order demanded unwavering obedience from its members. Anyone who dared to betray its secrets was slain by the Order's avenging angel, Azrael. This merciless warrior was trained from infancy using the System, an arcane mix of mental and physical conditioning through post-hypnotic suggestion.

Over the centuries that followed the Order's numbers dwindled and its mission became increasingly tainted by the greed of its remaining fanatical devotees. College student Jean Paul Valley inherited the mantle of Azrael from his father when the latter was killed in the Order's service. Valley briefly served the remaining acolytes of St. Dumas, however, with Batman's help, he managed to escape the psychic bonds of the System. When he learned the full story concerning the horrific procedures that had forged him into Azrael, Valley destroyed every last vestige of the Order. The death of Jean Paul Valley, the last albeit unwilling, member of the Order of St. Dumas, brought an end to this bizarre and sinister remnant of a bygone era. SB

Orion

First appearance: NEW GODS (1st series) #1 (March 1971)
Status: Hero **Real name:** Orion
Occupation: Warrior **Base:** New Genesis
Height: 6ft 1in **Weight:** 195 lbs **Eyes:** Red **Hair:** Red
Special powers/abilities: Possesses enormous strength in comparison with his fellow gods, as well as a heroic warrior's instinct; astro-glider allows him inter-planetary and inter-dimensional travel

[illegible] battle between New [illegible]s, the planets' respective [illegible] and Darkseid made a [illegible]s The Pact, whereby each [illegible] son to be raised by the other. Orion's feral nature stood out [illegible] inhabitants. Over time [illegible] a Mother Box, a sentient [illegible] his mind and actually [illegible] coarse features. Soon after [illegible] by Lightray and the two Orion was dispatched to [illegible] had been seeking the [illegible] Equation. At one [illegible] served with the League of [illegible] his son hunted [illegible] is Orion.

[illegible] Centre and [illegible] Mister Miracle [illegible] banished [illegible] as CC [illegible] Orion [illegible] And Life Equation [illegible] destroying them. And [illegible] that Scott Free will [illegible] Ant-Life Equation. AG





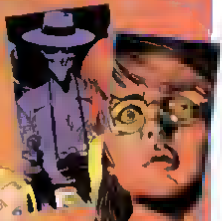
Warrior
Born and bred for battle, Orion is the Earth World's fiercest fighter champion, [illegible] savage into useful foes.

ORACLE

THE ALL-SEEING EYE

FIRST APPEARANCE DETECTIVE COMICS #359 (January 1967)
STATUS Hero **REAL NAME** Barbara Gordon
OCCUPATION Information broker **BASE** Gotham City
HEIGHT 5ft 11in **WEIGHT** 148 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Superior computer breaker and information retrieval specialist possesses a photographic memory and is capable hand-to-hand combatant

THE JOKER'S BULLET brought Barbara Gordon's high-flying career as BATGIRL crashing to earth. However, despite being paralyzed and wheelchair-bound she has accomplished far more as a crime fighter than she ever could have if she had remained BATMAN's enthusiastic assistant in the realm of acrobatics and Batarangs.



KILLING JOKE [illegible] changed the [illegible] the Joker [illegible] Barbara [illegible]

BIRDS OF PREY [illegible] led by the [illegible] Black Canary, [illegible] the first [illegible] all female [illegible] team

BEHIND THE SCREEN
[illegible] Oracle's true identity. Often she appears only as a stylized holographic head



BARBARA GORDON

Barbara (Babs to her friends) became the adoptive daughter of her uncle James Gordon of the G.C.P.D. (see GORDON, James W.) following the deaths of her parents. A brilliant student, she graduated from Gotham University at a very young age and took a job with the Gotham Public Library. Barbara admired the city's resident vigilante, Batman, and designed a homemade Batgirl costume to surprise her father at the Policeman's Masquerade. In this low-tech getup she foiled the dastardly Killer Moth's attack (see PENGUIN) on Bruce Wayne and started a new life as a companion to the Dynamic Duo of Batman and Robin.



Wayne Corp has helped Oracle obtain the latest technology



Due [illegible] Barbara [illegible] U.S. [illegible] A brief run-in with the assassin Cormorant Barbara retired from crime fighting. Shortly [illegible] [illegible] [illegible]



THE OUTSIDERS

OVERMASTER

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) #238 (December 1984) **STATUS** Villain **REAL NAME** None
OCCUPATION Assassin **BASE** Outer space
HEIGHT 6ft **WEIGHT** 350 lbs **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Exact abilities have not yet been documented but he clearly possesses advanced technology

An alien paragon called the Overmaster [illegible] another inhabitant of the planet. The victorious being took the name Overmaster and journeyed through space interfering with sentient worlds. When the being arrived on Earth it saw a planet filled with super-heroes and recognized a new way to test the populace. Overmaster [illegible] six humans and formed the CADRE. The group challenged the JUSTICE LEAGUE OF AMERICA to battle humanity's fate at stake. The JLA, aided by Oxwy, prevailed. Overmaster returned for [illegible] "Judgment Day" and was opposed by the JLA [illegible] and a new recruit, [illegible]. [illegible] villain and his [illegible] called Cadre were [illegible] Overmaster's [illegible] current whereabouts are unknown. RG



ORPHEUS

FIRST APPEARANCE BATMAN: ORPHEUS RISING #1 (October 2001)
STATUS Hero **REAL NAME** Gavin King
OCCUPATION Vigilante, former dancer **BASE** Gotham City
HEIGHT 6ft 2in **WEIGHT** 180 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Formidable fighter, stealth-armoury allows costume to blend into shadows, employs high-tech weapons

While other kids were playing hooky, [illegible] Gotham City orphanage and getting into trouble, teenager Gavin King turned his attentions to martial arts training. After finishing his schooling Gavin joined a professional dance troupe and traveled the world where he witnessed more of the same poverty and inequality that [illegible] and inevitably led to violence. Determined to do something about these injustices Gavin joined a shadowy secret organization which provided him with the training and equipment he needed to combat ignorance and indifference. As the reanimated Orpheus Gavin took the fight back to Gotham, where he helped the city's self appointed guardian BATMAN expose a cabal of corrupt cops tormenting bloodshed between gangs and gun dealers.

Through initially wary of Orpheus the Dark Knight became convinced of the young hero's good intentions after Orpheus argued that Gotham could certainly use more heroes of color to act as relevant role models to the city's minority populations. Later Orpheus teamed with the Dark Knight's allies NIGHTWING and BLACK CANARY.

Batman recently recruited Orpheus to team with ONYX and infiltrate Gotham City's underworld to help prevent a gang war. SB

OUTLAW

FIRST APPEARANCE ALL STAR WESTERN #[illegible] (November [illegible])
STATUS Hero (deceased) **REAL NAME** Rick Wilson
OCCUPATION Ranger **BASE** Texas
HEIGHT 6ft 0in **WEIGHT** 189 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Was an expert marksman and horseman, often accompanied by a trained hawk he once nursed back to health

Rick Wilson and Sam Wilson were a Texas ranger who [illegible] the lawless ghost [illegible] Old West. When Rick married Dr. Hester Hill in part [illegible] unknown. When Sam Wilson and a called-in [illegible] to investigate a daring stage coach robbery, he discovered that Rick was one of the outlaws and [illegible] declared that he no longer had a son. Sam [illegible] pursuit his son as [illegible] outlaw [illegible] the Dix Gang. King Collin and Grayson [illegible]. What no one realized was that the Wilson [illegible] cohorts. Rick was infiltrating outlaw gangs and helping Sam Wilson to catch them dead or alive. After defeating the dynamite wielding Crimes the Wilsons [illegible] was revealed. Sam and Rick served with the Texas Rangers for the rest of their days. SB



FAST ON THE DRAW
Rick Wilson masqueraded as an Outlaw to bring in desperadoes—dead or alive

OWLWOMAN

FIRST APPEARANCE SUPER FRIENDS #7 (October 1977)
STATUS Hero **REAL NAME** Waverly Littlebird
OCCUPATION Jewelry adventurer **BASE** London, the Dome
HEIGHT 5ft 5in **WEIGHT** 125 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Tribal powers give her superhuman speed, the power of flight, tracking ability, sight in total darkness, and superhuman endurance, her gauntlet-engineered claws can cut through steel

A Kiowa Indian from Wyoming, Waverly Littlebird learned from [illegible] the spiritual power of her name to be [illegible] a great protector called [illegible] Owl. [illegible] called Owlwoman [illegible] her mother Winona Littlebird [illegible] criminal and [illegible] mission dream in the Midwest eventually becoming the U.S. representative of [illegible] MYSTERIOUS [illegible] Bureau. [illegible] Waverly left [illegible] with [illegible] Jack O'LANTERN. Her [illegible] turned when she was [illegible] first Queen Bee (see QUEEN BEE II). [illegible] experiments. After deposing [illegible] Sultan Hajah Bee HAJAWI RUMAAN [illegible] leader in Baliva in the Middle East. Jack [illegible] Owlwoman began an angry campaign to end [illegible] called PJ.

THE OUTSIDERS

THE NEW BREED

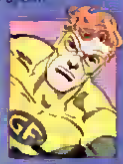
FIRST APPEARANCE BRAVE AND THE BOLD #200 (July 1983)
STATUS Hero team **BASE** Brooklyn, New York City
CURRENT MEMBERS AND POWERS
Nightwing (leader) Expert acrobat and combatant
Arsenal Superior archer and weapons specialist
Grace Superstrength
Thunder Can increase her body's density to become invulnerable
Indigo Android with the powers of flight, force field projection, and the ability to emit energy from eyes and hands.
Jade Wields green energy to create hard-light constructs
Shift Fully grown copy of Metamorpho with the power to shapeshift and transmute the elements in his body



THE OUTSIDERS LIVE UP TO THEIR NAME by flatly refusing to work within the expected constraints of international [illegible] property. The current version of the team is comprised of [illegible] taking [illegible] meta-human and [illegible] threats [illegible] have the chance to become [illegible]. The original Outsiders included BLACK LIGHTNING, METAMORPHO, LOOKER, HALO, and the Markovian [illegible] GEO-FORCE. Based in Gotham City and backed financially by Bruce Wayne, the hero team were an outgrowth of BATMAN's frustration with the political constraints under which the JUSTICE LEAGUE OF AMERICA were forced to operate.

DIRECT ACTION

When Baron Bedlam kidnapped Halo as [illegible] Markovia, the Justice League of America [illegible] interfere for fear of [illegible] nation's internal politics. Batman [illegible] the JLA in disgust and [illegible] the Outsiders to handle the Markovia incident and similar [illegible] situations. Geo-Force fought with Batman over the Dark Knight's [illegible] withheld information from team members. Batman quit and Geo-Force led the team, which relocated to Los Angeles. During this period the Outsiders became agents of the Markovian government. Later additions to the roster included the airstream [illegible] playing WINDFALL and [illegible] named ATOMIC KNIGHT. Geo-Force eventually [illegible] disbanded the [illegible]



GEO-FORCE The Outsiders' greatest leader



NEW BLOOD Grace and [illegible] two [illegible] young [illegible] [illegible] to battle the Gorilla Grodd.

[illegible] in Markovia [illegible] became framed for the [illegible] of the [illegible] Queen Bee [illegible] names but [illegible] one led [illegible] and included [illegible] the wave [illegible] the other led [illegible]

[illegible] and including [illegible] Faust [illegible] Beast [illegible] and the beast creature [illegible] two [illegible] united and the Outsiders remain [illegible] Imperiex War [illegible] Great Battles, pp. 320–1 [illegible] being Doctor Light II [illegible] ARGENT founded the [illegible] funding [illegible] which paid [illegible] HQ and a [illegible] the [illegible]



THE OUTSIDERS 1) Arsenal 2) Nightwing 3) Grace 4) Indigo 5) Thunder 6) Jade 7) Metamorpho



KEY STORYLINES

- **BATMAN AND THE OUTSIDERS #1 (August 1983).** The classic Outsiders team makes its debut while meddling in foreign affairs.
- **OUTSIDERS (2nd series) #1 (November 1985).** Without Batman, the Outsiders move to California.
- **OUTSIDERS (3rd series) #1 (June 2003).** Nightwing and Arsenal ex-teen Titans, form a new team.

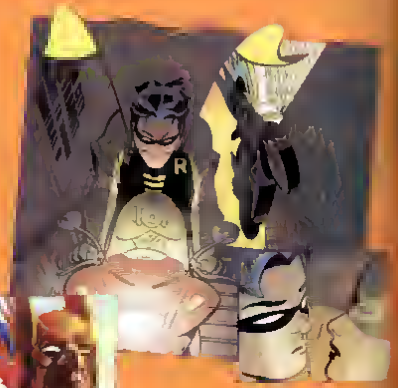
GREAT TEAM-UPS

TWO HEADS ARE BETTER THAN ONE is not an axiom that finds favor with all super heroes. Some hate to share, some combinations just don't click and sometimes a spot of unresolved sexual tension clouds the issue. Before too long, all manner of hostility is bubbling to the surface. However if two heroes are compatible a team-up can lead to lasting friendship and mutual respect, a meeting of minds and talents. Here's a look at some classic combinations.



SUPERMAN/WONDER WOMAN

He thought she was a total like herself. She thought he was a [illegible] Despite their [illegible] true love friendship [illegible] to protect the [illegible] Help mankind.





ATOM/HAWKMAN

Even that opposites attract [illegible] make sense that a deep bond [illegible] Chay developed between [illegible] Hawkman and the Atom [illegible] Ray Palmer alias the Atom. [illegible] work together mixing their abilities [illegible] knowledge to become a [illegible] duo.

ROBIN/BATGIRL

A Dynamic Duo in their own right, Robin [illegible] Batgirl's partnership began as an attempt [illegible] Batman to dissuade Batgirl from vigilantism. The couple's love found fuller expression in adulthood by when Dark Crayon was [illegible] Starwise and Barbara Gordon was known as [illegible].



CONSTANTINE/SWAMP THING

Alec Holland's essence was housed in the body of Earth's [illegible] elemental but he was unaware of the greater forces that [illegible] the world and even the cosmos. John Constantine, [illegible] ultimate manipulator traded favours and information [illegible] for Swamp Things help when it mattered the most. When Swamp Thing needed a human [illegible] impregnate his wife Abby Holland he turned [illegible] to Constantine. As a result they share a bond [illegible] of purpose even friendship.

CYBORG/CHANGELING

Victor Stone [illegible] Cyborg [illegible] cybernetic [illegible] kept him alienated [illegible] as a result he [illegible] and with [illegible] training [illegible] like only when the Teen Titans were in action. In contrast the youngster Changeling was always in action. Over time they learned much [illegible] from each other and a deep bond of [illegible] friendship now exists whether [illegible] they are part of the Titans or on their [illegible].





Green Lantern / Arrow I

Straight I [illegible] the [illegible] in [illegible] teamed up to [illegible] strong a vital [illegible] ending of the problems [illegible] the common man. [illegible] much from [illegible] that before [illegible] of the [illegible] has [illegible] Pure [illegible] to [illegible]



Booster Gold / Blue Beetle

The first met during [illegible] of duty with the Je[illegible] A[illegible] a Antitrust, whom a mutual bond was quickly established both being single and well to [illegible] used the [illegible] to [illegible] and pals [illegible] the world. With [illegible] and [illegible] hate at the [illegible] friendship [illegible]



Attacked from all sides

[illegible] necessary [illegible] of Prec[illegible] Superman [illegible] more Kents [illegible] selling [illegible] [illegible] would [illegible] and [illegible]



Superman / Batman

Superman takes on crises and creates. Batman prefers crushing, precise [illegible] ski. Superman is good natured, optimistic and [illegible] moderate. Batman is suspicious, pessimistic and brooding. Given the very different approaches to life, and to their missions, it odd to find the Man of Tomorrow working alongside the Dark Knight Detective. They have clashed on several occasions, yet time and again they have found themselves helping one another or working together for the greater good of all humanity. They respect one another's methods and secrets, while not wholly approving of the other's complete approach to the work.



Flash II / Kid Flash

When Barr[illegible] Allen, the [illegible] [illegible] he [illegible] that [illegible] Wally West [illegible] [illegible] [illegible]

PANTHA

FIRST APPEARANCE NEW TITANS #74 (March 1991)
STATUS Hero **REAL NAME** None (originally designated X-24)
OCCUPATION Adventurer **BASE** Source City, Russia
HEIGHT 5ft 8.5in **WEIGHT** 136 lbs **EYES** Red **HAIR** Auburn
SPECIAL POWERS/ABILITIES Incredible predatory speed, strength and agility; indestructible claws on hands and feet, cat-like visual acuity



The first of Amanda Waller's attempts to create a Justice League counterpart, Pantha was a genetically engineered human/panther hybrid. Created from DNA and adaptable host cells, she was the beautiful result of Amanda Waller's belief that the Justice League of America needed a more physical, hands-on approach to battling evil. Pantha was originally sent to Earth to help the Teen Titans battle Raven and Adeline Hurt, but in the end she joined the Titans herself. Amanda Waller also worked in secret to kill Pantha's original creator, Dr. Myron Hurt, and replace him with a Waller-loyal scientist.

With the original Dr. Hurt dead, Waller's engineers were able to perfect Pantha's mutated cells and created Dr. Hurt, who helped the Titans fight the Terminator. The Terminator killed Jericho and the Wildebeests. A Titan himself, Pantha eventually married Terra and both Raven and Baby Wildebeest. The latter would be Wild Lord Source's first sexual experiment, a creature that fascinated Pantha, who became its mother. The annual lunch now forces Source City's rulers and mercenaries to consult with the Russian government. SB

CAT/WOMAN *Since her origin took the Wildebeests' path, she sought to be a "human" rather than a "cat," so it's not really a generality when it's known as an evolved feline.*

PARASITE

FIRST APPEARANCE ACTION COMICS #240 (August 1966)
STATUS Villain (dead) **REAL NAME** Rudy Jones, Torvel Freeman
OCCUPATION Professional criminal **BASE** Metropolis
HEIGHT Variable **WEIGHT** Variable **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Absorbed the life essence of living creatures, killing them; absorbed meta-human powers could shape-change, use and shape varied with energy absorbed



Rudy Jones was a maintenance worker at S.T.A.R. Labs in Metropolis, who tried to smuggle scientific data out of the laboratory to sell illegally. Jones was exposed to one of the waste containers and was contaminated with an isotope that transformed his body.

Drawn to Jones was forced to absorb the life energies of other living beings, much like a vampire. Searching for the ultimate "meal," the Parasite began a lifelong pursuit of SUPERMAN, whom he considered a living power battery. The two clashed repeatedly, but the Parasite's craving for the Man of Steel's solar-powered energy was always unfulfilled.

After absorbing the life energies of Doctor Torvell Freeman, the Parasite implanted Freeman's psyche and memories. The two personalities became locked in a battle for supremacy for the Parasite's body, making him more dangerous than ever. After the Parasite tried to absorb Superman's angelic energies, he found himself haunted by the voices of every one of his victims, and was nearly driven mad. The Parasite then kidnapped Lois Lane (see LOIS LANE), from whom he learned Superman's secret identity and took her place. Parasite made one last attempt to claim the life force from Superman [illegible] that the Man of Steel was suffering from [illegible] hypnotoxic poisoning. The Parasite perished from the deadly toxins. PJ

SOUL DRAIN [illegible] *Parasite took [illegible] energies, but it's human being he steal, not only their memories and skills, but their life essence!*

SUPER ABSORPTION *The lovely-like creature's mightiest [illegible] the Parasite absorbed not only S[illegible] Lantern's [illegible] powers.*



PARALLAX

FIRST APPEARANCE GREEN LANTERN (2nd ser.) #50 (May 1994)
STATUS Ex-hero **REAL NAME** Hal Jordan
OCCUPATION Cosmic rogue **BASE** Mobile
HEIGHT 6ft **WEIGHT** 186 lbs
EYES Brown **HAIR** Brown with white
SPECIAL POWERS/ABILITIES A living repository of the Qan emerald energy and can control the flow of time



[illegible]hn long career as Earth's GREEN LANTERN, Hal Jordan became one of the greatest heroes the galaxy has ever seen. But when the Cyborg SUPERMAN annihilated Jordan's hometown of Coast City, the trauma of [illegible] million deaths drove Jordan mad. His quest to force the GUARDIANS OF THE UNIVERSE to protect Coast City failed, so Jordan [illegible] to [illegible] the GREEN LANTERN CORPS and absorbed the emerald energy of the Qan Central Power Battery. He now had influence over the very nature of space-time and assumed the identity of Parallax—not a true villain, but an ex-hero with a warped vision of righteousness. Parallax decided to erase Coast City's tragedy from time. Teaming with the villain EXTANT, Parallax wiped all of history in the event known as Zero Hour (see Great Battles, pp. 320–1). Jordan's old friend GREEN ARROW Oliver Queen fired an arrow at Parallax's heart and the cosmos remade itself in a [illegible]ed form.

[illegible] knew had not killed Parallax, who eventually took his revenge on the Cyborg Superman by seemingly killing him on the Source Wall at the edge of the universe. Parallax returned to Earth at the request of new Green Lantern Kyle Rayner during the Final Night crisis. Parallax proved himself a hero in the end, sacrificing his life to destroy the star-swallowing Sun-Eater and rekindle Earth's Sun. Hal Jordan has since [illegible] (see SHADOWLAW). DW

PARK, LINDA

FIRST APPEARANCE: THE FLASH (2nd series) #28 (July 1989)
STATUS: Hero **REAL NAME:** Linda Jasmine Park
OCCUPATION: television journalist, medical student
BASE: Keystone City **HEIGHT:** 5ft 6in **WEIGHT:** 137 lbs.
EYES: Brown **HAIR:** Black **SPECIAL POWERS/ABILITIES:** She has no superpowers but is brave and resourceful. She finds a equal for sheer gumption and his perfect partner

Linda Park thought Wally West (FLASH III) was brash and arrogant—which he was. But Linda also saw something else in him: the spark of a better man. As their relationship developed that spark became the flames of love. So strong was their bond that it has enabled Flash to find his way home, regardless of time, dimension or location, as they discovered when the Flash III pushed himself past his previous limit and joined the Speed Force.

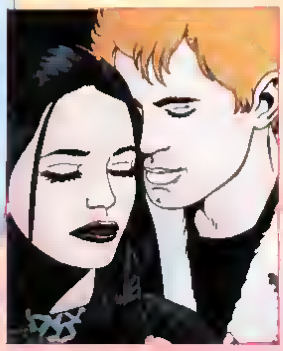
Linda was seemingly killed by a supernatural entity called the Black Flash, which sent Wally West spiraling into a depression. The Flash ultimately rescued Linda from within the Speed Force and they made plans to wed.



SOULMATES *Linda lived the adventurous life her husband led as the Flash*

As the marriage [illegible] was about to take place, Linda was kidnapped by a villain, Abra Kadabra, and the world's most wanted bride was erased. Fortunately, the Flash sorted everything out, the couple married at last, and Linda enrolled at Central City Medical College.

A short time later, pregnant with twins, she was attacked by Zoom and suffered a miscarriage. She and Wally have struggled to cope with the grief which has led to her dropping out of school and, [illegible], her husband, while she decides what to [illegible] RG



END OF THE DREAM After [illegible] miscarriage, Linda [illegible] questions her life as a super hero's spouse and [illegible] to decide her future

PARIAH

FIRST APPEARANCE: CRISIS ON INFINITE EARTHS #1 (April 1985)
STATUS: Hero **REAL NAME:** Mason
OCCUPATION: Adventurer **BASE:** Mobile
HEIGHT: 5ft 11in **WEIGHT:** 165 lbs. **EYES:** Black **HAIR:** Purple
SPECIAL POWERS/ABILITIES: Brilliant scientist. Invulnerable to physical harm, innately teleports to the focal point of any danger if so undetermined whether he is immortal

In another dimension, the scientist Mason [illegible] in an antimatter chamber for 13 months, hoping to unlock the secrets of the universe by witnessing Creation at the Dawn of Time. His chamber and [illegible] were destroyed in the process. The cursed scientist was renamed Pariah, and as penance for [illegible] crimes, was forced to spend the next hundred [illegible] years witnessing the destruction of worlds [illegible] and the deaths of countless billions of [illegible] beings. As red, enemy skies blanketed [illegible] during the summer heat of July the Anti-[illegible] (see The Crisis) attempted to destroy [illegible] universe (see The Crisis).

[illegible] Earth to warn its people [illegible] The Monitor gathered [illegible] Heroes to try and stop [illegible] HARBINGER to collect [illegible] plucked the Earth [illegible] to the anti-matter [illegible] calling millions [illegible] through [illegible] [illegible] and on Earth, [illegible] purpose in his life.



PATCHWORK MAN I

FIRST APPEARANCE SWAMP THING #2 (January 1973)
STATUS Hero (deceased) **REAL NAME** Grogan Arcane
OCCUPATION None (a victim of circumstance) **BASE** Mobile
HEIGHT 6ft 1in **WEIGHT** 330 lbs **EYES** Blue **HAIR** Grayish black
SPECIAL POWERS/ABILITIES Shambling, super-strong hulk with a fantastic resistance to injury. His origin as a magically created being gives him limited defenses against sorcery.

PATCHWORK MAN II

FIRST APPEARANCE SECRET FILES & ORIGINS GUIDE TO THE DC UNIVERSE 2000 II (March 2000)
STATUS Hero **REAL NAME** Elliot Taylor
OCCUPATION Member of Creature Commandos **BASE** Mobile
HEIGHT 9ft **WEIGHT** 360 lbs **EYES** Black **HAIR** None
SPECIAL POWERS/ABILITIES Superstrength, fantastic resistance to injury, bonds to a body composed of undead material

On [redacted] a reconstituted warrior who [redacted] revealed his stitched-together body courtesy of the U.S. government's top-secret Project M. Watched by teammates in the new CREATURE COMMANDOS — including Wolfpak (Warren [redacted] Medusa, Sgt. Vincent Velvet, Conner (a [redacted] ANDROID SOLDIER) and CAPTAIN RUNTHE [redacted] Man II served as the designated "heavy hitter" during a struggle against the interdimensional warlord Lord Saturna, ruler of the realm of Terra Arcana. The Patchwork Man, hugging a heavy machine gun with multiple ammo belts slung across his beefy shoulders, helped the Creature Commandos prevent a full-scale invasion of the armies of Terra Arcana, thanks in part to an explosive load from CLAWFOOT the SQUELCH. In the end, Lord Saturna put aside and the [redacted] citizens of Terra Arcana were left to chart their own [redacted] DW

PINCUSHION *Patchwork Man II has been shot thousands of times, and probably has hundreds of bullets lodged inside his hulking frame.*

PEACEMAKER III

FIRST APPEARANCE THE L.A.W. #1 (September 1999)
STATUS Hero **REAL NAME** Mitchell Black
OCCUPATION Former physician, soldier **BASE** Mobile
HEIGHT 6ft 1in **WEIGHT** 183 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Battle armor provides flight and enhances strength; armor is operational underwater or in space and contains high-tech arms systems as well as an energy blaster.

[redacted] individuals have adopted the alter ego of Peacemaker, an armored soldier battling for peace. Peacemaker I was [redacted] Smith whose delusion of being haunted by his fallen Nazi SS officer Wolfgang Schmidt drove him to the same results in fight and kill for the sake of peace. Peacemaker I and other lesser-able heroes died attempting to liberate the South American country of Qurac from the evil influence of Ra's Al Ghul.

Peacemaker II's identity is unrevealed. Presumably he was a U.S. government agent sometime [redacted] to take up Smith's nom de guerre and armor. He is known chiefly for belonging to the Leaguebusters, a team assembled to confront the [redacted] of the AMERICA Hitman's activities and whereabouts are unknown.

Peacemaker III is Mitchell Black, a pulmonary physician [redacted] to license to practice medicine following internal [redacted] that led to the death of a young patient. Black was subsequently recruited by the Geneva-based Peacemaker [redacted] to head of its Enforcement Division. This [redacted] organization provided armored "Peacemakers" to troubled nations around the globe. Black also joined the L.A.W. (Last American Warriors), a super-team that fought to save the world from the powerful Avatar and his cultish forces, the Ravanans. SD

PEACEMAKER *[redacted] Peacemaker [redacted] Darling Lily. Soon he [redacted] the Peacemaker [redacted] the Army [redacted]*

PENGUIN

GOTHAM'S MR. FISH

FIRST APPEARANCE: DETECTIVE COMICS #58 (December 1941)
SPECIES: Villain **REAL NAME:** Oswald Chesterfield Cobblepot
OCCUPATION: Criminal stock trader **BASE:** Gotham City
HEIGHT: 5ft 2in **WEIGHT:** 175 lbs **EYES:** Blue **HAIR:** Bleak
SPECIAL POWERS/ABILITIES: Devious and ruthless despite his small stature, he is surprisingly agile. Usually prefers to flee rather than fight. Formerly favored an array of bizarre umbrella weapons, also used his affinity with birds to assist in his crimes.

OSWALD CHESTERFIELD COBBLEPOT used a criminal career as a murderous gangster (the Penguin on his fascination with birds and ornithology. This fascination dates back to his childhood growing up with his widowed mother, who ran a pet shop specializing in exotic birds. Short, pudgy and burdened with a prominent beaky nose, his schoolmates nicknamed Oswald the Penguin. His wealthy mother usually carries an umbrella, even on sunny days, making him the target of widespread ridicule.



EARLY BIRD: [illegible] wherever possible [illegible]

THE BIRD MAN OF GOTHAM

When he grew up, Oswald got his way back on the world by becoming a [illegible] took up with a Gotham [illegible] Penguin. Jeremiah. He committed scores of [illegible] in with a bird theme, which inevitably led him to run afoul of the Dynamic Duo time and again. The Penguin built increasingly [illegible] when he met a beautiful girl named [illegible] Harold and [illegible] to create a [illegible] could control birds, directing them to [illegible] crimes and various acts of terror for him.

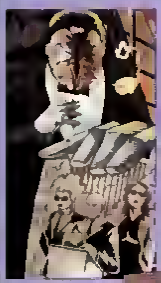


LADIES' MAN
The Penguin like [illegible] and himself [illegible] [illegible] [illegible] [illegible] [illegible]

Batman stopped [illegible] and [illegible] thought Harold [illegible] the Batman he helped [illegible] that vehicles [illegible] parade. The [illegible] in a vehicle [illegible] light by [illegible] crook. Though [illegible] the Penguin [illegible] to the most [illegible] criminal activities behind an acceptable façade.

Until Cobblepot [illegible] Lounge and [illegible] Secretly he had an alliance with [illegible] known as the Antitary who [illegible] the Penguin [illegible] Unfortunately, the Antitary [illegible] the fall [illegible] partner when Batman [illegible] Law.

The Penguin [illegible] his entire wheel [illegible] that made struck Gotham [illegible] declared [illegible] Mafia Land. Cobblepot [illegible] his [illegible] on the [illegible] market [illegible] and furs. Together, he and [illegible] the city's underworld. After Batman [illegible] has also helped get the city back on its feet, the local government [illegible] Down the [illegible], Penguin [illegible] Wayne [illegible] [illegible] [illegible] opportunities [illegible] [illegible] [illegible] [illegible] Penguin. RG



NO MAN'S LAND
During [illegible] made [illegible] Penguin [illegible] part [illegible] [illegible] [illegible]

TALK TO THE BAT!
[illegible] and again the Penguin [illegible] into telling [illegible] vital [illegible]



KEY STORYLINES

- **PENGUIN TRIUMPHANT (1992):** A spotlight story on the criminal dealings of a rogue who feels he doesn't get enough respect from the world.
- **SHORT CIRCUITED SPECIAL (1989):** A look at the tragedy that is the Penguin's life.
- **BATMAN ANNUAL #12 (1987):** The Penguin in love, convincing a parole board he deserves his freedom.
- **BATMAN #25 (OCTOBER-NOVEMBER 1944):** In "The Knights of Knavery," the Penguin teams up with the Joker with nearly deadly results for the Dynamic Duo.



Pennyworth, Alfred

First appearance BATMAN #16 (May 1943)
Status Heroic ally **Real name** Alfred Pennyworth
Occupation Butler for Wayne Manor **Base** Gotham City
Height 6ft **Weight** 160 lbs. **Eyes** Blue **Hair** Black
Special powers/abilities Expert medic, mechanic, chauffeur, former soldier and actor (professionally trained) wood mortar unwaveringly loyal and an endless source of good advice

[illegible] Dark Knight [illegible] sewing [illegible] never [illegible] happened [illegible] the B[illegible]ork[illegible]ng under [illegible] Dru[illegible] W[illegible]thing more [illegible]

Raised in England, [illegible] to either [illegible] rather than become [illegible] on Wayne Manor [illegible] to train [illegible] a job that both [illegible] and [illegible] perfect to [illegible] distinction. After [illegible] Alfred [illegible] to marry a young [illegible] when [illegible] he had not been [illegible] passed away and Alfred chose to [illegible] Bruce's father [illegible] Thomas and Martha Wayne [illegible]

Later [illegible] and Martha fell victim to a [illegible] and [illegible] Thompson, [illegible] and the Waynes' young [illegible] in Wayne Manor [illegible] of paperwork [illegible] the [illegible] to the influence of Gotham Child Services. When [illegible] adult Bruce [illegible] to become the vigilante Batman, Alfred became [illegible] to him as [illegible] subsequent string of Robins (see Robin) – Dick Grayson, Jason Todd and Tim Drake.

Alfred [illegible] fly left Bruce in service but soon returned after trips to Antarctica and England. Since then he has survived the destruction [illegible] War, Martin Bening's cataclysmic earthquake that turned Gotham [illegible] lawless No Man's Land, and his own near-fatal bout with [illegible] cancer. Because he knew Bruce as a boy, Alfred is [illegible] perhaps the only person in the world [illegible] by Batman. DW

A gentleman's gentleman

[illegible] are a [illegible] he will [illegible] Alfred [illegible]

People's Heroes, The

First appearance OUTSIDERS (1st series) #10 (August 1986)
Status Villain group (disbanded) **Base** The Russian Federation
Members and Powers
Bolshoi A formidable martial artist and superspeedster
Hammer Possesses superhuman strength and wields a hammer
Molotov Has an explosive touch
Provda Possesses psychic powers
Sickle A martial artist, her signature weapon is a razor-sharp sickle

The People's Heroes were a group of superhuman agents [illegible] by [illegible] in an attempt to [illegible] information learned through [illegible] of the U.S. super team The [illegible]ish. The People's Heroes were assigned to the Russian secret service and battled the U.S. Outsiders [illegible] a standoff. The People's Heroes later came into [illegible] with the Suicide Squad during a kidnapping [illegible]. The Squad soundly defeated the Heroes, leaving [illegible] dead.

After a failed attempt by Hammer and Sickle to [illegible] Red Star, another Russian hero on behalf of a [illegible] faction of the Russian government, the People's Heroes were disbanded. However, Molotov and Bolshoi [illegible] recruited by the Red Shadows, the Russian counterpart of the Suicide Squad. PJ

Communist Avengers *Before disbanding, the People's Heroes were Russia's patriotic superheroes. They are* **1)** *Bolshoi* **2)** *Provda* **3)** *Molotov* **4)** *Hammer* **5)** *Sickle*



Peril, Johnny

First appearance COMIC CAVALCADE #22 (September 1947)
Status Hero **Real name** Unknown
Occupation Private investigator **Base** Unnamed Midwestern city
Height 6ft 2in **Weight** 195 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Above-average hand-to-hand fighter, quick-witted and good with a gun

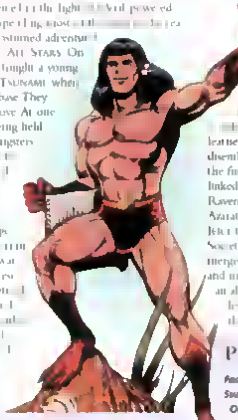
Johnny Peril's past is a mystery to all who know him. His name is synonymous with adventure and intrigue, is almost certainly an alias. He has been a reporter, a soldier of fortune, a troubleshooter, taking on any high risk job where more than money is at stake. Johnny is certainly well-traveled. However, despite his apparent addiction to adventure, Johnny isn't afraid to admit a longing for a nice, normal case every once in a while. That's why he currently makes his home in a mundane, Middle American city, having set himself up as a private investigator. He is frequently aided by psychic Heather Storm, in which Johnny has shown more than [illegible] interest. SH



PERKINS, NEPTUNE

FIRST APPEARANCE FLASH COMICS #166 (September 1945)
STATUS Hero **REAL NAME** Neptune Perkins
OCCUPATION Senator and author **BASE** Mobile
HEIGHT 6ft **WEIGHT** 187 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Amphibious and has webbed hands and feet allowing him to swim as fast as a swordfish or dolphin, requires constant exposure to salt water for survival, fair-minded politician and accomplished author

In 1922 Neptune Perkins was born in a caravan with webbed hands and feet and a tail-like deficiency. The result of being [illegible] the light [illegible] Neptune grew up excelling [illegible] and later became a renowned adventurer as part of the YOUNG ALL STARS. On one such mission he fought a young Japanese girl named TSUNAMI when she attacked a naval base. They subsequently fell in love. At one point Perkins was being held against his will by gangsters HAWKMAN and Hawkgirl [illegible] California and rescued him. The heroes prevented the thugs from using Perkins' houseboat as a getaway craft, following the return once but this vessel was destroyed in the process. Eventually Perkins retired from crimefighting and became a successful author and a senator. He and Tsunami were married and had a child, the adventurer known as Deep Blue. RG



PERUN

FIRST APPEARANCE FIRESTORM #72 (June 1988)
STATUS Hero **REAL NAME** Ilya Trayliev
OCCUPATION Hero **BASE** Russian Federation
HEIGHT 6ft **WEIGHT** 165 lbs **EYES** Brown **HAIR** Black
STATUS POWERS/ABILITIES Able to mentally control electricity within several hundred feet of himself, channeling the energy any way that he chooses.

Perun is the first of Soviet's group of young, short-term [illegible] and one of the only unique human teams not controllable by the Russian government. Soviet was vigorously pursued by the Russian agencies of the KGB and GRU, while the team [illegible] recruited. After Soviet's betrayal [illegible] defense to Russia during a [illegible] invasion by aliens, the Russian government chose to back [illegible] from their pursuit of Soviet, allowed the youngsters to [illegible] as independents.



Named after the Russian [illegible] determined young man began [illegible] at the young age of 17, defending the rights of [illegible] people throughout Russia. Along with his Soviet teammates, Perun most recently fought the alien invader [illegible] #1

PHANTASM

FIRST APPEARANCE NEW TITANS (1st series) #73 (February 1991)
STATUS Hero [seemingly destroyed] **REAL NAME** Inapplicable
OCCUPATION Wraith **BASE** Mobile
HEIGHT None **WEIGHT** None **EYES** None **HAIR** None
SPECIAL POWERS/ABILITIES Empathic and telekinetic at staggering power is being composed of more than a thousand souls

During the so-called Titan Hunt when several TEEN TITANS were brutally murdered by the bizarre WILDEBEEST Society, young teleporter Danny Chase faked his [illegible] during a Wildebeest hunt [illegible] in a Washington D.C. shopping mall. From several notes Danny left secretly assembled [illegible] them—a bolt cloth a hockey mask and an electronic voice modulator—[illegible] created a costumed secret identity the [illegible] like Phantasm. Then disguised Danny [illegible] the Titans leader Nightwing [illegible] infiltrated the Wildebeest Society and learned that the Titans were possessed by disembodied Azarathian souls (see RAVEN). During the final battle with the Wildebeest Danny linked his [illegible] energy powers to the Titans Raven and her mother Arella to channel the [illegible] Azarathian that had taken over fellow member JERICHO and used it to control the Wildebeest Society. Danny and Arella died but their essence merged with the freed Azarathian to create a new and more powerful Phantasm that remained to be an ally of the Titans. Phantasm was seemingly [illegible] destroyed sometime later while attempting to contain the evil essence of a resurrected Raven. SB



SPOOKED Phantasm [illegible] Danny [illegible] [illegible] Titans [illegible] Titans and her [illegible] Azarathian

PHANTASMO

FIRST APPEARANCE YOUNG ALL STARS #22 (January 1989)
STATUS Hero **REAL NAME** Jean Marc de Villars
OCCUPATION Adventurer **BASE** England
HEIGHT 5ft 9in **WEIGHT** 168 lbs
EYES Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Could become intangible and seemed impervious to most organic objects

Phantasmo was a Jean-Marc de Villars a Frenchman and the [illegible] human and an Earth elemental spirit. He had the [illegible] ability to make himself intangible [illegible] vulnerability to "Earth substances" such as [illegible] metals. Phantasmo was a member of the Young Allies, a team of international young heroes who [illegible] together to oppose the Nazis during World War II and once cooperated with the American Young All Stars. Phantasmo has not been seen since 1942. Enquiries into his activities have been hunted at. RG

DIVIDED SOUL Phantasmo is actually a [illegible] and elemental spirit sharing [illegible] keeping an uneasy alliance



JUST PASSING THROUGH Phantasmo was an [illegible] partially effective crime fighter because adversaries [illegible] failed to make a stand with him

PHANTOM OF THE FAIR

FIRST APPEARANCE SECRET ORIGINS (2nd series) #7 (December 1986) **STATUS** Hero **REAL NAME** Unknown **OCCUPATION** Criminal **BASE** New York World's Fair **HEIGHT** Unknown **WEIGHT** Unknown **EYES** Unknown **HAIR** Unknown **SPECIAL POWERS/ABILITIES** Superstrength, partial invulnerability, and enhanced agility. Apparently possesses acrobatic training and talents in the areas of stealth and camouflage.



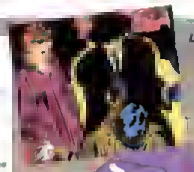
The brief career of the Phantom of the Fair remains an enigma. On April 30, 1939, the opening day of the New York World's Fair, a masked figure swooped down on Mayor LaGuardia during the ceremonies. Seizing the mayor, the phantom declared Men and women of New York City—this World's Fair is now declared officially haunted by the Phantom of the Fair!

LaGuardia refused to close the fair, and [illegible] in the New York World's Fair, [illegible] King George VI and Queen Elizabeth. Britain To protect them from the Phantom during their visit to the World's Fair, wealthy socialite Wesley Dodds assumed the crime-fighting identity of the SANDMAN for the first time. The Phantom attacked the king and queen, but Sandman and the Crimson Avenger drove off the Phantom. He was arguably the first super-[illegible] in the Golden Age.

DW

PHANTOM STRANGER, THE

FIRST APPEARANCE THE PHANTOM STRANGER (1st series) #1 (September 1952) **STATUS** Hero **REAL NAME** Unknown **OCCUPATION** Conscience-advocator **BASE** Mobile **HEIGHT** 6ft 2in **WEIGHT** 185 lbs **EYES** White **HAIR** White **SPECIAL POWERS/ABILITIES** Powers and abilities defy classification, as the past the Phantom Stranger demonstrated teleportation, control over natural forces, and main-[illegible] of supernatural energies.



PHANTOM LADY I & II

FIRST APPEARANCE [I] POLICE COMICS #1 (August 1941) [II] ACTION COMICS WEEKLY #636 (Jan. 1989) **STATUS** Hero **REAL NAME** [I] Sandra Knight [II] Delilah "Dee" Tyler **OCCUPATION** [I] Debutante, [II] TV Station employee **BASE** [I, II] Washington D.C. **HEIGHT** [I] 5'6" [II] 5'8" **WEIGHT** [I] 140 lbs, [II] 143 lbs **EYES** [I] Blue, [II] Brown **HAIR** [I, II] Black **SPECIAL POWERS/ABILITIES** [I] Blackout ray wrist device. [II] bracelet-mounted laser costume circuitry defeats electronic surveillance, can project holograms of herself.

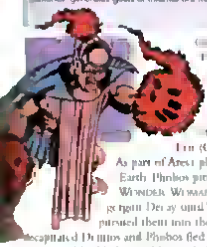


In 1941 Sandra Knight [illegible] the Golden Age [illegible] Starting as a [illegible] Scarlet Dancers of the Earth [illegible] Scientist Abraham [illegible] impressed by her beauty he gave her special [illegible] black light purple. Sandra became the crime fighter Phantom Lady.

Phantom Lady joined the All-Star Squadron in [illegible] Department [illegible] the government agency All-[illegible] Depression [illegible] operated a radio [illegible] New Dawn [illegible] Dollar [illegible] Part-Time [illegible] Knight [illegible] the Atomic Centaur, [illegible] Centaurian [illegible] World [illegible] [illegible] Dead [illegible] [illegible] [illegible] Knight [illegible] Knight [illegible] [illegible] [illegible]

PHOBOS

FIRST APPEARANCE WONDER WOMAN (2nd series) #2 (March 1987)
STATUS Villain **REAL NAME** Phobos
OCCUPATION God of Fear **BASE** The Netherworld
HEIGHT 7ft 7in **WEIGHT** 459 lbs **EYES** Red **HAIR** Flaming red
SPECIAL POWERS/ABILITIES Invulnerability of the gods, possesses the power to physically manifest the darkest fears of his enemies, immortal generates gouts of infernal fire from the netherworld.



Greek God of Fear [illegible] the son of Ares and Aphrodite [illegible] with his brother Deimos (God of Terror) and sister Eris (Goddess of Strife). As part of Ares's plan to dominate the Earth Phobos pitted himself against WONDER WOMAN. He released the gorgon Deiya until Wonder Woman pursued them into the Netherworld. She decapitated Deimos and Phobos fled. Deimos was resurrected by Phobos and his soul placed in the JOKER's body. Phobos, Deimos and Eris caused havoc in Gotham City by possessing SCARLET JOKER, the Joker and POISON IVY until Wonder Woman and BATMAN defeated them. Phobos deemed a failure by his angry father Ares was chained [illegible] DW

PLANETEERS, THE

FIRST APPEARANCE ACTION COMICS #127 (December 1948)
STATUS Hero team (disbanded) **BASE** Earth
MEMBERS' NAMES AND POWERS
General Horatio Tomorrow *Supreme marksman, pilot and tactician*
Colonel Tommy Tomorrow *Ace pilot, good fighter and crack shot*
Brent Wood *Marksman, navigator and co-pilot*



In the 22nd century, Earth and its colonies throughout the solar system and beyond were protected by the Space Planeteers. These officers of peace patrolled the spacelanes ensuring people and supplies flowed smoothly between worlds. When Earth or its colonies were threatened the Planeteers acted as the first line of defense. It was the Planeteers who stopped evil scientist Rotwang and his robot MEKANIQUE in addition to a race of aquatic aliens who attempted to plunder Earth's resources. Among its great leaders was General Horatio Tomorrow who worked out of Planeteer headquarters on Earth. One day Horatio found a young boy at Headquarters Bunker D. Horatio took the boy in, named him Thomas, and raised him. In time the lad joined the Planeteers rising to the rank of Colonel. Along with his best friend, Brent Wood, TOMMY TOMORROW protected humanity aboard his patrol craft *The Ace of Space*. When the Planeteers ceased to exist and what it played [illegible] has yet to be revealed. RG

PIED PIPER

FIRST APPEARANCE THE FLASH (1st series) #106 (May 1959)
STATUS Hero (reformed villain) **REAL NAME** Hartley Rathaway
OCCUPATION Social activist **BASE** Central City
HEIGHT 5ft 10in **WEIGHT** 158 lbs **EYES** Blue **HAIR** Reddish-blond
SPECIAL POWERS/ABILITIES An expert in the science of sound who uses various pipes and technological devices to generate destructive sonic blasts or hypnotize others.



MUSICAL MANIA *The Pied Piper's* [illegible] *instrument is an advanced cylinder of complex* [illegible] *made to* [illegible] *people's minds*

[illegible] of sound [illegible] criminal [illegible] his work [illegible] critters, Pied Piper [illegible] Barry Allen. Soon after [illegible] the Pied Piper [illegible] [illegible] lifted his life to [illegible] gay rights and Central City [illegible] Lastly teamed up with a group of [illegible] heroes to arrange meals for Central City's needy and befriended [illegible] the third Flash.

The Pied Piper was [illegible] the murder of his parents and driven crazy in prison. The insane Piper then allied himself with the first Trickster (see TRICKSTER I). PJ

PLASMUS

FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #14 (December 1981)
STATUS Villain **REAL NAME** Otto Von Furth
OCCUPATION Criminal **BASE** Europe
HEIGHT 6ft 6in **WEIGHT** Unknown **EYES** Gray **HAIR** None
SPECIAL POWERS/ABILITIES Plasmus's touch brings fiery death and reduces living creatures to burning protoplasm



While excavating deadly radium mines Otto Von Furth was trapped in a cave-in for seven days. During this time he was exposed to lethal levels of radiation which killed his co-workers and left Von Furth highly radioactive. While recovering in hospital Von Furth was kidnapped by ex-Nazi scientist GENERAL ZAHL whose cruel experiments mutated the mineworker into a blob-like protoplasmic monster with a deadly disintegrating touch.

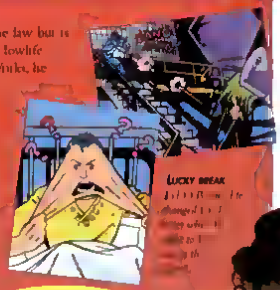
Dubbed Plasmus, Von Furth joined Zahl in a villainous team known as the Brotherhood of Evil opposing the TEEN TITANS. Plasmus also belonged to the Brotherhood's successor team the SOCIETY OF SIN. He and his terrible teammates remain an ever present menace. SB

PLASTIC MAN

THE PEIABLE PRANKSTER

FIRST APPEARANCE POLICE COMICS #1 (August 1941)
SERIES Hero **REAL NAME** Eel O'Brian
OCCUPATION Adventurer **BASE** Chicago
HEIGHT 6ft 1in **WEIGHT** 178 lbs **EYES** Greeny goggles
HAIR Black **SPECIAL POWERS/ABILITIES** Capable of stretching every atom in his body into any shape he wishes. He is seemingly unbreakable and his shape-changing is limited only by his own expansive imagination, also has a marvelous sense of humor

EEL O'BRIAN STARTED OUT [illegible] on the wrong side of the law but is working hard to make up for it. In 1941 he was just a lowlife gangster. Shot by a guard at the Crawford Chemical Works, he tumbled into a vat of acid which seeped into his wounds. He escaped and ended up at Rest Haven, a spiritual retreat. While there, he realized that amazing changes in his human form would also allow him to change his ways. He became the hero Plastic Man.



LUCKY BREAK [illegible] changed [illegible]



YOUR FRIENDLY NEIGHBORHOOD FRIEND

[illegible] the All-Star Squadron and the Justice Battalion during World War II. Later, Man was employed by the F.B.I., [illegible] agency the National Bureau of Investigations. To this day he continues to handle cases for the N.B.I. usually paired with the sloppy, fast-talking wise-cracking Woozy Winks. These two improbable partners have an unparalleled record. To date they have brought down many notorious villains, including the Doctor Seven Syndicate of the Brotherly Love Six Gang, Caribou.

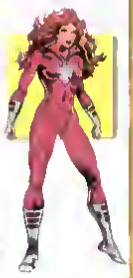
A more recent [illegible] several cases [illegible] Batman [illegible]

BUDGING OUT [illegible] display [illegible] unknowingly [illegible] [illegible] Plastic Man [illegible] [illegible] despite his [illegible] everything.

[illegible] Batman [illegible] out of work [illegible] grew [illegible] plastic man [illegible] Mob [illegible] Gotham [illegible] [illegible] Columbia [illegible] [illegible] [illegible]

PLASTIQUE

FIRST APPEARANCE FURY OF FIRESTORM #7 (December 1982)
STATUS Reformed villain **REAL NAME** Belle Sara Sauce
OCCUPATION Former terrorist **BASE** Quebec, Canada
HEIGHT 5ft 6in **WEIGHT** 141 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Is able to cause objects to explode by touching them with her fingertips. A demolitions expert, Plastique has received training in urban terrorism and possesses an incendiary temper.



Plastique was raised in French Canada to mount violent campaigns for Quebec independence. Many of her early Origin all she possesses unique powers and to the world engaged with plastic explosives, the offices of the New York News Express in an attempt to extort the newspapers owners.

Firestorm, the Nuclear Man, foiled her incendiary plot and sent her to prison, but behind bars Plastique received an injection of an experimental serum that gave her the ability to explode objects by touching them. A second criminal caper teamed Plastique with Killer Frost and Captain Cold in an attempt to blow up the Niagara Falls power plant.

Plastique became somewhat of a celebrity when she had the opportunity to work with the Suicide Squad in exchange for a committed sentence. Since then she has changed her criminal ways and hooked up with Captain Atom, eventually becoming involved with Perhaps affected by Captain Atom's apparent death Plastique has largely dropped out of sight. **DW**

POISON IVY

FIRST APPEARANCE BATMAN #181 (June 1966)
STATUS Villain **REAL NAME** Pamela Lillian Isley
OCCUPATION Criminal eco-terrorist **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 123 lbs **EYES** Green **HAIR** Chestnut
SPECIAL POWERS/ABILITIES Poison Ivy's altered body chemistry enables her to exude a venomous variety of floral toxins to which she alone is immune, armed with her a plethora of poisonous plants that germinate from fast growing seed pods.



PRETTY POISON! Wayne M[illegible] [illegible] [illegible] [

POWER COMPANY

FIRST APPEARANCE: JLA #61 (February 2002)
STATUS: Hero team **BASE:** San Francisco
CURRENT MEMBERS AND POWERS
Josiah Power (managing partner): Can turn into a rock form
Skyrocket (partner): Arga Hermes lets her channel and control energy
Manhunter (partner): Clone of Manhunter Paul Kirk, skilled combatant
Witchfire (partner): Possesses occult conjuring abilities
Striker Z (associate): Living battery able to power his high tech gear
Bork (associate): Possesses mystically-granted invulnerability
Sapphire (associate): Alien "gem cowboy" can create armor shielding, and weapons
Jennifer Elizabeth Barbara Stuart: Pilots high tech Haunted Tank

Before back to the world's foremost supplier of [illegible] services. The Power Company is a super-hero corporation run like a law firm and designed to make a profit. Although founder Josiah Power encourages *pro bono* work for good causes, high-paying clients often retain the Power Company for security recovery or [illegible] missions.

Josiah Power drew upon his past history as a lawyer to structure the Power Company into partners and associates. His early partners included MANHUNTER, WATCHFIRE and SKYROCKET, the head hero of St. Louis Associates included ex-villain Bork, the wonkman STRIKER Z and the runaway called Sapphire.

During the time when Josiah Power lay in a coma from a gunshot wound, the other team members brought aboard [illegible] Mr. Oak Man as company consultant. Oswald Tilt, the CEO of S.T.A.R. Labs, took over as interim administrator. Though Freedom left the team, they gained new help from Jennifer Stuart and her HAUNTED TANK during the battle against Dragonfire. Josiah Power has since returned to full health and the Power Company is actively seeking new clients. Few other super hero teams have as deep an understanding of the business market and it appears that the Power Company is primed to make a killing. They can only hope that super villain gangs don't follow their lead and begin marketing themselves as corporations. DW

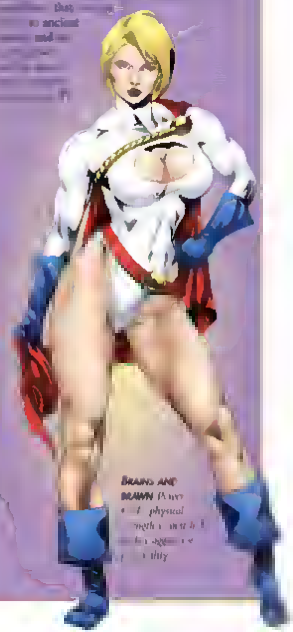


FURY FORCE
1) Striker Z 2) Bork
3) Josiah Power 4) Witchfire
5) Manhunter 6) Sapphire
7) Skyrocket

POWER GIRL

FIRST APPEARANCE: ALL-STAR COMICS #58 (February 1976)
STATUS: Hero **REAL NAME:** Karen "Karol" Starr
OCCUPATION: Software designer, adventurer
BASE: Los Angeles, New York City
HEIGHT: 5ft 7in **WEIGHT:** 140 lbs
EYES: Blue **HAIR:** Light blonde
SPECIAL POWERS/ABILITIES: Incredible superstrength, superspeed, near invulnerability, flight

[illegible] of brother [illegible] news [illegible] to MANHUNTER. Girl learns that [illegible] ancient and [illegible]



BRAINS AND BRAWN: Power [illegible] physical strength, speed, [illegible] ability

Pow-Wow Smith

First appearance WESTERN COMICS #44 (April 1954)
Status Hero **Real name** Ohyesan
Occupation Lawenforcer **Base** Elkhorn
Height 6ft 2in **Weight** 190 lbs **Eyes** Black **Hair** Black
Special powers/abilities Ohyesa turned out to be a clever man quickly mastering the white man's ways, becoming a crack shot and a fine debater



Sent by the U.S. government to Red Dog Valley to bring the ways of the future to the people, Pow-Wow Smith was a man caught between two worlds. Despite his attempts to adapt to the white man's ways, he was always considered a savage by the townsfolk. Pow-Wow Smith was a symbol of the struggle between the old and the new, and his story is a reminder of the importance of understanding and respecting different cultures. RG

Prankster

First appearance ACTION COMICS #51 (August 1942)
Status Villain **Real name** Oswald Loomis
Occupation Comedian, criminal **Base** Metropolis
Height 5ft 9in **Weight** 160 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Weapons imbued with nanotechnology include tear-gas squirt flowers, 3-D glasses, mud-spitting water gun



During a crime spree that lasted from the 1940s to the 1960s, Oswald Sloane, a children's entertainer in Metropolis, became obsessed with the character of the Prankster. He even called his show after 25 years. Lewis stopped staging a number of bizarre and dangerous pranks throughout the city, but he was kidnapped by Lex Luthor (see Lex Luthor) and held hostage in his studio. When Edge tried to intervene, Loomis had already left the building. The Prankster's obsession with Metropolis was finally over.

SUPERMAN said: "I thought that I'd seen the last of you, but I'm not surprised to see you're back. Edge may be retired, but he's still around, and he's not afraid to use his weapons against you. The Prankster is a dangerous criminal, and I'm glad that he's finally been brought to justice. Edge is a true hero, and I'm proud to have him as a friend." PJ

Praxis

First appearance THE SPECTRE 2nd series #24 (February 1989)
Status Hero **Real name** Jason Praxus
Occupation Super hero, former police detective **Base** Mobile
Height 7ft 7in **Weight** 160 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Skilled undercover detective possesses telepathic and telekinetic control over electricity, including synaptic brain activity, allowing Praxus limited control over others' minds.



Praxus was a detective in the city of Metropolis, where he was known for his ability to solve crimes that others couldn't. He was also a member of the Justice League, a group of superheroes who fought against evil. Praxus was killed in the line of duty, but his spirit lived on as a member of the Justice League. He was a true hero, and his memory will always be cherished by those who knew him. RG

Prez

First appearance PREZ #1 (September 1973)
Status Hero **Real name** Prez Rickard
Occupation Ex-president of the U.S. **Base** Stonefleet
Height 5ft 7in **Weight** 145 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Possesses a sunny disposition and optimistic outlook on life that makes people instinctively want to trust him



A story that makes the front page of the Daily Bugle. Between Wednesday and Thursday, the city of Metropolis was engaged in a battle between two rival gangs, the Blue Devils and the Red Dragons. The Blue Devils were led by a man named Prez Rickard, who was known for his ruthless tactics and his willingness to do whatever it took to get what he wanted. The Red Dragons were led by a man named Lee Chang, who was known for his cunning and his ability to outsmart his opponents. The battle was fierce, and it lasted for several days. In the end, the Blue Devils were victorious, and Prez Rickard was declared the winner. The Red Dragons were forced to retreat, and Lee Chang was captured by the police. The battle was a bloody affair, and it left many people dead and injured. The city of Metropolis was in ruins, and the people were left to pick up the pieces. Who will be the next to challenge Prez Rickard for control of the city? Only time will tell. RG

Primal Force

First appearance PRIMAL FORCE #0 (October 1994)
Status Hero team **Base** New York City
Members and allies: **Bad Tornado** (controls weather), **Claw** (demonic claw) **Cobalt** (regenerative powers) **Jack O'Lantern III** (energy blasts) **Meridian** (teleports) **Black Condor II** (heightened senses) **Nightcrawler** (Sword of Night) **Willpower** (living thunderbolt)



Also known as the Justice League Primal Force, this group was formed by Zeus to protect the world from the forces of evil. The team was led by Primal Force, a powerful being who could control the elements. The team was also known for its use of advanced technology, including a giant robot called the Juggernaut.

Primal Force disbanded after a confrontation with Cataclysm in New York's Central Park, though its members stand ready. JACK O'LANTERN III remembers a prophecy that foretold he would lead the team. DW

Key 1) [illegible] 2) Black Condor 3) Meridian 4) Jack O'Lantern III 5) [illegible]

Pozhar

First appearance FIRESTORM #42 (August 1987)
Status Hero (absorbed) **Real name** Mikhail Arkadin
Occupation Former super hero **Base** Moscow
Height 6ft **Weight** 190 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Flight; ability to control nuclear blasts, and immunity to radiation



Pozhar was a Russian superhero who joined the Justice League of Europe. He was a member of the Soviet Union's Department of Metahuman Affairs (DMA) and was known for his ability to control nuclear blasts. He was also immune to radiation. Pozhar was killed in the Crisis on Infinite Earths, but he was later revived by the Monitor. He is now a member of the Justice League International. RG

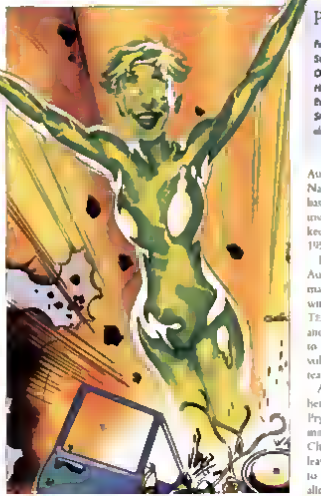
Prince Ra-Man

First appearance (Merlin) HOUSE OF SECRETS (1st series) #23 (August 1959), (Prince Ra-Man) HOUSE OF SECRETS #73 (August 1965)
Status Hero (dead) **Real name** Mark Merlin **Occupation** Occultist and adventurer **Base** Mystery Hill Mansion in the town of Cloister **Height** (Merlin) 5ft 10in, (Prince Ra-Man) 6ft **Weight** (Merlin) 157 lbs, (Prince Ra-Man) 178 lbs **Eyes** (both) Blue **Hair** (Merlin) Brown, (Prince Ra-Man) black
Special powers/abilities Sorcery: illusion casting, invisibility; mental transference into his cat Mannikato; telekinetic powers projected as a beam from his forehead; matter transmutation



College-aged Mark Merlin was investigating the death of his uncle, a stage magician who was killed after revealing the secrets of fake magic tricks. Exposing a group called the Council of Three as the murderers, Mark became an occult specialist and began investigating magical impostors in order to avenge his uncle's death.

Mark was transported to the otherdimensional world of Ra where several ancient Egyptian immortals, Il'an Merlin gained various mental powers and returned to Earth reincarnated in the body of an Egyptian prince calling himself Prince Ra-Man. Mark Merlin battled various mystical threats but died when the Anti-Monitor, a nihilist from the Anti-Matter Universe, invaded Earth (see Crisis Battles, pgs. 320–1). He left behind his shattered fiancée, Elsa. PJ



Only the lonely [illegible] found a friend in the form of Prysm. DW

Prysm

First appearance TEEN TITANS #1 (October 1996)
Status Hero **Real name** Audrey Spears **Occupation** Super hero **Base** Mobile **Height** 6ft 4in **Weight** Indeterminate **Eyes** White **Hair** Indeterminate
Special powers/abilities Vast light-controlling powers, including the ability to capture and reflect light, fire light beams, and turn invisible.

Audrey Spears was another experiment by the H'San Natall in hybrid breeding, but unlike the other Earth based hybrids (Aki and II Jotto and Risk) she grew up inside a virtual reality fantasy provided by her alien keepers. Although happy with her idyllic life based on 1950s television, she soon learned that her truth was a lie.

Returning to Earth with the other hybrid teens, Audrey adopted the codename Prysm for her ability to manipulate light. Prysm and her fellow hybrids (along with a de-aged Atom II) founded the post-Zero Hour Teen Titans. Prysm found her glassy appearance freakish and rejoiced when she lost her powers during a mission to the Warworld realm of Skartaris—though she voluntarily regained them in order to save her teammates.

After Jesto died in battle, Prysm carried his soul inside her own body for months before finally releasing it. Prysm ultimately met her true parents—her human mother Queen Miraset and her H'San Natall father Ch'ah—and renounced the rest of the H'San Natall to leave Earth in peace. At last feeling at home, Prysm chose to remain with her parents in space. Prysm's feelings of alienation were deepened by the once-intended crush she had for her teammate Risk. DW

Professor Ivo

First appearance THE BRAVE AND THE BOLD #30 (July 1960)
Status Villain **Real name** Anthony Ivo (alias Professor Ivo) **Occupation** Occultist and adventurer **Base** Mobile **Height** 5ft 10in **Weight** 165 lbs **Eyes** Blue **Hair** black
Special powers/abilities Scientific genius; experiments to extend his lifespan have left his deformed and long-lived, but not immortal.



Anthony Ivo was so fascinated by his grandfather's death that he developed a pathological fear of dying. The ingenious scientist became obsessed with immortality for himself. He began creating the android Amazo, a Dr. Ja along standing enemy of the Justice League of America, whose blank face was the side effect of a failed immortality potion that left him monstrous in appearance. Ivo was later responsible for the deaths of JLA member Vibe and Steel II, but battled with another scientist, Dr. M, to build Tomorrow Woman. A second Ivo villainess, pathologically identical to the original, joined the team with the android Amazo and impersonated Power Girl, dedicated to the cause of serving others, led Terry Wentz to cover-de her own evil program (p.) which saved Earth and JLA inmates from Darkseid's lost weapon from the 23rd century. Nevertheless, acting as he does, Professor Ivo poses a serious threat to the JLA. SB

Prometheus III

First Appearance PROMETHEUS #1 (December 1997)
Status Villain **Real Name** Unrevealed **Occupation** Hero-hunter **Base** The Ghost Zone **Height** 6ft 1in **Weight** 180 lbs **Eyes** Brown **Hair** White **Special Powers/Abilities** Brilliant disciple of advanced technology and a highly skilled athlete, unique armor is fused with synaptic relays to enhance his fighting prowess; nightstick can shatter steel and override shielded electronic systems.



One-man army *Prometheus III is a genius and Olympian athlete able to hold his own against the entire JLA.*

Dr. Dr. Prometheus stole fire from the Batman Clan and brought it to Earth. The first mortal to use the name belonged to the villain team the Hyndo. The third Prometheus is by far the deadliest. His past is the mirror image of Bruce Wayne's—except that Prometheus is entirely motivated by evil. As a youngster, he saw his criminal parents gunned down by a policeman and dedicated his life to eradicating all law officers. He traveled the world learning ways to maim and kill.

Clad in an armored suit designed to stun opponents at a distance, but his natural skills, he has turned himself into a master assassin having downloaded the fighting skills of [illegible] into his brain. He used a device called the [illegible] they picked up during his studies and found in [illegible] the realm of nothingness he calls the Ghost Zone. There he built a Crooked House patterned after his warped [illegible] where he lives and schemes. He has bested the Justice League of America on several occasions only to be defeated by Catwoman. He also battled Green Arrow II in Star City only to have his superior technology, bested by bow and arrow. He nearly died from his arrow wounds until rescued and healed by Batman's deadly opponent, Huntress. RG

Psimon

First appearance: NEW TEEN TITANS (1st series) #2 (January 1981)
Status: Villain **Real name:** Simon Jones
Occupation: Scientist-criminal **Base:** Mobile
Height: 5ft 11 5in **Weight:** 145 lbs **Eyes:** White **Hair:** None
Special powers/abilities: Almost unrivaled psychic abilities including telepathy, telekinesis, and mind control; projects mental force blasts strong enough to pulverize stone or turn a human brain to jelly

Physicist Simon Jones was determined to [illegible] the barriers between dimensions. During [illegible] experiment a beam from another [illegible] struck him, endowing him with amazing psychic powers. As Psimon, Jones recruited a group of villains called the Doom Squad, who came in blows with the New Teen Titans. One of the Teen Titans, RAVEN, discovered Psimon was an agent of her father, the demon Trigon, who was the source of Jones's power. After failing to defeat the Titans, Trigon banished Psimon to another dimension.

The Fearsome Five freed Psimon and fought the Titans and the OUTSIDERS, threatening New York City with nuclear annihilation. Psimon was seemingly killed during the Crisis (*see* Great Battles pp. 120–1), but his essence survived to ravage several worlds. Psimon killed many of his former teammates before being captured by the Titans and the DARKSTARS. **PJ**



Back again
Psimon [illegible] returned to Earth [illegible] Slammer [illegible] Phantom Lin[illegible]



Punch and Jewelee

First appearance: CAPTAIN ATOM (1st series) #85 (March 1967)
Status: Villains **Real names:** Unrevealed
Occupation: Puppeteers, criminals **Base:** American Midwest
Height: (Punch) 5ft 5in, (Jewelee) 5ft 9in **Weight:** (Punch) 125 lbs (Jewelee) 139 lbs **Eyes:** (Punch) Brown, (Jewelee) blue
Hair: (Punch) Brown, (Jewelee) blonde **Special powers/abilities:** (Punch) Flying boot and electrically charged weapons, (Jewelee) hypno-jewels project illusions and light effects

Punch and Jewelee were lovers, puppeteers and [illegible] thieves working in Coney Island in Brooklyn, New York. The two crooks discovered a short-cut to [illegible], secretly [illegible] weapons and used them to craft more [illegible] games for themselves. As their ambitions grew, Punch and Jewelee used the alien technology to create an enormous underground headquarters in Coney Island and even attempted to steal the entire [illegible] prison in order to sell them [illegible] the highest bidder.

The two became frequent [illegible] of Nightwing and Kid Flash (*see* PARADAY).

The duo were renowned [illegible] wankers by now with a growing reputation for acts of mindless violence. They were thus ideal candidates for the Secret Society of Super-Villains' SUICIDE SQUAD, run by Amanda Waller (*see* AMANDA, Waller ally). [illegible] upon [illegible] the duo were discharged from [illegible] be [illegible] pregnant [illegible] moved to the US heartland [illegible] being. It [illegible] towards their criminal life. However, they later attempted to steal a super-mental [illegible] held vest on a trip to Washington DC [illegible] and are teaching their young scion the [illegible] and [illegible]. **PJ**

Psyba-Rats

First appearance: ROBIN ANNUAL #2 (1993)
Status: Undecided **Base:** Mobile
Members:
Razorsharp (Raelene Sharp) Arms morph into giant blades
Channelman (Carter Channel) Able to tap into any computer system
Hackington (Reginald Hackman) Computer hacker

The rogue Lackey Kowalski's Psyba-Rats Raelene Sharp, Reginald Hackington, Carter Channel, Cullen Thaine and Mitch Walker ran [illegible] perpetrating industrial espionage. When [illegible] Assignment in Gotham City went awry, they [illegible] and killed Mega-Hitter (Wade Ortman (Thane). Orphaned, the teens got caught up in an otherworldly conflict. Vetter, one of several alien parasites who came to Earth as a prelude to an invasion, attacked and bit the remaining trio. The alien's venom activated their mutagenes, transforming the group of [illegible] punks into gennan-like [illegible]. The digital age knows Razorsharp's, Channelman's [illegible] artificial intelligences enter and control technology, and Hackington's [illegible] named Branchwater hired the Psyba-Rats to retrieve [illegible] fabled formula for Zeta-Cola and when problems arose once more gouging took a life. Channelman's [illegible] body was killed but his essence now freely roamed [illegible] the electromagnetic spectrum. Razorsharp briefly left the Psyba-Rats to become part of the then-TEEN TITANS, [illegible] dalliance. The Blood Pact, but she soon returned to her original team. **RG**

Power surge Razorsharp [illegible] really good [illegible] surprise [illegible] from [illegible] that she has deadly [illegible] using [illegible] throat. Hackington, though [illegible] machines in more peaceful ways.

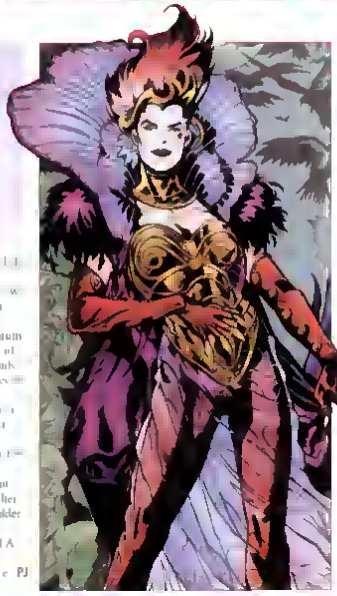


Quantum Mechanics

First appearance: JLA: HEAVEN'S LADDER (November 2000)
Status: Cosmic beings **Base:** Mobile
Special powers/abilities: Possessed of virtually god-like powers and intellects, the Quantum Mechanics are capable of practically any feat that their imaginations can conceive, including teleporting entire worlds (including Earth) half-way across the universe.



Before the Big Bang, the Quantum Mechanics made it their mission to seek out crystal [illegible] which they could use with their ability to control all of the [illegible] They created thousands of [illegible] to study the cultures of the universe gathering information about each species. Then, in Heaven to build the perfect beings for themselves. The JUSTICE LEAGUE OF AMERICA [illegible] exposed the Quantum Mechanics when these ancient beings [illegible] built a hundred [illegible] worlds [illegible] Big Bang to climb their own ladder to Heaven. When [illegible] each one of the Quantum Mechanics threatened to destroy all these worlds the JLA were forced to battle the cosmic creatures, eventually helping them [illegible] plans of existence. PJ



Queen of Fables

First appearance: JUSTICE LEAGUE OF AMERICA #47 (Nov. 2000)
Status: Villain **Real name:** Unknown
Occupation: Sorceress **Base:** Other-dimensional space
Height: Tall and willowy **Weight:** Light as a feather
Eyes: Twin sapphires **Hair:** Sleekest ebony
Special powers/abilities: Magical ability to make the monsters and myths of storybook fables real

Centuries ago, the Queen of Fables arrived on Earth as an exile from another dimension. Possessed of vast magical power, she carved out an empire for herself and met defeat at the hands of the virtuous princess Snow White. Imprisoned within a storybook until the dawn of the 21st century, the Queen of Fables escaped to set chaos in New York City by conjuring various ogres, witches and goblins.

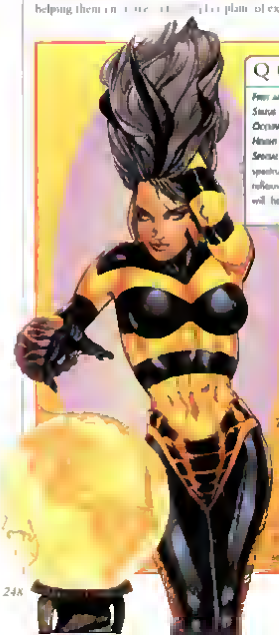
The JUSTICE LEAGUE OF AMERICA clashed with the Queen of Fables when she attacked WONDER WOMAN, forcing the Amazon to be her old enemy Snow White. With her unique brand of sorcery, the Queen drew the Leaguers into the realm of fairy tales where they faced the worst monstrosities of the imagination. She even transformed Manhattan Island into an enchanted forest covered with hanging moss and creeping ivy.

Eventually, Wonder Woman used her lasso to defeat the Queen of Fables, forcing the Queen to confront the truth of her own mortality. She is now imprisoned inside a new book—the *United States Tax Code*. Within its dry literal pages, the Queen of Fables is unlikely to find any magical elements she can use to escape. DW

Story time: *The Queen allied to life elements from fairy tales including Snow White, Sleeping Beauty and Hansel and Gretel.*

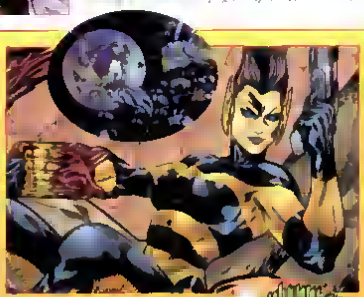
Queen Bee II

First appearance: JLA #34 (October 1999)
Status: Villain **Real name:** Zazarala
Occupation: Royal Genetrix **Base:** The planet Korll
Height: 5ft 9in **Weight:** 226 lbs **Eyes:** Blue **Hair:** Gray-black
Special powers/abilities: Multifaceted eyes see in the ultraviolet spectrum, gauntlet on right arm fires poisonous barbed stingers from reflexive venom sacs, hypno-pollen capable of bending others to her will, has a mindless army of drones at her disposal.



The first Queen Bee was a woman with hypnotic powers who seized control of the state of Bialya after murdering its dictator Colonel Rumaan Harjavti (see HARJAVTI RUMAAN & SUMAAN). She soon died at the hands of his brother Sumaan.

The second Queen Bee, Zazarala, ruler of planet Korll and its ever-expanding empire was far more dangerous. In her closest encounter with Earth, the Queen Bee and her swarms of Bee Troopers joined Lex Luthor's Injustice Gang (see LUTHOR, LEX) in a plot to defeat the JUSTICE LEAGUE OF AMERICA and conquer Earth. In return for the firepower of her drones, Zazarala was offered a percentage of Earth's populace as slaves. The first to suffer were the citizens of New York City, which became the site of the Queen Bee's Royal Lair. Martian and gronnid hero for her planned planetary domination (after betraying Luthor). However the Queen Bee was stung when members of the JLA—WONDER WOMAN, the BARDA, PLASTIC MAN and STEEL—attacked the Queen Bee's hive and nullified her hypno-pollen. Zazarala and her swarm were defeated and sent [illegible] Dream Tube. SB



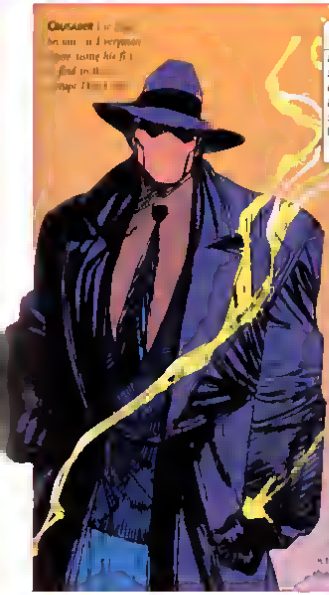
The Swarm: [illegible] high-tech [illegible] flee when [illegible] smashing the [illegible]



Colorblind: Zazarala's [illegible] inability [illegible] she [illegible] asked several JLA members when they attacked her cloaked in Plastic Man's red costume. Big Barda made the Queen Bee see the error of her ways with a punishing blow to her Abso-Bird!

QUESTION, THE

FIRST APPEARANCE BLUE BEETLE (3rd series) #1 (June 1967)
STATUS Here **REAL NAME** Charlie Victor Sasaa
OCCUPATION Television journalist (ex Vic Sage) **BASE** Hub City
HEIGHT 6ft 2in **WEIGHT** 185 lbs **EYES** Blue **HAIR** Reddish blond
SPECIAL POWERS/ABILITIES Trained by Richard Dragon, Vic is a formidable fighter and martial artist



[illegible] Vic Sage [illegible] he took on [illegible] Hyperstrike he didn't [illegible] as the Question, [illegible] Myra Connolly [illegible] Dr Aristotle [illegible] Tony O'Toole. [illegible] the Force [illegible] disillusioned [illegible] Myra's [illegible]

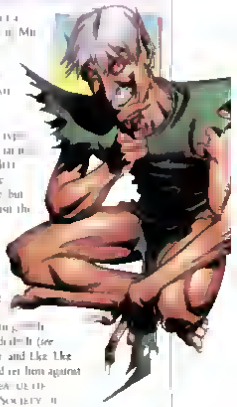


HEART TO HEART Dr [illegible] and Mayor Myra [illegible] briefly [illegible] couples but [illegible] relationship

[illegible] attended her and introduced her [illegible] Dragon who helped [illegible] she became [illegible] Question's [illegible] RG

QWSP

FIRST APPEARANCE AQUAMAN #1 (February 1962)
STATUS Undecided **REAL NAME** Qwsp
OCCUPATION Mischief-making imp **BASE** The fifth dimension
HEIGHT/WEIGHT/EYES/HAIR Variable
SPECIAL POWERS/ABILITIES Fifth-dimensional being who appears to have an almost magical ability to transform people and objects as his unpredictable fancy takes.



Qwsp may have [illegible] a dimension [illegible] known as Mr Mxyzptlk that again [illegible] may [illegible] another realm arrived [illegible] time back to help Aquaman and Aqualad (see Tigotin) fend off some Fire Trull [illegible] fascinated by these watery types Qwsp visited in a helpful [illegible] unlike Mxyzptlk or Bat Mite.

He returned to his home dimension for a long while, but when he next arrived to visit the Sea King, he entered [illegible] had changed and [illegible] now darker in [illegible] demeanor. Qwsp followed suit and launched a war involving several of his [illegible] homeworld's genies against John (by Thunder) Thunderbolt (see Thunder, Johnny). Ys and Eke, like corrupted Thunder and set them against members of the Justice League of America and the Justice Society of America. Qwsp, feeling only mildly [illegible] returned to the fifth dimension. RG

QUICK, JESSE

FIRST APPEARANCE JUSTICE SOCIETY OF AMERICA (2nd series) #1 (August 1992) **STATUS** Here (retired) **REAL NAME** Jesse Chambers
OCCUPATION CEO of Quicksilver Enterprises **BASE** Keystone City
HEIGHT 5ft 9in **WEIGHT** 142 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Superspeed, superstrength, flight, martial arts.



Jesse Chambers is the daughter of Johnny Quick (see Quick, Johnny) and Liberty Belle, two heroes of World War II. Jesse inherited her parents' powers and gained superspeed by reciting her father's formula (3X2(9Y2)4A) which allowed her to tap into the Speed Force.

An ally of the Flash III, Max Mercury, and Impulse (see Kid Flash II), Jesse Quick, as Chat likes called herself, became a prominent speedster in Keystone City. She was also a member of the Justice Society of America and the Teen Titans. After her father's death at the hands of Savitar, Jesse inherited his role as C.E.O. of Quicksilver Enterprises.

After lending a portion of her power to the Flash, Jesse lost her ability to recall the Quick mantra as well as her superspeed and retired. PJ

QUICK, JOHNNY

FIRST APPEARANCE MORE FUN COMICS #71 (September 1941)
STATUS Here **REAL NAME** Johnny Chambers
OCCUPATION Super hero **BASE** New York City
HEIGHT 5ft 11in **WEIGHT** 170 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Superspeed, can pass through objects by vibrating his molecules and briefly "fly"

[illegible] Quick [illegible] the [illegible] written [illegible] Arsen. When young Johnny [illegible] gained superspeed, and he could close off this [illegible] Mite [illegible] a new life as the costumed Johnny Quick [illegible] of World War II [illegible] all of America's mystery men to unite [illegible] of the All-Star Squadron. Johnny Quick worked with Jay Garrick, the original Flash, and dated and later married Liberty Belle.

Unlike others, Johnny Quick did not enter forced retirement when the House of Un-American Activities Committee ordered all mystery men to unmask themselves in the 1950s. Nevertheless, Johnny spent gradually less time in the hero game in order to build up his communications business and to spend time with his daughter, Jesse.

Though Johnny Quick claimed he didn't believe in the Speed Force his magic formulas acted as mental mantras that channeled the extra-dimensional speed energy into his body. He became one with the Speed Force when he sacrificed himself in battle against the foul Savitar. He is survived by Jesse, who works with the Justice Society [illegible] Flash [illegible] Quick [illegible] PAW



AND HE'S OFF *Although less well known than his fellow speedster Flash I, Johnny Quick was a critical member of the wartime All Star Squadron.*

ROMANTIC MOMENTS

SUPER HEROES ARE ESSENTIALLY SOLDIERS, ready to go into battle at a moment's notice and regularly brushing up against death. With this as a backdrop, it's understandable that these amazing superbeings form desperate, passionate, often short-lived liaisons. Although a few relationships belie that stereotype, having lasted for years, tellingly, few steady romances exist where *both* partners are costumed heroes.



OFFICE ROMANCE *When Lois first met Clark the sparks crackled with tension but eventually mutual competitiveness turned to lasting love*

CLARK KENT AND LOIS LANE

Perhaps no pair is more different, yet more perfect for one another, than the ace reporter from Metropolis and the farmboy from Smallville, Kansas. As co-workers at the *Daily Planet* they gradually put aside their professional rivalry (as well as Lois' infatuation with SUPERMAN) and learned to embrace all that they had in common. Eventually Clark revealed his secret identity to Lois Lane (see LANE, LOIS) and the two were married. Fortunately—because so few know of Clark Kent's famous alter ego—the happy ceremony remained unmarred by super villains or other occupational hazards.

To date, Lois has not expressed any jealousy over the fact that, by necessity, she has to share Superman with the world. Recently, however, Clark and Lois' relationship has come under new strain as Clark deals with work-related stress at the *Daily Planet*. Lois still provides the human grounding the Man of Steel desperately needs.



NIGHTWING AND ORACLE

Dick Grayson as ROBIN, full for Barbara Gordon early in her career as BATGIRL—calling her the "first person to make my heart sing." Mutual affection soon led to passion, though the only thing that remained consistent in their relationship was the inconsistency of their on-again, off-again romance. Their love survived Barbara's paralyzing injury by the JOKER and her subsequent role as ORACLE, but they eventually split up, with Barbara citing Dick's reckless disregard for his own safety as NIGHTWING as the cause. Yet how long can Nightwing and Oracle ignore their destiny?



GREEN LANTERN AND CAROL FERRIS

The head of Ferris Aircraft, Carol Ferris was first and foremost Hal Jordan's boss, but the cocky test pilot did not let their professional relationship prevent him from striking up a steamy romance. Their connection became increasingly complicated when the Zamarons made Carol their unwitting queen (STAR SAPPHIRE) and plotted her against GREEN LANTERN. Immediately after Hal became the supremely powerful PARALLAX, he shared a final kiss with Carol before sacrificing his life to reignite Earth's sun.



BLACK CANARY AND GREEN ARROW

Dinah Lance and Oliver Queen are two of the world's most outspoken heroes. She is a brash self-promoter. He is a blunt liberal activist. Their strong personalities seem to draw them irresistibly together—for passionate arguments or for passionate kisses. They toured the U.S. on a cross-country road trip and still team up on the occasional mission, riding tandem on a motorcycle. It's amazing they can ever agree on a route!



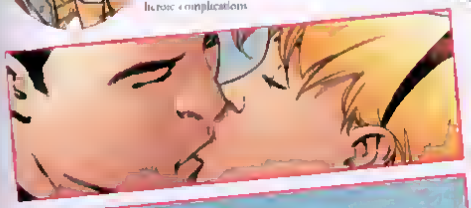
ANIMAL MAN

Suburban super hero Buddy Baker led the perfect family life with his wife, Ellen. High-school sweethearts, Buddy and Ellen raised two children, Cliff and Maxine, in between Buddy's adventuring stints as ANIMAL MAN. Eventually his overtook his life, causing him to his own religion based on animal-power. This placed severe strain on Buddy's relationship with Ellen.



The Flash and Linda Park

Remarkable among super-heroic romances for its permanence, the marriage between Wally West (Flash III) and Linda Park (*see* Park, Linda) echoes the bond between Wally's mentor Barry Allen (Flash II) and Barry's wife Iris (*see* Allen Iris). Linda maintained her own identity (formerly a TV reporter now a medical student) and did not allow her husband's career as Keystone City's protector to overshadow her goal of starting a family. The couple's greatest happiness came when Linda announced she was pregnant with twins. Tragically, the super-villain Zoom stole their future when his attack caused Linda to miscarry. The couple must now rebuild their relationship without any super-heroic complications.





Superboy and Wonder Girl

These two powerful teens have tried to push away their troubles by seeking comfort in each other's arms. Superboy wrestles with the knowledge that he is a clone created with DNA extracted from Superman and Lex Luthor (*see* Luthor, Lex). Wonder Girl strives to live up to the high expectations of her mother, top archaeologist Helen Sandsmark, her mentor Wonder Woman and the entire pantheon of Olympian Gods. A stolen kiss atop San Francisco's Titans Tower typified the way outside pressures seemed determined to cut this young romance short. Wonder Woman resolved to control all outside influences on Cassie Sandsmark's life (including Superboy's affections) yanked Superboy off the roof in mid-smooch and launched him a quarter-mile over San Francisco bay!



Batman and Catwoman

The Dark Knight and the Feline Fatale have enjoyed an ongoing flirtation for years, spurred by Catwoman's playfulness and the professional attraction between the two best rooftop adventurers in Gotham. When the villain known as Hush united Batman's worst foes in a crusade of vengeance, Catwoman joined her rival in a partnership that soon led to romance that fortunately Batman is an expert at everything except relationships. His suspicious nature led him to question Catwoman's motives, and the two coldly parted ways for now. **DW**

Playing catch-up. *Batman and Catwoman's passion is fueled by death-defying pursuits through the Gotham night. It is not always clear who is chasing whom.*

R.E.B.E.L.S WITHOUT A CAUSE *Resolved to save the universe in memory of the departed wife of the super intelligent grandchild of Brainiac, R.E.B.E.L.S. were freedom fighters and former members of L.E.G.I.O.N. including* **1)** *Sonta* **2)** *Lobo* **3)** *Vril Dox II* **4)** *Phase* **5)** *Stealth*



R.E.B.E.L.S.

First appearance R.E.B.E.L.S #1 (November 1994)
Status Here team (disbanded) **Base** Interstellar space
Members/powers *Captain Comet* veteran superpowers *Anson Hekk, Garv Strate* superstrength melancholy *Darkstar* projects darkness *Garryn Bak, Marijn Bek* no powers *Gigantus, Leyda* marked artists *Lobo* superstrength melancholy bonding, *Phase* becomes intangible, *Stealth* creates silence *Telepath* psychic abilities, *Zena Mossenbuk* absorbs light

The R.E.B.E.L.S. (Revolutionary Elite Brigade to Eliminate L.E.G.I.O.N. Supremacy) was a rag-tag team of guerrilla fighters and former L.E.G.I.O.N. officers formed when Lyrl Dox, the son of Vril Dox II, used his twelfth-level intelligence and subliminal charisma program to take over the interstellar police organization. As Lyrl's L.E.G.I.O.N. began a strategic takeover of the various worlds that L.E.G.I.O.N. had once protected, the R.E.B.E.L.S. exploited their inside knowledge in a series of hit and run raids designed to disable the fascist police force.

Vril Dox finally defeated his son by infecting him with a drug that greatly diminished Lyrl's intelligence ending his control of L.E.G.I.O.N. The R.E.B.E.L.S. then disbanded. Captain Comet subsequently reformed L.E.G.I.O.N. with a new charter and Vril Dox retired to watch over his infant son. PJ

Rajak, Colonel

First appearance ADVENTURES OF SUPERMAN #590 (May 2001)
Status Villain **Real name** Ebed Rajek
Occupation Dictator **Base** Bialya
Height 5ft 6in **Weight** 155 lbs **Eyes** Blue **Hair** Black
Special powers/abilities No superpowers, but is charismatic and willful commander who leads an army of fanatical followers.

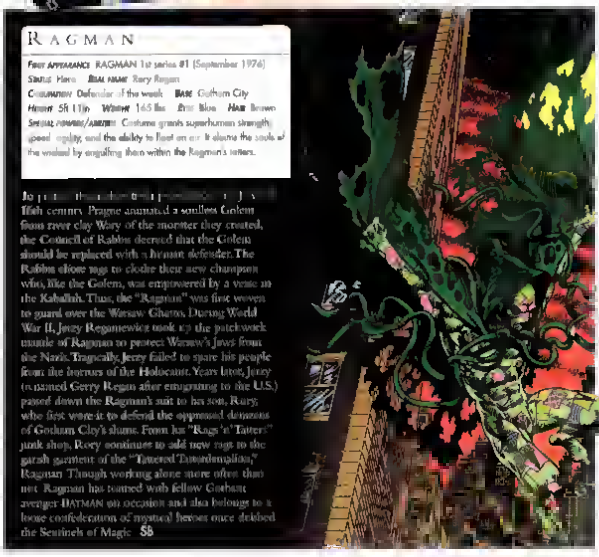
The African country of Bialya has seen its share of iron-fisted leaders come and go. After Rajak overturned Sumaan Harjavti (*see* HARJAVTI, RUMAAN AND SUMAAN) from power, the Colonel took control of Bialya and perpetuated the anti-American stance for which the country had become well known. Bialy remains under economic sanctions from the U.S. which does not help the political situation. President Luthor (*see* LUTHOR, LEX) asked Superman to help rescue *Newsline* journalist Andrea Finch, hoping to avoid direct military intervention. Finch, however, was a C.I.A. assassin working under Luthor's orders. Superman rescued Finch but stopped him from assassinating Rajak. The strongman remains a threat to the Middle East peace process and has a personal score to settle with Luthor. BG



Ragman

First appearance RAGMAN 1st series #1 (September 1976)
Status Hero **Real name** Rory Regan
Occupation Defender of the weak **Base** Gotham City
Height 5ft 11in **Weight** 165 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Costume grants superhuman strength, speed, agility, and the ability to float on air. It absorbs the souls of the wicked by engulfing them within the Ragman's tatters.

In [illegible] 16th century Prague animated a soulless Golem from river clay. Wary of the monster they created, the Council of Rabbis decreed that the Golem should be replaced with a human defender. The Rabbis chose rags to clothe their new champion who, like the Golem, was empowered by a verse in the Kaballah. Thus, the "Ragman" was first woven to guard over the Warsaw Ghetto. During World War II, Jerzy Regamewicz took up the patchwork mantle of Ragman to protect Warsaw's Jews from the Nazis. Tragically, Jerzy failed to spare his people from the horrors of the Holocaust. Years later, Jerzy (renamed Gerry Regan after emigrating to the U.S.) passed down the Ragman's suit to his son, Rory, who first wore it to defend the oppressed denizens of Gotham City's slums. From his "Rags 'n' Tatters" junk shop, Rory continues to add new rags to the garish garment of the "Tattered Tatterdemalion," Ragman. Though working alone more often than not, Ragman has teamed with fellow Gotham avenger BATMAN on occasion and also belongs to a loose confederation of mystical heroes once dubbed the Sentinels of Magic. SS



Ramulus

First appearance WORLD'S FINEST #6 (Summer 1942)
Status Villain **Real name** Unknown
Occupation Scientist **Base** The Magic Forest upstate New York
Height 6ft 3in **Weight** 185 lbs **Eyes** White **Hair** Green
Special powers/abilities Can control vegetation with his mind-speech; can grow vines, his so-called Tendrils of Terror.

Originally committing crimes under the name Nightshade, the green-skinned Ramulus created mechanized murdering plants to terrorize his victims in a magic forest upstate New York. In 1942 Wesley Dodds, the SANDMAN I, and his protege Sandy the Golden Boy ran afoul of Nightshade when the villain kidnapped the parents of one of Sandy's friends. While Sandman and Sandy rescued the kidnapped couple, Nightshade lost control over his electronic plants and was seemingly murdered by them while his "magic forest" burned to the ground. Miraculously surviving, Nightshade was discovered by the Aztec priestess NYOLA. Given greater control over his technological flora, and the ability to mentally manipulate living vegetation, Nightshade changed his name to Ramulus and joined Nyola's MONSTER SOCIETY OF EVIL. PJ



RĀ'S AL GHŪL

FIRST APPEARANCE BATMAN #232 (June 1971)
STATUS Villain (deceased) **REAL NAME** Unknown
OCCUPATION International terrorist **BASE** Mobile **HEIGHT** 6ft 5in
WEIGHT 215 lbs **EYES** Blue **HAIR** Gr - with white streaks
SPECIAL POWERS/ABILITIES A master swordsman and ruthless hand-to-hand combatant. Rā's al Ghul lived for many centuries, amassing great wealth and power as well as a treasure trove of knowledge, during his near-eternal existence.

ALTHOUGH NOT TRULY IMMORTAL, the international terrorist Rā's al Ghūl was one of the most long-lived men on the planet. In Arabic, his name translates as "The Demon's Head," a fitting soubriquet for someone so sinister. Rā's al Ghūl's primary purpose during his extended life was to restore the Earth's ecological balance. Unfortunately, this seemingly altruistic goal led to him committing global genocide to reduce mankind's polluting numbers.



BODYGUARD *Ubu shadows every move Rā's makes. Ubu see shadow in mortal combat matches and will give their lives to protect the Demon's Head.*

ECO-TERRORIST

For centuries, Rā's al Ghūl maintained his existence by periodically summoning himself to "Lazarus Pits," pools filled with an alchemical mix of acids and poisons excavated above the electromagnetic ley lines crisscrossing the Earth. Following his emergence from the liquid in the the Lazarus Pits, Rā's al Ghūl would, for a short time, be consumed with insane fury. For this reason, Rā's demanded solitude when rejuvenating himself.

Rā's al Ghūl's schemes to restore Earth to an Eden-like splendor have been thwarted time and again by BATMAN. The Dark Knight first met the enigmatic eco-terrorist when Rā's al Ghūl, desiring an heir for his crime empire, kidnapped ROBIN in an attempt to coerce the Dark Knight into marrying his daughter TALIA. Naturally, Batman refused, and although he had deep feelings for the beautiful Talia, he continued to oppose Rā's al Ghūl's schemes.

LAZARUS PITS *Like a masculine fountain of youth, these fiery pits surround Rā's al Ghūl's incredible stay and vigor.*



Rā's al Ghūl's most ambitious attacks upon humanity occurred with his creation of the Ebola Gulf-A plague that decimated the population of Gotham City. This plague, dubbed the "Clench" due to its victims' writhing ends, was halted by the Dark Knight and his squires, who later learned that Rā's al Ghūl had deciphered the virus's genetic code from an ancient "Wheel of Plagues." With it, Rā's al Ghūl would have unleashed even more virulent contagions if not for the intervention of the Bat Family.

Rā's al Ghūl continued to seek a suitable heir, even considering the musclebound terrorist BANE, before Talia spurned this potential suitor. The dejected Bane then set about sabotaging Rā's al Ghūl's Lazarus Pits to get revenge.

MASTER SCHEMER *Not content with making Batman's life miserable, the Demon's Head has involved other super heroes, including the Man of Steel, in his "world-saving" plots.*





SWORDPLAY *A renowned swordsman with centuries of fighting experience, Rā's has challenged Batman to duels on many occasions in order to put the Dark Knight's mettle to the test.*





DAUGHTER DEAREST *Nyssa succeeded where others could not, ending the long life of the Demon's Head!*

Meanwhile, Rā's al Ghūl created worldwide anarchy with his electronic "Tower of Babel" which rendered all languages unintelligible until the JUSTICE LEAGUE OF AMERICA destroyed it. Talia left her father's side soon after, hired by Lex Luthor (see LUTHOR, LEX) to run his company, LexCorp. It then transpired that Rā's had fathered another daughter, Nyssa. Unlike her sister Talia, Nyssa hated her father, and tried to brainwash Talia into killing him. What no one realized was that Rā's was grooming Nyssa to inherit his empire and had engineered events to force Nyssa to kill him! With Rā's now dead, his daughters deported to make mayhem and shake the world from its apathy, their way of furthering their father's legacy. Nyssa remains central over one final life renewing Lazarus Pit, located [illegible] Rā's al Ghūl's Balkans. SB



KEY STORYLINES

- **BATMAN #232 (JUNE 1971)** Rā's al Ghūl makes his first appearance as kidnapping the Boy Wonder to force Batman to do his bidding!
- **DETECTIVE COMICS #700 (AUGUST 1997)** As the multipart "Legacy" storyline begins, Rā's al Ghul uses the ancient Wheel of Plagues responsible for Gotham City's Clench outbreak to unleash an even worse contagion!
- **BATMAN: BIRTH AND THE MASSIVE #1–9 (OCTOBER 2003–JUNE 2004)** Nyssa, daughter of Rā's al Ghul, plots her father's demise in order to take over his worldwide criminal empire! Is this the end for the Demon's Head, or the beginning of another villainous dynasty?

RAVEN

First appearance DC COMICS PRESENTS #26 (October 1980) *Status* Heroic victim of evil *Real name* Raven *Occupation* Adventurer *Base* Mobile *Height* 5ft 11in *Weight* 139 lbs *Eyes* Blue *Hair* Black *Special powers/abilities* Has empathic and limited healing abilities in addition to a psychic connection with all things mystical, is many ways still an innocent and susceptible to overwhelming mystic forces

Some time ago, a member of a cult trying to bring the devil to Earth was raped and made pregnant by the demon TRIGON. The woman, Arella, joined a group of pacifists in the sanctuary of Azarath. Nine months later she gave birth to a girl she named Raven. As an adult Raven approached the JUSTICE LEAGUE OF AMERICA about the imminent threat of Trigon but ZATANNA, sensing the Raven's generic connection to the demon, urged the JLA to ignore her warnings. Instead Raven turned to the TEEN TITANS. Trigon duly arrived took control of Raven and then of Earth. The Titans destroyed him – or so they thought.

For several years Raven had countless battles with her demon father. Even after he was killed she was still subject to his cruel influence. In order to save Raven, her body was destroyed, leaving her soul-self intact. Without a body to inhabit Raven's soul-self wandered the world until another evil claimed her: the new BROTHER BLOOD. RG

DEMON PARENT *Raven, daughter of Trigon the Terrible, has sought to escape his evil influence.*





RAVERS, THE

First appearance SUPERBOY AND THE RAVERS #1 (Sept 1996) *Status* Hero team *Base* The traveling rave Event Horizon *Current Members and Powers*

Superboy (leader) Flight, superstrength and invulnerability.

Kaliber Owned an with shrinking and growing powers.

Azure Possesses powerful magnetic abilities

Hero Cruz Force field generated from Achilles Vest

Hero H-Dial allows transformation into a super-hero identity

Rex the Wonder Dog Enhanced intelligence

Sparx Can wield electricity. Right

The Event Horizon was a mobile intergalactic party frequented by [illegible] aliens invited by club owner Kindred Mars—the catch was that only those with super-powers could get in. The Ravers, led by SUPERBOY were the outrageous of the club's regulars. By forming their hand stamps the Ravers could teleport to the Event Horizon from anywhere in the universe.

The Ravers came into conflict with rival hippie Red Shift and the interdimensional pelicans from [illegible] They also helped [illegible] of New Genesis and Darkseid [illegible]

[illegible] the Source. After Raven [illegible] battle against the Guardians of the Anti-Matter [illegible] (see WEAPONERS OF QWARD!) Kindred Mars, the Event Horizon and most of the Ravers were all separated by [illegible] waves. DW

THE RAVERS *1) Hardrock 2) [illegible] member 3) Half Life 4) [illegible] 5) Kaliber 6) [illegible]*



RAY I & II

First appearance (I) SMASH COMICS #14 (September 1940) (II) THE RAY #1 (February 1992) *Status* Heroes *Real name* (I) "Happy" Terrill (II) Raymond C. Terrill *Occupations* (I) Reporter (II) computer programmer *Base* (I) New York City (II) Philadelphia *Height* (I) 5ft 10.5in (II) 5ft 10in *Weight* (I) 165 lbs (II) 155 lbs *Eyes* (I) blue (II) green *Hair* (I) Blonde (II) red *Special powers/abilities* (I) Absorbs most light electricity projects light and electrical blasts, superspeed flight (II) absorbs sunlight for power projects energy blasts, superspeed flight converges molecular matter

[illegible] was caught in an electrical [illegible] and [illegible] meshed with [illegible] killing him the [illegible] reporter [illegible] powers. Decades later [illegible] that [illegible] been deliberately exposed to a [illegible] light [illegible] treated by research scientist Dr. Darryl Ian till became the Ray, and joined the JUSTICE SOCIETY OF AMERICA as well as UNITED SAM'S FREEDOM FIGHTERS. Terrill's [illegible] inherited his father's powers and became [illegible] Spitfire. After Joshua accidentally killed [illegible] Cain Terrill placed him in suspended [illegible] and erased his Ray identity.

Terrill reorganized and his second son Raymond was [illegible] with his father's potentially deadly powers. Raymond was a teenager before he was [illegible] exposed to light which [illegible] activated his powers. Ray II fought alongside BLACK CANARY and was a member of the JUSTICE LEAGUE OF AMERICA's Task Force, the Forgotten Heroes, and YOUNG JUSTICE. Ray II almost died during the Imperia's War (see Great Battles pp. 320–1). PJ

WAR WOUND *While attending the planet Daxam II, Ray was nearly killed in two by a weapon found*

SON OF THE FATHER *[illegible] Ray [illegible] perpetual [illegible] [illegible] [illegible]

Raymond, Roy- TV Detective

First appearance DETECTIVE COMICS #153 (November 1949)
Status Hero *Real name* Roy Raymond
Occupation Television host (retired) *Base* Metropolis
Height 5ft 10.5in *Weight* 175 lbs *Eyes* Blue *Hair* Brown
Special powers/abilities Though marked by age Raymond once possessed a brilliant analytical mind was an average hand-to-hand combatant when push came to shove.

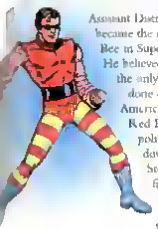
Roy Raymond found fame as host of the *Impossible—But True!* television series a forum for revealing the strange and weird from all over the world. Debunking hoaxes on the show earned Raymond the title "TV Detective Raymond's deductive skill was put to the test in many adventures; he often aided the police, and was usually accompanied by his fetching assistant, Karen Colby. Raymond eventually retired after a horrifying encounter with the "Wild Thing" a crazed creature grown by the Swamp Thing to become Earth's next plant elemental. Raymond's son Roy Raymond, Jr. (or a young man claiming to be so) continues the family legacy with his own "true crime" reality series. However the youthful Raymond lacks his father's good looks and keen intellect. SB



Ghostbuster Roy Raymond (right) nabbles yet another phoney phantom

Red Bee

First appearance HIT COMICS #1 (July 1940)
Status Hero (deceased) *Real name* Richard Raleigh
Occupation Assistant District Attorney *Base* Superior City
Height 5ft 9 5in *Weight* 147 lbs *Eyes* Blue *Hair* Reddish-blond
Special powers/abilities An unwitting beekeeper training bees to aid him in his fight against crime, also developed a special stinger gun that stunned criminals.



Assistant District Attorney Richard Raleigh became the costumed crime fighter Red Bee in Superior City Oregon in the 1940s. He believed that taking direct action was the only way to ensure that justice was done during this dark time in American history. In his first case as the Red Bee he took on the city's political machine and brought down its corrupt leader Boss Storm. Raleigh's main crime-fighting asset was his trained swarm of bees, his favorite was named Michael and kept in his belt buckle for special needs. Red Bee was later recruited to join the All Star Squadron as the U.S. was plunged into World War II. The Apis Avenger as he was nicknamed, appreciated being surrounded by his costumed colleagues although he recognized he was outpowered by most of them. Still, he fought with bravery something recalled by surviving teammates years later. He survived at least into 1944 as a member of the Freedom Fighters. He is known to have eventually perished but the circumstances surrounding his death are unknown. RG

Red Panzer

First appearance WONDER WOMAN (1st series) #228 (February 1977)
Status Villain *Real name* Helmut Streicher
Occupation Super-villain *Base* Mobile
Height 6ft *Weight* 190 lbs *Eyes* Blue *Hair* Brown
Special powers/abilities Powered armour can withstand most damage and fire energy blasts, also provides limited resistance to damage

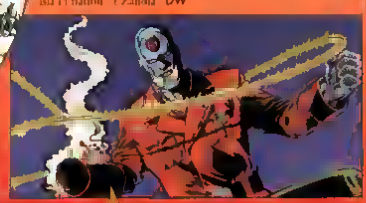
Helmut Streicher a general in the German army during World War II developed an armored war suit in order to prevent a vision of the Third Reich's defeat that he had witnessed through a time scanner coming true. Battling the Justice Society of America under the name Red Panzer, Streicher found his most vexing opponent to be Hippolyta, who served as Wonder Woman throughout the war.

Streicher died after Adolf Hitler's defeat but the Red Panzer cast such a long shadow that no less than three successors have since worn his armor. Red Panzer II was a neo-Nazi who perished in battle with the current Wonder Woman, Jan Thedia.

The third Red Panzer got his start while still a teenager after his father murdered his mother for perceived imperfections in her genetic history. Raised in foster homes with his father behind bars, the young man assumed a new identity as Red Panzer III though he constantly battled with self-loathing, knowing that his blood was not 100% Aryan. Red Panzer III joined Vandal Savage's villainous team Tartarus, but he died at the hands of the leader of the H.I.V.E. syndicate (see H.I.V.E. *and* Darkie, Damien).

Vandal Savage hired a new Tartarus member to wear the crimson armor and Red Panzer IV is still active today as the ala rd nation of Zandia. DW





Amazon adversary In [illegible] incarnations, th Soviet-ob ed Red Panzer has been a foe of Wonder Woman

Red Star

First appearance TEEN TITANS (1st series) #12 (December 1968)
Status Hero *Real name* Leonid Kovar
Occupation Scientist adventurer *Base* Russian Federation
Height 5ft 10in *Weight* 180 lbs *Eyes* Green *Hair* Blond
Special powers/abilities Possesses superhuman strength and endurance, his body can turn into white hot flame.



Leonid Kovar and his father discovered a derelict spacecraft in the Yenesi River. The teenaged Leonid was bathed in alien energies emanating from the craft giving him superpowers. Leonid became the first Russian super hero Starfire. He met the Teen Titans on more than one occasion clashing with their most conservative member Wally West (the Flash III). Even after Starfire's fiancee was infected with a deadly virus by an insane Russian official Leonid remained committed to his country's communist ideals and became Red Star.

Red Star was part of an information exchange of meta-human development between the U.S. and Russian governments. The exchange was sabotaged by Hammer and Sickle and Red Star's communist beliefs were sorely tested. When Jeriko took control of the Wildebeest Society and attacked the Titans, Red Star joined forces with his former adversaries. After helping rebuild Cyborg who was severely injured in the Wildebeest attack and gaining new powers which allowed him to generate intense heat and light, Red Star adopted fellow Titans Pantha and Wildebeest as a surrogate family. The trio settled in Science City Russia. PJ

Red Tornado

First appearance JUSTICE LEAGUE OF AMERICA #17 (February 1963)
Status Hero **Real name** John Smith
Occupation Adventurer
Base Happy Harbor, Rhode Island
Height 6ft 1in **Weight** 325 lbs
Eyes None **Hair** None
Special powers/abilities Can generate cyclones; has demonstrated limited control over the weather

Whirling dervish [illegible] the second Red [illegible] [illegible] powers [illegible] ity

[illegible] Man [illegible]

Ma[illegible] Hunkel became the crime-fighting [illegible]ing crime fighter known as the Red [illegible] and fought New York City's [illegible]rackets and thugs, usually in [illegible] of her children Suzy and Hiro, a [illegible] their cousin Darkv and Scrubbh [illegible] living for years under the FBI's Witness Protection Program. Ma was welcomed by the Justice Society of [illegible]A into its fold and made curator of [illegible]SA Museum.

[illegible] second Red Tornado was originally the Tornad[illegible] from the planet Rann: a living cyclone that journeyed [illegible] and found its sentience infused within an android body [illegible] the renegade scientist T.O. Morrow to destroy the [illegible]UE OF AMERICA. Fortunately, Red Tornado turned [illegible] and joined the JLA. The heroic android called himself [illegible] married Kathy Sutton and adopted the orphan [illegible] Tornado sacrificed his android body in the line [illegible] constituting himself as Earth's Air Elemental. After [illegible] serving as mentor to YOUNG JUSTICE, the Red [illegible] moved to assess super-heroics and is attempting, [illegible] with Metamorpho's human family. SB

Replicant

First appearance THE FLASH: SECRET FILES #2 (November 1999)
Status Villain **Real name** Anthony Gambi
Occupation Criminal **Base** Central City
Height 7ft 5in **Weight** 325 lbs **Eyes** Mirrored **Hair** None
Special powers/abilities Can imitate other superpowers; prehensile toe forms, weather control

Anthony Gambi, an orphan raised by his uncle Paul in Central City, befriended several members of the Flash's Rogues Gallery when the villains came to the Gambi tailor shop for costumes and supplies. The Rogues took the young Anthony as a sort of ward, teaching him various tricks and becoming his surrogate family.

After Captain Boomerang was nearly killed during a battle with a new Flash, the Australian villain gathered the Rogues together in order to create a new super-villain capable of stopping this ruthless incarnation of the Fastest Man Alive. Volunteering for the job, Anthony was quickly transformed with various technologies into the Replicant, a villain who could manifest any of the Rogues' superpowers. The Replicant soon became the most dangerous foe of the new Flash, who was in fact a version of Wally West from an alternate timeline. PJ

Red Torpedo

First appearance CRACK COMICS #1 (May 1940)
Status Hero **Real name** James Lockhart
Occupation Adventurer **Base** Mobile
Height 5ft 8in **Weight** 170 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Lockhart's Red Torpedo could not only move below the sea's surface, but also float on it and fly in the sky

Based in an island in the South Seas, former Navy captain James T. Lockhart created a navigable torpedo capable of flight and became the Red Torpedo, scourge of sub-vessels and Nazis. The Red Torpedo's worst foe was the Black Shark. On December 6, 1941, Uncle Sam organized the Freedom Fighters in a doomed attempt to turn back the Japanese attack on Pearl Harbor. Red Torpedo was one of several heroes captured by the Japanese. He was ultimately freed and returned stateside, hanging up his mask. Years later, Lockhart was asked by Doctor Mid-Nite I to help build a star-shaped bowercraft to serve as his transportation when he temporarily protected Opal City as Starman II. RG



Super sub [illegible] Lockhart and his creation, the armored, powerful Red Torpedo.

Relative Heroes

First appearance RELATIVE HEROES #1 (March 2000)
Status Hero team **Base** Mobile
Current Members and Powers
Houston (Boarder) No superhuman abilities
Temper Can control electricity
Allure Possesses magically-based persuasive abilities
Blindside Has the power of invisibility
Omni Can imitate the superpowers of those around him

Orphaned by a car crash the superpowered Weinberg children embarked on a road trip in search of Superman—an odyssey that became the inaugural adventure of the Relative Heroes.

Police, child welfare officers, and DEO agents pursued the Relative Heroes team, which consisted of oldest brother Joel (Houston), younger sister Aviva (Temper), her babysitter Danuru Sinclaire (Allure), and the Weinberg's adopted brothers Tyson Gifford (Big dude) and Cameron Begay (Omni). When the troupe reached Metropolis, the schemata of S.T.A.R. Labs revealed that Omni came from alien stock. The Relative Heroes convinced Omni's people to let him stay on Earth.

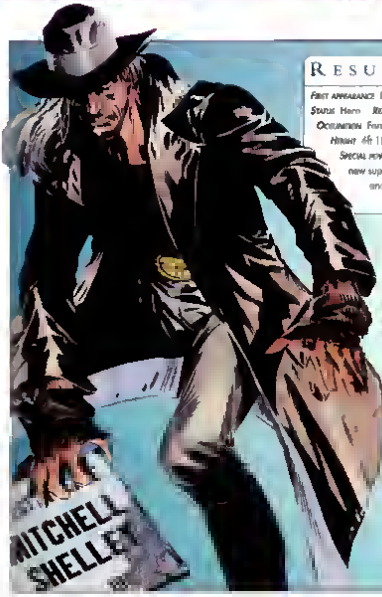
The Relative Heroes chose not to become full-time super-heroes, but they remain potential players for the future. DW



Relative Heroes
1) *Blindside* **2)** *Houston* **3)** *Allure* **4)** *Temper* **5)** *Omni*

Resurrection Man

First appearance RESURRECTION MAN #1 (March 1997)
Status Hero **Real name** Mitchell "Mitch" Shelley
Occupation Former lawyer, adventurer **Base** Mobile
Height 6ft 1in **Weight** 190 lbs **Eyes** Brown **Hair** White
Special powers/abilities An immortal champion imbued with new superpowers each time he is reborn; his distinctive coat and hat are remade by the tektites when reincarnated



Mitch Shelley is an immortal man, and for a brief time believed he was the Immortal Man imbued with eternal life after exposure to the same meteor that created the villain Vandal Savage. Mitch Shelley was a lawyer experimented upon by the Lab, a clandestine organization that injected tektites—microscopic nanobots—into his bloodstream. With the tektites rebuilding his body, each time he died, Shelley possessed the closest thing to immortality. Moreover the tektites also imbued him with a different superpower each time he was resurrected. At first Shelley suffered from amnesia and traveled the U.S. in search of his lost memory while helping those in need. In the course of his adventures he fought Amazo, the Body Doubles and other threats while making the acquaintance of the Justice League of America, Suicide Squad and other costumed heroes. Shelley ultimately discovered that he was not the Immortal Man, although he did come into conflict with Vandal Savage and, as has been revealed, will continue battle Savage through many lives and deaths into the 853rd century. In the present, however, Shelley joined forces with the true Immortal Man to stop Savage from obtaining the Temporal Matrix. Mitch Shelley made a temporary home for himself in Viceroy, South Carolina, with the [illegible]



Heroic paths *Despite not considering himself a seasoned champion, Mitch Shelley has sided with Supergirl and Luther Heroes while attempting to recover his lost memories*



Ghost of a chance *Resurrection Man [illegible]*

Reverse-Flash

First appearance FLASH (1st series) #139 (September 1963)
Status Villain (deceased) **Real name** Eobard Thawne
Occupation Supervillain **Base** 25th century Central City
Height 5ft 11in **Weight** 179 lbs **Eyes** Blue **Hair** Reddish-brown
Special powers/abilities Could run at near-light speeds, vibrating through solid objects or temporal dimensions, though not at stolen counterparts' his thrill and mental lust him to use his speed dangerously

Eobard Thawne (who also known as Professor Zoom) hailed from the far future of the 25th century. Eobard Thawne became obsessed with the 20th century's second and most prominent Flash, Barry Allen, even going so far as to try to duplicate his incredible powers. He found one of the Flash's old costumes in a time capsule and the suit's residual Speed Force energy provided the boost he needed. Now possessed of superspeed, Thawne traveled back five centuries to meet his idol but arrived several years after Allen's death during the Crisis (*see* Final Battles, pp. 320–1). Conclusive evidence Thawne discovered in a museum stating that he would one day become the evil Reverse-Flash sent Thawne into psychological shock, and he briefly posed as a resurrected Barry Allen before returning to his own time.

Thawne now harbored a hatred of Barry Allen. He dyed his costume in opposite-spectrum colors and returned to the 20th century as Professor Zoom, the Reverse-Flash. His attempts to win the heart of Barry Allen's wife Iris (*see* Allen Iris) failed dismally so a bitter Thawne apparently murdered her. Barry Allen sent his nemesis into another dimension, but Thawne returned to menace Allen's new fiancée Fiona Webb. This time Allen accidentally killed the Reverse-Flash by snapping his neck. In the aftermath Barry Allen was acquitted of manslaughter and Iris Allen revealed that she had survived as a citizen of the 30th century. DW



Deranged *The Reverse-Flash was a menace to everyone he encountered*



Measuring up *A location in Barry Allen quickly drove Thawne mad*

RIDDLER, THE

PRINCE OF PUZZLERS

FIRST APPEARANCE DETECTIVE COMICS #140 (October 1948)
STATUS Villain **REAL NAME** Edward N gma (née Nashton)
OCCUPATION Professional criminal **BASE** Gotham City
HEIGHT 6ft 1in **WEIGHT** 183 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Brilliant in his own twisted way but a poor hand-to-hand fighter his addiction to leaving "enigmatic" clues to his crimes for Batman always proves his undoing

EDWARD NIGMA'S SCHOOLTEACHER once held a contest to see which one of her pupils could assemble a puzzle the fastest Little Edward secretly photographed the assembled puzzle which he had found in the teacher's desk, and studied its formation so he could easily win After this event puzzles became his life Failing in school, he took a job as a carnival barker, running a rigged puzzle booth From there, it was only a matter of time before he turned to crime full-time as one of Gotham City's most famous rogues, the Riddler



TRICKS FOR KICKS *The Prince of Puzzlers loved matching wits with the Dynamic Duo*



RIDDLER'S GANG *Over the years the Riddler has used many costumed henchmen mere pawns in his master game*

ASKING THE QUESTIONS

The Riddler seemed psychologically incapable of committing a crime without first posing a riddle to BATMAN or the G C P D An admirer of the late great escape artist Harry Houdini, the Riddler's tangled traps display a similar flair for showmanship For years, he was considered a second rate criminal, suffering defeat not only at the Dark Knight's hands but also in matches against the E N U M A T E D MAN FLASH I GREEN ARROW I BLACK CANARY and the QUESTION Recently however, he has shown a more dangerous side which seems to have attracted a score of followers.

He is usually accompanied by Deidre Vance and Nin a Damfino, known as Query and ECHO II who handle the rough stuff

The Riddler was eventually diagnosed with terminal cancer, seeing him on his most deadly path yet. He found one of RA'S AL GHUL'S Lazarus Pits and healed himself Hoping to profit from this, he turned to his doctor Philadelphia physician Thomas Elliot Many years before Elliot had tried to kill his parents but Thomas Wayne (Bruce Wayne's father) had saved Elliot's mother's life Elliot hated the Waynes for spoiling his childhood plot and conspired with the Riddler to gain revenge on Batman. Thus began an involved scheme organized and planned by the Riddler who learned Batman's identity in the process. Although he was returned to Arkham Asylum after the plan failed the Riddler is satisfied to have cracked the riddle of Batman's identity while continuing to taunt the Dark Knight with the mystery of where the body of Jason Todd (ROBIN II)—a pawn in the Riddler's grand scheme—currently resides RG





NO JOKING MATTER *Out for only himself the Riddler has crossed many fellow rogues, including Harley Quinn*

RETURN OF HUSH *When the Riddler's usefulness seemed at an end he had good reason to fear the wrath of his former partner, Hush*

KEY STORYLINES

- **BATMAN #608–619 (DECEMBER 2003–NOVEMBER 2004).** He ed with Hush the Riddler set out an elaborate scheme to kill Batman after learning h s secret identity
- **BATMAN #452–454 (AUGUST–SEPTEMBER 1990)** n "Dark Knight Dark City the R iddler is possessed by the spirits of Gotham's founders so Batman learns about the city's gruesome beginnings.
- **SECRET ORIGINS SPECIAL (1989)** How Edward Nigma turned from theater to master criminal.
- **THE QUESTION #26 (MARCH 1989)** Fleeing Gotham for Hub City the Riddler wants to make a clean start but finds ones again

Rex, the Wonder Dog

First appearance THE ADVENTURES OF REX, THE WONDER DOG #1 (February 1952) **Status** Hero **Real name** Rex **Occupation** Soldier intergalactic Rover **Base** Mobile **Height** 2ft 8in **Weight** 80 lbs **Eyes** Blue **Hair** White **Special powers/abilities** Incredibly intelligent he can communicate with animals and humans alike.



Rex the Wonder Dog was adopted as a puppy by Danny Dennis a young boy living in Libertyville during World War II Danny's father a lieutenant in the U S Army volunteered Rex for a series of experiments being conducted by Doctor Anabolus. These experiments transformed Rex altering the little pup into a full-sized, superintelligent dog. Doctor Anabolus was killed soon after by Nazi agents, but Rex escaped and became a distinguished soldier during both World War II and the Korean War.

Danny grew up and joined the military himself following in his father's footsteps. Together the boy and his dog traveled the world helping to defend the innocent. After drinking from the Fountain of Youth along with Bobo the Detective Chimp Rex became eternally young, and eventually joined the intergalactic rave party known as the Event Horizon (*see* Ravers). When the intergalactic rave ended, Rex returned to Earth and along with his friend Detective Chimp, still takes missions for the U.S. government's Bureau of Amplified Animals from time to time. PJ

Riddler, The

See opposite page

Riot

First appearance SUPERMAN: THE MAN OF STEEL #61 (Oct. 1996) **Status** Villain **Real name** Frederick Legion **Occupation** Super criminal **Base** Metropolis **Height** 5ft 10in **Weight** 145 lbs **Eyes** Black **Hair** Black **Special powers/abilities** Can create multiple duplicates of himself and reintegrate the copies at will.

Overworked at a high-tech laboratory Frederick Legion decided that the only way he could complete all his experiments would be if there were somehow two Fredericks. Inspired, he stole a temporal phase shifter and plucked copies of himself from alternate microseconds in the timestream. He soon learned to duplicate without the aid of machinery but the physical stress drove him mad and altered his appearance to that of a ghastly skeleton.

New known as Riot, the multiplying menace clashed repeatedly with Superman but the Man of Steel's punches only created more Riots. Media mogul Morgan Edge recruited Riot into the Superman Revenge Squad (alongside Anomaly, Barrage, Maxima, and Misa) but the team never took off. When not terrorizing Metropolis Riot is usually behind bars on Stryker's Island. DW

Multiplication *Replicating allows Riot to stand up to the mighty Man of Steel.*



Rip Roar

First appearance YOUNG JUSTICE #2 (September 1998) **Status** Villain **Real name** None **Occupation** Warmonger **Base** Formerly Apokolips **Height** 7ft 6in **Weight** 180 lbs **Eyes** Red **Hair** Strawberry blond **Special powers/abilities** Massively strong; able to project both fire and ice.

Rip of fury *Foe massive foes doubt the danger posed by the Apokolipsian menace known as Rip Roar.*



Long ago the four-armed juggernaut Rip Roar was dispatched with his hated rival Kalibak the Cruel to plunder tribute for their master Darkseid. Rip Roar stole a Super-Cycle (*see* Amazing Vehicles pp. 32–3) from New Genesis, home of the New Gods who opposed Darkseid. Rip Roar bonded with this sentient vehicle and rode roughshod over several worlds in Darkseid's name. Knowing that his father would look kindly on Rip Roar's destructiveness Kalibak convinced Darkseid's majordomo Desaad to sabotage Rip Roar's teleporting Boom Tube. Roar wound up entombed inside a mountain on Earth until he was accidentally freed by Young Justice. After a battle the teen heroes buried Rip Roar in lava. The Department of Extranormal Operations (D.E.O.) recovered the warrior who remains in its custody for now. SB

Rising Sun

First appearance SUPER FRIENDS #8 (November 1977) **Status** Hero **Real name** Isumi Yasunari **Occupation** Doctor adventurer **Base** Tokyo, Japan **Height** 5ft 9in **Weight** 165 lbs **Eyes** Brown **Hair** Black **Special powers/abilities** Absorbs solar energy and can project intense heat, light and flame from his body; he can also generate superheated solar winds and use them to fly at great speeds.



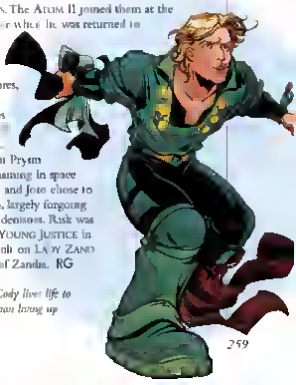
Isumi Yasunari's grandparents were both survivors of the atom bomb dropped on Nagasaki Japan by the US in 1945 which brought World War II to an end. Both of Isumi's grandparents later developed cancer and died. Isumi's mother also developed cancer but recovered with chemotherapy. Horrified by the genetic dispositions of his family for degenerative disease Isumi and his brother Wataru became doctors specializing in cancer research, while their troubled sister Kaori joined a religious cult.

Isumi used his abilities to absorb solar radiation and became Rising Sun—a staunch defender of Japan who believes his country should take a less pacifistic approach to world affairs. Rising Sun joined the Global Guardians serving with them unwaveringly for years. Rising Sun is a notorious flirt and has vigorously pursued a romance with Doctor Light II for some time. PJ

Risk

First appearance TEEN TITANS (2nd series) #1 (October 1996) **Status** Hero **Real name** Cody Driscoll **Occupation** Student **Base** Mobile **Height** 5ft 10in **Weight** 180 lbs **Eyes** Blue **Hair** Blond **Special powers/abilities** The result of an alien experiment Cody is a mutant with superhuman strength, speed, and stamina.

Abeen called the H'san Natall came to Earth and conducted breeding experiments on humans. This resulted in the birth of four children who grew up to develop amazing powers. Their names were Argent II (Tom Monetti) Joto (Isiah Crocker) Prism and Risk (Cody Driscoll) and they were eventually gathered together by Mr. Jupiter and Omen to form a new incarnation of the Teen Titans. The Atom II joined them at the point in his career when he was returned to his teenage physique. During a series of adventures, they learned of their true natures and tracked down the H'san Natall, which resulted in Prism and Fringe remaining in space with them. Risk and Joto chose to remain on Earth, largely forgoing their costumed identities. Risk was last seen aiding Young Justice in their all-out assault on Lady Zand and the villains of Zandia. RG



Risky business *Cody lives life to the fullest more than living up to his name.*

ROBIN

THE BOY WONDER

DICK GRAYSON (ROBIN I)
FIRST APPEARANCE: DETECTIVE COMICS #38 (April 1940)
STATUS: Hero **REAL NAME:** Richard "Dick" Grayson
OCCUPATION: Crime fighter, police officer **BASE:** Gotham City
HEIGHT: 5ft 10in **WEIGHT:** 175 lbs **EYES:** Blue **HAIR:** Black

JASON TODD (ROBIN II)
FIRST APPEARANCE: DETECTIVE COMICS #526 (September 1983)
STATUS: Hero (deceased) **REAL NAME:** Jason Todd
OCCUPATION: Crime fighter, student **BASE:** Gotham City
HEIGHT: 5ft 2in **WEIGHT:** 105 lbs **EYES:** Blue **HAIR:** Black

TIM DRAKE (ROBIN III)
FIRST APPEARANCE: (as Tim Drake) BATMAN #436 (August 1989) (as Robin) BATMAN #457 (December 1990)
STATUS: Hero **REAL NAME:** Timothy Drake
OCCUPATION: Student, crime fighter **BASE:** Gotham City
HEIGHT: 5ft 5in **WEIGHT:** 125 lbs **EYES:** Blue **HAIR:** Black
SPECIAL POWERS/ABILITIES
Like the previous Robins, Tim Drake was trained by Batman in martial arts as well as stealth skills. He is adept in the use of electronic devices, especially computers. Tim's utility belt carries the standard complement of Batarangs, gas capsules, decoy pumpkins and other tools. He's a surprising doubles ace, a razor-sharp shuriken. Robin's costume is lined with Kevlar™ and Nomex fabrics, making it bulletproof and fire-resistant. His mask is fitted with Starlite night-vision lenses. Typically, Robin's never ridden customized Batcycles in their own colors, but Tim prefers his Redbird, a crime fighting car second only to the Batmobile.

As a member of the Flying Graysons acrobatic family, young Dick Grayson thrilled audiences nightly on the high wire beside his circus aerialist parents. But when gangster "Boss" Zucco sabotaged the high wire because the owner of Haly's Circus refused to offer up protection money, the elder Graysons paid with their lives. Billionaire Bruce Wayne was in the audience that night, however. It was BATMAN who visited the grieving Dick Grayson, offering the boy a chance at retribution by becoming Robin, the Dark Knight's squire in his personal war on crime.



SENSATIONAL DEBUT [illegible] introduction of Robin [illegible] a ray of hope to the Dark Knight's nocturnal vigil.



DICK GRAYSON

The first Robin was carefully schooled by Batman, learning all the skills he would need to bring "Boss" Zucco to justice. Before long, Dick was ready for action. Swearing a solemn oath, he joined the Dark Knight's crusade as his most trusted partner, Robin the Boy Wonder.

After several years in service to the Dark Knight, Grayson—then leader of the TEEN TITANS—relinquished the mantle of Robin when Batman forced him to choose between his duties with the Titans and his promise to aid the Dark Knight. Adopting the identity of NIGHTWING, Dick continued to battle crime while remaining Batman's close ally.



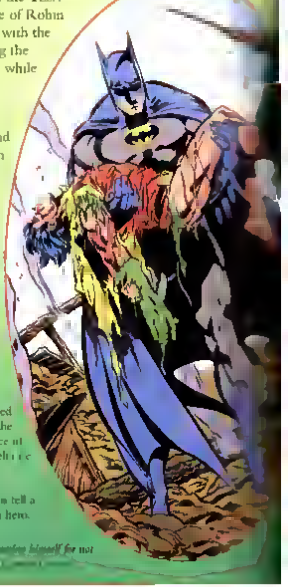
BRUCE WAYNE'S WARD

[illegible] orphaned Dick Grayson [illegible] billionaire Bruce Wayne became the [illegible] guardian Wayne's troubled ward. After [illegible] Pennyworth, Alfred [illegible] surrogate father to Dick as Bruce [illegible] the Dark Knight, attacking [illegible] fighting and detective skills [illegible] second to the warrior. Alfred [illegible] that Dick kept up with [illegible] Bruce [illegible] Dick [illegible] Batman was [illegible] Dick [illegible] Batman in mind, Dick [illegible] of the events [illegible]



JASON TODD

Batman met juvenile delinquent and presumed orphan Jason Todd, when the boy literally tried to steal the tires right off the Batmobile. With original partner Dick Grayson having given up the role of Robin, Batman decided to take Jason in and offer him both a home and a purpose. Jason began the same training regimen Grayson once undertook to become the Dark Knight's partner. However, Jason was a troubled soul who lacked maturity and was quick to anger.

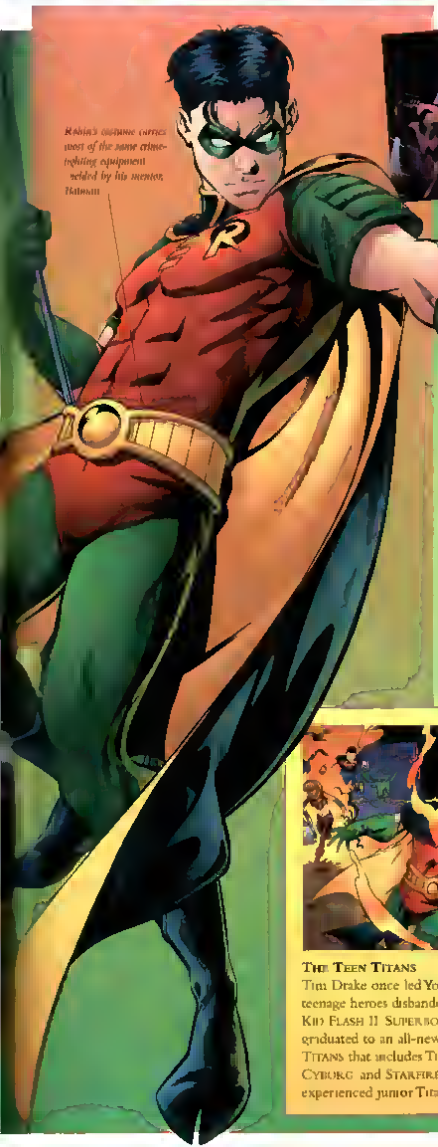


A DEATH IN THE FAMILY

When Jason discovered clues that his long-lost mother was alive, [illegible] recently traveled to Africa to find her. Tragically, the trail also led straight into the clutches of the JOKER, who savagely beat the Boy Wonder within an inch of his life. The Clown Prince of Crime left Jason and his mother to die in a booby-trapped warehouse [illegible] from floor to ceiling with high-explosive charges. Jason courageously tried to shield his mother from the brunt of the [illegible] blast. She survived the explosion just long enough to tell a [illegible]-stricken Batman that his reckless young partner had died a hero.



THE DEATH OF ROBIN *Batman [illegible] Joker in the [illegible] Manhunt himself for not [illegible] him in time, punishing [illegible]*



Robin's costume carries most of the same crime-fighting equipment prided by his mentor, Batman



Training With Batman [illegible] is prepared for [illegible] equipment

Tim Drake

Tim Drake was barely more than [illegible] when he sat in the stands at Haly's Circus [illegible] the Flying Graysons fall to their [illegible] was transfixed as the Dark Knight [illegible] down to comfort young Dick Grayson. The moment was burned [illegible] ory. Years later, Tim saw newspapers of an unhinged Batman [illegible], more and more violent following the death of the second Robin, Jason Todd. Using his detective skills Tim deduced the secret identity of Batman and the first Boy Wonder, Dick Grayson.



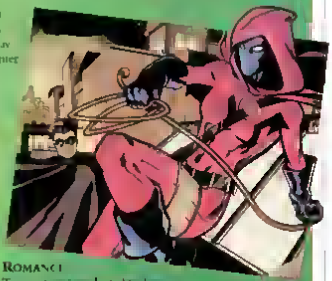
Model Student

Tim [illegible] the [illegible] talent [illegible] had [illegible] Paul [illegible] to [illegible] Robin

The Third Robin

After revealing the [illegible] to the original Dynamic Duo, Tim argued the need for a Robin to give the Dark Knight hope especially when faced with a seemingly hopeless and unwinnable war on crime. Though reluctant at first, Batman gave Tim the opportunity to prove that he was as good as his word. After months of grueling [illegible], Tim Drake became the third Robin.

It is a job at which Tim excels, despite the constant struggle of balancing his crime-fighting life with the day-to-day battles of just being a teenager. A former member of Young Justice, Tim presently belongs to the latest incarnation of the Teen Titans.



Romance

Tim [illegible] Carrie Kelley [illegible] Beware! [illegible] which [illegible] [illegible] the [illegible] Batman's [illegible] grew [illegible] Tim [illegible] [illegible] [illegible] final Bat-[illegible]. Their love ended tragically [illegible]



The Teen Titans

Tim Drake once led Young Justice. This group of teenage heroes disbanded, and members Robin, Kid Flash II, Superboy and Wonder Girl II graduated to an all-new incarnation of the Teen Titans that includes Titans teammates Beast Boy, Cyborg and Starfire all mentors to the less experienced junior Titans.

- *Batman #426-429 (December 1988–January 1989):* While searching for his biological mother, Jason Todd is murdered by the Joker. Batman's resolve is severely tested as "A Death in the Family" brings terrible tragedy to the Batcave.
- *Batman Chronicles: The Gauntlet (1997):* Dick Grayson's "final exam" to become Batman's partner involves surviving a night alone in Gotham!
- *Robin: Year One #1-4 (October 2000–January 2001):* Dick Grayson's first year as Boy Wonder includes victories against Mad Hatter and Mr. Freeze, but a near-fatal encounter with Two-Face.

Robotman I

First appearance STAR-SPANGLED COMICS #7 (April 1942)
Status Hero **Real names** Robert Crane, Charles Grayson
Occupation College professor **Base** Ivy Town
Height 6ft 1in **Weight** 487 lbs **Eyes** Red **Hair** None
Special powers/abilities Robot body gives superstrength and increased imperviousness to harm, telescoping arms and legs torches in fingers, telescopic vision.

Scientists Doctor Robert Crane and his assistant Charles Grayson were working on a mechanical body that could house a human brain. In 1941 Crane was shot by criminals trying to steal his designs and Grayson transplanted the doctor's brain into the robot body to save him. Crane became Robotman and a member of the All Star Squadron. Lawyer Sam Slattery tried to have Crane declared a robotic menace in court, Robotman revealed he was Robert Crane and saved Slattery from a collapsing ceiling. The judge ruled that Robotman was a human being. After his death Grayson's body was frozen. As per Grayson's wishes, Crane's brain was removed from Robotman and transplanted to Grayson's body. Cliff Crane now works as a college professor in Ivy Town. PJ

Robotman II

First appearance MY GREATEST ADVENTURE #80 (June 1963)
Status Hero **Real name** Cliff Steele
Occupation Doom Patrol leader **Base** Mobile
Height 6ft 1in **Weight** 295 lbs **Eyes** Red **Hair** None
Special powers/abilities Durable robot body provides enhanced strength and speed; photocellular eyes can see into non-visible wavelengths

Forever trapped inside a metal body Cliff Steele has often cursed his life. But beyond the bitterness lies the never quit spirit of a natural leader. Cliff Steele has served with every incarnation of the Doom Patrol since its founding.

Steele once enjoyed wealth and fame as a race car driver and a racing accident shredded his body. Dr. Niles Caulder (*see* Chief) managed to save Steele's brain by transplanting it into a body made of ceramic metal. Steele joined Caulder's new Doom Patrol under the alias Robotman (named after the ceramic hero). Later he would learn that Caulder had caused his crash.

After the third Doom Patrol disbanded, Steele's former teammate Dorothy Spinner (Spinner, Dorothy) accidentally destroyed his body and conjured an illusory Robotman with her mental powers. This non-existent Robotman led the fourth "corporate" Doom Patrol, though Cliff Steele soon came back in a fresh android form. He is a respected hero and an inspiration to the human and meta-human alike. DW

Rocket Red Brigade

First appearance GREEN LANTERN CORPS #200 (January 1987)
Status Hero team **Base** None. Formerly the U.S.S.R.
Special powers/abilities Superstrong armor was equipped with solar-powered propulsion system; super-heated plasma blasters; volumetric defenses; electrified net and magnetic boots; armor reacts to wearer; mecha-empathic, able to control any electronic device.



At the height of the Cold War Soviet paranoia over the number of American meta-humans prompted the U.S.S.R. to try to create its own super heroes. The Rocket Red initiative would have been a ghastly failure without the alien Green Lantern Kilowog. With his help the program successfully increased [illegible] strength and endurance and outfitted them with high-tech battlesuits. The Rocket Red Brigade was soon participating in the defense of the Soviet Union. An economic crash left the Rocket Reds to rusting disrepair and the fall of the Soviet Union allowed the Russian mob to take possession of some battlesuits. Others were snatched up by the villain Vandal Savage, who laid waste to Montevideo, Uruguay with the awesome power of the Rocket Reds. It is unlikely that the world has seen the last of these superweapons. SB

Rosa, Master Spy

First appearance MEN OF WAR #17 (June 1979)
Status Hero **Real name** Unrevealed
Occupation Secret agent (freelance) **Base** Europe
Height 5ft 2in **Weight** 105 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities Well trained with pistol, rifle, sword, knife and garrote, in addition to being a master of disguise.

In the latter half of the 19th century Europe was torn apart by war and revolution. One man fought in the shadow of these upheavals, a man whose true name was unknown, called Rosa. Master Spy. It was rumored that Rosa was a man without a country born aboard a sailing ship somewhere between the U.S. and Europe. His parentage unknown. Some say he was raised by a military man and trained in the arts of personal combat and war.

Whatever the truth Rosa certainly possessed an encyclopedic knowledge of the world and was also fluent in most European languages. He was an espionage agent for hire by any government as long as the price and the moral issues were right. It has been speculated that Rosa and Sykes have been reincarnated as Jack Knight (Starman VI and RG).

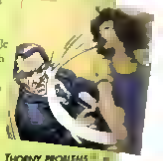


Special Agent *Few could equal Rosa for bravery and resourcefulness in a tight spot.*

Rose and Thorn

First appearance (I) FLASH COMICS #89 (Nov. 1947); (II) LOIS LANE #105 (Nov. 1970); **Status** Villains **Real name** (I) Rose Canton; (II) Rhonyn "Rose" Forrest **Occupation** (I) Reformed criminal; (II) embryo **Base** (I) Mobile; (II) Metropolis **Height** (I) 5ft 7in; (II) 5ft 4in **Weight** (I) 140 lbs; (II) 125 lbs **Eyes** (I) Green; (II) blue, green as Thorn **Hair** (I) Blonde; red as Thorn; (II) red **Special powers/abilities** (I) Controls growth of vines; (II) fighter

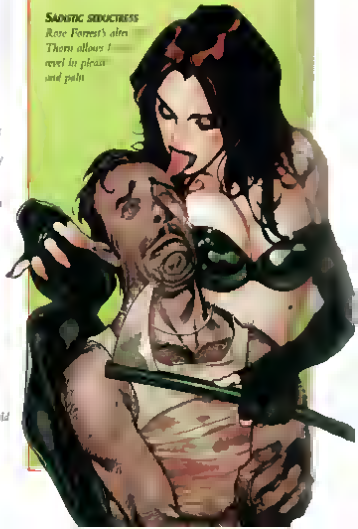
Thorn was a nemesis for Jay Garrick, the original Flash. The Thorn was a manifestation of Rose Canton's split personality. Exposure to a root on the island of Tahiti had made Rose able to control certain types of vegetation yet she could not direct the Thorn's actions or the timing of her appearances. After a psychological cure she adopted the identity of Alyx Thorn and married Green Lantern Alan Scott. When Thorn threatened to re-emerge, Rose died. She bore Alan's twins, Todd Rice (Obsidian) and Jennifer Lynn Hayden (Jade) then had them adopted. When the struggle against Thorn became too much, Rose Canton killed herself.



Thorny problems *Rose Canton lashes out.*

The current Rose and Thorn is unconnected to Rose Canton. Rhonyn Forrest was the daughter of Metropolis police detective Phil Forrest who fell in the line of duty at the hands of the criminal collective called the 100. The teenaged Rhonyn spent some time in a mental institution where Dr. Chrildow urged her to create an alternate "Thorn" identity to contain violent thoughts. Upon release her Thorn alter-ego became a costumed vigilante battling the 100. After the 100 morphed into the 1000 she continued her raids, becoming a thorn in the syndicate's side. DW

Sadistic seductress *Rose Forrest's alter Thorn allows her revel in phrases and pain.*



Ross, Pete

First appearance SUPERBOY #86 (January 1961)
Status Ally **Real name** Peter Joseph Ross
Occupation Former Vice President, former senator
Base Washington D.C.
Height 5ft 2in **Weight** 105 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Athletic, highly capable administrator

Pete Ross was a schoolfriend of Clark Kent (see Superman) and Lana Lang (see Lang, Lana) in Smallville. Pete hid his feelings for Lana realizing she only had eyes for Clark. Years later, when Lana came back to Smallville Pete helped her accept that Clark had fallen in love with Lois Lane (see Lane, Lois). Pete successfully ran for the House and Lana followed him to Washington. They began a romance and married.



When Lana's newborn son needed urgent medical care Superman came to the rescue. Lana named the boy Clark, as indication of where her feelings lay. Pete was tapped by presidential candidate Lex Luthor (see Luthor, Lex) who had also known Pete at school to be his Vice President. Lana realized she didn't love Pete and filed for divorce. After Luthor's misdeeds were exposed, Pete assumed the U.S. Presidency for a brief period. With a new president in place, Pete has returned to Smallville to start afresh. RG

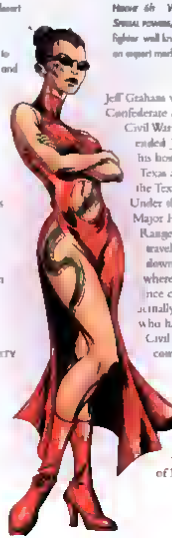
Roulette

First appearance JSA SECRET FILES AND ORIGINS #2 (September 2001)
Status Villain **Real name** Victoria Sandow
Occupation Casino owner **Base** The Nevada desert
Height 5ft 9in **Weight** 140 lbs
Eyes Green **Hair** Red
Special powers/abilities Near superhuman ability to read cards, analyze body posture and gestures and predict an opponent's moves

Roulette owns the House, a vast underground casino that doubles as a vicious "fight club" arena for super villains. The House's casinos and theme rooms, each designed to cater to the meta-human community, stretch for miles beneath the Nevada desert in a huge underground complex. Roulette, the granddaughter of Mister Terrific I, designed the House with her husband, whom she then murdered for cheating on her. She paid for the House with her grandfather's money.

Financial troubles forced Roulette to attract super rich gamblers by putting kidnapped members of the Justice Society of America against each other in the House arena. The JSA escaped, however, and destroyed the complex.

A high stakes gambler determined to win at all costs, Roulette has rebuilt the House, even luring former members of the Justice League of America into her deadly arena. PJ



The Royal Flush Gang

1) Ace 2) King 3) Queen 4) Ten 5) Jack



Royal Flush Gang

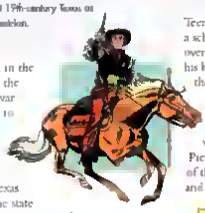
First appearance JUSTICE LEAGUE OF AMERICA #43 (March 1966)
Status Villains (played out) **Base** Atlantic City
Members and Powers

Ace Herculean android muscle.
King Media enamored by Dan Carter's game-bombs.
Queen Razor-sharp blades in wrist-gauntlets.
Jack Possessed laser eye-implant.
Ten Costume with explosive spades, kept in radio-control with sub-gang of runaway teen thieves.

The Royal Flush Gang began as a group of juvenile delinquents, led by Amos Fortune (see Fortune, Amos) who would one day become a criminal mastermind famous for his clashes with the Justice League of America. Following the gang's defeat, Fortune left the Royal Flush Gang to their own luck (or lack thereof). A new Gang was shuffled by Hector Hammond (see Hammond, Hector), foe of Green Lantern Hal Jordan. When Hammond abandoned them, a mysterious benefactor (the Gambler, a low card among super villain suits) outfitted each member with new weapons. However, they were easily defeated by the Teen Titans. The Royal Flush Gang returned with an android powerhouse up their sleeves, the new Ace, but again was trumped. Nevertheless, the lure of easy money will no doubt continue to inspire new incarnations of the gang. SB

Roving Ranger

First appearance ALL STAR WESTERN #58 (May 1951)
Status Hero **Real name** Jeff Graham
Occupation Texas Ranger **Base** 1860s Texas
Height 6ft **Weight** 172 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities The Roving Ranger was a courageous crime fighter well known throughout 19th-century Texas as an expert marksman and equestrian.



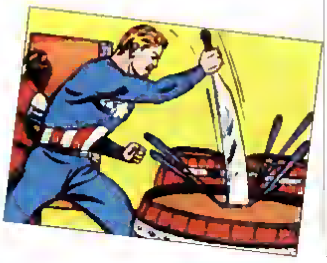
Jeff Graham was a captain in the Confederate army during the Civil War. When the war ended Jeff returned to his home state of Texas and joined the Texas Rangers. Under their leader Major Hawks the Texas Rangers roamed the state traveling from town to town taking down gunslinging vigilantes and lawbreakers wherever they went. As a Texas Ranger Graham once captured the bandit El Dorado. The thief was actually Bud Huston a former Confederate officer who had once served under Graham during the Civil War. Rather than kill El Dorado Graham convinced Huston to give up his criminal ways.

Along with several others nicknamed "History's Heroes," the Roving Ranger was transported to the present and helped prevent the Ultra-Humanite from stealing a space shuttle from Cape Canaveral. Returned to the past Graham worked with the Texas Rangers until the end of his days. His final fate is unrecorded. PJ

Ryan, Rusty

First appearance FEATURE COMICS #32 (May 1940)
Status Hero **Real name** Rusty Ryan
Occupation Patriot **Base** Boyville
Height 5ft 4in **Weight** 110 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities No special powers but charismatic personality and determination

Teenager Rusty Ryan was a student in Boyville, a school/community inspired by Boystown that was overseen by retired eunuch man Cappy Jenks. Rusty and his best friend Smiley thwarted various criminal plots in the area, including direct threats to Boyville by businessmen seeking to buy the land for development and banks trying to foreclose. Rusty organized the Boyville Brigaders (who wore red, white, and blue costumes) including his pals Ed, Pierpont, Lee, and Alabala. They saw to it that their part of the U.S. was kept safe from criminals, spies, saboteurs, and truant officers. RG



SABBAC

FIRST APPEARANCE CAPTAIN MARVEL JR. #4 (February 1943)
STATUS Villain **REAL NAME** Timothy Karnes
OCCUPATION Would-be world conqueror **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 240 lbs **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES Saying the word "Sabbac" gives Karnes a range of demonic powers



Timothy Karnes (sort of brother of Freddy Freeman (see CAPTAIN MARVEL JR.) studied black magic to gain power. He succeeded beyond his wildest dreams when he conjured the spirits of six demonic entities. In a blasphemous parody of CAPTAIN MARVEL's powers, the devils gave him unique abilities that he could wield by saying the word "sabbac."

Immediately upon uttering the magic word, Karnes felt the zap of a bolt of black lightning. He now had the powers of his benefactors: Satan's strength; Any's invulnerability; Behal's wisdom; Beelzebinb's flames; Astrodeus's courage; and Craeteus's power of flight. He soon discovered that saying "Sabbac" once again turned him back into Karnes.

Sabbac battled the Marvel family and wound up behind bars. Recently, a Russian mafia boss named Ishmael Gregor sprung Karnes from prison and seemingly murdered him, taking the powers of Sabbac for himself. This new Sabbac has since gone on to menace the OUTSIDERS. DW

SALA

FIRST APPEARANCE GREEN LANTERN ANNUAL (2nd series) #9 (September 2000)
STATUS Hero **REAL NAME** Sala Nisaba
OCCUPATION Archeologist **BASE** Nabeul, Tunisia
HEIGHT 5ft 7in **WEIGHT** 138 lbs **EYES** Green **HAIR** Brown
SPECIAL POWERS/ABILITIES Empowered by the Ringsloff of Ider, Sala possesses incredible strength, agility and fighting skills as a modern-day Lady of Battle.



While excavating in the Syrian Desert, archaeologist Sala Nisaba discovered a gateway to the Babylonian underworld known as Kurnugu. Unfortunately at the same time, she inadvertently freed the demon lord Pazuzu and other vengeful gods. Kurnugu's ruler, NERGAL, the Lord of Terror, informed Sala that she was descended from Ishtar, Lady of Battle, and by Nergal's mystical touch, Sala was transformed into a new Ishtar. Teamed with Kyle Rayner (GREEN LANTERN V), a friend since attending art school together, Sala battled Pazuzu, Nergal and his wife, Ereshkigal, and the monstrous Tiamat. Later, with the aid of the JUSTICE LEAGUE OF AMERICA, the Babylonian deities were returned to Kurnugu. Sala continues to use her powers as avatar of Ishtar to combat evils ancient and modern. SB

SALAMANCA

FIRST APPEARANCE FLASH (2nd series) ANNUAL #3 (2000)
STATUS Hero **REAL NAME** Unknown
OCCUPATION Hero **BASE** Buenos Aires, Argentina
HEIGHT 5ft 8in. **WEIGHT** 142 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Sorcerous control over the elements; can leave her body as an astral form for three hours.



Salamanca named after a supernatural location in Argentinean folklore, is the leader of the Argentinean super-hero group SUPER MALÓN. Together with fellow heroes Pampero CACHIRO, El Lobizon Vizcacha, El Ilagual, El Yaguarete and Camaron she uses her incredible mastery over the weather to combat threats to her home country.

Not long ago, Salamanca's arch-enemy, the sorcerer Cualichu, imprisoned her and the [illegible] Ca'aru in an alternate dimension. Together, the original FLASH could not free them and only the current third Flash, Wally West, succeeded in breaking Gualicho's control and liberating Salamanca and the others.

More recently, Salamanca and the Super-Malón were involved in a violent confrontation with CHEETAH III (Sebastian Ballesteros) and WONDER WOMAN in Buenos Aires. During the fight, the two rivals—Barbara Minerva and Sebastian Ballesteros—scuffled over the right to wield the Cheetah powers and Salamanca's team provided invaluable backup to Wonder Woman in her efforts to trap the villain and contain the damage. Salamanca is a romantic at heart, and holds on hope that one day the [illegible] Cachiru will be able to reconcile their differences. DW

ST. CLOUD, SILVER

FIRST APPEARANCE DETECTIVE COMICS #459 (May 1977)
STATUS Hero's friend **REAL NAME** Silver St. Cloud
OCCUPATION Convention organizer **BASE** Gotham City
HEIGHT 5ft 5in **WEIGHT** 131 lbs **EYES** Blue **HAIR** Silver
SPECIAL POWERS/ABILITIES No superpowers, but beautiful, intelligent and charismatic; a woman who knows her own mind.

Silver St. Cloud is a convention organizer who first met the billionaire playboy Bruce Wayne at a charity event held on Councilman Rupert Thorne's yacht. When BATMAN saved her from an assassin's bullet, Silver realized in a flash what few before her had even suspected: that the Dark Knight Gotham's grim defender and the apparently feckless Bruce Wayne were one and the same person!

Silver and Bruce embarked on a romance, during which she told him of her suspicions about his dual identity. Rather than suffer in fear, waiting by the telephone as night after night Batman risked life and limb on Gotham City's crime-ridden streets, Silver decided she had better end her affair with Bruce Wayne before their romance became too serious. So she bid the Dark Knight a tearful farewell. PJ



SALAKK

FIRST APPEARANCE GREEN LANTERN (2nd series) #149 (February 1982)
STATUS Hero (deceased) **REAL NAME** Salakk
OCCUPATION Green Lantern **BASE** Slygga and Sorh
HEIGHT 6ft 11in **WEIGHT** 207 lbs **EYES** White **HAIR** None
SPECIAL POWERS/ABILITIES With his power ring, this fearless lizard could fight as well as any of his brethren.



Born on the planet Slygga, Salakk inherited the mantle of GREEN LANTERN for sector 1418. He performed his job well but was considered a loner by his fellow GREEN LANTERN CORPS members. That did not stop him from agreeing to cover sector 1417 when its Lantern, KATMA TUI, was assigned to team John Stewart (Green Lantern IV) who was substituting for sector 2814's Hal Jordan. When the cosmic event called the Crisis caused a reduction in the number of Green Lanterns as well as the abandonment of the sector system, Salakk agreed to join several other Corpsmen based on Earth. There he developed his first true friendship with fellow Lantern CHIP. Salakk was accidentally brought to the year 5711 to portray Solar Director Pol Manning, a role Jordan had previously played several times, and he agreed to remain even after recovering his memories. Salakk later returned to the present in a futile attempt to prevent the destruction of the [illegible] power battery on Oa. In a state of deep depression, Salakk spent time with Chip and later joined John Stewart on Oa. Sometime after the decimation of the Corps, Salakk was captured and imprisoned by an evil clone of Guy Gardner, along with several other former Green Lanterns, and was subsequently killed by parasitic aliens. RG



WITCHY WOMAN Salamanca has a potent magician. While in her astral form, she can sense the spirit trails of ghosts.

SAND

FIRST APPEARANCE ADVENTURE COMICS #69 (December 1941) *STATUS* Hero *REAL NAME* Sanderson Hawkins *OCCUPATION* Former chairman of JSA *BASE* New York City *HEIGHT* 5ft 11in *WEIGHT* 162 lbs *EYES* Blue *HAIR* Blond *SPECIAL POWERS/ABILITIES* Can manipulate silicon-based materials causing earthquakes and phase through earth, glass or rocks, limited precognition

Sanderson "Sandy" Hawkins is the nephew of Dian Belmont, the girlfriend of Wesley Dodds (Sandman). Sandy idolized the legendary crime fighter and, unaware that Dodds was the mystery man in disguise, began a rigorous training program in the hope of becoming his sidekick. Dodds eventually revealed his identity to Sandy who became the Sandman's protege. Sandy the Golden Boy. The two later joined the ALL STAR SQUADRON and fought Axis tyranny during World War II.

When a scientific experiment went awry, Sandy was transformed into a crazed silicon monster. The Sandman imprisoned the transformed Sandy in a special chamber where his sidekick remained for decades. When a villain called the Shatterer attempted to exploit Sandy's silicon-based power, the Sandman triggered an explosion that freed his ward from his monstrous state. Sandy joined the Sandman and other members of the JUSTICE SOCIETY OF AMERICA to defend Earth against the coming of Ragnarok, the end of the world.

When Dodds was killed by the DARK LORD, Sandy, now calling himself "Sand," supported the JSA to avenge Dodds and became the group's chairman and financier. He remains a member of the JSA, but has deferred leadership to MYSTER TERRIFIC II. PJ



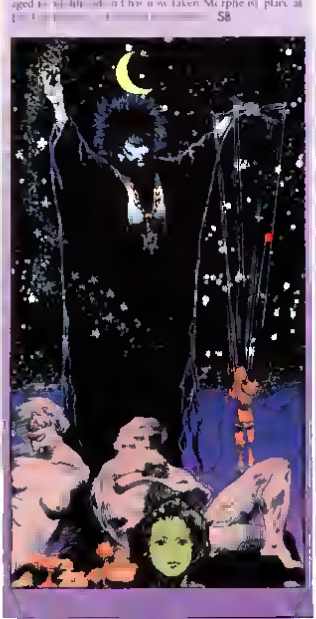
SILICON SUPER HERO *His body in Target human, Sand Hawkins is now a silicon-based life form. He can turn himself into or sand and control those elements with his mind. Sand — art by these transformations with pencilled by Hourman, II*

SANDMAN (MORPHEUS)

FIRST APPEARANCE SANDMAN (2nd series) #1 (March 1989) *STATUS* Hero *REAL NAME* Morpheus, Dream, Oneiros, Kai'ckul and Lord *OCCUPATION* Guardian *BASE* The Dreaming *HEIGHT/WEIGHT* Variable *EYES* White *HAIR* Black *SPECIAL POWERS/ABILITIES* An immortal being of vast power able to summon sleep and conjure dreams from wishful fantasies to fevered nightmares, any of which were used to earn rewards or punish those who offended the Lord of Dreams.

Morpheus (or Dream) belonged to an immortal race of beings known as the ENDLESS. Since his birth Morpheus has watched over Earth and all mankind. More than 70 years ago, Morpheus was imprisoned by warlock Roderick Burgess, who had instead hoped to snare Dream's sister DEATH. When he finally escaped decades later, Morpheus set about reclaiming his talismans—his sacred helm, his pouch filled with sleeping sand, and his mystic ruby—as well as restoring his realm, the Dreaming, which had fallen into disrepair during his absence. While Morpheus was imprisoned, two of his minions, Brute and Glob, enabled the human Dr. Garrett Sandford to operate from the Dreaming as a costumed hero known as the Sandman (no relation to Wesley Dodds' SANDMAN I). Upon Sandford's demise, Brute and Glob replaced him with Hector Hall (DOCTOR FATE), whose son Daniel was born to the Dreaming. Hector Hall later died and was reincarnated like his parents, HAWKMAN and HAWKGIRL, while baby Daniel and his mother Lyta were returned to Earth. The boy's destiny would be inextricably tied to the Dreamland.

Eventually Morpheus was killed by the Furies, the beings known as the Eumenides or "The Kindly Ones" (see FURY I). However, before his death, Morpheus chose Daniel as his successor. Within the Dreaming, Daniel was aged to adulthood. Thus was taken Morpheus' place at [illegible] SB



SANDMAN I

FIRST APPEARANCE ADVENTURE COMICS #40 (July 1939) *STATUS* Hero (deceased) *REAL NAME* Wesley Dodds *OCCUPATION* Social to crime fighter *BASE* New York City *HEIGHT* 5ft 11 in *WEIGHT* 210 lbs *EYES* Blue *HAIR* Black *SPECIAL POWERS/ABILITIES* Arsenal of gas weapons including gas gun (after wielded "weapons" gun for climbing or entering fast)

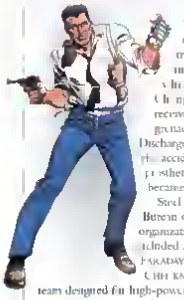
Prophetic nightmarish dreams induced Wesley Dodds to take up the cloak, gas mask and tranquilizing gas gun of the Sandman to thwart the evils of the waking world. The Sandman's first quarry was the PHANTOM OF THE FAIR, a villain stalking the 1939 New York World's Fair. Through his role as the Sandman, Dodds met and fell in love with Dian Belmont, who would eventually share his secret and his life. The Sandman joined the JUSTICE SOCIETY OF AMERICA as a founding member and served the wartime ALL STAR SQUADRON alongside his youthful partner, Sandy Hawkins, Belmont's nephew (see SAND), trading cloak and fedora for a more colorful costume befitting the Mystery Men of the time. Dodds kept up the good fight for decades thereafter until he consummated suicide to prevent the sorcerer Mordru the DARK LORD from mining his mind to learn the location of the reincarnated DOCTOR FATE. SB



LIGHTS OUT *Sandman Wesley Dodds puts another villain to sleep.*

SARGE STEEL

FIRST APPEARANCE SARGE STEEL #1 (December 1964) **STATUS** Hero **REAL NAME** Unknown **OCCUPATION** Operative, D.E.O. **BASE** Washington D.C. **HEIGHT** 6ft 1in **WEIGHT** 198 lbs. **EYES** Blue **HAIR** Black **SPECIAL POWERS/ABILITIES** Expert martial artist who packs a powerful punch with his solid steel fist



The iron man with the fist of steel received his trademark appendage during a run with U.S. Special Forces. When communist agent Ivan Ching arranged for Steel to receive a booby trapped hand grenade that exploded prematurely. Discharged from the military due to the accident he received a solid steel prosthetic on his left stump and became a private investigator.

Steel became head of the Central Bureau of Intelligence (CBI) a spy organization whose field agents included ARSENAL and KIRK FARADAY. Steel also worked with CBI EMPLOYEE A government strike team designed for high-powered combat response.

Once the CBI was absorbed into the Department of Extranormal Operations, Sarge Steel earned a place in the President's cabinet as Director of Meta-human Affairs (and briefly became a pawn of MISTER MIND!) With the election of Lex Luthor (see LUTHOR, LEX) Amanda Waller (see WALLER, AMANDA) succeeded Steel in that post. Steel still works with the D.E.O. now under his former subordinates Waller and Faraday. DW

SARGON THE SORCERER

FIRST APPEARANCE ALL AMERICAN COMICS #26 (May 1941) **STATUS** Hero [deceased] **REAL NAME** John Sargent **OCCUPATION** Stage magician **BASE** Legion World U.P. Space **HEIGHT** 5ft 11in **WEIGHT** 176 lbs. **EYES** Brown **HAIR** Brown **SPECIAL POWERS/ABILITIES** Possessed the magical Ruby of Life which gave him mystical control over whatever object he touched.

In 1917 archaeologist Richard Sargent discovered the Ruby of Life, an object carved from the Ring of Life a powerful totem once used by the SPECTRE. Unaware of its true power, Sargent gave the Ruby to his wife. The [illegible] was the first thing that [illegible] infant son John saw and touched. On an [illegible] expedition with his father years later John learned the true nature of the Ruby and discovered he could [illegible] protect. Deciding, to use, his abilities for good but hiding their mystic nature, behind the persona of a stage magician John became Sargon the Sorcerer. Sargon joined the ALL-STAR SQUADRON during World War II. Decades later he and a host of other heroes gathered together to prevent a great Shadow Creature, from threatening Heaven with destruction. Sargon died when the Shadow Creature incinerated his body. PJ

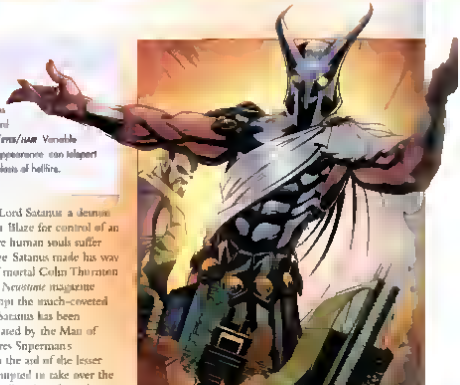




SATANUS

FIRST APPEARANCE SUPERMAN [2nd series] #38 (December 1991) **STATUS** Villain **REAL NAME** Satanus (alias Colin Thornton) **OCCUPATION** Demon lord **BASE** The Netherworld **HEIGHT/WEIGHT/EYES/HAIR** Variable **SPECIAL POWERS/ABILITIES** Alters size and appearance; can teleport himself and other beings; staff projects blasts of hellfire.

In the infernal netherworld Hell Lord Satanus a demon in conflict with his demoness sister Blaze for control of an extra-dimensional purgatory where human souls suffer endless torments. Deposed by Blaze, Satanus made his way to Earth and assumed the guise of mortal Colin Thornton publisher of the Metropolis-based *Newsstone* magazine. Satanus began a campaign to corrupt the much-coveted soul of the SUPERMAN. However Satanus has been thwarted at every turn either defeated by the Man of Steel or vexed by Blaze who desires Superman's indomitable spirit for herself. With the aid of the lesser demon Mudge, Satanus vainly attempted to take over the post Y2K Metropolis which was still reeling from the machine ills wrought by BRAINIAC 13. Satanus later abducted Cary Richards, a crippled boy whose psychic powers created the super-powered Adversary to punish and Superman. The Man of Steel freed Cary from Satanus's thrall but the demon lord remains determined to drag the hero down to his level of hell. SB



DEMON SPAWN [illegible] *are the devilish children* [illegible] *of Satanus and Shazam!*

SATURN GIRL

FIRST APPEARANCE ADVENTURE COMICS #247 (April 1958) LEGION OF SUPER-HEROES [4th series] #0 (October 1994) **STATUS** Hero **REAL NAME** Imra Ardeen **OCCUPATION** Legionnaire **BASE** Legion World U.P. Space **HEIGHT** 5ft 7in **WEIGHT** 120 lbs. **EYES** Blue **HAIR** Blonde **SPECIAL POWERS/ABILITIES** Among the universe's top telepaths Imra has experienced enough trials to have a unique perspective on things making her a gifted leader

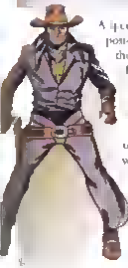
Imra Ardeen from Titan a moon of Saturn was en route to Earth to join the S.T.R.I.P.E. Police when her telepathic powers detected an assassination plot against wealthy navigate inventor R.J. Brande (see BRANDE, R.J.) Working with Brain Rokkk Krinn and Wanath's Garth Ranzz, the heroes foiled the plot. Impressed by their teamwork Brande founded the LEGION OF SUPER-HEROES. Imra, the lone Saturn Girl, discovered she hadn't fully developed the mental shielding necessary to keep from reading other minds or being influenced by evil telepaths. On one occasion, she shut down the Computer Mans mind, losing her sanity in the process. The love of Garth Ranzz helped to heal her and she subsequently accepted Garth's marriage proposal. The Legion was then split in two by the KHUND's attack and Saturn Girl commandeered the team lost in another galaxy using her mental skills to keep her teammates calm.

Later they encountered a time-lost ELEMENT LAD who had been drawn mad by billions of years of isolation. Saturn Girl tried to shut his mind down but she failed and Garth lost his life. Garth's spirit found its way back into Element Lad's crystallized body however this was too much for Saturn Girl who shunned him. RG

MENTAL STRENGTH *When she is pushed Saturn Girl's thoughts can be terrifying*

SAVAGE, MATT: TRAIL BOSS

FIRST APPEARANCE WESTERN COMICS #77 (October 1959)
STATUS Hero **REAL NAME** Matt Savage
OCCUPATION Cattle driver and trail boss
BASE The Texas Trail 1860s-1870s
HEIGHT 5ft 10in **WEIGHT** 165 lbs **EYES** Blue **HAIR** Red-brown
SPECIAL POWERS/ABILITIES Expert tracker horseman and sharpshooter



A special breed of man helped tame the post-Civil War American West. Unlike the wandering gunslingers such as BAT LASH, Trail Boss Matt Savage did an honest day's work by running a cattle drive transporting cattle from Texas to Kansas. Savage worked as a Union army scout and a miner before joining up with a cattle drive as a flank man. When he decided to become a trail boss and start up the Dogtrot Crew he brought aboard Union veteran Clay Dixon and Confederate veteran Jim Grant. To overshadow the Civil War of those two, Savage recruited Heather Jones, Manuel Ortega and the mysterious Red Biscuits. Baker became the team's cook once Savage silenced him of a horse-thievery charge. Jehediah Kent, member of Jonathan "Pa" Kent (*see* KENTS) briefly ran with Savage's team.

The Dogtrot Crew drove their cattle between Texas and Kansas, encountering adventure along the way. Matt Savage is believed to be a relative of Brian Savage, the SCALPHUNTER. DW

SAVANT

FIRST APPEARANCE BIRDS OF PREY #56 (August 2003)
STATUS Villain **REAL NAME** Brian K. Durlin
OCCUPATION Extortionist; Information broker **BASE** Gotham City
HEIGHT 6ft 3in **WEIGHT** 217 lbs **EYES** Blue-grey **HAIR** Blond
SPECIAL POWERS/ABILITIES Computer genius and extraordinary martial artist; Savant's brain imbalance makes him a port colorly dangerous and unpredictable foe



Wealthy Brian Durlin rarely realizes anything he does owing to a chemical imbalance in his brain that affects his memory. Although highly intelligent, Durlin's inability to properly distinguish the passage of time resulted in poor grades and he dropped out of school and university. Durlin's father disinherited him leaving the young man penniless and living in Greece where he began using blackmail to support his expensive tastes.

Durlin decided to turn his talents to heroics as the masked Savant but was barred from Gotham City by BATMAN after Savant prioritized pursuing arsonists over saving the occupants of a burning building. Savant resorted to blackmailing both his employer savvy to extort money from the wealthy. With his loyal assistant Creote a former K.G.B. agent, Savant abducted the BLACK CANARY and held her hostage, hoping to coerce Barbara Gordon (ORACLE) to divulge Batman's civilian identity. With the Batmen's help, the Canary was freed and Savant was killed. Oracle later opted to employ him as her assistant in the business of information brokering. SB

SAVITAR

FIRST APPEARANCE THE FLASH (2nd series) #108 (December 1995)
STATUS Villain (missing) **REAL NAME** Unrevealed
OCCUPATION Criminal **BASE** Tibet
HEIGHT 6ft 4in **WEIGHT** 220 lbs **EYES** Light blue **HAIR** Black
SPECIAL POWERS/ABILITIES By tapping into the Speed Force, Savitar can move his body at near light speed, can absorb motion from other objects and people, thereby slowing their movement



The man now known as Savitar was once an Eastern bloc military pilot. While flying an experimental supersonic plane, he was infused with Speed Force energy that gave him incredible superspeed, making him the fastest man alive. The pilot believed his superspeed was a divine gift, and named himself Savitar after the Hindu god of motion. Curious about the true nature of this so-called Speed Force, Savitar began a cruel campaign of extortion against various other speedsters. During a battle with MAN MERCURY, Savitar was thrust forward in time to the present. After a massive battle between Savitar and Earth's heroic speedsters Wally West (FLASH III) pushed the villain into the Speed Force. Savitar was absorbed into the energy field where he remains trapped to this day. PJ

SCARAB

FIRST APPEARANCE SCARAB #1 (November 1993)
STATUS Hero **REAL NAME** Louis Sendak
OCCUPATION Adventurer **BASE** New York City
HEIGHT 5ft 10in **WEIGHT** 170 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES The Scarabaeus allowed him to command mystic energies either as raw power or in subtle manifestations.



Louis Sendak was born in Staten Island, N.Y. during the 1920s. In 1924 Louis's father brought home various mystic artifacts including the Door and the Scarabaeus. Louis later used this talisman to become the cult adventurer Scarab.

He was a successful hero teaming with other investigators to form the Seven Shadows. When Johnny Sorrow (*see* SORROW, JOHNNY) murdered six of the Seven Shadows, their deaths caused Scarab to suffer a mental breakdown. During his convalescence [illegible] Eleanor was drawn into the Door and vanished. Decades later, Sendak teamed up with the JUSTICE SOCIETY OF AMERICA on their quest for the Fate child, only to be attacked by the DARK LORD. Stripped of his magic powers, he became the unwitting vessel chosen by Johnny Sorrow to enable his master, the King of Tears, to return to the known world from the plane of non reality he was trapped in. RG

SCALPHUNTER

FIRST APPEARANCE WEIRD WESTERN TALES #39 (March 1977)
STATUS Hero (reincarnated) **REAL NAME** Brian Savage
OCCUPATION Police detective **BASE** Opal City **HEIGHT** 6ft 1in
WEIGHT 190 lbs **EYES** Blue (as Matt O'Dare) blue **HAIR** (as Matt O'Dare) Red **SPECIAL POWERS/ABILITIES** Expert horseman, unerring aim with bow and arrow, tomahawk, rifle, or handgun.



Brian Savage was abducted from his parents by Kiowa Indians during the 1840s and renamed Ke Wah No-Tay which roughly translates to "He Who Is Less Than Human." Raised in the Kiowa traditions, Savage was later known as Scalphunter to the white men he encountered on his many adventures across the Wild West. After learning the truth about his roots, Scalphunter became a gunfighter eventually settling down in Opal City during its frontier days. As Opal's sheriff Savage maintained law and order for more than a decade.

He eventually married and retired to a farm in Turk County. His son, Steve Savage, became famous many years later as the World War I aerial ace known as BALLYHOO BUSTER. Brian Savage died in 1879 shot in the back after returning to Opal City during tumultuous times. Perhaps owing in some way to his Kiowa background, Savage was reincarnated as Opal City police detective Matt O'Dare (Grand) and ally of STARMAN. Matt has assumed the mantle of the late, [illegible] SB

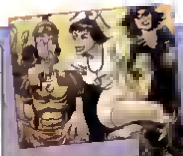
TAMING THE TOWN [illegible] Savage put aside the [illegible] unsavory ways of Scalphunter to police Opal City as its sheriff.



MATT O'DARE [illegible] as a family [illegible] Matt O'D[illegible] killed in [illegible] he was the reincarnation of the spirit of Scalphunter.

SCARECROW

FIRST APPEARANCE WORLD'S FINEST COMICS #3 (Fall 1941) **STATUS** Villain **OCCUPATION** Professor and professional criminal **REAL NAME** Jonathan Crane **BASE** Gotham City **HEIGHT** 6ft **WEIGHT** 150 lbs **EYES** Blue **HAIR** Brown **SPECIAL POWERS/ABILITIES** A psychologist and biochemist Crane used his knowledge to create a fear inducing gas that causes nightmarish hallucinations in the mind of anyone who inhales it costume also designed to strike terror a manic hand-to-hand combatant



HARMLESS TEASE? *Crane would sometimes playfully terrorize colleagues, as he did with fellow teacher Sherry*



TORMENTING TERRS *Mean cruel pranks fractured his already fragile psyche*

Harsh and unsympathetic as a child Jonathan Crane was often the physical and emotional target of neighborhood bullies Initially frightened by their horrible taunts, Crane eventually decided he would turn the tables on his attackers, and began voraciously studying phobias and the nature of fear As an adult Crane became an expert psychologist specializing in fear He also acquired some knowledge of chemistry studying how certain combinations of chemicals could affect the human psyche Crane became a professor at Gotham City University, but was summarily dismissed for his unorthodox teaching methods and his refusal to follow the school's safety codes

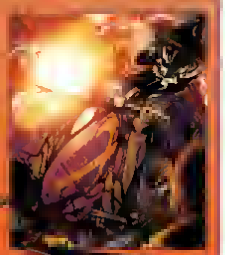
Crane's fragile mind snapped after his dismissal and he adopted the guise of the Scarecrow vowing to use his knowledge of fear and his own specially designed fear gas to gain revenge Using this chemical the Scarecrow killed several of Gotham University's regents by literally scaring them to death The Scarecrow was then confronted by the BATMAN who ended the villain's reign of terror and incarcerated him in Arkham Asylum for the Criminally Insane

Escaping from custody over and over again the Scarecrow used stolen G.C.P.D. constantly upgrade the potency of his fear gas mixing powerful synthetic adreno-cortical secretions potent hallucinogens to create a pathogen [illegible] enough to prompt almost instantaneous [illegible] induced heart attacks in his victims

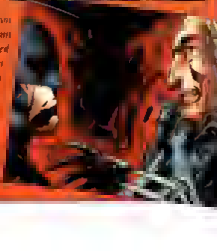
A constant foe of Batman and his allies, and a spooky threat to the citizens of Gotham City, the Scarecrow is obsessed with fear in all its manifestations and relishes inflicting it. Perhaps fortunately Crane is prey to [illegible] phobia of his own, *Ornithophobia*, a chronic fear of birds or more specifically of Batman! PJ



TERROR MASTER *A psychopathic Scarecrow uses his gas to terrorize his victims, often leaving their minds permanently crippled*



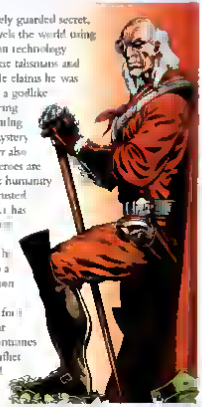
HUSH *Scarecrow was one of several Arkham inmates the villain Hush used in his war against Batman Scarecrow used his fear toxin and psychological expertise to frighten and manipulate the Joker, Poison Ivy, Killer Croc and the Huntress into battling the Dark Knight.*



SCAVENGER

FIRST APPEARANCE SUPERBOY [2nd series] #4 (March 1994) **STATUS** Villain **REAL NAME** Unknown **OCCUPATION** Plunderer **BASE** Mobile **HEIGHT** 5ft 10in **WEIGHT** 160 lbs **EYES** One white one cybernetic **HAIR** White **SPECIAL POWERS/ABILITIES** Long-lived possesses several cybernetic implants wields weapons pillaged from various heroes and villains

His origins a closely guarded secret, the Scavenger travels the world using stolen teleportation technology searching for mystic talismans and items of power He claims he was once wronged by a godlike hero and is gathering weapons for a coming battle with this mystery foe The Scavenger also believes that all heroes are conspiring against humanity and cannot be trusted The Scavenger has battled SUPERBOY [illegible] several occasions, and he also engaged in a cyberspace auction hoping to outbid GREEN ARROW I for a vintage Arrow Car The Scavenger continues to prepare for conflict with his unnamed nemesis SB



SCORCH

FIRST APPEARANCE JLA #61 (February 2002) **STATUS** Villain (reformed and deceased) **REAL NAME** Aubrey [second name unknown) **OCCUPATION** Unrevealed **BASE** Fisbee, VA **HEIGHT** 5ft 9in **WEIGHT** 140 lbs **EYES** Red **HAIR** Black **SPECIAL POWERS/ABILITIES** Does not sleep and seems to have complete mastery over fire from generating it to controlling its intensity.

The sultry young woman Aubrey known as Scorch escaped from a variation of reality when the JOKER briefly gained MISTER MXYZPTLK's fifth dimensional mystic powers She battled both SUPERMAN and the MARTIAN MANHUNTER as she tried to make a name for herself in the world of crime Although offered a chance to reform and become a force for good by Superman, she refused. Later the Manhunter asked Scorch to help him overcome his psychological [illegible] exchange for [illegible] calm her tormented mind During the resulting sessions they became lovers although Superman remained suspicious of her motives His doubts seemed justified when she unwittingly unleashed [illegible] ancient Martian horror however Scorch sacrificed herself to save not only her beloved but the entire JLA RG



Sea Devils

First appearance SHOWCASE #27 (August 1960)
Status Hero team **Base** Earth's oceans and waterways
Members and Powers
Dane Dorrance (founder) Expert diver and natural leader
Biff Bailey Powerful combatant
Judy Walton Charismatic and athletic
Nicky Walton Quick-witted and eager

The Sea Devils—the CRIMEFIGHTERS OF THE UNKNOWN—predated the modern heroic ages, and excelled in an era when most superpowered teams could still capture the public imagination. In their earliest thirty battled sea monsters vanquished aquatic supervillains and discovered undersea kingdoms. Dane worked for a time with the Forgotten Heroes and eventually he and Judy married. Ardent environmentalists, the Sea Devils still aid the superhero community when, notably during the allied alien invasion of Earth (*see* Great Battles pp 320–1). DW

The Sea Devils
1) Judy Walton
2) Dane Dorrance
3) Nicky Walton
4) Biff Bailey



Secret

First appearance YOUNG JUSTICE: THE SECRET #1 (June 1998)
Status Hero **Real name** Greta Hoyos
Citizenship Wonder **Base** Mobile
Height 4ft 8in **Weight** Unknown **Eyes** Blue **Hair** Light brown
Special powers/abilities Secret is a wraithlike form which allows her to pass through solid objects and create psychic manifestations.



Superboy Robin III (Tim Drake) and Impulse helped uncover a mystical phantom girl called the Secret from D.E.O. custody. Soon after she was formed Young Justice and Secret nicknamed "Suzie" was welcomed as a member. During her time with the group, she developed a crush on Robin. The Spectre unmasked Secret, revealing her origin—the demon Etna and Greta's brother made [illegible] her becoming a warder, a spiritual [illegible] of Death's domain but incapable of going to the other side herself. Horrified about turning evil like his brother, now known as Harm, she kept her distance from most of the team. Soon after she was corrupted by Darkseid and went on a rampage until Robin managed to break through to her. Darkseid "punished" the young warder by restoring her humanity. RG

Secret Six

First appearance ACTION COMICS WEEKLY #681 (May 1998) **Status** Hero team **Base** Top secret
Current Members and Powers
Mitch Haberman Arthritic special effects artist
Ishkonne Jamaal Mute and disfigured mimic.
Tony Maningna Deaf superior
Luke McKendrick Crippled Olympic athlete
Vic Sommers Blind combat veteran.
Dr Maria Verdugo Epileptic mathematician



Formed decades ago by the enigmatic Mockingbird, the original Secret Six were a team of undercover operatives fighting crime and defending democracy, though ultimately serving the goals of a covert U.S. government group, the Agency. After many successful missions the Secret Six retired. Returning to the team was flying to train a new generation of operatives when their sabotaged plane crashed into a mountain. Five of the Six—save for Carlo di Rascal, a master archer—were killed instantly. Di Rascal survived, murdered a secret of wealthy [illegible] and assumed the role of a new The new Secret Six individuals with disabilities augmented by high-tech devices them by Mockingbird. Once more, Six fought to uphold They also tracked down operative Walter Fenady who had killed The Six remain active and free [illegible] Six

1) Lady Jaguar 2) Jo[illegible] 3) Mi[illegible]
4) De[illegible] 5) La[illegible] 6) Ha[illegible]

Secret Society of Super-Villains

First appearance SECRET SOC. OF SUPER VILLAINS #1 (June 1976)
Notable Members (*see individual entries for powers*)
Darksoul, Captain Boomerang, Captain Cold *Copperhead, Gorilla Grodd, Manhunter IV, Trickster I, Master Master I, Smoothie, Poison Ivy, Phoenix Man, Blockbuster I and II, Reverse-Flash, Cheetah I, Chemuru, Killer Frost I, Rag Doll, Ultra-Humanite, Cheshire, Dandelion, Per Degaton, Sonnerune, Felix Faust Wizard, Riddler, Sonnerune, Dumahim, Hector Hammond, Sivana, Solomon Grundy, Royal Flush Gang, Mad I, Star Sapphire II, Psycho-Pirate* (manipulates emotions), ***Shadow Thief*** (becomes a living shadow), ***Funky Flashman*** (master conman), ***Matter Master*** (transmutes elements); ***Menace*** (energy blasts), ***Brainwave I*** (psychic powers), ***Silver Ghost*** (intangibility) ***Signalman*** (gimmick weapons), ***Quakemaster*** (creates earthquakes), ***Captain Stingaree*** (swashbuckler)

One of the largest and most significant conglomerations of criminals ever assembled, the Secret Society of Super Villains was created by Darkseid as an underground organization that would rid Earth of its super heroes. After Funky Flashman and Gorilla Grodd left each briefly took control of the Society the villains the premier enemies of the Justice League of America and the Justice Society of America made several attempts to destroy them both. Under the auspices of the Ultra Humanite, a new version of the Secret Society fought the JLA and the JSA before the heroes banished them to Limbo.

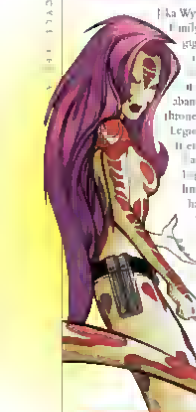
Later during the Crisis (*see* Great Battles pp 320–1) the Anti-Monitor owed the emotion-manipulating powers of the Psycho Pirate to initially dominate the second Flash. Soon after the Pirate one of the few beings to remember the Crisis went mad. When the most recent incarnation of the Society was formed, the Martian Manhunter infiltrated the Secret Society's headquarters and the JLA incarcerated them. PJ

Villains everywhere *At the first Society [illegible] Funky Flashman [illegible] a second convening [illegible] members that all they needed was strength [illegible] accomplish their goals. The members [illegible]*
1) Star Sapphire 2) Captain Boomerang 3) [illegible] 4) Matter Master I 5) Captain Cold 6) Gorilla Grodd 7) Funky Flashman 8) Shadow Thief 9) Copperhead



SENSOR

FIRST APPEARANCE LEGIONNAIRES #43 (December 1996)
STATUS Hero **REAL NAME** Jelka Wynzorr
OCCUPATION Legionnaire **BASE** Legion World **U.P. SPOUSE**
HEIGHT 12ft **WEIGHT** 250 lbs **EYES** Green **HAIR** Purple
SPECIAL POWERS/ABILITIES Can sense the perceptions of others and create realistic illusions through hypnosis of royal blood she is accustomed to giving orders.



Jelka Wynzorr is a member of the royal family of Orandu, a planet inhabited by gigantic serpents with the ability to cast illusions. Despite family opposition Jelka joined the LEGION of SUPER-HEROES as Sensor. She abandoned her claim to the Orandan throne to devote her time to the Legion and also developed a close friendship with her shape-changing roommate CHAMELEON Because the Legion's duties were designed for humanoids Sensor often wore a harness fitted with cybernetic arms. Sensor suffered a grievous injury that caused her to form a healing cocoon. When she emerged from the chrysalis she had mutated into a new form—serpentine below the waist but humanoid above. Since then she has rescued Legionnaires KARATE KID and PERRO and has helped defeat the villain CALCULUS. DW

SERAPH

FIRST APPEARANCE DC COMICS PRESENTS #46 (June 1982)
STATUS Hero **REAL NAME** Chaim Lavon
OCCUPATION Teacher, activist **BASE** Jerusalem, Israel
HEIGHT 5ft 10in **WEIGHT** 165 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Superstrength. Ring of Solomon: invisibility, teleportation. Staff of Moses: can transform into a snake, generate forcefields, and null gravity; wears the symbolic Mantle of Elijah.



Chaim Lavon was born in Netanya a city on the west coast of Israel. The youngest of four siblings, Chaim was horrified by the continued animosity between the Israelis and the Arab world and became a pacifist and a teacher working at an Arab school to teach culture and language to Jews and Muslims alike. On a pilgrimage to a small synagogue outside Hebron, Chaim stopped on a dirt road and cried out in frustration to God for an end to the suffering in the Middle East. Chaim was answered by a brilliant light and a voice that declared that Chaim would lead the Middle East out of its destructive cycle of conflict. Chaim was given several mystic objects and became the hero Seraph.

Seraph was invited to join DOCTOR MIST'S GLOBAL GUARDIANS, becoming one of its most visible members although he resided in Israel. When the first Queen Bee (see QUEEN BEE II) hypnotized a number of the Guardians into working for her, Seraph, unaware of the Queen's cunning, distanced himself from the team. After the Queen was defeated and the Guardians were attacked by the villain FAN-Y-ONG, Seraph returned, tending to injured teammate TSUTARA. PJ

SERIFAN

FIRST APPEARANCE FOREVER PEOPLE 1st series #1 (March 1971)
STATUS Hero **REAL NAME** None
OCCUPATION Adventurer **BASE** New Genesis
HEIGHT 5ft 7.5in **WEIGHT** 143 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Cosmic Cartridges create "shock repulsion gravity effects, vehicle-fuel, ray power, intense heat, or stun blasts."



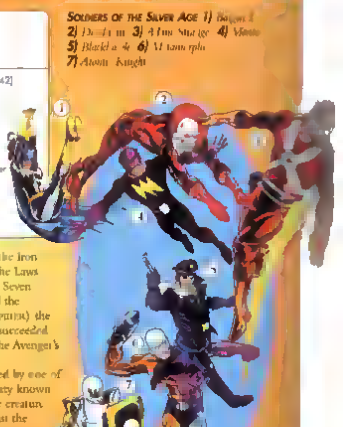
A member of the FOREVER PEOPLE, Serifan was one of five children from New Genesis trained by HIGH HEALER of the NEW GODS to use their miraculous powers in the defense of their native Genesis. In an adventure Serifan and the Forever People thwarted DARKSEID's agent DEVILANCE but were trapped on the distant world of Adon. VYKIN used his team's Mother Box to evolve Adon's natives. Vykin died, but the Adonians became civilized and the Forever People built them a Forevertown their first city. Unfortunately, Serifan's sensitivity to telepathy allowed an evil entity, the Dark, to possess him. The Dark turned back some of Adon, reverting the Forever People's gifts, but inadvertently resurrecting Vykin. The INFINITY MAN ultimately drove the Dark away for good. Serifan and his friends returned to New Genesis where they continue to help the New Gods protect their planet from warmongering Apokolips. SG

SEVEN SOLDIERS OF VICTORY

FIRST APPEARANCE LEADING COMICS #1 (Winter 1941–1942)
STATUS Hero team **BASE** Mobile
MEMBERS AND POWERS
Crimson Avenger I Two-fisted crusader for justice
Spider Expert with bow and arrow
Shining Knight Time-lossed paladin; astrals winged steed
Vigilante I Expert fighter, horseman, marksman and singer
Billy Gunn All guts, fists, and attitude
Star-Spangled Kid Wealthy teen turned combatant
Stripesy Skilled fighter, even more skilled engineer



SOLDIERS OF THE GOLDEN AGE 1) Tigilla I 2) Green Archer 3) Shining Knight 4) Star-Spangled Kid 5) Spy-dar 6) Crimson Avenger I 7) Stripesy



SOLDIERS OF THE SILVER AGE 1) Tigilla II 2) Dyna-Mite 3) Atom Smasher 4) Vixen 5) Blackhawk 6) Mamaluna 7) Atom Knight

Independently stopping the villainous agents of the Iron Hand, seven heroes joined together to become the Law's Legionnaires, more commonly referred to as the Seven Soldiers of Victory. Founding members included the CRIMSON AVENGER I, the Spider (see ALIAS THE SPIDER), the SHINING KNIGHT, VIGILANTE I, Billy Gunn (later succeeded by Smif), the Star-Spangled Kid and STRIPESY. The Avenger's aide WING was the unofficial eighth member.

In 1948, the Seven Soldiers of Victory were betrayed by one of their own, the Spider, and engaged in battle with the enemy known as the NEBULA MAN. Wing sacrificed his life to destroy the creature in Tibet, but the resulting explosion of temporal energies cast the rest of the group across the timestream. Decades later, DEADMAN organized a short-lived new edition of the SSV, including Adam Strange (ex-STRANGE ADAM), BATGIRL, BLACKHAWK, MENTO, METAMORPHO, and the second SHINING KNIGHT, to defend the planet Rann from attack by the Injustice League. Soon after, that six of the time-displaced original Soldiers were rescued by the united JUSTICE SOCIETY OF AMERICA and JUSTICE [illegible] AMERICA before MARY TOMORROW II sacrificed her life to save Earth from the Time Wraith. RG

SERGEANT ROCK

THE COMBAT-HAPPY JOE

FIRST APPEARANCE OUR ARMY AT WAR #81 (April 1959)
STATUS Hero **REAL NAME** Frank Rock
OCCUPATION Former leader of Easy Company **BASE** Mobile
HEIGHT 6ft **WEIGHT** 183 lbs. **EYES** Blue **HAIR** White (formerly red)
SPECIAL POWERS/ABILITIES Expert combatant, marksman, and battlefield leader; is skilled with almost every known firearm and can operate most varieties of tanks and other heavy equipment

THE ALL-STAR SQUADRON earned much of the U.S.'s attention during World War II with their brightly-colored costumes and their superhuman powers. Yet no one is considered a greater wartime hero than a simple G.I.-uniformed Army sergeant named Frank Rock. Rock suffered unfathomable tragedies before he ever saw combat. His father died in World War I. His stepfather suffocated during a mine collapse. A father figure, Rock looked up to while working at a Pittsburgh steel mill, also lost his life. Many of his siblings similarly perished, but patriotic Rock enlisted in the army the day after the Japanese attacked Pearl Harbor in 1941 and received an immediate assignment to the European theater of war.



IN PRINT. Sgt. Frank Rock was seen in all of the action-packed Kanigher and Kubert issues of *Our Army at War*.

QUIET HERO. *Rock never thought twice about running into an enemy machine gun nest or charging into a fire-filled bunker to rescue a pinned-down comrade. His men would tell you, however, there*







THE GOOD SOLDIER

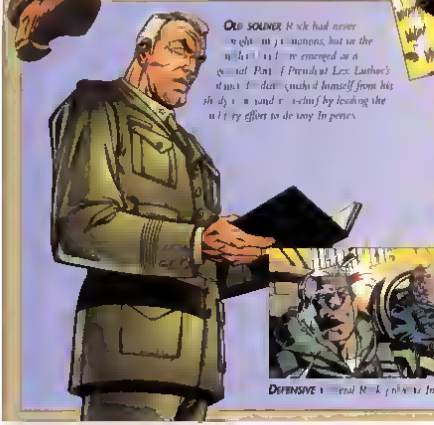
Private Rock didn't truly distinguish himself until the D-Day invasion in 1944. Soon after at the Battle of Three Snipes Hill, he received a battlefield promotion to sergeant. Sergeant Rock's unit, Easy Company, quickly became one of the most distinguished fighting forces in Europe. Moving from North Africa to Italy to France to Germany, the "combat happy Joes" included such stalwarts as Wildman, Little Sure Shot, Bulldozer, Farmer Boy, and the Ice Cream Soldier. Pulling off impossible missions, the company lived up to their motto, "Nothing's ever easy in Easy."

Sergeant Rock struck up a battlefield romance with French resistance fighter MADEMOISELLE MARIE and served a brief tour in the Pacific theater. He refused promotions so often he received the nickname "the general of sergeants." According to legend, he died when struck by the last enemy bullet fired in the last day of the war.

Rock, however, survived. Performing postwar covert missions for the U.S. government, he hauled his old foe Iron Major and teamed up with Easy Company veteran Bulldozer on an assignment to Dinosaur Island. Recently, U.S. President Lex Luthor (*see* LUTHOR, LEX) named General Frank Rock—by then in his eighties—Chairman of the Joint Chiefs of Staff. Rock died during the Imperiex War (*see* Great Battles, pp. 320–1) and was buried with full honors at Arlington National Cemetery. A short time later, a similar Frank Rock appeared at the head of a re-animated SUICIDE SQUAD. It is debatable whether this Rock was the original or merely an imposter. DW



OUR SOLDIER. *Rock had never sought promotions, but as the military ranks emerged as a social Path of Pseudo-Lex Luthor's almost-Fascism, he distinguished himself from his shady command by leading the military effort to do away with generals.*



DEFENSIVE. *Sgt. Frank Rock's ability to improvise from many situations kept him alive.*

KEY STORYLINES

- ***OUR ARMY AT WAR #81 (APRIL 1959).*** Sgt. Rock (here called "Rocky") makes his debut. The series would be renamed for Rock in issue #302.
- ***SGT. ROCK: BETWEEN HELL AND A HARD PLACE (TPB, 2004).*** This moody, recent graphic novel was illustrated by the legendary Joe Kubert.
- ***SUPERMAN #166 (MARCH 2001).*** President Lex Luthor reintroduces Frank Rock into the DC universe's modern era.

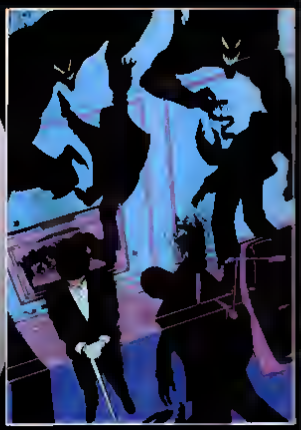
SHADE, THE

FIRST APPEARANCE FLASH COMICS #35 (September 1942) **STATUS** Supernatural villain **REAL NAME** Richard Swift **OCCUPATION** Criminal (retired) **BASE** Opal City **HEIGHT** 6ft 2in **WEIGHT** 170 lbs **EYES** Grey **HAIR** Black **SPECIAL POWERS/ABILITIES** Immortality; can summon "shadowmatter"—matter of all kinds, shapes and sizes, including living beings—from a dimension called the Dark Zone

Soon after acquiring the ability to manipulate shadowmatter Richard Swift met Simon Culp, who possessed similar powers. When the two shadowcasters were caught in an explosion their souls fused together although Swift's essence controlled their physical body. Swift, now an immortal who called himself the Shade traveled the world, amassing a fortune. No longer believing that the moral laws of mere mortals applied to him the Shade settled in Opal City. During and after World War II, the Shade joined the INJUSTICE SOCIETY, exhilarated by the challenge of beating heroes like FLASH I and the JUSTICE SOCIETY OF AMERICA. He eventually gave up crime to defend his adopted home, Opal City and befriended STARMAN Jack Knight. Centuries into the future a cursed Shade transformed into the mysterious Dark Caloosa and battled the LEGION OF SUPER-HEROES. PJ



ROGUE AND HERO *The Shade shares a joke with his former foe, the first Starman*



SHADOWY POWERS *Unchained by the sedition of his life many that by malice or greed the Shade remained a criminal for years. [illegible]*

SHADE, THE CHANGING MAN

FIRST APPEARANCE SHADE THE CHANGING MAN (1st series) #1 (July 1977) **STATUS** Hero **REAL NAME** Rac Shade **OCCUPATION** Adventurer **BASE** Mellidie **HEIGHT** 5ft 6in **WEIGHT** 104 lbs **EYES** Blue **HAIR** Red **SPECIAL POWERS/ABILITIES** Formidable combatant. M-vest emits energy that it stores people's perceptions of its wearer according to their emotional state; also projects force-field and enables flight, or travel between dimensions

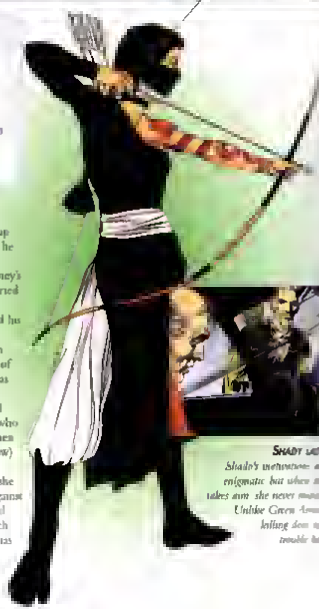
On the other-dimensional world of Meta security service agent Rac Shade was framed for causing an explosion that crippled the parents of his teen love Mellin Loren Little. Did Shade realize that Mellin's mother was Snide the Supreme Decider, head of a conspiracy to take over Meta's dimension, the Meta Zone, and the neighbouring dimension containing Earth. Donning the M-vest created by the genius Dr Miraco, Shade embarked on a struggle to clear his name. At one point Shade became trapped in the Zero-Zone between Earth and Meta, his M-vest damaged and unable to transport him to either world. He was saved by the SUICIDE SQUAD and joined the Squad in exchange for passage to Meta. Presumably, not much had changed for Shade on Meta. When last seen he was back on Earth, perhaps for good. SS



SHADO

FIRST APPEARANCE GREEN ARROW: THE LONGBOW HUNTERS #1 (1987) **STATUS** Hero **REAL NAME** Shinde **OCCUPATION** Kyudo Master **BASE** Japan **HEIGHT** 5ft **WEIGHT** 109 lbs **EYES** Brown **HAIR** Black **SPECIAL POWERS/ABILITIES** One of the world's greatest archers, using Japanese bamboo arrows 97.5 centimeters long, and a bow weighing 30 kilograms, is also well trained in the martial arts.

Tomonaga Shado's father worked for the Yakuza the Japanese criminal organization and was sent with two million dollars in gold bullion to the US to help set up American operations. Before he could use the money he was placed in an internment camp after the Japanese attack on Pearl Harbor. Soldiers tried to learn the money's whereabouts but failed. Once released Tomonaga married and had a daughter but was tracked by soldiers who wanted the bullion for themselves. When they tortured his wife, he had little choice but to comply. Returning to Japan he committed *seppuku* for failing in his mission and the Yakuza raised the girl named Shado, as one of their own. She was trained to be their agent, and was given a tattoo on her left arm shoulder breast and shoulder blade that formed the image of a large red dragon. Her first assignment was to kill the men who brought about her father's downfall. One of the men was killed instead by Oliver Queen (GREEN ARROW) because he had also tortured Queen's lover BLACK CANARY II. Later, Shado was asked to commit acts she felt were too heinous and refused, which pitted her against the Yakuza, who now wanted her dead. She has crossed paths with Green Arrow on numerous occasions, which resulted in her giving birth to their son Robert. She has chosen a life of seclusion to raise the boy and avoids contact with both the Yakuza and Oliver Queen. RG



SHADO'S LADY *Shado's motivations are enigmatic but when she takes arms she never misfires. Unlike Green Arrow, killing does not trouble her.*

SHADOWDRAGON

FIRST APPEARANCE SUPERMAN #97 (February 1995)
STATUS Undecided **REAL NAME** Prince Savitar Bandu
OCCUPATION Prince of Bhutan adventurer **BASE** Metropolis
HEIGHT 5ft 9in **WEIGHT** 147 lbs
EYES Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Skilled martial artist and computer hacker wears weapon-studded armored suit that also confers invisibility



Shadowdragon is the alternate persona of Prince Savitar Bandu of Bhutan who uses his ninja-like stealth and lightning-fast combat skills to steal technology that will benefit his developing nation. He wears an advanced X-10 battlesuit—stolen from the rival nation of Chi Lana—that allows him to turn invisible, or fire poison darts. Shadowdragon has trained most of his life to become a master of the martial arts and is also one of the world's top computer hackers.

Despite his ongoing thefts Shadowdragon is an honorable man who only acts in the best interests of his people. Upon first arriving in Metropolis he uncovered reams of computer data on SUPERMAN for use by the villain Conduit however when Shadowdragon learned of Conduit's malevolent motives toward the Man of Steel he ceased the data. He continues to operate in both Metropolis and Bhutan and to do everything in his power to ensure a prosperous future for the citizens of his will one day rule as king. DW

SHAGGY MAN

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA #45 (June 1966) **STATUS** Robotic villain (destroyed)
REAL NAME/OCCUPATION inapplicable **BASE** Mobile
HEIGHT 5ft 5in **WEIGHT** 437 lbs
EYES Red **HAIR** Brown
SPECIAL POWERS/ABILITIES Superhuman strength; near invulnerability; body part regeneration.



The Shaggy Man was a robotic creature created by Professor Andrew Zagarian with plastalloy, a synthetic substance resembling human tissue. The robot came to life and went on a rampage—one that even the JUSTICE LEAGUE OF AMERICA could not stop. The FLASH persuaded Zagarian to create a second Shaggy Man and trapped the two robots on an asteroid hurtling that each would destroy the other. But Hector Hammond (*see* HAMMOND, HECTOR) intervened and teleported one of the Shaggy Men to the JLA satellite in an attempt to destroy the heroes. GREEN LANTERN was able to capture that Shaggy Man and AQUAMAN imprisoned it in a deep trench in the Pacific Ocean.

Later, General Wade Eiling got a hold of the Shaggy Man body hidden by Aquaman, and transferred his consciousness into its synthetic form. The now nearly indestructible GENERAL became a part of Lex Luthor's second [illegible] (*see* LEX LUTHOR) PJ

SHARK

FIRST APPEARANCE GREEN LANTERN (2nd series) #24 (October 1963)
STATUS Villain **REAL NAME** Has used aliases T.S. Smith and Korshon
OCCUPATION Predator **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 243 lbs **EYES** Black **HAIR** None
SPECIAL POWERS/ABILITIES A powerful psionic able to manipulate matter, project energy bolts and communicate telepathically; also able to fly and grow to gigantic size.



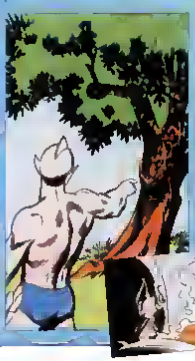


[illegible] attacked Hal Jordan (GREEN LANTERN) [illegible] hoping to make the fearless Earthman experience terror before he died. However Jordan defeated the Shark and destroyed [illegible] original state. The Shark regained his human [illegible] several occasions, battling both Green Lantern and AQUAMAN briefly deposing the latter from his throne. [illegible] disguising himself as an Atlantean noble named Orin and revealing [illegible] right to rule Atlantis. Later, the Shark was recruited by Cyrus Gold (*see* GREEN LANTERN III: GUY GARDNER) to form a squad of super-villains opposing the Qwardians during the Crisis conflict (*see* GREAT BARRIER pp. 320–1).

When last seen the Shark had returned to the Atlantean capital Poseidonis with an army of evolved sharks seeking to retake Aquaman's throne. The King of the Seas proved his worth once more, defeating the monster with his opposable telepathic [illegible]. SR

EVOLVING Like the first human fishes that [illegible] onto dry land, the Shark [illegible] pod rudimentary [illegible] climbed [illegible] on any ladder.

POWER TO DESTROY Both [illegible] thought the Shark could create [illegible] psionic [illegible] hurling energy bolts.







SHELLSHOCK II

FIRST APPEARANCE STEEL #4 (July 1994)
STATUS Villain **REAL NAME** Ruth Spencer
OCCUPATION Assassin **BASE** New Jersey
HEIGHT 5ft 4in **WEIGHT** 120 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Has the ability to cause objects to explode with a single punch, but she must name the item or her power fails

The first villain to go by the name Shellshock was a woman with the ability to generate explosive force from her body She battled the second HAWK AND DOVE team before being defeated by SUPERMAN, and has seemingly retired from a life of crime The current villain operating as Shellshock is a member of Black Ops, an organisation of techno pirates run by Manuel Cabral known as Hazard II (see HAZARD I) Nothing is known about how Ruth Spencer gained her energy punch powers or came in contact with Hazard She is fiercely loyal to Black Ops charismatic leader acting as his lieutenant It is unclear if she harbors romantic feelings for Hazard II or is simply an idealistic zealot Under Hazard's command the Black Ops attempted to take over the entire nuclear arsenal of the U.S. only to be opposed and ultimately stopped by John Henry Irons STEEL III After then final defeat, Hazard turned his attention to other nefarious schemes for acquiring the latest high tech weaponry and selling it to the highest bidder The members of his ruthless team including second in command Shellshock, await his orders. RG

SHIMMER

FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #3 (Jan. 1981)
STATUS Villain **REAL NAME** Selinda Flinders
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 5ft 7in **WEIGHT** 125 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Could temporarily transform one element or compound into another



Selinda Flinders and her brother Baran were born to Australia and shunned because of their superhuman abilities Their father brought them to Doctor Helga Jace, a renowned Markovian scientist to help them master their powers and develop a sense of right and wrong. Selinda and Baran however rejected their education and became professional criminals, eventually joining DOCTOR LIGHT in his villainous organisation, the FEARSOME FIVE.

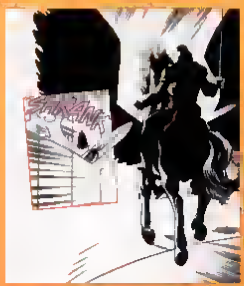
Shimmer as Selinda came to be called, and her brother now named MAMMOTH fought the NEW TEEN TITANS several times over the years and were imprisoned more than once

The two siblings renounced crime and found peace in a Tibetan monastery However this didn't last Trapped PSIMON came seeking revenge for their betrayal of the Fearsome Five Psimon turned Shimmer into glass and shattered her body, killing her instantly Mammoth only barely survived However Shimmer was resurrected by DOCTOR SIVANA Shi and Mammoth returned to a life of crime with a new Fearsome Five PJ

SHINING KNIGHT

FIRST APPEARANCE ADVENTURE COMICS #66 (September 1941)
STATUS Hero **REAL NAME** Sir Justin, a.k.a. Justin Arthur
OCCUPATION Knight **BASE** Camelot/ New York City
HEIGHT 6ft 1in **WEIGHT** 185 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Master of knightly combat wears enchanted bulletproof armor and wields enchanted sword, rides a flying horse

Before riding to Ivo's Ore ogre Minotaur Sir Justin—a knight of King Arthur's Round Table—was arrested by outlaws While driving them off Sir Justin grazed a tree with his lance and released the wizard Merlin from mystical imprisonment The grateful Merlin enchanted Sir Justin's sword and armor and gave his noble steed wings Merlin's gifts helped Sir Justin to slay Blunderbore but not before the dying ogre buried Sir Justin and his horse Wingless Victory beneath a mountain of ice





WINGED VICTORY
Sir Justin's
loose still
him into battle

For centuries Sir Justin and Winged Victory lay in suspended animation, but in 1990, the knight was freed by Dr Morrelby who helped Sir Justin re-establish the identity of Justin Arthur and make a new home in New York City. As the Shining Knight Sir Justin joined the ALL-STAR SQUADRON, and then the SEVEN SOLDIERS OF VICTORY He also fell in love with Danette Reilly (FIREBRAND II), and was grief-stricken to learn of her death at the hands of the DRAGON KING. The Shining Knight slew the Dragon King in aerial combat and continues to cross swords with evil wherever he finds it. SB

SHOCK TRAUMA

FIRST APPEARANCE THE TITANS #21 (November 2000)
STATUS Villain **REAL NAME** Unrevealed
OCCUPATION Assassin **BASE** Japan
HEIGHT 5ft 6in **WEIGHT** 146 lbs
EYES Unrevealed **HAIR** Unrevealed
SPECIAL POWERS/ABILITIES Can generate and emit electricity over short distances but at lethal levels.

Shock Trauma was born and raised in Japan. He is the youngest member of the HANGMEN This group are typical of the new generation of assassins in it purely for the money They are all power no subtlety The team, which also includes Breathtaker Provoke Stranglehold and KRUSHUT made its mark in Europe before taking assignments in America. Its first visit to the U.S. was unusual a kidnapping not killing assignment, at the behest of rebels from the Middle-Eastern country of Qurac The Hangman were sent to collect Lian Harper, the daughter of Teen Titan ARSENAL and the international terrorist CHESHIRE who set off a nuclear device in Qurac The TEEN TITANS defeated the Hangmen and rescued Lian Following this encounter Shock Trauma went into hiding presumably readying himself for another Hangman mission. RG



Shreck

First appearance SUICIDE SQUAD (1st series) #27 (January 1990)
Status Villain **Real name** Unknown
Occupation Vampire **Base** Malinla
Height 6ft 3in **Weight** 188 lbs **Eyes** Black **Hair** Black
Special powers/abilities Superstrength; partial invulnerability to; ability to hypnotize.



Shreck is a vampire who feeds on blood and possesses many of the powers associated with the lords of the undead. He is also an agent for the Russian government, having logged time with all the major Russian mess hnotan pe grams. Most recently he served as a member of the Red Shadows, the Russian covert strike agency that acted as the Eastern equivalent to America's SUICIDE SQUAD.

Shreck and the Red Shadows tussled with the Suicide Squad in a mission that took them to Cambodia in search of the Temple of the Dragon's Hoard. Shreck's vampiric gift for mesmerism came in handy when he took control of Suicide Squad member NIGHTSHADE, though the Red Shadows came away from the battle empty-handed. DW

Shrinking Violet

First appearance LEGION OF SUPER-HEROES (4th series) #66 (March 1995) **Status** Hero **Real name** Salu "Violet" Digby
Occupation Legionnaire **Base** 30th-century Earth
Height 5ft 2in **Weight** 106 lbs **Eyes** Violet **Hair** Black
Special powers/abilities Can shrink to subatomic size or grow 30 feet tall with a proportionate increase in mass and strength.



A native of the planet Imsk whose inhabitants can all shrink to tiny size, the socially awkward Salu Digby was chosen to become a member of the LEGION OF SUPER-HEROES because of her power, her deductive skills and her combat prowess. Using the name Shrinking Violet, Salu was quickly admitted to the Legion's Espionage Squad.

Th[illegible] overly shy Violet wa[illegible] tacted by the [illegible] of Ekron, a sentient talisman who wanted to make use of her body as a host for its energies. Violet agreed to allow the mystical force to merge with her body, and the Emerald Eye possessed her. Violet took control of the Legion and hurled some of the members back in time. Eventually she was freed from the Eye's tyrannical thrall during a battle between the Legion and Mordru the DARK LORD, who desired the Eye's power for himself.

During her possession by the Eye, Violet's fellow Legionnaire LEVIATHAN perished at her hands. She failed to use the power of the Eye to revive him, but absorbed Leviathan's power to grow to great heights and took the name Le Viathan. She later changed her name to Violet and worked to rebuild her reputation as a Legionnaire, which had been severely damaged during her possession by the Emerald Eye. PJ

Silver Banshee

First appearance ACTION COMICS #495 (December 1978)
Status Hero **Real name** Siobhan McDougal/Lacy MacIlwain
Occupation Adventurer **Base** The Netherverse
Height 6ft 11in **Weight** 180 lbs **Eyes** White **Hair** Silver
Special powers/abilities Impervious to gunfire, possesses superhuman speed and the strength of ten men; her siren wail is a deadly song, killing anyone within [illegible]



[illegible]derdrop. When Siobhan reverse the [illegible] weakened a [illegible] was dragged there [illegible] an eternity [illegible] the mysterious [illegible] into the Silver Banshee [illegible] and slay the descendants [illegible] who had forever [illegible] sought the [illegible] anyone in her [illegible] quest for [illegible] actually [illegible] herself from [illegible] blaze [illegible] the wicked [illegible] heir [illegible] to [illegible] curse of [illegible] with [illegible] Lacy was [illegible] Lacy's life. Siobhan [illegible] binding both [illegible] Banshee [illegible] constant vigil over [illegible] victim. SB

Strange brew [illegible] Netherverse's [illegible] McDougall [illegible] to

Super-foe *The Silver [illegible] her had no quarrel [illegible] the Man of Steel [illegible] he stood in the way [illegible] vengeance*

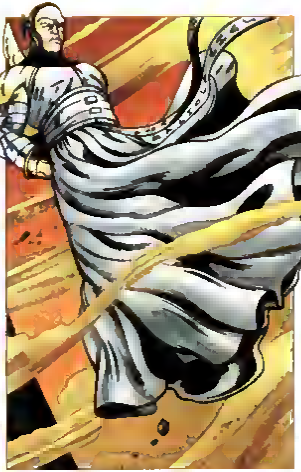
Death song [illegible] *Silver Banshee [illegible] slay [illegible] mortal and even shred metal!*

Silver Monkey

First appearance DETECTIVE COMICS #685 (March 1995)
Status Villain **Real name** Unrevealed
Occupation Assassin **Base** Asia
Height 5ft 6in **Weight** 130 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities One of the deadliest martial artists on the planet, a merciless killer

When General Tsu and the Shan Triad attempted to corner the heroin market in Asia's Golden Triangle, they were opposed by King Snake. This resulted in a gang war played out on the streets of Gotham City. Tsu unwilling to lose the battle for face the Taiwanese Triad hired the mercenary Silver Monkey to kill King Snake. The battle was bloody, and caught the attention of Gotham's guardian Batman. He intervened along with Nightwing and Robin III. In the climactic battle Robin saved King Snake from Silver Monkey and the Monkey tumbled into Gotham Harbor. All that was found was his mask, leading Batman to suspect that the Silver Monkey remains alive. RG





Sin-Eater

First appearance JSA #23 (June 2001)
Status Villain (destroyed) **Real name** Ommar Syrn
Occupation Consumer of souls **Base** The planet Thanagar
Height 7ft 5in **Weight** 480 lbs **Eyes** Yellow **Hair** None
Special powers/abilities Absorbed power from the suffering and fear of others, could absorb the souls of innocent people and transform them into zombie warriors

Rumored to be one of the legendary Seven Devils of Thanagar, a race of demons that has plagued the planet since birth. Ommar Syrn attempted to take over the planet Thanagar and feed on the souls of its populace. Ommar enslaved the population with Nth metal, an element found only on Thanagar. He killed thousands of them, feasting on their souls and transforming them into an undead army. The Nth metal gave Ommar complete mastery over the four fundamental forces of the universe—strong, weak gravitational and electromagnetic.

In a desperate attempt to save the rest of their people, the high priests of Thanagar kidnapped Kendra Saunders, the hero known as Hawkgirl, who could summon Carter Hall (Hawkman) back from the dead through their dream connection. Kendra succeeded, but it took the combined might of Hawkman, Hawkgirl and the Justice Society of America to stop Syrn's rampaging undead warriors. Ommar Syrn was apparently destroyed by the power of Hawkman and Hawkgirl's ancient love. PJ

Silver Swan I & II

First appearance (I) WONDER WOMAN (2nd ser.) #15 (April 1988) (II) WONDER WOMAN (2nd ser.) #171 (August 2001) **Status** Villains
Real name (I) Valerie Beaudry (II) Vanessa "Nessie" Kapatelis
Occupation (I) Reformed villain. (II) undercover **Base** (I) Mobile (I) Boston **Height** (I) 5ft 7in (II) 5ft 6in **Weight** (I) 126 lbs, (II) 130 lbs **Eyes** (I) Blue (II) blue **Hair** (I) Blonde (II) brown
Special powers/abilities Flight emit "swan song" that can flatten bio-lit ogs or generate a sonic shield. I can mentally control birds

The first Silver Swan was a true manifestation of the Ugly Duckling fable. Born with severe physical deformities Valerie Beaudry came under the tender mercies of billionaire industrialist Henry Armbruster who subjected her to chemical treatments that eventually made her beautiful. A side-effect of these experiments provided her with a steel-shattering sonic scream and the power of flight. Armbruster exploited Valerie's insecurities, physically and mentally abusing her to ensure her loyalty as the Silver Swan, his private enforcer. Wearing a suit with artificial wings for steering, the Silver Swan attacked Wonder Woman until the Amazon princess revealed the truth—Valerie's benefactor was a monster. The Silver Swan turned on Armbruster and became a free agent, later turning up alongside the Captains of Industry superhuman task force.

Silver Swan II once considered herself to be Wonder Woman's closest friend. Vanessa "Nessie" Kapatelis, daughter of archaeologist Julia Kapatelis, viewed Diana as a beloved older sister but eventually began to resent her Amazonian perfection. Angry and hurt when Diana chose Cassie Sandsmark to be the new Wonder Girl, Nessie became an easy target for the evil sorceress Circe, who magically transformed the girl into a new Silver Swan. Bearing heavy psychological baggage made more severe by the brainwashing and mind-bending machinations of Circe's

Fragile psyche *Although graceful in flight and beautiful in appearance, both Silver Swans suffer from self-loathing.*



temporary ally Doctor Psycho, Silver Swan II set herself against Wonder Woman. She launched a wall-splitting sonic attack on Wonder Girl's high school, accidentally exposing Cassie Sandsmark's Wonder Girl identity when she was forced to use superpowers to rescue her classmates. Recently Silver Swan II became an agent of Wonder Woman's enemy Veronica Cale and attacked the Amazon princess in a fury. Diana defeated her former friend and brought her to Themyscira for treatment. DW

SINESTRO

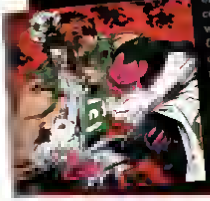
FIRST APPEARANCE GREEN LANTERN (2nd series) #7 (August 1961) | **STATUS** Villain | **REAL NAME** Sinestro | **OCCUPATION** Intergalactic criminal | **BASE** The anti-matter universe of Qward | **HEIGHT** 6ft 7in | **WEIGHT** 205 lbs | **EYES** Black | **HAIR** Black | **SPECIAL POWERS/ABILITIES** Master technician and military commander | s yellow power ring could create anything his fertile fiendish imagination could conceive.



WRONG TURN *Until Sinestro's spirit was corrupted by evil, he was one of Hal Jordan's closest friends.*

Sinestro became the greatest enemy of GREEN LANTERN and the GREEN LANTERN CORPS. He was, for a time, a Corps member himself—the Green Lantern of space sector 1417. Born on the planet Korugar, Sinestro was a fearless warrior. Given a power ring by the GUARDIANS OF THE UNIVERSE, Sinestro became an ardent Green Lantern. He returned to Korugar and, corrupted by power, proclaimed himself ruler. Sinestro was forced to leave his homeworld to train Green Lantern Hal Jordan on Earth, and they became good friends. Sinestro then returned to Korugar, where the people were rioting against his rule. Disgusted by Sinestro's abuse of power, the Guardians stripped him of his power ring and banished him to the anti-matter universe of Qward.

Trapped in the anti-matter universe, Sinestro negotiated the hardened leadership of Qward with his warrior's skills and cold theory of the Green Lanterns and their rings. The Guardians created their own power ring, infused with yellow energy, the only weakness of the Green Lanterns' rings. Using the ring, Sinestro returned to the positive-matter universe and became a constant foe of the Green Lanterns, notably his old pupil, Hal Jordan. After years of intergalactic quarrying, Sinestro was imprisoned on Oa, the Guardians' homeworld. But Sinestro escaped and, enraged by his humiliation, destroyed an entire solar system. The massive genocide brought to bear the combined power of the entire Green Lantern Corps, who condemned Sinestro to death. Sinestro's body was destroyed, and his soul was trapped in the Guardians' Great Central Power Battery, which crumbled soon after. Trapped in the Battery's remains, Sinestro existed in a ghost-like state until the Guardians resurrected him. The villain was to defend Oa from an insane Hal Jordan, but in combat with Jordan, Sinestro's neck was snapped by his former friend, ending his threat forever. PJ



FRIENDS AND FOES *It was in final battle with Hal Jordan that the sinister Sinestro met his grisly fate.*

SKYROCKET

FIRST APPEARANCE JLA #61 (February 2002) | **STATUS** Hero | **REAL NAME** Celia Fortescue | **OCCUPATION** Adventurer | **BASE** San Francisco | **HEIGHT** 5ft 9in | **WEIGHT** 137 lbs | **EYES** Brown | **HAIR** Black | **SPECIAL POWERS/ABILITIES** Argo Harness allows flight and the ability to absorb, convert, or redirect energy.



As a fighter pilot in the US Navy, Lt. Celia Fortescue could fly rings around her squadron mates, yet she still encountered prejudice due to her gender. Frustrated, she embarked on a new career after the terrorist group Scorpio murdered her parents over their latest technological discovery. Celia donned her parents' invention—the Argo Harness—and defeated the terrorists with help from GREEN LANTERN Hal Jordan. At Green Lantern's suggestion, she took the codename Skyrocket and became a full-time super hero.

Skyrocket worked as the protector of St. Louis for years before joining the POWER COMPANY and becoming the team's field leader. She believes that heroism is its own reward and has frequently clashed with the firm's other partners over their policy of charging for their services. DW

SLEEZ

FIRST APPEARANCE ACTION COMICS #592 (September 1987) | **STATUS** Villain (deceased) | **REAL NAME** None | **OCCUPATION** Corruptor | **BASE** Formerly Apokolips, later Metropolis | **HEIGHT** 4ft 3in | **WEIGHT** 187 lbs | **EYES** Black | **HAIR** Black (sparse) | **SPECIAL POWERS/ABILITIES** Psionic powers enabled Sleez to dominate others' minds and force them to surrender to their basest desires.



Spewed forth from the sewers of Armagetto on distant Apokolips, the dwarfish Sleez was notorious for his vileness. DARKSEID made Sleez his aide but even Darkseid tired of Sleez's depravity. He was transported to Earth where he captured SUPERMAN and BIG BARDA—formerly one of Darkseid's FEMALE FURIES—and mentally manipulated them into fighting for his own twisted amusement. Fortunately Barda's husband, MISTER MIRACLE intervened. Later Sleez mentally enslaved the directors of Project Cadmus and forced them to create clones of themselves, thereby giving birth to a second NEWSBOY LEGION. Following a renewed conflict with Superman involving the Project's Newsboys, Sleez was apparently killed when the cosmic device he used to enthrall the Cadmus creations backfired. However Sleez has been thought dead before and has always slunk back to perpetrate more amoral acts. SB

SIRIUS

FIRST APPEARANCE ORION #10 (March 2001) | **STATUS** Wolf-demon (deceased) | **REAL NAME** None | **OCCUPATION** Guardian of the Dregge | **BASE** Apokolips | **HEIGHT** 20ft | **WEIGHT** 5,618 lbs | **EYES** Green | **HAIR** Golden | **SPECIAL POWERS/ABILITIES** A demon of gargantuan size and unbridled ferocity, but with a definite sense of good and evil.



Beneath the slums of Armagetto on Apokolips lie the labyrinthine Black Ways of the Dregge which were guarded by Sirius, a wolf-demon imprisoned there for millennia. ORION, Dog of War, tracked his enemy DESAAD into the Dregge and met Sirius instead. A Desaadite—an artificial life-form in Desaad's form—attacked and Sirius defended the Dog of War. Sirius took up Orion in his gaping jaws and hurled him into a Boom Tube, leading to the surface of Apokolips, thus saving his life. The wolf-demon died in battle with the Desaadite and Orion has never forgotten the noble demon beast. SB

SKORPIO

FIRST APPEARANCE STEEL (2nd series) #37 (April 1997) | **STATUS** Villain | **REAL NAME** Dennis Samuel Ellis | **OCCUPATION** Mystical arts mercenary | **BASE** Jersey City, NY | **HEIGHT** 5ft 9in | **WEIGHT** 162 lbs | **EYES** Brown | **HAIR** Black | **SPECIAL POWERS/ABILITIES** Costume contains hidden weaponry, such as laser-coated blades, on above-average athlete.



Sam Ellis was a resident at Garden State Medical Center when the head of the hospital, gang boss Di Arthur Villain, recruited him for a special mission. Anticipating STEEL's arrival, Villain created the super-powered persona of Skorpio. Ellis was only too happy to adopt this character. He took the costume and Villain's money in the hope that he would get some kicks and earn some extra money to pay back his student loans. Skorpio became Villain's enforcer until he found himself in direct competition with Steel for the affections of Dr. Amanda Quick, a doctor at Garden State Medical Center. RG

Society of Sin

First appearances (Brotherhood of Evil) DOOM PATROL (1st series) #86 (March 1964); (Society of Sin) NEW TITANS ANNUAL #6 (1990) **Status** Villain team **Base** Mobile

Members and Powers

Brain Vast cyborg intellect

Monsieur Mallah Super-evolved intelligent gorilla

Madame Rouge (deceased) Bionic powers

General Immortus Immortal

Garguax Alien control of an army of android "planet men"

General Zahl (deceased) Nazi U-boat commander

Houngan Voodoo techno-fetishes can inflict pain or death

Phobia Can project illusions of a subject's greatest fear

Plasmus Protoplasmic touch can burn through most substances.

Warp Teleportation

Trinity (destroyed) Energy blasts Illusions and force control

The Society of Sin was formed years ago by the Brain and his ape companion Monsieur Mallah. Along with Madame Rouge, General Immortus and Garguax, the "Brotherhood of Evil" targeted the Doom Patrol. But the mentally unstable Madame Rouge murdered her former partners in the Brotherhood and together with General Zahl seemingly destroyed the Doom Patrol. Years later, the Brain and Mallah, who survived Rouge's attack, returned with a new Brotherhood. This new team, which included Phobia, Houngan, Warp and Plasmus, clashed with the Teen Titans. The Brain and Mallah left the Brotherhood and recruited Trinity, renaming themselves the Society of Sin. PJ



A Brotherhood of Evil Sin's enemies [illegible] the Teen Titans and the Doom Patrol; they are **1)** Monsieur Mallah **2)** Madame Rouge **3)** Garguax **4)** General Immortus **5)** Brain **6)** Plasmus **7)** Trinity **8)** Phobia **9)** Houngan **10)** Warp

Solaris I & II

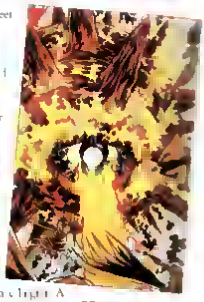
First appearance KOBRA #2 (May 1976)

Status Villain (deceased) **Real name** Clifton Lacey

Occupation Assassin **Base** Houston

Height 5ft 7in **Weight** 140 lbs. **Eyes** Blue **Hair** Black

Special powers/abilities Had access to high-tech equipment and scientific knowledge and skills, but was a poor fighter



A rogue NASA engineer calling himself Solaris created this deadly Hulkworm with which he hoped to gain world domination. He was killed in battle with Kobra and Jason Burr.

Solaris II also the name of a tyrant sun (light) who sought to conquer two eras—the 20th and the 853rd centuries. By encoding its evil in a techno-virus, Solaris literally created itself. The Justice League of America and its future counterparts Justice League A joined forces to defeat the sentient star. RG

Solomon Grundy

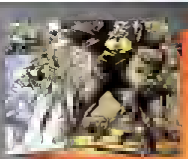
First appearance ALL AMERICAN COMICS #61 (November 1944)

Status Villain **Real name** None

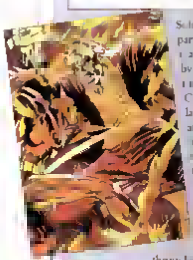
Height 7ft 5in **Weight** 517 lbs. **Eyes** White **Hair** White

Occupation Criminal **Base** Mobile

Special powers/abilities Super-strength and invulnerability; is able to lift many tons and is capable of shrugging off blows from Superman; his undead nature means that it is nearly impossible for anyone to kill him.



Hollis a brubge [illegible] Justice Society [illegible] July 1940.



Dense *The dim witted Grundy is defeated by superior tactics.*

Solomon Grundy [illegible] part-plant [illegible] rich man named Cyrus [illegible] by robbers. His corpse [illegible] into the muck of Slaughter Swamp outside Gotham City. Over forty years later a pasty white behemoth arose from Slaughter Swamp. He [illegible] got its name from an old [illegible] nursery rhyme ("Solomon [illegible] Grundy born on Monday [illegible]").

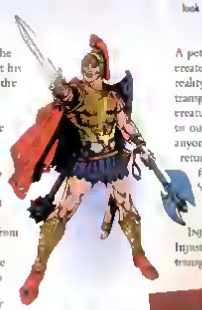
Grundy was employed as a criminal muscle-man running up against the original Green Lantern Alan Scott and the Justice Society of America throughout the 1940s. Grundy became Scott's perennial nemesis since Scott's power ring could not affect the wood in Grundy's body.

Grundy joined the Injustice Society, serving with them when they crashed the conference at which the Justice League of America announced its formation. A gentle incarnation of Grundy became a friend to Scott's daughter Jade during her time with Infinity, Inc.

Reborn in the mud of a new swamp, the current Solomon Grundy (under the mental control of Gorilla Grodd) battled Batman in the [illegible]

Son of Vulcan

First appearance MYSTERIES OF UNEXPLORED WORLDS #46 (May 1965) **Status** Hero (deceased) **Real name** John Mann **Occupation** Reporter **Base** Mobile **Height** 6ft 1in **Weight** 210 lbs **Eyes** Blue **Hair** Brown **Special powers/abilities** Invoking the name "Vulcan" transformed his body: super-strong, invulnerable to fire; able to conjure any weapon from Vulcan's forge.



John Mann was a war correspondent working in the Mediterranean who had lost his leg covering the conflict in the region. While resting in the Temple of Jupiter, Mann demanded to know how the gods could allow such carnage. He was struck by lightning and transported to the Mount Olympus of the Roman god: Vulcan, god of the forge took a liking to Mann. Despite opposition from Mars, the war god, Vulcan restored Mann's leg and gave him powers and weapons to fight the forces of evil and war on Earth. As the Son of Vulcan, John returned to the Mediterranean (landing in Cyprus) and ended a civil war there. He was killed by the evil sorceress Circe during the War of the Gods, a conflict she had contrived that pitted the deities of various pantheons against each other. When the war ended, Vulcan escorted Mann's soul to the eternal heroic happiness of the Elysian Fields. PJ

Sonar

First appearance GREEN LANTERN (3rd series) #66 (Sept. 1995) **Status** Villain **Real name** Unknown **Occupation** Professional criminal **Base** Mobile **Height** 6ft 1in **Weight** 215 lbs **Eyes** Blue **Hair** Red **Special powers/abilities** Subcutaneous micro-circuitry gives him the ability to absorb and amplify sound waves to destructive levels.



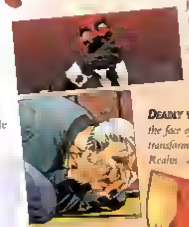
Through circumstances unrevealed, the criminal currently calling himself Sonar came into possession of the sonic weapons belonging to Bate Wladon, the Medoran monarch who battled Green Lantern Hal Jordan as the villain of the same name. The present Sonar used Wladon's technology to surgically augment his own body with electronic implants to enable him to manipulate sound waves. Sonar battled the Green Lantern Kyle Rayner and Flash III (Wally West) when he rocked Manhattan in an attempt to make the island his own personal kingdom. Looking increasingly horrific as he ampts up his implants, Sonar is frequently incarcerated at the Slab, a metahuman prison with facilities to neutralize his sonic powers. However, he is determined to escape for an encore performance against the Emerald Gladiator and Scarlet Speedster. SB

Sorrow, Johnny

First appearance SECRET ORIGINS OF SUPER-VILLAINS 80-PAGE GIANT #1 (December 1999) **Status** Villain **Real name** Jonathan "Johnny" Sorrow **Occupation** Criminal leader **Base** Mobile **Height** 6ft 1in **Weight** 192 lbs **Eyes** Unknown **Hair** None **Special powers/abilities** His netsuke form horrifies and kills any who look at it; reality-altering teleportation; intangibility.

A petty criminal during World War II, Johnny Sorrow created a device that allowed him to phase in and out of reality. Damage to the device caused Sorrow to be transported to another dimension: the Subtle Realms. The creatures who lived there hoped to use Johnny as a conduit to our world, and they made his visage so horrifying that anyone who looked upon it died from shock. Sorrow was returned to Earth to prepare the passage for the King of Fears, a god of the Subtle Realms. But the Justice Society of America and the Spectre stopped the King of Fears and imprisoned him.

Decades later, Sorrow returned and assembled a new Injustice Society to free the King of Fears. But the Injustice Society was defeated by the JSA and Sorrow was transported back to the Subtle Realms by the Flash III (Johnny Quick) returned, however, teaming with the alien Despero against the Justice League of America and the JSA, but was again defeated. PJ



Deadly visage *No one can look upon the face of Johnny Sorrow demonically transformed by his stay in the Subtle Realms and live to tell the tale.*

Soyuz

First appearance FIRESTORM, THE NUCLEAR MAN #70 (April 1988) **Status** Hero team **Base** Russia **Current Members and Powers**

Firebird (Serafina Arkadin, leader) Telepath with telekinetic ability.

Perun (Nya Trupilov) Can mentally control electricity.

Rusalka (Meshenka Medvienka) Controls water or water vapor.

Igor (Maccoko Medvienka) Can create arctic cold.

Vikhor (Feodor Sorin) Expert skater who can whip up a whirlwind.

Soyuz (Russian for "alliance") is a team of adolescent Russian mutants with superhuman powers who operate under secret identities in their homeland. Their codenames are taken from Russian mythology. The team first operated together to rescue their future member Perun. They adopted their distinctive costumes and codenames after they rescued the wife and children of Mikhail Arkadin who was part of the Firestorm persona for a time. The team had several adventures as Russian set about regaining its national identity. They were last seen helping Young Justice during their assault on Zandia. Presumably the team remains active in Eastern Europe. RG



The heroes of Soyuz **1)** *Firebird* **2)** *Rusalka* **3)** *Igor* **4)** *Vikhor* **5)** *Perun*

Space Cabby

First appearance MYSTERY IN SPACE #21 (September 1954) **Status** Hero **Real name** Unknown **Occupation** Interstellar Multi Species Transportation Expert **Base** Corner of Earth and Luna **Height** 5ft 10in **Weight** 157 lbs **Eyes** Brown **Hair** Brown **Special powers/abilities** Skilled pilot and navigator



In the middle of the 22nd century, the man known only as Space Cabby began driving for 3 Planet Taxi.

Orphaned as a child, Space Cabby grew up among the military divisions of Cheungkas VII, where he showed a talent for stellar navigation. He later served as fighter pilot during the Burell Wars of 2146. After stints as a mercenary "flier-for-hire" and a passport laborer, Space Cabby found his calling as a cab driver. Behind the wheel of space taxicab 3-433. He is a member of both the Cosmic Order of Space Cabbies and the Veterans of Alien Wars.

He has even crossed paths with a few 20th century heroes, including Lobo and Starman. DW

Space Ranger

First appearance SHOWCASE #13 (August 1958)
Status Hero **Real name** Rick Starr **Occupation** Businessman
Base New York City; on asteroid in the 22nd century
Height 6ft 2in **Weight** 194 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Weapons include thermaldrome gun (melts objects), explosives, chlorobromine anti-gravity gun, numbing gun.



Rick Starr is the son of multimillionaire Thaddeus Starr, owner of Allied Solar Enterprises in the New York of the 22nd century. Rick Starr became the Space Ranger to patrol Earth's solar system and protect it from criminals and alien invaders. Using his millions, Rick created a base on an asteroid between Mars and Jupiter. He was often accompanied aboard his starship, the *Solar King* by his girlfriend, Myra Mason. The Space Ranger nearly died when he was stranded on Pluto without a life support system. There a shape-changing alien named Cyril saved his life and the two became lifelong friends and allies.

The Space Ranger's greatest battle came during the war against the alien Gordanians when they attempted to capture Earth. With the help of Green Lantern Hal Jordan, the Space Ranger thwarted the Gordanian raid and saved the planet. **PJ**

Sparx

First appearance ADVENTURES OF SUPERMAN ANNUAL #5 (1993)
Status Hero **Real name** Dianne Carol "D.C." Force
Occupation Adventurer **Base** New York City **Height** 5ft 5in
Weight 130 lbs **Eyes** Blue; white (as Sparx) **Hair** Brown; white (as Sparx) **Special powers/abilities** Can move faster than light; emit lightning bolts from her body and fly; an undefined combatant

When alien parasites invaded Earth they infected humans with their bites triggering dormant metagenes. Donna Force saw this as her opportunity to shine. The youngest member of the famous Canadian Force family, Donna, or D.C., lacked powers compared with her family. In Metropolis, she encountered the alien Genii who sucked out her spinal fluid seemingly killing her. When paramedics attempted to revive her she displayed newfound electrical powers, becoming a living thunderbolt. Working alongside Superboy, D.C., now known as Sparx, helped the new Bloods and the veteran heroes combat the alien horde.

Searching for her place in the world, D.C. discovered the Event Horizon, a never ending rave that floated from reality to reality world to world. Soon after, Superboy was invited to the rave, and with Sparx created a team known as the Ravers. **KG**

Spark

First appearance LEGION OF SUPER-HEROES (4th series) #0 (October 1994)
Status Hero **Real name** Ayla Ranzz
Occupation Legionnaire **Base** Legion World; U.P. Space
Height 5ft 5in **Weight** 120 lbs **Eyes** Light blue **Hair** Red
Special powers/abilities Able to generate, project, and absorb highly energized blasts of lightning.



Ayla Ranzz was born on Earth, and is the older brother of Mekt (see Live Wire and Lightning Lord). Ayla Ranzz acquired her ability to cast lightning after the siblings from the planet Winath crashed on the remote planet Korbal. When Korbal's lightning beam touched the Ranzz family, the siblings gained similar electrifying powers. Garth co-founded the Legion of Super-Heroes. Ayla earned Legion membership as Spark, Winath's official representative on the team. Spark was among a contingent of Legionnaires briefly stranded in the 20th century. Before their return, Spark's powers were altered by the Source allowing her to create low- or null-gravity fields as a veritable "Light Lass." Ayla later regained her lightning-casting powers and she remains a Legionnaire in good standing. **SB**

Spawn of Frankenstein

First appearance PHANTOM STRANGER (2nd series) #23 (Jan. 1973)
Status Villain **Real name** None
Occupation Wanderer **Base** Mobile
Height 7ft **Weight** 300 lbs **Eyes** Green **Hair** Brown
Special powers/abilities Superstrength; difficult to kill due to undead nature



The Spawn of Frankenstein is the undead monster created by Dr. Victor Frankenstein in the late 18th century, a creature often mistakenly referred to only as Frankenstein. Composed of stitched-together corpses, the Spawn of Frankenstein moved against its creator but Dr. Frankenstein hunted it into the Arctic, where it seemingly perished.

In the 1940s, the Young All-Stars crossed paths with Dr. Frankenstein in the Arctic. Resurrected by scientist Victor Adams, the Spawn of Frankenstein killed Adams and knocked Marie Thirteen into a coma. Marie's husband, Doctor Thirteen, joined with the Phantom Stranger to battle the monster. It is probably at large. **DW**

Speed Saunders

First appearance DETECTIVE COMICS #1 (March 1937)
Status Hero **Real name** Cyril Saunders
Occupation Retired adventurer **Base** Mobile
Height 5ft 11in **Weight** 160 lbs **Eyes** Hazel **Hair** Gray
Special powers/abilities World-class explorer and adventurer; expert trucker; climber and survivalist

Cyril [illegible] was born in California [illegible] and raised in Europe. While little has been revealed about Cyril's adolescent years, it has been said that he traveled the world in search of adventure. Speed may well have been a founder of the Office of Strategic Services, the World War II spy agency known as the O.S.S. Speed [illegible] the Justice Society of America on several occasions during the 1940s, also meeting Wesley Dodds, the first Sandman. The two remained friends until Dodds committed suicide to prevent Murdru the Dark Lord from ravaging his mind.

Speed became the guardian of Shiera Saunders, a granddaughter after the deaths of her parents. Speed trained Shiera, the reincarnation of an Egyptian princess, to become the new Hawkgirl. An elderly daredevil blessed with the vigor of a man half his age, Speed continues to travel the world, seeking adventure. **PJ**



SPELLBINDER

FIRST APPEARANCE DETECTIVE COMICS #358 (December 1966)
STATUS Villain (deceased) **REAL NAME** Delbert Billings
OCCUPATION Adventurer **BASE** Gotham City
HEIGHT 5ft 11in **WEIGHT** 155 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Utilized optical devices to hypnotize victims; an initially skilled at hand-to-hand fighting

SPELLBOUND *The Caped Crusader eventually saw through Spellbinder's optical illusions to defeat the vertiginous villain!*

An ex-forger Delbert Billings developed a knack for hypnosis on his criminal career by developing optical devices that would enable him to hypnotize victims. As the Spellbinder, Billings committed a rash of robberies but was ultimately routed by the Dynamic Duo, BATMAN and ROBIN. A second Spellbinder—mystically powered and unrelated to Delbert Billings—was briefly active during Billings' incarceration and battled the JUSTICE LEAGUE OF AMERICA as a member of the government sanctioned "Leaguebusters. Billings attempted a criminal comeback upon his release from prison but made the mistake of his life when he turned down the demonic NERON's offer for enhanced powers in exchange for his soul. SB

SPELLBINDER III

FIRST APPEARANCE DETECTIVE COMICS #691 (November 1995)
STATUS Villain **REAL NAME** Fay Moffit
OCCUPATION Professional criminal **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 137 lbs **EYES** Blue **HAIR** Pink (dyed)
SPECIAL POWERS/ABILITIES Generates lifelike illusions, throwing victims off-kilter and making them appear as whatever she desires

Although Delbert Billings' Spellbinder was [illegible] Fay Moffit, a former [illegible] Her mail-[illegible] agency provided the [illegible] property from Gotham to the Land of Neron gave Moffit the ability to create [illegible] illusions, and [illegible] became the third and most powerful Spellbinder. Her amazing power to affect others' perception of reality is limited only by her own sense of vision. Once she opens and she is rendered powerless. While incarcerated at the Iron Shell prison, she was among a throng of villains "Jokerized" by the Joker and made into capering cartoon-copies of the Clown Prince of Crime. During the jailbreak that followed, Spellbinder almost killed NIGHTWING with an illusion of the Inter-dimensional imp BAT MITE. Spellbinder was later restored to normal, and any lingering effects of her "Jokerizing" remain to be seen. SB

SPINNER, DOROTHY

FIRST APPEARANCE DOOM PATROL (2nd series) #14 (November 1988)
STATUS Hero **REAL NAME** Dorothy Spinner
OCCUPATION Adventurer **BASE** Kansas
HEIGHT 5ft 3in **WEIGHT** 118 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Born with the mutant ability to bring her imaginary friends to life for short periods; one such imaginary friend even taught her to read.



Born with a deformed right side of face, Dorothy retreated into the world until she encountered the DOOM PATROL. While working with the team she brought the Candlemaker to life who, unfortunately later wound up decapitating the CHIEF. She was one of the young adults [illegible] by the other dimensional Dream Country which [illegible] that the powerful children could be convinced to maintain and expand its power. She managed to escape and then is on her own for some time. When heroes ROBOTMAN II and Cowgirl attempted to reunite Dorothy Spinner with her mother the girl went berserk, trapping them both out of existence. Dorothy created a new Robotman one "more in control, maybe more pure and certainly stronger." A group of heroes including BEAST BOY and FEVER, eventually restored the real Robotman to life and discovered that the incarnation they knew was actually a construct of Dorothy Spinner. She is now receiving psychiatric treatment for her condition. RG

SPLIT

FIRST APPEARANCE STEEL #6 (July 1994)
STATUS Villain **REAL NAME** Unknown
OCCUPATION Member of Team Hazard's Black Ops **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 145 lbs **EYES** White **HAIR** Red with blond streaks
SPECIAL POWERS/ABILITIES Able to teleport himself and others



The criminal genius Hazard II (see HAZARD I) has called Split one of his most valuable assets telling the young meta-human, "I have yet to discover another teleporter with your range and power." Split's teleportational skills appear to be almost unlimited in fact that is even more impressive considering that Split is barely out of his teens and may yet experience a deepening of his talents.

The biggest problem facing Split is his big mouth and his smart-alec attitude qualities that Hazard barely tolerates. Split first crossed paths with the super hero STEEL III when Split teleported several Hazard assassins away from a crime scene. Later Steel forced Split to teleport him out of Hazard's hidden bunker. Split then teleported back to headquarters with a shrug and an unapologetic "Sorry boss, it was him or me."

Despite his formidable teleporting powers, Split is a poor combatant. In yet another Black Ops battle with Steel, Split crumpled when hit by a glancing blow from John Henry Irons's trusty hammer. DW

SPECTRE

THE SPIRIT OF VENGEANCE

JIM CORRIGAN (SPECTRE I)
FIRST APPEARANCE MORE FUN COMICS #52 (February 1940)
STATUS Hero **REAL NAME** James Brandon Corrigan
OCCUPATION Police detective, spirit of vengeance
BASE New York City
HEIGHT (as Corrigan) 6ft 1in **WEIGHT** (as Corrigan) 184 lbs
EYES (as Corrigan) Blue **HAIR** (as Corrigan) Red, with white streak

HAL JORDAN (SPECTRE II)
FIRST APPEARANCE (as the Spectre) DAY OF JUDGEMENT #5 (November 1999) **STATUS** Hero **REAL NAME** Harold "Hal" Jordan
OCCUPATION Former test pilot and Green Lantern, the Spirit of Wrath
BASE Mobile
HEIGHT (as Jordan) 6ft **WEIGHT** (as Jordan) 186 lbs
EYES (as Jordan) Brown **HAIR** (as Jordan) Brown

SPECIAL POWERS/ABILITIES The Spectre is among the most powerful beings in the universe. Limited only by its need to bond with another host, the Spectre possesses the ability to fly at nearly any speed, become intangible, inhabit and animate objects, read minds, teleport, and psychically project hideous fears into the hearts and souls of his victims. He can turn invisible, cast illusions, create impenetrable mists, travel across the astral planes, grow to incomprehensible size, and manipulate magic to nearly any end his spiritual mind can conceive!



GHOSTLY The Spectre [illegible] in search of a host to pass sentence [illegible]

SET LOOSE ON EARTH by the almighty Presence in 776 BC, the Spectre is the mystical embodiment of God's wrath. When the angel Raphael, who rebelled against Heaven with Lucifer, repented his sins, God transformed him into an avenger that would inflict His wrath on sinful souls. The Spectre destroyed Sodom and Gommorah, spread the ten plagues across Egypt, and brought down the walls of Jericho. After the birth of Jesus, whose mission was to teach people compassion, the Presence decreed that the spirits of vengeance and forgiveness should not exist on Earth at the same time. The Spectre bode his time in Limbo until Christ's death. Then, forced to bond with mortal souls to manifest his power, the Spectre leaped forth, meting out vengeance down the centuries.

JIM CORRIGAN

James Corrigan was the only child of the Reverend Jedediah Corrigan, a fundamentalist preacher who physically and emotionally abused his son to discourage him from the temptations of sin. As a teenager, Corrigan ran away to New York City and enrolled in the police academy, excelling at detective work. Self-righteous and arrogant, Corrigan became a pitiless cop.

Corrigan's brutality caught up with him when he was killed by mobster Gat Benson in 1940. Corrigan's soul cried out for vengeance and was answered by the Spectre. Infused with the Spectre's power, Corrigan's spirit returned to his body and took revenge on Benson. The Spectre was subsequently encouraged to use his power for good by Percival Poplanski, a patrolmen who witnessed Benson's demise. Manifesting itself as a ghostly spirit, the Spectre joined the JUSTICE SOCIETY OF AMERICA as one of its most powerful members.

After World War II, the Spectre fought the demon Azmodus, who trapped the Spirit of Vengeance in Corrigan's undead frame for nearly two decades. The Ghostly Guardian often quarreled with his earthly host over methodology and the nature of humanity itself.



AVENGING ANGEL *The Spectre [illegible] his powers to horrify [illegible] until them upon them in [illegible] ways.*



MURDER! *Gat [illegible] Benson [illegible] Jim Corrigan's body in a [illegible] oil-filled barrel in [illegible] dumped it in [illegible]*

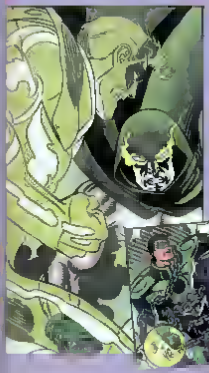






THE CRISIS

During the Crisis (*see* Great Battles pp. 320-1), the Spectre traveled back to the dawn of time and used his vast power to save all of Creation as its heroes battled the universe-consuming Anti-Monitor. The Spectre's powers were greatly diminished and he was once again separated from Corrigan. Exhausted by his life on Earth and forgiving his father for his abuses, Corrigan pleaded with the Presence to allow his soul to travel to its final resting place. The Spectre, nearly omnipotent, was once again left without a human focus.



Hal [illegible]

Hal Jordan [illegible] one of the most powerful officers in the legendary Green Lantern Corps and a founding member of the Justice League of America. When Mongul and the Cyborg Superman destroyed Jordan's hometown, Coast City, slaughtering its seven million inhabitants, Jordan went insane, usurping the power of the Corps and transforming into the universe-threatening Parallax.

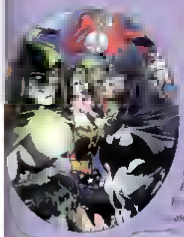
Parallax first tried to recreate Coast City by tampering with time during the Zero Hour crisis (*see* Great Battles, pp. 320–1). Failing time and time again, Parallax nonetheless helped reignite the Earth's sun, which had been extinguished by an alien creature at the cost of its [illegible] life. His spirit consigned to Purgatory for his [illegible]s, Jordan bonded with the Spectre's energies after they briefly inhabited Asmodel.

Returned to Earth in this new, ghostly form, the spirit of Hal Jordan and the essence of the Spectre wander the globe seeking redemption while inflicting [illegible]ishment on the guilty. PJ



Helping Young Justice

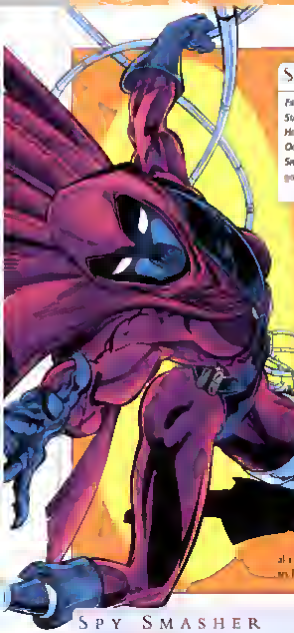
[illegible] the Spectre, Hal Jordan used his [illegible] powerful power to help Sp[illegible] the truth about her past. Th[illegible] ghost helped the younger [illegible] that her death was a sacrifi[illegible] a demon, and that she had been [illegible]rmed by the Lords of Light [illegible] a spirit guide. The Spectre used [illegible] power to help Secret accept her [illegible] past and hopeful future.



JLA ally *Hal Jordan uses [illegible] power h[illegible]nd [illegible] t[illegible] teammates [illegible]th JLA. While [illegible]dan's most powerful [illegible] Batman [illegible]d[illegible]ligent [illegible]k[illegible] [illegible]r[illegible] [illegible]t[illegible] [illegible]y[illegible] [illegible]atest Heroes.*

Key Storylines

- **Mars Fun Comics #2 (February 1940):** The first appearance of the ghostly avenger.
- **DC Special #29 (September 1977):** The Spectre becomes a founding member of the Justice Society of America.
- **Crisis on Infinite Earths (#11, 2006):** The Spectre stops the Anti-Monitor from destroying all creation and reignites the universe.
- **Day of Judgment #1–6 (November 1999–February 2000):** Hal Jordan releases the spirit of God's wrath from Asmodel and becomes the new Spectre.



SPOILER

FIRST APPEARANCE DETECTIVE COMICS #647 (August 1992)
STATUS Hero (deceased) *REAL NAME* Stephanie Brown
HEIGHT 5ft 3in *WEIGHT* 129 lbs *EYES* Blue *HAIR* Blonde
OCCUPATION High-school student adventurer *BASE* Gotham City
SPECIAL POWERS/ABILITIES Above-average combatant; utility bandoleer contains gas capsules, pumpkins, and other equipment supplied by Robin II



GIRL WONDER Spoiler [illegible] impressive [illegible] of the perils [illegible] crime fighting. Eventually, [illegible] replaced Batman's [illegible] for a brief [illegible]

ABSENT FATHER When not spoiling [illegible] Cheesmaster crime plots, Stephanie [illegible] hoped Arthur Brown [illegible] she thought [illegible] work, [illegible]

A quick-fisted and foul-mouthed teenager Stephanie Brown is the daughter of Arthur Brown, better known as the criminal mastermind the Cheesmaster. Stephanie created her own costumed alter ego the Spoiler in an attempt to "spoil" her father's lawbreaking schemes. But even after the Cheesmaster was remanded again and again to Blackgate Penitentiary for rehabilitation the Spoiler continued to patrol Gotham City, despite the admonitions of BATMAN and ROBIN III (Tim Drake). Against the Dark Knight's wishes Tim Drake enabled Stephanie to operate as the Spoiler after supplying her with necessary equipment. Friends at first the pair soon became romantically linked. Later Batman relented and began schooling Stephanie in crime-fighting skills although her training was sent short when the Dark Knight's alter ego, Bruce Wayne was accused of murdering journalist Vesper Fairchild (see FAIRCHILD, VESPER). The Spoiler then apprenticed with the BLACK CANARY II for a while. She remained an active [illegible] usually in the company of her boyfriend, Robin. When Tim's father Jack Drake learned of his son's vigilante activities he [illegible] forced to give up the mantle of Robin for a brief time. With Batman's and [illegible] Stephanie became the first female Robin during Tim's absence. Tragically she was killed in action not long after returning to her role as the Spoiler. SB



SPY SMASHER

FIRST APPEARANCE WHIZ COMICS #1 (February 1940)
STATUS Hero (retired) *REAL NAME* Alan Armstrong
OCCUPATION Former adventurer/former sportsman *BASE* The U.S
HEIGHT 5ft 11in *WEIGHT* 175 lbs *EYES* Blue *HAIR* Black
SPECIAL POWERS/ABILITIES A skilled hand-to-hand combatant for a time he flew the technologically advanced Gyrosub.



Why Alan Armstrong thought he could help the US by protecting its shores as the Spy Smasher is unknown. However, he achieved great renown for his exploits during World War II. Spy Smasher often fought the Nazi counterpart Ammrica Smasher. His greatest foe though was the Mask who went so far as to hypnotize him, becoming the Inhuman. It took the efforts of BULLETMAN to restore Spy Smasher's mind. The two heroes became good friends as a result. Bullitman Minute-Man and Spy Smasher interfered with CAPTAIN NAZI's search for the freighter *La Paloma* but failed to prevent the villain retrieving a mysterious tank from the vessel and disappearing. The device proved to be a cryogenic unit that the Captain believed contained Adolf Hitler's body. At the end of the incident Captain Nazi was placed in another unit destined to be revived more than five decades into the future. Immediately following the war Spy Smasher briefly changed his name to Crime Smasher. In the 1950s Spy Smasher and C.C. Batson (CAPTAIN MARVEL's father) battled BARON BLITZKRIEG now working as a Communist agent. At some point, Spy Smasher finally retired. RG

SQUIRE III

FIRST APPEARANCE JLA #26 (February 1999)
STATUS Hero *REAL NAME* Unknown
OCCUPATION Ultramarine *BASE* Ultramarines home Superbase
HEIGHT 5ft 6in *WEIGHT* 131 lbs *EYES* Blue *HAIR* Black
SPECIAL POWERS/ABILITIES Savvy[illegible] fighter who learned to stand up for herself on the backstreets of London



The current Squire is heir to a tradition that began with Percy Shelley in the first Squire. (see KNIGHT SQUIRE I) who served [illegible] station aide to the SHINING KNIGHT. After World War II Percy [illegible] as the Knight and trained his son Cyril as the Squire II. Cyril in turn [illegible] his second Knight.

[illegible] up to the reality of his [illegible] years, Cyril has recently trained a new female apprentice as the third Squire. Cyril found the young girl brimming with punk attitude on the streets of London. He adopted her and channeled her aggression into combat expertise. His efforts paid off when the INTERNATIONAL ULTRAMARINE CORPS an independent global peacekeeping force asked the Knight and Squire [illegible] England's representatives.

Squire III is currently stationed in the Ultramarine Bastion, city of Sapphira, above this in orbit Montevideo Uruguay. She and the Knight stand ready to aid the persecuted citizens of the world. DW

STALKER

FIRST APPEARANCE STALKER #1 (July 1975)
STATUS Villain (deceased) *REAL NAME* Unknown
OCCUPATION Warrior *BASE* Mobile
HEIGHT 6ft 2in *WEIGHT* 320 lbs *EYES* Red *HAIR* Black
SPECIAL POWERS/ABILITIES Master of armed and unarmed combat superstrength superagenes enhanced reflexes near invulnerability unrevealed tracking ability power blast projection from hands.

[illegible] thousands of years ago in the city of Granbar [illegible] told an orphan boy offered his soul to [illegible] Lords Dgrth stripped the youth of his soul in exchange for vast power. The boy became Stalker. Eventually Stalker realized the terrible price he had paid for his vast power and pursued Dgrth hoping to reclaim his soul and undo the bargain. However Dgrth took [illegible] from the warrior and recaptured [illegible] Stalker relinquish Stalker [illegible] savage battle for him. The Stalker died and his life to ending all strife across the universe.

Stalker reasoned that [illegible] ended all life in the world and all war and [illegible] remain his soul. He traveled to Earth aiming to end all life there and created seven disciples. The disciples were destroyed, along with Stalker himself by the JUSTICE SOCIETY OF AMERICA. PJ



Stalnoivolk

First appearance FIRESTORM 2nd series #67 (January 1988)
Status Villain **Real name** Ivan Illyich Gort
Occupation Special agent for K.G.B. **Base** Monster Russia
Height 6ft 2in **Weight** 275 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Superhuman strength, speed and agility rebuilded organs, considerable resistance to pain and injury.

Peasant Ivan Illyich Gort was selected by the Soviet government to be transformed into a Russian superman and symbol of resistance to Nazi Germany during World War II. Called Stalnovolk, a name that translates as "Steel Wolf" in English, Gort was a model Communist utterly loyal to Josef Stalin after the war, and an active participant in the dictator's bloody purges. Stalnovolk was exiled to Siberia following his leader's death and the Soviet rejection of Stalinist politics.

Decades later Stalnovolk—still strong and vital as a result of the experiments that empowered him—became a K.G.B. agent and was sent to the U.S. to oppose FIRESTORM after the nuclear hero sought to eliminate the world's atomic weapons and end the arms race. While in the U.S., Stalnovolk killed Richard Dare (CAPTAIN X), the grandfather of Ronnie Raymond, one of Firestorm's alter egos. While in federal custody, Stalnovolk joined the SUICIDE SQUAD. He remains a Stalinist hard-liner despite the dissolution of the U.S.S.R. into independent states.

SB



Stanley & His Monster

First appearance GREEN ARROW (2nd series) #1 (April 2001)
Status Hero **Real name** Stanley Dover
Occupation None **Base** Star City
Height 5ft 2in **Weight** 65 lbs **Eyes** Blue **Hair** Blond
Special powers/abilities No powers, but a kind heart an innocent pawn in his Grandpa's dastardly schemes. The Monster was huge and powerful but rather slow-moving.

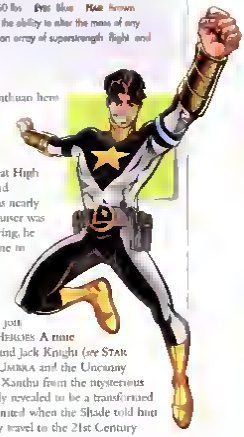
Satanic worshipper Stanley Dover sought to transfer his soul into a demon. Instead, the infant grandson who shared his name became the recipient of a binding to the beast. Eventually the mage discovered that the monster, named Spot, had been hiding in his grandson's closet. To draw it out, the warlock imprisoned his grandson and defiled him with the blood of victims he had killed as the Star City Slayer. GREEN ARROW I entered the picture after rescuing Stanley Sr. from a mugging. The warlock realized that the archer was a body without a soul and tried to transfer his soul into Queen's body to help him capture Stanley's monster. Before the transfer was complete, Queen's soul reentered his resurrected body, thwarting the mage. Stanley's monster then delivered the satanist. RG



Star Boy

First appearance LEGIONNAIRES #0
Status Hero **Real name** Thom Kallor
Occupation Assassin **Base** Legion World
Height 5ft 8in **Weight** 160 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Has the ability to alter the mass of any object or person, possesses an array of superstrength, flight and limited invulnerability.

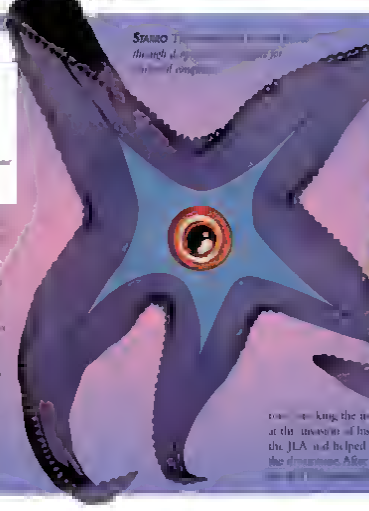
In the 31st Century Xanthuan hero Star Boy of a team of super-powered teens called the Uncanny Amazers used his mass-reducing powers to defeat High Brow Klamore Slopp and Violence Queen. He was nearly killed when his space cruiser was destroyed. While recovering, he gained further powers due to ingesting meat from the same space whale that ULTRA BOY once encountered. Star Boy then left the Amazers to join the LEGION OF SUPER HEROES. A time traveling Mikaal Tomas and Jack Knight (*see* STAR MAN) helped Star Boy, UMBRA and the Uncanny Amazers free the planet Xanthu from the mysterious Dark Colossus, ultimately revealed to be a transformed SHADE. Star Boy was stunned when the Shade told him that he would eventually travel to the 21st Century, assume the name of Danny Blaine, become Starman VIII and ultimately die. It's suspected he was a reincarnation of Earth's SCALPHUNTER and Matt O'Dare. His heart remained with his homeworld, however and when it was invaded by Robotica (*see* C.O.M.P.U.T.O.), a race of sentient mechanical beings, he and fellow Legionnaires returned to protect Xanthu and help rebuild it. RG

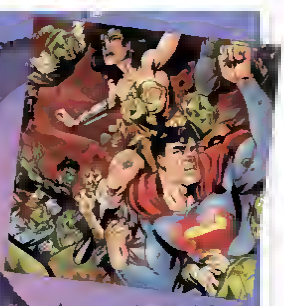


Star Conqueror

First appearance BRAVE AND THE BOLD #18 (March 1960)
Status Villain **Real name** Inexplicable, also known as Starro
Height Variable **Weight** Variable
Eye Red iris with yellow pupil **Hair** None
Occupation Alien invader **Base** Mobile throughout universe
Special powers/abilities Can exert mental control over others, fire force bolts, and release thousands of small probes that attach to their victims' faces and turn them into slaves.

Starro T[he] [th]e [hi]gh [sk]y[...] [fo]r [in]terstellar conquest.





All fall down. [Re]turning to the Space[...] had the Justice Le[ague ...] Interest[ed ...] Lanterns infested the Star Conqu[eror ...] until have ruled all creation.

[...]ually [...]ieved [...]ing [...]ad [...]the [...]

The Star Conqueror returned [...] to [...]ing the inhabitants of Earth while they dreamed. It [...] at the invasion of his realm, the SANDMAN (MORPHEUS) contacted the JLA and helped them do battle with the Star Conqueror [...] the dreamscape. After the creature's defeat, the Sandman [...]

STAR HAWKINS

FIRST APPEARANCE STRANGE ADVENTURES #114 (March 1960)
STATUS Hero **REAL NAME** Star Hawkins
OCCUPATION Private detective **BASE** New City Earth in 2070
HEIGHT 5ft 10in **WEIGHT** 176 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES A renowned detective with amazing mystery solving skills; an excellent martial artist; carries a special laser gun



Private detective Star Hawkins was renowned for spending his money faster than he could earn it. His ally was a robot named Ilda, a secretary and housecleaner whom he often had to pawn when he needed money. However, he always bought her right back after getting paid for his latest case. Star was eventually assigned to the U.S. government's National Science Center Earth's premier law enforcement agency. In the year 2097 on his last case Hawkins saved Automan a 130-year old robot from destruction. Together with Stella Sterling, Star Hawkins founded the Academy of Robot Detection a training camp for robot detectives. Ilda and Automan were "lifepaired," the first mechanicals in history to be betrothed to each other. PJ

STAR ROVERS, THE

FIRST APPEARANCE MYSTERY IN SPACE #86 (March 1963)
STATUS Hero team **BASE** Mobile
MEMBERS AND POWERS
Homer Gint Novelist and sportsman.
Karel Sorensen Glamorous marksewoman
Rick Purvis Playboy athlete.

Spacefaring adventurers of the 22nd century, Homer Gint Karel Sorensen and Rick Purvis often find themselves rocketing to save Earth from various extraterrestrial threats. More often than not each experiences the danger at hand through separate encounters. After comparing notes the friendly rivals invariably discover that three heads are better than one. These Star Rovers are independents of any Earth organization so their exploits are mostly unheralded which suits these stellar thrill seekers just fine. SB

THE STAR ROVERS 1) *Homer Gint* **2)** *Karel Sorensen* **3)** *Rick Purvis*



STARFIRE

FIRST APPEARANCE DC COMICS PRESENTS #26 (October 1980)
STATUS Hero **REAL NAME** Koriand'r
OCCUPATION Exiled queen; Teen Titan **BASE** Themyscira
HEIGHT 5ft 4in **WEIGHT** 138 lbs **EYES** Green **HAIR** Auburn
SPECIAL POWERS/ABILITIES Natural ability to fly; absorbs solar energy and emit light that been augmented to let her turn that light into destructive force beams, trained to be a warrior.



FIRST KISS *Raven was attracted to the alien Princess, who kissed him to absorb the English language and communicate*

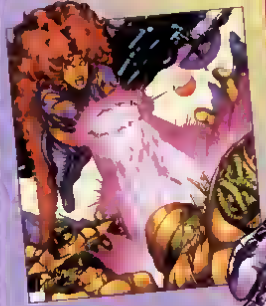


FIGHT CLUB *Sparring with Wonder Girl I was one of Koriand'r's favorite pastimes.*

Tamaran's Princess Koriand'r was the second of three children. Her older sister Komand'r proved unable to rule so she was deemed not worthy to be queen. Instead the succession fell to Koriand'r. When both sisters were sent to train with the legendary Warlords of Okaara she bitter Komand'r sided with the Citadel. They used Komand'r's information to successfully invade the planet. Tamaran's King Myand'r turned Koriand'r over to the Citadel's tender mercies to ensure peace.

Koriand'r endured six years of torture until she and Komand'r were both released for experimentation by the ruthless Psions (see Alien Races pp. 150–1). Both sisters escaped however. Koriand'r finding her way to Earth with the help of the TEEN TITANS. She chose to remain with the team, taking the name Starfire. She gave team member RAVEN a passionate kiss in order to learn the English language igniting a romance that lasted for quite some time. She also endured many missions with the Titans and many heartbreaks involving her family.

After her planet Tamaran, along with her parents and most of her people, was destroyed by the Sun Eater, Starfire recognized Earth as her true home. She made her residence on the Amazonian island of Themyscira (see Amazing Bases pp. 120–1), traveling to Titans Tower in San Francisco whenever needed. RG



FEEL THAT FORCE *Starfire's energy bolts have considerable destructive and manipulative capabilities.*

STAR SAPPHIRE

First appearance GREEN LANTERN (2nd series) #16 (October 1962) *Status* Villain *Real name* Carol Ferris *Occupation* Extravagant queen *Base* Medialla *Height* 5ft 7in *Weight* 120 lbs *Eyes* Blue *Hair* Black *Special powers/abilities* Sapphire gem permits flight and space travel, fires energy blasts, protects against damage.

[redacted] OF THE [redacted] culture on their [redacted] from the ranks of the [redacted] a tradition and each woman [redacted] became known as Star Sapphire.

In the late 20th century the Zamarons chose Ferris Aircraft president Carol Ferris as their queen. When she refused they hypnotized her, using the power of the sapphire gem to give [redacted] perpetuous [redacted] separate Star Sapphire identities which she forgot every time the sapphires spirit in her first mission she obeyed the Zamarons' hypnotic suggestion to attack GREEN LANTERN Hal Jordan. Despite the love she felt for him in her civilian identity. Eventually the inharmonic aggression of the Zamarons took physical life in Star Sapphire, creating a separate male being known as the Predator.

Carol Ferris's predecessor in the role of Star Sapphire still lives inside the "5th Dimension," though she has grown old and decrepit. This Golden Age Star Sapphire is known for tormenting Jay Garrick (the original FLASH) during the 1940s. DW



BEJEWELED *A part of Carol Ferris relishes the role of regal villainess.*

GOLDEN AGE *Earth's previous Star Sapphire has been all but forgotten.*



STARGIRL & S.T.R.I.P.E.

First appearance (Stargirl) STARS AND S.T.R.I.P.E. #0 (July 1999); (S.T.R.I.P.E.) STARS AND S.T.R.I.P.E. #0 (July 1999) *Status* Heroes *Real name* (Stargirl) Courtney Elizabeth Whitmore; (S.T.R.I.P.E.) Pat Dugan *Occupation* (Stargirl) High school student, adventurer; (S.T.R.I.P.E.) mechanic, inventor *Base* Blue Valley, Nebraska *Height* (Stargirl) 5ft 5in; (S.T.R.I.P.E. in armor) 7ft *Weight* (Stargirl) 127 lbs; (S.T.R.I.P.E. in armor) 425 lbs. *Eyes* (Stargirl) blue; (S.T.R.I.P.E.) red *Hair* (Stargirl) Blonde; (S.T.R.I.P.E.) None *Special powers/abilities* (Stargirl) Cosmic converter belt gives her superstrength and reflexes and the ability to project light forms that affect the human nervous system; also uses the cosmic rod, which allows her to fly and project blasts of solar energy. (S.T.R.I.P.E.) Robot with flight capabilities and damage-resistant nanoskeleton, telescopic vision, fist rocket launcher, grappling hook, net launcher, fire-retardant spray, headlights in chest cavity, laser darts, electric shock cables, fan blading device for Stargirl satellite feeds, virtual reality control system.



FULL FORCE GIRL *Using a [redacted] Stargirl gains strength, speed and the pow[redacted] of Solomon Grundy's sea star.*

THE INNER MAN *The man b[redacted] S.T.R.I.P.E. Pat Dugan, h[redacted] H[redacted]*



[redacted] during World War II was [redacted] sidekick of the Star-Spangled Kid. The two fought the Axis powers with the SEVEN SOLDIERS OF [redacted] until a battle with the NEBULA MAN, a [redacted] villain composed of temporal energy, [redacted] the nine centuries in the past. [redacted] was rescued by the JUSTICE [redacted] OF AMERICA and emerged [redacted] to present a man out of time. [redacted] married, had a son and [redacted] down, but his cousin [redacted] the patents of his [redacted] and left him penniless. [redacted] overwhelmed by their financial problems, Dugan's wife left them. Dugan worked briefly with [redacted] INC. until the Kids' murder by [redacted] Jones (see DIRECTOR JONES). [redacted] Stargirl, he moved his new family, including his stepdaughter Courtney, to [redacted] Valley, Nebraska.

[redacted] who disdained her stepfather [redacted] moving her from her friends and life [redacted] Los Angeles learned of Dugan's past [redacted] stumbled upon the cosmic converter [redacted] designed for the original Star-[redacted]gled Kid. Courtney used the belt and [redacted] the second Star-Spangled Kid just [redacted] Dugan angry. Dugan created the [redacted] S.T.R.I.P.E. battlesuit to assist his stepdaughter who got herself into trouble almost immediately.

Since then Courtney has curbed her [redacted] and become a [redacted] onal hero. After proving [redacted] to battle against Mordru (DARK LORD), she was asked to [redacted] the JSA. She inherited the [redacted] cosmic rod from STARMAN Jack Knight and defeated her biological father, a member of the REVAL FUNT GANG. Courtney then changed her [redacted] to Stargirl. S.T.R.I.P.E. remains a [redacted] member of the JSA, dutifully watching over [redacted] ney as she becomes a legend herself. PJ

STATE OF INDEPENDENCE *Stargirl has become one of the strongest—and strangest—[redacted] the JSA!*

STARMAN

THE STARRY KNIGHT

STARMAN I
FIRST APPEARANCE ADVENTURE COMICS #61 (April 1941)
STATUS Hero (deceased) **REAL NAME** Theodore Henry Knight
OCCUPATION Astronomer adventurer **BASE** Opal City
HEIGHT 6ft **WEIGHT** 165 lbs **EYES** Blue **HAIR** Grey
SPECIAL POWERS/ABILITIES A wealthy amateur scientific genius who helped develop the atomic bomb also invented a method for collecting energy radiated by stars and the Gravity Rod which allowed him to fly on average stand-to-combatant

STARMAN II
See Dr. Mid-Nite I
SPECIAL POWERS/ABILITIES Paul "Rabbitman" Dennis and Jim "Red Torpedo" Lockhart designed and constructed a saph shaped star shaped hovercraft that served as Starman II's transportation

STARMAN III
FIRST APPEARANCE FIRST ISSUE SPECIAL #12 (March 1976)
STATUS Hero **REAL NAME** Mikaal Tomas
OCCUPATION Adventurer **BASE** Opal City
HEIGHT 6ft 3in **WEIGHT** 160 lbs **EYES** Pale blue **HAIR** Purple
SPECIAL POWERS/ABILITIES The sonic crystal that was inserted into his flesh allows Mikaal to fire sonic blasts and grants him invulnerability and limited flight

STARMAN IV
FIRST APPEARANCE ADVENTURE COMICS #467 (January 1980)
STATUS Hero (deceased) **REAL NAME** Prince Gavyn
OCCUPATION Adventurer **BASE** Throneworld
HEIGHT 6ft 2in **WEIGHT** 180 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Could absorb energy and redirect it as heat or energy bolts.

STARMAN V
FIRST APPEARANCE STARMAN (1st series) #1 (October 1988)
STATUS Hero (deceased) **REAL NAME** William Payton
OCCUPATION Adventurer **BASE** Tucson, Arizona
HEIGHT 6ft 1in **WEIGHT** 160 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Could emit heat and light- had the power of flight and could alter his physical form.

STARMAN VI
FIRST APPEARANCE STARMAN (1st series) #26 (September 1990)
STATUS Hero (deceased) **REAL NAME** Daniel Knight
OCCUPATION Adventurer **BASE** Opal City
HEIGHT 5ft 11 in **WEIGHT** 170 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES While possessing the enemy rod Daniel could fly and direct energy bolts although he was never especially adept at it

THE LEGEND OF THE STARMAN, harnessing the stars for the greater good of humanity, stretches from the dawn of the atomic age through the millennium. It begins with wealthy amateur astronomer Ted Knight, who in 1939 created the Gravity Rod which enabled him to augment or negate gravity. Crafting a super-hero costume, he took flight as Starman.

STARMAN I
Knight's heroic career led to his protecting not only his beloved Opal City but all of the U.S. through his work with the JUSTICE SOCIETY OF AMERICA and the ALL STAR SQUADRON. He battled the MIST I again and again, creating an enmity that would last for decades. Knight, who was haunted by his role in the creation of the atomic bomb, resigned from the JSA after helping them beat the interdimensional conqueror known as STALKER. Soon after this, he suffered the first of a series of nervous breakdowns and bouts of depression which led him to temporarily give up his heroic career.





OPAL CITY CHAMPIONS
Dr. Mid-Nite took over Knight's role, becoming Starman II and watching over Opal City. Then a time-lost David Knight (who would be Starman VI) arrived in town and was groomed by Dr. Mid-Nite to become his "secret weapon." Eventually David returned to his own time in the future and Ted Knight resumed his Starman mantle.

Ted met Adele Doris Drew at a fundraiser and the two fell in love, married and had two sons Theodore and Jack. During those years, Ted, sporting an upgraded device called the Cosmic Rod, often came out of retirement, fighting villains with such heroes as BLACK CANARY I and WILDCAT I.



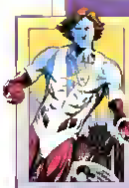
STARMAN II

CANARY KISS
When Starman took to the skies it affair with the first Black Canary.

STARMAN IV AND V
Out in the distant universe, Prince Gavyn became known as Starman IV protector of his empire. He served his people well sacrificing his life during the Crisis (see Great Battles, pp. 320-1). Reduced to pure energy, he was directed toward Earth. Teenage hitchhiker Will Payton was struck by Gavyn's lifeforce, gaining extraordinary powers. At this time, Starman I was away in Limbo with the JSA battling elements to protect the Earth. So it fell to Will Payton's delight, Payton became Starman V. Will struggled with being both a hero and a teenager and learned the responsibilities that came with [illegible]



WILL PAYTON



STARMAN III
Unknown to Ted Knight, the blue-skinned Mikaal Tomas escaped from his fellow race of invading aliens from Talok III. Tomas began adventuring as Starman III while Ted raised his children. Within a year, Mikaal Tomas killed the other surviving member of his race in ritual combat, then disappeared from sight for years. After his rescue from virtual imprisonment, Mikaal joined Starman VI for several adventures before going his own way once more.



STARMAN VII
FIRST APPEARANCE: ZERO HOUR #1 (September 1994)
STATUS: Hero **REAL NAME:** Jack Knight
OCCUPATION: Antique dealer; adventurer **BASE:** Opal City
HEIGHT: 6 ft 1in **WEIGHT:** 165 lbs **EYES:** Blue **HAIR:** Black
SPECIAL POWERS/ABILITIES: Trained in judo, and uses the Cosmic Rod to fly or to project energy bolts. Levitates objects or creates force fields

STARMAN VIII
FIRST APPEARANCE: STARMAN (2nd series) #79 (July 2001)
SEE ALSO: Ikir
SPECIAL POWERS/ABILITIES: This native of Xantha uses control rods and fly

STARMAN 1,000,002
FIRST APPEARANCE: JLA #23 (November 1998)
STATUS: Hero **REAL NAME:** Ferris Knight
OCCUPATION: Adventurer **BASE:** Unrevealed
HEIGHT: 5ft 6in **WEIGHT:** 265 lbs **EYES:** Blue **HAIR:** Brown
SPECIAL POWERS/ABILITIES: Uses a revamped version of the gravity rod, enabling him to fly, alter gravimetric forces and fight with force deterioration.

VII

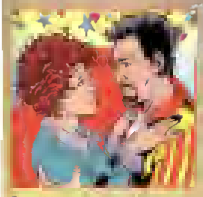
now re
or David
when he
d's brother
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ercus, Jack
ss, Starman D
eraction Me
the
daughter, vow
after Jack killed her brother. A
d, she
captured Jack and seduced him while he
was only partially conscious. A year later
Jack was stunned to learn that Nasla had
given birth to his son Kyle Theo Knight



STARMAN & SON I

TO THE STARS AND BACK

Accompanied by Mikaal Jack voyaged into space to determine the fate of Starman V the brother of his girlfriend Sadie Falk who was actually Payne Mark Payton Jack journeyed to Thanoneworld which was now ruled by a cruel despotic regime Jack found Will and learned of his amazing connection with this new world's Prince Gavyn The three Starmen along with political prisoners such as FASTBAK and the OMEGA MEN's Tigorr then freed Thanoneworld from tyranny Will Payton Gavyn declined an invitation to return to Earth and Jack and Mikaal set off homeward After many adventures they returned to Opal City which was soon threatened with nuclear holocaust by the Mist

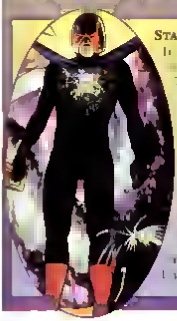


SADIE [illegible]



FOLLOWING [illegible] Jack served with the JSA his father's old team

While they had been away Ted Knight Starman I had been diagnosed with terminal cancer contracted while battling Doctor Phosphorus Despite the disease Ted used an advanced cosmic rod to transport the Mist I's bomb safely into space Ted and the Mist died in the explosion and the superhero community mourned his passing Jack Knight briefly served with the JSA before going to retire to raise his son He gave his cosmic rod to Star-Spangled Kid who renamed herself STARGIRL in honor of the legacy RG



STARMAN VIII

Jack Knight's grandson is said to have been the first millennium Starman. In the 23rd century Tommy Tomorrow II became the latest incarnation of Starman By the 82nd century the heritage of Starman had been abandoned for at least three millennia until revived by Ferris Knight's great-grandfather, who discovered his lineage and resurrected the heroic mantle of Starman Ferris Knight was a member of Justice League A and wielder of the gravity rod who resided in his citadel in Uranus orbit He betrayed his team until a meeting with the Starman line's progenitor Ted Knight, led him to see his ways He gave his life in the battle against the Sun-eater Solaris

KEY STORYLINES

- **STARMAN: SINS OF THE FATHER (JUL. 1996):** Jack Knight reluctantly becomes the latest Starman and learns about his rich family legacy--complete with adversaries.
- **STARMAN: SINS MY DESTINATION (JUL. 2004):** Jack and Mikaal find Prince Gavyn and Will Payton but also get involved in inter-galactic conflicts with consequences today and tomorrow
- **THE BRAVE AND THE BOLD #67-82 (AUGUST-NOVEMBER 1965):** Starman I and Black Canary I share adventures 1965 years old from the Sportsmaster and Huntress I

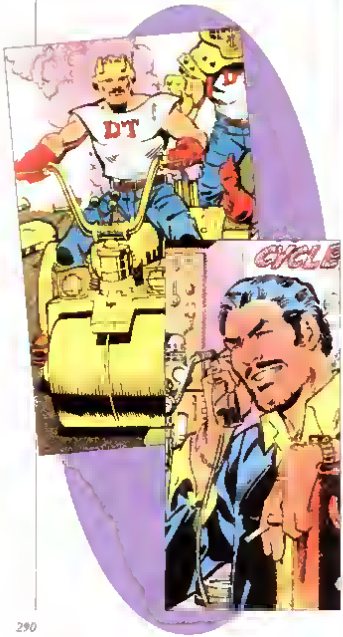
STEAMROLLER

FIRST APPEARANCE: GREEN LANTERN (2nd series) #176 (May 1984)
STATUS: Villain **REAL NAME:** Unknown
OCCUPATION: Member of Demolition Team **BASE:** Mobile
HEIGHT: 5ft 11in **WEIGHT:** 205 lbs
EYES: Blue **HAIR:** Black
SPECIAL POWERS/ABILITIES: Drives a steamroller capable of leveling buildings

Though his real name is unknown, the code name Steamroller is all one needs to know about this member of the DEMOLITION TEAM. Formerly a stunt-motorcyclist operating out of Chicago, Steamroller now drives a miniature high-powered steamroller with enough muscle to knock down any structure and flatten the pieces.

Steamroller joined the Demolition Team in hopes of becoming a high-priced mercenary and with his new comrades—Rowe Hardhat Jackhammer and Scoopshovel—tore up the Los Angeles branch of Ferris Aircraft on behalf of a congressman nursing a grudge. Steamroller's gleeful rampage came to an end courtesy of the Predator, who later turned out to be an alternate personality belonging to STAR SAPPHIRE Carol Ferris.

After the CYBORG SUPERMAN, aided by M'NGOLL, destroyed Coast City, the Demolition Team decided to stamp out threats to the Earth and targeted a German nuclear plant. This time the inexperienced BLOOD PACK super heroes flattened Steamroller and sent him and his teammates to prison. DW



STEEL I

FIRST APPEARANCE: STEEL (1st series) #1 (March 1978)
STATUS: Hero (deceased) **REAL NAME:** Henry (Hank) Heywood I
OCCUPATION: Crime fighter **BASE:** Metalia
HEIGHT: 6ft **WEIGHT:** 378 lbs **EYES:** Blue **HAIR:** Blond
SPECIAL POWERS/ABILITIES: Nearly indestructible due to steel construction and lowcarbon skin, possesses enhanced strength and speed

[redacted]

DW



STEEL II

FIRST APPEARANCE: JUSTICE LEAGUE OF AMERICA (1st series) ANNUAL #2 **STATUS:** Hero **REAL NAME:** Henry "Hank" Heywood II
OCCUPATION: Troubleshooter **BASE:** Detroit
HEIGHT: 5ft 11in **WEIGHT:** 379 lbs **EYES:** Blue **HAIR:** Red
SPECIAL POWERS/ABILITIES: Superhuman strength, speed and agility, enhanced hearing, infrared vision

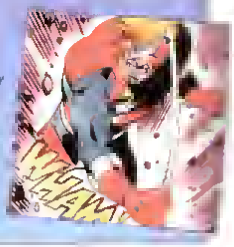
[redacted]

endured a series
modern-day Steel
Micro-motors and
musculature. Subdermal
skin made him nearly
Implants augmented his
long recovery as his body adjusted to
treatments and implants, the new Steel joined
LEAGUE OF AMERICA. He was granted
exchange for the League's use of a Detroit-based
headquarters, the Bunker, donated by the elder
a wealthy industrialist. Steel II was mortally wounded
an android creation of the League's foe PROFESSOR
Heywood died months later when DESPERO destroyed
life-support systems. SB



HEAVY METAL METTLE

Steel II is forged by the same process that saved his grandfather and molded him into the cyborg known as Commander Steel during World War II.



STEEL III

THE MAN OF IRON

FIRST APPEARANCE: ADVENTURES OF SUPERMAN #580 (June 1993)
STATUS: Hero **REAL NAME:** John Henry Irons
OCCUPATION: Inventor, adventurer **BASE:** Metropolis
HEIGHT: 6ft 7in **WEIGHT:** 210 lbs **EYES:** Brown **HAIR:** None
SPECIAL POWERS/ABILITIES: A scientific genius with amazing manufacturing skills and a brave fighter with little formal training. Specially designed armor confers protection in battle and enables him to fly. His main weapon is a remote controlled hammer.

JOHN HENRY IRONS is a fighter forged from the same mold as Superman. When the Man of Tomorrow saved Irons from a fatal fall off a Metropolis skyscraper, he challenged the construction worker to make his life count for something. A former weapons engineer for the ruthless AmerTek company, Irons longed to atone for the deaths his designs caused. He chose the way of the hero as the armored champion Steel.

IN THE HOOD *John Henry Irons kitted out to work with the kids in his Washington D.C. neighborhood.*



GREAT DEFENDER *Steel in his mighty hammer-wielding Washington, Rhode Island and New York during his brief career.*

FINAL FIRES *Irons forges his last suit of heroic steel.*



THE IRON MAN

John Irons grew up surrounded by a loving family in a poor section of Washington D.C. He entered college as a physics major and quickly rose to the top of his class. Realizing his potential as an engineer, AmerTek hired Irons and he designed the BG-80 assault rifle also known as the "Tommaster" as well as a flying armor prototype. Disillusioned by the misuse of his inventions, Irons faked his death and moved to Metropolis. After SUPERMAN died at DOOMSDAY'S hands, he was one of four men to briefly claim the Man of Steel's mantle. Irons and the resurrected Superman became close friends, John continued to adventure as Steel, aided by his pilot/ex-niece Natasha (see inset: NATASHA). Eventually, John opened steelworks, an industrial design company. He also worked with the JUSTICE LEAGUE OF AMERICA.

During the Imperiex War (see Great Battles, pp. 320–1) Steel suffered mortal wounds while releasing Doomsday from the JLA Watchtower to battle the cosmic conqueror. At the same time, Superman was unable to turn away the New Gods' BLACK RACER, who ushered dead souls into the afterlife. This time however, the Racer delivered Irons to Apokolips, where the crafty Darkseid restored his life. Darkseid placed Irons in the Entropy Aegis, an Imperiex probe converted into a battle suit. Steel used it to help during the war's final hours.

Having experienced death and resurrection, Irons now prefers to stay working away in his lab work. However he's niece Natasha wears a new suit of Steel armor, thereby carrying on the proud family tradition. RG



METAL WORK *John developed his own suit battlesuits in his lab.*

LIFE-SAVER *The Aegis, a piece of an Imperiex Probe, sustained John's life in the latter days of the Imperiex War.*



MELTING POINT FOR STEEL? *Natasha John Henry's niece shields her eyes from the terrible explosion that claimed John's life.*

KEY STORYLINES

- **STEEL #1 (FEBRUARY 1994).** John Henry Irons moves back to Washington D.C. and discovers that crime has turned his once-friendly neighborhood.
- **STEEL #41–43 (AUGUST–OCTOBER 1997).** Steel has to handle his niece Natasha's political intrigue at her hospital, Silverpine, and Superman all at the same time.
- **SUPERMAN VS. DARKSEID: APOKOLIPS NOW! (TPB, 2002).** Superman braves Apokolips's worst forces to remote Steel's soul and return him to life.

STRANGE, ADAM

CHAMPION OF RANN

FIRST APPEARANCE SHOWCASE #17 (December 1958)
STATUS Hero **REAL NAME** Adam Strange
OCCUPATION Adventurer **BASE** The planet Rann
HEIGHT 6ft **WEIGHT** 175 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Adam is a brilliant strategist and expert flyer. He can teleport across space using a Rannian machine. Also travels using a jet pack, wears a spacesuit outfitted with oxygen tanks to survive in the airless vacuum of space, main weapon is a ray gun.

ARCHAEOLOGIST ADAM STRANGE was unexpectedly transported 25 trillion miles across space to the planet Rann. There, he met the scientist Sardath, who explained that his Zeta beam had been intended purely as a communications tool but had turned out to be a teleportation device instead. Over time Adam adapted so well to this new world that he became the planet's protector using his wits and the native technology to overcome alien invasions, rogue monsters and the occasional Tornado Tyrant.

ZETA BEAM LOVE

Adam fell in love with Sardath's beautiful daughter Alanna, but their romance was regularly interrupted, for whenever the Zeta beam radiation were off Adam was yanked back to Earth. To return to Rann Adam had to calculate the next time and location the Zeta Beam would strike. It was some time before Adam learned Rann's secret: Rannian men were all sterile and Adam had been brought to Rann to father a child with Alanna and perpetuate the race!

During his exploits on Rann Adam was aided by the JUSTICE LEAGUE OF AMERIKA and many other heroes. Adam was finally drained of the toxic radiation that prevented him from making long-term stays on Rann. His romance with Alanna continued, and the JLA attended their wedding. Finally drained of the energy that kept him on Rann, Adam returned to Earth.

Later, using a "Mega Zeta Beam," Adam was permanently teleported to Rann. His happiness was shattered when Alanna died giving birth to their daughter Aleea. Sardath went mad, reckoning the city of Ranagar into space in a protective sphere. Seemingly deranged himself, Adam brought the JLA to Rann and commanded them to restore the planet to its former glory.

In fact, Adam's actions were a ruse to outwit the Eth'Tarans. This race of telepathic conquerors, who sought the Zeta Beam technology for their own dark purposes, revived Alanna from her deathlike state. Adam, Alanna and Aleea were happily reunited.

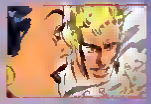
In the lead-up to the Imperiex War (see Great Battles, pp. 320–1) Adam joined an alliance of alien heroes and villains led by DARKSEID. He provided Zeta Beam technology to teleport the population of Metropolis into a space vessel called *Paradox*, where the citizens would act as a kind of M.A.S.H. unit in the upcoming war. RG



LEARNING DEVICE *Sardath, who developed the Zeta Beam, also found a quick way to teach Adam his language.*



BEAMED UP *[illegible] Zeta Beam radiation [illegible] Adam [illegible]*



FADE OUT *After a time, the Zeta effect wears off and Adam is returned to Earth.*



CIRCLE OF FIRE *Green Lightning, a Green Lantern from the future, rescues Adam from peril on planet Rann.*

ZAPPING THE BAD GUY *Adam Strange is a fast thinker using all his experience to find a way to vanquish a foe. He's also a good shot with his ray [illegible]*

KEY STORYLINES

- *ADAM STRANGE: MAN OF TWO WORLDS (1st, 1990):* Adam seemingly loses Rann, Alanna and his daughter in a cosmic conflict.
- *JUSTICE LEAGUE OF AMERICA #120–121 (JULY–AUGUST 1975):* Adam and Alanna finally get married, but not without considerable difficulty.
- *MYSTERY IN SPACE #68 (JUNE 1961):* Adam's first encounter with the deadly Dust Devils.
- *SHOWCASE #17 (NOVEMBER–DECEMBER 1958):* Adam first notes that Zeta Beam is discovered Rann.

STEPPENWOLF

FIRST APPEARANCE NEW GODS (1st series) #7
STATUS Villain **REAL NAME** Steppenwolf
OCCUPATION Military commander **BASE** Apokolips
HEIGHT 6ft **WEIGHT** 203 lbs **EYES** Red **HAIR** Black
SPECIAL POWERS/ABILITIES Dog cavalry commander "cobalt totra" skewers first lethal energy beams and entraps opponents, wields an electro-axe and is an expert swordsman



The uncle of DARKSEID, ruler of Apokolips Steppenwolf was the first commander of Apokolips military during the reign of Heggra. Darkseid's method Hoping to create a war between Apokolips and its sister world, New Genesis, Darkseid suggested that Steppenwolf go and hunt the inhabitants there for "sport."

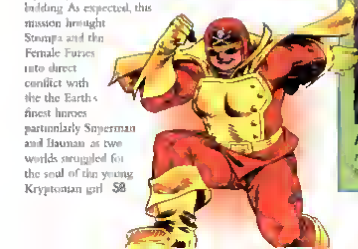
When Steppenwolf murdered the wife of Izaya the Inheritor the New Genesis leader (see HEPHAESTUS) and Darkseid pretended to kill Highfather himself a bloody war between the two worlds began During a pitched battle on the plains of New Genesis, Steppenwolf was caught off guard and killed by the vengeful Izaya whom he believed dead. Steppenwolf was later resurrected by the advanced technology of Apokolips Mindful of his uncle's past military prowess, Darkseid once again placed Steppenwolf in command of his vast armies. PJ

STOMPA

FIRST APPEARANCE MISTER MIRACLE (1st series) #6 (February 1972)
STATUS Villain **REAL NAME** Unknown
OCCUPATION Female Fury **BASE** Apokolips
HEIGHT 5ft 8in **WEIGHT** 330 lbs **EYES** Unknown **HAIR** Unknown
SPECIAL POWERS/ABILITIES Ruthless enforcer heavy metal boots can pulverize even the densest material.

Reared on distant Apokolips and personally trained for terror by the vile GRANNY GOODNESS Stompa is a member of the ninth-finned FEMALE FURIES an elite squad of women warriors belonging to Darkseid's Special Powers Force As his name implies, Stompa uses her considerable bulk to great advantage when crushing the enemies of Darkseid beneath his boot heels. Possessing considerable muscle mass, she is stronger than a Parademon and just as mean

Recently Stompa adopted a new costume that accentuates her feminine qualities slightly more than her previous unisex uniform She was among the Furies dispatched to Earth by Darkseid to capture Kara Zor El Superman's Kryptonian cousin so that the dreaded lord of Apokolips could mold the young SUPERGIRL to do his bidding As expected, this mission brought Stompa and the Female Furies into direct conflict with the Earth's finest heroes particularly Superman and Batman as two worlds struggled for the soul of the young Kryptonian girl SB



STRANGE, ADAM SEE OPPOSITE PAGE

STRANGE, PROFESSOR HUGO

FIRST APPEARANCE DETECTIVE COMICS #36 (February 1940)
STATUS Villain **REAL NAME** Hugo Strange
OCCUPATION Psychiatrist; criminal **BASE** Gotham City
HEIGHT 5ft 10in **WEIGHT** 170 lbs
EYES Gray **HAIR** None (black beard)
SPECIAL POWERS/ABILITIES Brilliant deductive mind and extensive knowledge of psychology



Professor Hugo Strange is one of the only people to have deduced BATMAN's secret identity. Early in the caped crusader's career Professor Strange became a media celebrity by appearing on talk shows and providing his "expert opinion" regarding the costumed vigilante's psychological makeup Soon appointed a special consultant to Gotham City's Vigilante Task Force, Strange's obsession with the Batman gradually unhinged his mind even as it allowed him to piece together disparate clues linking Batman to Bruce Wayne Strange has used his knowledge of Batman's greatest secret to torment the Dark Knight though Strange's waning and waxing levels of insanity sometimes make him unaware of his proprietary knowledge. Bruce Wayne reportedly underwent self-hypnosis to temporarily forget that he was the Batman, confounding Strange and allowing NIGHTWING and ROBIN to defeat the professor Hugo Strange has also brewed several altering drugs that have turned Gotham's thugs into vicious killers. Although his sporadic knowledge of Bruce Wayne's costumed identity would prove invaluable to Batman's enemies, Hugo Strange has remained at arm's length from the Dark Knight's Rogues Gallery Strange prefers to work alone. He remains a dangerous foe, and the day when his mind finally snaps will be a grim day for the citizens of Gotham DW



MASKED MANIA *Hugo Strange has all [illegible] reality revolve around Batman His hours [illegible] all his [illegible] agent, despite his [illegible] of psychosis.*

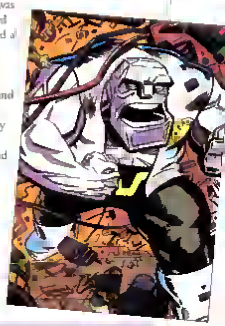
STRATA

FIRST APPEARANCE INVASION #2 (Summer 1987)
STATUS Hero **REAL NAME** Strata
OCCUPATION Interstellar operative **BASE** The planet Calm
HEIGHT 7ft 2in **WEIGHT** 803 lbs **EYES** White **HAIR** None
SPECIAL POWERS/ABILITIES Superstrength, invulnerability extremely long-lived

Strata is from the planet Dryad whose inhabitants are sentient rock like humans its main component of silicon As a youngster Strata was captured by aliens seeking to conquer the universe With several other prisoners Strata escaped with the help of Vril Dox Strata and the others then helped Dox form an interstellar police force L.E.G.I.O.N

The L.E.G.I.O.N was attacked by alien psychopath LOBO who shredded Strata's rock like epidermis, revealing crystalline skin beneath It was only then that Strata realized she was female Strata served a short training offtime of L.E.G.I.O.N and married fellow member Garv

When the L.E.G.I.O.N and its forces were transformed into a fascist organization by Vril Dox's son, Lyrl Strata was separated from Garv and worked with the R.E.B.E.L.S. to end Lyrl's threat Captain Comet reformed L.E.G.I.O.N and Strata and Garv returned to its ranks Strata later joined InterC.E.P.T. an organization specializing in interdimensional border control PJ

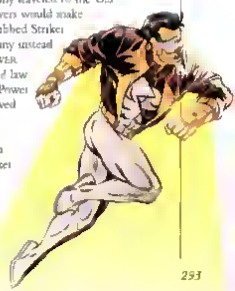


STRIKER Z

FIRST APPEARANCE JLA #61 (February 2002)
STATUS Hero **REAL NAME** Danny Tsang **OCCUPATION** Super hero
BASE San Francisco **HEIGHT** 5ft 10in **WEIGHT** 175 lbs
EYES Black **HAIR** Black **SPECIAL POWERS/ABILITIES** Biologically-created energy powers his "flight jacket" is visor with built-in sensor arrays, sonic generators, shock cannons and other useful devices.

While working as a stuntman in the Hong Kong movie industry, Danny Tsang developed superpowers after an on-set accident when his full name an experimental fuel-cell medium Danny's body became a living battery capable of fueling various high-tech devices designed by Danny's pal, Charlie Lau a former S.T.A.R. Labs engineer and special-effects expert Danny traveled to the U.S hoping that his flashy powers would make him a Hollywood star Dubbed Striker Z by his talent agent Danny instead found work with the POWER COMPANY a superpowered law firm. After he joined the Power Company Striker Z received several offers to star in television commercials

While he enjoys being a costumed champion Striker Z remains uncertain whether he's in the hero game for the fame and fortune or for more altruistic motives. SB



STRIPESY

FIRST APPEARANCE STAR SPANGLED COMICS #1 (October 1941)
STATUS Hero **REAL NAME** Patrick Dugan
OCCUPATION Inventor **BASE** Blue Valley, Nebraska
HEIGHT 6ft 1in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Pat has an extraordinary intellect and skill as a mechanic, first revealing a flying car in the 1940s and twice recently the S.T.R.I.P.E armor

Sylvester Pemberton III and his chauffeur Pat Dugan were independently inspired to become the Star-Spangled Kid and Stripesy. Their exploits during World War II reminded printing the bulking mad scientist Doctor Weird and matching wits with the dart wielding villain the Needle. The duo then joined with other heroes to form the SEVEN SOLDIERS OF VICTORY and had several adventures before becoming lost in time.

After returning to the present, Pat hung up his costume and married a woman named Maggie. They become the parents of a son, Michael. A side effect of Pat's past exposure to the time-stream caused his sons body and intellect to age unnaturally fast. The child resembled a six-year-old before the magic-based members of the JUSTICE SOCIETY OF AMERICA could arrest this unnatural development. Pat subsequently divorced Maggie and married Barbara Whitmore. When Pats stepdaughter Courtney Whitmore laid claim to Sylvester Pemberton's cosmic belt and became an adventurer, Pat returned to action in a robot hardsuit and the duo became STARGIRL AND S.T.R.I.P.E. He briefly relocated the family to Metropolis to work with John Henry Irons' Steelworks (see STEEL III). He has since moved everyone back to Blue Valley, Pat and Barbara now have a daughter, Patricia Lynn (who may grow up to be Starwoman). RG



***CHANGING WITH THE TIMES** Pat Dugan in his first costume and in his current armored persona.*

STRONG BOW

FIRST APPEARANCE ALL-STAR WESTERN #58 (May 1951)
STATUS Hero **REAL NAME** Strong Bow
OCCUPATION Peacemaker **BASE** North America
HEIGHT 6ft **WEIGHT** 165 lbs. **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES A wise mind and a gentle spirit; is an expert shot with a bow and arrow



Before Columbus discovered America, Strong Bow crisscrossed North America on a mission of peace. His tribe had been massacred and Strong Bow had no home. Striking out to unite the continent's tribes and prevent further atrocities, Strong Bow became a legendary mediator who revealed only that he hailed from beyond the misty mountains. Strong Bow's travels all took place on foot, since horses had not yet been introduced to North America.

On at least two occasions Strong Bow had time-skipping brushes with the 20th century. During the Crisis (*see* Great Battles, pp. 320–1) he hopped through history with other Native American heroes to join a fight at Florida's Cape Canaveral. On another occasion several modern heroes encountered Strong Bow as part of the "Rough Bunch" a group recruited to battle the time-traveling villain EXTANT in the Old West. DW

SUICIDE SQUAD SEE OPPOSITE PAGE

SUMO, THE SAMURAI

FIRST APPEARANCE SUPERMAN VS. WONDER WOMAN (January 1978) **STATUS** Villain **REAL NAME** Sumo
OCCUPATION Villain **BASE** Asahikawa, Japan
HEIGHT 6ft 7in **WEIGHT** 300 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Deadly warrior despite sun more agile than most men, excels in unusual contest over his five senses



Sumo was uniquely honored among the relatively few pupils selected to train under the ancient samurai known as the Enlightened One. His master permitted him to sip the Enlightened One's sacred "potion of power" and before a year had passed, Sumo was transformed into a giant fighter and master swordsman.

Sumo the Samurai pledged loyalty to Japan's Emperor Hirohito and headed the American ALL-STAR SQUADRON during World War II as Hirohito's personal agent. Along with the shape-changer Kung and TSUNAMI, Sumo was a member of the Samurai Squad. Sumo remains a legendary figure throughout the Land of the Rising Sun. His present whereabouts are unknown. SB

SUNBURST

FIRST APPEARANCE NEW ADVENTURES OF SUPERBOY #45 (September 1985)
STATUS Hero (deceased) **REAL NAME** Takeo Sato
OCCUPATION Hero **BASE** Hiroshi Japan
HEIGHT 5ft 11 in **WEIGHT** 182 lbs. **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Able to project solar energy as light heat or force, allowing limited flight.



Takeo Sato was born breathing in the charged air near an active volcano in his native Japan. The fumes altered his body chemistry and, as Takeo grew up, he learned he could absorb and project solar energy. He always wanted to be an actor and as an adult found the perfect part—Sunburst. Little did his director know that Takeo actually had powers, but once it became apparent, Takeo became an instant celebrity. Fame came at a price, however: his parents were kidnapped and Sunburst was forced to commit crimes in order to rescue them. He ultimately crossed paths with RISING SUN who uncovered the master kidnap plot and helped the actor. Takeo wasn't entirely comfortable with superheroics and stayed out of the action until the cosmic event known as the Crisis (*see* Great Battles, pp. 320–1). He flew into battle one final time, losing his life to the antimatter shadow demons. RG

SUPER-CHIEF

FIRST APPEARANCE ALL-STAR WESTERN #117 (March 1961)
STATUS Hero **REAL NAME** Flying Stag
OCCUPATION Superpowered warrior **BASE** North America
HEIGHT 5ft 10in **WEIGHT** 170 lbs **EYES** Grey **HAIR** Black
SPECIAL POWERS/ABILITIES Meteorite fragment gives him superstrength, superspeed, flight and an extended lifespan



As the greatest warrior of the Wolf Clan in the late 1400s, Flying Stag knew he would win the contest to become Royanch (Supreme Chief) of the Iroquois Nations. His rivals, however, trapped him in a pit and when Flying Stag prayed to the Great Spirit Manitou a radioactive meteorite fell from the sky. Wearing a shard of the meteorite around his neck, Flying Stag could access miraculous powers for one hour each day. To honor the Great Spirit he became Saganawahna, or Super Chief. Super-Chief led a heroic life and took a lover, White Fawn. But the energies of the meteorite caused him to outlive everyone he knew. He survived into the late 1800s. After a few time-tripping hops into the 20th century during the Crisis, a senile Super Chief joined BAT LASH. Super-Chief's fate is unrecorded.

Recently a new Super-Chief surfaced in the U.S. town of Dry Gulch and caused trouble until he was stopped by SUPERMAN. DW

Suicide Squad

First appearance The Brave and the Bold (1st series) #25 (Sept. 1959) **Status** Covert agents **Base** Mobile, formerly Belle Reve prison, La. **Notable members** *Air Wave II (Jas Mason); Amanda Waller; Arsenal (as Speedy); Atom II; Atom III; Batman; Big Barda; Big Sir; Black Adam; Black Orchid II; Blackhawk; Blockbuster I; Bronze Tiger; Cameron Chase; Captain Boomerang; Captain Cold; Catalyst; Chemo I; Cloak; King, Doctor Light I; Enchantress; Killer Frost; King Shark; Major Disaster; Manhunter III; Nemesis; Parasite; Penguin; Plastique; Punch and Jewelee; Vixen; Shade.*

Working under the auspices of Task Force X, a secret U.S. government agency, the Suicide Squad is a unit of paramilitary and meta-human operatives first assembled during World War II. Under the command of Captain Richard Flag, Sr., this "Suicide Squadron," comprised soldiers who chose service with the Squad in lieu of a court martial. The squad's assignments were considered suicide missions—hence its name!



The first Squad
1) Jos Bright
2) Rick Flag, Sr.
3) Karin Grace
4) Dr. Hugh Evans

Elite Force

During the 1950s the Suicide Squad became an elite force assigned to covert missions abroad. After Rick Flag's wife died in a car accident, Flag himself perished in a suicide mission against the German War Wheel. Their son, Richard Flag, Jr., under the eye of General J.E.B. Stuart (see Haunted Tank), grew up to become an Air Force colonel and the leader of a revamped Suicide Squad. Along with Karin Grace, Jos Bright, and Hugh Evans, Flag's Squad handled numerous threats to national security. After the tragic deaths of Bright and Evans on a mission in Cambodia, Karin Grace had a mental breakdown and the Squad was disbanded.

Decades later congressional aide Amanda Waller (see Waller, Amanda) created a new Suicide Squad, many of whom were superhuman criminals. In exchange for a pardon and a fee, the criminals agreed to undertake one mission. Rick Flag, Jr. was recruited to be the Squad's field commander.

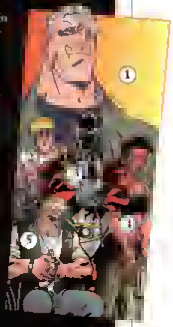
By maintaining a core group, the Suicide Squad undertook a number of missions, but several operatives died along the way, including Grace and Flag himself. After the terrorist Kobra unhinged the U.S. intelligence community in one of his attempts at world domination, and Waller was sent to prison for contempt of Congress, the Squad was disbanded.

The Squad was revived as an independent organization of paying operatives one million dollars a mission, but Waller disbanded this Squad soon after President Lex Luthor (see Luthor, Lex) reinstated the Squad to free Doomsday during the Imperiex War (see Great Battles, pp. 330–1), and a second Squad, commanded by Sergeant Rock, battled the Omega Agent the Squad's most persistent foes. PJ

The last Squad
1) Sergeant Rock
2) Vindicator
3) Deadshot
4) Blackstarr
5) Bulldozer



The Second Squad *1) Thunder II 2) Bronze Tiger 3) Captain Boomerang, 4) Count Vertigo 5) Deadshot 6) Poison Ivy 7) Atom II 8) Amanda Waller 9) Oracle 10) Nightshade*



Our Worlds at War team *Recruited by Lex Luthor, Icon's superior, the mutinous crew of the Suicide Squad was nearly impossible to control, even by Superman!*
1) Sergeant
2) Chemo
3) Icon



Key Storylines

- **Brave and the Bold #25 (September 1959):** Rick Flag gathers together his covert team for the U.S. government, forming the first ever Suicide Squad.
- **Legends #1 (November 1986):** A new Suicide Squad, comprised of supervillains, infiltrates the titanic formations on Darkseid destroys Earth's legends).
- **Suicide Squad (1st series) #17–18 (September–October 1988):** The Suicide Squad prevents the Jihad terrorist group from destroying New York City!



Super Malon:
1) Cachim 2) Salamanca 3) El Lobizon 4) El Yaguarete 5) Pangeon 6) Urracacha 7) Camarón

Super-Malon

First appearance THE FLASH (2nd ser.) ANNUAL #13 (Summer 2000)
Status Hero team **Base** Buenos Aires Argentina
Members and Powers
El Bagual Horseheaded humanoid with superstrength, superspeed
Cachim *Flight* with wings *razorsharp talons*, ***Cimarrón*** A wild swashbuckling hero ***El Lobizon*** A wolf-headed lycanthrope
Pangeon Can control wind currents ***Salamanca*** Sorceress who can project astral self and manipulate the weather ***Urracacha*** Master thief ***El Yaguarete*** Superspeedster

Carrying on in the patriotic tradition of their heroic predecessor from the 1950s the Gaucho, the Super-Malon a team of meta-humans, are Argentina's modern defenders. These heroes have taken the names of characters from Argentine folklore and many of their personal origins remain mysterious Their leader is the sorceress SALAMANCA a witch who can control the elements and project her astral self from her body, allowing her to roam the world as a phantom When Barbara Minerva and Sébastian Ballesteros vied in Buenos Aires for the powers of the CHEETAH the Super Malon took to the streets to protect bystanders and help WONDER WOMAN trap the two villains El Yaguarete was wounded in the process PJ

Swamp Thing

See opposite page

Sylph

First appearance NIGHTWING #48 (October 2000)
Status Villain **Real name** Sylvan Scofield
Occupation Criminal **Base** Blüdhaven
Height 5ft 6in **Weight** 120 lbs **Eyes** Brown **Hair** Brown
Special powers/abilities Special textile wrap is charged with static electricity and can entangle enemies.



Motivated by revenge Scofield systematically executed the owners of the patent on the synthetic Achilleron fabric Her father, a chemist, had invented the miracle textile but committed suicide when others stole his design Sylph wrapped herself in a bolt of Achilleron as it slew some of the most prominent business leaders of Blüdhaven

After Sylph's first two murders NIGHTWING crossed paths with the murderess. He nearly died when she wrapped him in a sample of Achilleron and dumped him on a highway Nightwing intercepted Sylph as she tried to kill the final patent holder. In the struggle Sylph became entangled in her own fabric and apparently broke her neck. It is likely that her death was a ruse and that Sylph will soon return DW

Syonide II

First appearance BATMAN AND THE OUTSIDERS #20 (April 1985)
Status Villain (deceased) **Real name** Unknown
Occupation Assassin **Base** Mobile
Height 5ft 9in **Weight** 140 lbs **Eyes** Blue **Hair** Orange
Special powers/abilities Wields electronically-charged whip and carries a gun loaded with paralysis and poison capsules.



The original Syonide carved out a name for himself as a hot tempered and arrogant bounty hunter who often worked for mob kingpin Tobias Whale and the criminal syndicate the 100 Syonide trusted he wasn't a killer yet he delivered victims into the hands of killers, making him a hypocrite at best Troubled by this, Syonide committed suicide while pursuing BLACK LIGHTNING

Tobias Whale recruited a second Syonide this one a cold-hearted and lethal batwoman She battled the OUTSIDERS during a mission to track down Outsider teammate HALO and seemingly was killed by Sam Harper Halo's father Syonide survived and joined Strike Force Kobra where the worked alongside the villainess Fauna, who was also her lover She died while fighting a reformed version of the Outsiders DW

Supermen of America

First appearance: SUPERMEN OF AMERICA #1 (March 1999)
Status Hero team **Base** Metropolis
Current Members and Powers
Brahma (Cal Lloyd) Superstrong and invulnerable.
Laser (Theo Storm) Possesses powerful thermal focus field.
Maximum (Max Williams) Channels bursts of superhuman energy
Outburst (Mitch Anderson) Manipulates magnetic fields
Pyrogen (Claudio Tielli) Flame-controlling pyrokinetic.
White Lotus (Nona Lo) Martial artist empowered by mystic aura



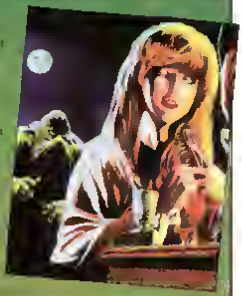
Supermen of America
1) Brahma
2) Laser
3) White Lotus
4) Outburst
5) Pulsar (deceased)
6) Pyrogen

SWAMP THING

THE THREE AVATARS

FIRST APPEARANCE HOUSE OF SECRETS #92 (July 1971)
STATUS Hero **REAL NAME** Alec Holland
OCCUPATION Plant elemental **BASE** Houma, Louisiana
HEIGHT Variable **WEIGHT** Variable **EYES** Red **HAIR** None
SPECIAL POWERS/ABILITIES Earth's plant elemental can manifest itself wherever there is organic life and can sense anything that affects said life, supervising, with amazing regenerative powers, can change size and shape can travel back through time.

LETHAL TO THE EARTH'S ENEMIES [illegible] a monstrous creature [illegible] Holland [illegible] Swamp Thing [illegible] Parliament of Evil [illegible] Swamp Thing [illegible] Alec Holland [illegible] Swamp Thing [illegible]



BEAUTY AND THE BEAST *Swamp Thing's natures have been likened to [illegible] through the years*

AVATARS OF THE GREEN

[illegible] Earth cooled and Yuggoth [illegible] gained sentience, and [illegible] created South American gods [illegible] created their own pantheon [illegible] Water Air Fire and Stone [illegible] caused a human [illegible] changing, of the [illegible] occurred with [illegible] Alec Holland [illegible] Abigail Arcane Hayles [illegible] Abigail Basil Holland's [illegible] lady that thought it was [illegible] human [illegible] after being captured by the vile Sunderland [illegible] experiment [illegible] the people [illegible] Swamp Thing started to [illegible] environmental problems [illegible] human Heather [illegible] in love with Abigail Cable daughter of [illegible] Arcane (see ARCANE, JADE) one of the recurring threats to the creature At one point Swamp Thing took an unwanted sojourn [illegible] Parliament of Evil replaced [illegible] with his child, dubbed Sprout and shunned by [illegible] and Tefe (a child conceived with more than [illegible] help from fellow Constantine)

Upon its return, Swamp Thing ended a [illegible] rule of unity that had him at war with each neighboring Parliament until he gained full control over the world's elements The WORD [illegible] and trapped Swamp Thing from being corrupted by its own absolute power Now representing the Earth as a whole Swamp Thing took his place in the Parliament of Worlds

[illegible] grew to adulthood, trying to [illegible] was rebelling against Abby's love [illegible] Swamp Thing, stripped of Holland's [illegible] consciousness sought to destroy [illegible] running with Tefe Constantine [illegible] Holland to the elemental and [illegible] was a third being to establishing [illegible] in the world anew RG



UNDER GLASS *Swamp Thing's body trying to establish dominance*



GATOR TAMER *Swamp Thing [illegible] Abby as a protected her from every [illegible] danger*



KEY STORYLINES

- **SWAMP THING, DARK GENESIS (1990, 1991):** The original storylines of the Swamp Thing and Abby.
- **SWAMP THING (2ND SERIES) #61 (JUNE 1987):** In "All Flesh is Grass," while undead in space he encounters Green Lantern Hankyll's homeworld
- **SAGA OF THE SWAMP THING #34 (MARCH 1985).** Abby eats a tuber and experiences life from Swamp Thing's perspective.
- **SWAMP THING #21 (FEBRUARY 1984):** Swamp Thing learns he is not Alec Holland but a plant elemental
- **HOUSE OF SECRETS #92 (JULY 1971):** The first ever Swamp Thing story.

SUPERBOY

THE TEEN OF STEEL

FIRST APPEARANCE ADVENTURES OF SUPERMAN #500 (June 1993)
STATUS Hero **REAL NAMES** Kon-El/ Conner Kent
OCCUPATION Student adventurer **BASE** Smallville, San Francisco
HEIGHT 5ft 7in **WEIGHT** 150 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Superboy has "tactile telekinesis" which in turn supersthength and flight and other Kryptonian abilities can disassemble objects by touching them.

A CLONE OF SUPERMAN created by the Cadmus Project, the world's most advanced genetic research facility Superboy is a custom-made copy of the Man of Steel. In fact Superboy was one of many such clones engineered by Cadmus for the purpose of replacing Superman using DNA samples taken from the Kryptonian champion after his battle with DOOMSDAY. Superboy however was the only clone to survive.



TEST-TUBE HERO *Superboy emerges from his 'birthing tube' at Project Cadmus, the spitting image of Superman at 16!*

CREATING A SUPER HERO

The Cadmus scientists stabilized Superboy's gene code by grafting Superman's alien DNA on to a human DNA strand. The clone was then transformed through a rapid-aging process, becoming a 16-year-old boy in weeks.

The teenage duplicate was rescued from his confines at Cadmus by the NEWSBOY LEGION who had learned that Superboy's creator," the unscrupulous Doctor Paul Westfield had planned to use the young clone's power for his own ends. Altering his costume the headstrong Superboy then revealed himself to the world. Superboy soon became a close ally of Superman but moved to Hawaii hoping the distance from Metropolis might better help him attain an identity separate from his genetic father. There he began dating Tana Moon a journalist who moved to Hawaii after helping Superboy make a splash at television stardom WGBS as the Metropolis Kid. After his body started to deteriorate from a clone plague Superboy's DNA became "frozen" at his 16-year old age. Superman gave the young clone the Kryptonian name "Kon El". Soon after Superboy had a brief affair with KNOCKOUT. Tana Moon broke up with him and moved away.



CLONED *Created with Superman DNA Kon El was gestated inside a laboratory!*

Superboy returned to Metropolis as Project Cadmus special agent and also helped found YOUNG JUSTICE. Superboy was then kidnapped by the Agenda a clandestine organization of cloners and was replaced for months by an evil duplicate named Match. Superboy eventually escaped the Agenda but not before Tana Moon was killed by the Agenda's leader Amanda Spence. Paul Westfield's cyborg daughter.

Superboy was then adopted by Superman's parents Jonathan and Martha Kent (*see* KENTS, THE) and enrolled in Smallville High School as Conner Kent, Clark Kent's young cousin. After Young Justice's dissolution Superboy joined the TEEN TITANS. He then learned that his human strand of DNA is Lex Luthor's a horrifying secret he has only shared with [illegible] PJ



BOY OF STEEL *Superboy lived in Hawaii for a time time finding enemies in the scavenger King Shark (above) and Black Zero [illegible]*

KEY STORYLINES

- **ADVENTURES OF SUPERMAN #500 (JUNE 1993):** Superboy and three others begin the Reign of the Superman after Doomsday nearly killed the Man of Steel.
- **SUPERBOY (2ND SERIES) #74 (MARCH 2000):** Tana Moon, Superboy's girlfriend, dies at the hands of the villainous Agenda!
- **TEEN TITANS (3RD SERIES) #1 (AUGUST 2003):** After joining the latest incarnation of the Teen Titans, Superboy discovers that he shares Lex Luthor's DNA!



SUPER SECRET *Robin learned Superboy did in the past to win the young clone's past—the source of his DNA—a secret she kept*



SUPERGIRL

THE MAID OF MIGHT

First Appearance ACTION COMICS #252 (May 1959)
Status Hero *Real Name* Kara Zor-El
Occupation Adventurer *Base* Metropolis
Height 5ft 5in *Weight* 135 lbs. *Eyes* Blue *Hair* Blonde
Special powers/abilities Under the Sun's solar radiation Supergirl's kryptonian physique absorbs energy and can fly has superstrength superspeed invulnerability acute hearing, and a range of vision, including smelling X rays and heat

THERE EXIST COUNTLESS parallel universes some with super heroes some without. In one such pocket universe Superman was not the sole survivor of Krypton That world's Supetboy however died in the 30th century while saving that universe's LEGION OF SUPER-HEROES Three Kryptonian criminals managed to survive as well and found their way to Earth No one powerful enough was left to stop them That world's Lex Luthor (see LUTHOR, LEX) a noble scientist, created a lifeform from protomatter using genetic material supplied by Lana Lang (see LANG, LANA) hoping it could help defeat the deadly trio.

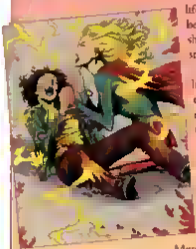


Without Superman *Supergirl selflessly used her powers to protect one and all*

THE MATRIX

This shape-changing being was dispatched to a parallel world, hoping SUPERMAN could help. The Man of Steel answered the call to arms and was forced to kill the three Kryptonians to save the world but not before the lifeform known as Matrix, was redneed to an amorphous mass Superman brought Matrix to his world and there it recuperated on the Kent family farm Out of respect for its savior Matrix took on a feminine form and used her more limited superpowers to become Supergirl When Superman exiled himself to space to atone for having killed for the first time, Supergirl took on his peace-keeping role

She naively fell under Lex Luthor's thrall for a while until she saw him for the manipulative despot that he was She then saved the life of Linda Danvers in the town of Leesburg VA by merging her life essence with Linda's This created an entirely new being with different abilities such as more limited shape-changing, psychokinetic skills and increased strength and endurance



In time Linda/Supergirl/Matrix discovered the violent and haunted life Linda had led and sought to redeem her existence During her encounters with the demon Buzz and other supernatural entities she discovered she was a reborn being known as an Earth Angel, one of three on Earth After several weird adventures, Linda met up with a Supergirl from yet another parallel timeline This Supergirl was Superman's cousin from Krypton, a more innocent heroine who needed to die in order to keep the fabric of time from fraying. Linda also gave up her angelic abilities and left Leesburg hoping to lead a normal" life

Two become one *Supergirl and Linda Danvers confront cosmic forces to restore balance to reality*

Some one thereafter the enigmatic Futuresmiths altered time As a result a young teen named Cir-El arrived in Metropolis, claiming to be the daughter of Clark Kent and Lois Lane (see LANE, LOIS) She was gradually accepted by Superman until the Futuresmith's plans were undone to preserve the timeline and Cir El vanished The repercussions of the constant changes to the timestream had unexpected results One was the imminent arrival of an asteroid that scientists traced back to Krypton. The asteroid broke apart as it entered Earth's atmosphere but a spacecraft managed to splash down in the ocean Within the damaged craft was a young teenager from Superman's homeworld News of the arrival of a second arrivion from Krypton spread and a scramble began to gain influence over the girl Kara Zor El Finally it was agreed that Kara would stay in America under Superman's watchful gaze When she is deemed ready Superman has a costume, complete with S shield waiting for his cousin RG



New arrival *A rocket arrives on Earth and a suspicious Batman doubts its occupant's claims of Kryptonian birth*



Luthor's toy *Matrix is comforted by Lex Luthor unwittingly becoming a tool in his megalomaniac schemes.*

KEY STORYLINES

▪ **SUPERMAN/BATMAN #8–13 (MAY–OCTOBER 2004).** Kara arrives on Earth, adored by Superman- suspected by Batman- trained by the Amazons, and coveted by Darkseid tyrannical ruler of Apokolips ▪ **SUPERGIRL: MANY HAPPY RETURNS (ONE SHOT 2005):** Supergirl meets her pre-Crisis self and realizes she must sacrifice everything to maintain the cosmic balance.

▪ **SUPERGIRL #1 (3RD SERIES) (FEBRUARY 1996).** Troubled teenager Linda Danvers is rescued by Matrix and becomes an Earth Angel

▪ **SUPERGIRL (3RD SERIES) #1–4 (FEBRUARY–MAY 1996).** Matrix learns about life and love as Supergirl, under the sway of Lex Luthor's charismatic personality.

SUPERMAN

THE MAN OF STEEL

FIRST APPEARANCE ACTION COMICS #1 (June 1938)
STATUS Hero **REAL NAME** Kal-El, Clark Joseph Kent (adoptive name) **OCCUPATION** Super hero, (as Clark Kent) journalist **BASE** Metropolis
HEIGHT 6ft 3in **WEIGHT** 235 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Kal-El's powers were latent until his teenage years. His kryptonian physiology absorbs immense energy from Earth's yellow sun, enabling him to fly at incredible speeds, and endowing him with superstrength, invulnerability (the only weaknesses are green kryptonite radiation and magic), ultra-acute hearing, stunning breath, immense lung capacity and a range of vision including X-ray vision (he can see through anything except lead) and heat vision.

SUPERMAN, THE LAST SON OF KRYPTON, represents the very best in humanity. His native world of Krypton, a giant planet orbiting a dying red sun, was doomed by the radioactive elements at its core and exploded many years ago, but not before scientist Jor-El and his wife Lara rocketed their son to safety, hoping against hope that his spacecraft would find him a new home in the vast reaches of the universe. Their gamble paid off in ways that have enormously benefited humanity.

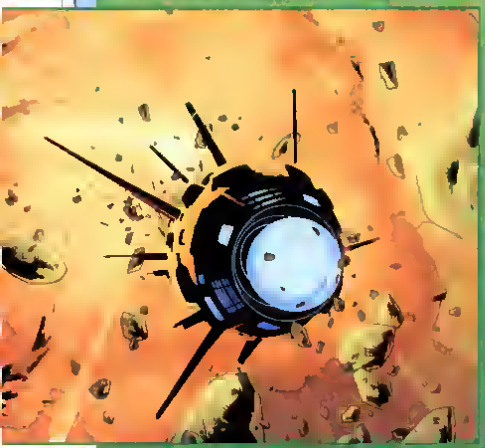


FIRST ISSUE *The Man of Steel flexed his muscles on the cover of Action Comics #1.*

THE SOLE SURVIVOR

Jor-El had warned Krypton's Council that the planet was doomed, but his fears had been dismissed. Now there was no fleet of starcraft to carry the people to safety. There was only Jor-El's own tiny prototype, a craft just large enough to contain their own son, Kal-El.

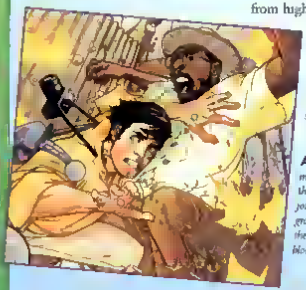
All Jor-El could do was program the capsule's navigational intelligence to search for a world where Kal could thrive. Then, at the last moment, he located a blue planet ruled by a yellow sun. If Kal-El could survive the long journey, his Kryptonian metabolism could absorb so much energy from that yellow star he would become a superman! Lara placed a holographic chronicle of Krypton's history so that one day Kal-El would understand his true origins. The capsule took off, just as Krypton exploded!



SMALLVILLE DAYS

Kal-El's ship traveled countless light-years until it crashed in a remote field near Smallville, Kansas, where it and its infant cargo were found by farmers Jonathan and Martha Kent. Raising him as their own, the kind-hearted Kents named the boy Clark Joseph and watched in amazement as, little by little, his unique abilities began to manifest themselves. Clark's body proved to be a veritable solar battery. He absorbed the sun's energy, which gave him incredible strength, invulnerability, heightened senses, and the ability to fly. Fearing that various governments or factions would claim Clark as their own, the Kents encouraged the boy to act as "normal" as possible and to keep his powers a secret. After graduating from high school, Clark left the little town of Smallville to begin a seven-year exploration of the globe, eager to find some purpose for his amazing abilities as he searched for a suitably heroic role in life.





AFRICAN ADVENTURE *Before Clark Kent made his name in Metropolis, he traveled the world on an eight-year personal journey of discovery. Eager to try out his growing superpowers, he headed for some of the world's trouble spots, helping to resolve a bloody intertribal conflict in Africa.*

SUPERMAN'S COSTUME

In time, however, Clark realized that he'd made a mistake by ignoring his alien heritage in favor of his human upbringing. Once he acknowledged that there was a place in this world not only for Clark Kent but for Kal-El, Clark used materials from his spacecraft to create a costume signifying and reflecting his Kryptonian roots—one he could wear openly whenever he wasn't disguising himself as a mild-mannered journalist.





LIFELIKE!
Superman's first animated adventure in him saving Jimmy Olsen and Lois Lane from certain death



LOIS LANE
[illegible] seen by Clark [illegible] became a celebrity reporter and fell in love with Lois. She got over her crush on the Man of Steel, realizing what a good catch Clark was. Marriage soon beckoned

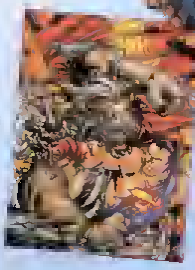


THE MILD-MANNERED REPORTER

Sporting horn-rimmed spectacles and wearing oversized clothes to disguise his physique, Clark Kent came to Metropolis and was interviewed by *Daily Planet* editor Perry White for a reporter post. Clark worked with young photographer Jimmy Olsen and star reporter Lois Lane. It was she who, glimpsing the Kryptonian crest on the costume of the city's amazing flying man, first called him "Superman." Clark began his dual life as a journalist and crime fighter.

THE BEGINNING OF A NEW AGE

Superman's arrival signaled a new era for costumed heroes. As more and more appeared around the world, so did super-powered villains, ranging from the alien BRAINIAC to the crazed TOYMAN. Superman's exploits inspired millions, so the world was stunned when the behemoth DOOMSDAY killed him in battle. Fortunately, Superman was returned to life by Kryptonian technology. He has since allowed a handful of heroes—SUPERBOY, SUPERGIRL and STEEL—to share the S-shield that is a symbol from his homeworld.





AN EVERLASTING INSPIRATION

Superman has had to contend with scheme after malicious scheme to discredit or destroy him. Virtually all of them have been engineered by Lex Luthor first through his LexCorp business and then as U.S. President.

Alone and with the JUSTICE LEAGUE OF AMERICA, Superman has become a symbol for truth and justice across the world. In the 21st century, the legacy of Superman led many people to become adherents of a secular belief called "The Spirit of the Last Son," which sees the Man of Steel as a model for mature altruistic living. RG



KEY STORYLINES

- **SUPERMAN #75 (JANUARY 1993):** Superman dies defeating Doomsday, an alien genetic experiment designed to be the ultimate killing machine, in the "The Death of Superman!"
- **ACTION COMICS #689 (SEPTEMBER 1993):** The Man of Steel returns from the dead.
- **SUPERMAN #171 (AUGUST 2001):** Superman begins a tumultuous defence of Earth and the Universe against the might of Imperiex in the Our Worlds at War storyline crossovers.
- **SUPERMAN BIRTHRIGHT #1 (SEPTEMBER 2003):** Superman's origins from his escape from Krypton to him becoming the world-renowned Man of Steel is thoroughly redefined and expanded.

T. O. Morrow

First appearance FLASH (1st series) #143 (March 1964) **Status** Villain **Real name** Thomas Oscar Morrow **Occupation** Criminal scientist **Base** Mobile **Height** 5ft 10in **Weight** 191 lbs **Eyes** Blue **Hair** Gray **Special powers/abilities** Brilliant intellect; possesses technology that can see into or retrieve objects from the future.



Thomas Oscar Morrow studied cybernetics and computers at Harvard, where, as one might expect from a man named T.O. Morrow, he became obsessed with the future. Inventing a viewscreen that allowed him to witness events that would occur in 100 years' time, Morrow copied the designs he saw and became known as a brilliant roboticist. He also developed a "fourth dimensional grappler" that could pluck actual objects from the future. Undoubtedly, Morrow's greatest creation is the android Red Tornado who rebelled against his creator and joined the Justice Society of America.

At one point T.O. Morrow briefly split into two beings, including the big-headed Future Man. Later he witnessed distressing future events and sank into a deep depression, though he has once shaken off his melancholy.

In a team up with Professor Ivo, Morrow developed the android Tomorrow Woman as a sleeper agent whose only purpose was to infiltrate the Justice League of America. When Tomorrow Woman developed a conscience and sacrificed her life to save her teammates, Morrow was delighted—in his eyes such humanlike behavior was evidence of his programming genius. DW

Takion

First appearance TAKION #1 (June 1996) **Status** Hero **Real name** Joshua Sanders **Occupation** Leader of the New Gods **Base** New Genesis **Height** 6ft 2in **Weight** Variable **Eyes** Red **Hair** None **Special powers/abilities** A being of limitless power who can manipulate matter and energy in all its forms.

Blind since birth, Joshua Sanders had the most profound epiphany when Highfather of New Genesis stripped him of his corporeal shell. Transformed into the living embodiment of the Source, Sanders merged with the light of the universe and became a conduit between the life-stuff of creation and the New Gods empowered by it. Sanders became Takion, omniscient and omnipotent avatar of the Source. Since Highfather's death, Takion leads the New Gods and helps them protect the peaceful planet of New Genesis from the unending threat of its neighbor Apokolips. As Takion, the formerly sightless Sanders briefly enjoyed seeing the Forever People's Beautiful Dreamer in both a literal and romantic sense. SB



Tangled hearts *Batman and Talia share a complex history and relationship, including a marriage that he has never acknowledged!*

Talia

First appearance DETECTIVE COMICS #411 (May 1971) **Status** Villain's daughter **Real name** Talia Head **Occupation** Former C.E.O. LexCorp **Base** Metropolis **Height** 5ft 8in **Weight** 141 lbs **Eyes** Brown **Hair** Brown **Special powers/abilities** Beautiful and brilliant, with a ruthless streak, and a superb hand for business; also trained in the use of modern-day weaponry and an expert hand-to-hand combatant.

The daughter [redacted] the Demon's Head, Talia was [redacted] seduction, R's [redacted] on which he [redacted] for power. He wanted [redacted] for his daughter. R's [redacted] BATMAN's partner ROBIN as [redacted] to ensnare the Dark Knights [redacted] but despite being strongly [redacted] Talia, tempted [redacted] the notion of marriage to [redacted] shown in the sun-favorite's aide. Talia was torn between two [redacted] she loved and [redacted] was wishing to be a power [redacted] left to make her way in the world. She soon made a favorable impression in Metropolis business circles. When Lex Luthor (see LUTHOR, LEX) was elected U.S. President, he promoted Talia to become C.E.O. of LexCorp. She sealed the deal by turning over all of R's plans and financial data to Luthor. Talia ran LexCorp as coldly and efficiently as Luthor, enduring encounters with SUPERMAN and Batman.

Recently, a mysterious woman named Nyssa [redacted] Talia. Then kidnapped and tortured her, revealing herself to be Talia's half-sister. Talia was loyal to Ra's, but Nyssa hated them [redacted] father and longed to destroy him. She killed [redacted] repeatedly resurrecting her time and again [redacted] the Lazarus Pit. Brainwashed by this terrible ordeal, Talia was unleashed by Nyssa against Ra's al Ghul. She killed him, and has not been seen since. RG

Not man enough *Talia shows Bruce Wayne that she packs a mean right.*

TANNARAK

FIRST APPEARANCE PHANTOM STRANGER (2nd series) #10 (December 1970) **STATUS** Villain **REAL NAME** Unknown **OCCUPATION** Sorcerer-nightclub owner **BASE** The Bewitched nightclub **HEIGHT** 6ft **WEIGHT** 187 lbs **EYES** Blue **HAIR** Black **SPECIAL POWERS/ABILITIES** Immortal and a powerful sorcerer can project magical force blasts from his hands, master alchemist



Tannarak is the owner of Bewitched an interdimensional nightclub in San Francisco catering to Earth's mystic community The magician, born over one hundred years ago, became obsessed with his own mortality and vowed to live forever He concocted an elixir that stopped his body aging however he had to steal souls to maintain his youth The PHANTOM STRANGER became Tannarak's enemy trying to thwart the alchemist's sinister drive for immortality Tannarak became a member of the Dark Circle an organization of mystics run by the evil sorceress Tala When Tala summoned the Four Horsemen of the Apocalypse to destroy the world Tannarak summoned the Phantom Stranger to help end her rampage Tannarak seemed to have perished in the battle, but he somehow survived and remains a dark force in Earth's mystical community PJ

TAR PIT

FIRST APPEARANCE FLASH (2nd series) #174 (July 2001) **STATUS** Villain **REAL NAME** Joey Monteleone **OCCUPATION** Criminal **BASE** Keystone City **HEIGHT** Variable **WEIGHT** Variable **EYES** Yellow **HAIR** None **SPECIAL POWERS/ABILITIES** Body made of molten asphalt is nearly invulnerable can hurl flaming chunks of tar at enemies. Can maintain a remote consciousness in inanimate objects

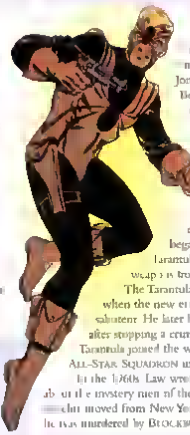
Joey Monteleone had no interest in his family's business, namely the drug trade in Keystone City Arrested instead on a theft charge he landed in the Iron Heights penitentiary to serve his sentence There he learned that he could transfer his consciousness into inanimate objects, and mischievously "became" a vat of hot tar one evening to cause a ruckus at a local hockey game

The FLASH III fought the sticky lump called Tar Pit but found he could not defeat an enemy with no real body and therefore no weaknesses He finally located an acid that dissolved the tar, reducing Tar Pit to puddles. Joey Monteleone however could not unstick his mind from the form of Tar Pit and his body lay inert in Iron Heights prison Recently a freak orchestrated by GORILLA GRODD let Tar Pit's molten form escape into Keystone once more DW



TARANTULA I

FIRST APPEARANCE STAR-SPANGLED COMICS #1 (October 1941) **STATUS** Hero (deceased) **REAL NAME** Jonathan Law **OCCUPATION** Crime novelist **BASE** Bludhaven **HEIGHT** 5ft 10in **WEIGHT** 180 lbs **EYES** Blue **HAIR** Blond **SPECIAL POWERS/ABILITIES** A skilled acrobat and marksman uses a web-gun that shoots strands of sticky webbing that entraps foes.



A crime revolt in the late 1930s who became the gang led by the rising crime "mystery men" fighting crime Jon Law interviewed Dian Belmont, longtime companion of the first SANDMAN about her association with the hero. After Belmont gave a sketch of a costume she had designed for the Sandman to Law, the novelist secretly created a copy of the costume for himself and began fighting crime as the Tarantula taking his name and weapons from his pet spider

The Tarantula's first case was in 1941 when the new crime fighter stopped a Nazi saboteur He later became a more public figure after stopping a crime at a Broadway theater The Tarantula joined the wartime heroes known as the ALL-STAR SQUADRON until they disbanded in 1945 In the 1960s Law wrote a book called *Altered Egos* about the mystery men of the 1940s Decades later the club moved from New York City to Bludhaven where he was murdered by BLOCKBUSTER II PJ

TARANTULA II

FIRST APPEARANCE NIGHTWING #71 (September 2002) **STATUS** Anti-hero **REAL NAME** Catalina Marie Flores **OCCUPATION** Social worker vigilante **BASE** Bludhaven **HEIGHT** 5ft 7in **WEIGHT** 135 lbs **EYES** Brown **HAIR** Black **SPECIAL POWERS/ABILITIES** Athlete trained in F.B.I. techniques arsenal includes web-gun firing grappling hook or adhesives to ensnare foes

Smart and streetwise Catalina Flores flunked at the F.B.I. Academy in Quantico Virginia However for reasons unrevealed she left the program and returned to her native Bludhaven She became a social worker and befriended Jonathan Law retired mystery novelist and the former masked "Mystery Man" Tarantula (*see* TARANTULA I) Catalina stole Law's vigilante gear and became a second Tarantula a cold-blooded vigilante. Catalina sharpened her fighting skills under the tutelage of crime boss Roland Desmond (BLOCKBUSTER II) This association made Tarantula and Bludhaven's guardian NIGHTWING adversaries, especially after the Tarantula murdered corrupt Bludhaven Police Chief Frances Redhorn.

When Blockbuster played a part in John Law's death Tarantula shot him dead. Meanwhile, she and Nightwing began a tempestuous affair She followed Nightwing to Gotham City helping Batman end a bloody gang war The Dark Knight's influence has encouraged Catalina to rethink her murderous methods and to realign her ambiguous moral compass SS

TARTARUS

FIRST APPEARANCE THE TITANS #6 (August 1999) **STATUS** Villain team **BASE** Mobile

MEMBERS AND POWERS

Vandal Savage Immortal conqueror

Gorilla Grodd Telepathic psychopath

Lady Vic International assassin.

Cheshire International terrorist.

Siren Mesmerizing criminal

Red Panzer III Deadly Nazi sympathizer



TARTARUS *1) Siren 2) Red Panzer III 3) Vandal Savage 4) Lady Vic 5) Cheshire 6) Gorilla Grodd*

VANDAL SAVAGE kidnapped former TEEN TITAN Omen (Lilith Clay) and forced her to use her telepathic skills to form the perfect team of adversaries to defeat the Titans She subverted his plans however by selecting villains who would never get long enough to become a true threat. Omen recruited GORILLA GRODD LADY VIC CHESHIRE the mesmerizing Siren and RED PANZER III Savage named the group Tartarus, after the prison that housed the TITANS OF MYTH He planned to use Tartarus in gain access to the H I V E Queen DEATHSTROKE's ex-wife Adeline Kane in the country of Zandia He hoped to secure a sample of Kane's blood which contained special regenerative properties The Titans teamed with Deathstroke and went to Zandia. There they had to fight not only Tartarus, but the H I V E which tried to protect their Queen. During the conflict Savage mortally wounded Kane and Red Panzer III shot Savage allowed Justin from the H I V E to become the fourth Panzer After the battle TEMPEST learned of Omen's capture and led the Titans to Tartarus's base in Scotland The villains scattered, with Siren uniting Tempest. RG

Tattooed Man

First appearance GREEN LANTERN (2nd series) #23 (Sept 1963)
Status Occasional villain **Real name** Abel Tarrant
Occupation Reformed criminal **Base** New York City
Height 6ft **Weight** 195 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Can manifest his tattoos as physical objects by concentrating on one tattoo at a time.

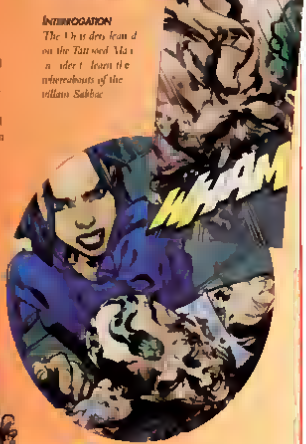
[illegible] Tattooed Man [illegible] criminal [illegible] special [illegible] money to [illegible] objects from the chemicals. He promptly [illegible] Crusade, blasted a hole in the wall to escape from a giant [illegible]-ant, and returned home to tattoo his body with various shapes (including an axe, a shield, a [illegible], and a dragon) using the chemical as body ink.

The Tattooed Man began stealing from local billionaire Baron Crayfield until opposed by GREEN LANTERN Hal Jordan. The Tattooed Man sent his shapes into battle against the Emerald Crusader discovering that the yellow dye used in the ink made the tattoos impervious to his enemy's power ring. Green Lantern eventually vanquished the Tattooed Man by forcing the Tattooed Man to concentrate on more than one tattoo at a time in order to shake his mental focus.

Joining the INJUSTICE GANG the Tattooed Man made a near-fatal mistake when he stole money from [illegible]. Shot and left for dead by Goldface's agents, the Tattooed Man started a new life as a tattoo artist in New York City. Recently, the Tattooed Man used the time travel equipment of his dead teammate CHRONOS to go back 20 years and warn his younger self away from a life of crime, an experiment that failed. DW



Interrogation
The Ultimates learn about the Tattooed Man's [illegible] from the unconscious body of the villain Sabbac.



A story in ink
Every one of the Tattooed Man's tattoos can come to [illegible] trouble [illegible] enemies.



Tasmanian Devil

First appearance SUPER FRIENDS #7 (October 1977)
Status Hero **Real name** Hugh Dawkins
Occupation Ex-engineer, drama coach **Base** Sydney, Australia
Height 6ft **Weight** 176 lbs **Eyes** White **Hair** Red
Special powers/abilities Transforms into a 9ft-6in, 535-pound werewolf-like creature with superstrength, and razor-sharp claws.



Hugh Dawkins was born in Launceston, Tasmania. His mother was a werewoman and his father was the leader of a Tasmanian Devil cult that worshipped her. The couple eventually decamped to Perth, Australia with Hugh and tried to lead ordinary lives.

As a teenager Hugh told his parents that he was gay, and his stern father rejected him. Hugh also acquired his mother's powers and found that he could turn into a giant werecreature. He took the name Tasmanian Devil and became a crime fighter in Sydney and later joined the GLOBAL GUARDIANS. Tasmanian Devil then joined the international branch of the JUSTICE LEAGUE OF AMERICA and met and fell in love with JLA liaison Joshua Barbosa. Tasmanian Devil returned to the Global Guardians before settling in Sydney where he lives with Joshua and teaches drama at a local university. He continues to build a new, more loving relationship with his father. PJ

Technocrat

First appearance OUTSIDERS (2nd series) #1 (Alpha) (November 1993) **Status** Hero **Real name** Geoffrey Barron
Occupation Inventor **Base** Mobile **Height** 6ft
Weight 188 lbs **Eyes** Brown **Hair** Black, streaked with white
Special powers/abilities Armored techno-suit enables flight, superstrength, and is outfitted with an arsenal of weapons.

While visiting the European principality of Markovia to promote his Technocrat 2000 prototype battle armor, businessman Geoffrey Barron had no choice but to don the techno-suit himself after his assistant, Charlie Wylde, was mortally injured by a maddened bear. Barron protected Wylde as the sorcerer FAUST magically merged the injured Wylde with his beastly attacker. Later, with the man-beast Wylde still by his side, Barron became Technocrat. Both men joined a second incarnation of the OUTSIDERS led by the Markovian meta-human Prince Brion Markov (see GEO-FORCE) who had been deposed by Queen Ilona and her vampire consort, Roderick. As an Outsider, Barron helped the team to liberate planet Nekrome from the evil influence of ECLIPSO, a conflict that saw the Technocrat's armor fused with an alien weapon. Since the Outsiders disbanded, Technocrat has been working at mastering the alien altered Technocrat technology. SB



TEMPEST

ATLANTEAN MAGE

FIRST APPEARANCE ADVENTURE COMICS #269 (February 1960) **STATUS** Hero **REAL NAME** Garth **OCCUPATION** Ambassador, sorcerer **BASE** Poseidonis, Atlantis **HEIGHT** 5ft 10in **WEIGHT** 235 lbs **EYES** Purple **HAIR** Black **SPECIAL POWERS/ABILITIES** Amphibious, swims at speeds of 97.76 knots (85 mph), superstrength, high resistance to deep-sea pressures, projection of powerful optic force blasts, manipulation of water currents, creation of whirlpools, can boil or freeze water, mystic powers include precognition, telepathy, dimensional travel, and astral projection, partially colorblind.

ABANDONED AT BIRTH By his [illegible] Atlantean father, Garth survived alone in the [illegible] depths for years until he was discovered by AQUAMAN. Adopted by the Sea King and called Aqualad, Garth was the least powerful member of the TEEN TITANS until he realized his potential for wizardry and became the powerful mage Tempest.



AQUALAD *Garth turned his stripes against enemies that were deadly, but rarely lethal.*

UNLUCKY EYES Garth's heritage was [illegible] group of Atlantean pa[illegible] established the colo[illegible] Hidden Valley. When Garth [illegible] Thar assembled weapo[illegible] brother Zath's unwilling [illegible] mistakenly believed he was going [illegible] [illegible] Thar. Thar's pregnant wife Berra was exiled to Atl[illegible] [illegible] Garth. Believing his purple eyes to be a bad [illegible] Thar left and left him to die, abandoned [illegible] [illegible] ATLAN. Garth survived and grew up [illegible] Aquaman, who adopted him as his ward. After Aquaman [illegible] JLA and Titans, formal schooling in Scodia, Aqualad became a founding member of the Teen Titans. He fell in love with Aqua[illegible] who tragically lost [illegible] during the Crisis (*see Great Battles* pp. 320).

Some time later, Garth's uncle Zath, now the reincarnated Sturgg, returned to Atlantis. Under the tutelage of Adan, the father of Aquaman, Aqualad acquired a host of magical abilities, refined his powers, and became the mage Tempest. Gathering the flag of his people, Tempest defeated Zath, [illegible] and saved the undersea realms. Soon after, [illegible] became an Atlantean ambassador. Tempest soon [illegible] in love with DOLPHIN—who, awkward [illegible] Aquaman's daughter—and the two were [illegible]. Some time later, they became a son, whom they [illegible] Gardner. During the Imperiex War, Tempest [illegible] his powers as a wizard to protect Atlantis but [illegible] sent the city thousands of years back [illegible] to the Obsidian Age. Later, he [illegible] as a living conduit for the Aphrokolpian power used to send [illegible] back to the birth of the universe. Since Atlantis' return from the ancient past, Tempest has helped protect Aquaman from persecution by vengeful Atlanteans. DW



WEDDING [illegible] *Fatima and their son Dawn Tempest marries Dolphin.*



TOLA [illegible] Garth [illegible] had [illegible] [illegible] Tola [illegible] Crass.



PEERS *Like Nightwing and Asteroid, Tempest has shed the label of sidekick and now stands on an equal footing with Aquaman.*

WATER WIZARD *Tempest can [illegible] water [illegible] [illegible] to [illegible]*

KEY STORYLINES

- ***TEMPEST #1–4 (NOVEMBER 1997–FEBRUARY 1997)*** Aqualad as mural Garth assumes his new name and new identity as Tempest while fighting his villainous uncle with the power of Atlantean sorcery.
- ***WONDER WOMAN #178 (OCTOBER 2001)*** Tempest joins with Darkseid and Wonder Woman to help save the universe from Imperiex, Destroyer of Worlds, accidentally sending Atlanna back in time.
- ***AQUAMAN #63 (JANUARY 2006)*** Dolphin gives birth to Tempest's son Caroline, a child who may become an Aquaman for a future generation.

TEEN TITANS

ADOLESCENT AVENGERS

FIRST APPEARANCE (Teen Titans I) BRAVE AND THE BOLD #54 (July 1964); (New Teen Titans) DC COMICS PRESENTS #26 (December 1980); (Teen Titans II) TEEN TITANS (2nd series) #1 (October 1996); (current team) TEEN TITANS (3rd series) #1 (July 2003)
STATUS Hero team **BASE** Titans Tower San Francisco Bay
CURRENT MEMBERS AND POWERS
Robin III Team leader, skilled martial artist and tactician
Kid Flash II Superspeed
Wonder Girl II Superstrength, flight
Beast Boy Shape-changing into animal forms
Starfire Flight, star bolts, solar absorption
Cyborg Superstrength, vehicle sound inhaler, computer skills
Raven Teleportation, empathic powers, sorcery

ALMOST A DECADE AGO teen heroes Robin I (NIGHTWING), Kid Flash I (FLASH III) and Aqualad I (TEMPEST) brought an end to the reign of Mister Twister, a deranged weather-controlling villain. Soon after Wonder Girl I (*see* TROIA) and Speedy (*see* ARSENAL) joined the three teenagers and the quintet stopped a mind-controlled JUSTICE LEAGUE OF AMERICA from committing a crime spree. Calling themselves the Teen Titans, the young sidekicks fought criminals like DOCTOR LIGHT I and the ANTITHESIS before parting ways for college and to further their budding careers.



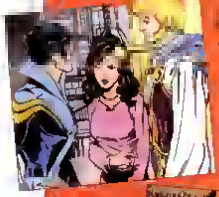
It's a Twister! *The three other members of Mister Twister's [illegible] [illegible]*

THE NEW TEEN TITANS

Years later Robin, Kid Flash II, Wonder Girl and [illegible]geling (*see* BEAST BOY) and new heroes [illegible]FIRE and CYBORG are united by RAVEN as the New Teen Titans to thwart the demon TRIGON. Raven's father from invading the Earth. After defeating Trigon the Titans quickly ran [illegible] one of the villainous forces of DEATHSTROKE the Terminator, the [illegible] OF SIN and BROTHER BLOOD.

DEMON SEED *Trigon has frequently used corrupted Lord [illegible], Raven as a pawn.*

Meanwhile the Titans accepted an enigmatic young girl named TERRA into their ranks unbeknownst to the Titans, however, Terra was a spy for Deathstroke sent to infiltrate their ranks and learn their secrets. The insane Terra then helped Deathstroke capture the Titans and turn them over to the H.I.V.E. terrorist group before killing herself. During this time Kid Flash retired, Robin became Nightwing, and Deathstroke's son JERICHO joined the team.





SOCIOPATHIC SPY *Unbeknownst to the Titans, Terra is [illegible] Deathstroke's [illegible] Marker [illegible] captures [illegible] Titans [illegible] [illegible] the H.I.V.E.*

COMINGS AND GOINGS

When the ANTI-MONITOR invaded Earth, Dove (HAWK AND DOVE) AQUALAD and new Titan [illegible]LE died during the ensuing Crisis (*see* Great Battles pp. 320–1). Starfire left the planet for [illegible] a tangled marriage, and the original Titans [illegible] under Wonder Girl's unsteady leadership. After an epic battle with Brother Blood, the return of Starfire and Raven newly purged of her father Trigon's evil, and Wonder Girl's transformation into TROIA, the Teen Titans took the [illegible] name the New Titans.



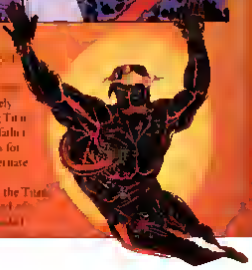
THE TEEN TITANS II

A second group of Teen Titans were genetic experiments created by the evil alien H'San Natall, empire. Managed by billionaire Master Jupiter, and led by the ATOM II, who had been reduced in age by EXTANT, these half-human/half-alien Titans faced villains like DARK NEMESIS and Haze before splitting up.



THE TITANS HUNT

Jericho, whose body [illegible] corrupted by the evil of Trigon, ordered [illegible] villainous WILDEBEAST Society to hunt the [illegible] one by one. After killing Golden Eagle severely injuring Aqualad and Cyborg and destroying Titans Tower, Jericho was finally stopped when his father Deathstroke killed him. Programmed assassins for EXTANT, the Team Titans arrived from an alternate [illegible] and Cyborg became the alien robot Cybernus. After several membership changes, the Titans [illegible] to stop an alien invasion and [illegible] Trigon's [illegible]. The New Titans [illegible]





Titans

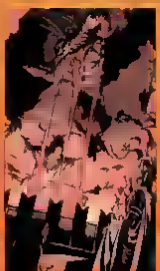
When Cyber[illegible] and threatened [illegible] Titans reunited and saved [illegible]er time! The original [illegible]ol adul decided to reform the Titans to [illegible] v[illegible] heroes. The team stayed together for some time, fighting [illegible] like Cheshire, [illegible]rake, and the Hangmen. [illegible] Titans briefly recruited a [illegible]s unsters from an [illegible] the D.E.O. until one [illegible]ed. Later, after Prague [illegible] R[illegible]bot murdered Troia [illegible]h[illegible] laughter of Mister Jup[illegible] [illegible]rmation of the [illegible]



New Members, Old Enemies

But the members of Y[illegible] honoring the legacy of the Titans reestablished th[illegible]ers of the Sun Empire. The latest wave of Teen [illegible]ts includes SUPERBOY, R[illegible]ll, Bum[illegible]B[illegible], Static, and Wiresp[illegible]. [illegible]ll, Raven, her soul [illegible] new body, joins t[illegible] Titans as [illegible] keeps pressed by the [illegible] Pandora.

[illegible] to attack them, as did Brother Blood, [illegible]



Raven's Blood [illegible] [illegible]ugh save[illegible] Raven [illegible] [illegible]ve[illegible] and [illegible]s a portal [illegible]ening the hell-bound demon's homeworld.

Key Storylines

- **Teen Titans (1st series) #53 (February 1970).** The final issue of the series reveals the secret origin of the Teen Titans.
- **New Teen Titans / The Judas Contract (vol. 2003):** The Titans are betrayed by their first recruit, the psychopath Terra.
- **New Teen Titans (2nd series) #1–5 (August 1984–February 1985)** The demon Trigon takes over the planet, and only the Titans can stop him.
- **Teen Titans (3rd series) #1 (July 2003):** The latest incarnation of the Titans is born, based in San Francisco.

Spare-time Heroes

The Teen Titans are weekend warriors—they are only available to fight crime when they're not busy doing their high-school homework during the week. They remain powerful crusaders for justice and powerful inspirations to teens, and adults all over the world.



The current lineup *1) Raven 2) Cyborg 3) Sunfire 4) Robin III 5) Superboy 6) Kid Flash II 7) Beast Boy 8) Wonder Girl II*

Clock watching *Superboy can't wait for Liz to leave school so he can go [illegible]*



TERRA

FIRST APPEARANCE NEW TEEN TITANS (1st series) #26 (December 1982) **STATUS** Hero **REAL NAME** Terra Markov **OCCUPATION** Adventurer **BASE** San Francisco **HEIGHT** 5ft 1in **WEIGHT** 112 lbs **EYES** Blue **HAIR** Blonde **SPECIAL POWERS/ABILITIES** A powerful geomorph Terra has complete control over the earth, creating flying islands or moving creatures of soil or stone, generating earthquakes or calling forth molten lava or mudslides with just a thought



Like her brother Brian GEO FORCE of the OUTSIDERS, Tara Markov was given powers over the earth by Markovian scientist Dr Helga Jace Bior where Brion was a prince-in-waiting of their tiny European kingdom Tara was the monarch's illegitimate daughter and grew up isolated and resentful in the United States In her teens Tara molded a pact with DEATHSTROKE the Terminator to destroy the TEEN TITANS by securing membership as the earth-shaking Terra and spying on the group from within When her betrayal was revealed Terra died battling the Titans. Sometime later a new Terra emerged from an alternate future as one of the time-lost Team Titans In stark contrast to the sociopath Tara Markov the second Terra wants nothing more than to use her powers for good. Following a genetics test, Brion Markov learned that this second geomorph is genetically identical to her predecessor information he has kept from Terra for her own peace of mind Whether or not she is a clone or twin of Tara Markov remains to be seen SB

TEZUMAK

FIRST APPEARANCE JLA # 66 (July 2002) **STATUS** Hero (deceased) **REAL NAME** Tezumak **OCCUPATION** Warrior **BASE** South America **HEIGHT** 6ft **WEIGHT** 340 lbs **EYES** White **HAIR** Bronze **SPECIAL POWERS/ABILITIES** Wearing bronze armor that had once been inlaid with the blood of sacrificial victims gave Tezumak enhanced strength and endurance.

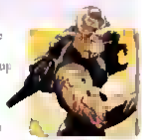
3,000 years ago, a group of people were gathered by the sorceress GAMEMNAE to help her achieve great power Tezumak, a South American tumik from a pre-Aztec Mesoamerican civilization in Mexico, joined her band of followers and did Gamemnae's bidding He wore bronze armor honoring the gods who first brought science to the people Working with Gamemnae pitted him against the JUSTICE LEAGUE OF AMERICA who had been lured back in time to search for the missing AQUAMAN When Tezumak learned the full extent of Gamemnae's plan, which involved exterminating the JLA, he revolted, ultimately sacrificing his life to help bring about her defeat RG



TIN MAN
Tezumak's bronze armor made him almost invulnerable.

THAROK

FIRST APPEARANCE ADVENTURE COMICS #352 (January 1967) LEGION OF SUPER-HEROES (4th series) #79 (April 1996) **STATUS** Villain **REAL NAME** Tharok **OCCUPATION** Criminal **BASE** Mobile **HEIGHT** 6ft 4in **WEIGHT** 225 lbs **EYES** Black **HAIR** None **SPECIAL POWERS/ABILITIES** Brilliant cyborg intelligence, enhanced strength in mechanized limbs a genius at manipulating others he always runs to a leadership position



Once a petty crook on his home planet of Zadron-Tharok made one heist too many and wound up with much of his body vaporized after a run in with law officers In the late 30th century he was saved from death through extensive cyborg reconstruction Tharok became half man half machine with a computerized intelligence that transformed him into a criminal mastermind

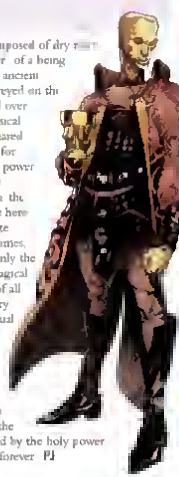
When the star-devouring Sun-Eater menaced the United Planets the LEGION OF SUPER-HEROES assembled five criminals to battle the entity in exchange for amnesty Tharok became a member of this "FATAL FIVE" (alongside Validus the Persuader Empress, and Mano) which proceeded to set itself against the Legion after the Sun Eater's defeat. Tharok and his comrades have failed to defeat the Legion several times, but always escape from prison On his most recent rampage, Tharok and the rest of the Fatal Five lost to Legionnaire TIMBER WOLF, who was embarking on his first official mission DW

THIRST, THE

FIRST APPEARANCE AQUAMAN (4th series) #3 (June 2003) **STATUS** Villain (destroyed) **REAL NAME** None **OCCUPATION** Supernatural destroyer **BASE** The Secret Sea **HEIGHT** Variable **WEIGHT** Variable **EYES** Red **HAIR** None **SPECIAL POWERS/ABILITIES** Absorbs life energy-leaving his victims withered husks possesses mental control over his zombie-like armies, absorbs moisture from all water sources which gives him power and also affects his physical size

The Thirst is a golem composed of dry mud, the unsexual "brother" of a being called the Waterbearer an ancient goddess The Thirst has preyed on the deities who have watched over the Secret Sea, a metaphysical realm composed of the shared imagination of humanity, for millennia, absorbing their power When AQUAMAN became guardian of the Secret Sea the Thirst set its sights on the hero

The evil magical parasite battled Aquaman several times, attempting to drain not only the rivers of Earth and the magical waters of the Secret Sea of all life but the Sea King's very essence as well In their final battle, Aquaman and the Thirst merged into a single monstrous being. When Aquaman stopped fighting the Thirst and surrendered his control to the light of the universe the evil parasite was consumed by the holy power and destroyed, seemingly forever PJ

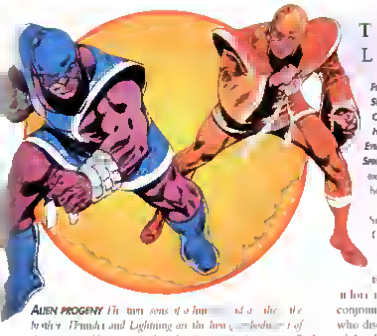


THOMPKINS, LESLIE M.D.

FIRST APPEARANCE DETECTIVE COMICS #457 (March 1976) **STATUS** Hero **REAL NAME** Dr. Leslie Thompkins **OCCUPATION** Physician **BASE** Gotham City **HEIGHT** 5ft 7in **WEIGHT** 130 lbs **EYES** Blue **HAIR** Gray **SPECIAL POWERS/ABILITIES** Gifted and compassionate physician considers herself a general practitioner but is also a surgeon of great skill and follows advances in medical science with great interest

Born to affluence in Gotham City Leslie Thompkins graduated with honors from Gotham State Medical School She decided to devote herself to helping the less fortunate and opened a free clinic to benefit Gotham's poorest citizens. Returning from a house call late one night Leslie found young Bruce Wayne kneeling by the bodies of his murdered parents in the city's notorious "Crime Alley Along with the Wayne family butler Alfred (see PENNYWORTH ALFRED) Leslie befriended Bruce helping the orphan retain free from the dubious clutches of Gotham's Social Services She later encouraged him to undertake the global sojourn that would lead him to becoming BATMAN Leslie is one of the select few privy to the Dark Knight's secrets She remains a close ally to the Bat Family providing emergency medical attention when called upon Leslie is particularly close to Bruce Wayne's valet Alfred however their romance has always taken second place to their mutual support for Batman's war on crime SB





ALIEN PROGENY The twin sons of a human and a alien the brothers Thunder and Lightning are the human embodiment of their names able to manipulate the elements to their effect

THREE WITCHES, THE

FIRST APPEARANCE THE WITCHING HOUR #1 (December 1970)
STATUS Villains **REAL NAMES** Mildred Mordred and Cynthia
OCCUPATION Oracles **BASE** Mobile **HEIGHT** The Witches refuse to be measured **WEIGHT** The Witches refuse to divulge **EYES** Variable **HAIR** Variable **SPECIAL POWERS/ABILITIES** Supernatural talents from their role as deities, aware of every event on the physical and metaphysical planes.

The Three Witches are goddesses who belong to no particular pantheon They have appeared in various guises known to the Egyptians Romans and Vikings alike In ancient Greece they were called the Fates and were by the names Clothn Lachesis and Atropos The Three Witches disappeared during the witch hunts of the Middle Ages but have recently returned in new forms

In the modern era, The Three Witches most commonly go by the names Mildred Mordred, and Cynthia Their different personalities embody the three aspects of the Triple Goddess the mother (Mildred) the crone (Mordred) and the maiden (Cynthia) They claim their magic powers are strongest at midnight and will answer any three questions if asked with the proper ritual

During the Imposters War (see Great Battles, pp. 190–1) the Three Witches assumed their roles as the Greek Fates [illegible] Thunderbird DW



TRIPLE TROUBLE The Three Witches are great [illegible] and [illegible]

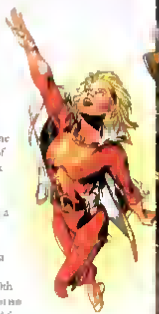
THUNDER AND LIGHTNING

FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #32
STATUS Undecided **REAL NAMES** Gan Williams Tawa Williams
OCCUPATION Adventurers **BASE** San Francisco
HEIGHT 4ft 5in 4ft 4in **WEIGHT** 230 lbs, 215 lbs
EYES (both) Brown **HAIR** (both) Black
SPECIAL POWERS/ABILITIES Both share a psychic link (Thunder) explosive force from hands, (Lightning) electricity bolts from hands projects energy "surfboards"

Several hundred years ago an alien crashlanded in Cambodia, traveling the world until it finally disguised itself as Walter Williams and joined the US Army Williams returned to Asia hoping to find his buried spacecraft During his search he fell in love with a Vietnamese woman who gave birth to conjoined twins The twins were separated by a magician, who discovered that they possessed destructive powers At adults the twins now called Thunder and Lightning, sought out their father for a time only to discover he was under the control of the criminal organization HIVE After a brief conflict with the TEEN TITANS Thunder and Lightning were forced to kill their father A bolt of transformation gave them full control of their powers and they settled in San Francisco to work with S.T.A.R. Labs to hone their powers. After being possessed by the souls of the demon TRIGON's unborn children Thunder and Lightning returned to Vietnam and became two of Southeast Asia's most prominent defenders PJ

THUNDER II

FIRST APPEARANCE POWER OF SHAZAM ANNUAL #1 (1994)
STATUS Undecided **REAL NAME** CeCe Beck
OCCUPATION Assassin **BASE** Unreal Planets
HEIGHT 5ft 6in **WEIGHT** 130 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Strength, stamina flight wisdom and invulnerability derived from gods that lent their powers to Shazam

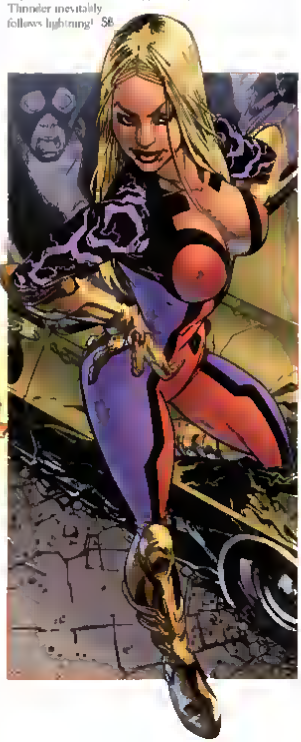


Hailing from 6,000 years after the 30th century when the Earth is long dead CeCe Beck (or just Beck) was granted powers by a wizard (not to be confused with CAPTAIN MARVEL of the 20th century) following a terrorist attack that transported him to the Rock of Eternity at the edge of space and time Whenever Beck invokes the name Captain Marvel lightning strikes, transforming her into Thunder a slightly older woman with the skills powers of the wizard Shazam While returning from a [illegible] in the 20th century Thunder was diverted to the 30th century when pro-science terrorists blew up the Rock of Eternity After stopping the terrorists she was offered membership in the LEGION OF SUPER HEROES but instead gathered the scattered fragments of the Rock of Eternity in a bid for power but was defeated by Thunder of the Legion The Rock of Eternity was restored but since it was still in its radioactive state Thunder couldn't immediately use it to return home She took some satisfaction in the fact that she can now return to the 90th Century as CeCe Beck by saying "Captain Marvel" RG

THUNDER III

FIRST APPEARANCE OUTRIDERS 3rd series #1 (August 2003)
STATUS Hero **REAL NAME** Anissa Pierce **OCCUPATION** Adventurer
BASE Metropolis **HEIGHT** 5ft 7in **WEIGHT** 119 lbs **EYES** Brown
HAIR Black (blonde wig as Thunder III)
SPECIAL POWERS/ABILITIES Can control her body's density making Thunder III invulnerable and heavy enough to make a thunderous and destructive shock wave whenever she stamps her feet

Growing up Anissa Pierce wanted to be just like her crime-fighting father Jefferson Pierce (see BLACK LIGHTNING) Anissa developed her own meta human traits when she was just 11 years old, manifesting the ability to manipulate her own density However her parents divorced and Anissa went to live with her mother affording Anissa little opportunity to master her powers under her father's tutelage—even if he had been willing to help. For Jefferson Pierce wanted his daughter to forget about superheroics and lead a normal life He made Anissa promise to wait until she graduated from the pre-med program at Blaine University before considering a career in costumed crime fighting Anissa kept her promise assuming the identity of Thunder III just hours after accepting her degree Thunder has since joined the OUTRIDERS a new incarnation of the team to which Black Lightning once belonged With time and hard work Anissa hopes to earn her father's approval by showing him that Thunder inevitably follows lightning! SB



THUNDER, JAKEEM & THUNDERBOLT

FIRST APPEARANCE THE FLASH (2nd series) #134 (February 1998) **STATUS** Hero **REAL NAME** Jakeem John Williams **OCCUPATION** High-school student **BASE** Keystone City **HEIGHT** 5ft 4in **WEIGHT** 140 lbs **EYES** Brown **HAIR** Black **SPECIAL POWERS/ABILITIES** Born on the 7th hour on July 7th, Jakeem controls the 5th of mansional genie Thunderbolt who is capable of flight and vast feats of magic. Jakeem controls the Thunderbolt with the magic words "So cool."

Jakeem Williams, also known as Thunder, was born in Keystone City. His parents left town to be raised by his aunt Lashawn and JJ grew up with a rebellious streak, alienating his friends and family and getting into trouble at school.

One day, Jakeem asked Jay Garrick, the original FLASH, for his autograph and inadvertently grabbed a pen that housed a genie. The genie, a Fifth Dimensional imp named Yz, had at one time been the sidekick of Johnny Thunder (*see* THUNDER, JOHNNY), a member of the JUSTICE SOCIETY OF AMERICA. The genie was trapped in the pen as a backup for a new companion.

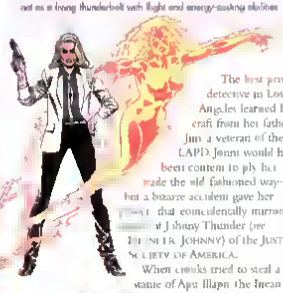
When another Fifth Dimensional imp attacked the Earth, Jakeem was able to summon Yz from his pen and saved the planet. Later when Johnny Thunder was killed, Yz, the ULTRA-HUMANITE Yz was able to merge with his former master's body, creating a new Thunderbolt that Jakeem controlled with the words "So cool." Soon after Jakeem became a part-time member of the JSA. Jakeem briefly met his father Phalin Michigan but did not reveal his true identity to him. PJ



GOOD GUYS Jakeem and his Thunderbolt are part-time members of the JSA.

THUNDER, JONNI

FIRST APPEARANCE JONNI THUNDER #1 (February 1985) **STATUS** Hero **REAL NAME** Jonni Thunder **OCCUPATION** Private investigator **BASE** Los Angeles **HEIGHT** 5ft 6in **WEIGHT** 130 lbs **EYES** Green **HAIR** Blonde **SPECIAL POWERS/ABILITIES** Skilled fighter once possessed the power to cast as a living thunderbolt with flight and energy-zapping abilities



The first private detective in Los Angeles learned her craft from her father Jim, a veteran of the LAPD. Jonni would have been content to ply her trade the old fashioned way—but a bizarre accident gave her [illegible] that coincidentally mirrored that of Johnny Thunder (*see* THUNDER, JOHNNY) of the JUSTICE SOCIETY OF AMERICA.

When crooks tried to steal a statue of Apu Illapu the Incan god of lightning, Jonni found herself filled with energy. She was able to [illegible] a living thunderbolt through an "out of body" experience—while her true form lay unconscious Jonni could fly and control electrical discharges. Her thunderbolt self was often more ruthless than her waking self.

Jonni soon learned that the thunderbolt was an energy based alien. Freed from the statue, it now wanted to free all its imprisoned brethren, but Jonni and INFINITY INC stopped the aliens before they could take over the world. She is now cut off from her thunderbolt powers. DW

THUNDER I, JOHNNY

FIRST APPEARANCE ALL-AMERICAN COMICS #100 (August 1948) **STATUS** Hero **REAL NAME** John Stuart Mill Tane **OCCUPATION** Gunslinger **BASE** Mesa City **HEIGHT** 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Blond **SPECIAL POWERS/ABILITIES** An expert marksman, fine horseman, and an above-average hand-to-hand combatant

When a gang of thugs publicly humiliated his father Sheriff William Tane, schoolmaster John Tane donned a colorful costume dyed his hair black and armed himself with a six-shooter. Teaching by day and fighting crime in the Old West by night, John Tane became the first Johnny Thunder. Soon after, he acquired a valiant horse named Black Lightning. Over the next few years Johnny Thunder clashed with foes such as Silk Black and befriended a Cheyenne youth named Swift Deer.

In 1872 Jeanne Walkers father, [illegible]ated in one of a rash strike at a gold mine by swindlers. Jeanne assumed the secret identity of MADAME 44 and became a thief robbing from unscrupulous men. At first, this put her at odds with Johnny Thunder and Madame 44 eventually became allies during a battle with the outlaw Silk Black. When it was over they fell in love and married. RG



THUNDER II, JOHNNY

FIRST APPEARANCE FLASH COMICS #1 (January 1940) **STATUS** Hero [deceased] **REAL NAME** **OCCUPATION** Adventurer **BASE** New York City **HEIGHT** 5ft 11in **WEIGHT** 225 lbs **EYES** Blue **HAIR** Blond **SPECIAL POWERS/ABILITIES** No superpowers and an average combatant, usually relying on his Thunderbolt to fight for him. Since merging with the Thunderbolt, Johnny possesses unlimited magical power

Johnny Thunder was born on the seventh day of the seventh month in a year that ended in seven. Realizing that a child born under the numerological sign would wield great power, the Badhuman High Priest of Anwor kidnapped Johnny and placed the mystical Zodiac Belt on him. The High Priest cast a magic spell that granted Johnny magical powers on his seventh birthday. By uttering, "Cet U" (or Say You), Johnny commanded a magical pink Thunderbolt. Though smarter than Johnny, the Thunderbolt—a mystical Fifth Dimensional sprite—had to obey his master for one hour. Together, Johnny and the Thunderbolt served a "mascot" to the JUSTICE SOCIETY OF AMERICA and Johnny served in the U.S. Navy in World War II.



STOLEN Johnny's [illegible] was [illegible]

Johnny was a member of the JSA in the decades that followed, until suffering from Alzheimer's disease. Johnny passed control of the Thunderbolt to young Jakeem Williams (*see* THUNDER, JAKEEM). However Johnny took back the Thunderbolt while mind-controlled by the evil ULTRA-HUMANITE, who tried to use him to take over the world. The JSA fought back and Johnny's body was [illegible] however the Thunderbolt saved Johnny's soul and merged with it, creating Johnny Thunderbolt, a mix of both old friends and now a mentor and partner to Jakeem. SB



TIGGRA

FIRST APPEARANCE NEW GODS (1st series) #7 (March 1972)
STATUS Unbranded (deceased) **REAL NAME** None
OCCUPATION Former amazon **BASE** Apokolips
HEIGHT 5ft 9in **WEIGHT** 130 lbs **EYES** Red **HAIR** Reddish-blonde
SPECIAL POWERS/ABILITIES A fierce fighter possessing energy-blasting powers. Traversed space via Boom Tube.



Tiggra was the second spouse of the dreaded DARKSEID and the mother of his son ORION. Moments after Orion's birth, Darkseid seized the infant from Tiggra's arms and presented him to HIGHFATHER of New Genesis to seal a peace between their warring worlds. Tiggra was imprisoned cryogenically for many years until the adult Orion returned to Apokolips aiming to destroy Darkseid. With the help of the rebel scientist Human, Orion freed Tiggra and sheltered her on New Genesis. Tiggra convinced Orion that Darkseid was not his father as part of her plan to seize control of the city. Darkseid and rule Apokolips. However Tiggra was attacked by Apokolipsian Suicide Jockeys and died in Orion's arms before she could confess the truth. Tiggra later appeared to Orion when he was lost in the Abyssal Plane but she was merely an animated construct created by the evil heroes a monstrous creature of that realm to torment the Dog of War. SB

TIMBER WOLF

FIRST APPEARANCE LEGION WORLDS #6 (November 2001)
STATUS Hero **REAL NAME** Brin Londo
OCCUPATION Hero **BASE** Rimbor and Earth
HEIGHT 6ft **WEIGHT** 190 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Has above-average strength, speed and agility. The origin of these abilities is unknown.



Brin Londo ran with Crosby Hubble, Rinder Mash, and Ric a street gang on the planet Rimbor in the 31st century. Brin's gang was a rival of a gang including Jo Nah (see ULTRA BOY). Some time after Jo gained powers and joined the LEGION OF SUPER-HEROES as ULTRA BOY, Brin's life was endangered during a brawl. The Legion's APPARITION, looking to find Jo Nah and tell him of his pregnancy intervened, saving his life. Brin repaid her kindness by becoming her protector, starting with preventing bounty hunters from kidnapping her. Which half the Legion—including Jo Nah—was seemingly lost in the Second Galaxy Brin provided friendship to Apparition during her pregnancy. After the team was reunited Brin accompanied Apparition and her child Cub to Earth. Brin was invited to join the Legion as Timber Wolf. His loyalty extends to the entire team. RG

TIME COMMANDER

FIRST APPEARANCE THE BRAVE AND THE BOLD #59 (May 1965)
STATUS Villain **REAL NAME** John Starr
OCCUPATION Criminal **BASE** Mobile
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Is able to travel through time using a special hourglass.



The Time Commander started out as a scientist before turning to crime, developing a time-shifting hourglass while serving time behind bars. He escaped prison by traveling back to a point before the prison had been made, then simply walking away. Using his hourglass to uncover the secret identities of BATMAN and GREEN LANTERN, the Time Commander tried to defeat both foes but wound up back in prison. He returned this time apparently mad and jumbled up time to reunite Parisians with their lost loves until he was stopped by ANIMAL MAN. The Time Commander joined with nine-themed villains CHRONOS I, CLOCK KING, and Calendar Man to form the Time Foes. Assembled by the 2000 Committee, the Time Foes met then end at the hands of several Teen Titans a teen team of heroes from a potential future. DW

TIME MASTERS

FIRST APPEARANCE SHOWCASE #20 (June 1959)
STATUS Hero team (disbanded) **BASE** Upstate New York
MEMBERS AND POWERS
Rip Hunter Time travel expert
Jeffrey Smith Hunter's research partner and MIT graduate.
Bonnie Baxter Researcher and onetime lover of Rip Hunter
Corky Baxter (deceased) Teenage rock n'roll brother of Bonnie.
Dan Hunter Rip Hunter's cousin and team financier
Antonio ("Tony") A car thief and computer expert.



Rip Hunter (see HUNTER RIP) was an inventor who created a time machine. During an experiment Rip stranded himself and several others in the 25th century in a world recovering from nuclear war. Back in his own time Rip deduced that an evil organization called the Illuminati would be responsible for this devastating, future war. Because Rip's method of time travel could be used only once, he assembled a team, the Time Masters, to travel to him and thwart the Illuminati. He enlisted the aid of Bonnie and Corky Baxter, his cousin Dan and Tony a computer expert. When Rip's lab was destroyed by the Illuminati the team relocated to an underground base belonging to Cave Carson (see CARSON CAVE). Bonnie's lover.

One of the LINEAR MEN Matthew Ryder later brought the Time Masters to the Vanishing Point, a platform from which they could study disruptions in the space/time continuum. After helping the JUSTICE LEAGUE OF AMERICA defeat GOG the Time Masters were erased from existence. PJ

TITANS OF MYTH

FIRST APPEARANCE THE NEW TEEN TITANS (1st series) #11 (June 1981) **STATUS** Godlike beings **BASE** New Cronus
SPECIAL POWERS/ABILITIES
Cronus & Rhea (Titans of the Earth, both deceased) Controlled earth and vegetation. Parents of Olympian gods.
Hyperion & Theia (Titans of the Sun) Can control and project sunfire enough to incinerate entire city blocks.
Iapetus & Themis (Titans of Justice) Arbiters of law.
Coeus & Phoebe (Titans of the Moon, Phoebe deceased) Can project nighttime darkness, absorb eg all light and heat.
Oceanus & Tethys (Titans of the Seas) Able to control the oceans and all the creatures that live within the seas.
Crius & Mnemosyne (Titans of Memory) Pre- and post-cognitive as well as possessing the memories of the universe, able to psychically manifest the memories of others.

Offspring of Uranus and Gaea, the twelve Titans of Myth were granted dominion over Earth in the earliest days of mankind. The paired siblings eventually sired their own children, the OLYMPIAN GODS and goddesses who would eventually (often) rule Earth after defeating the Titans. CRONUS was trapped in time a gnarled tree his prison until rescued times. The remaining Titans were banished to the furthest reaches of outer space. They settled upon a distant planet which the Titans named New Cronus in honor of their lost brother.

Many centuries later, the Titans adopted twelve children each from a different world and instructed them to "find their seed" from which a new order of gods would spring. One such child was Donna Troy (see TROIA), a rare memory of her time on New Cronus remained lost until she accompanied her fellow TEEN TITANS to the ancient Titans' home. There she met their brother Cronus's latter-day counterpart WONDER WOMAN and the Olympian gods. The Titans of Myth are content to remain on New Cronus, far-removed from the affairs of humans and their Olympian children. SB

The Titans of Myth *1) Oceanus 2) Crius 3) Thia 4) Hyperion 5) Coeus 6) Phoebe 7) Rhea 8) Crius 9) Mnemosyne 10) Themis 11) Iapetus 12) Tethys.*



TNT & Dan the Dyna-Mite

First appearance: WORLD'S FINEST COMICS #5 (Spring 1942)
Status: Heroes (TNT is deceased) **Real names:** (TNT) Thomas N Thames (Dyna-Mite) Daniel Dunbar
Occupation: (TNT) High School teacher (Dyna-Mite) High-school student **Base:** New York City
Height: (TNT) 5ft 11in (Dyna-Mite) 5ft 6.5in **Weight:** (TNT) 175 lbs. (Dyna-Mite) 140 lbs. **Eyes:** (TNT) Brown, (Dyna-Mite) Blue **Hair:** (TNT) Brown, (Dyna-Mite) Red
Special powers/abilities: When infused with atomic energy both heroes gained immense strength and the ability to hurl energy from their hands.

Schoolteacher Thomas N "Tex" Thomas and his student Daniel Dunbar accidentally discovered a derivative of 27 QRX and assumed the costumed identities of TNT and Dyna Mite. Both served in the All Star Squadron with distinction for several months. In April 1942 TNT was killed in Colorado by Gudrun the Valkyrie who was part of Axis Amerika. The traumatized Dyna Mite was rescued by Iron Munro and they in part formed a subgroup of the All Star Squadron the Young All-Stars. In Uruguay, in South America, the paths of Iron Munro and Dyna Mite crossed again as Hugo Danner and the Sons of Dawn attacked. Dunbar's life remained unknown until he next turned up as a member of Old Justice, costumed survivors of the early heroic era who feel today's youth should not be exposed to such dangers. They took on Young Justice but learned there remains a need to train those with special talents. RG





Xudarian heroes *Tomar-Re's legacy is carried on by his son, Tomar-Tu*

Tomar-Re

First appearance: GREEN LANTERN (1st series) #6 (June 1961)
Status: Hero (deceased) **Real name:** Tomar-Re
Occupation: Former scientist Green Lantern **Base:** Mobile
Height: 6ft 2in **Weight:** 210 lbs **Eyes:** Black **Hair:** Pencil feathers
Special powers/abilities: Flight Green Lantern ring granted him incredible powers based on his imagination and willpower

Tomar-Re was a scientist on the planet Xudar chosen by the Guardians of the Universe to become a Green Lantern. One of Tomar-Re's first assignments was to rescue the inhabitants of the doomed planet Krypton located in space sector 2813. Tragically, Tomar-Re was unable to prevent Krypton's destruction and was forced to watch the planet explode. Tomar-Re later became fast friends with Green Lantern Hal Jordan. The two became the premier members of the Green Lantern Corps and legends throughout the universe. Tomar-Re retired from the GLC although he was appointed to their Honor Guard after years of distinguished service. Tomar-Re was killed during a Qwardian invasion while trying to save the universe from the Anti-Monitor. Mantis killed Tomar-Re and passed his ring on to John Stewart. PJ





The Patriot [illegible] helped change the course of the Revolutionary War, earning a place alongside the Founding Fathers of the United States

Gangway! [illegible] Tarzan, [illegible] through the [illegible] Virginia [illegible] unleashed the [illegible] country into

Tomahawk

First appearance: STAR SPANGLED COMICS #69 (July 1947)
Status: Hero (deceased) **Real name:** Thomas Hawkins (alias Tom Hawk)
Occupation: Frontiersman, freedom fighter **Base:** U.S. mainland 1750–1820
Height: 6ft 1in **Weight:** 184 lbs **Eyes:** Blue **Hair:** Blonde
Special powers/abilities: Hunter, trucker, marksman and axethrower

The U.S. might never have gained its independence from Britain had it not been for Tomahawk. He got his start in the Revolutionary War. As a young man, Thomas Hawkins spent a year living with an Indian tribe where he learned the ways of the frontier and how to use the deadly throwing-axe whose name he adopted as his own. Tomahawk and his sidekick, Dan Hunter, had already made a name for themselves as heroes of the American colonies by the time the real conflict broke out in 1776.

[illegible] who his own General George Washington agreed to [illegible] called Tomahawk's Rangers to undertake special missions. [illegible] members included Big Amyl Kamm'k Jones, Shortpants [illegible] agent Lord Shilling became Tomahawk's cruelest foe. [illegible] Shilling, who also went by the alias the Hood.

[illegible] wound up in an eastern city working as a tax collector. [illegible] romance with an Indian woman named Moon Fawn—[illegible] Hawk [illegible] Shilling—brought about a completely new direction in his life. [illegible] to Europe, where he now the American Midwest, he had two children with Moon Fawn, Hawk [illegible] Hawk Sr. (a.k.a. Tomahawk) and Young Eagle—and ran a farm. [illegible] well for him. [illegible] did fare as unrecorded, but he is known to have survived [illegible] 1825. During the [illegible] hunting age, Tomahawk remained a vital force famous for his [illegible] proficiency with a muskat and his flinty temper. DW

Tommy Tomorrow

First appearance REAL FACT COMICS #4 (January 1947)
Status Hero **Real name** Kamandi Blank
Occupation Space Planeteer **Base** Planeteer HQ Gotham City
Height 5ft 11in **Weight** 179 lbs
Eyes Blue **Hair** Blond
Special powers/abilities Owing to Planeteer training, in peak physical shape highly intelligent carries a personalized ray gun and travels by Planeteer spacecraft

In a possible alternate continuum a scientist named Kamandi Blank discovers a compound known as OMAC—will be sealed within a fortified bunker designated "Command D" following the death of his science grandfather. Discovered by General Horatio Tomorrow of the Space Planeteers an Interplanetary Police Force of the late 21st century young Blank will be renamed Thomas "Tommy" Tomorrow following his adoption by the Planeteer officer. Following graduation with honors from Spaceport the Planeteer Academy Tommy will team with Captain Brent Wood. Together these courageous Planeteers will enjoy exciting legendary exploits as they bring law and order to uncharted worlds in the process.

Quick on the draw With his trusty ray gun in his hand, Tommy is ready to confront any danger.

Freaky future Making sense of backwards travel is still a day's work for Tommy Tomorrow!

of exploring the outer reaches of space in the good ship *Space Ace*, named by Tomorrow himself. Eventually Tommy will attain the rank of colonel and be renowned as the greatest Planeteer to ever patrol the spaceways. Tommy Tomorrow's ultimate fate will be a mystery although it is speculated that he or perhaps one of his descendants will be of the Starman of a future era, and carry on the heroic legacy begun on Earth by the gravity rod wielding Ted Knight (see Starman I). SB

Tor, Magic Master

First appearance CRACK COMICS #10 (October 1940)
Status Hero (deceased) **Real name** Jimmy Slade
Occupation Press photographer **Base** Mobile
Height 5ft 10in **Weight** 165 lbs **Eyes** Brown **Hair** Black
Special powers/abilities Minor magician capable of creating spells of limited intensity and of ray levitation usually spoke his spells backwards to focus his power

Jimmy Slade was a photographer working for a major newspaper in 1941 who, inspired by the heroes of the Golden Age Justice Society of America chose to create a costumed identity for himself to fight crime. Able to cast low level spells Slade wore makeup and a fake mustache as he created the identity of Tor the Magic Master. Like Zatara the Magician and his daughter Zatanna, Tor spoke his spells backwards.

Tor the Magic Master fought criminals and Axis spies throughout World War II. As Jimmy Slade, Tor also became a successful photojournalist, taking photographs of the war. In 1945 Tor was one of several heroes with magical powers, including Zatara, Doctor Occult, Sargon the Sorceress and Merlin, who joined forces to fight the threat of the Stalker, an evil entity that threatened the Earth. Despite the JSA's intervention Tor and Merlin were killed by the Stalker. PJ

Tomorrow Woman

First appearance JLA #5 (May 1997)
Status Villain (destroyed) **Real name** None
Occupation Would-be assassin **Base** JLA Watchtower
Height 5ft 11in **Weight** 320 lbs **Eyes** Blue **Hair** Black
Special powers/abilities Tomorrow Woman's robotic powers were telekinetic and teleportive in nature.

The scientists Ito Morrow and Lester Irvin began as puppets of the Justice League of America pooled their resources to build the perfect manufactured and named her Tomorrow Woman. As per her programming, she played the heroine to perfection. Invited to join the JLA she was discovered in the JLA Watchtower. Morrow and Ivo hoped their Trojan horse would wreak havoc among the unsuspecting heroes. However the two villains had built too good a robot. Tomorrow Woman developed her own emotional feelings. She disobeyed their orders and, in self rather than murder the JLA. A statue in her honor was erected in the Garden of Heroes. RG

Top

First appearance FLASH (1st series) #122 (August 1961)
Status Villain **Real name** Roscoe Dillon
Occupation Criminal **Base** Central City/Keystone City
Height 6ft **Weight** 179 lbs **Eyes** Blue **Hair** Brown
Special powers/abilities Can spin himself at incredible speeds and induce vertigo in his victims



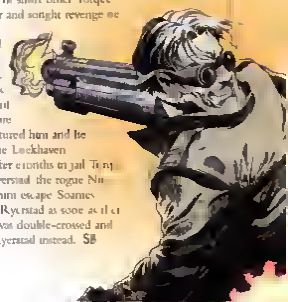
Fascinated by tops, gyroscopes and all spinning things Roscoe Dillon became the costumed criminal the Top in order to dominate crime in Central City. His ability to spin at great speeds made him a recurring foe of the second Flash Barry Allen and a member of the Flash's Rogues Gallery. He stuck up a romance with Captain Cold's sister Lisa Snart (the Golden Glider) but eventually learned that the Flash's superspeed vibrations had overheated the cells on his brain.

The Top died but his spirit lived on. He possessed Barry Allen's father and years later he took over the body of slain senator Thomas O'Neill. The third Flash Wally West uncovered the Top's deception before O'Neill could be elected vice president. Imprisoned in Iron Heights, the Top recently escaped and tried to murder the Keystone City mayor. Now exhibiting the power to scramble the way his opponents' eyes interpret images (triggering crippling, nausea), the Top was defeated by Wally West. DW

Torque

First appearance NIGHTWING #1 (October 1996)
Status Villain (deceased) **Real name** Dudley Soames
Occupation Former police inspector, criminal **Base** Bludhaven
Height 6ft 1in **Weight** 186 lbs **Eyes** Hazel **Hair** Brown (graying)
Special powers/abilities Favored a vintage Thompson .45 caliber machine gun (the "Tommy Gun"). Mirrored glasses helped his aim.

Inspector Dudley Soames was Bludhaven's crookedest cop. He fed information to mobster Roland Desmond (Blockbuster II) to Bludhaven's self-appointed guardian Nightwing, while at the same time acting as one of Desmond's mob lieutenants. Blockbuster broke Soames's neck when he discovered the truth, twisting Soames's head around neck a full 180 degrees. Radical drug therapy initiated by Dr. Sondra Pavaar saved Soames's life. He learned to walk again with the help of mirrored glasses and debited himself Torque. In short order Torque strangled Pavaar and sought revenge on Blockbuster, Nightwing and all of his partners. Torque's left palindrome on the corpses of his victims before Nightwing captured him and he was remanded to Lockhaven Penitentiary. After months in jail Torque enlisted Tad Ryerstad the rogue Nuke Wing, to help him escape. Soames planned to kill Ryerstad as soon as they were free but was double-crossed and murdered by Ryerstad instead. SB



TOYMAN

FIRST APPEARANCE ACTION COMICS #64 (September 1943) **STATUS** Villain **REAL NAME** Winslow P. Schott **OCCUPATION** Professional criminal **BASE** Metropolis **HEIGHT** 5ft 4in **WEIGHT** 135 lbs **EYES** Blue **HAIR** Brown **SPECIAL POWERS/ABILITIES** Although psychotic, Schott is a skilled inventor and mechanical engineer



Winslow P. Schott was only a small boy when he made his first toy: a balsa wood airplane painted blue and red. Another boy stole the plane in an act that had a profound effect on Winslow and may have ultimately driven him to use toys to rob others. When he grew up, Schott created some of the most amazing toys ever conceived for which he received widespread acclaim. However LexCorp's acquisition of Schott's toy company left him jobless and burning for revenge against LexCorp's owner Lex Luthor (see LUTHOR, LEX). Schott's failed attempts to kill Luthor with various lethal toys eventually led to an association with INTERFACE and a criminal career as the Toyman. His worst act was to murder Adam Grant, the son of television chat-show host and Metropolis celebrity Cat Grant. However in the main Schott has a soft spot for children especially those in need. Clearly insane the Toyman is one of SUPERMAN's most unpredictable and therefore deadliest, opponents. The Toyman name has also been applied to Hiro Okamura 13-year-old mechanical genius, whose family developed the alloy "memllo" which helped save the planet from the Kryptonian asteroid that brought SUPERGIRL to Earth. Schott is now on remand to build equipment for BATMAN's needs. RG

TRIAD

FIRST APPEARANCE LEGION OF SUPER-HEROES (4th series) #0 **STATUS** Hero **REAL NAME** Luorno Durga **OCCUPATION** Legionnaires **BASE** Legion World, U.P. Space **HEIGHT** 5ft 7in **WEIGHT** 13[illegible] lbs **EYES** (right) orange (left) violet **HAIR** Auburn **SPECIAL POWERS/ABILITIES** Triad can split into three different bodies, each with three different personalities—flirtatious, shy, and intellectual

[illegible] rape in
Durga
[illegible]
Luorno's three duplicates
individual personalities
spend nine in a mental insti
on
from the hospital and made
she met industrialist R.J
R.J.) who became his legal
also became his assistant. After
during a terrorist attack by the
Triangle gang, she was inducted
into Brande had founded, she
as Triad
a member of the Legion
a covert action team. Over
and then personalities
forever and more and more
other shutting less time in
one of those bodies is in
romantically pursued
Time until their affair ends
the Earth was overrun by the
INVISIBLES. RJ



TRACI 13

FIRST APPEARANCE SUPERMAN (2nd series) #189 (December 2002) **STATUS** Hero **REAL NAME** Traci (last name unrevealed) **OCCUPATION** Adventurer **BASE** Metropolis **HEIGHT** 5ft 3in **WEIGHT** 127 lbs **EYES** Sometimes black, sometimes purple **HAIR** Black and purple **SPECIAL POWERS/ABILITIES** Urban sorceress with magical powers linked to her concern for her magic is more limited in purple points of the red glass.



Traci 13 is a young witch with the power to tap into the magical energies found in all urban environments and draw on those living energies for power. Born a natural sorceress, Traci is a rare *Homo magi*, Traci was nonetheless orphaned at an early age when her mother also a sorceress, perished trying to harness her power. Traci's father reputed to be DOCTOR THIRTEEN, the ghost-breaker chose to completely reject magic in his life after Tracy's mother died and that denial has caused a great rift to form between him and his daughter.

Along with her magical familiar an iguana named Leroy Traci moved to Metropolis and allied herself with Natasha Irons (see IRONS, NATASHA) the niece of John Henry Irons (also STEEL III). PJ

TREVOR, STEVE

FIRST APPEARANCE ALL-STAR COMICS #8 (Winter 1941) **STATUS** Hero **REAL NAME** Steven Rockwell Trevor **OCCUPATION** Retired U.S. Air Force colonel **BASE** Malibu **HEIGHT** 6ft 1in **WEIGHT** 195 lbs **EYES** Blue **HAIR** Blonde with white **SPECIAL POWERS/ABILITIES** Expert pilot and military commander



[illegible] WONDER WOMAN's oldest friend, Steve Trevor inherited his military background from his father Ulysses Steven Trevor and his connection with the AMAZONS from his mother Hippolyta Trevor who sacrificed her life to save the women of Paradise Island from the demon Cottus. As a pilot in the U.S. Air Force, Steve Trevor flew a bomber to Thymyscira (see Amazing Bases, pp. 120–1) as part of a plot to [illegible] destroy the island. Ares's scheme failed, but Trevor became a wanted man among some Air Force leaders.

Trevor fled with his aide Etta Candy. He helped Wonder Woman end the threat of the war. Although eventually cleared of all charges related to the Paradise Island mission, Trevor resigned his Air Force commission and took work as a freelance aircraft design engineer. He soon married Etta Candy; his relationship with Wonder Woman remains one of a deep mutual respect, and Steve regards Diana as a sort of younger sister. Trevor still plays an important role in Wonder Woman's affairs, recently helping the Amazons battle the galaxy conquering, IMPERIEX. DW

TRIGGER TWINS

FIRST APPEARANCE ALL STAR WESTERN #58 (May 1951)
STATUS Heroes (deceased) **REAL NAME** Walter and Wayne Trigger
OCCUPATION Sheriff **BASE** Rocky City
HEIGHT (both) 6 ft **WEIGHT** (both) 160 lbs
EYES (both) Blue **HAIR** (both) Reddish blond
SPECIAL POWERS/ABILITIES Skilled marksmen and horsemen more than capable hand-to-hand combatants

The original Trigger Twins Walt and Wayne Trigger kept law and order in Rocky City during the 1870s. Walt's (greatly exaggerated) Civil War exploits earned him the position of Rocky City's sheriff. Wayne, who had been the true hero in most of Walt's tales, agreed to assume the identity of sheriff whenever danger threatened the town. The Trigger Twins became a legend of the Old West.

The modern-day Trigger Twins, Tom and Tad Trigger, are believed to be descendants of the original western heroes. They wear cowboy clothing, but unlike Walt and Wayne, the current Trigger Twins are criminals. They have battled most of Gotham's defenders, including ROBIN, and are now in Blackgate prison.



During Gotham's year as a No Man's Land, the Trigger Twins worked with fellow inmates Lock-Up and the KGBEAST to keep order at Blackgate after the guards abandoned the facility. DW

TRICKSTER II

FIRST APPEARANCE THE FLASH (2nd series) #183 (April 2002)
STATUS Villain **REAL NAME** Axel Walker
OCCUPATION Professional criminal **BASE** Keystone City
HEIGHT 5ft 7in **WEIGHT** 150 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES A variety of technological gadgets allows him to cause mayhem. He is still mastering their use and has no great athletic skill

NEW KID ON THE BLOCK *Young Axel Walker, [illegible] being part of the Flash's Rogues Gallery, [illegible] the Trickster [illegible] with his villainous [illegible]*

[illegible] James [illegible] stage name of [illegible] Grotesque, a [illegible] with a fear of [illegible] invented a pair of [illegible] shoes" that allowed [illegible] flicum stunts safely [illegible] he turned to crime. [illegible] numerous ridiculous [illegible] for turning FBI [illegible] returning. [illegible] Blackmarsh wanted [illegible] another skills in her new [illegible] and wayward teenager Axel Walling. [illegible] with a complete set of equipment, [illegible] and [illegible] power trainer [illegible] highly sophisticated versions [illegible] Trickster's tools. Axel was sent to attack Wally West (the [illegible] II) as a test. He acquitted himself well. Being a modern [illegible] and there for the thrills and thrill of danger, apparently [illegible] Balancing between real life and the fantasy [illegible] RG

TRIGON

FIRST APPEARANCE NEW TEEN TITANS (1st series) #4 (February 1981)
STATUS Villain **REAL NAME** Trigon, also known in other dimensions as Skath and Dalos
OCCUPATION Demon lord, conqueror **BASE** Another dimensional plane
HEIGHT Variable **WEIGHT** Variable **EYES** Red **HAIR** Red
SPECIAL POWERS/ABILITIES Nearly immeasurable demonic powers: has drained the souls of millions of worlds and reshaped planets, can change size, fire destructive energy blasts, teleport, control demons, and transmute elements, such as stone into water



The personification of evil, Trigon was a demon lord who destroyed his homeworld by the age of six. Slaying millions of souls in his own dimension, Trigon eventually sired a child by the woman Arella. Their child was RAVEN, a powerful mystic who rejected her father's evil and was raised in Azarath, a pacifist community nestled in another dimension. Trigon tried to breach the barriers between his dimension and Earth's, but was stopped by sorcerers from Azarath. Finally tearing through the interdimensional wall, Trigon attacked Earth. Horrified, his daughter Raven, now a teenager, vowed to rule by his side if he spared the planet. But Raven realizes her father would not honor the bargain and hurried to Earth, gathering a group of teenage heroes to stop Trigon's invasion. These heroes were the NEW TEEN TITANS, and together they drove Trigon into a distant nether universe that Arella agreed to guard for eternity. As time passed, Raven began to succumb to her father's evil. Trigon murdered a billion beings in his dimension and stole their energy. He once again invaded Earth's dimension, turning Earth into a wasteland. But the Titans were able to help the souls of Azarath channel all their power into Trigon, seemingly destroying the demon.

Purged of her father's evil, Raven's body was nonetheless taken over by the soul of one of Trigon's siblings. However, her soul was placed in STARFIRE's body, and the Titans were able to banish the soul of Trigon's progenitor to the void, they believed, forever. PJ



BACK FROM THE DEAD *The demon Trigon has taken over the Earth twice, but each time he has been defeated by the Teen Titans. Brother Blood recently took Raven as his bride, resurrecting Trigon once again, who attacked the Titans from his watery grave.*

TRIUMPH

FIRST APPEARANCE JUSTICE LEAGUE EUROPE #67 (August 1994)
STATUS Villain (deceased) **REAL NAME** William MacIntyre
OCCUPATION Adventurer **BASE** JLA Watchtower, the Moon
HEIGHT 6ft 1in **WEIGHT** 200 lbs **EYES** Blue **HAIR** Blond
SPECIAL POWERS/ABILITIES Possessed enhanced strength, speed, endurance, and the ability to fly



Eight year-old William MacIntyre discovered that his father was nothing, working for an evil man in Dr. Cobalt Whitehouse. MacIntyre bonded Dr. Cobalt Jimmy Sarcen, the hero from a magnetic blast. Horrified, Cannonball vowing Will to learn from your father's mistakes."

When plasma aliens invaded Earth, MacIntyre—now the hero Triumph—gathered a team to drive them. During the fight, Triumph disappeared from the time-stream, [illegible] dolls forgotten. A decade later, he emerged, [illegible] to the Dark Men. He then joined the JUSTICE LEAGUE DE[illegible] AMBOLA. Triumph sold his soul to the demon NERON in regain the decade he had lost, but in so doing, the world forgot about him again! Embittered, he sold items stolen from the JLA Watchtower, including a pen containing the genie LKZ. LKZ corrupted Triumph further, and led the JLA and the JUSTICE SOCIETY OF AMERICA into a war between itself and QWSP SPECTRE turned Triumph into ice and his [illegible] now stored in the Watchtower Trophy Room. RG

TSUNAMI

FIRST APPEARANCE ALL-STAR SQUADRON #33 (May 1984)
STATUS Hero **REAL NAME** Miya Shimada
OCCUPATION Warrior **BASE** San Francisco
HEIGHT 5ft 6in **WEIGHT** 131 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Practically amphibious sea-waves able to swim at superspeed and breathe underwater



[illegible] prejudice during World War II forced Miya Shimada's family to return to their native Japan, despite their status as U.S. citizens. A user of first gen ration American Miya nevertheless offered to use her amazing wat r manipulating powers as the Imperial Japanese operative code named Tsunami. Riding atop her giant sea waves, Tsunami battled the ALL STAR SQUADRON on several occasions before switching sides and joining the YOUNG ALL STARS to fight against the very Axis powers she had once served.

Following the end of World War II, Tsunami's aging was slowed as a result of a mystic pact with the Atlantean sorcerer ATLAN. Tsunami's romantic dalliance with her fellow All Star Neptune Perkins (*see* PERKINS, NEPTUNE) resulted in a daughter, Deborah, who is now known as the aquatic heroine Deep Blue. Tsunami continues to team Deep Blue in the use of her superpowers occasionally making waves herself as a reluctant super heroine. She has been known to ally herself with AQUAMAN if called upon to lend her wonderful water-based abilities for the good of the Seven Seas. SB

TWILIGHT

FIRST APPEARANCE SUPERGIRL (3rd series) #15 (November 1997)
STATUS Undecided **REAL NAME** Molly (last name unrevealed)
OCCUPATION Angel, former destroyer **BASE** Malaka
HEIGHT 5ft 7in **WEIGHT** 135 lbs **EYES** Blue **HAIR** White
SPECIAL POWERS/ABILITIES Can resurrect the dead, possesses wings of fire and eleventh[illegible] flame vision

During the Black Death that ravaged 14th-century Europe, a girl named Molly discovered she had the God given power to bring the dead back to life. After exhausting herself and her powers, Molly discovered the body of her sister Jane, but was unable to resurrect her. Outraged, Molly declared war on God.

Centuries later, Molly as Twilight, became the enemy of Gods agents on Earth including the angel SUPERGIRL. After several devilish intrigues, Twilight confronted Supergirl and her ally MARY MARVEL in Eden. Linda Danvers, a part of Supergirl after go dead in the skirmish. The Matrix aspect of Supergirl merged with Twilight and resurrected Linda as the true Supergirl. Twilight then became the Angel of Fate, seeking redemption for her sins. PJ



TROIA

FIRST APPEARANCE THE BRAVE AND THE BOLD #60 (July 1965)
STATUS Hero (presumed deceased) **REAL NAME** Donna Hinkley Shirley Troy **HEIGHT** 5ft 9in **WEIGHT** 143 lbs **EYES** Blue **HAIR** Black **OCCUPATION** Photographer **BASE** New York City
SPECIAL POWERS/ABILITIES Superstrength, superspeed, flight, truth-sensing abilities, psychic link to Wonder Woman, trained warrior respected and admired by everyone she worked with.



***CHANGING STYLES** From left to right, early teen, adult versions of the Wonder Girl costume, the ensemble Donna's Dahkotan uniform*





***MAGALA II** At left, Donna's Magala form, Princess Diana's reflection to life spanning Donna's [illegible]*

Donna Troy was originally a magically-created playmate and "sister" for the young Princess Diana, later the champion of the AMAZONS OF THEMYSCIRA known as WONDER WOMAN. An infant, she was created with a fraction of Diana's own [illegible] by the villainous Dark Angel (*see* VON GUNTHER, [illegible]) [illegible] believed she had captured Diana instead and [illegible] their lives each ending in tragedy and pain.

Her most recent life began in the body [illegible] adopted son Saved from a burning building by Rhea [illegible] Donna grew up on New Crania, where the Titans gave her [illegible] mysteries of the universe and named her Troy. Returning to Earth, Donna took the name Wonder Girl, inspired by HIPPOLYTA, the Wonder Woman of World War II, and founded the original TEEN TITANS with Robin (*see* NIGHTWING), Kid Flash (*see* Wally West: FLASH III), Aqualad (*see* TEMPEST) and Speedy (*see* ARSENAL).

Later, Donna assumed the codename Troia to reflect her upbringing with the Titans of Myth. She married history professor Terry Long, had a son, Robert, and became a member of the DARKSTARS. Tragically, Terry and Robert were killed in a car accident. Dark Angel arrived to cast Troia into another tragic life that Wonder Woman and the Flash III defeated Dark Angel. Donna later seemed to perish battling a malfunctioning Superwoman robot, but her [illegible] mystery. DW

***SOUL SISTER** [illegible] Donna [illegible] as cruel [illegible] against [illegible] Wonder [illegible] own soul.*

***A HERO'S DEATH** After [illegible] Donna has been mourned by [illegible] Superman (who Donna has been romantically [illegible] [illegible] Hall of [illegible]*

TWO-FACE

SCHIZOID CRIMINAL MASTERMIND

FIRST APPEARANCE DETECTIVE COMICS #66 (August 1942)
STATUS Villain **REAL NAME** Harvey Dent
OCCUPATION Former D.A., professional criminal **BASE** Gotham City
HEIGHT 6ft **WEIGHT** 182 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES A criminal genius whose crimes reveal an obsession with duality and the number two. An average combatant but capable of savage violence

HARVEY DENT IS A MAN DIVIDED. Gifted with a mind fracture[d] [by] psy[chosis] [and] [le]aving [the] [ci]ty scarred Gotham C[ity] [a] [ma]niacally subdivision, quicker and more violent [than] [ever] [before]. [His] [du]ality was nurtured by Dent's good luck ch[ar]m [and] "two [-]faced" [co]in. Once Batman's ally in justice, Dent's evil [alter] [ego] [Two-]Face mind a packed courtroom, gangster Vin Marconi hurled acid in the D.A.'s handsome face!



THE DARK SIDE After [the] [ac]id [at]tack [left] Dent [with] [a] [ter]rible [scar] [on] [his] [face], [he] [was] [driven] [to] [the] [brink] [of] [in]sanity. [Becoming] [the] [mad] [criminal] [Two-]Face, [Dent] [vowed] [every] [act] [would] [be] [determined] [by] [the] [flip] [of] [a] [coin]. If [the] [coin] [marked] [the] [same] [up], [he] [would] [show] [mercy] [to] [the] [scarred] [side] [came] [up], [he] [would] [do] [evil]. Dent [abandoned] [his] [wife] Gilda Grace, who had hoped plastic surgery would restore her husband's face and help her mend. Gilda married Dent's friend Janus and they became the parents of twins Graham and Grace. [Dent] [received] [nothing] Harvey Dent's frozen sperm.



DEFINING MOMENT *Gangster Boss Marconi hurls acid in Harvey Dent's face, [de]stroying [him] [phy]sically and [psy]chologically*





FICKLE FATE [Dent] [has] [had] [his] [face] [restored] [on] [many] [occasions], [but] [his] [mind] [remains] [unbalanced].

KEY STORYLINES

- **BATMAN: FACES (1996, 1995).** An examination into the tortured, often violent relationship between Batman, Two-Face, and Commissioner Gordon.
- **BATMAN ANNUAL #14 (1990).** A look at how difficult it is for Two-Face to function, whose lives never fit in either the normal world or Gotham City's underworld.
- **SECRET ORIGINS SPECIAL (III, 1989).** How Harvey Dent changed from successful District Attorney to psychopathic madman.

UBERMENSCH

FIRST APPEARANCE YOUNG ALL STARS #1 (June 1987)
STATUS Villain (deceased) **REAL NAME** Unknown
OCCUPATION Nazi hero **BASE** Mobile
HEIGHT 6ft 3in **WEIGHT** 225 lbs **EYES** Blue **HAIR** None
SPECIAL POWERS/ABILITIES Ubermensch was capable of leaping tall buildings in a single bound, but squandered his enhanced gifts in the service of evil. possessed superstrength and superspeed, his skin was invulnerable to bullets.



UBERMENSCH ÜBER ALLES! *Hitler's folicly-challenged master race leader — at Axis America the Third Reich's favorite toy — faces villainous bullies.*

Ubermensch was the epitome of Adolf Hitler's ideal of racial purity selected by Nazi scientists to undergo painful treatments that transformed him into the ultimate Aryan super hero. He possessed remarkable strength, speed, and agility, while his skin was so tough he could shrug off the bullets of small-arms fire!

As World War II unfolded, Ubermensch became the head of AXIS AMERIKA, leading Gudra SIRA WOLF UND DIE GROSSHORN EULE DIE FLEDERMAUS, and Kamikaze against the American heroes of the 4-F-STAR SQUADRON and its youthful spinoff, the YOUNG ALL-STARS. Ubermensch's fate at the end of [illegible] is still unrevealed.

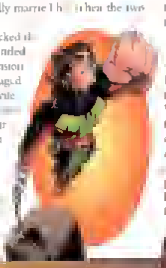
Recently, an American claimed the notorious name of Ubermensch as a member of a reformed incarnation of Axis America. The man called [illegible] the leader of the religious community [illegible] and persuaded the world that the [illegible] had destroyed the [illegible] people. This [illegible] DW

ULTRA BOY

FIRST APPEARANCE LEGION OF SUPER HEROES (4th series) #64 (January 1995) **STATUS** Hero **REAL NAME** Jo Nah
OCCUPATION Legionnaire **BASE** 30th-century Earth
HEIGHT 5ft 8in **WEIGHT** 155 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Vast superstrength, speed, invulnerability, flight and vision powers, but can only use one power at a time.

Jo Nah grew up in the latter half of the 30th century on Rimbor, a planet known for neglecting its children. Jo was on a scavenging mission in outer space when a giant space creature swallowed his ship. By eating some of the creature's flesh, Jo gained various superpowers. He used them to escape Rimbor and joined Legion of Substitute Heroes Workforce as Ultra Boy. Ultra Boy later joined the LEGION OF SUPER HEROES in the 31st century as a premier superscream, and fell in love with teammate MYSTERIOUS APPARITION. He eventually married him, then the two were trapped in the past.

After this, Brainiac 13 attacked the Earth. Ultra Boy was banished into another dimension. Although he managed to return to his wife, their marriage was [illegible] rushes ground. There, he saw Cub Wazzo-Nah appear to have inherited many of his powers. It was both his parents, although the extent of his abilities has yet to be revealed. PJ



ULTRA, THE MULTI-ALIEN

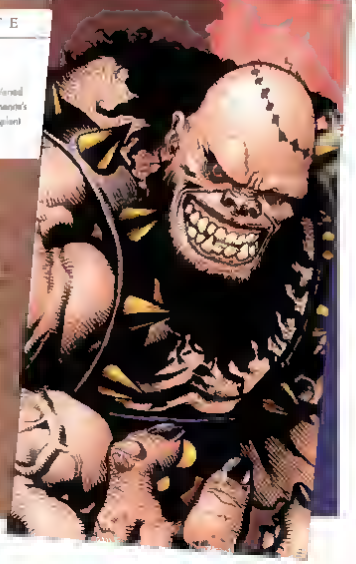
FIRST APPEARANCE MYSTERY IN SPACE #103 (November 1965)
STATUS Hero **REAL NAME** Ares Arn
OCCUPATION Adventurer **BASE** Mobile
HEIGHT 5ft 10in (as Arn) 6ft 2 in (as Ultra) **WEIGHT** 157 lbs (as Arn) 163 lbs (as Ultra) **EYES** Blue (as Arn) Black (as Ultra)
HAIR Brown (as Arn) Half bald, half green, later half bald, half white (as Ultra)
SPECIAL POWERS/ABILITIES Each quarter of Arn's body possesses a unique property such as magnetism, increased strength, enhanced energy and the power of flight.



In the late 21st century, Captain Arex Arn's spacecraft accidentally crashed into an asteroid in another solar system. The rock turned out to be the secret hideout for interstellar criminal Zobra. Arn joined the four planet solar system natives [illegible] united with one member from each race — Ulla, Larso, Trago, and Raago — in saving Zobra. Zobra accidentally killed Ulla with a poisonous gas and a fire fight began among his underlings. When they arrived at the asteroid and found Arn there, they all fired their weapons simultaneously. As a result, Arn was transformed into a four segmented [illegible] possessing each alien race's unique abilities. Granted phantasmal new powers, Arn subdued the aliens, repaired his craft and returned to Earth. He gave up piloting to fight crime as Ultra, but is haunted by regret for the loss of his friends and his girlfriend [illegible] prevents him [illegible] RG

ULTRA-HUMANITE

FIRST APPEARANCE ACTION COMICS #13 (June 1938)
STATUS Villain (deceased) **REAL NAME** Unknown
OCCUPATION Criminal mastermind **BASE** Mobile
HEIGHT Varied **WEIGHT** Varied **EYES** Varied **HAIR** Varied
SPECIAL POWERS/ABILITIES A brilliant inventor, the Ultra-Humanite's greatest achievement was the process he devised to transplant his brain into different bodies, human or otherwise.



The [illegible] Society of [illegible] responsible for the [illegible] Avenger, I and [illegible] Johnny) among [illegible] criminal scientist [illegible] Ultra-Humanite [illegible] brain into other [illegible] Winters a giant ant, [illegible] mutated albino ape, [illegible] upon the JSA as well [illegible] property in Infinity [illegible] Secret Society of [illegible] gorilla body, an even [illegible] Humanite utilized [illegible] the Council (see MANHUNTER) [illegible] villain gave up his [illegible] brain while taking [illegible] Johnny Thunder. The Ultra-Humanite [illegible] the power of Johnny's Thunderbolt to dominate the world. Once more, [illegible] rallied and Captain [illegible] through his [illegible]

Umbra

First appearance (as Shadow Lass) ADVENTURE COMICS #365 (February 1968) (as Umbra) LEGIONNAIRES #43 (December 1996) **Status** Hero **Real name** Tasmia Mallor **Occupation** Legionnaire **Base** Legion Worlds **Height** 5ft 7in **Weight** 130 lbs **Eyes** Dark blue **Hair** Black **Special powers/abilities** Can manipulate "shadow energy" to attack or create a field of darkness



A descendant of L E G I O N s Lydea Mallor Tasmia Mallor always knew that one day she would become the Shadow Champion of her native planet Talok VIII. Last in the ancestral line of Talokian champions she trained under the Shadow Maveo to wield the light-absorbing energies that were her ritual inheritance. But the people of Talok VIII cast Tasmia out from their company, viewing her politics as too insular. To gain the benefits of a pan-species education Tasmia joined the Legion of Super-Heroes under the codename Umbra.

Cold and aloof Umbra made few friends among the Legionnaires but impressed them with her raw skill. When Umbra lost her shadow-casting powers she returned to Talok VIII where she discovered that the fearful Talokians had withdrawn from the United Planets and encased the entire planet in shadow. A new Shadow Champion—Umbra's insane cousin Grev—now controlled the shadows through a technological rig. Umbra defeated Grev and learned that the shadow force had been animating his dead body for months. Restoring her connection with the darkness, Umbra re-established Talok VIII's place in the U P and returned to the Legion. **DW**

Unknown Soldier

First appearance STAR-SPANGLED WAR STORIES #151 (July 1970) **Status** Hero **Real name** Unrevealed **Occupation** Secret agent **Base** Washington, D C **Height** 5ft 9in **Weight** 155 lbs **Eyes** Blue **Hair** Blond **Special powers/abilities** Weapons and explosives expert, expert combatant, master of disguise and impersonation

[illegible] Soldier embark[illegible] with his older [illegible]n World War II. Harry died saving [illegible] from a Japanese grenade which left the [illegible]ck face horribly disfigured. He [illegible]ecame an [illegible]ive over agent, disguising his [illegible] to resemble anyone he wished and [illegible] enemy Lists. The Unknown's [illegible]xploits earned him the enmity [illegible] frequently paced a New [illegible]ss as the Black Knight against him [illegible]e was ending, the Unknown [illegible]Hitler's Berlin bunker, where he [illegible]ppeared. Many believed [illegible] a child from an explosion [illegible]. Stolin. In reality, he [illegible]pearing throughout [illegible] conflicts in the [illegible]S.

[illegible] agent [illegible] with [illegible] once more a [illegible]. **SB**



Uncle Sam

First appearance NATIONAL COMICS #1 (July 1940) **Status** Hero **Real name** Unknown **Occupation** Patriotic spirit **Base** The United States **Height** 6ft 3in **Weight** 210 lbs **Eyes** Blue **Hair** White **Special powers/abilities** Superstrength, invulnerability, can change size, powers are proportionate to the country's faith in the ideals of freedom and liberty



Several hundred years ago, soon after the formation of the United States, Benjamin Franklin and other Founding Fathers used a mystic ritual to create the American Talisman. The Talisman would embody the very spirit of the U.S. and materialize by magically binding itself to a nationalistic citizen. During World War II, the spirit linked itself to a man named Samuel and became the star-spangled superpatriot Uncle Sam.

Uncle Sam joined the All-Star Squadron and later formed an auxiliary unit called the Freedom Fighters. After World War II the American talisman was destroyed and Uncle Sam's energies waned. An evil group called the National Interest tried to recreate the shattered Talisman but the Spectre defeated the Interest as well as the American Scream, the insane personification of American culture. The Talisman was reassembled, and Uncle Sam became the Patriot defending the U.S.A., most notably during the Imperiex War (see Great Battles pp. 320–1). The spirit then reclaimed the title Uncle Sam. **PJ**



Inspiration *During the great Crisis Uncle Sam led members of the JLA and the Titans into battle against the Anti Monitor.*

GREAT BATTLES

Why are there super heroes? Perhaps the cosmic presence that governs the universe created so many meta-humans in the 20th century in preparation for the creation-shaking threats soon to follow. Without the JLA, the JSA, and other champions of freedom, the Earth and all of reality would long since have ceased to exist!

THE APPELLAXIAN CONTEST

Seven champions came from a distant star to drag it out on an Earth battlefield and determine which of the seven was fit to rule the Appellaxian empire. Assuming "battle forms" of glass, fire, rock, mercury, wood, ice and a giant golden bird, the seven met swift defeat thanks to the embryonic JUSTICE LEAGUE OF AMERICA—AQUAMAN, GREEN LANTERN, the FLASH, MARTIAN MANHUNTER and BLACK CANARY. An eighth Appellaxian went unnoticed. He called seven thousand of his planet's top sh n k trs — for a full-scale alien invasion!



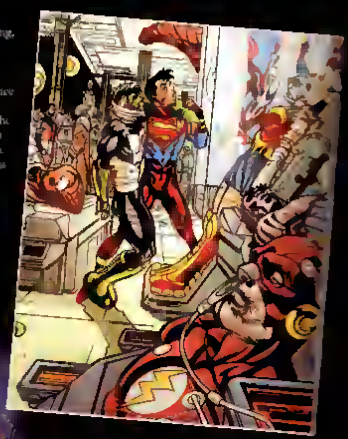
GIANT STEPS
All of Earth's heroes united to defeat the Appellaxian hordes. Ultimately, to bring them back to their own planet through a mystical servitude. The conflict is still remembered as the JLA-Appellaxian fire.



The cosmic tyrant IMPERIEX hungered to reignite the universe in a new Big Bang, wiping out all that had gone before. SUPERMAN led a galaxy-wide coalition of champions to oppose his cataclysmic scheming. The Imperiex War—a period sometimes referred to as "Our Worlds at War"—was inevitable if the universe was to be saved. Earth's defenders included an unlikely alliance of DARKSEID and LEX LUTHOR (see LUTHOR, LEX), whose combined forces provided the necessary edge when the computerized monster BRAINIAC 13 entered the fight on the side of evil. Among the war's many casualties were most of the population of Topeka, Kansas as well as HIPPOLYTA—Princess Diana's mother and the Golden Age WONDER WOMAN.

DESTROYED BY FIRE
Topeka is set ablaze during the Imperiex War.





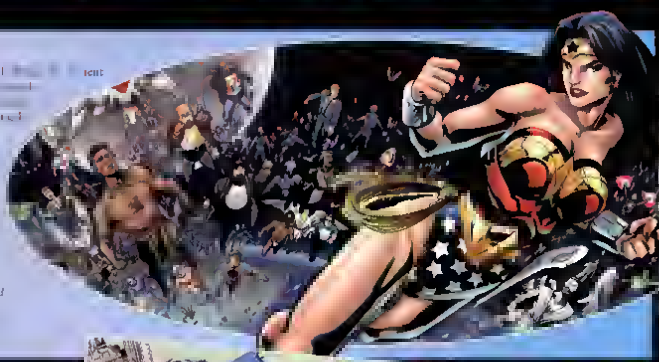
HAVEN *Odin's Paradise sheltered those wounded in the shocking south, including some of the great Asgardian. Earth has ever seen.*

THE MAGEDDON WAR

Those who lived through it called it World War III. [illegible] event [illegible]sinsky device Mageddon slipped into [illegible] pace-time and approached Earth. Its aggressive pull caused the planet to erupt in a fury of violence. Aid from Heaven helped calm the leaders of nations while Wonder Woman [illegible]headed an effort to [illegible] ordinary citizens and [illegible]porary super heroes. In the end Superman watched off the Mageddon warhead ensuring Earth's survival—until the next extraterrestrial threat.



LOST *Though Superman secured victory the young hero Atlek perished in his efforts to halt the advance of the warbringer*



THE CRISIS ON INFINITE EARTHS

The most significant event ever to shake the universe is the one that almost no one can remember. In an earlier reality, creation was ordered into a "multiverse" with multiple parallel Earths—an Earth-2 for the Justice Society and an Earth-S for the CAPTAIN MARVEL family, alongside an infinite number of others. The omnipotent Anti-Monitor began destroying all parallel universes, and his heroic mirror-image the MONITOR gathered heroes from all realities and timeframes to fight him.

In order to save what was left, the Monitor merged five Earth-histories into one and the universe was reborn as if it had always been that way. Thus, while modern heroes remember a battle called the Crisis, they have no memory of a multiverse. Some heroes who died in the Crisis (such as the Barry Allen Flash) still perished in the rebooted version of the event, while others (such as the pre-Crisis version of SUPERGIRL) had their deaths—and entire histories—retroactively wiped from existence. Among the characters who still remember bits of pre-Crisis reality are the Psycho Pirate, the LINEAR MEN, and presumably some of God's agents, such as the PHANTOM STRANGER and the SPECTRE.



ZERO HOUR

Essentially a Crisis aftershock, the history-altering Zero Hour united the villainous EXTANT with the delusional hero PARALLAX, who wanted to remake the universe and remove all pain and loss. A team of super heroes followed Parallax back to the dawn of time and prevented his larger plan, though reality was still reborn in a slightly modified form. Zero Hour's biggest effects were felt in the 30th century, where the history of the LEGION OF SUPER-HEROES experienced a complete restart. DW

VALDA

FIRST APPEARANCE ARAK, SON OF THUNDER #3 (November 1981)
STATUS Hero **REAL NAME** Valda
OCCUPATION Knight **BASE** Aix-la-Chapelle, Frankland
HEIGHT 5ft 6in **WEIGHT** 130 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Valda was mind-willed and courageous and an expert hand-to-hand combatant and swordsman

Nicknamed the Iron Maiden of Europe, Valda was the daughter of Brademante, the legendary female knight. When her mother did not return alive from the ambush at the pass of Roncesvalles in the Pyrenees mountains in 778 when part of King Charlemagne's army was destroyed by the Basques, Valda was raised by Charlemagne and his court sorcerer Malagigi.

The young woman used a spell she learned from Malagigi to summon the spirit of Amadis of Gaul, a valiant warrior, and the ghost tutored her as a warrior into Valda's adulthood.

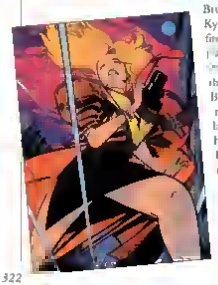
Charlemagne was so impressed with Valda's talents and bravery that he eventually knighted her a knight. Soon after, Valda came under the control of the sorcerer Baledin and was freed by ARAK, SON OF THUNDER. Arak and Valda became lovers, adventuring throughout Europe until the end of their lives, which remain unchronicled. PJ

VALE, VICKI

FIRST APPEARANCE BATMAN #47 (October 1950)
STATUS Hero **REAL NAME** Victoria "Vicki" Vale
OCCUPATION Talk-show host **BASE** Gotham City
HEIGHT 5ft 6in **WEIGHT** 121 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES No superpowers, but few journos have a better nose for a good story or are more persistent when on the trail of a possible scoop.

Acting, the [illegible] Fourth Estate of professional newspaper reporting Vicki Vale was highly respected and acclaimed for her determination in moving out the truth with her writing. In Gotham City social circles, Vicki was also known for her on-again/off-again romance with billionaire Bruce Wayne who—despite caring deeply for Vicki—was ultimately unable to reveal to her the fact that he was BATMAN. [illegible] left her relationship with Bruce drove Selina Kyle CATWOMAN into fits of murderous jealousy. On one occasion Selina caused the car Vicki and Bruce were traveling in to plunge into a lake. Vicki would have drowned if Bruce had not rescued her.

Vicki has since left both Bruce Wayne and print journalism behind and now hosts *The Vicki Vale* TV show. SB



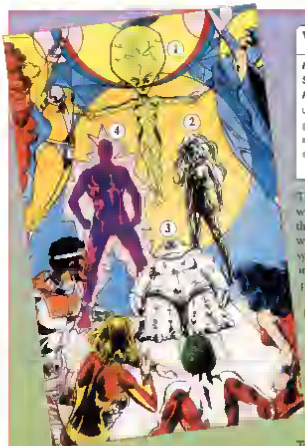
VANDAL SAVAGE

FIRST APPEARANCE GREEN LANTERN (1st series) #10 (Winter 1943)
STATUS Villain **REAL NAME** Vandar Adg
OCCUPATION World-class conqueror **BASE** Mobile
HEIGHT 5ft 10in **WEIGHT** 170 lbs **EYES** Brown **HAIR** Black
SPECIAL POWERS/ABILITIES Savage is immortal. He is a brilliant strategist and scientist with 50,000 years of experience to draw upon.

Fifty thousand years ago Vandar Adg was a chieftain of the Blood tribe of Cro-Magnons in Europe. Adg was exposed to the radiation from a meteor that advanced his intellect and gave him immortality. The ruthless Adg spent millennia acquiring wealth and power and became a leader of the Illuminati, a secret society out to control the world. Over the centuries Savage was a pharaoh in Egypt, a Caesar in Rome; led the Mongol hordes as Genghis Khan; led the Spanish Armada, advised Napoleon and committed serial murders as Jack the Ripper.

During World War II, Vandal Savage fought the JUSTICE SOCIETY OF AMERICA in the INJUSTICE SOCIETY. He collected DNA samples of the team and used them to create DAMAGE. Savage engineered the congressional hearings that forced the JSA to disband in 1951. In recent years Savage created the super-drug Velocity 9, joined several villains as TARTARUS while fighting the TEEN TITANS, plotted nuclear extinction, and destroyed Montevideo, Uruguay. A sworn enemy of Rip Hunter (see HUNTER: RIP), RESURRECTION MAN and the JSA, Savage uses transplanted organs from his descendants to ensure his survival, which extends well into the 853rd century. There, he unleashed the HOURMAN virus before traveling back to the present where his current self watched his future incarnation immolated in the Montevideo attack. The present-day Savage escaped, however, knowing that he had millennia to plot his revenge. PJ





MEETING OF HEROES The Teen Titans meet with the members of Illuminati **1)** *Sonner* **2)** *Solaar* **3)** *White Dwarf* **4)** *Ann Mauserman*

VANGUARD

FIRST APPEARANCE NEW TEEN TITANS (1st series) ANNUAL #1 (1985)
STATUS Hero team **BASE** Mobile
MEMBERS AND POWERS ***Anti-Matterman*** Draws power from anti-matter universe, ***Sonner*** Powerful mental abilities, ***White Dwarf*** Controls gravity and density of objects, ***Solaar*** Controls heat and energy of solar winds, ***Black Nebula (deceased)*** Could generate a field of darkness, ***Drone*** Entity of living metal, Vanguard spaces transport

The Vanguard are a [illegible] whose territory is [illegible] their sentient [illegible] what good they can before [illegible] system. Their membership is [illegible] individuals who command some [illegible] power such as White Dwarf, Solaar, and Ann Mauserman.

The Vanguard's first [illegible] was on Earth at the [illegible] largely a case of mistaken identity. The cash-strapped team attempted to capture SUPERMAN but only succeeded in netting a Superman [illegible] discovered that BRANIAC had [illegible] Vanguard member Black Nebula and abducted Superman to serve as an organic power source for his interstellar war machines.

Only the united strength of the Vanguard team and the Teen Titans could defeat Braniac and return Superman to Earth. Although grateful to the Titans for the assistance, the Vanguard chose to resume wandering across the light-years of space rather than remain tied to a single planet. DW

VAPOR

FIRST APPEARANCE JUSTICE LEAGUE QUARTERLY #1 (Winter 1990)
STATUS Hero **REAL NAME** Carrie Donahue
OCCUPATION Activist **BASE** Formerly New York City
HEIGHT 5ft 5in **WEIGHT** 124 lbs **EYES** Hazel **HAIR** Brown
SPECIAL POWERS/ABILITIES Able to transform into a living vaporous mist with acidic anesthetic, or transparent properties



Although Carrie Donahue was less than overjoyed upon acquiring superpowers she admitted liberal dorided to use her ability as the [illegible] nuring activist known as Vapor. The origins of Carrie's [illegible] unknown although they may be the result of a latent metagene as is often the case with spontaneous superpowers. Ironically this [illegible] ilent and haughty youth, [illegible] cupied businesswoman Claire Mc[illegible] ney's offer to join The Conglomerate (see CONGLOMERATE THE) a team supplying its super heroic services to several corporate sponsors. Based on Wall Street, The Conglomerate soon battled the JUSTICE LEAGUE INTERNATIONAL—whom Vapor regarded as a pathetic joke —after violating UN protocols by ousting the tyrannical leader of the nation of San Sebon. The Conglomerate broke apart shortly after and Vapor became a spokesperson for an [illegible] [illegible] Helped in [illegible] [illegible] [illegible] SE

VEXT

FIRST APPEARANCE DCU HEROES SECRET FILES AND ORIGINS #1 (February 1999) **STATUS** Unallocated **REAL NAME** Vext
OCCUPATION Patron deity of misfortune **BASE** Delta City
HEIGHT 6ft 2in **WEIGHT** 210 lbs **EYES** Blue **HAIR** Brown
SPECIAL POWERS/ABILITIES Immortality, telepathy, can manipulate all manner of unfortunate occurrences, suffers constant bad luck



Vext is a god of mishap and misfortune the personification of the so-called Murphy's Law—where anything that can go wrong will and at the worst possible moment! Vext once resided in the Jejune Realm, also known as the Borough of Mawkish Indifference, a land of minor gods and goddesses who oversee the mundane aspects of people's everyday life.

The Jejune Realm was erased from existence when mortals no longer chose to actively worship its gods and Vext was sent to Earth. He arrived in Delta City under strict [illegible] ers from [illegible] were not to interfere in human affairs. Struggling to [illegible] to the world as a normal person, Vext was often joined by Paramour the beautiful but unlucky Goddess of Relationships Doue Horribly Wrong. After being pursued by Vyon Caldwell, an archaeologist devoted to the study of minor gods such as the Jejune pantheon, Vext settled down with Colleen McBride, an aspiring [illegible] and Vext accidentally [illegible] PJ

VIBE

FIRST APPEARANCE JUSTICE LEAGUE OF AMERICA (1st series) ANNUAL #2 (November 1984)
STATUS Hero (deceased) **REAL NAME** Paco Ramone
OCCUPATION Super hero **BASE** Detroit
HEIGHT 5ft 10in **WEIGHT** 157 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Could emit shockwaves to trigger earthquakes.

During the period when AQUAMAN led a reformed JUSTICE LEAGUE OF AMERICA out of a Detroit bunker, Paco Ramone quit as leader of the local El Lobos street gang, to join the new JLA along with fellow Detroiter GYPSY. Under the codename Vibe, Ramone used his natural ability to vibrate objects or an molecules and generate destructive shockwaves.

Vibe's career with the JLA ended when an android created by PROFESSOR IVO tracked and strangled Vibe—making him the first Justice Leaguer to be killed in the line of duty. Armando, Vibe's younger brother had similar powers and later joined the CONGLOMERATE as Reverb (later HARDLINE).

Sadly, Vibe has not been allowed to rest in peace. Twice his undead spirit has been reanimated to vex his [illegible] mates in the JLA. DW



VENTRILOQUIST & SCARFACE

FIRST APPEARANCE DETECTIVE COMICS #583 (February 1988)
STATUS Villainous pair **REAL NAME** Arnold Weskar
OCCUPATION Gang boss, assassin **BASE** Gotham City
HEIGHT 5ft 7in **WEIGHT** 142 lbs **EYES** Blue **HAIR** Grey
SPECIAL POWERS/ABILITIES Out of shape and a poor ventriloquist (he speaks "b"s as "g"s), however his shattered psyche harbors dark passions which find murderous outlet through his dummy Scarface

Arnold Weskar was orphaned as a child and repressed his feelings so deeply that he developed a multiple personality disorder. As an adult, he let those angry feelings out and killed a man, landing him in Gotham's Blackgate Penitentiary. His cellmate, Donnegan, showed him a ventriloquist's dummy he had carved from the wood of Blackgate's Gallows Tree. Perhaps the wood was cursed, for Weskar was irresistibly drawn to the doll, and killed Donnegan for it. The psychopathic personality of Scarface emerged, speaking through the dummy.

Weskar and Scarface became major players in Gotham's underworld. When stopped by BATMAN Weskar's defense was that he was an innocent dupe of the Scarface persona. When Gotham was devastated by an earthquake, Weskar created a new puppet, the Quakemaster, and tried to extort $100,000,000 from the city. Weskar committed more mundane crimes until Lt. Mackenzie Beck shot the dummy, shattering its wooden head. Since then Weskar has been in therapy, but late at night, he continues to hear the [illegible] ling voice of [illegible] angry [illegible] RG



LOOK WHO'S TALKING *Arnold Weskar couldn't get arrested as a ventriloquist, but when hiding behind his gangster dummyquin Scarface—made from sacred wood—he becomes a real Public Enemy.*



GUNNING FOR TROUBLE *Weskar's mild demeanor vanishes as soon as matters are not to his liking; then sadistic Scarface takes control. Fortunately, even a full magazine of bullets from the dummy's Tommy gun won't bring down the crime crusader Scarface calls "Batman."*

Vigilante I

First appearance ACTION COMICS #42 (November 1941)
Status Hero *Real name* Gregory Sanders
Height 6ft *Weight* 180 lbs *Eyes* Blue *Hair* Black
Occupation Adventurer *Base* Mobile
Special powers/abilities A trained fighter, an expert motorcycle rider is skilled with a pistol and knife, and can sing a pretty mean tune.

Nathaniel Sanders and his wife had three children: Rebecca, Gregory and Jeffrey. Jeff Sanders died of "the fever" in 1936 and Nathaniel was killed by stagecoach bandits. Greg grew up to become the famous radio star known as the "Prairie Troubadour." However, to avenge his father, he donned the costumed identity of the Vigilante. He had numerous exploits on his own and with the Seven Soldiers of Victory. Billy "Pop" Gunn, an old man from New Jersey who loved the Old West, hooked up with the Vigilante for several adventures.

While trying to prevent the Head from instigating a tong war in Chinatown, the Vigilante met the youthful Daniel Leong, who soon becomes his partner. Stuff "Gangster Benjamin" "Bugsy" Siegel killed Stuff, sending Vigilante on a new mission of vengeance. At some point thereafter, Leong's brother Victor took over his brother's role as Stuff the Chinatown Kid. On June 20, 1947, Vigilante finally gained revenge, in a one-on-one confrontation with Bugsy Siegel. Shortly thereafter, the SSOV were tossed back in time, and Sanders spent 1875-1895 roaming the Old West. He was rescued by the Justice League of America and the Justice Society of America. Now better known for his Greg Sanders's Round-Up fast food franchise, he enjoys a well deserved retirement with his wife Sally. RG

Vigilante II

First appearance THE NEW TEEN TITANS ANNUAL (1st series) #2 (Summer 1983)
Status Hero (deceased) *Real name* Adrian Chase
Occupation Criminal hunter *Base* Mobile
Height 6ft 2in *Weight* 197 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities Master of unarmed combat and skilled in the use of firearms and other weapons, practiced meditative processes to overcome pain and heal injuries, rode a heavily armed motorcycle

As an indefatigable Manhattan District Attorney, Adrian Chase worked doggedly within the system to dismantle the city's Mafia infrastructure. But when Chase's wife Doris, son Adam and daughter Drew were killed by a bomb planted by the Scarpelli mob, family Chase sought their own justice as Vigilante. Guilt ridden over his abandonment of the rule of law, Chase attempted to cease his Vigilante activities on several occasions and ultimately committed suicide. SB

Vigilante III

First appearance DEATHSTROKE THE TERMINATOR #6 (January 1992) *Status* Hero *Real name* Patricia "Pat" Trayce
Occupation Retired police detective, crime fighter *Base* Mobile
Height 5ft 9in *Weight* 144 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities Marksmanship and martial artist, costume has night-vision goggles and flak jacket, weapons and equipment include pistol, ropes, grenades, and a molybdenum-alloy fighting baton

After his partner was killed by mob hitman Barker, G.C.P.D. detective Pat Trayce was suspected of jeopardizing Barker's safety in the witness protection program. When Deathstroke kidnapped Barker to smoke out the true traitor within the justice department, Trayce was blamed and suspended from duty. Determined to prove her innocence, Trayce began her own investigation, during which time she met the informant Scorpio, who had once assisted the late Adrian Chase (Vigilante II). Scorpio gave Trayce the costume and weapons of the Vigilante. Trayce then helped Deathstroke flush out the justice department mole. Realizing the benefits of working outside the law, Trayce turned in her badge, and became the Vigilante full-time. She has been a Checkmate agent, set up a detective agency, Vigilance, and worked with the Forgotten Heroes and the JSA All Stars. SB

Viking Prince

First appearance THE BRAVE AND THE BOLD #1 (August 1955)
Status Hero (deceased) *Real name* Jon Haraldson
Occupation Adventurer *Base* Formerly 10th-century Scandinavia, now Valhalla, home for Norse warriors who have died in battle
Height 5ft 11in *Weight* 171 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities A powerful brass bi-hand sword and swordsman, some legends claim that he was invulnerable to harm from metal, wood, fire, and water

The origins of Jon the Viking Prince remain a mystery. One legend avers that Jon was brought to Valhalla after a great battle, granted superpowers by Odin, the Asgardian god, and sent back to Earth to battle evil for eternity.

Jon's mysterious past became linked to the present when Cheshire and her band of female assassins, the Ravens, reached back in time to the 10th century. Black Canary pursued them and the Viking Prince fell in love with her. But Cheshire shot the Prince, and the Ravens and Canary returned to the present.

Suspended in ice by a Valkyrie who had fallen in love with him, the Viking Prince was freed from his frozen state centuries later during World War II. After dying fighting the Nazis, Jon was finally taken to Valhalla.

Black Canary later learned that the Viking Prince had survived Cheshire's bullet when she found an artifact that referred to their affair. Upon it was carved the inscription "His heart mourned for a love lost to time." PJ

Villainy Inc.

First appearance WONDER WOMAN: OUR WORLDS AT WAR #1 (August 2001) *Status* Villain team *Base* Mobile
Current Members and Powers: *Queen Clea (leader deceased)* Atlantean monarch who earned the Trident of Poseidon. *Cybergirl* Cyborg who can interface with machinery. *Doctor Poison II* Expert in toxins and plagues. *Gigantia* Can grow to towering heights. *Jinx* Vast mystical abilities. *Trinity (destroyed)* Her three faces: Time, War, and Chaos, possessed specialized powers, revealed as a computer virus.

Two villains so monstrous that even the Wonder Woman rogues gallery is afraid of them, the Amazons Queen Clea (whose power includes Cheetah I, Doctor Poison, Hypnotic Woman, and Zara) the wartime team failed to score heroic victories. Clea resurrected Villainy, Inc. and recruited a new roster: Cybergirl, outfitted with Cyber Rg's machinery and weapons; Chi'anta Jinx, the enigmatic Trinity and the second Doctor Poison, the granddaughter of the original. Clea led the new team to Skartaris, home of the Warlord, hoping to capture the Golden City of Shamballah and its computer core. Wonder Woman united the peoples of Skartaris in a counter attack but Trinity revealed herself to be living computer virus created by ancient Skartaris scientists to infect Shamballah's computer core and "reboot" the land to its previous more harmonious state. Wonder Woman stopped Trinity and Clea was de-aged into nothingness. The surviving members joined Wonder Woman on a time-hop to 1943 where a younger Clea and Hippolyta were joined in battle. After helping defeat Clea, Wonder Woman escorted Villainy Inc. back to the modern era. DW



Golden Age *The original Villainy Inc. real Cleo beat Hippolyta, the wartime Wonder Woman.*

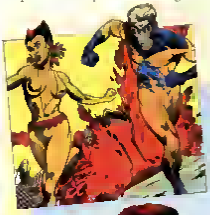
The new team: *1) Gigantia 2) Doctor Poison II 3) Trinity 4) Queen Clea 5) Cybergirl 6) Jinx.*

VIXEN

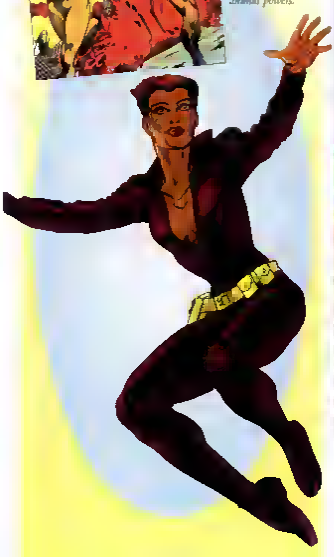
FIRST APPEARANCE ACTION COMICS #521 (July 1981)
STATUS Hero **REAL NAME** Mari Jiwe McCabe
OCCUPATION Adventurer **BASE** Ultramarines base Superbia
HEIGHT 5ft 7in **WEIGHT** 140 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Mystical Tantu totem gives her the abilities of one animal at a time

Mari McCabe grew up in Africa the daughter of the Reverend Richard Jiwe. Her father had inherited a magical totem that had supposedly been given to the ancient hero Tantu by the trickster Anansi the Spider of African folklore and myth. The reverend's envious and corrupt half brother General Maksai, killed Richard for the totem and Mari fled to the U.S. where she found remarkable success as a fashion model.

Soon Mari recovered the Tantu totem and under the codename Vixen used its amazing animal powers to become a member of the Detroit-based JUSTICE LEAGUE OF AMERICA. General Maksai tried to force her to turn the totem over to him, but received his comeuppance when he used the totem in selfishness, and was transformed into an ox. Vixen joined the SUICIDE SQUAD after leaving the JLA, striking up a failed romance with teammate BRONZE TIGER. She later worked with the Justice League Task Force and is now a member of the INTERNATIONAL ULTRAMARINES CORPS. Alongside her fellow heroes in the Ultramarines Vixen now operates from the floating city of Superbia and keeps a lookout for global crises. DW



SHARED LINK *Like Animal Man Vixen loses connection to the morphogenic field that bestows animal powers.*



VUNDERBARR, VIRMIN

FIRST APPEARANCE MISTER MIRACLE (1st series) #5 (DECEMBER 1971)
STATUS Villain **REAL NAME** Virmin Vunderbarr
OCCUPATION Assassin **BASE** Apokolips
HEIGHT 5ft 2in **WEIGHT** 130 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES A highly skilled, if unreliable marksman, good hand-to-hand combatant, but hand capped by small size. He relies on his troops to fight h s battles for him has delusions of grandeur and believes he deserves more power than he has.

JACKBOOT JERK *Virmin Vunderbarr styles himself after the rigid and domineering Prussian military of days gone by.*

Virmin Vunderbarr was one of Darkseid's best skilled soldiers quickly rising to become a military leader. He has ensconced himself as one of Darkseid's trusted aides even though he schemes with the other acolytes to increase his own power. After a campaign on Earth, Vunderbarr styled himself after 18th-century Prussian soldiers. On [illegible] he has angered Darkseid and been destroyed by the Omega Force only to be resurrected when needed by the tyrant. Virmin spends more time conniving his master Darkseid's favor than using an effective brain. Despite his keen intellect and tactical acumen he has failed time and again, usually because of the intervention of Scott Free/MR. MIRACLE.

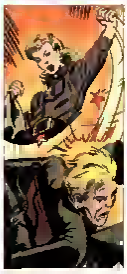
Virmin's niece Malice is the youngest but in no means the least dangerous, of Granny Goodness' Female Furies. She controls the [illegible] Quantum Cloaking. RG



MALICE IN MIND *Despite her innocent appearance Virmin's niece Malice has the makings of being far deadlier and more effective than he ever was.*

VON GUNTHER, BARONESS PAULA

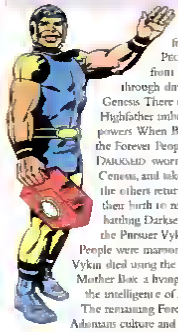
FIRST APPEARANCE WONDER WOMAN (2nd series) #131 (March 1998) **STATUS** Reformed villain **REAL NAME** Paula Von Gunther
OCCUPATION Scientist **BASE** Themyscira
HEIGHT 5ft 10in **WEIGHT** 155 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Expert occultist (as Dark Angel) teleportation: can change size and shape at will control manipulation of time.



Baroness Paula Von Gunther was a ruthless Nazi occultist and a personal assistant to Adolf Hitler during World War II. Hoping to harness the power of Johnny Thunder's mystic Thunderbolt (see THUNDER II JOHNNY) for her own evil ends, the Baroness summoned the ancient spirit Dark Angel who took over her body. Channeling Dark Angel's mystic powers Von Gunther attacked the JUSTICE SOCIETY OF AMERICA and trapped them in a magical cage. HIPPOLYTA, the Golden Age WONDER WOMAN, freed her heroic teammates, and Von [illegible] was separated from the Dark Angel spirit. Dark Angel became a constant foe of Hippolyta and her daughter DIANA, while Von Gunther renounced her ties to the Nazi party and relocated to Themyscira (see Amazing Tales, pp. 120–1). There the Baroness became a prominent scientist, the inventor of the Purple Healing Ray. PJ

VYKIN

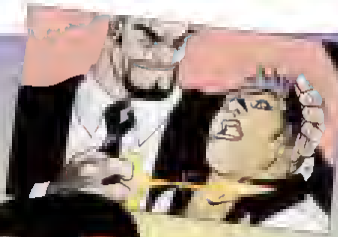
FIRST APPEARANCE FOREVER PEOPLE 1st series #1 (March 1971)
STATUS Hero **REAL NAME** None **OCCUPATION** Adventurer
BASE Earth **HEIGHT** 6ft 1in **WEIGHT** 201 lbs **EYES** Brown
HAIR Black **SPECIAL POWERS/ABILITIES** "Magno-Power" enables him to project magnetic energy; a natural leader able to mentally trace atomic patterns across the Forever People's Mother Box computer.



Like his five human friends in the FOREVER PEOPLE, Vykin was plucked from Earth and transported through time and space to New Genesis. There the enigmatic Highfather imbued him with incredible powers. When BEAUTIFUL DREAMER of the Forever People was abducted by DARKSEID sworn enemy of New Genesis, and taken to Earth Vykin and the others returned to the planet of their birth to rescue her. Later, after battling Darkseid's agent DEVILANCE the Pursuer Vykin and the Forever People were marooned on the planet Adon. Vykin died using the Forever People's Mother Box, a living computer to increase the intelligence of Adon's native populace. The remaining Forever People taught the Adonians culture and established the city of Forevertown. However when SEQUAN was possessed by an evil entity called the Dark, Adon was regressed to its original primitive state. The Dark's reversal of time fortunately raised Vykin from the dead. Vykin and the team have since returned to New Genesis. SfS

WALLER, AMANDA

FIRST APPEARANCE LEGENDS #1 (November 1986)
STATUS Villain **REAL NAME** Amanda Blake Waller
OCCUPATION Leader of the Suicide Squad **BASE** Washington D.C.
HEIGHT 5ft 1in **WEIGHT** 200 lbs **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES No combat training, but her steel will allows her to see straight through to the heart of a problem.

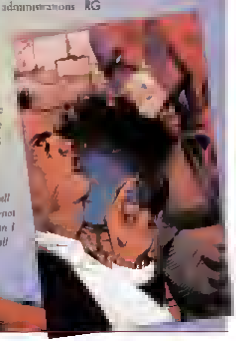


TOUGH NUT [illegible] with help[illegible]

Man[illegible]ging [illegible] now [illegible] that [illegible] most operations[illegible] Conceived in [illegible] prison th[illegible] Squad was [illegible] just [illegible] and Waller [illegible] final gam[illegible] determined [illegible] She retains an active [illegible] Washing[illegible] having survived under [illegible] administrations RG

[illegible] enforcers [illegible] struck then [illegible] was gunned down by local thugs and [illegible] later their daughter Dawn was killed by a drug-dealer known as [illegible] Joe went seeking revenge, only t[illegible] of bullets Amanda fiercely [illegible] her remaining three children [illegible] to finish their education. Sh[illegible] to college herself, majoring in [illegible] and political science. When all [illegible] finished high school she told [illegible] had to fend for themselves [illegible]e working for Illinois Congressman Collins, she found some old dusty [illegible]out Task Force X and its two [illegible] ARGENT I and the [illegible] SQUAD

Waller conceived the idea of a [illegible]ved Force [illegible] humans [illegible]rsuaded [illegible]nal alike if [illegible]ssary grant[illegible]ng them pardons to persuade them to go on suicide missions. She managed to wrangle government approval and funding [illegible]d Task Force X was reborn



BACK OFF! *The Hell [illegible] I [illegible] outta d[illegible]ed—not even by the most fe[illegible]l tape [illegible] f them all*

WANDERERS, THE

FIRST APPEARANCE ADVENTURE COMICS #375 (December 1968)
STATUS Were (wiped from existence) **BASE** Mobile
MEMBERS AND POWERS
Re-Animage (leader) Immortal.
Dartalon Carries a hologram that fires spacial darts.
Elvar Master swordsman with an energy-charged blade.
Aviax Shapeshifter can turn into any type of bird
Psyche Empath capable of manipulating others' moods
Quantum Queen Can change her body into light radiation
Celebrand (not active) Skilled marksman, natural leader



The Wanderers are remembered by many as the smaller, more mobile version of the LEGION OF SUPER-HEROES. They earned their stripes as adventurers but first saw widespread fame as villains when the corrupt influence of the Nefu Nebula caused them to turn to crime and steal the Seven Stones of Alactos.

Though their time on the dark side proved short-lived, the Wanderers appeared to have met their ultimate end when the mad wife of the Controller called Clonus murdered them. Clonus, however, grew clones of every Wanderer (except Celebrand) with memories of their past lives intact. A few of the clone Wanderers adopted new names: Immorto became Re-Animage, Darnig became Dartalon, Elvo became Elvar and Ornithe became Aviax.

Once the clone Wanderers solved the mystery of their own murders they became deputized agents of the United Planets. They even created a clone of Celebrand but vanished into deep space before the clone could mature. After the events of Zero Hour (see Great Battles pp. 320–1) the future of the Legion was altered and the Wanderers were eradicated from existence. DW

THE WANDERERS *1) Aviax 2) Dartalon 3) Re-Animage 4) Psyche 5) Elvar 6) Quantum Queen*

WARRIOR

FIRST APPEARANCE GREEN LANTERN (2nd series) #59 (March 1968)
STATUS Hero **REAL NAME** Guy Gardner
OCCUPATION Adventurer, bar owner
BASE Warriors Bar, New York City
HEIGHT (Guy) 6ft 2in (Warrior) up to 9ft **WEIGHT** (Guy) 240 lbs (Warrior) up to 750 lbs **EYES** Blue **HAIR** Red
SPECIAL POWERS/ABILITIES Vast superstrength, near invulnerability, translocation of appendages into weapons, absorption of energy, often martial arts skills.

Born with the DNA of the alien Vuldarians spliced into his own, Guy Gardner was a college football star who had been selected to become a GREEN LANTERN. Guy ultimately [illegible] quintal his own ring after Hal Jordan became Earth's premier Green Lantern. Guy suffered brain damage while trapped in the Phantom Zone, another dimension where beings exist in ghostlike states. After briefly betraying the GREEN LANTERN CORPS, Guy returned to Earth and joined the JUSTICE LEAGUE, falling for fellow Leaguer ICE.



After a conflict with Hal Jordan, Guy was forced to resign from the Corps but he tricked LOBO into stealing SINESTRO's yellow power ring and made it his own. An attack by Jordan left Guy powerless but his Vuldarian DNA became active and Guy's new powers transformed him into Warrior.

Tragically Ice died, but Guy's brain damage was finally healed. Soon after Guy opened Warriors, a super-hero-themed bar in New York City. PJ

Warlord

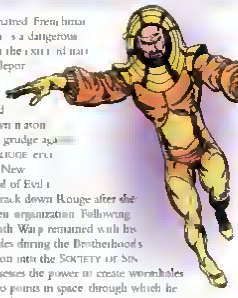
First appearance: FIRST ISSUE SPECIAL #8 (November 1975)
Status: Hero **Real name:** Travis Morgan **Occupation:** Warlord **Base:** Skartaris
Height: 6ft **Weight:** 180 lbs. **Eyes:** Blue **Hair:** White
Special powers/abilities: An exceptional athlete and tactical thinker, a proven swordsman, horseback rider and brawler.

Out of time
Travis found his place in the sword & the lost world of Skartaris.

[illegible] Travis Morgan [illegible] Great Britain [illegible] Travis Morgan [illegible] [illegible] Jennifer [illegible] [illegible] Tara [illegible] [illegible] Morgan and [illegible] Jovers, then husband [illegible] Tara taught him sword-fighting skills [illegible] he became the freedom-fighter Warlord. He [illegible] had a son, Joshua, who was kidnapped [illegible] magically turned into a an adult and [illegible] killed. In fact, Joshua survived and [illegible] his self-imposed exile [illegible] Morgan [illegible] Warlord's daughter Jennifer (see [illegible] JENNIFER) came searching for her long lost father. In Skartaris she discovered she possessed magical ability as well because she [illegible] equal of Deimos, helping [illegible] keep the land free. RG

Warp

First appearance: THE NEW TEEN TITANS (1st series) #14 (December 1981) **Status:** Villain **Real name:** Errol LaSalle **Occupation:** Mercenary **Base:** Saint-Tropez, France
Height: 5ft 8in **Weight:** 148 lbs. **Eyes:** Brown **Hair:** Brown
Special powers/abilities: Ability to fly, can open warps, and teleport between two locations.



Devan is hatred from [illegible] Errol LaSalle is a dangerous enemy with the [illegible] ability to teleport himself anywhere in the world. For unknown reason he nursed a grudge against Madame Rouge after [illegible] joining the New Brotherhood of Evil [illegible] help them track down Rouge after she betrayed their organization. Following Rouge's death, Warp remained with his new comrades during the Brotherhood's reorganization into the Society of Sin.

Warp possesses the power to create wormholes between two points in space through which he can transport himself or others. It is believed that he needs specific coordinates for both locations in order to open a wormhole, but Warp's powers are still undefined.

Warp participated in the Crisis (see Great Battles, pp. 320–1) and has battled the Teen Titans and Elongated Man. More recently he participated in The Joker's "Last Laugh" rampage. Warp bears a grudge toward Cat Man, a fellow villain who once confessed secrets to court prosecutors. DW

Waverider

First appearance: ARMAGEDDON 2001 #1 (May 1991)
Status: Hero **Real name:** Matthew Ryder **Occupation:** Scientist **Base:** Mobile
Height: 6ft **Weight:** 185 lbs. **Eyes:** Blue **Hair:** Blond
Special powers/abilities: Time travel flight project of quantum-powered force blade, can access a person's aura and predict their most probable future.

Matthew Ryder was a scientist from a future Earth ruled by Monarch, an armored despot who had eliminated all heroes. Ryder believed that one of Earth's erstwhile heroes had evolved into Monarch and, using his scientific skills, Ryder created a time machine to journey into the past and change history. Ryder convinced Monarch to let him be a guinea pig in his own device and Monarch agreed, believing Ryder like several initial test subjects would die in the process. Ryder survived, however, merging with the timestream and transforming into Waverider.

Traveling back to the past, he united forces with Earth [illegible] much-[illegible] Justice League of America, the Teen Titans and Ca[illegible] Atom to defeat Monarch, who was revealed to be Hank Hall, formerly the hero Hawk (see Hawk & Dove). Waverider then joined the Linear Men, a group devoted to maintaining the timestream. PJ



Weaponers of Qward

First appearance: GREEN LANTERN (2nd series) #2 (October 1960)
Status: Villains **Base:** Qward the Anti-Matter Universe
Notable armies and weapons:
Berkyrdi, Chonnn, Drik, Grennnn (a robot) ***Gyn-Grynggg, Gypp-Bax, Kore-Thyne, Kimon the Chief Weaponer, Kronnnn, Maqqet, Rangen the Abominable, Sinestro, Tolla-Taj, Vestry the Thinker, Yokal the Almonous.***
Special powers/abilities: Armed with "qwer-bolts" yellow shields, amidst the power rings of the Green Lantern Corps ineffective.

In the anti-matter universe of Qward, wrong is quite literally right. The Qwardians worship evil and hate beings in the positive matter universe who believe in the ideal of goodness. Ten billion years ago the Anti-Monitor was born on a lifeless moon of Qward. This creature—absolute evil incarnate—seized control of the anti-matter universe and created an army of Thunderers to battle his antithesis reflection in the positive-matter universe, the Monitor.

When a backlash of their equal-but-opposite assaults sent the Anti-Monitor and the Monitor into slumbering stasis for billions of years, a Qwardian named Yokal the Atrocious seized the opportunity to unite his people as the Weaponers of Qward. Declaring himself Chief Weaponer, Yokal initiated the ongoing Qwardian offensive to undermine the Guardians of the Universe in the positive-matter universe and wage war with the Guardians' peacekeeping agents, the heroic Green Lantern Corps. Over the years the Weaponers have launched even more ambitious campaigns to overrun the positive matter universe but none more successful than the return of the Anti-Monitor, who transformed his Thunderers into shadow demons that killed trillions during the Crisis (see Great Battles, pp. 320–1). SB



WEATHER WIZARD

First appearance THE FLASH #110 (January 1960)
Status Villain *Real name* Mark Mardon
Occupation Professional criminal *Base* Central City
Height 6ft 1in *Weight* 184 lbs *Eyes* Blue *Hair* Black
Special powers/abilities Weather Wizard projects and manipulates "atmospheric energy" which brings about meteorological changes. Mardon can summon lightning bolts or bitter cold with a wave of the wand.

Mark Mardon was a brilliant meteorologist who, like Thaddeus Brown before him, became the Weather Wizard due to his obsession with the weather. With this amazing weapon, Mardon could control the wind, temperature, and create lightning, rain and snow. He began his criminal career as the Weather Wizard often battling Barry Allen, the FLASH (I) (see also BATMAN, ROBIN and the ELONGATED MAN). After Allen's death, the Wizard seemed to go legit for a time but returned to oppose Wally West, the third Flash. The deaths of five of the Flash III's foes including Weather Wizard, unleashed the demonic NERON who granted dozens of super villains increased power in exchange for their souls. The Flash III and his wife (see also FIRE) manage to outwit Neron and rescue the villains' souls. The Flash III then confronted TAR PIT and discovered that the Weather Wizard was the father of Julie Ann Goodyear, Josh (now being raised by Iris Allen (see also FIRE)). The Weather Wizard formed the new Rogues Gallery reformed by the villain Blacksmith and now led by CAPTAIN COLD.

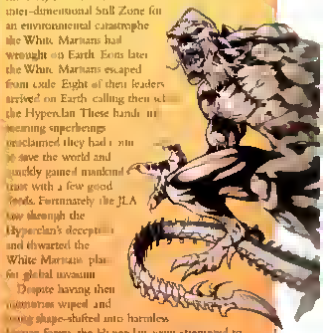
Stormy weather
Brandishing his wand, the Weather Wizard performs various logical marvels—if the word fits!

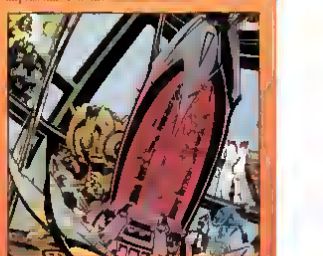
WHITE MARTIANS

First appearance JLA #1 (January 1997)
Status Villains *Base* Z'onn Z'orr
Main members and powers (Hyperclan)
Prester A Martian superman
Pravaan Warrior woman
Zum Superspeedster
Centurion Shield-carrying soldier
Fuxtux Rocky powerhouse
Arkaix Armored juggernaut
Triplex Possessor of devastating gaze
A-Mortal Fearsome wraith

Possessing superstrength telepathy, the powers of flight, and force-blasting, Martian Vision like their Green Martian kin, the White Martians are a thousands-strong race of shape-shifters. They share the Green Martians' weakness to fire, which renders them virtually powerless. Eons ago, the bloodthirsty White Martians had dominated Earth. However, the more peaceful Green Martians (of whom the JLA's MARTIAN MANHUNTER J'onn J'onzz is the sole survivor) banished them to the inter-dimensional Still Zone for an environmental catastrophe the White Martians had wrought on Earth. Eons later, the White Martians escaped from exile. Eight of their leaders arrived on Earth, calling themselves the Hyperclan. These handsome, seemingly superbeings proclaimed they had come to save the world and quickly gained mankind's trust with a few good deeds. Fortunately, the JLA saw through the Hyperclan's deception and thwarted the White Martians' plan for global invasion.

Despite having their numerous wiped and young shape-shifted into harmless human forms, the Hyperclan again attempted to wreak havoc on Earth. The JLA defeated the White Martians once more and returned them to the Still Zone where J'onn J'onzz locks them imprisoned as his s[illegible] (cf. SB)





Flower of wrath The Hyperclan's fly with the JLA [illegible]

WEIRD, THE

First appearance THE WEIRD #1 (April 1988)
Status Hero (deceased) *Real name* None
Occupation Dimensional guardian *Base* Mobile
Height 6ft 5in *Weight* 185 lbs *Eyes* Brown *Hair* Brown
Special powers/abilities Could change molecular form by of his body or anything he was in contact with, flew by riding magnetic currents.



The Weird came from an alternate dimension inhabited by the energy seething Zaralatts and the Finish Macrolatts, who exploited the Zaralatts as power sources. When several Macrolatts decided to attack Earth, the Weird rushed to Earth to prevent it. To contain his energy burst in this new world, the Weird possessed the body of a dead man named Walter Langley. Unfortunately, the Weird was approaching critical mass—when he exploded, he would take out half of Earth. The Weird stopped the Macrolatt invasion and was then taken into space by SUPERMAN to GREEN LANTERN: Gardner. There the Weird perished in a colossal blast. DW

WHIP, THE

First appearance FLASH COMICS #1 (January 1940)
Status Hero *Real name* Rodney Elwood Gaynor
Occupation Playboy *Base* Saguro, New Mexico; New York City
Height 6ft 2in *Weight* 210 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities Expert with a bullwhip and as superb horseback rider; well-developed moral conscience; despite wealth

In 1939, millionaire socialite Rod Gaynor was traveling through Sequoia, New Mexico, when he learned of the legend of Don Fernando Suarez, a 19th century hero [illegible] to El Castigo, the Whip. Gaynor discovered many of Suarez's belongings and decided to perpetuate the hero's legend. He became an expert with a bullwhip and an expert equestrian rider, his stallion Diablo as the new Whip. As the Whip, Gaynor fought crime in New Mexico, preventing the exploitation of the poor Mexican immigrants who lived there. When the United States entered World War II, Gaynor moved to New York City and joined the ALL-STAR SQUADRON. Nothing is known about the Whip's activities after 1944 and his final fate has yet to be revealed. PJ

WHITE WITCH

First appearance: ADVENTURE COMICS #350 (November 1966)
Status: Hero *Real name:* Mysa
Occupation: Adventurer *Base:* Earth
Height: 5ft 8in *Weight:* 118 lbs *Eyes:* Red *Hair:* White
Special powers/abilities: Can perform magic spells of defence or offense. Still learning but has the potential to become one of the most powerful mages of her millennia

A group of 31th century mages including Mysa the White Witch mobilized to defeat the all-powerful DARK LORD Mordru stripping him of his objects of power — notably the Emerald Eye — and entombing him. Few knew until much later that Mysa was Mordru's stepson child transformed into a red old crone by Mordru. Mysa is the lone survivor of the mystic heroes. On planet Tharn Mysa used the Sceptre of Sibolla to save the life of the pregnant Azra Sangin unintentionally gifting the baby Zoe with telekinesis.

Later KINETIX of the LEGION OF SUPER-HEROES lost her powers unaware that Mysa (using the Star of Akkos) was to blame for this. Mysa revealed her role and restored Kinetix's abilities just before Mordru escaped from his prison. In the ensuing battle Mysa the White Witch was returned to her youthful form by magic. She continues to perfect her abilities and works with Legionnaires on occasion. RG

WHITE, PERRY

First appearance: SUPERMAN I (1st series) #7 (November 1940)
Status: Hero *Real name:* Perry Jerome White
Occupation: Managing editor of *The Daily Planet* *Base:* Metropolis
Height: 5ft 10in *Weight:* 200 lbs
Eyes: Blue *Hair:* Brown with white at temples
Special powers/abilities: Indomitable will and relentless thirst for truth

In a city dominated by the Man of Steel The *Daily Planet*'s Perry White has become one of the most influential figures in Metropolis due to the power of the press. His life is inseparable from the modern history of the *Planet* having started there as a copy boy at the age of ten. White's rough childhood in Suicide Slum was brightened somewhat by his friendship with a boy named Lex Luthor (*see* LUTHOR, LEX).

Luthor made a fortune in his early twenties and purchased the *Planet*. Perry left the country on assignment as an overseas reporter. In that time, Luthor seduced White's girlfriend Alice Spencer who conceived a child. White married Spencer upon his return and she gave birth to his son (really Luthor's natural son) Jerry White. Meanwhile financiers bought the newspaper back from Luthor on the condition that Perry White become managing editor.

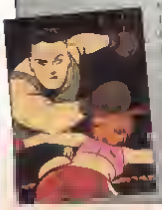
White hired both Lois Lane (*see* LANE, LOIS) and Clark Kent (*see* SUPERMAN) and has weathered a number of tragedies that would have broken lesser men including the death of his son and a bout with lung cancer. After a recent stint as a professor at Metropolis University White returned to his first love The *Daily Planet*. One of his toughest recent decisions was to demote Clark Kent to a lesser reporting job and hire Jack Ryder (*see* CREEPER, THE) as his replacement. DW

WILDCAT I

First appearance: SENSATION COMICS #1 (January 1942)
Status: Hero *Real name:* Ted Grant
Occupation: Boxer *Base:* New York City
Height: 6ft 5in *Weight:* 220 lbs *Eyes:* Blue *Hair:* Grey
Special powers/abilities: Master of hand-to-hand combat especially boxing, slowed aging (like other JSA members)

Ted was a young boxer and sparring partner to champion Alan Scott. He used his new uniform and fighting skills to extract a confession from Moretti and clear his name. As Wildcat, Grant began patrolling the streets of New York City and ridding them of mob-related crime. He joined the JUSTICE SOCIETY OF AMERICA during World War II and had a love affair with HIPPOLYTA the Golden Age Wonder Woman. In 1950, Grant's son Jake was kidnapped by the Golden Archer and Wildcat temporarily retired from crime-fighting. He opened his own gym and trained some of the world's greatest fighters, including TIGRESS, BLACK CANARY II and CATWOMAN. Choosing to possess nine lives Wildcat now serves with the JSA. Tragically, while fighting the INJUSTICE SOCIETY he discovered that his son had been [illegible] by the Golden Archer's Wasps [illegible] killer Wasp. PJ

Sparring partner to: [illegible] *both:* Holly Robinson [illegible] *Wonder Woman's close friend, a thing* [illegible]





Stop the presses! *Perry White is a newspaperman through and through, using his role as a tireless advocate for the Daily Planet. It's often said that if you cut him open you'd find printer's ink running through his veins!*

WILDCAT II

First appearance: [Yolanda Montez] INFINITY INC #12 (Mar 1985) (Wildcat II: CRISIS ON INFINITE EARTHS #4 [Sept 1985])
Status: Hero [deceased] *Real name:* Yolanda Montez
Occupation: Journal st for *Rock Stars* magazine *Base:* Los Angeles
Height: 5ft 8in *Weight:* 143 lbs *Eyes:* Brown *Hair:* Reddish brown
Special powers/abilities: A ferocious fighter with cat-like ruthless and retractable claws enhanced speed and superhuman agility

The original Wildcat (*see* WILDCAT I) Yolanda Montez's godfather suffered crippling injuries during the Crisis. Yolanda decided to honor her godfather by using her cat like abilities to carry on in the fighting boxer's stead. As Wildcat II Yolanda joined INFINITY INC and learned there that her powers resulted from experiments conducted by Dr. Benjamin Love upon pregnant mothers including Yolanda's own (*see* HELIX) Wildcat II remained semi-active after the Infinitors disbanded and later joined a squad of super heroes fighting to liberate Paradise from ECLIPSO. Sadly she was killed by the villain. SB

Wild Dog

First appearance WILD DOG #1 (September 1987)
Status Hero *Real name* Jack Wheeler
Occupation Ex-soldier, mechanic, vigilante *Base* Quad Cities, Iowa
Height 6ft *Weight* 175 lbs *Eyes* Blue *Hair* Blond
Special powers/abilities An exceptional soldier, excellent with firearms. As Wild Dog, his gloves emit an electric shock, similar to a taser.



Star athlete Jack Wheeler went to college on a football scholarship. After an injury forced him off the team, he dropped out, unable to afford tuition. He opted instead for a tour of duty with the U.S. Marines, which ended in tragedy when most of his comrades were killed by a terrorist bomb. Disheartened, Wheeler left the army and returned to Quad Cities, Iowa, taking night classes at State University. He also fell in love with Claire Smith—only to see her struck down by a gunman. The police investigation revealed that her last name was really Carruthers, and that she was the daughter of a recently killed Chicago mob boss. She was not a random victim, but a target. Vowing to hunt down Wheeler, trapped. Donning a hockey mask, khakis and a State U. shirt, he became the crime fighter Wild Dog. He was soon a local hero, even though hated by the police for his ruthless vigilantism. Wheeler spends his days as an attorney in Durham, and his nights as a protector of the innocent. RG

Wildebeest

First appearance (W'ildebeest Society) THE NEW TEEN TITANS (2nd series) #36 (October 1987) [Baby Wildebeest] NEW TITANS #84 (February 1992) *Status* Hero *Real name* None *Occupation* Hero *Base* Science City, Russia *Height* Up to 12ft *Weight* Up to 635 lbs. *Eyes* Yellow *Hair* Auburn *Special powers/abilities* Can transform into a giant, superstrong powerhouse, has the mind of an infant and the temper to match.

The Wildebeest Society started as a criminal organization. Eager to make their mark, amounts of money by pan- might [illegible] called Wildebeest, whose random appearances and varying styles of operation baffled investigators.

Jerry Ho, junior member of the Teen Titans, became the leader of the Wildebeest Society when a demonic force held him in its thrall. He turned the society's resources toward the creation of [illegible] hybrid bodies to serve as new hosts for the evil energy. When the new Wildebeest kidnapped the Titans, Deathstroke the Terminator had no choice but to kill Jericho to save him.

One Wildebeest survived the destruction of the Society. Nicknamed Baby Wildebeest, the [illegible] all-powerful behemoth lives with Red Star and Dove, its surrogate parents, in Russia. DW

Wildfire

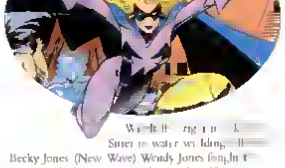
First appearance LEGIONNAIRES #76 (October 1999)
Status Hero *Real name* (Alien x) Leroy Drake; (Blast-Off) Randall Burroughs (W'ildfire amalgam) Drake Burroughs *Occupation* Legionnaire *Base* Legion World U.P. Space *Height* 6ft 3in *Weight* Variable *Eyes* None *Hair* None *Special powers/abilities* Projects blasts of energy and absorbs energy; can fly at superspeed.



After the evil Mordru the Dark Lord destroyed the [illegible] heads of the energy [illegible] p, world heroes Atom x [illegible] Blast Off the son [illegible] young heroes were [illegible] trained in a special [illegible] armament suit created [illegible] Professor Vulcan [illegible] bbed "Drake [illegible] Burroughs" the energy [illegible] creature quickly became an [illegible] ally of the Legion of Super Heroes under the [illegible] Erg-1. As Erg-1 [illegible] Burroughs helped the Legionnaires [illegible] [illegible] [illegible] as they took over the universe [illegible] 31st century. Soon after, Erg-1 was transported across the galaxy, through a tear in the fabric of space, and his containment suit was destroyed. Erg-1 then found the Kiyan, a nomadic race of space trackers who [illegible] his disembodied energies back to the Legion. Ren corporated in one of Professor Vulcan's special suits. Burroughs took the name Wildfire and rejoined the Legion as one of its most powerful members. PJ

Windfall

First appearance BATMAN AND THE OUTSIDERS #9 (April 1985)
Status Hero *Real name* Wendy Jones
Occupation Adventurer *Base* Los Angeles
Height 5ft *Weight* 105 lbs *Eyes* Blue *Hair* Blonde
Special powers/abilities Can generate and control winds from gentle breezes to gale force tornado-level windstorms.



Windfall [illegible] Suicide Squad [illegible] Becky Jones (New Wave) Wendy Jones [illegible] justice with the Outsiders befriending Batgirl. Windfall was captured and cloned by New Wave in diabolical plot to infiltrate the Outsiders. The Windfall clone was discovered by Batman and died in battle. The real Windfall went back to the Outsiders but left when Violet Harlo's evil plot [illegible] convinced her to join Sinkelore's Kobra. Realizing her mistake, Windfall rejoined the Outsiders until it disbanded. She was romantically linked to teammate Gardner Grayle (the Atomic Knight). Windfall was last seen defending the rogue nation of Zandia from Young Justice group [illegible] duped into siding with the wrong team yet again. SE

Wing

First appearance DETECTIVE COMICS #20 (November 1938)
Status Hero (deceased) *Real name* Wing How
Occupation Adventurer *Base* England
Height 5ft 6in *Weight* 140 lbs *Eyes* Brown *Hair* Black
Special powers/abilities Possesses a bright mind and a deep knowledge of Chinese martial arts.



A Chinese immigrant named Wing How came to the U.S. and learned to drive, ultimately becoming the trusted chauffeur/newspaper publisher Lee Travis in 1938, when Travis chose the crime-fighting costume of the Crimson Avenger. Wing [illegible] but came to his employer's [illegible] and [illegible] a deep friendship formed between the two men as they shared a common sense of justice. Wing subsequently adopted a duplicitous costume to disguise his identity. When World War II broke out, they joined the All-Star Squadron. Wing also became the unofficial eighth member of the Seven Soldiers of Victory. When the SSV was betrayed by one of their own members, the Spider, and attacked by the Nebula Man, Wing sacrificed his life to destroy the entity. His sacrifice has been remembered by heroes from the Golden Age and Modern Age, inspiring all who followed in his path. RG

Witchfire

First appearance JLA #61 (February 2002)
Status Hero *Real name* Rebecca Carstairs
Occupation Super hero *Base* San Francisco
Height 5ft 8in *Weight* 120 lbs *Eyes* White *Hair* Red
Special powers/abilities Skilled clairvoyant who possesses spell-based occult powers.

Witchfire's childhood spent in an orphanage where a look at spells exposed young Rebecca Carstairs to the wickedly powerful world of magic. As an adult she assumed the stage name Witchfire and set out to conquer the entertainment world, winning fame as a singer, actress, and model, and motorcycle daredevil.

At a concert in Batman, Witchfire cast a careless spell and unwittingly released a demon. Wonder Woman helped her expunge the beast, and Witchfire committed herself to refining her supernatural abilities. She eventually joined the San Francisco-based superhero group The Power Company as a partner, though some members (notably Skyrocket) considered her little more than a publicity seeker.

After her first year with the Power Company, Witchfire discovered a disturbing truth—she is a human/mystical being and not the true Rebecca Carstairs. How she will deal with this revelation remains to be seen. She hopes to win new clients for the Power Company. DW



WIZARD

FIRST APPEARANCE ALL STAR COMICS #34 (April 1947)
STATUS Villain **REAL NAME** William Asmodeus Zard
OCCUPATION Professional criminal **BASE** Mobile
HEIGHT 6ft **WEIGHT** 182 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES A sorcerer who can cast illusions, hypnotize others, and project his psyche on the astral plane.



A career criminal from a young age William Zard was in and out of prison during the 1930s. Deciding to refashion his criminal career he left the U.S. and traveled to a Tibetan monastery. There he studied with a Master Lama and learned hypnotism and astral projection. He then used his newfound skills to kill the monk who had been training him!

Zard then became the Wizard returning to the U.S. at the end of World War II. He assembled the INJUSTICE SOCIETY, a villainous counterpart to the JUSTICE SOCIETY OF AMERICA, whose heroes he was determined to defeat and discredit.

The Wizard has continued to clash with the JSA. He gained greater powers recuperating in a magical fairyland but was then absorbed into [illegible]. However, he freed himself and the JSA again. PJ



WORD II, THE

FIRST APPEARANCE DCU VILLAINS SECRET FILES #1 (April 1999)
STATUS Villain **REAL NAME** Unknown
OCCUPATION Assassin **BASE** Mobile
HEIGHT 5ft 9in **WEIGHT** 175 lbs **EYES** Unknown **HAIR** Black
SPECIAL POWERS/ABILITIES The Word II may be a mutant with the ability to assimilate any written word onto her body.

The [illegible] entity created at the dawn of the [illegible] Voice in recent times the Avatar of the Parliament of Trees and Lady [illegible] an elemental as ill as the Parliaments of [illegible] elemental nature [illegible] to stop SWAMP THING [illegible] powerful The Word was [illegible] by Swamp Thing and his [illegible]

The Word II (pictured left) is a mortal [illegible] criminal What this man truly is [illegible] ver remains a mystery He [illegible] a month and uses the [illegible] to communicate A [illegible] ars for him his specialty is [illegible] g, intelligence and he has been employed by the likes of VANDAL SAVAGE. RG



YOUNG JUSTICE *Cassie is happiest [illegible] Her [illegible] and currently serves with the Teen Titans.*

WONDER GIRL

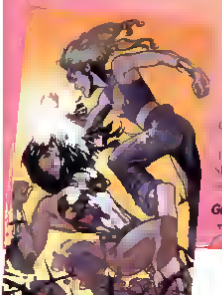
FIRST APPEARANCE WONDER WOMAN [2nd series] #105 (February 1996)
STATUS Hero **REAL NAME** Cassandra "Cassie" Sandsmark
OCCUPATION Member of Teen Titans **BASE** San Francisco
HEIGHT 5 ft 3in **WEIGHT** 124 lbs **EYES** Blue **HAIR** Blonde
SPECIAL POWERS/ABILITIES Flight, superstrength and enhanced speed bestowed upon her by Zeus, carries magical lasso, some invulnerability, trained in combat by the Amazons. Wonder Girl is still young and her powers may deepen with time.

Product of a [illegible] got Hippus Sandsmark always reprimanded her daughter for her lack of responsibility but Cassie earned the mantle of a hero when WONDER WOMAN came to her hometown of Gateway City. Temporarily "borrowing" Wonder Woman's Sandals of Hermes and Gauntlet of Atlas, Cassie received prodigious strength and the ability to fly—super powers she used to help smash a clone of DOOMSDAY. She later helped Wonder Woman defeat a manifestation of entropy called Decay donning goggles and a black wig to disguise herself in her new role as the second Wonder Girl bearing a name once used by Donna Troy (*see* TROIA).

Summoned to Olympus Cassie brashly asked Zeus for her own powers. He granted her wish and Wonder Girl became Gateway City's teen hero. She honed her fighting skills through training sessions with ARTEMIS. Cassie joined the heroes of YOUNG JUSTICE alongside ROBIN, SUPERBOY, EMPRESS, ARROWETTE, Impulse (*see* KID FLASH) the SECRET, and LOBO and served as team spokesperson.

Wonder Girl struggled to maintain her secret identity. Her [illegible] came to an end when SILVER SWAN II attacked Gateway City High School exposing Cassie's secret. Since then Wonder Girl has joined the newest team of TEEN TITANS and hinted at a romance with SUPERBOY. She [illegible] a golden lasso given to her by ARES, though the [illegible] behind the war god's gift remain a mystery. DW

GIRL POWER *Cassie has a [illegible] and can [illegible] up to [illegible]*





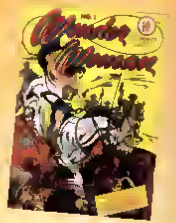
WONDER WOMAN

THE AMAZING AMAZON

FIRST APPEARANCE ALL STAR COMICS #8 (Winter 1941)
SECRET IDENT Diana **REAL NAME** Diana
OCCUPATION Ambassador of peace, adventurer
BASE New York City, Themyscira
HEIGHT 6ft **WEIGHT** 165 lbs **EYES** Blue **HAIR** Black
SPECIAL POWERS/ABILITIES Blessed with the gifts of the Olympian Gods, Wonder Woman is one of the strongest beings on the planet, she can fly at subsonic speed, while not invulnerable, she is highly resistant to bodily harm; she can psychically communicate with animals; she is an expert at all forms of classical armed and unarmed combat; a master of the sword, ax, and bow and arrow; a skilled tactician and diplomat; her arsenal includes a magic lasso that forces anyone within its confines to tell the absolute truth, her bracelets can deflect bullets



WISE AS ATHENA, stronger than Heracles, swift as Hermes and beautiful as Aphrodite, Wonder Woman is Princess Diana, champion of Themyscira the home of the immortal AMAZONS. Sculpted from clay by her mother, Queen HIPPOLYTA, and brought to life by the OLYMPIAN GODS, Diana secretly entered a contest to find the worthiest Amazon and emerged as the victor. Given the task of ending the war god Ares's scheme to destroy the planet, Diana stepped forth from her idyllic existence into the chaotic world of Man as one of Earth's greatest defenders, Wonder Woman, the Amazing Amazon!



REBIRTH *The Amazon princess emerges from seclusion on Paradise Island to thwart Nazi tyranny*

SCULPTED FROM CLAY

The reincarnated soul of a woman who had died 30,000 years ago, Hippolyta longed for the child she had carried centuries before. An oracle told her to sculpt a baby from clay; the gods themselves then gave the child life. The only child ever born on Themyscira, the infant was named Diana after aviator Diana Trevor, who once crashed on Themyscira and died a hero defending the island. Princess Diana was raised by a nation of 3,000 teachers and sisters always under the watchful eye of her overprotective mother.



THE AMAZONS AND THEIR ISLAND

Created 3,000 years ago by five goddesses of Olympus, the Amazons are a race of warrior women charged with the responsibility of promoting the peaceful ways of Gaea, the earth spirit. After Heracles and his men wrecked the Amazons' home of Themyscira, the Amazons, by decree of the goddesses, were led to a remote island paradise where they were granted immortality and the task of guarding Doom's Doorway, the portal to Pandora's Box, behind which a host of monsters were imprisoned.

Rebuilding their great city-state of Themyscira, the Amazons lived in idyllic solitude for millennia, until a pilot from beyond their shores named Diana Trevor arrived on Paradise Island, changing their fate forever.

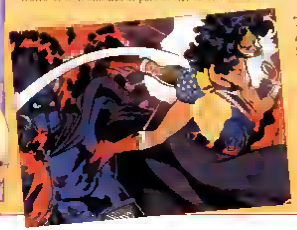
DIANA TREVOR *A pilot for the Women's Auxiliary Ferrying Squadron, Diana Rockwell Trevor pierced the mystic barrier between our world and Themyscira. Crash-landing on the island, the wounded pilot used her weapons to force Circe to reinstate that had escaped from Doom's Doorway back to the underworld. Diana gave her life to save the Amazon nation.*



THE CONTEST

The goddesses ordered the Amazons to send for their greatest warrior to thwart ARES's mad schemes. Forbidden by Hippolyta to enter the Contest, Diana disguised herself and became Themyscira's champion. Garbed in a uniform decorated with symbols honoring Diana Trevor, Diana was rewarded with a magic lasso and silver bracelets. Soon after [illegible] Diana Trevor's son and an unwitting pawn of Ares, crash-landed on Themyscira. Diana was charged with taking him back to Patriarch's World, the mortal world of his ankund, as part of her [illegible]





THE MADNESS OF ARES

After [illegible] Ares' monstrous sons upon her arrival [illegible] Patriarch's World, Diana, Steve, and several allies were mystically transported to a [illegible] commandeered military [illegible] in Colorado, where Wonder Woman stopped Ares from launching his nuclear arsenal and ended his insane threat. Diana then embarked on a worldwide tour promoting peace and Amazon ideals. Living with Julia and Vanessa Kapatelis in their Boston brownstone, Wonder Woman garnered a formidable Rogues Gallery which included the CHEETAH II, SILVER SWAN, DOCTOR PSYCHO and the sorceress CIRCE, who [illegible] mastered Diana's plea for peace and harmony.



KEY STORYLINES

- **WONDER WOMAN (2ND SERIES) #1–6 (FEB.–JULY 1987)** introducing Wonder Woman's modern history and mission as an ambassador of peace
- **WONDER WOMAN: THE CONTEST (FEB. 1995)** After Hippolyta manipulates a new challenge Artemis becomes the new Wonder Woman!
- **WONDER WOMAN (3RD SERIES) #196–200 (NOV. 2003–MAR. 2004)** Diana publishes her book as the Silver Swan attacks

THE DEATH OF DIANA

Foreseeing the death of her daughter in a myst vision Hippolyta called for a new contest, and the sorceress Magala to manipulate its outcome Diana was forced to forsake her mantle and title and a rival Amazon ARTEMIS became the new Wonder Woman But after Artemis's death at the hands of the White Magician Diana reclaimed her role as Wonder Woman Tragically the spell that Magala cast on Diana was still in place when the devilish NEBOS attacked and hellspawn killed the Amazon princess with a blast of demonfire



THE REBIRTH OF DIANA

Diana was resurrected on Olympus as the Goddess of Truth Meanwhile the Amazons tried Hippolyta for her trickery and created that as penance she would have to take up her daughter's mantle and mission as Wonder Woman So Hippolyta journeyed back in time to World War II and joined the JUSTICE SOCIETY OF AMERICA for a time After Hippolyta's return to the present, Diana returned to the mortal plane and once again became Wonder Woman



OUR WORLDS AT WAR

Soon after Diana and Hippolyta abolished the monarchy of Themyscira to end a deadly civil war that had consumed Paradise Island There during the Imperiex War (see Great Battles pp 320–1) Diana was severely injured by alien probes and Hippolyta sacrificed herself to save the universe Diana then led a united Amazon nation against the forces of IMPERIEX and BRAINIAC 13 but not before Themyscira was destroyed. With the blessings of the gods and the spirit of her mother Hippolyta Diana and the Amazons created a new even more miraculous Themyscira (see Amazing Bases 120–1) to be their home

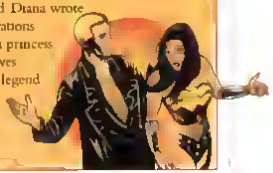


PRINCESS, AMBASSADOR, AND AUTHOR

Forsaking her royal title after the dissolution of the Themysciran monarchy Wonder Woman proudly wears the robes of Amazon ambassador not only to the United Nations but to societies across the universe After several years living working and fighting for peace beyond the shores of Paradise Island Diana wrote a controversial book recording her observations thereby adding authorship to her long list of credits Born a princess on an island of immortal women created by the gods themselves Wonder Woman has become one of Earth's finest warriors and a legend across half the galaxy To many her nature is paradoxical, but to Diana her mission is clear to promote the ways of peace love, and equality while stanchly defending the innocent from the forces of evil as a member of Earth's greatest heroes the JUSTICE LEAGUE OF AMERICA. PJ

WORLD TOUR
Diana promotes her book, Rules

GODLY TRICKERY
Ares not the God of Conflict has a wicked sense of humour and a fondness for cunning guise confounding that Amazing Amazon



XERO

FIRST APPEARANCE XERO #1 (May 1997)
STATUS Hero **REAL NAME** Coltrane "Trane" Walker
OCCUPATION Closer; professional basketball player **BASE** Northeast City
HEIGHT 6ft 7in **WEIGHT** 218 lbs **EYES** Brown (blue as Xer0) **HAIR** Black (blonde as Xer0)
SPECIAL POWERS/ABILITIES Can speed up any object's molecular structure to walk on water or through walls; Doesdeya laser; Doesdeya influence



African American athlete Trane Walker was Coltrane is the power forward for the National City Vipers. He was also Coltrane Walker, a clandestine government agent's assassin who preserved his secret identity by disguising himself as a blond and blue-eyed Caucasian known operative. Walker died on his very first mission, but was resurrected via an experimental X-enzyme that restored him to physical health, but also left him emotionally unstable. Thus he became both the perfect killer and the perfect basketball player. Blond and numerous [illegible] especially as the closet Xer0. Unfortunately Walker perished again during [illegible] set up by his superior Frank Decker to reveal Xer0's abilities. Walker survived resurrection but his brain damaged. Whether or not Walker was left to die in peace or if his agency will seek him out to return him to his role as Xer0 remains to be seen. SB



XS

FIRST APPEARANCE LEGIONNAIRES #0 (October 1994)
STATUS Hero **REAL NAME** Jenni Ognats
OCCUPATION Legionnaire **BASE** Earth
HEIGHT 5ft 6in **WEIGHT** 135 lbs **EYES** Amber **HAIR** Brown
SPECIAL POWERS/ABILITIES Can run at supersonic speed while projecting a protective aura around her body

Dawn Allen, daughter of the Flash II, Barry Allen) and Jesse Ognats married and [illegible] Jenni on the planet Aarok. As a teenager, [illegible] found that she could tap into the Speed For[illegible] Flash). When she had fully mastered her [illegible] speed powers, Jenni was invited to join the L[illegible] Super-Heroes at the dawn of the 31st century. [illegible]mission back in time at the end of the 20th century, [illegible] first encountered Superboy and her cousin Bart [illegible] known as Impulse (see Kid Flash). For a time she was trapped in the 20th century and worked alongside her ancestors as they battled the villainous Savitar.

Jenni was then thrust into the 100th Century [illegible] while before being shunted to the end of time [illegible] Vanishing Point. Thanks to the intervention of the Time Trapper, who lives there, Jenni finally managed to return to her proper time period. RG

EMPOWERED *Like all Legionnaires, Xs is able to fly at great speed thanks to her Legion Flight Ring.*

YOUNG ALL-STARS

FIRST APPEARANCE YOUNG ALL STARS #1 (June 1987)
STATUS Hero team (disbanded) **BASE** The Pentasphere, New York City
MEMBERS AND POWERS
Dyna-Mite Can generate explosive blasts
Flying Fox Shaman that can generate hurricanes, and cast spells, flight with fur cape and cowl
Fury Superstrength; can summon the spirit of the Fury Triphone.
Iron Munro Superstrength; invulnerability
Neptune Perkins Amphibious; can swim at supersonic speed.
Tsunami Can generate tidal waves.

The Young All-Stars were a short-lived teenage division of the All-Star Squadron, the U.S.'s greatest assemblage of World War II heroes. The Young All-Stars were created by President F.D. Roosevelt in April 1942 after the young heroes helped the All-Star Squadron defeat the Nazi superteam Axis America. Initially assigned to fund-raising events and morale boosters like celebrity baseball games, the Young All-Stars began their crime-fighting careers battling villains such as the despotic Per Degaton, Deathbolt and the Ultra-Humanite when the villains influenced the government's mysterious Project M organization. The Young All-Stars also thwarted a gang of Nazi occultists, who had invaded an alien colony in Antarctica hoping to steal its secrets, and stopped the robotic Mekanique's plot to take over the future. The team's most frequent enemies, however, were the wartime version of Axis Amerika. Finally, [illegible] the Allies or by themselves, the Young All-Stars battled Axis America, led by Ubermensch, no less than three times within weeks of their inception.

When team member Iron Munro set out to find his missing father, Hugo Danner, he learned that Danner had used a special serum to [illegible] The Sons of the Dawn, a group of mutated human experiments. After Munro defeated Danner and the Sons in June of 1942, Liberty Belle put an end to the probationary mascot status of the Young All-Stars and made them full-fledged members of the All-Star Squadron. PJ

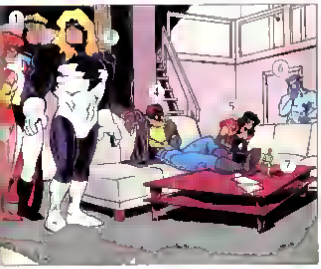
TREND SETTERS *The first superpowered teen team, the Young All-Stars eventually became fully-fledged members. They were* ***1)*** *Dan the Dyna-Mite* ***2)*** *Fury* ***3)*** *Iron Munro* ***4)*** *Tsunami* ***5)*** *Neptune Perkins* ***6)*** *Flying Fox.* ***7)*** *Tigress.*



WAR-TIME TEENS *The Young All-Stars did more than sell war bonds; they fought Nazi supervillains and stopped the robot Mekanique from destroying the future by changing the past!*

Young Heroes in Love

First appearance YOUNG HEROES IN LOVE #1 (June 1997)
Status Heroes (sexually active) ***Base*** A very cool warehouse loft
Members and Powers
Beatbox (Annie Fletcher) Pyrokinetic with control over fire ***Frostbite (real name unrevealed)*** Generates extreme cold ***Hard Drive (Jeremy Horton)*** Possesses telepathy and telekinesis ***Junior (Benjamin Newton)*** Brilliant scientist only four inches tall ***Monstergirl (Rita Lopez)*** Transforms into a monster ***Off-Ramp (George Sloan)*** Teleporter ***Thunderhead (Scott Tucker)*** Super-strength limited invulnerability ***Zip Kid (Steven Toglia)*** Flies shrinks fires pink energy bolts.



The Young Heroes in Love *Raunch comics and trash language are not part of their vocabulary.* **1)** *Hard Drive* **2)** *Thunderhead* **3)** *Zip Kid* **4)** *Off-Ramp* **5)** *Monstergirl* **6)** *Frostbite* **7)** *Junior*

The Young Heroes are just that young and relatively inexperienced super heroes brought together by the telepathic Jeremy Horton (Hard Drive) and his lover Rita Lopez (Monstergirl) to form their own istante team However most of the Young Heroes did not know until much later that Hard Drive had secretly used his powers to coerce each member into joining to achieve his own self aggrandizing ends He was summarily booted out by his teammates when they learned the truth

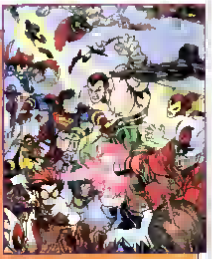
While not struggling with internal strife from several intersecting love triangles the Young Heroes distinguished themselves in battle with such monsters as Totengart the Relentless-the Beast Grimdonno and KALIBAK the Cruel When last seen the Young Heroes were attending the inaugural ball of Jeremy Horton who had used his powers to influence and win the Connecticut gubernatorial election The Young Heroes are presumably still active though it is just as likely that these thorny romantic entanglements finally tore the team apart 5B



Young Justice

First appearance YOUNG JUSTICE: THE SECRET (April 1998)
Status Hero team ***Base*** The Secret Sanctuary
Original Members and Powers
Superboy Superstrength flight tactile telekinesis
Robin III (Tim Drake) Athlete Boy Wonder
Impulse Superspeedster
Empress Amazing athlete
Wonder Girl Flight superstrength bracelets
The Secret Ephemeral wraith

Young Warriors *Regardless of what Young Justice enters every fray with guns and more than a little righteousness.*



SUPERBOY ROBIN III and IMPULSE helped rescue a mysterious girl called the SECRET from custody by the U.S. government-backed D.E.O. The teens formed Young Justice and began operating out of the JUSTICE LEAGUE OF AMERICA'S Secret Sanctuary The boys were joined by ARGOWETTE, WONDER GIRL and the Secret The [illegible] from the stamp of approval by the JLA and RED TORNADO became [illegible]

SECRET'S WITCH BOY cast a spell that [illegible] the adult heroes into children while [illegible] the reverse effect on the members of Young Justice The process was ultimately reversed for all but LOBO who took on the [illegible] Then Young Justice journeyed to [illegible] where they fought a team of villains [illegible] the rogue state [illegible] The mysterious EMPRESS [illegible] the team after Young [illegible] learned that she was [illegible] daughter of government [illegible] Donald Fite. After a devastating [illegible] to Apokolips, Snapper Carr (see [illegible] SNAPPER) came aboard as a new [illegible] succeeding Red Tornado as team [illegible] The Boy II also joined Young Justice [illegible] Agent Agua San Gaaz murdered Empress [illegible] Young Justice led a squad of heroes to an [illegible] the Zandian fortress Corrupted by [illegible] the Secret then went on a rampage [illegible] managed to break through to her [illegible] punished the young warden by [illegible] her humanity He also banished [illegible] 853rd Century condemning him [illegible] as a statue A mysterious blue [illegible] named INDIGO did serious damage to [illegible] Young Justice and unleashed a [illegible] Superman Robot which killed Teen [illegible] and TROIA In a state of shock [illegible] RG

Tragic conclusion *In their final mission the team was devastated when they were manhandled by Lobo and a Superman robot and were unable to save Troia's life*



Young Justice **1)** *Superboy* **2)** *Secret* **3)** *Robin III* **4)** *Wonder Girl* **5)** *Empress* **6)** *Impulse*



RAUPPA YLLAGICAM
Powers: Hellfire
[illegible]
Appearing, Zatanna says all of his spells backwards!

MAGIC MAN
[illegible]
[illegible] Zatara
[illegible] a legendary black [illegible] turned [illegible] to wield a magical hand [illegible]
PJ

ZATANNA

First appearance: HAWKMAN (1st series) #4 (November 1964)
Status: Hero **Real name:** Zatanna Zatara
Occupation: Stage magician; adventurer
Base: San Francisco
Height: 5ft 7in **Weight:** 127 lbs **Eyes:** Blue **Hair:** Black
Special powers/abilities: Genetically imbued with the ability to man pulate magic; sorcery includes elemental manipulation, transmutation, and teleportation; she says her spells backwards as an aid to concentration

Zatanna is the daughter of Golden Age adventurer John *ZATARA* and his wife Sindella a member of the [illegible] tribe of sorcerers called the Hidden Ones, or *Homa*. Zatanna inherited her mothers ability to manipulate magic and left father's penchant for heroism When Sindella faked her own death and returned to the Hidden Ones sanctuary in Turkey, she left her daughter to John Zatara's care.

Zatara traveled the world with his daughter and taught her how to harness her magical abilities Zatanna was [illegible] by strangers however when a curse by the evil witch Allura prevented Zatanna from seeing her father, leaving the young girl on a resistant, fruitless search for her natural parents

Zatanna discovered her father's diary and created a stage persona for herself The young magician's quest to find her father led her into a brief affair with the occultist John Constantine (see Great Team-Ups, pp. 232–233) Together with the help of the JUSTICE LEAGUE OF AMERICA, Zatanna was able to lift Allura's curse and reunite with her father, soon after her mother Tragically, Sindella [illegible] claiming her daughter from the city of Hidden Ones

A long-standing member of the **JLA**, Zatanna [illegible] countless super-villains and mystical threats [illegible] the death of her father Zatanna retired from [illegible] adventuring. She now lives in San Francisco [illegible] semblance of a normal life, while [illegible] peacemaking between the [illegible]

Heaven and Earth asunder Alongside warlock John Constantine Zatanna and a circle of several other sorcerers Zatara engaged in a séance to help the SWAMP THING battle the creature When the creature attempted to destroy Zatanna Zatara cast a spell to save her from its scavenging power He died in Zatanna's place the ancient darkness causing the master magician to spontaneously combust incinerating him before the eyes of all in attendance **SE**

ZATARA

First appearance: ACTION COMICS #1 (June 1938)
Status: Hero **Real name:** Giovanni "John" Zatara
Occupation: Stage magician; adventurer **Base:** Washington DC
Height: 5ft 11in **Weight:** 170 lbs **Eyes:** Blue **Hair:** Gray
Special powers/abilities: Limitless magic wielded by speaking his spells backward; merely an average fighter who preferred sleight-of-hand over hand-to-hand combat

John Zatara was a stage magician at age nineteen However when he read the lost journals of Leonardo Da Vinci he regained ancestral memories that discovered the true secrets of sorcery By uttering his spells backwards, he could perform *real* magic! As his fame grew, Zatara also became a crime fighter serving with the ALL STAR SQUADRON during World War II

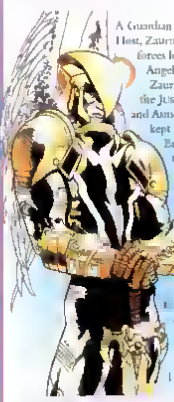
While traveling in Turkey Zatara met and married the enigmatic Sindella Sindella gave birth to Zatara's daughter Zatanna and seemingly died not long after While raising Zatanna alone Zatara battled Allura an evil witch mistress who cursed father and daughter with a spell prohibiting either from seeing the other Years later both he struck dead It took Zatara years to lift the curse and be reunited with his daughter

Zatara retired from the stage and superheroics but answered the call to action when a primordial shadow creature from Earth's prehistory threatened to tear both



ZAURIEL

First appearance: JLA #6 (June 1997)
Status: Hero **Real name:** Zauriel
Occupation: Adventurer **Base:** The Aerie, high above Los Angeles
Height: 6ft 1in **Weight:** 180 lbs **Eyes:** Purple and red **Hair:** Silver
Special powers/abilities: Now a mortal Zauriel retains his wings, granting him flight but his angelic abilities such as sonic cry have been reduced or removed He can still speak to animals



A Guardian Angel of Heaven's Espionage Host, Zauriel left heaven pursuing forces loyal to renegade King-Angel ASMODEL Falling to Earth, Zauriel found kindred spirits in the JUSTICE LEAGUE DE LA AMERICA and Asmodel was ruined Zauriel kept his wings and remained on Earth. When MALEDICTUS threatened all life, Zauriel sacrificed himself so others might live His spirit pleaded humanity's cause Heaven As Mageddon neared Earth, Zauriel convinced the angels of the Pax Dei to fight [illegible] Heavens and Earth. Zauriel has renounced immortality and lives among men He has left the JLA and protects others on his own hoping to convince people of God's [illegible] re for life **RG**

ZUGGERNAUT

First appearance: FIRESTORM, THE NUCLEAR MAN #69 (March 1988)
Status: Hero **Real name:** Marvel Rodor
Occupation: [Rodor] black marketeer (Zuggernaut) mapplehole
Base: Moscow Russian Federation
Height: [Rodor] 5ft 9in (Zuggernaut) 7ft **Weight:** [Rodor] 170 lbs (Zuggernaut) 250 lbs **Eyes:** [Rodor] Blue [Zuggernaut] Red
Hair: [Rodor] Brown (Zuggernaut) None
Special powers/abilities: Superhuman strength leaping ability resistance to physical injury generation of explosive energy from its mouth and a jewel in its forehead.

The extraterrestrial creature known as the Zuggernaut crash landed in [illegible] in Russia near the dacha of black marketeer Marvel Rodor Merging its monstrous alien body with Rodor's human desires the Zuggernaut found its way to Moscow and tried to kill [illegible] of Rodor's enemies, a [illegible] scientist named Solovin The Zuggernaut was driven off by the American hero FIRESTORM and resumed its human shape as Rodor

Later after returning once more to kill Solovin the Zuggernaut was thwarted by Firestorm and the young superteam, SOYUZ. Firestorm used the Zuggernaut's own explosive energies against it mortally wounding Rodor's body and causing the alien to depart from it hereabouts are unknown **PJ**



ZOOM

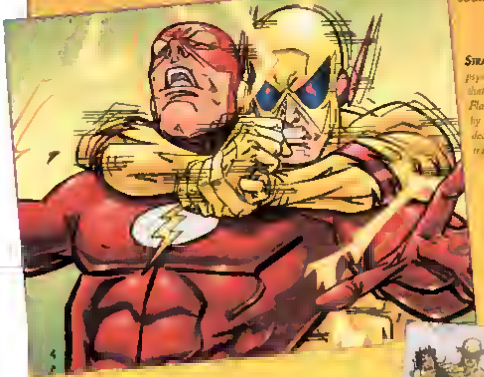
PSYCHOTIC SPEEDSTER

FIRST APPEARANCE FLASH SECRET FILES #3 (November 2001)
STATUS Hero **REAL NAME** Hunter Zolomon
OCCUPATION Super villain **BASE** Keystone City
HEIGHT 6ft 1in **WEIGHT** 180 lbs. **EYES** Brown **HAIR** Brown
SPECIAL POWERS/ABILITIES Ability to travel at superspeed due a limited control of time. Zoom has essentially shifted himself to a "faster" timeline, allowing him to surpass even the feats of speed evidenced by the current Flash, Wally West.

HEIR TO THE SINISTER LEGACY of Professor Zoom the Reverse-Flash Hunter Zolomon was one of FLASH III's closest friends before a series of tragedies ruined his life. Hunter came from a nightmarish family. His father was a serial killer, a fact that Hunter only learned when police gunned down his father for the murder of his mother. Zolomon joined the FBI and found love with a fellow agent named Ashley whom he later married. Once again, his world imploded when a shootout with a criminal called the Clown left him with a shattered kneecap and brought about the death of Ashley's father. She divorced him soon after and the FBI eventually fired him.



REVERSE-FLASH Zolomon follows the bad example of Eobard Thawne, the original Dark Zoom.



STRANGLEHOLD In his psychosis, Zoom believes that he can make the Flash a better hero by forcing him to deal with tragedy.



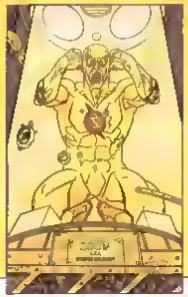
TRAGIC EFFECTS Zoom's attack on Linda Park caused her to miscarry twin babies.



BAD LUCK AND TROUBLE

Desperate to even the pretense [illegible] Zolomon [illegible] became a pariah of his human [illegible] the police department. He befriended the current Flash, Wally West, but [illegible] the K.C.P.D. made him a target [illegible] villains. An assault on Keystone City [illegible] left Zolomon with a broken back.

Now a paraplegic, Zolomon [illegible] was to beg the Flash to use the Cosmic Treadmill [illegible] the Flash Museum to travel back in time and prevent [illegible] calamities that had led to his doom. Although sympathetic to his friend's plight, the Flash refused to alter time. Zolomon decided to do it himself. The resulting explosion of the Cosmic Treadmill [illegible] different [illegible] superspeed by controlling [illegible] powers and threaten sanity. Zolomon [illegible] the Flash a lesson about tragedy. He doomed [illegible] similar to the one worn by the deceased Reverse-Flash and christened himself Zoom. Zoom attacked Wally West's family, causing Wally's wife Linda (see PARK, LINDA) to miscarry twins. Wally, [illegible] ringing the globe before crashing Zoom into a [illegible] window of time where he was forced to witness his disastrous shootout with the Clown again and again. In the aftermath, Wally wished that he could protect his family by having everyone forget his secret identity—a request granted by the SPECTRE. DW



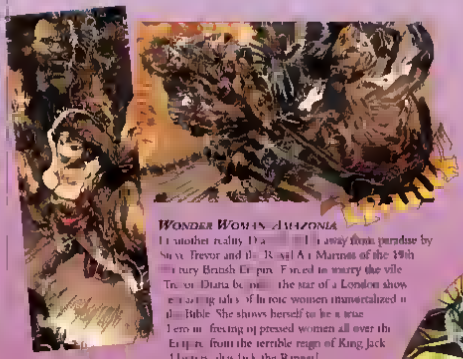
LUNACY Zoom is now stuck in a time loop, which has only aggravated his sanity even further.

KEY STORYLINES

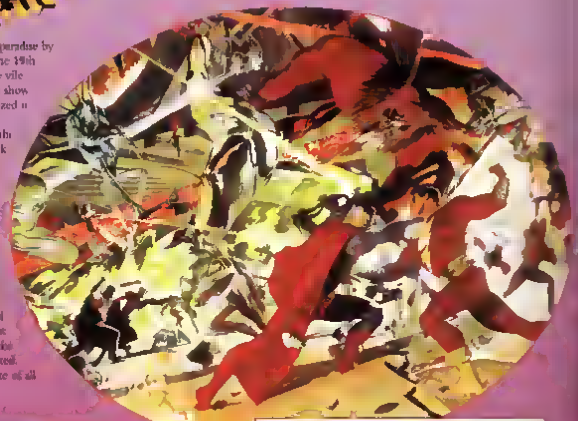
- *FLASH SECRET FILES #3 (NOVEMBER 2001):* Hunter Zolomon makes his first appearance in these pages, which barely hint at his villainous future.
- *THE FLASH: BATE (TPB, 2004).* This trade paperback, spanning FLASH issues #192–200, is the definitive collection of the Zoom saga. By the time this series had finished its run, the status quo had been upended and Wally West had embarked on a new, controversial direction.

STRANGE TIMES AND PLACES

IN ELSEWORLDS, heroes and villains are taken from their usual familiar settings and thrust into alternate worlds, divergent timelines, or parallel realities. Some are strange forgotten times that have existed or histories that might have been. Others are places that can't, couldn't or *shouldn't* exist. Origins begin at divergent points and the outcomes of major crises may vary dramatically. And in all these imaginary stories made real, it all begins with the question "What if ...?"



WONDER WOMAN: AMAZONIA
In another reality, Diana is torn away from paradise by Steve Trevor and the Royal Air Marines of the 19th century British Empire. Forced to marry the vile Trevor, Diana becomes the star of a London show recounting tales of heroic women immortalized in the Bible. She shows herself to be a true hero in freeing oppressed women all over the Empire, from the terrible reign of King Jack Harris—alias Jack the Ripper!



KINGDOM COME
This futuristic, apocalyptic tale begins in the Kansas wheat fields. A battle between the Justice Battalion and the villain PARASITE results in CAPTAIN ATOM's death and his nuclear energies lay waste to America's heartland. As a disillusioned SUPERMAN retreats into seclusion, a new generation of meta-humans—the uncontrollable sons and daughters of the world's greatest super heroes—inherits the Earth. Unfortunately, without Superman and his contemporaries to guide them, these super humans might well herald Armageddon. As witnessed by a holy man and his pastoral guide, the SPECTRE, Superman must celebrate his role as leader and mute the misguided super heroes lost his adopted world be torn asunder. The fate of all mankind is in the balance.



THE DARK KNIGHT RETURNS
BATMAN has retired, leaving Gotham in need of a hero. As the Mutants, a nihilistic street gang, threaten to overrun the city, When Harvey Dent returns to his old criminal ways as the deranged TWO-FACE, the Dark Knight reemerges, with a new ROBIN—a teenager Carrie Kelly—flying at his side. Desperate times call for desperate measures and a darker Caped Crusader takes back Gotham City street by street, battling the LAW. In one last time in "Crime Alley" Batman makes his final stand against his enemies, the Last Son of Krypton chief among them, as Superman and Superwoman decide the Dark Knight's [illegible]



GRIFFTHORN
On the [illegible] Kansas plain, Superman [illegible] graves of the victims of an accidental [illegible] holocaust.



LAST SON OF EARTH
Rocketed to distant Krypton [illegible] flying planet Earth baby Clark [illegible] adopted by the scientist Jor-El [illegible] crowned Kal El Clad in a [illegible] energy exoskeleton to counteract [illegible] oppressive gravity. Kal-[illegible] discovery of a dead Green Lantern [illegible] ring frees him to walk [illegible] upon Krypton and [illegible] journeying to the planet of [illegible] search of his origins. There [illegible] ragtag survivors of the [illegible] old Clark meets the [illegible] Lois Lane (right, see Last [illegible] and his greatest foe, Lex [illegible]



Bloodstorm

In a Gotham City where vampires rule the underworld, Batman is a bloodsucking [illegible] who hunts those [illegible] hunting his own bloodlust to cleanse Gotham. Batman finds his undead foes united by the Clown Prince of Crime. Batman's only ally is doomed [illegible] CATWOMAN Selina Kyle [illegible] by one. Batman slays his [illegible] at baths Gotham in red [illegible] left. In the end, the Dark Knight [illegible] that the killing might begin anew if a single [illegible] remains. Commissioner Gordon [illegible] JAMES W.] and Alfred [see P[illegible] A.] have little choice [illegible] have to take through the [illegible] Batman, bringing [illegible] the peace he has long sought.



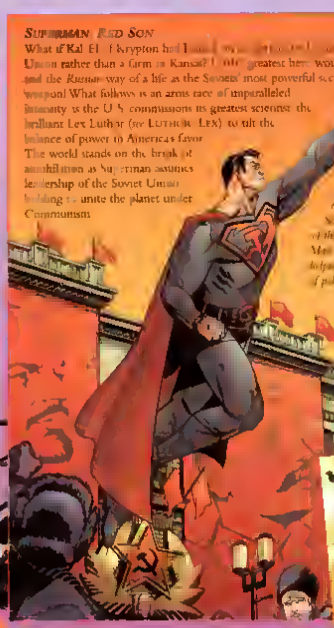


At Earth's End

Welcome to the Earth after dusk [illegible] year since a bearded and [illegible] long-lived Superman helped it [illegible] has Kamandi, Saphira Sleeper, Zorn and the cyborg Ben Boxer to defeat the maniacal Mother Machine curse of Earth's second apocalypse. When Boxer targets Gotham City for destruction, Superman flies to Batman's old stomping ground armed to the teeth to aid a band of youths and free the remains of Bruce Wayne, aka Batman, from the DNA Dictators!

Superman: Red Son

What if Kal-El of Krypton had [illegible] was sent to the Soviet Union rather than a farm in Kansas? [illegible] greatest hero would fight for truth, justice, and the *Russian* way of life as the Soviets' most powerful secret weapon! What follows is an arms race of unparalleled intensity as the U.S. commissions its greatest scientist, the brilliant Lex Luthor (see LUTHOR, LEX), to tilt the balance of power to America's favor. The world stands on the brink of annihilation as Superman assumes leadership of the Soviet Union, holding to unite the planet under Communism.



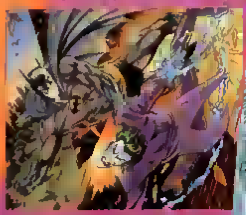
The Big Red *With a hammer and sickle emblazoned on his chest, Superman is a propaganda tool of the Stalinist regime. But the Man of Steel cares only for helping the fellow man, regardless of politics or nationality.*

Secret weapons *The USA's elite troops are the Green Lantern Marine Corps, led by Hal Jordan.*



JLA: The Nail

Imagine a world wit[illegible] M[illegible] Of an Earth [illegible] Universe in every wa[illegible] [illegible] heroes and [illegible] want of a nail. Superm[illegible] [illegible] Wonder Woman Kal-El's [illegible] Earth Jonathan and [illegible] KENT[illegible] KENTS THE] raised [illegible] rendezvous with the [illegible] EKEPT because of [illegible] of a nail. Instead, KAL-EL [illegible] Lord Ivo and Amish [illegible] fight from [illegible] regime outlawed. [illegible] and tried to [illegible] imprisonment [illegible] The plague of [illegible] final battle between [illegible] and Jimmy Olsen (see OLSEN, JIMMY) and what remains of the world's greatest superheroes.





Double hit *[illegible] [illegible] [illegible] Kal-El [illegible]*

INDEX

Entries in **bold** type signify that a character has his or her own entry

A

A-Mortal 328
Abel 58
Abnegazar 88
Abra Kadabra 8 235
Ace 263
Acrata 8 101 103
Acro-Bat 69
Actuary 237
Adam Captain Nathaniel 123
Adam 270 325
Advance Man 182
Adversary 266
Aganimano 8 29
Agency The 201 269
Agenda 298
Agent 51 56
Agent Axis 53
Agent Liberty 9
Agni 227
Agony and Ecstasy 9
Agua sin Gasz 52 105
Air Wave I (Lawrence "Larry" Jordan) 9
Air Wave II (Maser-Hal Jordan) 9 295
Alcmaeon 115
Aleph 171
Alex 176
Alias the Blur 58
Alias the Spider I (Tom Ludlow Hallaway) 10
Alias the Spider II (Lucas Ludlow-Dalt) 111
All-Purpose Espionage Squad (A.P.E.S.) 105
All-Star Special 11
All-Star Squadron 11 28 35, 76, 93 94 119 164 221 294 316 318, 334
All Widow 117
Allen Iris 10 114 128 169 251 257 328
Alliance The 10
Allnut, Harold 121
Allure 256
Almerac 199
Alpha Centurion 12
Amazing Grace 12 126
Amazing-Man I (Will Everett) 11 12
Amazing Man II (Will Everett III) 12 107, 205, 230
Amazo 13 147 246 257
Amazons 13 25 70 73 90 119 120 139 146, 226, 314, 332–3
Amber 67
Ambush Bug 13
America Smasher 284
Americommando 205
Ameritek 291
Amethyst Princess of Gemworld 14 84
Amon 111
Anarky 14
Anathema 111
Ancients 14 122
Andromeda 15
Angel and the Ape 15
Angel of Fire 316
Angle Man 15
Angor 101 107
Anima 15
Animal Man 16 204 250 311
Anointed One The 14
Anomaly 259
Answer Man 125
Anthro 17
Anti Life Equation 37 85 117 195 213 219 226
Anti-Matterman 322
Anti Monitor 43 95 114, 139 182 212 235 240 246 282 283 306 312 321 327
Antiope 13 25 73
Anophen 227
Anesthesia 17 144 306
Aoran 107
Ape The 15
Aphrodite 226 241
Apokolips 41, 78, 85 94, 108, 156, 182 184 185 187 206 270 291 305
Apollo 226
Apparition 17 180–1 311 318
Appellaxians 44 162, 320
Appellaxian Contest 320
Aqualad 18 19 24 249 305 306, 316 *see also* Tempest
Aquaman 14 17 18–19 27 46 69 76 78 79 97 108 114 116 122, 162–3 168 174 176 196 200 203 216 224 249 273 285 290 305 308 320 323
Aquacave 121
Aquarius 44
Arak Son of Thunder 20 322
Arashi 28
Arcana 186
Arcane Abby 20 86 236 297
Arcane Anton 20 106 236
Arcane Gregori 236
Area 51 148
Arella 239 319
Ares 13 73 83 119 145 146 198 226 241 314 331 332–3
Argent I 61 159 224 240 246 326
Argent II 259
Arghultan 23
Argus 23
Arion Lord of Atlantis 22, 84 244
Arissa 23
Arkham Asylum 161
Arkhanonic 198
Armek 328
Arrakhat 23
Arrowette 23 105 331 335
Arsenal 24, 71, 130–1, 134, 138 154 171 231 266 274 295 305 *see also* Speedy
Artemis 25 110 226 331 332–3
Artemis III 25
Arthur King 89 176 214
Aruna 25
Aryan Brigade 26 157
Aryan Nation 26 215
Asher-Cpl Arch 140
Ashaya 214
Asian Muhammad 29
Assandel 26 86 191 218 283 336
Asmodeus 264
Astra League 218
Aten 78
Athena 226
Atlan 18 27 224 316
Atlantis 14 17 18–19 22 27 84 97 108 113 116 121 122, 168 174 185 195 200 224 244 273 305
Atlas 27
Atmos 27
Atom 139 163 164, 232, 288
Atom I (Al Pratt) 11 28–84, 117, 136
Atom II (Raymond Palmer) 28, 72, 116 159 259 295 306
Atom III 295
Atom-Smasher 29 77 107 112, 165 174 223
Atomic Knight 29 231 331
Atomic Skull 29
Atom x 330
Atrophos 49
August 245
Aura 254
Auralites 138
Aurora 226
Automan 286
Avatar 159 221 236
Avia 219
Avian 326
Axis America 26 30 318
Axis Amerika II 30 117 312, 318, 334
Azarath 334 239 315
Azazel 30 40 92 174
Azrael 30 34 39 228 261
Azrek 30 191

B

Babe 144
Baby Boom *see* Babe
Baby Wildebeest 234
Backlash 26
Bacrian 203
Bad Samaritan 34
Baer Bean 126
Bailey Biff 269
Baker Reed "Firecum" 267
Ballisteros Sebastian 70 96 296
Ballistic 50
Balloon Buster 34 267
Bane 34, 39 177, 253
Bard Jason 35
Baron Bedlam 125 231
Baron Blitzkrieg 35 182 284
Baron Winter 221
Barrage 259
Barton, Boss 172
Bat Lash 35 73 141 267 294
Bat-Mite 37 249 281
Batcave 121 138 222, 238
Batgirl 25 261 270
Batgirl I (Barbara Gordon) 8 35 36 68 77 160 229 232 250
Batgirl II (Helena Bertinelli) *see* Huntress
Batgirl III (Cassandra Cain) 36 58
Batman (Bruce Wayne) 14 30 34 36 37 38–9 46 50 52 53 54 57 66, 69 74 75 77 86 102 104 108 112 117 118 127 129 146 149 160–1 162–3 166 170 171 177 178 186 187 189 190 193 194 198 201, 207 208 210, 213 221 222, 223 228 229 230 231 233 237 238 241 242 243 246–251, 252 253 258 264 267 268 276 278, 281 283 284 285 288 293 295, 303, 317 308 311 322 328
Batarangs 83
Batcave 121 138 222 238
Batmobile 32
Batplane 32
Batson, Billy *see* Captain Marvel
Batson, C.C. 62–3 284
Batson, Marilyn 62, 96
Baxter Bonnie 311
Baxter Corky 311
Baytor 37 146
Bear Tribe 17
Beast Boy 37 89, 103 116, 149 200, 261 306 317
Beautiful Dreamer 37, 43, 213, 302, 325
Bedlam 84
Beefeater II (Michael Morace) 37
Beelzebub 30 40 92 174 264
Behemoth 149
Bek Garryn 40 92 126 176 278
Bek, Mary n 126, 176, 278
Bekka 40 145 219
Bekki 40 89 264
Belphegon 40 126
Bernadeth 40 119
Bertron 9d
Bewitched 303
Bialya 139 158 252
Bibbo 41
Biff 64
Big, Arnel 312
Big Barda 40 41 110 134 173 187 206 213 219 248 277 295
Big Bear 33 37 43 213
Big Sir 295
Birds of Prey 149 229
Bizarro 42 153
Black Adam 29 43 62–3 88 155 166, 174 197 200 217 223 295
Black, Amunet 128
Black Bison 43 113
Black Canary 9 24 44 54 71 78 149 157 196 230 254 258 267 284 285 320 324
Black Canary I (Dinah Drake Lance) 44, 288
Black Canary II (Dinah Laurel Lance) 44 130 162, 229 250 272, 289
Black Condor I (Richard Grey Jr.) 45
Black Condor II (Ryan Kendall) 45 88, 119 245
Black Dragon Society 100
Black Hand 82
Black Knight 319
Black Lamp 140
Black Lightning 45 231 296 309
Black Mamba 18 19 33 46 200 224
Black Mariah 108
Black Mask 46, 47
Black Mass 58
Black Nebula 322
Black Orchid 46 295
Black Pirate 47

Black Racer **47** 108, 219 291
Black Rain 165
Black Shark 256
Black Spider I (Eric Needham) **47**
Black Spider II (Johnny LaMonica) **47**
Black Thorn 69
Black Widow 10
Black Zero **47** 68 150
Blackbriar Thorn **49** 89
Blackfire **49** 151
Blackfoot 112
Blackhawk **48** 224 270
Blackhawk Squadron 48 71 171
Blacksmith 128 215 315
Blacksmith Bill 203
Blacksturr 295
Blake, Johnny 65
Blanc-DuMont, Andre 48
Blast-Off 330
Blasters **49** 65
Blaze 26n 275
Blight 17 27 **49** 101 104, 156, 181 266, 318 331
Blind Faith 26
Blindside 256
Blithe 76
Blizzard 84
Blockbuster I (Mark Desmond) **50** 269, 295
Blockbuster II (Roland Desmond) **50** 56 100 177 222 303 313
Blood Jason 89 103
Blood Pack **50** 98 211 220 247 290
Bloodlines Crisis 211
Bloody Mary 110
Bloom Marla 51
Bhidhaven 50 100 222, 296 303 313
Blue Beetle I (Dr Daniel Garrett) **51**
Blue Beetle II (Ted Kord) 33 **51** 52, 107 162, 186 221 233
Blue Boys **183**
Blue Devil **51** 52 205
Blue Jay 107
Blue Streak 198
Blue Trinity 176
Blunderbore 274
Body Doubles **52** 257
Bogman 78
Bolovax Vix 171
Bolshoi 238
Bolt **52**
Bombardiers 147
Bonfire 335
Boom Tubes 40 145 167 173, 202 214, 277
Booster Gold 51 **52** 77 107 112, 137 146 233, 245
Bordeaux, Sasha **52** 69
Borealis Effect 14
Bork 244
Bounty **53**
Boxer Ben 166
Boy Commandos **53** 69
Boyle-Ferris 267
Boyoville Brigadiers 263
Brial 78 109, 192, 266
Braddock, Brand 127
Bradley, Biff 35
Bradley, Slam **53** 66
Brahma 296
Brain **54** 191 212, 240
Brainiac (Veil Dog) 54 **55** 65 79 98 176, 180–1, 199, 202, 301, 322
Brainiac 2.5 55
Brainiac 5.1 (Querl Dox) 15 **52** 54, 76, 122 156 184 210
Brainiac 13 55 109 134 154, 201, 266, 322 333
Brainwave I (Henry King) **155** 174 200
Brainwave II 107 165, 223
Brainwave Jr 154
Brand, Cleveland 86
Brande R.J **54** 109 180–1 185 243 266, 314
Brank 226
Breathtaker 138 274
Bridges Norman 117
Bright Jess 295
Brimstone 50 **54**
Brody Clay 68
Bromfield, Mary 57 152, 197
Bron, Chaser 87
Bronze Tiger **54** 67 100 166 177, 295 325
Bronze Wraith 196
Brooks, Paul 221
Broot 226
Brother Drep 144
Brother Blood 24 **56** 254 306 307
Brother Eye 226
Brother Power the Geek **56**
Brother Rolle 228
Brotherhood of Dada **56** 208
Brotherhood of Evil 48 54 56 99 124 191, 208 212 240 241
see also Society of Sin
Brotherhood of the Monkey Fist 54
Brueckner-Doctor 208
Brutale **56** 100
Brute 107, 137, 199, 265
Bulldozer 271 295
Bulletgirl I (Susan Kent) **57**
Bulletgirl II (Deanna Barr) **57**
Bulleiman **57** 64 284
Bullock Sgt Harvey **57** 69
Bull's-Eye 130
Bumblebee **57** 144
Burgess, Roderick 265
Burn Jason 174 278
Bushmaster **57** 126
Buzz 269 299
Wana Beast 118 126
see also Freedom Beast
Byth 143

C

Cabraca 203
Cachiru **58** 264 296
Cadre 12, 26 **58**, 107 108 137 157 199 215 230
Cadre of the Immortal 215
Cain David 36 39 **58** 87 108
Caine-Doctor Donovan 221
Cairn 40 60 92 156, 176 278 293
Calendar Man 311
Candlemaker 71
Candy-Etta 314
Cannonball 312
Cappy Jenks 263
Captain Atom 52 **58** 59 107 163 193 197, 211 221 243 327
Captain Boomerang **59** 204 256 269 295
Captain Cold **59** 128 143 243 269 295, 313, 328
Captain Comet 40 **60** 92, 126 176, 252 278 293
Captain Compass **60**
Captain Fear **60**
Captain Hunter 60, 236
Captain Marvel (Billy Batson) 43 57 61 **62–3** 64 96, 152, 164, 165 197 206 212, 218 226 256, 264, 284, 309 321
Captain Marvel Jr (Freddie Freeman) 40, 57 **61** 63 64 67 197
Captain Nazi 57 61 63, **64** 197, 284
Captain Stingaree 269
Captain Storm **64** 74, 137, 187
Captain Triumph **64**
Captain X **64** 285
Captains of Industry 9 276
Cargg 314
Carnivore 76
Carom 84
Carr Snapper 49, **65** 162, 285 335
Carson Cave **65** 311
Carter Captain Eric "Rip" 53
Cascade **65**
Cassius 75
Cat-Man **65** 83
Cataclysm 245
Catalyst 9, 295
Cateye **67**
Cauto, Davroch 92, 126 176 278
Catwoman 38, 46 52 53, 65, **66** 144 177 198 217 246, 251, 322
Caulder Arani 185
Caulder Dr Niles *see* Chief The
Celebrand 326
Celeste **67** 87
Celsius **67** 74 124 166
Central City 10 59 92 114 117 204 215 241 256 257 313, 328
Centaxx **67**
Centurions 12
Cerdia 97
Cerne 203
Chagra 27
Chain Lightning 57, 61, **67**
Challengers of the Unknown 47 **68** 164 203
Chameleon **68** 157 180 270
Champions of Angor 139
Changeling 37 81, 232 306
Channelman 247
Chans, Lords of 14 84 107, 141, 169, 216
Charaxes 68 228 269
Charybdis 19, **69**
Chase Cameron 69 295
Chase Danny 127
Chase Edward 90
Chavani Andre 40, 53, **69**
Chay-Ara 141 142 151, 221
Checkmate 24 52 57, 69 112, 149, 266, 324
Cheetah I (Priscilla Rich) 15 **78** 324
Cheetah II (Barbara Ann Minerva) **78** 73 296 332
Cheetah III (Sebastian Ballesteros) **78** 264 296
Chemical King **78**
Chemo **78** 201 295
Cheshire 24 **71** 138 171 227 274 303 307 324
Chesture 110 325
Chevy Chase 210
Chief, The (Dr Niles Caulder) 67 **71** 74 99 103 124 166 191 217 262
Child 14 84
Children of the Sun 91
Chillblaine 59, 128
Chiller 52
Chinatown Kid 324
Chlorine 144
Chlorophyll Kid 179
Chong, Ivan 266
Chosen 220
Chip **71** 264
Chris Kl. 99 **71**
Chronarch 55
Chronopolis 213
Chronos 311
Chronos I (David Clinton) **72**, 155 269 295, 304
Chronos II (Walker Gabriel) **72**, 213
Chrysalis **72**
Chu President 104 109
Chuck 10
Church of Blood 177
Churbenkins 49
Chyrr, Fred 10
Cicada **72**
Cimarron 58 264 296
Cinnamon I 73 125 142 221
Cinnamon II **73**
Circe 13, 25, 70, **73** 120 138 149 173 226 276 279 332
Circle of Six 54
Cir-El 299
Cirque Sensationel 100
Citadel 49 150 151 184 226 286
Claiborne Helen 198
Class 200
Claw The Unconquered **74** 245
Clawman, Betty 220
Clay Joshua 71 **74**
Clayface I (Basil Karlo) **75**
Clayface II (Matt Hagen) **75**
Clayface III (Preston Payne) **75**
Clayface IV (Sandra Fuller) **75**
Claything 75
Clearweather, Percy 53
Clock King **74** 295 311
Clockwerx **228**
Cloister 246
Cloud Johnny 64 **74** 137 187
Cloudburst 107, 137, 199
Clown 337
Cluemaster **74** 261, 284
Coast City 10, 132, 135, 166 211 234 283 290
Cobalt Blue **76**
Coeus 311
Color Kid 179
Colos, Ferran 87
Colu 54 55 65 176
Combatter 122
Comet **76**
Commander Steel 11 **76** 290
see also Steel I
Competalx 10
Composite Man 266
C.O.M.P.U.T.O. 27, 76, 156
Condor 273
Conglomerate 29 52 **77**, 137, 139 245 323
Congorilla **77**
Constantine, John 30 92, 95, 174, 218, 232 336
Contessa, The 12 **77**, 129, 173
Controllers 87 103 136
Coordinator 144
Copperhead **77** 269

Corbett Marlinn 68
Corbin Captain Lea 156
Corona 78 174 216
Cosmic Boy 54 **78** 169 180–1 182 185 192
Cosmic Key 246
Cosmic Odyssey 202
Castellino, Joseph 111
Cotton 332
Council, The 217
Council of Three 246
Count Vertigo **78** 155
Crackpot 49
Craft Cassandra 241
Craig, Pvt Eddie 140
Craig, Sgt Bill 140
Cravat, Guano 177
Creation at the Dawn of Time 235
Creature Commandos 60 **78** 137 187 236
Creeper The **79**
Create 267
Crime Smasher 284
Crime Syndicate 55 **79**
Crimeland 200
Crimson Avenger 240 270
Crimson Avenger I (Lee Travis) **80** 240 270 318 330
Crimson Avenger II (real name unknown) **80** 318
Crimson Fox **80** 205
Crisis, The 14 17 20 22, 23 43 59 71 75 76 94 113 135 139 141 146 147 153 159 174 204 212, 235 240 247 264 273 282 288 294 305 306 **321** 327
Crocodile Man 88 200
Crody 311
Crosus **80** 90 311
Cross, Crystal 100
Crowbar 58
Crown of Horns 37 89
Curus, Dr Terry 12
Cyberion 81 306–7
Cyborg (Victor Stone) 61 **81** 232, 261 306, 307
Cyborg Superman (Hank Henshaw) **81** 106 211 234 263 290
Cybergirl 324
Cyclotron 28
Cynthia 309
Cypher 118

D

DNAngels **92**
Daanuth, Garn 22 **84** 244
Dagon Ra 61
Daley, Bob 205
Damage 28 **84** 332
Dana 176
Danceri Deborah 152
Danner Hugo 312 334
Danny the Street 200
Darhk Damien **84**, 145
Dark Angel Vth 325
Dark Circle 70, 303
Dark Colossus 285
Dark Lord (Murdru) 22 **84** 93 101 102 141 165 169 185 192, 213 224 243 265 267 275 287 329 330
Dark Nemesis **84** 306
Dark Opal 14 **84**
Dark Thi 37 270, 325
Darkling 264
Darkness 165
Darksend 12 13 14 25 37 40 41 43 50 54 **85** 87 88 91 92 98 108 110 117 125 126 134 145 146 154 156, 165 166 167 181, 182 184 185 187 195 213 219 226 228 254 259 269 277, 291, 292 311, 320 325 335
Darkstar (John Stewart) 134
Darkstar (Lydea Mallen) 126 176 278
Darkstars 67 **87** 103 127 133 134 203 247 316
Darkworld 22
Dart 242
Dartalon 326
Davis Hallie 221
Davis Rocky 68
Dawnstar 53
Daxamites 15 **150**, 210
Day of Judgment 95 218, 230
Deadeye 77
Deadline 52
Deadman **88** 179 180, 270
Deadshot 52 67 **87** 221 227
Dearden Mia **131**
Death **87** 90 104 165 265 269
Death Angel 107, 137, 199
Deathbolt 334
Deathstroke the Terminator **87** 145 159, 169, 200 222 234 303 306 307, 308 324, 330
Debris 162
Decay 331
Deep Blue 239, 316
Deep Six 78
DeFarge Dexter 245
Degaton Per II 112 155 165 199 334
Demons 214 241 327
Delirium 90 105
Demeter 226
Demolition Team **88** 290
Demon The (Etrigan) 26 37 41 49 **89** 92 158 173 174 195 214 218
Demons Three **88** 110 245
Dennis Danny 259
Department of Extranormal Operations (D.E.O.) 91 144 269 266 269 307 335
Department Gamma 69
Dervish 227
Destaad 41 54 85 88 111 156 166 214 219, 259, 277, 311
Desire 90 105
Despair 90 105
Despero **88** 137 279 290
Destiny 87 **90** 105
Destruction 911 105
Detective Chimp **90** 259
Devastation **90**
Deviance 37 **91** 155 213 219 270 325
Dgrth 284
Dhor 167
Di Bella Eugene and Wendy 93
Dial-"H" for Hero **91**
Diamond Marc 221
Diamondette 144
Diana, Princess see Wonder Woman
Digimonix 138
Dimension X 52
Dionysus 226
Director Heroes 69 91 144 154
Dixon Clay 267
Djinn 227
Doc Magnus 71 **92**
Doctor 30 111
Doctor Alchemy **92**
Doctor Bedlam **88** 92 219
Doctor Canus 166
Doctor Cobalt 316
Doctor Darik 179
Doctor Dayzl 234
Doctor Destiny **92**
Doctor Diehard 107
Doctor Electron 29
Doctor Fate 84 152 164 165 209 218 265
Doctor Fate I (Kent Nelson) **93** 216 274
Doctor Fate III (Inza Cramer Nelson) **93** 216
Doctor Fate IV (Hector Hall) 11 **93** 216, 223 265
Doctor Light 126 193
Doctor Light I (Arthur Light) **94** 110 144 306
Doctor Light II (Kimiyo Hoshi) **94** 99 231 259
Doctor Light III 183
Doctor Mid-Nite I (Charles McNider) 11 **94** 107 256 268
Doctor Mid-Nite II (Pieter Anton) **94**, 164 214
Doctor Midnight (Beth Chapel) 1112 154
Doctor Miracle 272
Doctor Mist 40 57 **95** 110 126 128 152 158 185 215, 226 230 270
Doctor Occult 86 **95**
Doctor Phosphorus 283
Doctor Poison II 324
Doctor Polaris 20 **95** 108
Doctor Psycho 78 **96** 276 332
Doctor Regulus 182
Doctor Sivana 63 88 **96** 197 206 256
Doctor Spectrum 45
Doctor Thirteen **97** 280 314
Doctor Trap 69
Doctor Tzin Tzin 1101
Doctor Weird 294
Dodo 49
Doll Girl **97**
Doll Man **97** 119
Dolphin 19 69 **97** 305
Dome The 40 57 123 126 173 215 226 230
Dominators 65 **150** 151 176 210
Dominion 135 137
Dominus **98** 106
Don Caballero **98**
Donovan Dalmey 156
Doom Patrol 37 54 56 67, 71 74 92 94 **99** 103 111, 124 149 166 180 191 200 208 212 217 262
Doom's Doorway 332
Doomsday 47 52 55 81 **98** 106 178 208, 211 225 291 296 298 301 331
Dorrance Dane 269
Dos Rios 103
Double Dare **100**
Double Jenny **100**
Douglas Mo 87
Dove **117** 144 210 274 306
Dove II (Dawn Marie Granger) 141 210
Dox, Lyrl 176 252, 293
Dox, Vril see Braintac
Dox, Vril II 40, 176, 210, 269, 278, 298
Draaga 211
Dragon King **100**, 112, 274
Dragon Richard 54 **100** 177 229 249
Dragoneer 244
Dream 87 90 105
see also Morpheus
Dreamer 101
Dreaming The 58 119 174 265
Dreamslayer **101**, 107 137 186 199
Drone 322
Drozdowski, Stanislaw 48
Druspa Tau 141
Dryad 293
Duchess 110
Duma 9 40
Dummy 88 200 212, 223
Duncan Mal 57
Duran **101**
Durla/Dmlass 68 135 **150** 157
Dusk Nathaniel **101**
Dust Devil 49
Dybbuk **101**, 143
Dyna-Mute, Dan the 11 **312** 334
Dzarnor 115

E

Earth-Angel 299
Easy Company 271
Echo (Nina Damifino) 258
Echo (Paul Valley) 77 **102**
Echo Valley 141
Echo VI (real name unrevealed) **102**
Eclipso 37 76, 84, **102**, 165 210 224, 236 240 288 290 304 329
Ecmos 311
Ecstacy *see* Agony and Ecstacy
Edge, Morgan 156, 245 259
Edge Vincent 156
Effigy **103**
Eiling, General Wade 156
see also General The
Einstein Albert 117
El Bagual 58 264 296
El Diablo I (Lazarus Lane) **103**
El Diablo II (Rafael Sandoval) **103**
El Dorado 263
El Duran 8
El Lobison 58 264 296
El Lobos 139
El Muerto 8 101 **103**
El Yaguarete 58 264 296
Elate Girl 37 99 **103** 200
Elato-Man 77
Element Girl **104**
Element Lad **104** 180 185 213, 266
Element Man 77, 104
Elite 194
Elongated Man 80 99 **104** 157 162, 258 327, 328
Elvar 326
Emerald Empress 109 **171** 180
Emerald Eye of Ekron 40 78 109 171, 180 182 275
Emerald Warrior **110**
Empress 52 **105** 308 331 335
Encantadora **105**
Enchantress **105**
Endless, The 87, 90 **105** 265
Enemy Ace (Hans von Hammer) 34 36, **106**
En'Tatara 292

Eradicator **186** 231
Erdel Doctor Sam 196
Erin Shyanghin 180
Esak 108 219
Etrigan *see* Demon, The
Even Steven 242
Event Horizon 144 254 280
Evil Star **107**
Extant 28 29 94 **107** 147 164 203 210 234 294 306 321
Extraño 220
Extreme Justice 12, 59 **107** 113 210
Extremists, The 101 **107** 186 215

F

Face, The 172
Faileaway Outlaw 245
Fain Y Onia 57
Fairchild Vesper 39 52, 87 **108**, 284
Faith **108**
Falco 97
Falcon 224
Falconer Dr Curt 30
Fallen Angel **108**
False Face Society 46
Fang 135
Faora **108** 124
Farmer Boy 271
Fast Forward 99
Fasthak **108** 219 289
Fasthall 58 **108**
Fat Lady *see* Faith
Fatal Five **109** 308
Fatality **110** 133
Fate 84
Fates 309
Fatman 205
Faust, Felix 51 86, 88 105 **110** 231 269 304
Faust, Sebastian 110
Fawcett City 40 57 61 62–3 96 152 197 205 206 212 256
Fearsome Five 94 **110** 126, 159 193 218 247 275 306
Female Furies 25 40 41 85 **110** 134 173 190 206 277 293 325
Fermin 133 196
Ferro **111**, 157 180–1 270
Ferrous 156
Fever 99 **111**
Fiddler 82, 114 155
Fiera 77
Final Night crisis 123 234
Finch Andrew 252
Fine, Milton 55
Fire **111**
Fire Lad 179
Firebird **111** 279
Firebrand I (Rod Reilly) **112** 119
Firebrand II (Danette Reilly) 11 **112** 221 274
Firebrand III (Alex Sanchez) **112**
Firefly **112**
Firehair **112**
Firehawk **112**
Firestorm 43 52, 54 64 **107**, **111**, **112** **113** 170, 216 243 244 245 285 336
Fisherman 18 **116**
Flag, Captain Richard St 295
Flag, Colonel Rick 87 221 295
Flamebird **116**
Flash I (Jay Garrick) **114** 136, 164–5 198, 212 223 233 249 258 262 264 272 287 310
Flash II (Barry Allen) 10 18 59 76 92, 104 **114** 128 129 143 153 162, 169 172 193 196 204 218 233, 241 251 257 267 285 313 321 328 334
Flash III (Wally West) 23 52, 58 59 72 76 92 **114–15** 117 128 162 163 169 176 186 192 198 204 215 235 241 243, 249, 251 256 264 279, 303, 306 313, 315 316 328 337
Flaw 14 84
Fledermaus 30 318
Fleur-de-Lis 69 **116** 126
Flex 144
Flexus 328
Flint, John 87
Flock of the Machine 199
Flotsam Man **116** 243 269
Flow 156
Flying Fox II **117**, 334
Fog II 56 **221**
Folded Man **117**
Forager I **117** 219
Forager II **117**–219
Force of July 34 238
Forever People 33, 37, 43, 91, **118** 126 145 155, 213 219 270 302 325
Forgotten Heroes 65 148 153 254 269 324
Fortress of Solitude 98 106, 121 175
Fortune Annos **118** 263
Four Horsemen of the Apocalypse 303
Fox, Lucius 52, **118** 231
Frag 49
Freak 99
Free, Scott *see* Mister Miracle
Freedom Beast **118**
Freedom Fighters 10 45 97 112 **119** 147, 159–202 204 218 240 242 254 255, 256
Freeman, Doctor Terrell 234
Freeman, Freddy *see* Captain Marvel Jr
Frenzy 58
Friedrikseo, Olaf 48
Fringe **119** 259
Frostbite 335
Frostbite 77
Funky Flashman 269
Furies 15 119
Furlow, Eddie 221
Fury 334
Fury I (Helena Kosmatos) 11 **119**
Fury II (Hippolyta Trevor) 93 **119** 154
Futuresmiths 299
Fyers, Eddie 23

G

Gabby 202
Gaea 113 199 297 332
Gambler 143 155 263
Gamemnae 14 19 **122** 168 195 308
Gangbuster 41 **122**
Ganthet 136 171
Gargoyle 17 58 144
Garv **122** 126 176 293
Gaseen 156
Gates **123** 180
Gauche **123** 126 296
Gealthie 264
Genur 280
Gerswold 14 22 84
General, The **123** 193 273
General Glory 37, **123**
General Horatio Tomorrow 241 313
General Immortus 67 71 99 **124**
General Zahl 103 **124** 191 200 217 241
General Zod 105 **124** 153
Genius Jones **125**
Gentleman Ghost 125
Gen-Force 125 231 304 308
Geomancer 155
Geralt 159
Ghast 88 245
Ghost Dragons 172 187
Ghost Patrol The **125**
Ghost-Breaker 97
G I Robot **122**
Gigants **125** 324
Gil Daan 150
Gilgoura 110
Gimmick Girl **200**
Gint-Hemer 286
Girder **125**
Gizmo 110 **128** 159 193
Global Guardians 40 57 65, 67 72 95 111 **126** 139 143 152 155, 158 173 185 199 226, 230 259 270 304
Glenth 146
Glorious Godfrey 12 **126**, 162, 219
Glorith 67
Glow **126** 220
G Nort **127** 162
Goat man 88 200
Godiva 126, **127**
Gog **127** 183 311
Gold 201
Gold Jack 221
Golden Arrow **127**
Golden Eagle 26 306
Golden Girl 55
Golden Glider **128**
Golden Glider 59, **128** 313
Goldface **128** 304
Golem **128**, 245, 252
Golem (Hayath) 128 143
G.O.O.D. 177
Goraiko 156
Gordanians 151 226
Gordon, Barbara *see* Batgirl, Oracle
Gordon, Bruce 102 240
Gordon, James W. 35 36 38 39 57 58 129 160–1 213, 221 317
Gorgeous Gilly **129**
Gorgon 149
Gorgon II 107
Gorilla Grodd 24 **107** **129** 172 231 269 278 303
Gorrah 205
Goth **129**
Gotham City 14 34 35 36 37 44 46 47 49 50 53 57 65 66 68 74 75 77 87 108 112 118 129 140 144–146 149–160–1 166 167 168, 170 172, 187 190 194 196 198 207 211 222 227 229 230 237 243 341 243 252 253 258 264 267 268 276 278 281 284 293 303 308 313 315 322 323
Gotherup 207
Grace **134** 231
Grace Karin 295
Granny Goodness 25 41 85, 110 **134** 167, 173 187 190 206 219 293
Grant Jim 267
Grant Victoria 91
Graverdigger **134**
Gray Cpl Gus 140
Grayven 87 **134**
Great Hand 136
Green Arrow I (Oliver Queen) 9 24 44 46 78 82 **130–1** 162, 227 228 233 234 250 258 272 268 285
Green Arrow II (Connor Hawke) 23 24 82 **130–1** 133 168 227 246
Green Fury 111, 126, 152
Green Lantern/Green Lantern Corps 9 11 14 23 24 27 31, 37 67 71, 87 88 94 98, 107 110 127 **132–3** **135** 136, 150 168 175, 193 195 196 212 223 234 250 264 273 277 311, 320 326 327
Green Lantern I (Alan Scott) 89, 82, **132** 158, 164–5, 224, 262 278
Green Lantern II (Hal Jordan) 23 26 71, 87 95 107 114 116 128 130–1 **132** 135 136, 139 162, 166 168 171 175 218 220 226 233, 234 263 273 277 279 280 285 287 304 312, 326
Green Lantern III (Guy Gardner) 123 127, **132** 152 273 328
Green Lantern IV (John Stewart) 71 87 110 **132–3** 134 146 168 264 312
Green Lantern V (Kyle Rayner) 20 82, 103 110 **132–3** 134 135 136, 158 162–3 171, 234 264 279
Green Lantern (Abin Sur) 57 132
Green Lantern (Ch'p) **71**
Green Lantern (G Nort) 127 162
Green Lantern (Kilowog) 171 262
Green Lantern (Tomar re) **312**
Green Man **135**
Grey Cloud 112
Grimbor 180
Grogamesh 172
Gross Colonel von 171
Grossout **135**
Gronp, The 64
Grunge 129
Guardian II 53 **136** 220
Guardian Angel 140
Guardians of the Universe 23 82 87 98 103 107 126 132 135 136 151 168 171 175 192 195 196, 212 220 234 277 287 312, 327
Gudra 30 312 318
Gunfire **137**
Guns Billy "Pop" 270 324
Guns Mike "Machine" 156
Gusher (zombie) 78
Gunner and Sarge 64, 74 137 187
Gunpowder Gruncs 230
Gunshot 107, 137 199
Gunther 49
Gypsy 77 88 **137** 157, 230 323

H

Hasan Jaa 53
Hacker (Hackrat) 247
Hacker Files, The **138**
Hades 90 226
Hagen 200
Hakk Amon 126 176 278
Haley Professor 68
Half Life 254
Halk 71
Halo **138** 167 231 296, 330
Hammer 238

Hammer Hans von *see* Enemy Ace
Hammer Otto von 103
Hammer and Sickle **138**
Hammond Hector **139** 263 273
Hand The 216
Hangmen **138** 171 274 307
Happy Braves 74
Harbinger **139** 220 235
Hard Drive 335
Hardhat 88 290
Hardline 77 **139** 323
Hardsell **139**
Hardwicke Hannibal 47
Harjavti Rumman and Summan **139** 248
Harlequin I 155
Harley Quinn 111 **140** 154 160
Harm 269
Harold 237
Harpi 148
Harpist 226
Harrigan Hop **140**
Hascaragua 96
Hatmed Tank **140** 244
Hawk (Hank Hall) 107–**141**–211 274–327
Hawk and Dove, **141**
Hawk Son of Tomahawk **141** 312
Hawkgirl, I 93 119 125 **141** 142 161 163 223 276
Hawkman I 11–37–93 119 123 141 **142** 143 151 154 164–5 211 223 232–239–276
Hawkwoman **143**
Hawkworld! 191
Hayoth 101 **143** 227
Hazard I **143** 153 281
Hazard II 139 274
Haze 139 306
Head The 71
Heart of Darkness 102
Heatmonger 26
Heatwave **143**
Heggra 89–88 219–293
Hel (Vela Shepherd) 30
Helix 91–**144** 134 329
Hell 9–20–23–26–30–37–40–47–51–88–89–92–103 129 **148** 169 174 191 198–218–221
Hellenders 25
Hellhound **144**
Hellsrom Sturgis 223
Henlocke Baron 60
Hendricks II Ritter 48
Hera 120 226
Heracles 13–146–332
Herald 17 **144**
Hera **144**
Hero Cruz 254
Hero Hotline **144** 205 224
Herupa Bando Hin 126
Hesma 83 226
Hewitt, Henry 112
Hex Jonah **145**
Hidden Ones *see* Homo magi
Highbrow 285
Highfather 43–**143**–306–219–228 254–270–293–302–311–325
Hightower Noah 112
Hi-Jack 269
Himon 40 **143** 173–206–219
Hippolyta Queen 13–23–33–70–73–119–125–**146**–154–164–255–316–320–323–332–3
see also Wonder Woman
Hitler Adolf 26–35–64–100–164–221–255–284–318–319–325
Hiruan 146
HIVE, **84** **145** 222–253–303–306–309
Hiven 71
Heberman Mitch 269
Hoffman Bonny 52
Holcolmb-Baker-Ian 48
Homo magi 22–93–336
Hood 312
Hook 86
Hoary 94
Horned Owl 301 318
Hotchkins, Sanders 26
Hotshot 144
Houma 297
Hourgan 107–**146**
Hourman 11–26–52–112–164–223–322
Hourman I (Rex Tyler) 107 **147** 157 316
Hourman II Rick Tyler) **147** 134 164
Hourman III (no real name) 63 **147** 158
H San Natall 119 151 139 246 259 306
Hubble 311
Human Bomb 119–**147**
Human Defense Corps Tke **148**
Human Target 53 **148**
Humlung 159
Hunter Captain 78
Hunter Dan 311
Hunter-Rip 32–63–72 **148** 183–311 322
Hunter Timothy 206
Hunter's Hellcats 69–78–**149**
Huntress **149** 229 243 249 267
Hunk 121 170 246
Hybrid 149 **149** 200 246
Hyperclan 18 152
Hyperion 311
Hypnota 324
Hyssa 27
Hyve 227

I

Iapetus 311
IBAC 61 58 **152** 197 200 264
Ibis 158
Ice 52 111 **152** 326
Ice Cream Soldier 271
Icemaiden 126–**152**
Icicle I (Joar Makkent) 135
Icicle II (Cameron Mahkent) 89 **153** 155
Id 67
Idyllux 305
Ifrit 101 227
Ignetta 10
Ignition 124 **193**
Igor 279
Ilda 286
Illuminati 322
Illuminator of All Realities 98
Iman 8 101 103 **153**
Immortal man 16 **153** 257
Impala 126
Imperiex 32–45–35–70–83–120–131 **154**–189–194–199–211–226–239–301–305–314–333
Imperiex War 19–48–61–98–108–110–134–154–175–178–184–194–231–254–271–291–292–305–309–319–**320**
Impulse 23–169–180–198–249–269–331–334–335
India Rubber Man 104
Indigo 24–105–**154**–231
Inferno 88–180
Infinite Domain 98
Infinity Inc 29–91–119–143–144–147–**154**–133–158–199–216–223–224–244–278–287–310–318–329
Infinity Man 37–43–91–**155**–193–213–270
Ingot 111–180
Injustice Gang 73–123–**195**–138–248–273–304
Injustice League 46–74–162–270
Injustice Society 78–143–153–**153**–164–272–278–279–322–331
Injustice Unlimited 143–153–155
Insect Queen **156**
InterC.E.P.T 254–293
Intergang 9–**156**–168–314
International Ultramarine Corps 123–**156**–158–284–325
Invisible Hood 119
Invisible Justice 119
Invisible Kid 68–70–**157**–180–1
Iron 201
Iron Cross 26–**157**
Iron Hand 270
Iron Munro 11–35–224–312–334
Irons, Natasha 157–291–314
Israel 111–143–270
I–Vampire **152**

J

Jace Helga 125–193–308
Jack 263
Jack O'Lantern 126–230–243
Jack O'Lantern I (Daniel Cormac) **158**
Jack O Lantern II (Marvin Norussa) **158**–185
Jack O Lantern III (Liam McHugh) 156–**158**
Jackal 139
Jackam Josh 111
Jackhammer 88–290
Jade 133–154–**158**–224–231–262–278
Jade (Blood Pack) 30
Jade (Cheshire) 71
Jameal LaDonna 269
Jameson Scott 69
Jamissary **158**
Jann 77
Jarhanpur 168
Java 202
Jayna 107
Jeepers 88–200
Jem Son of Saturn **158**
Jericho 87–145–**159**–234–239–306–307
Jero 71
Jester The **159** 159
Jet 220
Jewelee *see* Punch and Jewelee
Jihad, The 111–227
Jinx 110–**199**–324
Jo Nah 311–318
Joker 14–36–38–42–65–106–129–134–138–139–148–133–**160**–1–171–178–179–198–208–**229**–241–250–260–261–281–327
Jolt 49
Jone Darren 200
Jones Darwin **159**
Jones Kamtuck 312
Jones Luther 267
Jones Tau 144
J'Onn J Onzz 79–158–162–328
see also Martian Manhunter
Jordan Hal *see* Air Wave II Green Lantern II Parallax Spectre
Jost, Thayer 99–**111**
Jotn **159** 246–259
Judith 143
Judomaster **139**
Junior 335
Justeen 311
Justice Battalion 164
Justice Experience 69–164–196
Justice League of America 8–9–10–13–14–16–17–18–19–24–26–28–29–30–38–41–44–45–50–51–52–54–58–59–61–63–63–76–77–78–79–84–88–89–92–93–94–98–101–102–104–107–108–110–111–113–114–118–120–122–123–130–137–139–141–142–146–147–149–152–154–155–156–137–138–**162–3**–167–168–171–173–180–1–182–184–186–187–191–193–194–195–196–197–198–202–203–204–206–209–212–213–217–221–223–227–228–230–231–233–236–240–242–244–246–248–249–254–255–264–265–267–268–269–270–273–276–278–279–281–282–283–284–285–290–291–292–301–302–304–305–306–308–313–316–318–320–323–325–326–327–333–336
Justice League Antarctica 74–127–162–193
Justice League of Atlantis 152
Justice League Detroit, 162
Justice League Europe 16–80–94–107–152–162–186–199–244
Justice League International 12–37–40–39–77–126–139–148–162–183–195–198
Justice League Task Force 26–162–254–325
Justice League West 32–163
Justice Legion A 278
Justice Society of America 9–11–32–43–62–3–88–94–120–132–141–142–147–144–153–**164–5**–173–174–209–244–249–254–263–265–269–270–272–287–288–294–302–310–313–318–321–329
Justiners 126

K

Kako 18–19–224
Kal-El *see* Superman
Kalibak 83–**166**–219–259–335
Kaliber 254
Kalisa 226
Kalki **166**
Kalmakn Tom **166**–193–220
Kalonor 88
Kamandi **166**–226
Kamard 171
Kamikaze 30–318
Kancer 124
Kanden 81–150
Kane Kathy **166**
Kanjar Ro **167**
Kanto **167**–219
Kapatelis Vanessa 96–332



see also Silver Swan II
Kara Zor-El 85, 293
Karate Kid **167**, 180–1, 270
Karkull, Ian 224
Katalia 111
Katana 67, 138, **167**, 231
Kauravhans 28
Kauna Tui **168**, 264
Kawa Kenn 68
Kazim Ankha 158
Kelex **121**
Kelly Nick 23
Kelly-Sergeant Montgomery 148
Kent, Clark *see* Superman
Kent, Jebediah 267
Kent, Jonathan **168**, 195, 267, 298, 300
Kent, Martha Clark **168**, 195, 298, 300
Kevork Vartan 94
Key The 65, 82, **168**
Keystone City 8, 10, 23, 59, 72, 114–15, 125, 128, 169, 192, 215, 235, 303, 311, 313, 315, 337
KGBeast **168**, 315
Khan Rama 83, 122, **168**
Khnfia Prince 141, 142, 151, 221
Khunsha/Khunsis 65, 151, **151**
Kid Eternity 40, 84, **169**
Kid Flash I 24, 115, 316
Kid Flash II **169**, 261, 306, 307
Kid Quantum 182, 213
Kid Quantum I (James Cullen) **169**, 180
Kid Quantum II (Jasmin Cullen) 78, **169**, 180–1
Kid Slick 99
Kilg'Are 186
Killer Croc **170**, 210
Killer Elite 52
Killer Frost II, 103, 107, 113, **170**, 243
Killer Moth *see* Characters
Killer Shark **171**
Killer Wasp 155
Killgrave Thaddeus 156
Killshot 138, **171**, 274
Kilowog 37, **171**
Kindly Ones *see* Three Witches
Kinetix **171**, 180, 329
King, Christopher 91
King Coffin 230
King Faraday **171**, 247, 266
King Shark **172**
King Snake 34, **172**, 174, 187, 276
King Solovar 129, **172**
King of Tears 155, 267, 279
King Thar 305
King The **172**
Kirigi 179
Kiyahara, Sergeant 148
Klamarr 285
Klarion the Witch Boy 14, 77, 89, **173**, 184, 335
Knight, Charles 223
Knight, David 205
Knight I (Percival Sheldrake) **173**, 284
Knight II (Cyril Sheldrake) 156, 173
Knockout 47, **173**, 298
Kobra 9, 29, 69, 75, 111, 115, 138, 143, **174**, 176, 223, 278, 296, 330
Kole **174**, 306
Komandr *see* Blackfire
Kon-El 168
Kon 95, 110
Konbal 280
K O R D, 51
Kord, Jarvis 51
Kordax 18, 97, **174**
Korlandr *see* Starfire
Korll 249
Korngar 168, 277
Koryak 19, **174**
Koschei the Deathless 227
Krause, Philip 69
Krinn Rokk, 180, 266
see also Cosmic Boy
Kritter 144
Kroef, Janwillem 126, 220
Krona 136, **175**
Krypto 121, **175**
Krypton/Kryptonians 81, 98, 106, 121, 158, 175, 188, 189, 201, 299, 300–1, 312

L

Lab Rats **176**
Lady Chian 22
Lady Clay *see* Clayface IV
Lady Flash **176**
Lady of the Lake 19, 46, **176**
Lady Shiva 36, 39, 44, 100, 172, **177**, 249
Lady Vic **177**, 303
Lady Zand, 52, **177**, 259
Lane, Lois, 29, 42, 79, 105, 122, 175, **178**, 188–9, 208, 225, 234, 245, 250, 263, 298, 301, 329
Lane, Lucy, 42
Lang, Lana **179**, 263, 299
Langle, Doctor Charles, 205
Lar Gand, 150
Lashina, 25, 111
Last American Warriors (L A W), 159, 236
Latham, Marla, 111
Lau, Charlie, 293
Laws, Legionnaires *see* Seven Soldiers of Victory
Lazarus Pits, 105, 253, 258, 302
Lead, 201
League of Assassins, 54, 86, **179**
League of Challenger-Hiters, 68
Leaguebusters, 236
Leather, **179**
Leather Rose, 122
Lee-Francine, 194
Lee, Liri, 183
L.E.G.I.O.N., 40, 60, 87, 122, **176**, 210, 252, 293–319
Legion of Doom, 107
Legion Espionage Squad, 68
Legion Rescue Squad, 109
Legion of Substitute Heroes **179**, 243
Legion of Super Heroes, 15, 17, 27, 49, 52, 53, 54, 67–68, 70, 72, 76, 78, 84, 92, 101, 104, 109, 123, 150, 156, 157, 167, 169, 171, 179, **180–1**, 182, 185, 192, 266, 185, 192, 211, 213, 270, 275, 280, 285, 299, 308–309, 311, 314, 318, 319, 321, 329, 330, 334
Legion of Super Villains, 70
Legion World, 17, 54, 111, 111, 123, 157, 167, 169, 171, 182, 185, 192, 266, 270, 280, 285, 314, 319, 331
Legionnaire Xs, 265
LeGrieve, Simon, 9
LeHah, Carleton, 298
Lemaris, Lori, **182**
Lenny *see* Dybbuk
Leon, Carmen, 52
Leviathan, 180, **182**, 275
LexCorp, 12, 118, 188, 189, 253, 301, 312, 314
Leymen, 95, 122, 158, 221, 245
see also Primal Force
Lianna, 136
Liberty Belle, 11, **182**, 205, 249, 334
Libra, 155
Life Power Church of Maxine, 16
Lifeweb, 16
Lightning, 198, **309**
Lightning Lord, **182**, 185, 280
Lightray, 117, **182**, 219, 228
Lilith, 154, 335
Limbo, 17, 129
Lin Mavaar, 111
Linear Men, 148, **183**, 321, 327
Lionheart, **183**
Little Boy Blue, **183**
Little Mermaid, 126, 158, **185**
Little Miss Redhead, 183
Little Snre Shot, 271
Live Wire I (Garth Ranzz), 54, 78, 104, 180–1, 182, **185**, 280
Live Wire II (Spark), 185
Lizette, Jean, 128
Llez, 249, 316
Lobo, 126, 176, **184**, 278, 279, 293, 326, 331, 335
Locus, 44
Lodestone II (Rhea Jones), **185**
Lunar, **185**, 219
London, 183, 230
Longstreet, Tommy, 103
Looker, 186, 231
Looking Glass, 49
Loose Cannon, **186**
Lord, Maxwell *see* Lord, Havok
Lord, Chaos, **186**
Lord of Dreams *see* Morpheus
Lord of the Flies *see* Beelzebub
Lord, Havok I (Maxwell Lord), 107, **186**, 162
Lord, Havok II, 12, 52, 107, 158, 162, **186**, 197
Lord, Permanus, 309
Lord of Time, **187**
Lords of Chaos *see* Chaos, Lords of
Lords of Order *see* Order, Lords of
Loria, 50
Loser, 296
Losers, 64, 74, 137, **187**
Love, Doctor Benjamin, 91, 144, 329
Lower, Phoxas, 139
Lucifer, 9, 39, 40, 47, 51, 92, 174
Lump, **187**
Lupo, Wolf, 183
Luthor, Alexander, 79
Luthor, Lena, 225
Luthor, Lex, 11, 12, 30, 32, 39, 42, 45, 46, 48, 52, 55, 70, 73, 77, 92, 98, 108, 118, 123, 124, 129, 154, 155, 158, 178, 179, **188–9**, 194, 201, 218, 221–248, 252, 253, 263, 266, 271, 296, 298, 299, 301, 302, 314, 320, 329
Lyon, **187**
Lyri, 122
Lyta, 73

M

M Team Alpha, 78
Ma'alefa'ak, 196
McCauley, Leland, 54, 185, 318
McCree, Ginny, Torch, 156
McGurk, Montague T., Curly, 147
McKendrick, Luke, 269
Mad Harriet, 111, **190**
Mad Hatter, **190**, 261
Madame, 44, 141, **191**, 311
Madame Rouge, 103, 124, **191**, 200, 212, 240, 327
Madame Xanadu, 86, **191**
Mademoiselle, Marie, **191**, 271
Madison, Christie, 65
Madmen, 107
Magala, 25, 332
Mageddon, 16, 30, **155**, **191**, 202, 336
Mageddon War, 191, **321**
Magenta, **192**
Magic Forest, 252
Magnet, 119, 180, **192**
Magnus, Doctor Will, 201
Magnus, Veronica, 201
Mainline, **193**
Major Disaster, 74, 163, **193**, 195
Major Force, 23, 107, 123, **193**
Malus, *see* Doctor Mist
Malus, 136, 151
Mammoth, 111, **193**, 274
Man-Bat, **194**
Man of the Hour, 147
Man of Steel *see* Superman
Manchester Black, **194**
Manehnkk, 87
Manhunter, 67, **194**, 244
Manhunter I (Donald Richards), 119, 194
Manhunter II (Paul Kirk), 194, 224, 318
Manhunter III (Mark Shaw), 194, 269
Manhunter IV (Chase Lawler), 194, 269
Manhunter V (Kirk DePaul), 194
Manhunters, 136, 194, **195**
Manitou Raven, 14, 163, 195
Manhheim, Bruno "Ugly", 156
Manning, Pol, 264
Mannock, Edward, 106
Mano, 109, 180, 306
Mantegna, Tony, 269
Manticore, 227
Mantis, 117, **195**, 219
Manie the Psychic Turtle, 144
Maron Angel, 30
Markovia, 125, 186, 231, 304
Marksman, **195**
Mars, 182, 196, 328
Marshall, Jack, 138
Martel, Gerard Yves, 72
Martian Manhunter, 18, 26, 30, 69, 88, 113, 137, 152, 157, 162–3, 195, **196**, 268, 269, 285, 321
Mary Marvel, 61, 62, 63, **197**, 316
Master *see* Air Wave
Mash, 311
Mask, 284
Masked Avenger, **122**
Mason, Myra, 94, 280
Master, 91
Master Man, 264
Master, The, 228
Match, 298
Matrix, 168, 299, 316
Matter Master, 269
Mawzir, **198**
Max Mercury, 23, 169, **198**, 249, 267
Maxi Man, 77
Maxie Zeus, **198**
Maxima, 12, 107, **199**, 259
Maximum, 296

Maya 199 216
Mazursky Doctor 78 204
Meanstreak 107 137 199
Medea 198
Medphyll 87
Medusa 78 238
Mega Brat 247
Mekanique 199 241 334
Men from NOWHERE 200
Mento 37 103 149 200 271
Mera 17 18 19 200
Mercenaries 200
Meridian 245
Merlin 40–49 214 274
Merlyn 52 179
Merry Girl of 1000 Gimmicks 200
Meta 272
Metal Men 70 76, 92 102 201
Metallo 201
Metamorpho 99 104 154 202 231 270
Meteor 40 47 145, 147 182 191 202 219
Metropolis 13 29 41 42 45 47 50 53 55–68 81–84 92, 98 105 111, 122, 127–134–136–143–144–156–157–178 179 180–1 182–186 188–9 194 201 206–208–218–220–225–234–245–255–259 266 273 275 277 280–291 292, 296–299–300–1–302 309–314 329
Metternich Natalie 223
Michaels Dr Albert 29
Microwave Men 144
Midnight 74 97 119 202
Midnight Kid 203
Midway City 99 103 217
Mighty Mole 65
Mikhail 309
Millennium Giants 125 203
Minion 203
Minstrel Maverick 203
Minute-Man 64 284
Mirage 203
Mirror Master 243
Mirror Master I (Samuel Joseph Scudder) 155 204 269
Mirror Master II 59 204
see also Captain Boomerang
Mirror Master III (Evan McCulloch) 204
Misa 259
Mishkin Dimitri 152
Miss America 119 154 164 204
Miss Liberty 205
Miss X 205
Missile Men 201
Mist I (Kyle Jonathon Smythe) 205 269 288 289
Mist II (Nash) 12, 51 80 152, 205 289
Mist Doctor 173
Mister America 205
Mister Atom 63 205 206 212
Mister Banjo 88 200
Mister Bones 91 144 154 287
Mister E 95–206
Mister Element 59 92
Mister Freeze 59 207 261
Mister Jupiter 259 306
Mister Keeper 169
Mister Mind 63 96 165 197 205 206 212 256 266
Mister Miracle 40 41 85 92, 110 134 145 167 187 206 219 228 277
Mister Muscle 144
Mister Myxyplik 42, 153 208 249 268
Mister Nobody 56 208
Mister Scarlet (Brian Butler) 208
Mister Scarlet II (Pinky) 208
Mister Terrific 263
Mister Terrific I (Terry Sloane) 205 209
Mister Terrific II (Michael Holt) 164–5 209 265
Mister Twister 17 306
Mister Venge 76
Mister Who 209 212 223
Mister Zsasz 210 213
Mnemosyne 311
Mockingbird 210 269
Mokkari 219
Molemen 238
Monaghan Tommy 37 198
Monarch 107 141 203 210 327
M Onel 49 150 180–1 210
Mongoose 224
Mongrel 50 211
Mongul 135 154 199 283 290
Mongul I (Mongul) 81 211
Mongul II (son of Mongul) 211
Monitor 94 179 212, 321 327
Monocle 269
Monsieur Mallah 40 54 191 212 240
Monster Society of Evil 63 205 212 223 252
Monstergirl 335
Monstress 104 180–1 213
Montez Alexander 102
Montgomery Claire 77
Montoya Renee 213 317
Moon Knight 203
Moon The 113 120 181 193 196 316
Moonrider Mark 213
Moonstrnk Zena 126 176 278
Morlecai 213
Morlreel 309
Mordru *see* Dark Lord The
Morgause Le Fey 89 214
Morgan Ace 68
Morgan-Jennifer 214 327
Morgan Jeff 28
Morgan-Shorty 53
Morpheus 58 92 119
Morphogenetic Field 16
Mortalla 214
Mossa 235
Mossad 143
Mother Box 40 43 76 145 155 228 270 325
Mount Olympus 226
Mount Thunder 107
Mouthpiece 214
Moxie Boss 53 156
Mrs Levy 49
Mud Pack 75
Mudge 266
Muller-Heinrich 106
Murmur 215
Musashi 215
Musketeer 215
Myrg 200
Myrra 221
Mysa 180
Mystery Men 11
Mystu 53 215

N

Nabu 93 216
Nadia Safir 126
Nazaf 216
Nanda Parbat 159
Narcoun 190
Nate the Hat 146
Nazis 11 26 30 35 64 123 124 125 137 147 164 169 171 182 187 191 193–198 205 208 221–239 241 256, 259 265–284 285 290 303 318 319 324 325 332 334
Ne Ahn 17
Nebula Man 10, 80 216 270 287 330
Nefar Nebula 326
Negative Man 99 217
Negative Woman 69 74 217
Nekron 23 175
Nemesis I (Tom Tresser) 217 221 227
Nemesis II (Soseh Mykos) 217
NEMO 87
Neron the Unknown 67 119 218
Nergal 218 264
Neron 8 26 29 46 47 50 51 59 63 70 72, 77 88 95 125 170 191 193 201–211–218 281–316, 328, 332
Neutron 110 218
New Bloods 137 186 211 220
New Brotherhood of Evil 146 327
New Extremists 101 107 137 199
New Genesis 37 40 41 43 85 91 108 117 145 182 185 195 202 206 213 219 228, 259 270 293 302 311 325
New Gods 40 47 54 85 92 108 117 145 147 155 182 185 191 195 202 206–213 219 270 291 302
New Guardians 116–117 126–139 171–220
New Olympians 198
New Order 220
New Teen Titans 138–247–274–306–7–309 315 316 322
New Titans 84 87 91 110 134 203 306 322
New-Wave 330
Newsboy Legion 53 136 220 277 298
Night 11 221
Night Force 221
Night Girl 179
Nightblade 58 220
Nightfall 58
Nighthawk 125 142, 221 245
Nightmaster 221 245
Nightshade 171 217 221 227 247 252 275
Night-Slayer 223
Nightwind 221
Nightwing (Dick Grayson) 17 38 50 56–83 100 116 119 127 154 161 177 202 203 222 229 230 231 232 239 250 260–1 276 281 293 296 303–306–313
Nimbus 226
Nippo 88 200
Nite-Wing 313
NKVDemon 168
Noblesse Jenny 190
Nocturna 223
Noemoz 228
Nomnio 110
Noose 156
Northwind 154 165 174 223
Nth Metal 141 142
Nunda Silverarm 224
Nuclear Family 223
Nuclear Man *see* Firestorm
Nukleo 29 77 154
Number None 96
Nyala 88, 200 212 223 252
Nyssa 253, 302

O

Oa 82, 98 133 135 136 166 175 195, 212 234 264 277
Obsidian 84 102 154 158 165 224 262
Obsidian Age 19 108 195–305
Ocean Master 18 27 46 224
O Connell Travis 183
O Dare Mat 267 285
Odd Man 224
Okaara 49 110 150 286
Old Justice 208 312
Old Mother 227
Olsen Jimmy 41–110–178–225–301
Olympian 126–226
Olympian Gods 13 80 90 120 146 219 226 232 279–311 331–332–3
Omac 166 226 313
Omega Men 135 184 226 289
Omen 259 303
Omni 256
Ona 187
Onomatopoeia 227
Ondanglu The 227
Onyx 228
Oom 212 223
Opal City 45 199 205 267 272, 288, 289
Oracle (Barbara Gordon) 35 36, 38, 44, 50 51 71 100 129 138 149 160 229 232 250 267
Order Lords of 14 84 93 98 107 141 210 216 245
Order of St Dumas 228
Orion 40–85 117–145–156–166 182, 191 206, 214 219 228, 311
Orpheus 230
Ortega Manuel 267
O.S.S. Spies at War 224
Our Worlds at War *see* Imperiex War
Outburst 296
Outlaw 230
Output 247
Outsiders 24 29 34 39 45 94 110 125 134 138 154 158 167 186 198, 202 222, 223 227 231 238–247 296, 304 309 330
Overmaxer 12 26 58 111 167 168, 137 152, 157 199 215 230
Owlman 79
Owlwoman 65 126 158 230

P

Pacforce 167
Paingers 58 264 296
Pantagones 14
Pantha 234 255
Parallax 81 131 132 133 135 171 180 216 233 234 250 283 321
Paramour 323
Parasite 178 234
Pariah 235
Park, Linda 114 115 176 218 235 243 251 328 337
Parsons-Joe 9



Parnicon 180
Patchwork Man 20
Patchwork Man I (Gregori Arcane) 236
Patchwork Man II (Elliot Tayler) 236
Patriot 319
Peacemaker 69
Peacemaker I (Christopher Smith) 236
Peacemaker II (real name unrevealed) 236
Peacemaker III (Mitchell Black) 236
Peg Leg Friel 214
Penguin 38 170 237
Penny Dreadful 144
Pennyworth, Alfred 38 238 260 308
Peoples Heroes 138 238
Peril Johnny 238
Perkins Neptune 11 119 239 316 334
Perssphere 334
Persuader 109 308
Perun 239 279
Phantasm 239
Phantasmo 239
Phantom of the Fair 240 265
Phantom Lady I (Sandra Knight) 35, 224 240
Phantom Lady II (Delilah Tyler) 240
Phantom Stranger 86 89 97 240 280 303 321
Phantom Zone 81 98 121 175 326
Phobia 240
Phobos 198 241
Phoebe 311
Phoenix 224
Pied Piper 241
Pinky 208
Piranha Man 60
Pisboe 268
Piscator 227
Planeteers 241 313
Plasma-Men 316
Plasmus 241
Plastic Man 11 242 248
Plastique 107 243
Plutonium 261
Plunder 243
Poe 176
Pogiachi 127
Poison Ivy 116 140 155 198–241–243 269
Polar Boy 179 243
Poseth 137 187
Portenza Contessa del *see* Contessa, The
Poseidan 80 226
Poseidonis 122 174 185 200 273–305
Pow–Wow Smith 53 243
Power Battery 82 132 135 277
Power Company 108 113 194 224 244–277 293 330
Power Girl 22, 95 100 105 154 164 229 246
Power Josiah 244
Prahar 111 113
Prankster 18 245
Prayu 77 245
Predator 88 287
Presence 282
Prez 245
Primate 328
Primal Force 45 74 95 158 221 245
Prime One 117
Primm Sarah 197
Primordial Annihilator 191
Primus 226
Prince Ra Man 240
Prior 15
Private Eyes 144
Professor Ivo 13 137 140 246 290 302 313 323
Professor Zoom 257
Progemtor 104–213
Project Cadmus 136 143 221 224 225 277 298
Project M 60 78 119 187 204 236, 334
Prometheus 149 229 246
Prowler 138 274
Prism 119 159 246 259
Prilencer 296
Psimon 94 110 193 203 218 247 274
Psions 49 135 150 151 226 286
Psybe–Rats 247
Psyche 326
Psychic, Rose 95
Psycho–Pirate 240 321
Punch and Jewelee 247
Purvis, Rick 286
Pyrogen 296

Q

Q Foundation 30
Quakemaster 323
Quantum Mechanics 248
Qnantum Queen 326
Queen Bee I 126 139, 158, 186 226 230
Queen Bee II 123 248
Queen Clea 214 324
Queen of Fables 248
Query 258
Question, The 100 149 177 249 258
Quick Jesse 77 182 249
Quick, Johnny 11 79 182 249
Quicksilver 119 198
Quintessence 127 145 148, 226 240
Qmz 56
Qnontauka 117
Qnorum 50, 193 211
Qurac 227 274
Qward 77 79 212 254, 273 277 312, 327
Qwsp 249, 316

R

Raaga 318
Radiant 98
Radion 181
Ragnarok 164 265
Ragman 86, 128 252 331
Rahn Hellikka 87
Rajak Colonel 139 252
RAM 220
Rama Khan 14
Ramban 143
Ramtulus 212 223 252
Rann 29 134 167 278 292
Ranzz Garth 180 266
see also Live Wire
Ra's al Ghûl 34 76, 105 179 181–253 302
Rath 88
Ravager 145
Ravan 227 236
Rave 129
Raven 86 87 149 159 224 234–239–247 254 306 307 315
Ravens 71 324
Ravers 144 254 280
Rawlins–Pyt Rick 140
Ray 20 45 119 254 335
Raymond Roy—TV Detective 255
Razorsharp 50 247
Reactron 217
Re–Animage 326
REBELS 40 60 122 176 184 252 293
Rebis 217
Red Bee 255
Red Dart 130
Red Panzer 255 303
Red Shadows 67 238 275
Red Shift 254
Red Star 138 234 238 255
Red Tornado 113 216 245 256 270 302 335
Red Torpedo 119 256 288
Redmex 129
Redun Jev 122
Reed Robbie 91
Reilly Ed 221
Relaove Heroes 256
Renuel 9 40
Replicant 256
Requiem *see* Artemis
Resurrection Man 52, 153 257 322
Reverb *see* Hardline
Reverse–Flash 114 257 269 337
Rex the Wonder Dog 90 259
Reynard Jacques 69
Rhea 311 316
Rhymer 218
Richards Cary 266
Riddler 74, 170 258 317
Rimbor 311 318
Ringmaster 128
Riot 259
Rip Roar 239
Rising Sun 126 259, 294
Risk 84 159, 246 259
Rival 155, 198
Robbins, June 68
Robin 14 17 23 24 58 74 83 112, 166 170 172 190, 208, 223, 229, 237, 253 260–1 281, 293, 298 302 305 315 316 328 331
Robin I (Dick Grayson) 38, 115 116 222, 232, 250 260–1, 286 306
see also Nightwing
Robin II (Jason Todd) 38, 160, 258 260–1
Robin III (Tim Drake) 38, 187, 245 260–1 269, 276, 284, 306 307, 335
Robinson, Holly—Ghostly 66
Robotman 54 92 124 282
Robotman I (Dr Robert Crane, Paul Dennis) 11, 71 262
Robotman II (Cliff Steele) 71, 99, 111, 212 262
Rock, Sergeant 106, 295
Rocket Red Brigade 107 171 262
Rogers Red 147
Rogers Tommy 183
Rom–Master Spy 262
Rose and Thorn 262
Rosetti Colonel Rene 148
Rosie 88, 291
Ross Pete 9, 179 263
Rotwang 199, 241
Rough Bunch 294
Roulette 112 116 149 209 263
Roving Ranger 263
Roxxas the Butcher 67
Royal Flush Gang 118 263 287
Rufus 231
Ruselka 279
Rustam 227
Ryan, Red 68
Ryan, Rusty 263

S

Sabbac 61, 231 264
Sr Cloud Silver 264
Sala 264
Salakk 264
Salamanca 58 264 296
Sand 164–5 265 265
Sandman 30, 80 164 165 174 223 240, 252, 265, 285
Sandman I 172 265, 265, 280, 303
Sandsmark Cassie 125
Sandy the Golden Boy 252, 265
Sapphire 244
Sarlath 292
Sarge *see* Gunner and Sarge
Sarge Steel 205, 206, 212 266
Sargon the Sorcerer 266
Saturns 96, 245, 266
Saturn Girl 54 78 167 180–1 185 266
Saunders, Kendra *see* Hawkgirl
Saunders, Shiera 141 142
Saunders, Speed 141, 224
Savage Matt Trail Boss 267
Savant 267
Savitar 176 198, 249, 267 334
Sawyer Maggie 57 186
Sawyer Lt. Colonel Scott 156
Scalphunter 34 267 267 285
Scanner 322
Scarab 77, 267
Scare Tactics 135
Scarecrow 155 198 241 268
Scarface 323
Scarlet, Mr 67
Scarlet Skier 162
Scavenger 18, 144, 268
Schott Winslow 156
Scissorshovel 88 290
Scorch 153 196–268
Scorcher 84
Scratch, Nicholas 112
Screamqueen 135
Scylla 69
Sea Devils 164 269
Sea Wolf 30, 318
Sealed City 205
Secret 184 269 283 331, 335
Secret Six 211 269
Secret Society of Super–Villains 77 269 318
Section Zero 187
Selehmet 203
Sela 14
Sensei 54, 86 179
Sensor 68 167 180 270
Sentinel 49 86 132
Sentinels of Magic 95 191, 232
Seraph 126 270
Sergeant Rock 64 73 271
Serifao 213 270 325
Seven Shadows 267
Seven Soldiers of Victory 111 29 80

173 216 **270** 274 287 294 324 331
Seven The 95
Shade ID 165 **272** 285
Shade The Changeling Man **272**
Shade 130 **272**
Shadow 224
Shadow Creature 266
Shadow Demons 235
Shadow Thief 199 269
Shadowdragon **273**
Shaggy Man 123 **273**
Shark 45 224 **273**
Shatterer 265
Shatterfist 58
Shazam 43–61–62–3–64–67–96–197–309
Shellshock II (Ruth Spencer) **274**
Shikari 180–1
Shimmer 111 193, **274**
Shining Knight II 29 180 112, 173 270 **274** 284
Shiv 180 155
Shock Trauma 138 **274**
Shock Troops 156
Shotgun Smith 245
Shriek **275**
Shrieve, Lt Matthew 78
Shrike 58
Shrinking Violet 84 180–1 182 **275**
Sickle 238
see also Hammer and Sickle
Siegel Bigby 324
Silk Black 191 311
Silver Banshee **275**
Silver Ghost 112 269
Silver Monkey **276**
Silver Scarab 119 154 216, 223
Silver Sorceress 107 186
Silver Swan 711 331 332–3
Silver Swan I (Valerie Beardrey) **276**
Silver Swan II (Vanessa Kapatelis) 96 **276**
Simeon Sam *see* Angel and the Ape
Simms Herbert 183
Simyan 219
Sindella 336
Sin Eater **276**
Sinestro 23 132 135 168 171 269 **277** 326 327
Siren 303
Sirianni Carlo "Chuck" 48 224
Sirius **277**
Sister Andromeda 188
Sister Lilly 228
Six Pack 146
Skarmeris 22 185 214 246 324 327
Skeets 52
Skorpio **277**
Sky Pirate 45
Skyman 154
Skyrocket 244 **277** 330
Slab, The 64 139 146 179 193
Slagger 159
Slate Garrison 244
Sleepwalk 56
Sleez 220 **277**
Slipstream 77
Slither 135
Sloho 184 335
Slopp 285
Slygga 264
Smallville 168 179 188 250 298 300
Smiley 263
Smith, Bulldozer 65
Smith, Jeffrey 148
Smart, Len *see* Captain Cold
Smart, Lisa *see* Golden Glider
Society of the Golden Wing 45
Society of Sin 146 240 241 **278** 306 327
Sodal Yai 151
Sofiek Tamitek 110
Solaar 322
Solarn I **278**
Solarn II **278**
Solomon Grundy 154 155 **278**
Sommers, Vic 269
Son of Vulcan **279**
Sonar 162, 199, **279**
Sons of Dawn 312, 334
Sons of Liberty 9
Soozie-Q 144
Sorensen, Karel 286
Sorrow, Johnny 78 88 153 155 267 **279**
Sonree 145 226 281
Soyuz 111 239 **279** 336
Space Cabby **279**
Space Ranger **280**
Spark 68 180–1, 182, 185, **280**
Sparx 50 144 **280**
Spawn of Frankenstein 97, **280**
Spectra 138
Spectre 26, 78, 86, 89 102 115 132, 164 209 216 218 234 **282–3** 266 269 279 285 316 321 337
Speed Force 115 176, 198 249 267 334
Speed Metal Kids 138
Speed Queen 110
Speed Sanders, **280**
Speedy 24 130–1 290 315 316 316 *see also* Arsenal
Spellbinder (Delbert Billings) **281**
Spellbinder III (Fay Moffit) **281**
Spider 119–270–330
see also Alias the Spider
Spider Guild 49 135 184 226
Spinner, Dorothy 99–200–262 **281**
Spitfire 45
Split **281**
Spoiler 74 223 261 284
Sportsmaster 82 150
Springheeled Jack 173
Sprinter 224
Spy Smasher 35 64 **284**
Squire I (Perceval Sheldrake) **173** 284
Squire II (Cyril Sheldrake) 173 284
Squire III 156 **284**
Stagg, Simon 202
Stalker 172 **284** 288 313
Stalkon 56 100
Stalnoweik 64 **285**
Stanley & His Monster **285**
Stanton, Dr Charles 90
Star Boy 27 111 180–1 213 **285**
Star City 46 130–1 228 241, 285
Star Conqueror **285**
Star Hawkins **286**
S.T.A.R. Labs 29 51 54 57–65 67 91 94 105 106 110 125 126 153 218 234 244 256, 293 309
Star Rider 32
Star Rovers **286**
Star Sapphire 193 168 250 **287** 290
Star Thaddeus 280
Star Tsar 65
Starfire 49 120 151 203 226 261 **286** 306–7
Stargirl 164–5 **287** 289 294
Starhaven 53
Starlings 107
Starman 50 77 82 94 95 153 164 205 267 279 285 287 **288–9** 313
Starman I (Theodore Henry Knight) 82, 89, **288–9** 313
Starman II 256 **288**
Starman III (Mikaal Tomas) **288**
Starman IV (Prince Gavyn) 288
Starman V (William Payton) **288**
Starman VI (David Knight) 52 57 262 **288**
Starman VII (Jack Knight) 272, 285 **289**
Starman VIII **289**
Starman I 000 001 (Farris Knight) **289**
Starro 285
Star-Spangled Kid 11 91 100 153 154 172, 200 270 287 289 294
Star-Spangled Kid II 165 216
Starwoman 294
Stasis Zone 210
Steadfast 245
Stealth 126 171
Steamroller 88, **290**
Steel 11 139 147 246 248 277 281 311 314
Steel I (Hank Heywood III) 162, **290**
Steel II (Hank Heywood I) 203 **290**
Steel III (John Henry Irons) 83 274 **291** 294
Steel Sarge 69
Stein, Harry 69
Stein, Marion 113
Stein, Nicole 55
Steppenwolf 145 219–**293**
Sterling, Stella 286
Stevens, Jared 93, 216
Stevens, Nick 91
Stewart, John 87
Stikk, Bronwell 17
Stompa 110 **293**
Stone Boy 179
Stone, Dan 156
Storm, Heather 238
Stovepipe 312
Strange, Adam 167 270 **292**
Strange, Professor Hugo **293**
Stranglehold 138, 274
Strata 122 126, 176, **293**
Strauss, Eric and Linda 93 216
Striker Z 244 **293**
S.T.R.I.P.E. 100 153 **287** 294
Stripesy 11 200 270 287 **294**
Strong Bow **294**
Stryker, Cpl Shin 140
Stuart, Lt Jeb 148 187
Stuart, Jennifer 244
Stuff 270 324
Stude 272
Suicide Jockeys 214 311
Suicide Squad 9 25 50 52 54 59 67 69 70 74 77 78 87 94, 101 105 110 143 172 193 204 217–221 224 227 229 238 243 247 271 272 275 285 **295** 325 326
Suki 85 88
Sumaan Hagaven 230
Sumo the Samurai **294**
Snohurst **294**
Sun-Eater 43 111 132, 180 186 226 286 308
Super Buddies 197
Super-Chief **294**
Super-Cycle 43
Super Malon 58, 264 **296**
Superbia 156 284 325
Superboy 25 42 47 136 144 172–173 180–1 203 210 251 254 261 268 269 280 **298** 299 301 307 331 334, 335
Supercycle 33
Supergirl 25–40 76–88, 107, 110, 119 157 203 234 257 293 **299** 301 316, 321
Superior City 255
Superman 8 9 10 12 13 29 30 37 41 42 45 49 51 55 65 70 76 79 81 98 101 103 105 106, 109 110 113 121 124 127 153 154 156 157 162–3 168 175 178 179 180 182 183 184 188–9 191 193 194 195, 196 199 201 202 203 218 211 216, 218 221 225 226 232, 233 234 244 245 251 252 259 263 266 268 273 274 277 283 285 291 293 296 299 **300–1** 307 335 314 321 322, 328 329
Superman Revenge Squad 199 259
Superman Robot 154, 307, 335
Supermen of America **296**
Superwoman 79
Svarozhich 113 245
Swamp Thing 21, 86 89 105 113 116, 141 216 221 232 236, 295 **297** 331 336
Sylph **296**
Symbiotic 84
Syvonne II 138 **296**

T

Taghurthu 226
Taine, Chuck 180
Takion 37 145 219 **302**
Tala 303
Taha 173 253 **302**
Tamaran/Tamaranans 49 **151**, 286
Tangleweb 181
Tannarak **303**
Tarantula I (Jonathan Law) 11 303
Tarantula II (Catalina Marie Flores) 303
Tar Pit **303** 328
Tartarus 145 **303** 322
Task Force X 52 69 111 224 295 326
Tasmanian Devil 126 143 198 **304**
Tattooed Man 155 **304**
Team Hazard 193
Team Superman 203
Team Titans 203 308 311
Technus 81
Technus Imperative 61
Technocrat 231 **304**
Teekl 173
Teen Titans 15–17–24–37–54–57 61 71–81–84–87 97–110–115–118–119 120–125–126, 127–129–141 144–145 149 151–154–159–169–171–174 192, 193 200–203–212–218–222–226–232, 234–239–240–241–246, 249–254–256–259–260–261–263–274–286–295–305 **306–7** 308–311–316–327–330–331 335
Tefe 297 331
Tempest 19–27–97–154–174–249 303 **305**

Temptress 206
Teng, Dr 42
Terra 125, 203 306 307 308
Tethys 311
Tetrachpoca 38 191
Tezmuak 14 308
Thanagar/Thanagarians 120 143 150 151 276
Thanek 199 308
Thanus 311
Themyscira 13 25 73 119 120, 139 146 226 276 296 309 316 325 332–3
Thia 311
Thinker 155, 243
Thirst 9 308
Thompkins Leslie M D. 38 237 308
Thorn 158 224 262
Three Witches 309
Thunder (Gan Williams) 180 231 309
Thunder II (Anissa Pierce) 45 154 309
Thunder III (CeCe Beck) 154 309
Thunder, Jakeem 164 310 319
Thunder, Johnny I 310 318 325
Thunder, Johnny II 11 44 141 164, 191 249 310 310
Thunder, Jonna 310
Thunderbolt 249 310 310
Thunderer 185
Thunderhead 144 335
Thunderlord 126
Tigger 40 85 214 219 311
Tigorr 226 289
Timber Wolf 109 180–1 308 311
Time Commanders 311
Time Foes 311
Time Masters 148 311
Time Trapper 203
Timepoint 187
Timestream 147 183 213
Titan 78 80 109 180
Titans 58 61 90 138 186
Titans L.A 97 116
Titans of Myth 226 246, 311 316
Titans West 37 57 91 116 144
TNT 312
T.O. Morrow 246 302 313
Tokanak 112
Tolteca 227
Tomahawk 205 312
Tomar-re 312
Tomitty Tomorrow 226, 241 313
Tomorrow Woman 246, 313
Top 128 313
Topeka 320
Tot Magic Master 313
Tornado Twins 169
Tornado Tyrant 292
Torque 58, 313
Totemgager 335
Touch-N-Go 149
Toy The 56
Toyman 156 301 314
Tracer 107
Traci 13 157, 314
Trago 318
Trevor Diana 332
Trevor, Steve 314 332
Triad 169 180 314
Triarch 87
Trickster II 52 218, 269 315
Trigger Twins 245 315
Trigon 128 159 234 247 254 306 307 309 315
Trilby 176
Trinity 324
Tritonis 174 182 185
Triumph 162, 249 316
Troia (Donna Troy) 15 87 119 154 255 307 311 316 325 335
Trom 104
Tromax 328
Troy, Donna *see* Troia Wonder Girl I
Trylon 11
Tsunami 11 119 239 316 334
Tsutara 126
Ta'jnlk Mi aar 123
Tuipan Daniel "Brooklyn" 53
Twilight 316
Two-Face 38, 58, 213, 261, 317

U

Übermensch 30 318
Ulgo 172
Ulla 318
Ultimate Chyface 75
Ultra Boy 17 180–1 285 318
Ultra the Multi-Alien 318
Ultra-Humanite 12, 28 154 209 217, 269 310 318, 334
Ultraman 55, 79
Ultramarines *see* International Ultramarine Corps
Umbra 180 285 319
Uncanny Amazers 77 150 213 285
Uncle Sam 10 119 218 256 319
United Planets 54 150 157 180–1 309
Universo 181 270
Unknown Soldier 319
Uu Men 20
Uxal 30 318

V

Valadin 10
Valda 322
Vale Emmett 211
Vale Vicki 322
Validus 109 306
Valor *see* M Onel
Van Helsing, Vanessa 221
Vandal Savage 35 72 84 145 148 153 155 164 176 255 257 262, 303 322 331
Vanguard 322
Vanishing Point 148 183 311 334
Vapor 77 323
Veil 84 119
Velcro, Sgt Vincent 78 236
Velveeda, Hank 101
Venev 23 247
Ventriloquist 323
Vertigo, Doctor Maria 269
Vertigium 92
Vext 323
Vibe 162 246 323
Vickers Charlie 87
Vigilante I (Gregory Sanders) 270 324
Vigilante II (Adrian Chase) 69 324 324
Vigilante IV (Patrick Trayce) 324
Vikhat 279
Viking Prince 324
Villain Doctor Arthur 277
Villainy Inc 125 159 214 324
Violence Queen 285
Vixen 16, 156 162 325
Vracacha 58 264 296
Voice-Over 144
Von Gunther Baroness Paula 325
Vostok Valentina 69
Vulcan 279
Vulko 18
Vunderbare Malice 111, 325
Vunderbare Virtuta 325
Vykin 213 325

W

Wacky, Doctor 202
Wacky, Mitch 107 186
Wallace Donovan 123
Waller Amanda 50 54 69 91 101 143 227 229 247 266 295 326
Walton Judy 269
Walton Nicky 269
Wanderers 326
War of the Gods 73 226, 279
Warbringer 191
Warlord 246 327
Warlords of Okkara 48 111 286
Warp 327
Warp Child 153
Warrior 123 184, 326
Warworld 109 199 211 214
Waterbearer 308
Waverider 183, 210, 327
Wayne, Bruce 38, 46, 58–52 58 79 106, 108 118 237 238 260 *see also* Batman
Wayne Thomas 38 79 238 258
Weaponers of Qward 327
Weather Wizard 328
Weird The 328
Weng Chop Chop Chan 48 71
Whale Tobias 45 296
Whip, The 328
White Dwarf 322
White Lotus 296
White Magician 25 70 333
White Martians 18 152, 196 328
White Mask 203
White Perry 178 189 301 329
White Triangle 15 17 104 314
White Wind 127
White Witch 329
Wild Dog 330
Wild Hunstman 126
Wild Thing 255
Wildcat 29 80 136 143 164–5
Wildcat I (Ted Grant) 44 66 288 329
Wildcat II (Yolanda Montez) 102, 154 329
Wildebeest 255 331
Wildebeest Society 120 234 239 306
Wildfire 180–1 330
Wildman 271
Willpower 245
Wraith 182 266 280
Windfall 231 330
Windrunner 198
Windshear *see* BulletGirl
Wing 80 216 270 330
Winged Victory 274
Wise Owl 103
Witch 172
Witchfire 244 330
Witch World 173
Wizard 143 147 155 269, 331
Wonder Girl 24 83 125, 251, 261 276 305 306 307 316 331 335
Wonder Woman 13 15 18 25 32 3 35 70 73, 80, 83, 90, 96 111 119 120, 125, 127, 146, 154 162–3 164 168, 191, 198, 214, 226 232 241 248, 255, 264, 276 285 296 311 314, 316, 320, 321, 324 325 330, 332–3
Wood Captain Brent 241 313
Woozy Winks 242
Word 297 331
Workforce 167, 185, 318
World War III *see* Magedden War
Worlogog 147 158
Wotan 93
Wu 176
Wye Professor 223
Wylde 231

X

X Protocol 64
Xanshi 111 133
Xanthe 27, 101, 156 169, 213 285 289
Xerd 334
Xs 180–1, 334

Y

Yokal the Atrocious 327
Young All-Stars 11 30 117 173 239 280 312 316 334
Young Heroes in Love 333
Young Justice 14 23 43 54 61 65 76 105 134 154 169, 173, 177, 184 200 240 254 259, 261 269 283 298 307 312, 334, 335
Yz 249, 310

Z

Zadron 308
Zalaahn 30
Zamarons 136 220 287
Zandra 56 177 241, 259 331 335
Zara 324
Zatanna 51 86 162 254 313 336 336
Zatara 336, 336
Zauriel 26 336
Zed, Gabus 87
Zed One 76
Zenturion 328
Zero Hour 28, 53, 67, 93 142 148 164 165 186 203 211 23 283, 321
Zeta Beam 292
Zeus 80 146 198, 226 331
Zig Kid 335
Zod, General 42
Zombie Twins 156
Zoom 111, 114, 115, 235 251 337
Zriff 298
Zuggernaut 336

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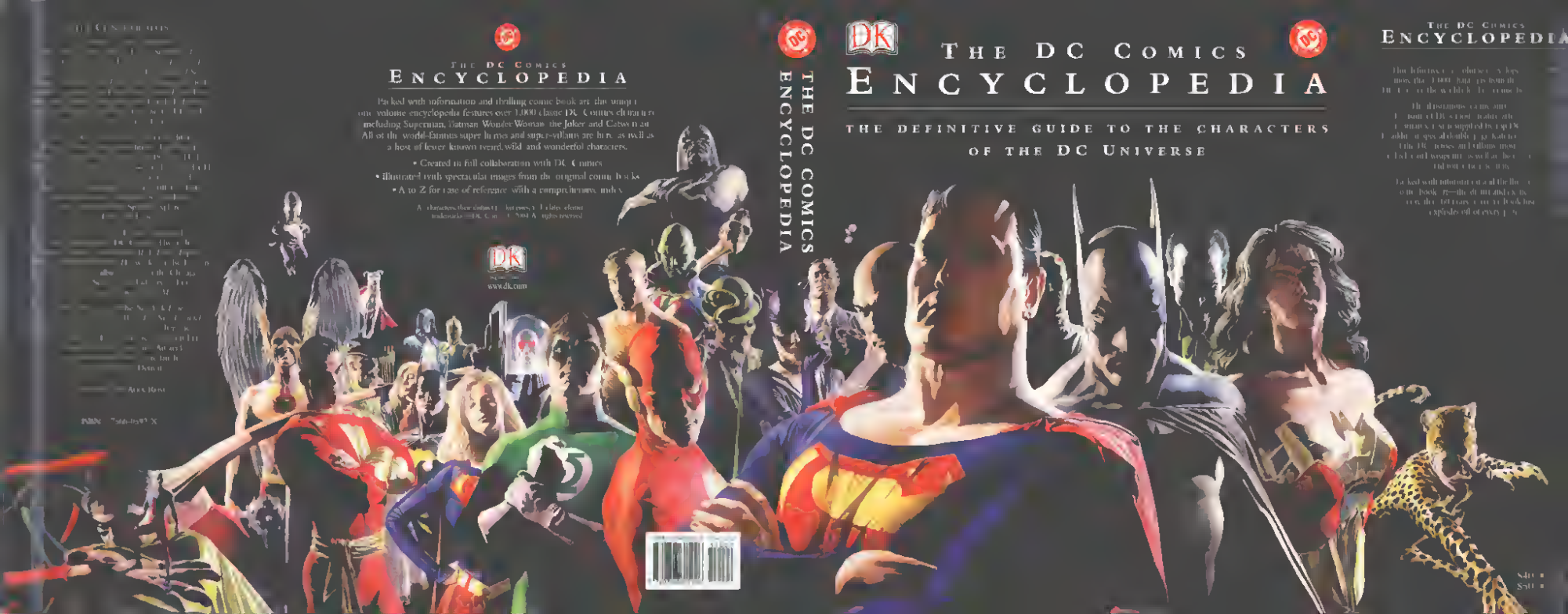
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